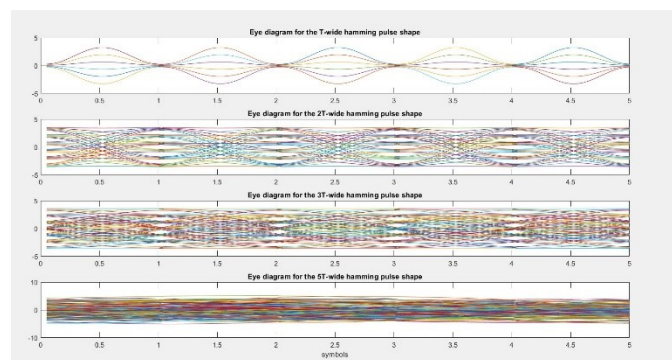
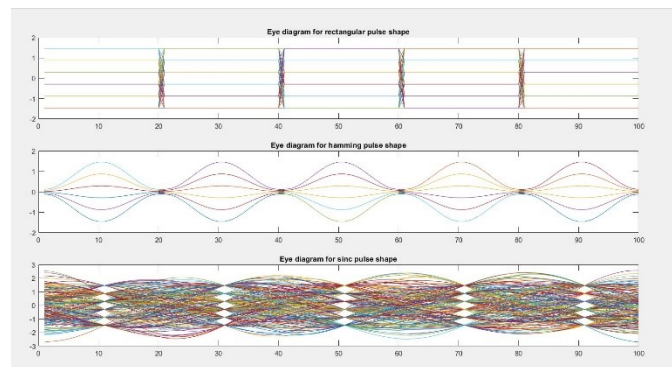
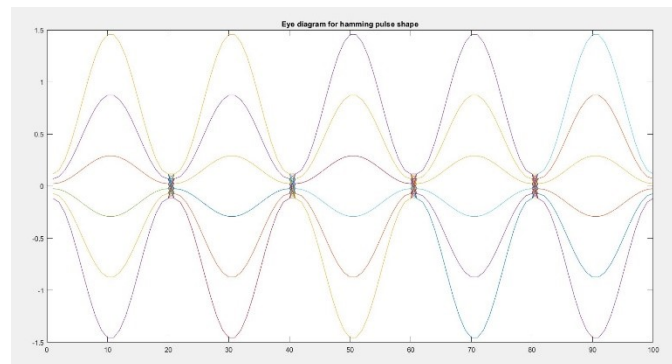


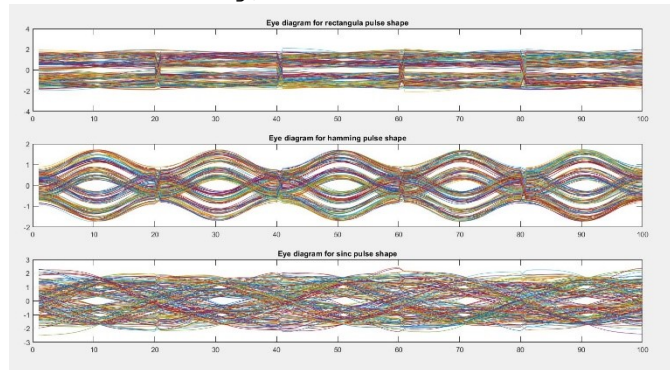
Name: Bithiah Ngan
Course: ELC 4350
Assignment: HW 3
Date: 4/30/2021

