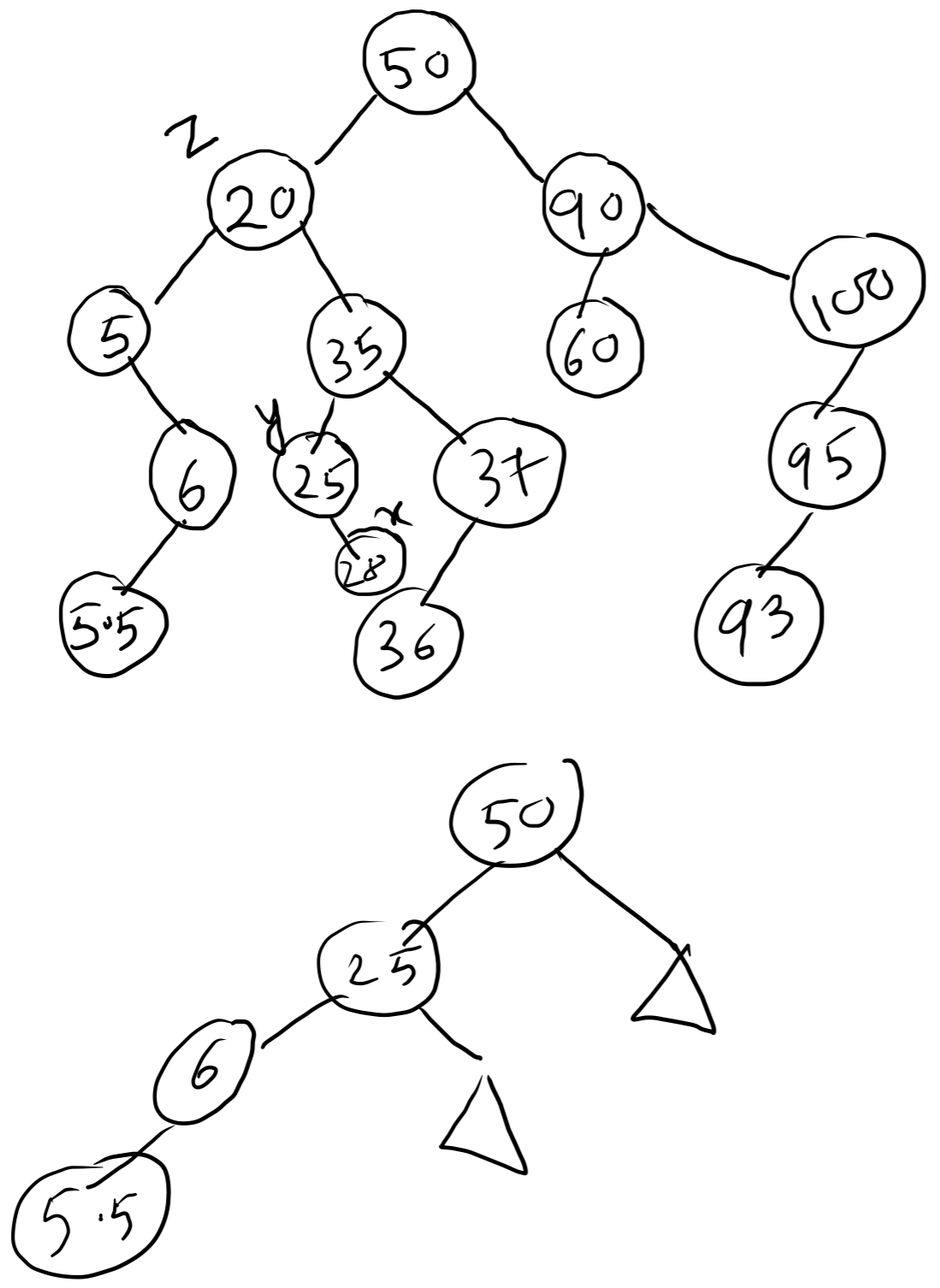
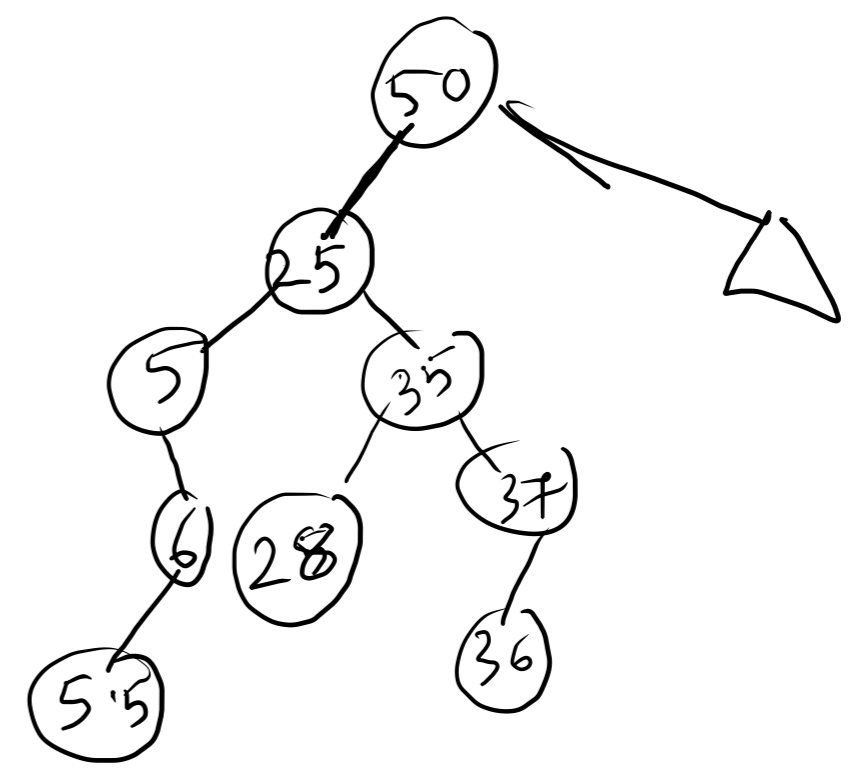


