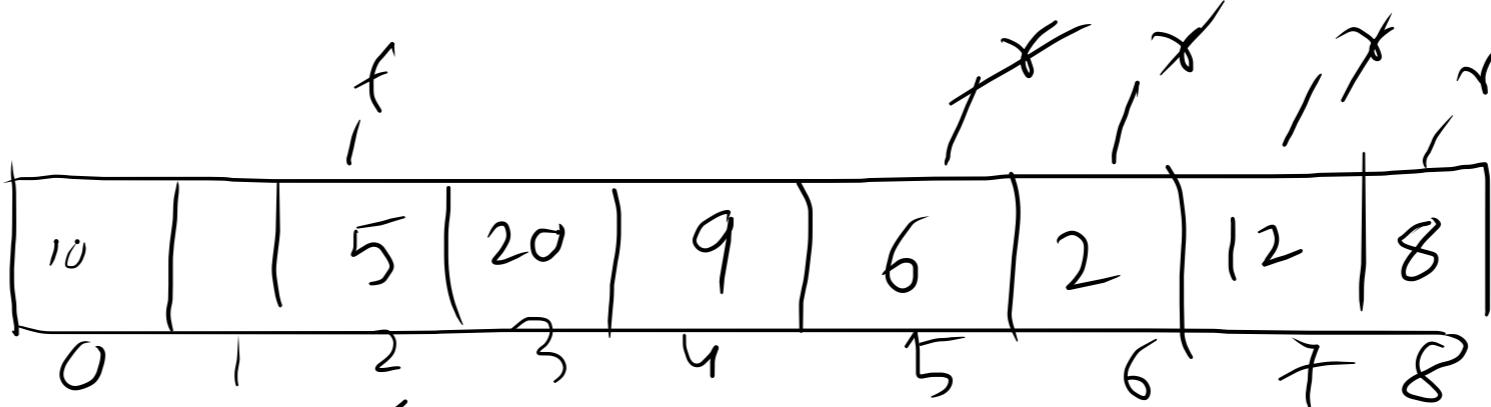


A



✓ 2 12 8 10

front(A)

return front

Isfull(A)

if  
front == rear  
return true

else  
return false

θ(1)

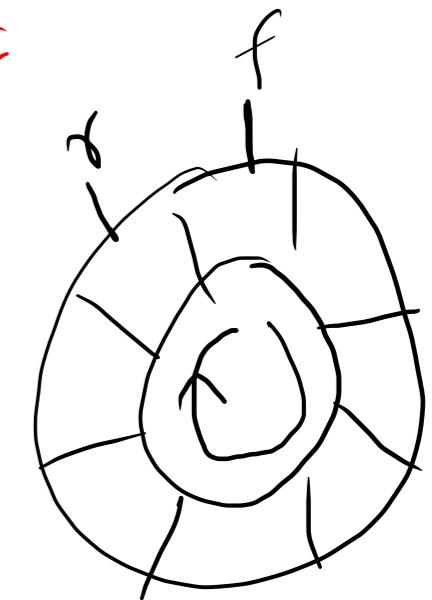
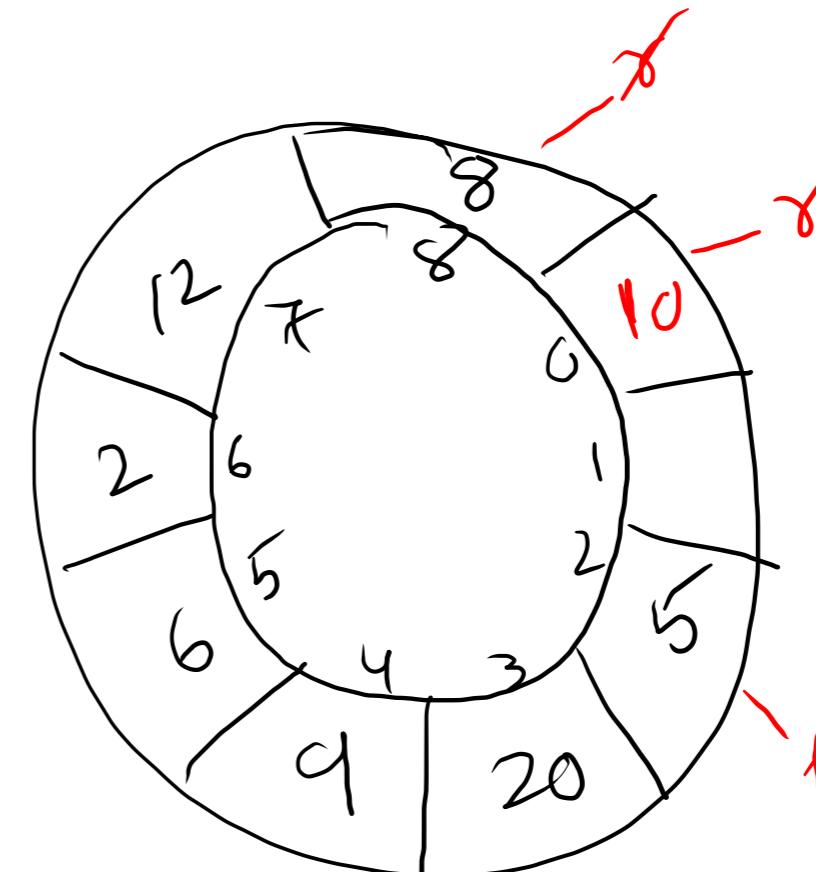
n : length of the array.

