

List of usability tasks - Equifood Team A

Administrators

N/A for the first round of peer testing.

Restaurant Administrators

N/A for the first round of peer testing.

Individuals

As the individual, the user's purpose on this app will be to browse through restaurants and their available food options to see if there are products they would like to reserve to then go pick up from a restaurant within the allotted time frame.

Context:

You are a student living in dorms at ubc okanagan. Your meal plan has run out so you are looking for cheap options to buy a meal. You decide to use the EquiFood app to get a discounted meal from a local restaurant.

User Goal(s):

- Browse through different restaurant choices
 - Navigate to the selected restaurant
 - Can navigate back to browsing the restaurants page
- Browse through different food options at a restaurant
 - Navigate to a selected food item
 - Reserve items in your cart
 - Can navigate back to the food options page
 - Reserve items from the same restaurant in your cart
- Navigate to the Cart tab to view reserved items
 - Cancel a reserved item
- Ability to go back from one screen to the previous
- Browse the Restaurant, Cart and Profile tabs at the bottom of the UI which the user can click to navigate to that tab.

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- Profile page not yet developed for the first round of peer testing.
 - We can make a mock up for a profile page before peer testing

User Tasks:

- Find out which shops are closed during the weekend
- List out the items that are available from Jugo Juice
- Reserve 2 items from 2 different restaurants.
- Find the account name of the logged in user
- View which items are in the cart
- Remove an item from the cart