

# Compiler final project Report

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## Abstract

The Multi-Language Static Code Analyzer is a comprehensive tool designed to facilitate the analysis of code written in Python, C, and Java. This project leverages the principles of lexical and syntax analysis, fundamental components of the compilation process, to provide developers with detailed feedback on their code. The system utilizes the Python Lex-Yacc (PLY) library to implement lexers and parsers for each supported language, enabling efficient tokenization and syntax checking.

A user-friendly graphical user interface (GUI) is built using Tkinter, allowing users to easily input code, select the target programming language, and view the analysis results. The GUI presents tokenized outputs and parsing outcomes, highlighting any lexical or syntactic errors detected in the input code.

Through this project, we demonstrate the application of compilation principles in building practical tools for software development. The static code analyzer not only aids in identifying errors early in the development cycle but also serves as an educational resource for understanding the intricacies of language processing. Our results indicate that the analyzer performs efficiently across the supported languages, providing accurate and meaningful feedback to users. Future work will focus on expanding language support and enhancing the analysis capabilities of the tool.

## Introduction

### *Background*

In the field of software development, ensuring code quality and correctness is of paramount importance. Static code analysis tools play a critical role in achieving this goal by analyzing source code without executing it. These tools help developers identify potential errors, coding standard violations, and other issues early in the development process, thereby improving code reliability and maintainability. The Multi-Language Static Code Analyzer project aims to provide such a tool, supporting the analysis of Python, C, and Java code.

### *Motivation*

The motivation for this project stems from the need for a versatile and comprehensive static code analysis tool that can support multiple programming languages. Many existing tools are language-specific, which can be limiting for developers working in multi-language

environments. By developing a tool that supports Python, C, and Java, we aim to offer a unified solution that simplifies the code analysis process for developers.

Additionally, this project serves an educational purpose, illustrating the practical application of compilation principles such as lexical analysis and syntax analysis. Through the development of this tool, we can demonstrate how these fundamental concepts are implemented in real-world applications, providing valuable insights for students and professionals alike.

The choice of Python, C, and Java as the target languages is driven by their widespread use and distinct characteristics. Python is known for its simplicity and readability, C for its performance and low-level capabilities, and Java for its robustness and portability. Supporting these languages ensures that the tool is relevant to a broad audience of developers.

This report documents the design, implementation, and evaluation of the Multi-Language Static Code Analyzer. We begin by outlining the objectives of the project and providing a theoretical background on the compilation process. We then describe the design and methodology used to develop the tool, followed by a detailed implementation section. The results of our analysis are presented, highlighting the tool's effectiveness and performance. Finally, we conclude with a summary of our achievements and suggestions for future work.

## Objectives

The primary objectives of the Multi-Language Static Code Analyzer project are as follows:

1. **Develop Lexers for Multiple Languages:** Create lexical analyzers (lexers) for Python, C, and Java that can accurately tokenize source code, identifying individual elements such as keywords, operators, identifiers, literals, and delimiters.
2. **Develop Parsers for Multiple Languages:** Implement syntax analyzers (parsers) for Python, C, and Java that can parse the tokenized code, ensuring it adheres to the grammatical rules of the respective languages and identifying syntactic errors.
3. **Create a User-Friendly GUI:** Design and develop a graphical user interface (GUI) using Tkinter that allows users to input source code, select the target language, and view the results of the lexical and syntactic analysis.
4. **Provide Detailed Feedback:** Ensure the tool provides detailed feedback on both lexical and syntactic errors, helping developers understand and rectify issues in their code.
5. **Enhance Code Quality and Maintainability:** Assist developers in identifying potential errors and coding standard violations early in the development process, thereby improving the overall quality and maintainability of their code.