Question 1

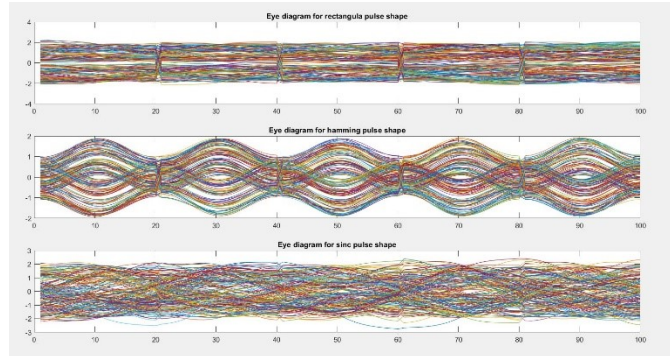


Question 2

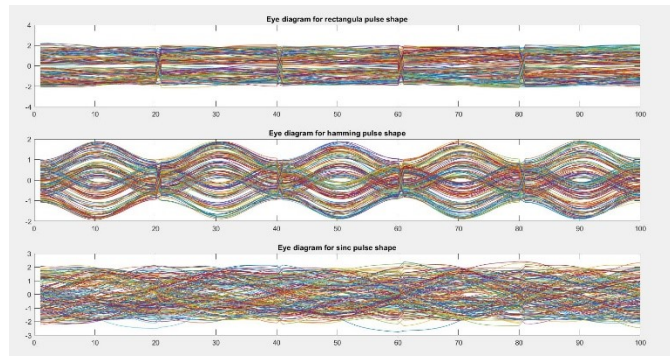
Values of v that have eye diagrams remain open are $v = 0.42$ for rectangle $v = 0.48$ for Hamming, and $v = 0.52$ for sinc pulse shapes.