Insert.

50, 20, 90, 5, 35, 6, 37, 60, 5.5, 36
100, 95, 93, 25, 28,



Delete - 20

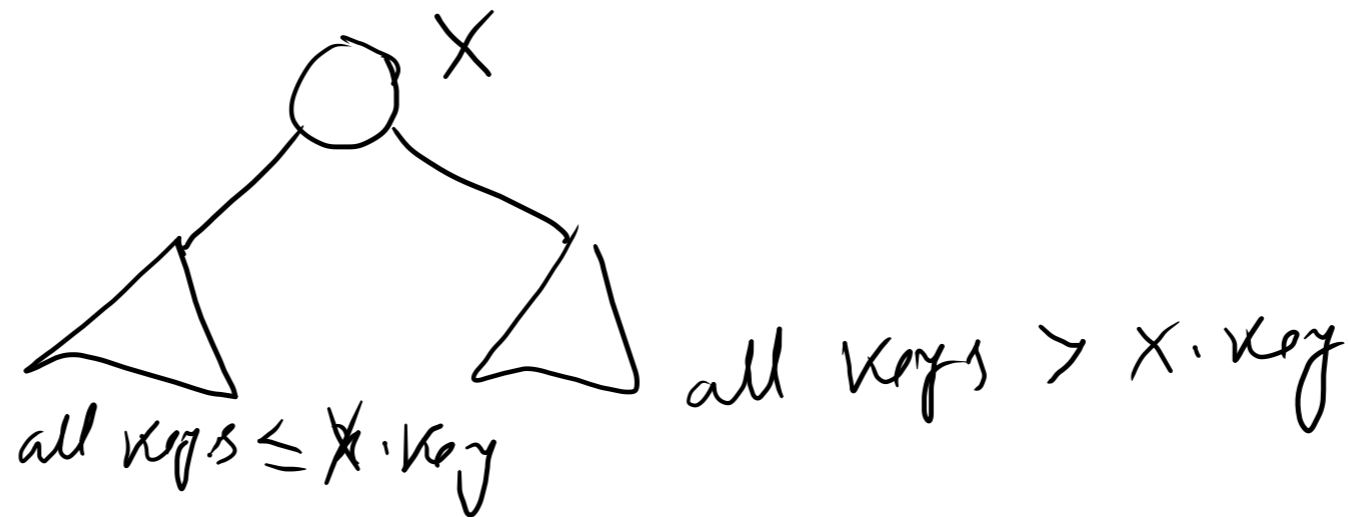


Delete 5
⇐

BST - rooted binary tree

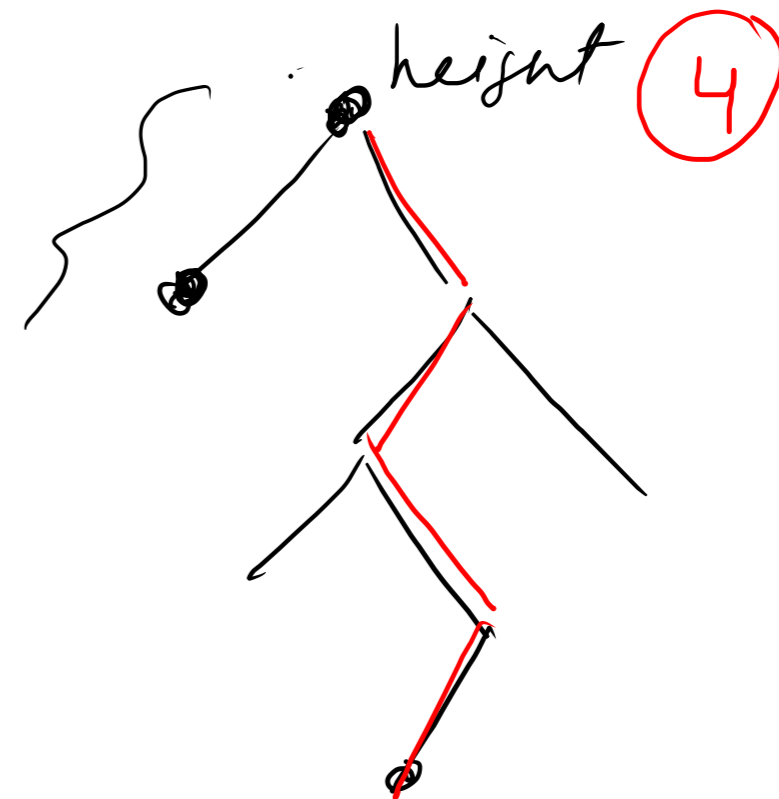
- each node has
 - a key
 - left pointer
 - right pointer
 - parent pointer.

BST property



