Barbod Habibi

ph.barbod@gmail.com | (437) 365-1382 | github.com/Bitstachio | linkedin.com/in/barbodhabibi/

SKILLS

- Languages: Java, C#, Python, SQL, JavaScript, HTML, CSS, C
- Frameworks: Spring Boot, Spring MVC, JUnit, Mockito, Selenium, Flask, ASP.NET Core, Unity
- Tools: Git, Postman, Jenkins, Android Studio, Firebase, Docker, Jira, Google Cloud Platform

WORK EXPERIENCE

Full-stack Developer | KPM Power Inc.

May 2025 - Present

- Built and tested features using React and Node.js to enhance performance and maintainability of the system.
- Developed a dynamic tree view for assemblies in KPM's inventory management software, enabling partial refreshes and reducing inventory loading time by 90%.

Back-end Developer | Ministry of Children, Community and Social Services May 2024 – Aug 2024

- Implemented business logic and developed services for patient record searching and creation using Java, Spring Boot, and Oracle Database for a RESTful API, serving 20+ public health agencies
- Developed a reporting service, enabling users to view and track the creation and modification of patient records for any given day
- Containerized Angular front-end and Spring Boot back-end with Docker and collaborated with 3 developers to create Jenkins CI/CD pipelines, resulting in a 30% reduction in deployment time

QA Automation Developer | Ministry of Children, Community and Social Services Sep 2023 – Apr 2024

- Developed a test automation codebase using Java and Selenium, achieving max coverage of the regression suite and reducing average regression testing time by 3 business days
- Implemented a data access layer using JDBC and T-SQL stored procedures for dynamic test data retrieval, achieving a 90% reduction in test data preparation time
- Utilized ApachePOI to automate the creation of Excel reports for documenting test results and reporting bugs

Research Assistant for Software Development | York University

May 2024 – Aug 2024

- Developed a Java-based simulator for evaluating blockchain consensus protocols, focusing on simulating an abstracted Bitcoin network and proof-of-work protocol
- Refactored projects and integrated Maven build, set up mocking dependencies (Mockito and PowerMock) to streamline unit testing, and leveraged Lombok to minimize boilerplate code

Research Assistant for Software Development | York University

May 2023 - Aug 2023

- Developed a simulator for infectious disease modeling using Python, NetworkX, NumPy, and matplotlib
- Scraped and cleaned data from 3 million forum messages with BeautifulSoup and pandas for topic modeling

EDUCATION

Computer Science, Honours B.Sc. | York University

2021 - Present

■ **GPA:** 8.33/9.00

PROJECTS

Real-time Multiplayer Game | Java, Android Studio, Spring Boot, Firebase, STOMP, Mockito, JUnit

 Developed and deployed an API on Google Cloud Platform using Java, Spring Boot, Firebase, and WebSockets enabling two-way client-server communication for real-time gaming and matchmaking

Maze Solver | JavaScript, Jest, Node.js, MutationObserver, D3.js, HTML, CSS

Utilized JavaScript for implementing graph search algorithms (BFS, DFS, backtracking), Node.js for creating a static web server, and asynchronous programming for sequential maze animations