- In C and C++, which operator is used to access the value at a memory address? a) * (asterisk) b) & (ampersand) c) -> (arrow) d) :: (scope resolution) 2. What is the primary purpose of the const keyword in C and C++? a) To declare a constant integer b) To specify a variable is read-only c) To define a global variable d) To create an infinite loop Which header file is used for input and output operations in C and C++? a) <math.h> b) <string.h> c) <stdio.h> d) <stdlib.h> 4. In C++, what is the default access specifier for members of a class? a) public b) private c) protected d) None of the above Which of the following is a valid way to initialize an array in C or C++? a) int arr $[5] = \{1, 2, 3, 4, 5\};$ b) int arr $[] = \{1, 2, 3, 4, 5\};$ c) Both a and b d) None of the above In C and C++, what is the purpose of the size of operator? a) Calculate the sum of elements in an array b) Find the size of a variable or data type in bytes c) Determine the length of a string
- 7. Which keyword is used in C++ to dynamically allocate memory on the heap?
- a) new
- b) malloc

d) Get the current time

c) allocate

d) memory

- 8. What is the role of a constructor in C++?
- a) To destroy an object
- b) To allocate memory for an object
- c) To initialize an object's data members
- d) To perform type conversion
- 9. Which C and C++ function is used to open a file for writing?
- a) fopen()
- b) open()
- c) create()
- d) read()
- 10. In C and C++, which loop structure is used for executing a block of code a fixed number of times?
- a) for loop
- b) while loop
- c) do-while loop
- d) if-else loop

Nepal Institute of

- 11. What is the purpose of the break statement in a loop in C and C++?
- a) Terminate the program
- b) Exit the loop and continue with the next iteration
- c) Skip the current iteration and continue with the loop
- d) None of the above
- 12. In C and C++, what is a pointer?
- a) A function that returns a value
- b) A variable that stores the memory address of another variable
- c) A loop control structure
- d) An arithmetic operator
- 13. What is the primary advantage of using a switch statement in C and C++?
- a) It allows you to perform floating-point arithmetic
- b) It can replace if-else constructs for multiple conditions
- c) It can define and call functions
- d) It can handle exceptions
- 14. Which operator is used for logical AND in C and C++?

- a) &
- b) &&
- c) |
- d) ||
- 15. In C and C++, what is the purpose of the return statement in a function?
- a) Terminate the program
- b) Return a value from the function
- c) Skip the current iteration and continue with the loop
- d) Print a message to the console
- 16. In C and C++, what is the purpose of the const member function?
- a) It prevents modification of the object's data members
- b) It allows modification of the object's data members
- c) It deletes the object
- d) It terminates the program
- 17. What is function overloading in C++?
- a) Defining multiple functions with the same name but different parameters
- b) Declaring functions within a class
- c) Using functions to load external libraries
- d) Reusing functions from other programs
- 18. In C and C++, what is the purpose of the #include directive?
- a) To import libraries and header files
- b) To define a constant value
- c) To declare a variable
- d) To comment out code
- 19. Which operator is used to allocate memory for a single object in C++?
- a) new
- b) malloc
- c) allocate
- d) memory
- 20. What is the purpose of the inline keyword in C++?
- a) To specify that a function should be declared outside the class
- b) To indicate that a function should be inlined by the compiler for performance
- c) To mark a class as abstract
- d) To define an object of a class

- 21 Which function in C is considered unsafe for reading input due to potential buffer overflow.
- a) sancf()
- b) gets()
- c) read()
- d) fgets()
- 22 Which function in C is used to read formatted input from a file?
- a) sancf()
- b) gets()
- c) read()
- d) fscanf()
- 23 What is the purpose of the loop condition in a while loop?
- a) To determine the loop termination
- b) To control the loop increment/decrement
- c) To initialize the loop control variable
- d) To execute the loop body
- 24 What is the base case in a recursive function?
- a) The condition that determine when the function should terminate.
- b) The initial values of the functions should terminate
- c) The maximum number of recursive calls allowed
- d) The statement that calls the function recursively
- 25 How do you declare a string in C?
- a) char[] str;
- b) char str[];
- c) string str;
- d) char *str;