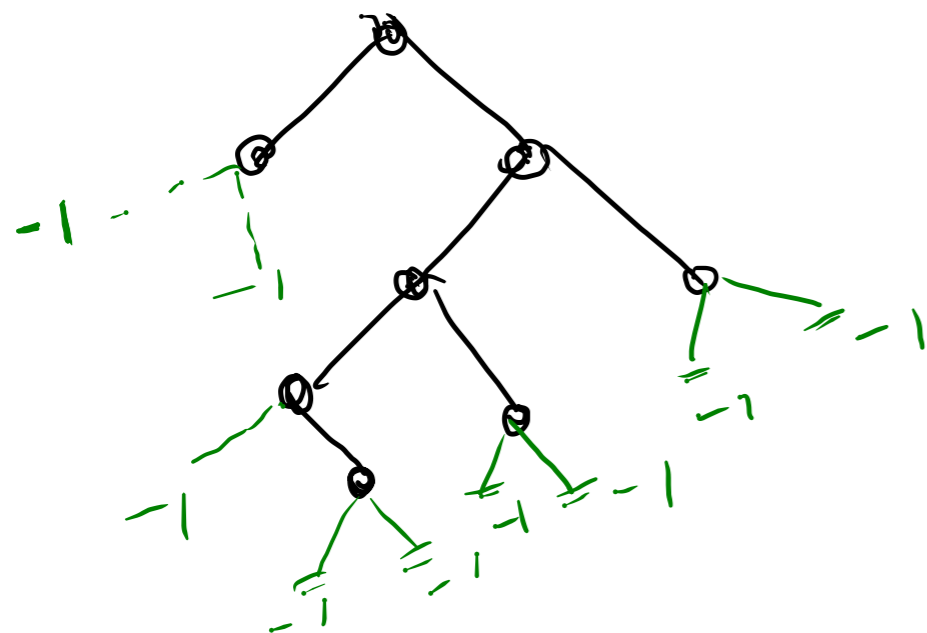
height of a node:

length of the maximum path (# edges)
from any leaf node to that node.



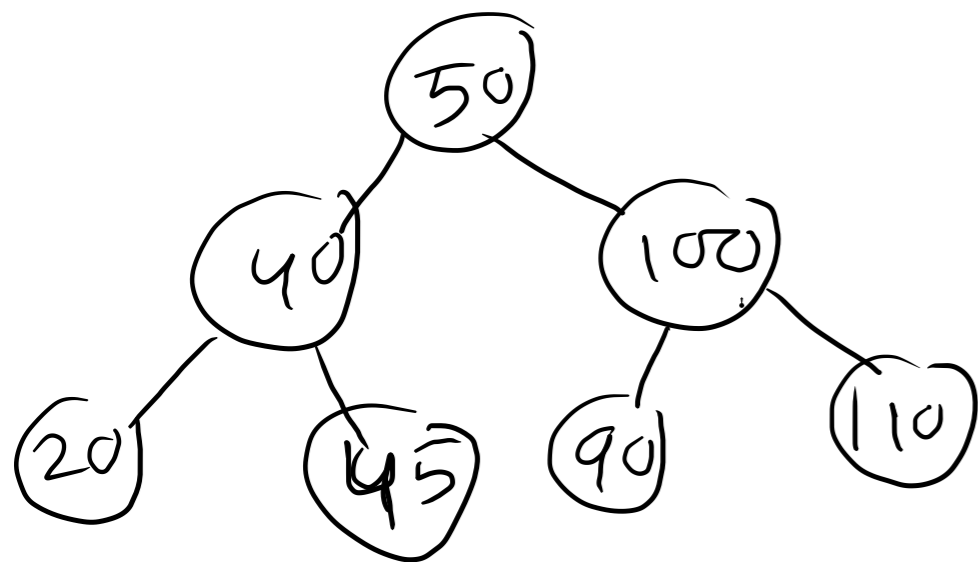
height recursive definition:

height of a node = $\max \{ \text{height}(\text{left child}), \text{height}(\text{right child}) \} + 1$



