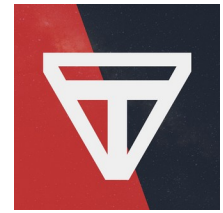


# BitPresent – Documentation



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## Converter command usage

**Linux:** `./bitPresent <input_path> [<output_path>]`

**Windows:** `bitPresent.exe <input_path> [<output_path>]`

`<input_path>`: Is the path to the raw presentation file in .txt format and the

`<output_path>`: Is the path a .pdf file, where the output is going to end up. If not specified, this will default to **presentation.pdf** in the current folder

## Syntax

The syntax for raw files is very simple:

`< . . . >`: Indicates the title of a topic opening slide, where “...” is replaced with the title text

`[ . . . ]`: Indicates the title of a regular slide, where “...” is replaced with the title text

`- . . . -`: Indicates a Subtitle of any slide, where “...” is replaced with the subtitle text

Any regular text will be interpreted as an item of the list on the slide.

Each title statement creates a new slide.

An opening slide does not contain a list. It may also be used as a closing slide.

## Commands

The raw file may also contain one of the following commands:

- `.background <arg>`: Sets the background of all slides, where `arg` is the path to an image file(.png, .jpg or .webp). This defaults to a white background when not specified.
- `.font <arg>`: Sets the font of all slides, where `arg` is the path to a font file(.ttf). This defaults to a font called “Kollektif” if not specified.
- `.color <arg>`: Sets the text color of all slides, where `arg` is a hexadecimal color code without the # (eg. CE3142). This defaults to “333333” if not specified

These Commands may be used outside of a slide context, for example before the first title statement. The following has to be used within a slide. If not, it will be ignored.

- `.image <arg>`: Inserts an image in the lower left corner of the current slide, where `arg` is the path to an image file(.png, .jpg or .webp). If not specified, no image, except of the wallpaper, will be displayed. Each slide is limited to 1 image each.