Coding Challenge - Parallel Streams

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Problem Statement 1

Concepts

- → Streams
- → Parallel Streams

Goal

To understand the difference between ordinary streams and Parallel streams.

Problem Statement 1

- ❖ A Gaming Application needs to generate random numbers. The random numbers need to be generated continuously based on the options start and stop
- Use the Stream features to generate the random numbers.

Problem Statement 2

```
Given
public class Employee {

private String name;
private int age;
private BigDecimal salary;
}
```

Using the above employee class do the following operations

- Create a list of employees.
- From the list of employees, you need to filter all the employees whose age is greater then 20 and print the employee names.
- From the list of employees, count the number of employees with an age 25?
- From the list of employees, find the employee with the name "Mary".
- From the list of employees, find the maximum age of the employee?
- From the list of employees, sort all the employees on the basis of age?

Problem Statement 3

We need to generate the Employee object instance (use the Same Employee class as in Problem statement 2).

(Create this as a separate project)

Write a Java code To generate 10,000 random employee data and save the same using

- 1. Normal Stream
- 2. Parallel stream

Save the Employee objects in a separate file. (Each Employee will be saved on a separate file.) Observe the time taken for 1,2

Sample data

Example

Employee Sam will be save in a file known as **c:\employee**\sam.txt Employee John will be saved in a file known as **c:\employee**\john.txt

Note: use System.currentTimeMillis() for finding the system time