Insert into a BST

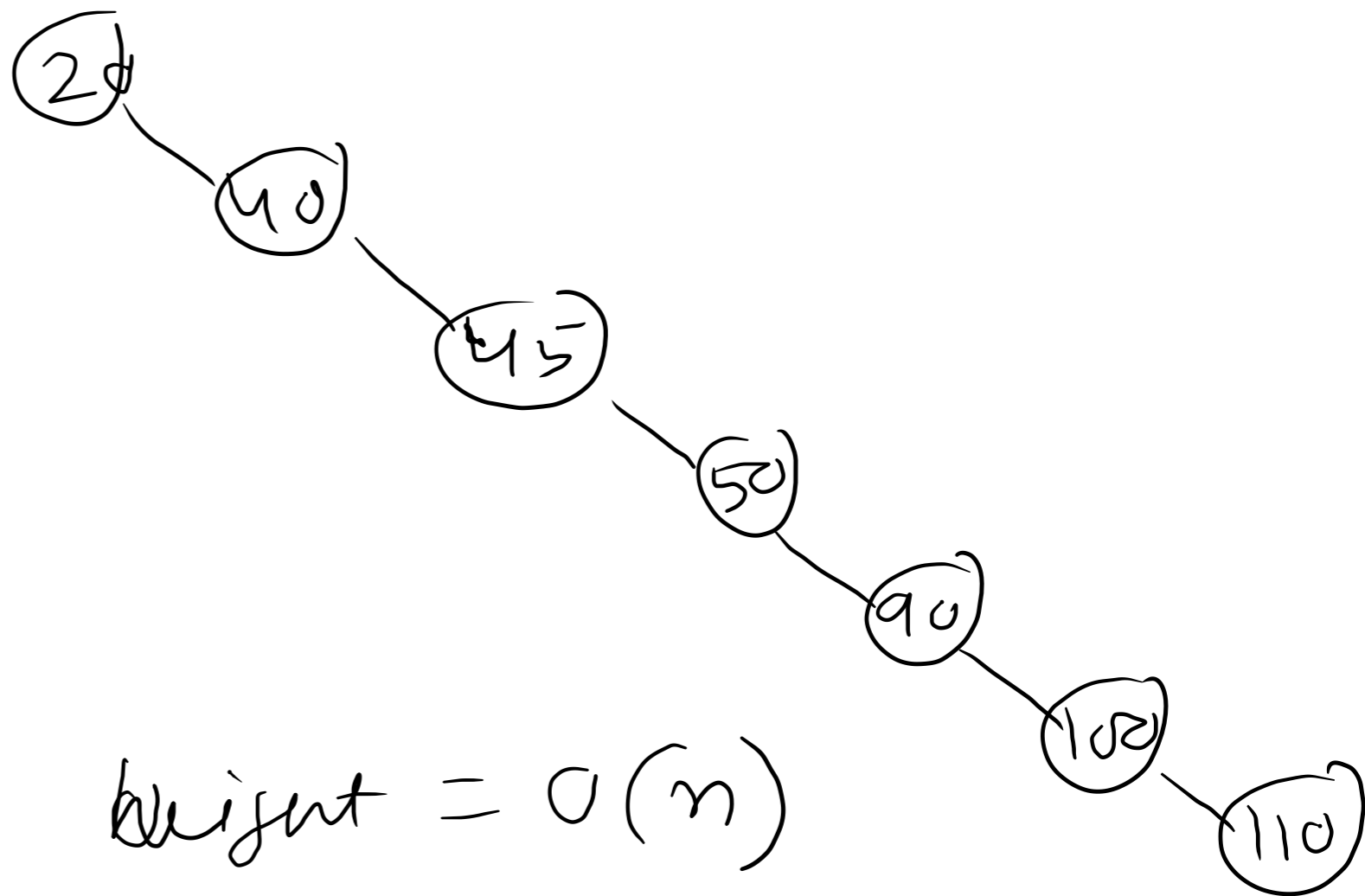
50, 100, 90, 110, 40, 20, 45



$$\text{height} = O(\log n)$$

All operations except traversal
takes $O(\text{height})$ time.

20 40 45 50 90 100 110



$$\text{height} = O(n)$$

In worst case
 $O(n)$

can we do better??

Balanced binary search tree

Different algorithms exist

- AVL

- Red-black tree

- Splay tree

- B trees (2-4 trees)

multiway search trees.

AVL tree

Balance of a node

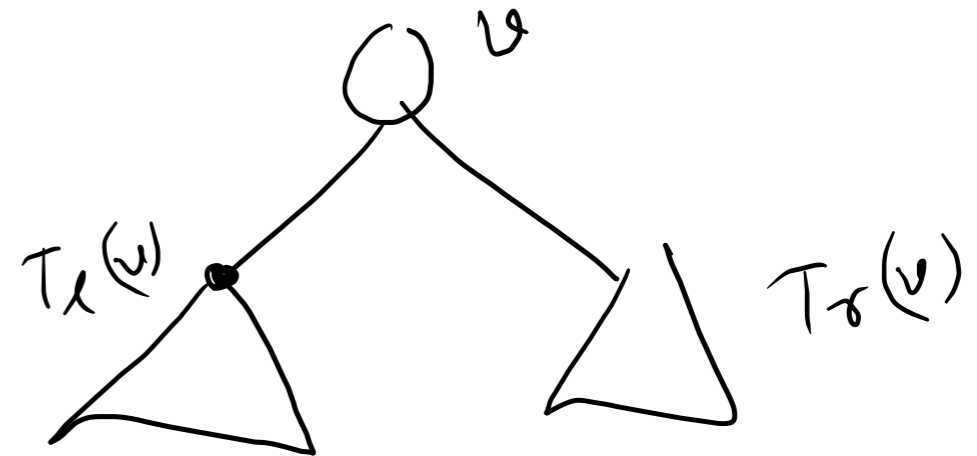
It is defined by $bal(v)$

$$bal(v) = height(T_l(v)) - height(T_r(v))$$

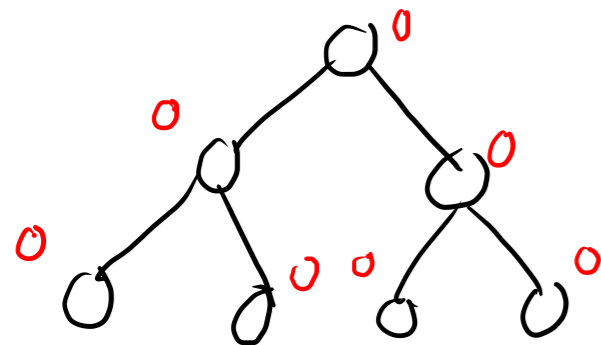
AVL-condition

For each node v

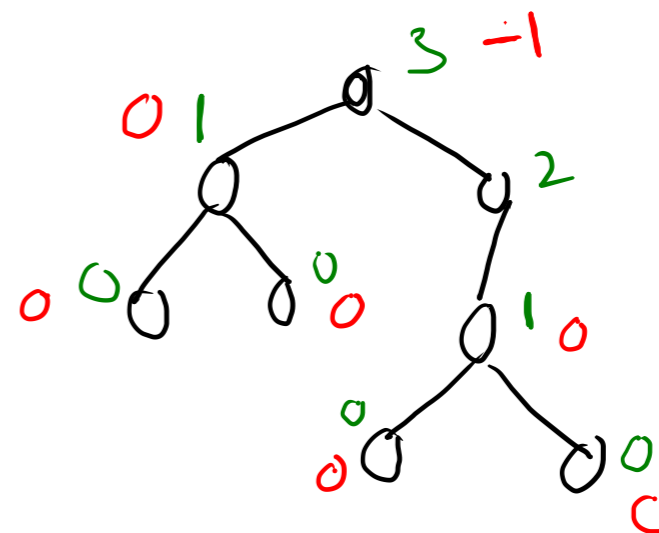
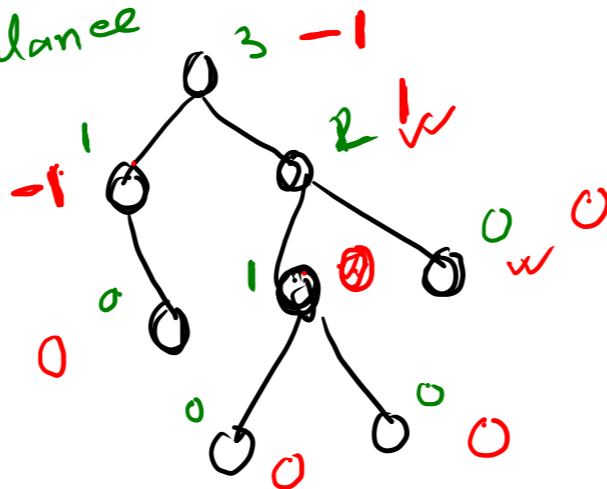
$$bal(v) \in \{0, 1, -1\}$$



