Assignment 03

Q1. Create a class called Invoice that a hardware store might use to represent an invoice for an item sold at the store. An Invoice should include four pieces of information as fields—a part number (type String), a part description (type String), a quantity of the item being purchased (type int) and a price per item (double). Your class should have a constructor

that initializes the four instance variables. Provide a set and a get method for each instance variable. calculates the invoice amount (i.e. multiplies the quantity by the price per item), then returns the amount as a double value.

If the quantity is not positive, it should be set to 0.

If the price per item is not positive, it should be set to 0.0.

Write a test application named InvoiceTest that demonstrate class Invoice's capabilities.

Q2. Create a class called Employee that includes three fields—a first name (type String), a last name (type String) and a monthly salary (double). Provide a constructor that initializes the three instance variables. Provide a set and a get method for each instance variable. If the monthly salary is not positive, do not set its value. Write a test application named Employee Test that demonstrates class Employee's capabilities. Create two Employee objects and display each object's yearly salary. Then give each Employee a 10% raise and display each Employee's yearly salary again.

Q3. Create a class Point2D, in package - "com.app.geometry": for representing a point in x-y coordinate system. Create a parameterized constructor to init x & y co-ords. Add a method to return string form of point's x & y co-ords.

Hint: public String getDetails())

Add is Equal method to Point 2D class: a boolean returning method: must return true if n only if both points are having same x,y co-ords or false otherwise.

Add calculateDistance method to calculate distance between current point and specified point & return the distance to the caller.

Hint: Use distance formula. Use java.lang.Math class methods --sqrt, pow etc.

Write TestPoint class, in package "tester", with a main method, Accept co ordinates of 2 points from user (Scanner) --to create 2 points (p1 & p2)

Use getDetails method to display point details.(p1's details & p2's details)

Invoke is Equal & display if points are same or different (i.e p1 & p2 are located at the same position). If they are not located at the same position, display distance between p1 & p2