Isfull(A)

if  $\text{rear} + 1 \% n = \text{front}$   
return true

else  
return false

θ(1)



IsEmpty (A)

if rear == -1 and front == -1  
return true  
else return false.

Enqueue (A, K)

If isfull (A)  
enqueue not possible

else if isempty (A)  
rear = 0, front = 0  
A [rear] = K

else  
rear = (rear + 1) mod n  
A [rear] = K

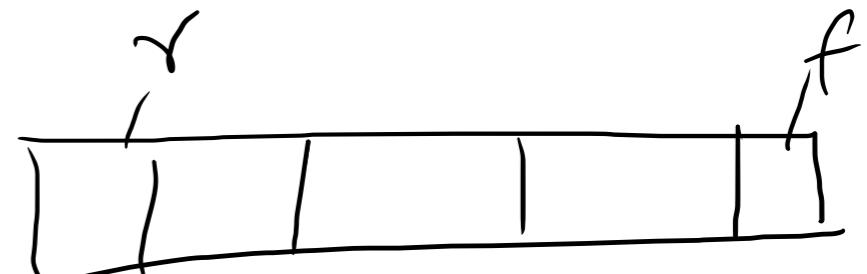
O(1)

Dequeue (A)

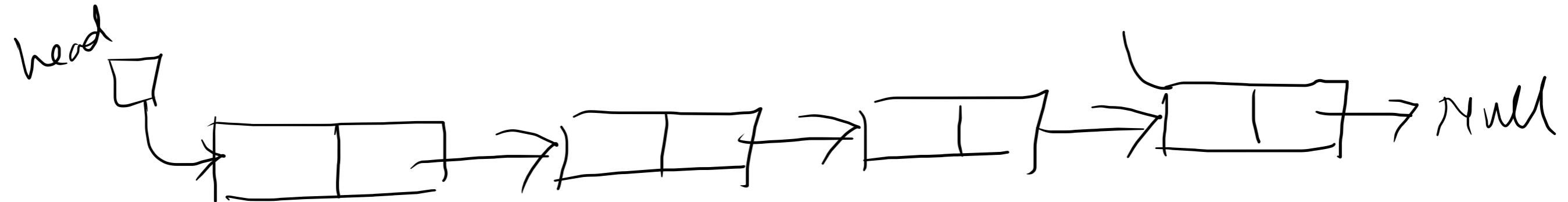
if IsEmpty (A)  
dequeue not possible

else  
if front == rear  
front = -1  
rear = -1  
else  
front = (front + 1) mod n

O(1)



## Linked-list based implementation



Enqueue: Insert at the beginning. || delete at beginning  
Dequeue: Delete at the end. || insert at the end

using tail pointers: O(1)

## Hash table

Dictionary  $\leftarrow$  It is an ADT

Three main operations to maintain

It maintains a set of items with a key value.

~~operationally  
performed~~

- Insert(item) : add the item into the set.
- Delete(item) : remove an item from the set.
- Search(item) : return the item with given key, if it exists  
otherwise report item not exist.

using a BST

insert  
delete  
Search

inexact-search

predecessor ✓

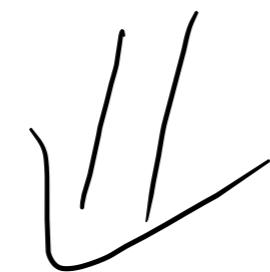
successor \ smallest  
greater than  
the key.

