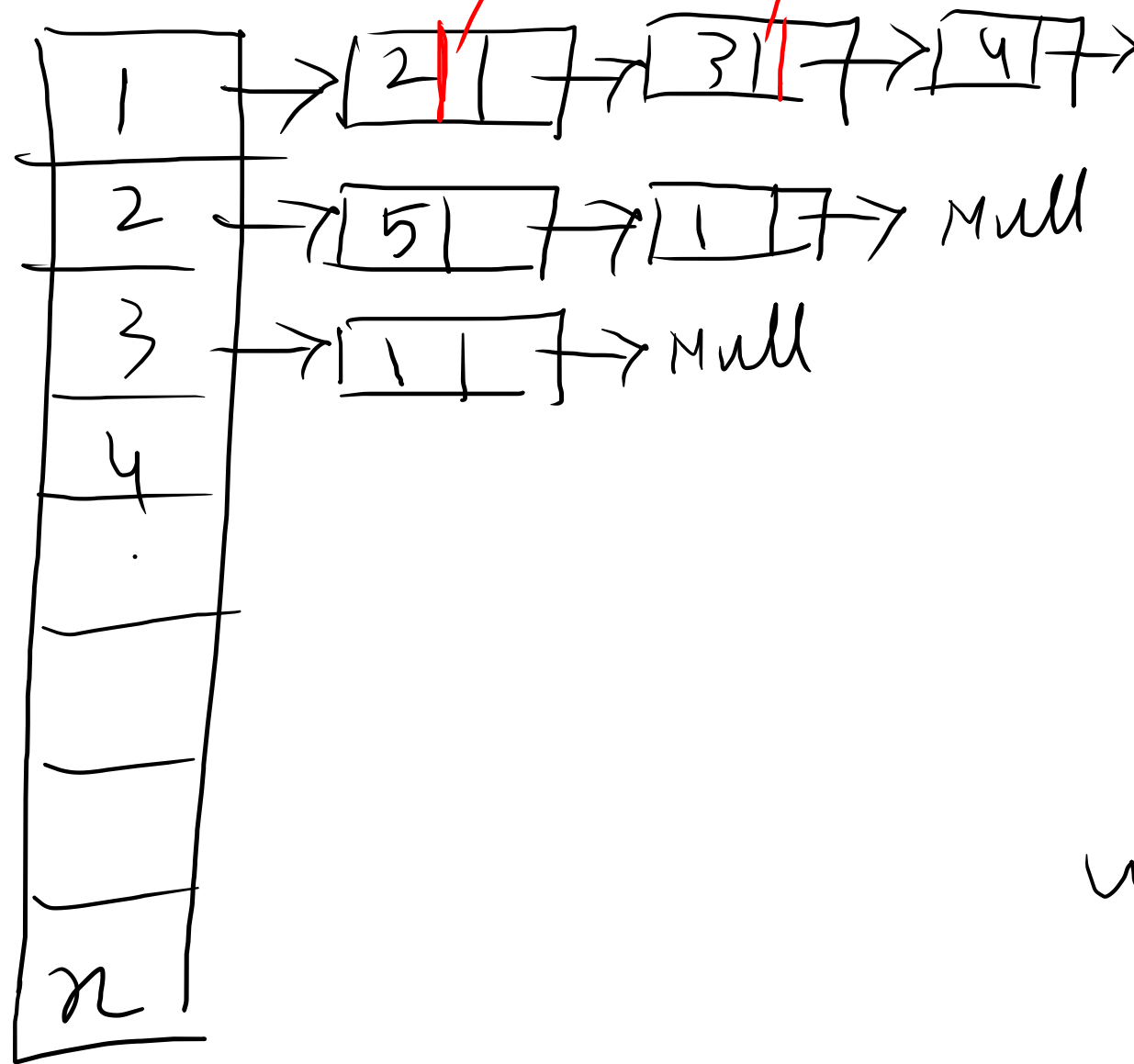


# Graph representations

## Adjacency matrix

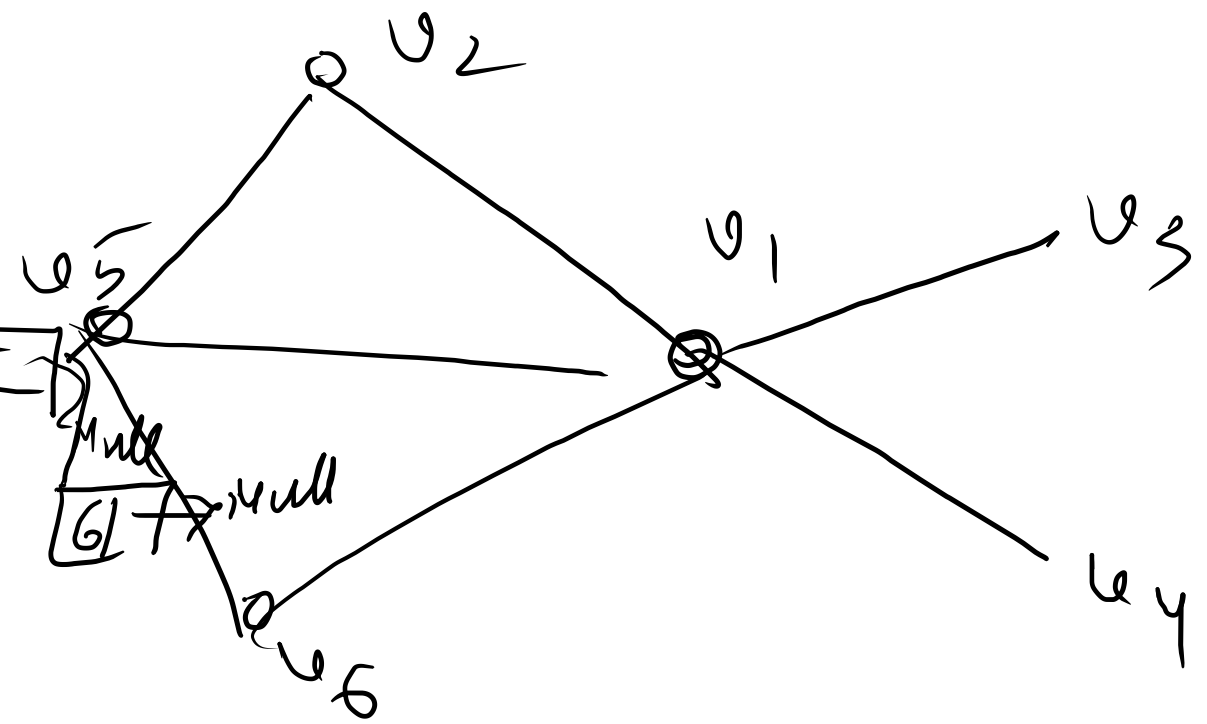
$$M = \begin{bmatrix} & & & \\ & & & \\ & & & \\ & & & \end{bmatrix}_{n \times n}$$

# Adjacency List



Adj:

undirected unweighted



Space requirement;

- Adjacency matrix:  $O(V^2)$  Sparse  $\ll V^2$

- Adjacency List:  $O(V + |E|)$

Q: check whether  $(v_i, v_j)$  has an edge or not?