rec

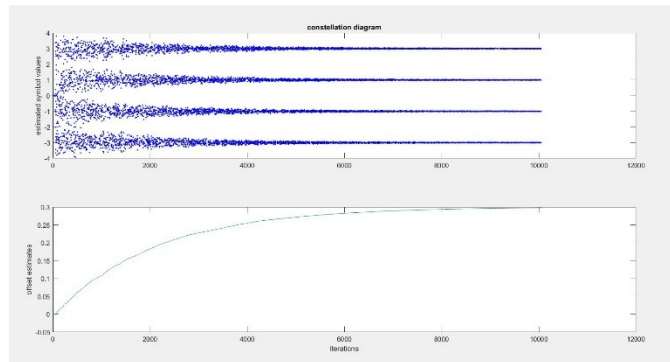


Ham

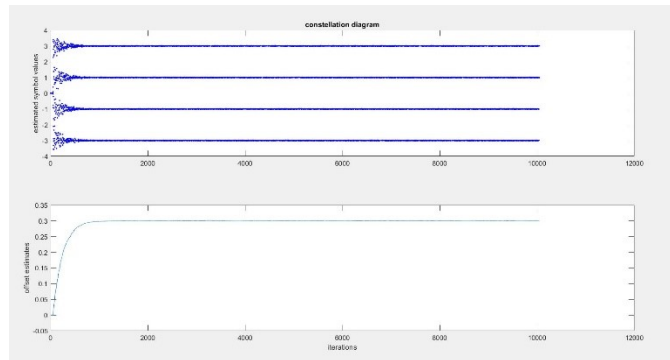


Question 3

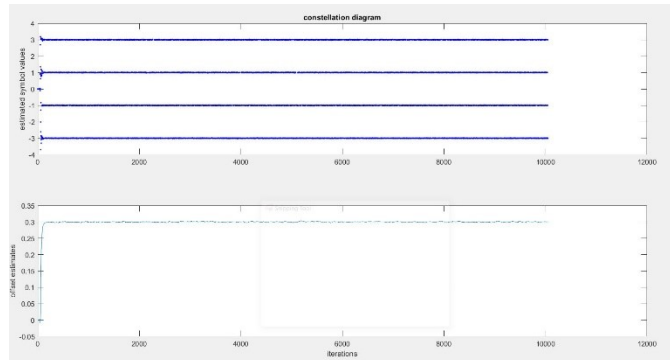
Step size = 0.001



Step size = 0.01



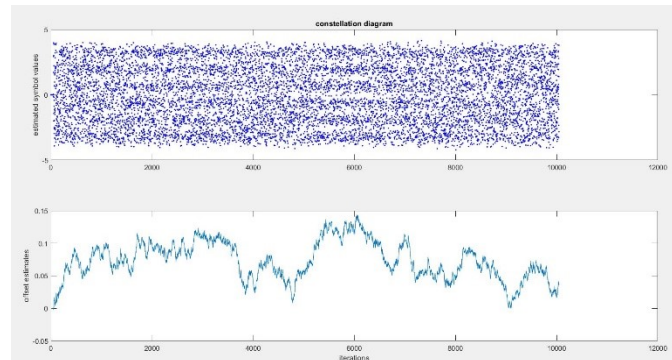
Step size = 0.1



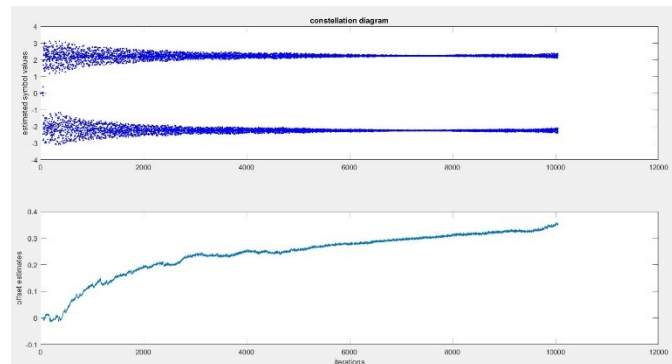
(a) As μ value increases, convergence rate increases. Range of step sizes from 0.001 to 0.01 results better constellation diagrams. Yet, μ , the step size for μ can be too small or too large, and the adaptive algorithm will fail to converge to the correct gain value.

(b)

6-PAM

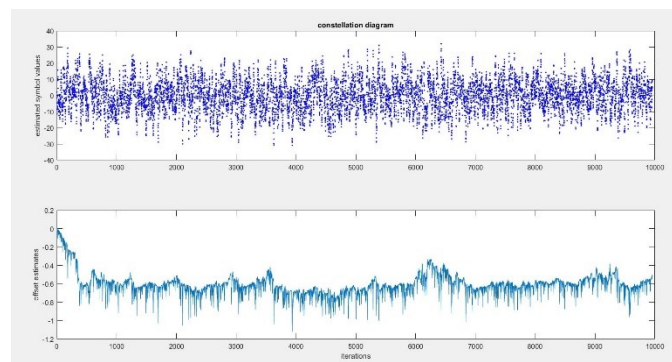


2-PAM



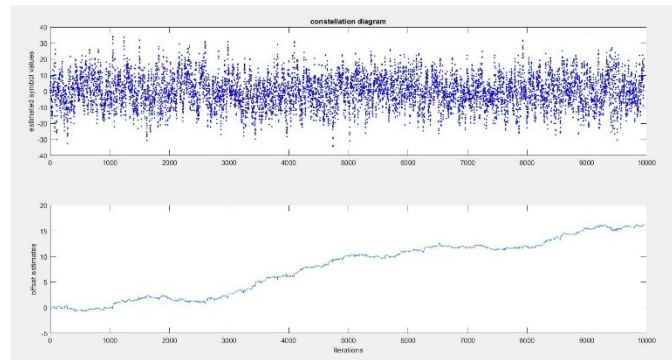
Question 4

A rectangular pulse shape at 4-PAM is worse than SRRC because rectangular pulse shape is more sensitive to repetitive data and synchronizing error.



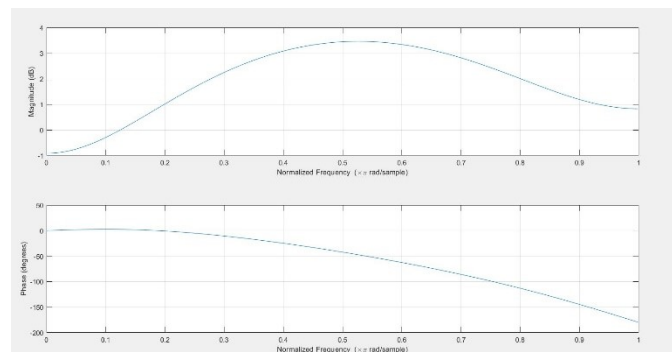
Question 5

When noise is added to the signal, the convergence of the timing-offset parameter τ increases and the final converged value increases.