$E \times m$



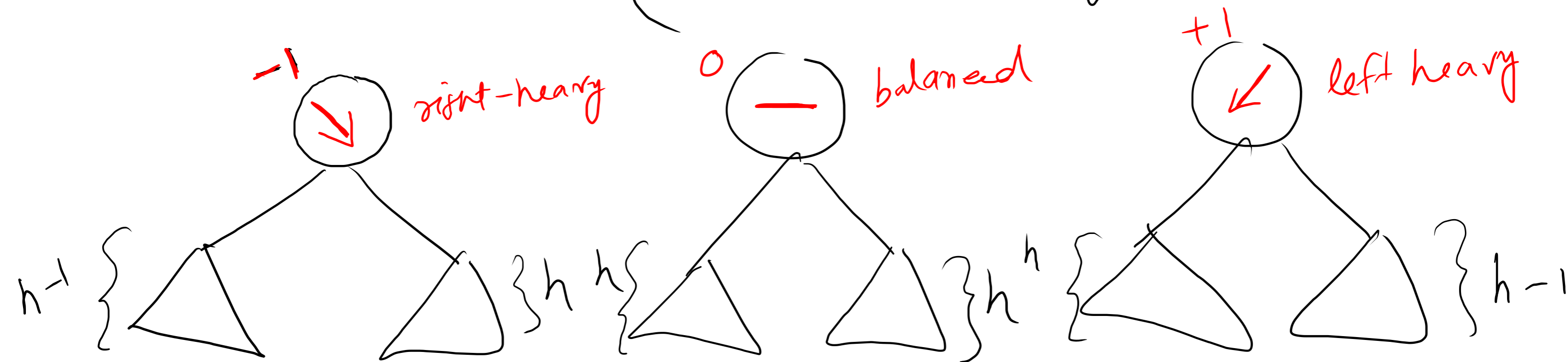
green - height
red - balance



$$(1 - (-1)) = 2$$

AVL tree:

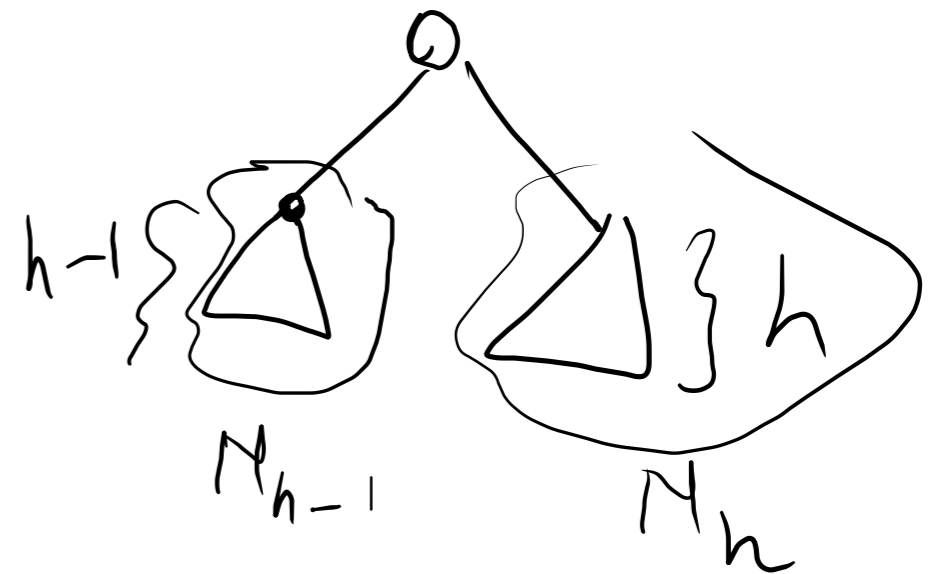
- Every node requires height of left and right children to differ by at most 1
 - treat each null tree node as height -1
 - Each node stores its height
- (Datastructure augmentation)