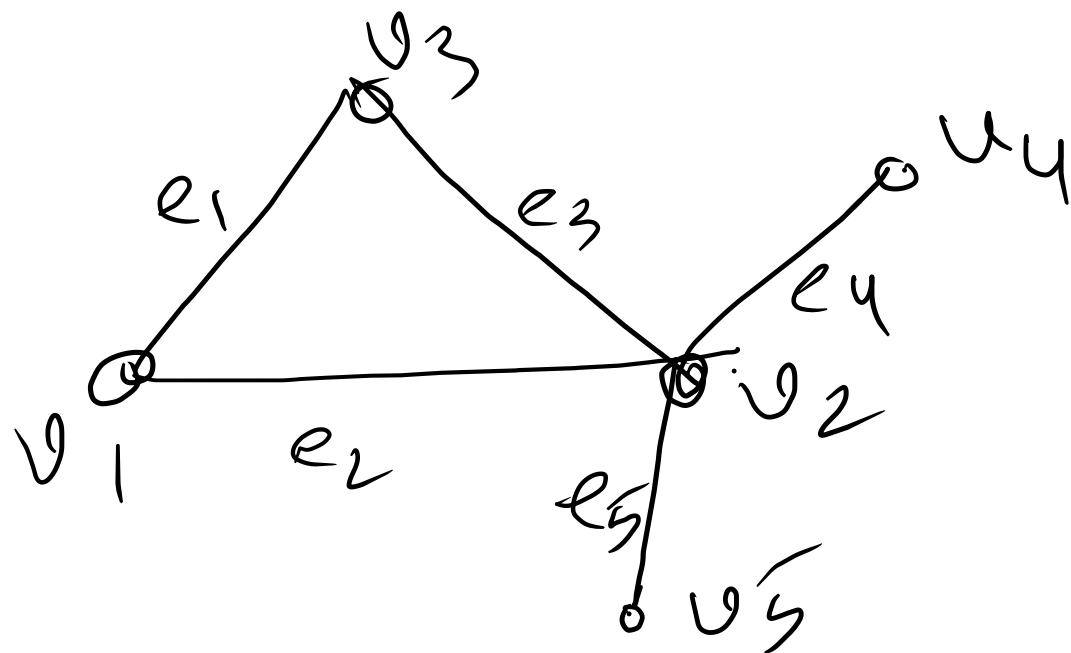
adjacency matrix -  $O(1)$

„ List  $O(n)$

# Incident matrix

$$I = (a_{ij})_{n \times m}$$

$$a_{ij} = \begin{cases} 1 & \text{if } e_j \text{ is incident on } v_i \\ 0 & \end{cases}$$



	$e_1$	$e_2$	$e_3$	$e_4$	$e_5$
$v_1$	1	1	0	0	0
$v_2$	0	1	1	1	1
$v_3$	1	0	1	0	0
$v_4$	0	0	0	1	0
$v_5$	0	0	0	0	1

$n \times m$

## Graph Search / explore.

- need to visit all vertices of a graph.

