



微软2017年预科生计划在线编程笔试

[已经报名](#)

已经结束

报名人数: 3545

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题目1 : Legendary Items

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时间限制: 10000ms

单点时限: 1000ms

内存限制: 256MB

描述

Little Hi is playing a video game. Each time he accomplishes a quest in the game, Little Hi has a chance to get a legendary item.

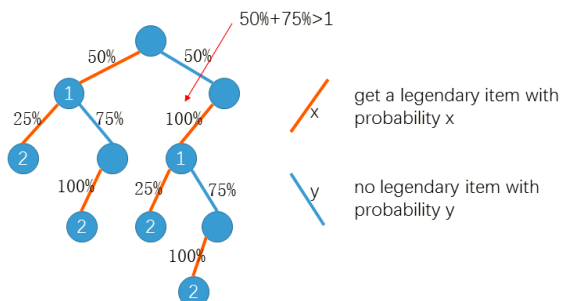
At the beginning the probability is $P\%$. Each time Little Hi accomplishes a quest without getting a legendary item, the probability will go up $Q\%$. Since the probability is getting higher he will get a legendary item eventually.

After getting a legendary item the probability will be reset to $\lfloor P/(2^l) \rfloor\%$ ($\lfloor x \rfloor$ represents the largest integer no more than x) where l is the number of legendary items he already has. The probability will also go up $Q\%$ each time Little Hi accomplishes a quest until he gets another legendary item.

Now Little Hi wants to know the expected number of quests he has to accomplish to get N legendary items.

Assume $P = 50$, $Q = 75$ and $N = 2$, as the below figure shows the expected number of quests is

$$2 \cdot 50\% \cdot 25\% + 3 \cdot 50\% \cdot 75\% \cdot 100\% + 3 \cdot 50\% \cdot 100\% \cdot 25\% + 4 \cdot 50\% \cdot 100\% \cdot 75\% \cdot 100\% = 3.25$$



输入

The first line contains three integers P , Q and N .

$$1 \leq N \leq 10^6, 0 \leq P \leq 100, 1 \leq Q \leq 100$$

输出

Output the expected number of quests rounded to 2 decimal places.

样例输入

```
50 75 2
```

样例输出

```
3.25
```

EmacsNormalVim

Java

1

提交