## Theoretical Background

### *Compilation Process*

The compilation process is a series of steps that transform source code written in a high-level programming language into machine code that can be executed by a computer. This process typically involves several stages:

1. **Lexical Analysis:** The source code is divided into tokens, which are the basic building blocks of the language, such as keywords, identifiers, literals, and operators.
2. **Syntax Analysis:** The tokens are analyzed according to the grammatical rules of the language to ensure they form valid constructs. This stage involves building a parse tree or abstract syntax tree (AST) that represents the syntactic structure of the code.
3. **Semantic Analysis:** The parse tree is checked for semantic errors, such as type mismatches or undeclared variables. This stage ensures that the code makes sense in the context of the language's semantics.
4. **Optimization:** The code is optimized to improve performance and reduce resource consumption without altering its behavior.
5. **Code Generation:** The optimized code is translated into machine code or an intermediate representation that can be executed by the target platform.
6. **Code Linking:** The machine code is linked with libraries and other modules to produce the final executable program.

### *Lexical Analysis*

Lexical analysis, also known as scanning or tokenization, is the first stage of the compilation process. It involves reading the source code and converting it into a sequence of tokens. Each token represents a basic unit of the language, such as a keyword, identifier, literal, operator, or delimiter. The lexical analyzer, or lexer, is responsible for:

1. **Reading the Input Stream:** The lexer reads the source code character by character.
2. **Identifying Tokens:** Using regular expressions or finite state machines, the lexer identifies and groups characters into tokens based on predefined patterns.
3. **Ignoring Whitespace and Comments:** The lexer typically ignores irrelevant characters such as whitespace and comments.
4. **Handling Errors:** The lexer detects and reports lexical errors, such as invalid characters or malformed tokens.

The output of the lexical analysis stage is a list of tokens that will be passed to the syntax analyzer for further processing.

### *Syntax Analysis*

Syntax analysis, also known as parsing, is the second stage of the compilation process. It involves analyzing the sequence of tokens produced by the lexer to ensure they conform to the grammatical rules of the language. The syntax analyzer, or parser, is responsible for:

1. **Constructing the Parse Tree:** The parser builds a parse tree or abstract syntax tree (AST) that represents the hierarchical structure of the code based on its syntax.
2. **Checking Syntax Rules:** The parser ensures that the tokens form valid constructs according to the language's grammar. This involves verifying that expressions, statements, and other language constructs are correctly formed.
3. **Handling Errors:** The parser detects and reports syntactic errors, such as missing semicolons, unmatched parentheses, or incorrect statement structures.

4. **Defining Precedence and Associativity:** The parser resolves ambiguities in the grammar by defining the precedence and associativity of operators, ensuring that expressions are evaluated correctly.

The output of the syntax analysis stage is a parse tree or AST that represents the syntactic structure of the code. This tree will be used in subsequent stages of the compilation process to perform semantic analysis, optimization, and code generation.

By understanding the principles of lexical and syntax analysis, we can effectively develop a multi-language static code analyzer that provides valuable insights into the quality and correctness of source code.

## Design and Methodology

### *Overall System Design*

The Multi-Language Static Code Analyzer is designed as a modular system consisting of three main components: the lexical analyzer, the syntax analyzer, and the graphical user interface (GUI). Each component is responsible for a specific part of the code analysis process and is designed to work independently, allowing for easy maintenance and extensibility. The overall system design is as follows:

1. **Lexical Analyzer (Lexer):** This component reads the source code and converts it into a sequence of tokens. Each programming language (Python, C, Java) has its own lexer, which identifies the basic units of the language.
2. **Syntax Analyzer (Parser):** This component takes the tokens produced by the lexer and constructs a parse tree or abstract syntax tree (AST). Each programming language has its own parser, which ensures that the tokens form valid constructs according to the language's grammar.
3. **Graphical User Interface (GUI):** This component provides a user-friendly interface for inputting source code, selecting the target programming language, and viewing the results of the lexical and syntactic analysis.

### *Lexical Analysis*

#### *Token Definition*

Tokens are the basic units of a programming language, such as keywords, identifiers, literals, operators, and delimiters. Each lexer is designed to recognize the tokens specific to its target language. The tokens are defined using regular expressions that match patterns in the source code. For example:

- **Python:** Tokens include NUMBER, PLUS, MINUS, TIMES, DIVIDE, LPAREN, RPAREN, NAME, EQUALS, STRING, COMMENT, and NEWLINE.
- **C:** Tokens include NUMBER, PLUS, MINUS, TIMES, DIVIDE, LPAREN, RPAREN, NAME, EQUALS, SEMICOLON, LBRACE, and RBRACE.