Height balanced BST (AVL, Red-black)



Dictionary operations can be  
performed in  $O(\log n)$  time.

objective: all dictionary operations can be performed  
in  $O(1)$  time.



Hash table.

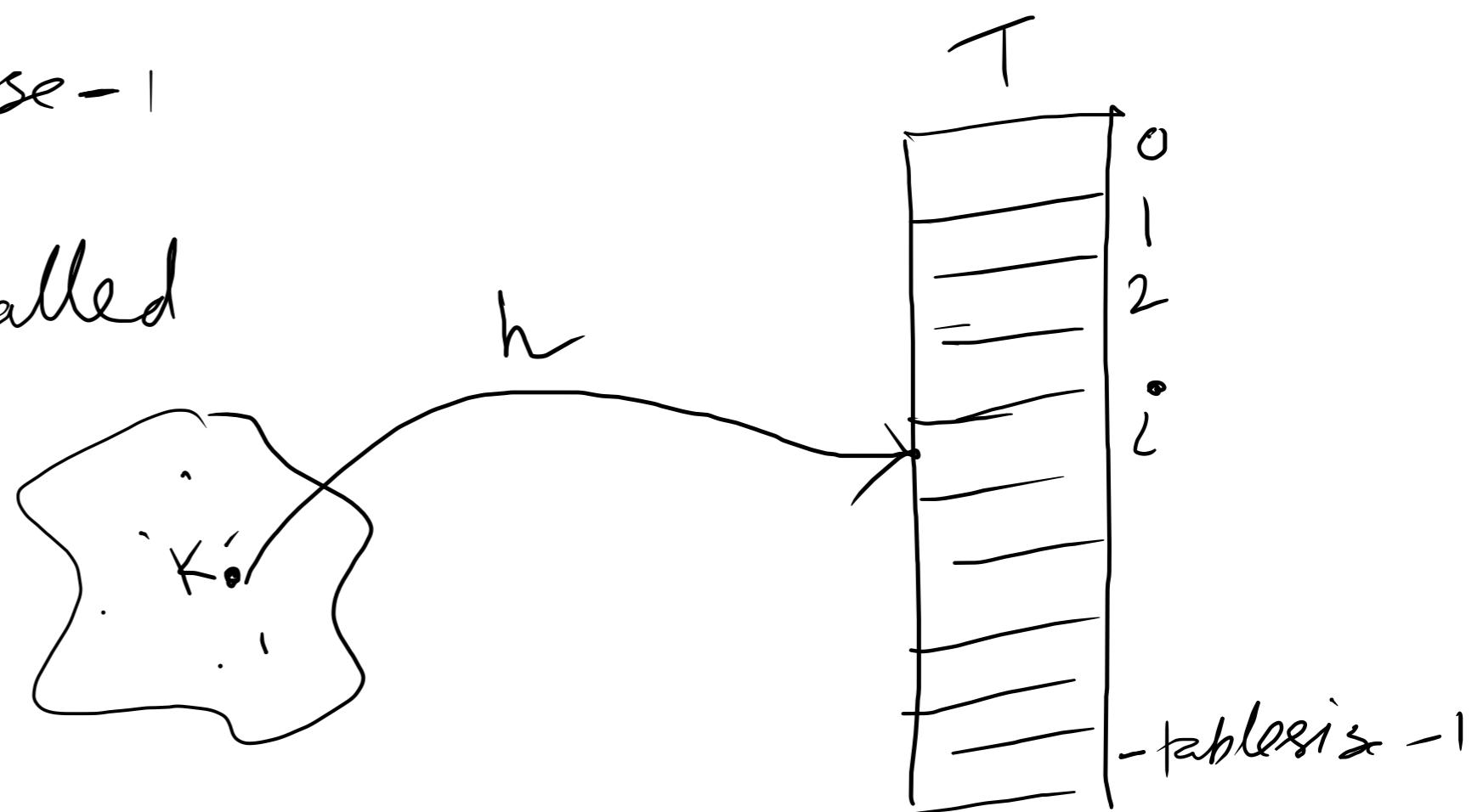
Hash table: ← an array

- It supports to implement insert, delete, search
- The implementation of hash table is called hashing.

- The hash table is an array of some fixed size and it contains the items along with the keys -
- A search is performed based on the keys .
- Each key is mapped into some position in the range  $0 - \text{tableSize} - 1$
- This mapping is called hash function -

$$h(k) = i$$

$$h : S \rightarrow \{0, \dots, \text{tableSize} - 1\}$$



Direct addressing: