

EDITORIAL - THE PARADE

Let us find the the maximum length required to cover all points along the x-axis, and denote it by $O_x = \text{maximum } x_i - \text{minimum } x_i$. Similarly $O_y = \text{maximum } y_i - \text{minimum } y_i$. Now because the area has to be square, we'd find which one out of O_x and O_y is maximum.

```
#include <iostream>
#include<algorithm>
using namespace std;

int main()
{
    int n;
    cin>>n;
    long long a[n],b[n],i,x,y;
    for(i=0;i<n;i++)
    {
        cin>>a[i]>>b[i];
    }
    sort(a,a+n);
    sort(b,b+n);
    x=a[n-1]-a[0];
    y=b[n-1]-b[0];
    if(x>y)
        cout<<x*x;
    else
        cout<<y*y;
    return 0;
}
```