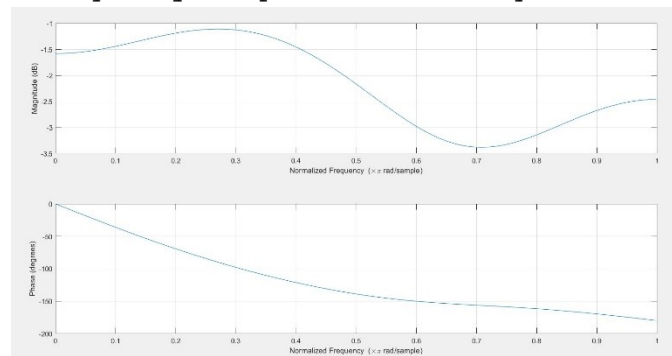


Question 6

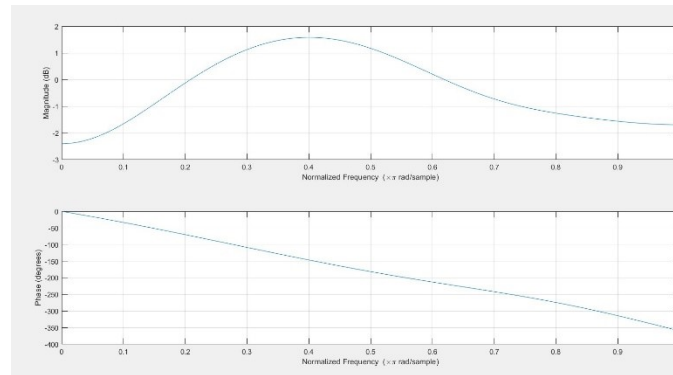
Frequency response of the channel b



Frequency response of the equalizers



The product of the magnitude of the frequency responses



The equalized channel has a magnitude response that is equal to 0 dB (unity gain) at 0.3 Hz and 0.5 Hz. A constant delay corresponds to a linear phase response and the phase response is closed to linear.

Question 7

(a). For the equalizer with delay 2, the largest sd I can add and still have no errors is 0.25.

```

8 %% LSequalizer.m find a LS equalizer f for the channel b
9 b=[ 0.5 1 -0.6] % define channel
10 sd = 0.25
11 m=1000; s=sign(randn(1,m)); % binary source of length m
12 r=filter(b,1,s)+sd*randn(size(s)); % output of channel
13 n=3; % length of equalizer - 1
14 delta=2; % use delay <=n*length(b)
15 p=length(r)-delta;
16 R=toeplitz(r(n+1:p),r(n+1:-1:1)); % build matrix R
17 S=s(n+1-delta:p-delta)'; % and vector S
18 f=inv(R'*R)*R'*S; % calculate equalizer f
19 Jmin=S'*S-S'*R*inv(R'*R)*R'*S; % Jmin for this f and delta
20 y=filter(f,1,r); % equalizer is a filter
21 dec=sign(y); % quantize and find errors
22 err=0.5*sum(abs(dec(delta+1:end)-s(1:end-delta)))
23 freqz(conv(f,b),1)
24
25

```

Command Window

```

sd =

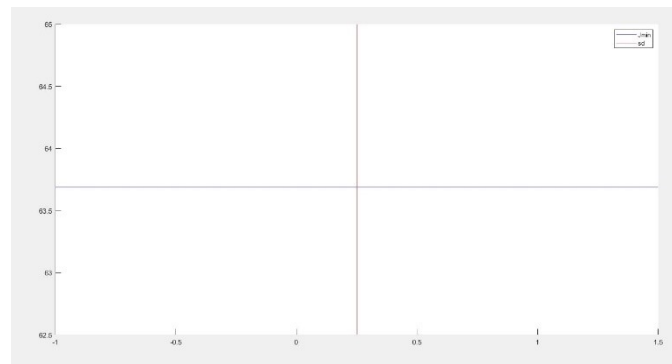
    0.2500

err =

    0

```

(b)



(c) For the equalizer with delay 1, the largest sd I can add and still have no errors is 0.2. Greater 0.2 causes error sometimes.

(d) Equalizer with delay 2 is a better one.