# DANIEL BISMIRE

**UX/UI Designer**

**LinkedIn**   **danielbismire.com**

## Contact

**Email**
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## Knowledge Base

### Skills

- User research
- Concept testing
- Interaction Design
- Visual Design
- Prototyping
- Wireframing
- Storyboarding
- Animation
- Video Editing

### Programmes

- Adobe XD
- Illustrator
- Photoshop
- After Effects
- Premiere Pro
- InDesign
- Sketch
- Figma
- Figjam
- Axure
- Proto.io
- Invision
- Abstract

### Web Design

- HTML
- CSS
- Javascript (Limited)

## Profile

I am a UX/UI Designer with a Bachelor's degree in Design Computing. I enjoy taking on challenges as well as creating thoughtful and engaging user experiences.

## Education

Bachelor of Design Computing, University of Sydney (2018-2020)

## Experience

### frog design

**UX/UI Consultant** (Jan 2022 - Present)
Lead User Researcher on an enrolment portal uplift. Created user flows, journey maps, customer archetypes, mid fidelity wireframes and conducted several workshop sessions.

Lead User Experience Designer, creating high-fidelity wireframes, user testing, conducting workshops and co-designing with clients. Creating a dashboard experience and digitaising long forms with an improved interaction experience.

### nbn co

**UX/UI Graduate Designer** (Feb 2021- Jan 2022)
Promoting, educating and implementing accessibility through human centred design, user research and graphic design.

Designing enterprise products and systems, P&C Knowledge management, overhauling raising cases in people central & Systems Engineering Home Portal, including discovery phase, paper prototypes, storyboards, wireframes and high fidelity prototypes. Conducting workshops and Support work on Design System & Service Health Summary User Testing.

Redesigning the 'Optimise' and 'About Us' Experience for users for nbn's front facing website. This includes conducting interviews, creating low-high fi prototypes and user testing.

### Special Broadcasting Service (SBS)

**UX/UI Design Intern** (Nov 2019-Feb 2020)
Building the UX and UI experience on the SBS Design system. Creation of assets, materials, guidelines and documentation.

UX role on the SBS Audio app, including discovery phase and its materials (Workflow, Sitemaps, User testing reports, Prototypes) to guide initial stakeholders' requirements and define the overall brief and estimations.

Creation, exploration and user research of 404 error pages, Pagination components, and Iconography for SBS brands.

### Special Broadcasting Service (SBS)

**Design Intern** (Nov 2018-Feb 2019)
An Internship in the UX&D department working on design projects, over the summer. This included, creation and layout of long-form articles, brand hero images and thumbnails for SBS Food, Insight & Dateline. Conduction of research and user testing on Iconography.