Height of an AVL tree

$N_h \leftarrow$ min # nodes in an AVL tree of height h

$$N_h = N_{h-1} + N_{h-2} + 1$$



$$N_h > F_h$$

$$F_h = F_{h-1} + F_{h-2}$$

h -th Fibonacci number

$$N_h > \frac{\phi^h}{\sqrt{5}}$$

$$\Rightarrow \phi^h < \sqrt{5} \cdot N_h$$

$$F_h = \frac{\phi^h}{\sqrt{5}}$$

$$\phi = \frac{1 + \sqrt{5}}{2} \approx 1.618$$

$$\Rightarrow h \approx O(\log N_h)$$
$$\approx O(\log n)$$

$$\approx 1.440 \lg n$$

$$M_n = \underline{\underline{M_{n-1}}} + \underline{\underline{M_{n-2}}} + 1$$

$$M_{n-1} > M_{n-2}$$

$$M_n > M_{n-2} + M_{n-2} + 1$$

$$\Rightarrow M_n > 2M_{n-2} + 1$$

$$> 2 \cdot 2 \cdot M_{n-4} + 1$$

$$M_n < M_{n-1} + M_{n-1} + 1$$

⋮

$$> 2^{h/2} M_0$$

$$M_{n-2} > M_{(n-2)-2} + 1 = M_{n-4}$$

$$M_{n-4} > M_{(n-4)-2} = M_{n-6}$$

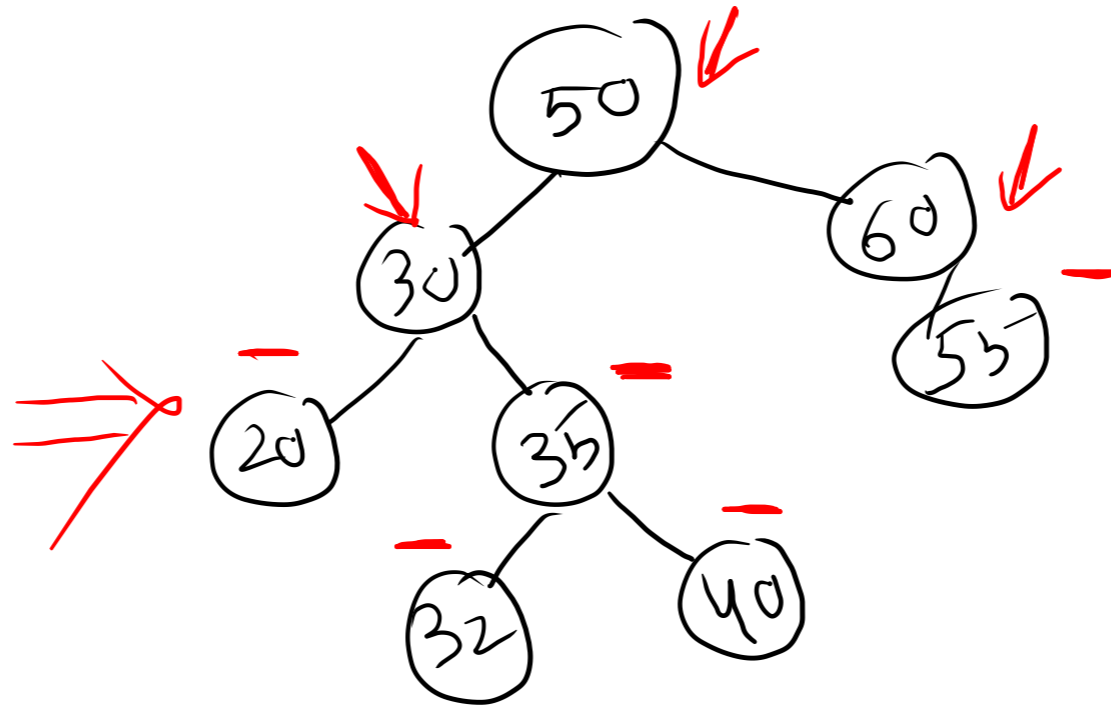
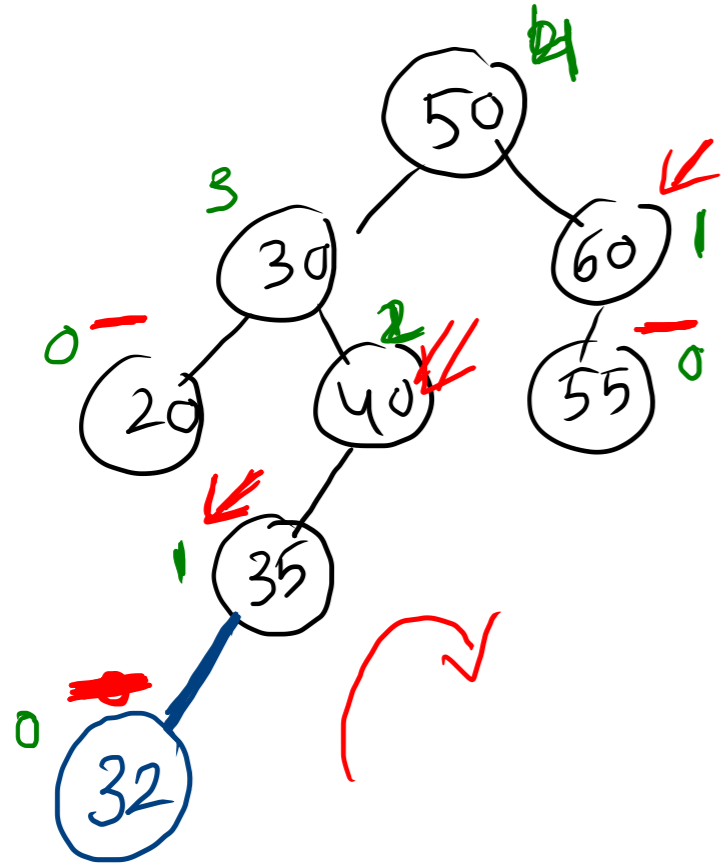
$$2^{h/2} M_0 < M_n$$

