

Lecture 11

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Load packages

```
library(dplyr)
```

```
##
```

```
## Attaching package: 'dplyr'
```

```
## The following objects are masked from 'package:stats':
```

```
##
```

```
##      filter, lag
```

```
## The following objects are masked from 'package:base':
```

```
##
```

```
##      intersect, setdiff, setequal, union
```

```
library(broom)
```

```
library(Stat2Data)
```

```
data(AutoPollution)
```

```
data(CloudSeeding)
```

```
data(Hawks)
```

Random number generation

Random number generation

- ▶ Reference: Chapter 2 of Robert and Casella (2004),
Introducing Monte Carlo Methods with R
 - ▶ Online copy available from the library:
[<http://search.lib.sfu.ca/?q=introducing%20monte%20carlo%20methods%20with%20r>]

Why generate random numbers?

- ▶ Simulating from a data-generating process allows us to evaluate the performance of methods for making inference from such data.
 - ▶ E.G., to evaluate the performance of least squares regression for inference of regression coefficients, we can repeatedly generate datasets, perform inference, and summarize the results (example later).
- ▶ Many modern statistical methods are simulation-based; e.g.,
 - ▶ permutation tests
 - ▶ bootstrap tests and confidence intervals
 - ▶ cross validation for selecting “tuning” parameters

Random number generation

- ▶ We can't generate truly random numbers.
- ▶ Instead we generate deterministic sequences or *streams* of pseudo-random numbers.
 - ▶ Goal: Every n -tuple from the stream should be statistically indistinguishable from a random sequence of size n drawn from a uniform distribution on $(0,1)$, denoted $U(0,1)$.
- ▶ Basic approach is to
 - ▶ Generate $U(0,1)$ deviates
 - ▶ Transform to a sample from the distribution of interest.
- ▶ Generating $U(0,1)$ deviates
 - ▶ Several random number generators (RNGs) have been developed
 - ▶ No consensus on which is “best”
 - ▶ We'll use the default in R

Random number seed

- ▶ The current position in the random number stream is called the *seed*.
- ▶ Information on the seed is contained in the variable `.Random.seed` in your workspace.
 - ▶ If we don't set the seed, R will do it for us.
 - ▶ Each time we generate random numbers, the seed is incremented.
 - ▶ When we save the workspace, the seed is saved too.
 - ▶ **Warning:** If you start R from a previously-saved workspace, you will get the random seed. Starting multiple simulations from the same seed gives the same simulations
- ▶ You can set the seed with `set.seed()`.

Setting the seed

```
set.seed(123)  
runif(10)
```

```
## [1] 0.2875775 0.7883051 0.4089769 0.8830174 0.9404673 0.0455565 0.5281055  
## [8] 0.8924190 0.5514350 0.4566147
```

```
set.seed(123)  
runif(10)
```

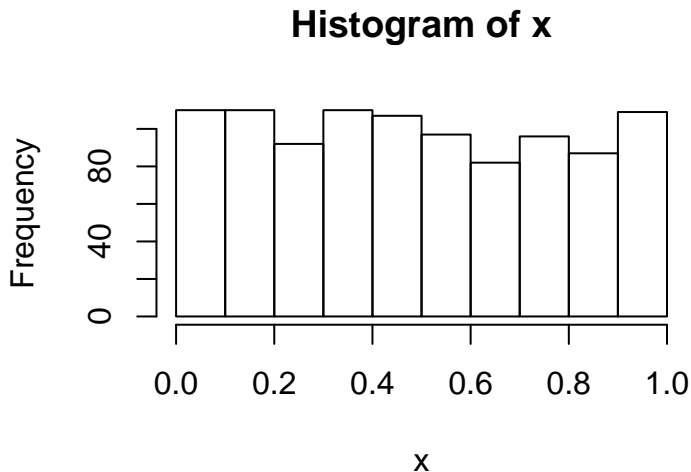
```
## [1] 0.2875775 0.7883051 0.4089769 0.8830174 0.9404673 0.0455565 0.5281055  
## [8] 0.8924190 0.5514350 0.4566147
```

```
set.seed(42)  
runif(10)
```

```
## [1] 0.9148060 0.9370754 0.2861395 0.8304476 0.6417455 0.5190959 0.7365883  
## [8] 0.1346666 0.6569923 0.7050648
```


Generating uniforms

```
Nsim <- 1000  
x <- runif(Nsim)  
hist(x)
```



Example: Assessing uniformity with a test

```
ks.test(x, "punif")
```

```
##  
##  One-sample Kolmogorov-Smirnov test  
##  
## data:  x  
## D = 0.036422, p-value = 0.1408  
## alternative hypothesis: two-sided
```

Generating from other distributions

- ▶ For common distributions, we don't have to work out the transformations to convert from $U(0, 1)$ deviates to the distribution of interest.
- ▶ Built-in functions in R have names like `rnorm()`, `rt()`, `rchisq()`