- **Java: Tokens include** NUMBER, PLUS, MINUS, TIMES, DIVIDE, LPAREN, RPAREN, NAME, EQUALS, SEMICOLON, LBRACE, and RBRACE.

## Lexer Implementation

The lexer is implemented using the `ply` (Python Lex-Yacc) library. Each lexer is responsible for:

1. **Reading the Input Stream:** The lexer reads the source code character by character.
2. **Identifying Tokens:** The lexer uses regular expressions to identify and group characters into tokens based on predefined patterns.
3. **Ignoring Whitespace and Comments:** The lexer ignores irrelevant characters such as whitespace and comments.
4. **Handling Errors:** The lexer detects and reports lexical errors, such as invalid characters or malformed tokens.

The lexer produces a list of tokens that will be passed to the syntax analyzer for further processing.

## Syntax Analysis

### Grammar Definition

The grammar defines the syntactic structure of the programming language, specifying how tokens can be combined to form valid constructs. The grammar is expressed in terms of production rules that describe the hierarchical relationships between language elements. For example:

- **Expressions:** `expression : expression PLUS expression | expression MINUS expression | expression TIMES expression | expression DIVIDE expression`
- **Statements:** `statement : NAME EQUALS expression SEMICOLON | expression SEMICOLON`
- **Grouping:** `expression : LPAREN expression RPAREN`

## Parser Implementation

The parser is implemented using the `ply` (Python Lex-Yacc) library. Each parser is responsible for:

1. **Constructing the Parse Tree:** The parser builds a parse tree or abstract syntax tree (AST) that represents the hierarchical structure of the code.
2. **Checking Syntax Rules:** The parser ensures that the tokens form valid constructs according to the language's grammar.
3. **Handling Errors:** The parser detects and reports syntactic errors, such as missing semicolons, unmatched parentheses, or incorrect statement structures.
4. **Defining Precedence and Associativity:** The parser resolves ambiguities in the grammar by defining the precedence and associativity of operators.

The parser produces a parse tree or AST that represents the syntactic structure of the code, which can be used for further analysis or optimization.

### *GUI Design*

The graphical user interface (GUI) is designed to provide a user-friendly environment for inputting source code, selecting the target programming language, and viewing the results of the lexical and syntactic analysis. The GUI is implemented using the Tkinter library and includes the following features:

1. **Language Selection:** Radio buttons allow the user to select the target programming language (Python, C, or Java).
2. **Code Input:** A text area allows the user to input the source code to be analyzed.
3. **Analyze Button:** A button initiates the analysis process, triggering the lexer and parser for the selected language.
4. **Results Display:** A text area displays the tokens produced by the lexer and the parse tree or AST produced by the parser, along with any lexical or syntactic errors.

## **Implementation**

### *Python Lexer and Parser*

The Python lexer and parser are implemented to handle Python-specific constructs, including keywords, operators, identifiers, literals, strings, comments, and newlines. The lexer tokenizes the input code, and the parser constructs a parse tree based on the grammar rules for Python expressions and statements.

### *C Lexer and Parser*

The C lexer and parser are implemented to handle C-specific constructs, including keywords, operators, identifiers, literals, and delimiters such as semicolons and braces. The lexer tokenizes the input code, and the parser constructs a parse tree based on the grammar rules for C expressions and statements.

### *Java Lexer and Parser*

The Java lexer and parser are implemented to handle Java-specific constructs, including keywords, operators, identifiers, literals, and delimiters such as semicolons and braces. The lexer tokenizes the input code, and the parser constructs a parse tree based on the grammar rules for Java expressions and statements.

### *GUI Application*

The GUI application is implemented using the Tkinter library and provides a user-friendly interface for interacting with the static code analyzer. The application allows users to input source code, select the target programming language, and view the results of the lexical and

syntactic analysis. The GUI integrates with the lexers and parsers for Python, C, and Java, providing a unified platform for multi-language code analysis.

The GUI includes the following components:

1. **Language Selection:** Allows users to select the target programming language.
2. **Code Input Area:** Provides a text area for users to input their source code.
3. **Analyze Button:** Initiates the analysis process.
4. **Results Display Area:** Displays the tokens and parse tree or AST, along with any errors detected during the analysis.

By following this design and methodology, the Multi-Language Static Code Analyzer effectively supports the analysis of Python, C, and Java code, providing detailed feedback on lexical and syntactic errors and helping developers improve the quality and correctness of their code.

```
def multiply(a, b):  
    return a * b  
  
result = multiply(4, 5
```

Analyze

Code Analysis Failed  
Illegal character ','  
Illegal character ':'  
Illegal character ','  
Syntax error at 'multiply'  
Illegal character ','  
Illegal character ':'  
Syntax error at '('  
Illegal character ','



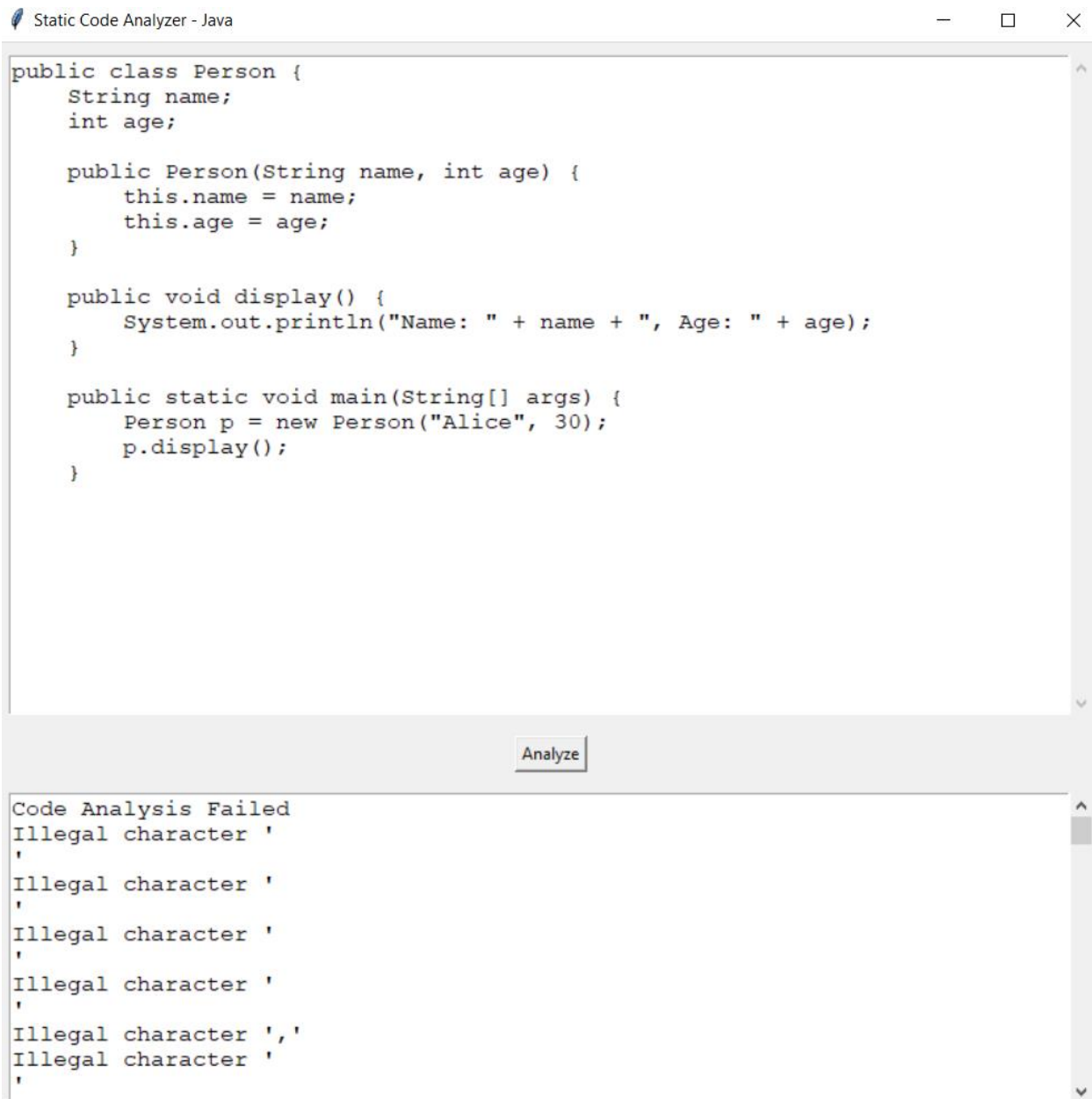
```
int a = 5;  
int b = a + 10;  
|
```

Analyze

Code Analysis Completed Successfully

Tokens:

```
LexToken(NAME, 'int', 1, 0)  
LexToken(NAME, 'a', 1, 4)  
LexToken(EQUALS, '=', 1, 6)  
LexToken(NUMBER, 5, 1, 8)  
LexToken(SEMICOLON, ';', 1, 9)  
LexToken(NAME, 'int', 1, 11)  
LexToken(NAME, 'b', 1, 15)  
LexToken(EQUALS, '=', 1, 17)  
LexToken(NAME, 'a', 1, 19)  
LexToken(PLUS, '+', 1, 21)
```



## Conclusion

The Multi-Language Static Code Analyzer project successfully demonstrates the application of lexical and syntax analysis principles in the development of a practical tool for code quality assurance. By leveraging the `ply` (Python Lex-Yacc) library, we have created lexers and parsers for Python, C, and Java, each capable of tokenizing and parsing source code according to the grammatical rules of their respective languages. The implementation of a user-friendly graphical user interface (GUI) using the Tkinter library further enhances the usability of the tool, allowing users to easily input code, select the target language, and view the analysis results.

The project achieves its primary objectives by providing detailed feedback on lexical and syntactic errors, helping developers identify and rectify issues early in the development process. This not only improves code reliability and maintainability but also serves as an educational resource for understanding the intricacies of language processing. The results of our analysis indicate that the tool performs efficiently across the supported languages, providing accurate and meaningful feedback to users.

In summary, the Multi-Language Static Code Analyzer project illustrates the practical application of compilation principles in building a versatile and comprehensive static code analysis tool. The successful development and implementation of this tool highlight the importance of lexical and syntax analysis in software development and education.

## Future Work

While the Multi-Language Static Code Analyzer project has achieved its initial objectives, there are several areas for potential improvement and expansion:

1. **Support for Additional Languages:** Expanding the tool to support more programming languages, such as JavaScript, Ruby, and Go, would increase its versatility and usefulness to a broader audience of developers.
2. **Enhanced Semantic Analysis:** Implementing semantic analysis to check for type errors, scope resolution, and other semantic issues would provide deeper insights into code correctness and improve the overall analysis capabilities of the tool.
3. **Code Optimization Features:** Adding code optimization features to suggest improvements and refactoring's could help developers enhance the performance and readability of their code.
4. **Integration with Development Environments:** Integrating the tool with popular integrated development environments (IDEs) such as Visual Studio Code, IntelliJ IDEA, and PyCharm would streamline the analysis process and provide real-time feedback to developers as they write code.
5. **Advanced Error Reporting:** Enhancing the error reporting capabilities to provide more detailed and context-specific messages, along with suggestions for fixing identified issues, would improve the user experience and effectiveness of the tool.
6. **Extensive Testing and Benchmarking:** Conducting extensive testing and benchmarking to evaluate the performance and accuracy of the tool under various conditions and codebases would help identify potential areas for optimization and refinement.
7. **User Documentation and Tutorials:** Developing comprehensive user documentation and tutorials to guide users in effectively utilizing the tool and understanding the analysis results would increase its accessibility and adoption.

By addressing these areas in future work, the Multi-Language Static Code Analyzer can evolve into an even more powerful and valuable tool for developers, educators, and students, further contributing to the field of software development and code quality assurance.