$$2^{h/2} < M_n$$

$$h = \Theta(\log M_n)$$

AVL tree insertion

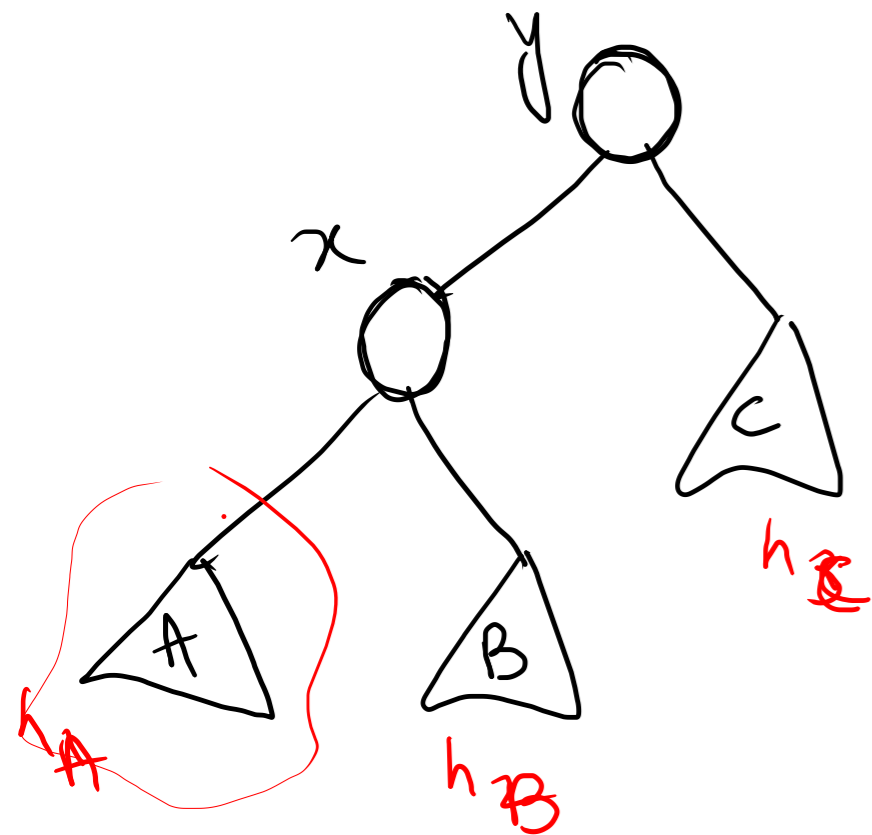
50, 30, 60, 20, 40, 55, 35
insert \rightarrow 32



$\searrow \searrow$ double right heavy

$\swarrow \swarrow$ double left heavy

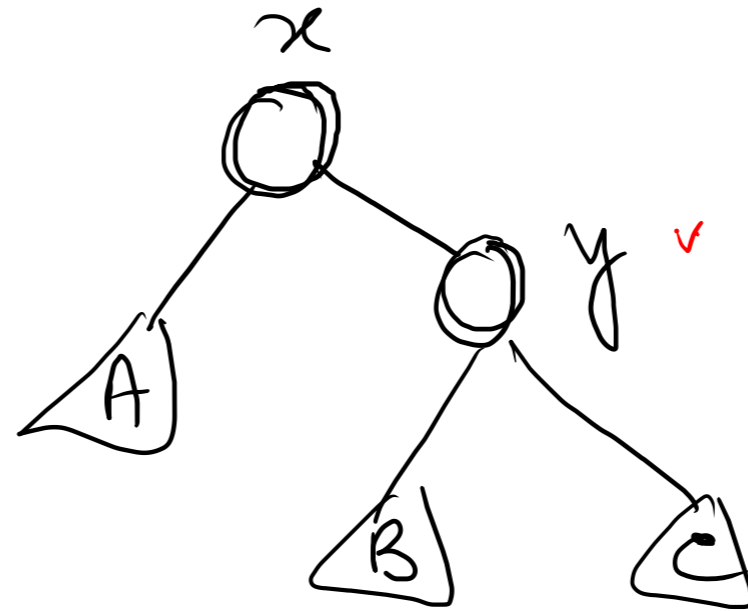
—



In order:

A x B y C

right rotate
 $RR(y)$
 \Rightarrow
 $LL(x)$
 left rotate.



In order

A x B y C