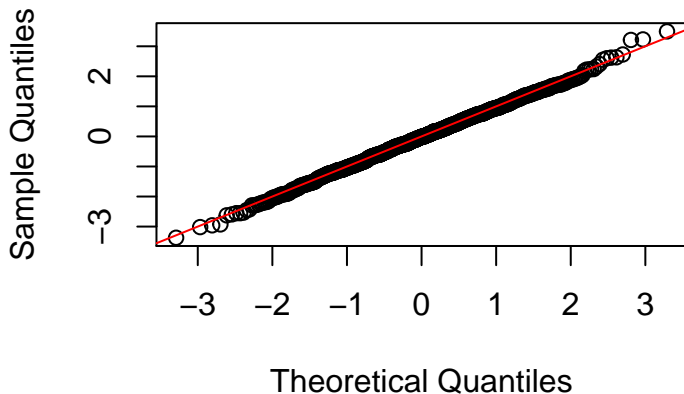
Example: Generating from a Normal distribution

```
Nsim <- 1000; mu <- 0; sig <- 1  
x <- rnorm(Nsim,mean=mu,sd=sig)
```

Example: Assessing normality graphically

```
qqnorm(x); abline(a=0,b=1,col="red")
```

Normal Q-Q Plot



Example: Assessing normality with a test

```
ks.test(x, "pnorm")
```

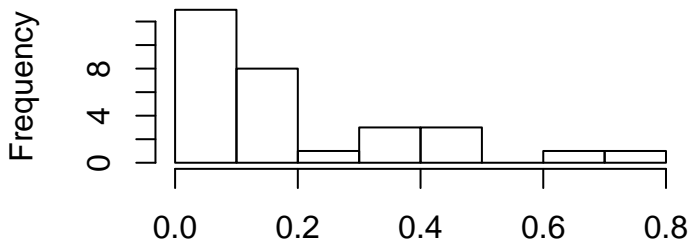
```
##  
##  One-sample Kolmogorov-Smirnov test  
##  
## data:  x  
## D = 0.019345, p-value = 0.8483  
## alternative hypothesis: two-sided
```

Application: Demonstrate the central limit theorem (CLT)

- ▶ The CLT says that the sampling distribution of an average is approximately normal for large sample sizes, regardless of the parent population from which the sample is drawn.
- ▶ Example data-generating process: Samples of size $n = 30$ from an exponential distribution with rate 5.

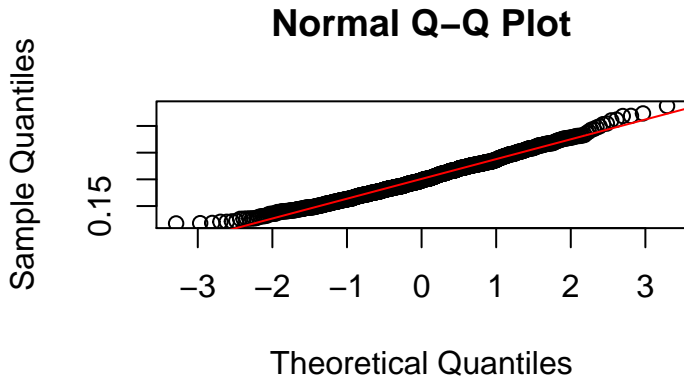
```
x <- rexp(n=30,rate=5)  
hist(x)
```

Histogram of x



CLT: Sampling distribution of averages

```
set.seed(8675309)
xbar <- vector(mode="numeric",length=Nsim)
for(i in 1:Nsim) {
  xbar[i] <- mean(rexp(n=30,rate=5))
}
qqnorm(xbar); abline(a=mean(xbar),b=sd(xbar),col="red")
```



replicate()

- ▶ The replicate() function can be used for simulation.
- ▶ The following is equivalent to the for loop in the previous slide.

```
set.seed(8675309)
expMean <- function(n=30,rate=5) { mean(rexp(n=n,rate=rate)) }
xbar2 <- replicate(Nsim,expMean())
all.equal(xbar,xbar2)
```

```
## [1] TRUE
```

Application: Simulation study

- ▶ We can conduct a simulation study to evaluate the type 1 error of the t test of the null hypothesis that a regression coefficient is zero.
 - ▶ Simulate under the null hypothesis, but with non-normal errors
- ▶ Fix
 - ▶ sample size $n=30$
 - ▶ values of a single covariate $x=(1:n)/n$
- ▶ Replicate the following simulation `Nsim` times
 - ▶ Simulate responses Y as $Z - 1$ where Z has as exponential distribution with rate 1 (mean 1).
 - ▶ Fit the regression model by least squares and return the p-value from the test of association with x .
- ▶ Calculate the proportion of p-values less than 0.05.
 - ▶ Should be 5%

Simulation code: simulating one dataset

```
n <- 30; x <- (1:n)/n
y <- rexp(n)-1
fit <- lm(y~x)
tidy(fit)
```

```
##           term      estimate std.error  statistic   p.value
## 1 (Intercept)  0.05388653  0.3368775   0.1599589  0.8740619
## 2             x -0.11807275  0.5692762  -0.2074085  0.8371919
```

```
tidy(fit) %>% filter(term=="x") %>% select(p.value)
```

```
##      p.value
## 1 0.8371919
```

```
# or
tidy(fit)[2,5]
```

```
## [1] 0.8371919
```

Simulation study

```
Nsim <- 1000
simfunc <- function() {
  y <- rexp(n)-1
  tidy(lm(y~x))[2,5]
}
simout <- replicate(Nsim,simfunc())
alphaNominal <- 0.05
alphahat <- mean(simout<alphaNominal)
alphahat
```

```
## [1] 0.043
```

```
SE <- sqrt(alphahat*(1-alphahat)/Nsim)
c(alphahat - 1.96*SE, alphahat + 1.96*SE)
```

```
## [1] 0.03042679 0.05557321
```

Note on simulation error

- ▶ Use the normal approximation to the mean of N_{sim} binary variables.
 - ▶ Let α be the true type 1 error of the procedure, and $\hat{\alpha}$ be our simulation-based estimate
 - ▶ $\hat{\alpha}$ is a mean and can be shown to be approximately Normal with mean α and SD $\sqrt{\alpha(1 - \alpha)/N_{sim}}$.
 - ▶ SE is obtained by plugging in $\hat{\alpha}$
- ▶ Can define simulation error as the margin of error in a 95% confidence interval for the parameter being estimated.
 - ▶ In our study, the CI covers 0.05, so we say that the empirical type 1 error is within simulation error of the nominal level.

Sampling with and without replacement

- ▶ Draw probability weighted samples of size n from a set with `sample()`
 - ▶ Sampling can be with replacement or without.

```
myset <- 1:10; nset <- length(myset)
probwts <- rep(1/nset,nset)
n<-8
sample(myset,size = n, replace = TRUE, prob=probwts)
```

```
## [1] 6 3 4 2 8 5 2 2
```

```
sample(myset,size = n, replace = FALSE, prob=probwts)
```

```
## [1] 9 6 1 4 8 7 2 10
```

Notes on sampling with and without replacement

- ▶ Weights need not sum to one
 - ▶ They will be normalized
- ▶ If sampling with replacement, the size of the sample can't exceed the size of the set.
- ▶ Sampling n without replacement from a set of size n is a *permutation* of the set.
 - ▶ Using all the defaults of `sample()` gives a permutation.

```
sample(1:10)
```

```
## [1] 9 6 10 5 1 3 2 4 7 8
```

```
sample(c("cat", "dog", "fish", "zebra"))
```

```
## [1] "zebra" "dog" "fish" "cat"
```

Permutation tests

Example

- ▶ Makes most sense in the context of a designed experiment.
- ▶ Example experiment:
 - ▶ 36 cars were randomly assigned to receive one of two types of car muffler.
 - ▶ The noise in decibels of each car was measured.
 - ▶ Is there a difference in sound level between the two mufflers?
- ▶ A standard ANOVA for these data is as follows.

```
mfit <- lm(Noise ~ Type, data=AutoPollution)
tidy(anova(mfit)) # F stat is 1,5 element
```

##	term	df	sumsq	meansq	statistic	p.value
## 1	Type	1	1056.25	1056.2500	1.246181	0.2721107
## 2	Residuals	34	28818.06	847.5899	NA	NA

```
Fstat <- tidy(anova(mfit))[1,5]
```

Permutation distribution of F

- ▶ Under the null hypothesis the noise of cars doesn't depend on the muffler type, we just have 36 cars assigned randomly to two groups.
 - ▶ Cars are said to be *exchangeable* (with respect to noise)
 - ▶ The distribution of the F statistic under all possible re-randomizations is the randomization distribution.
- ▶ Randomization can be achieved by permuting the Noise variable.
 - ▶ The randomization distribution can also be called a permutation distribution and the test that compares the observed F to this distribution a permutation test.

Permutation test on example

```
fstatPerm <- function() {  
  permdat <- data.frame(Type = AutoPollution$Type,  
                        Noise = sample(AutoPollution$Noise))  
  mm <- lm(Noise ~ Type, data=permdat)  
  tidy(anova(mm))[1,5]  
}  
pdist <- replicate(1000,fstatPerm())  
mean(pdist > Fstat) # permutation p-value
```

```
## [1] 0.291
```

Exchangeability is key assumption

- ▶ Responses must be exchangeable under the null hypothesis of no treatment effect
- ▶ Cloud seeding data
 - ▶ Clouds randomly seeded (S) or not (U)
 - ▶ Clouds from several areas of Tasmania; focus on Tasmania East (TE).

```
CloudSeeding %>% group_by(Seeded) %>%  
  summarize(n=n(),mean=mean(TE),sd=sd(TE))
```

```
## # A tibble: 2 × 4  
##   Seeded      n    mean      sd  
##   <fctr> <int>   <dbl>   <dbl>  
## 1      S    14 1.090000 0.6707401  
## 2      U    14 1.598571 1.6281885
```

- ▶ Unseeded clouds are more variable in rainfall, so they are not exchangeable.