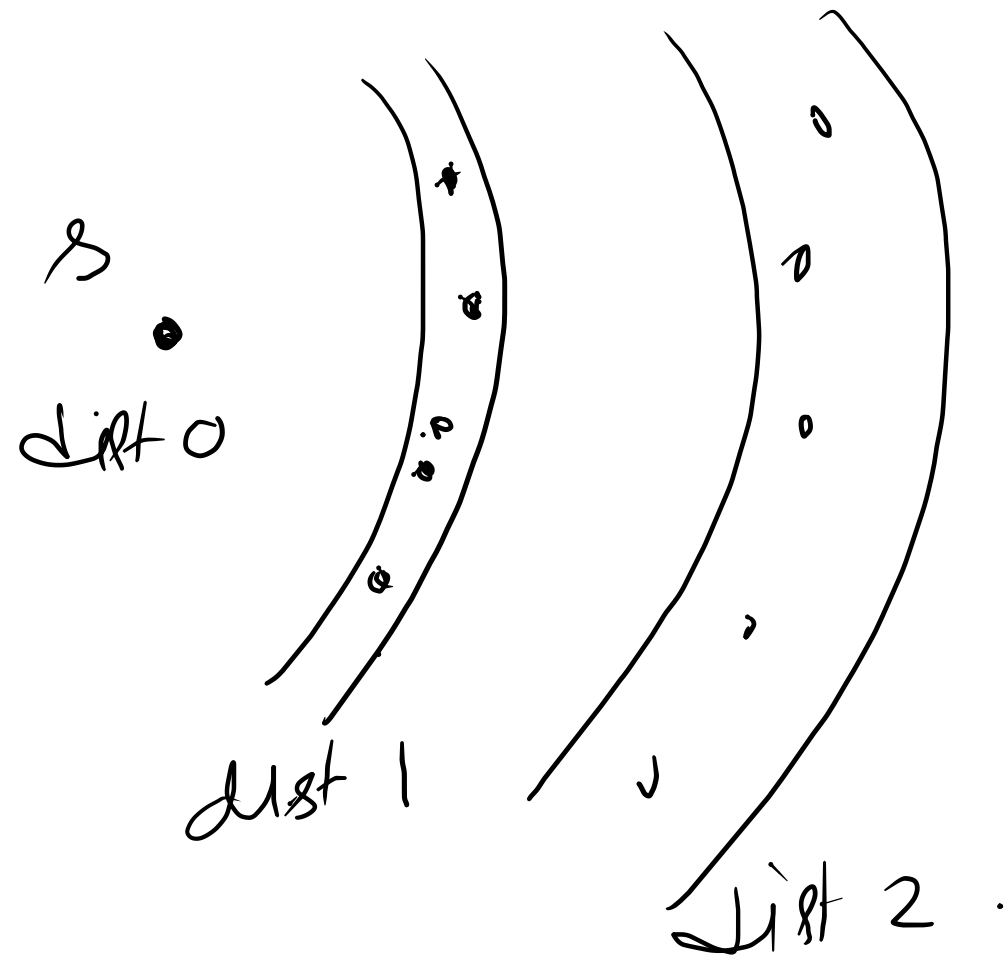
### Two major ~~searching~~ algorithms

1) BFS - Breadth first search

2) DFS - Depth first search.

# BFS

- It starts from a distinguish vertex called source.



Queue

FIFO

### 3 - categories of vertices .

white  $\leftarrow$  vertices are not yet explored ,

gray  $\leftarrow$  vertices are encountered but not  
finish its processing ,

black  $\leftarrow$  vertices already explored .

inside the  
queue .

BFS ( $G, s$ )

for each vertex  $v \in V$

color( $v$ ) = white

$\pi[v] = \text{null}$

$d[v] = 0$

color( $s$ ) = gray

$\pi[s] = \text{null}$

$d[s] = 0$

Enqueue( $Q, s$ )

while( $Q \neq \emptyset$ )

$u = \text{Dequeue}(Q)$

for all vertices  $v \in \text{Adj}(u)$

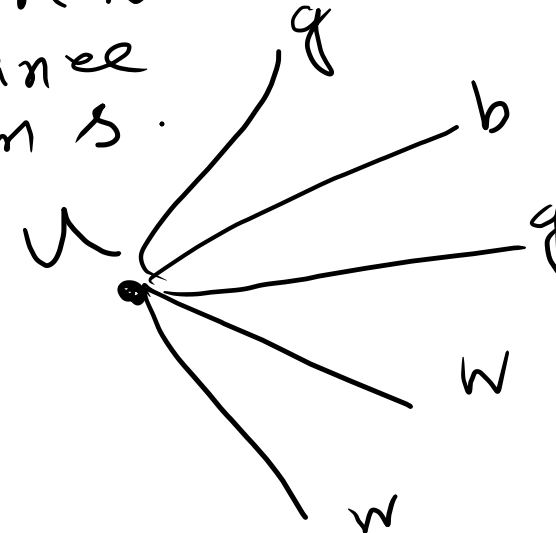
if color( $v$ ) = white

color( $v$ ) = gray

Enqueue( $Q, v$ )

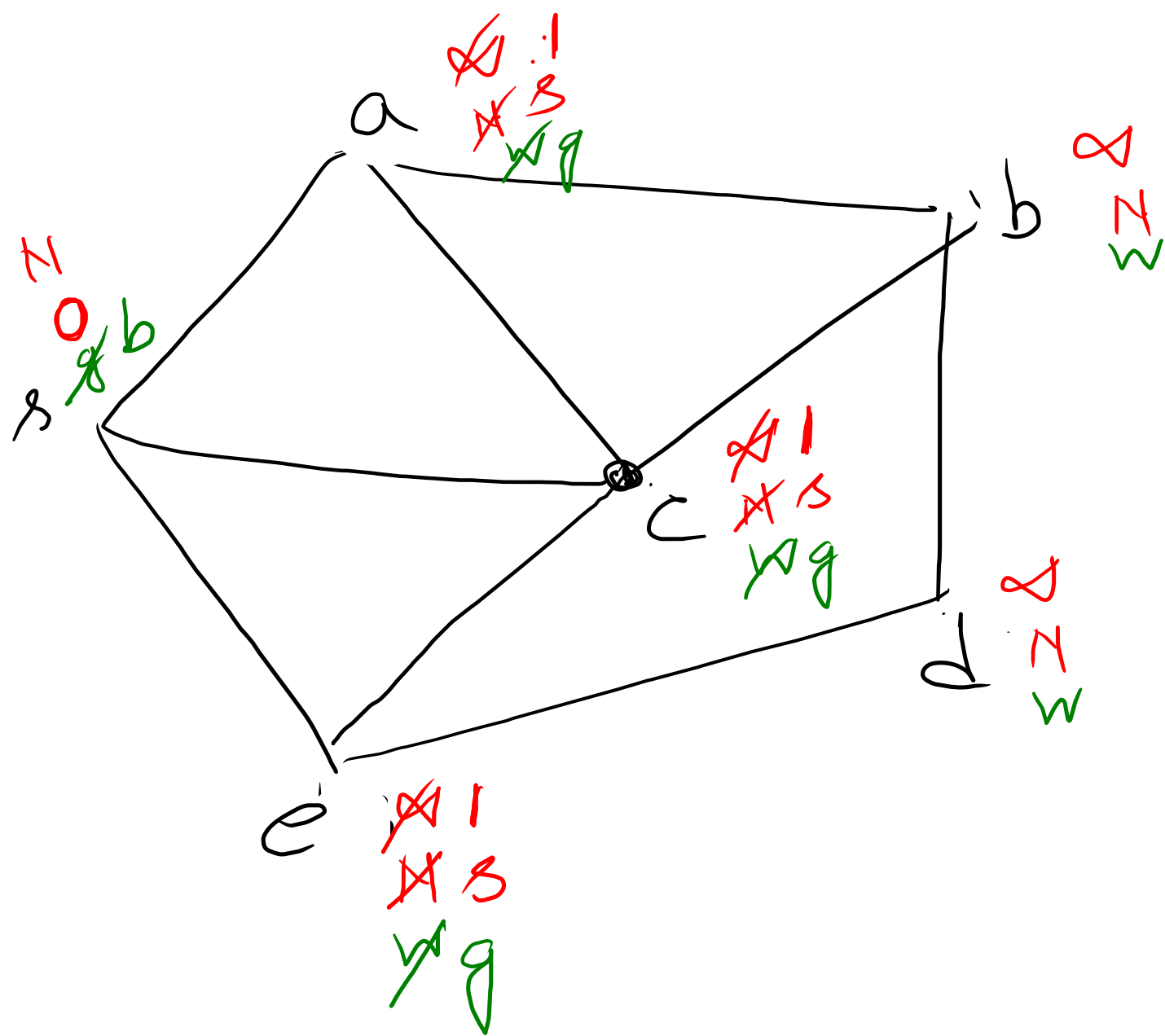
color( $u$ ) = black

$\pi(v) \leftarrow$  parent of the node  $v$   
 $d(v) \leftarrow$  distance to  $v$  from  $s$ .



$\pi[v] = u$   
 $d[v] = d[u] + 1$




~~X~~<sub>1</sub> ~~X~~<sub>1</sub> ~~f~~ ~~r~~

<del>y</del>	e	c	a						
--------------	---	---	---	--	--	--	--	--	--

$u = s$

$u = e$

H.w

Finish this example.

Directed: only directed edges are present in the list.

Weighted: use an extra field in the node.