Stat 341 Lecture 2

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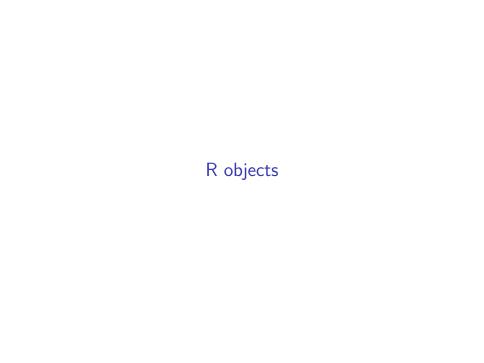
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R objects

- ▶ In R, data structures and functions are all referred to as "objects".
- ▶ Objects are created with the assignment operator <-; e.g., x <- 1.
 - The objects a user creates from the R console are contained in the user's workspace, called the global environment.
 - Use ls() to see a list of all objects in the workspace.
- We will discuss data structures first, and then functions and R packages.
- In between we will discuss logical and relational operators that can be used to subset data structures.

R Data Structures

R Data Structures

- ▶ Reference Wickham (2014), Advanced R, Chapter 2
- Focus on four common data structures: atomic vectors, lists, matrices and data frames.
- Atomic vectors and lists are 1d, while matrices and data frames are 2d objects
- ▶ R has no true scalars; e.g., in x<-1, x is a vector of length one.
- R also has an array data structure for higher dimensional elements that we will not discuss.
- Use str() to see the structure of an object

Vectors

Vectors

- Vectors can be either atomic or list
 - atomic vectors must be comprised entirely of logical, integer, double (numeric) or character elements
 - lists can be comprised of multiple data types
- Empty vectors can be created by the vector() function:

```
avec <- vector(mode="numeric",length=4)
lvec <- vector(mode="list",length=4)</pre>
```

Data vectors can be created with c() or list():

```
avec <- c(50,200,77)
lvec <- list(50,200,77,c("grey","thin"))</pre>
```

Combining vectors

▶ Use c() to combine vectors

```
c(avec, c(100, 101))
## [1] 50 200 77 100 101
c(lvec, TRUE)
## [[1]]
## [1] 50
##
## [[2]]
## [1] 200
##
## [[3]]
## [1] 77
##
## [[4]]
   [1] "grey" "thin"
##
## [[5]]
## [1] TRUE
```

Vector attributes

Vectors have a type and length and, optionally, attributes such as names.

```
names(lvec) = c("age", "weight", "height", "hair")
str(lvec)

## List of 4
## $ age : num 50
## $ weight: num 200
## $ height: num 77
```

▶ We can specify element names when creating a vector; e.g.:

\$ hair : chr [1:2] "grey" "thin"

```
lvec <- list(age=50,weight=200,height=77,hair=c("grey","thin"))</pre>
```

Factors

##

- ▶ The statistical concept of a factor is important in experimental design.
- Factors are implemented in R as atomic vectors with attributes class and levels:

```
trt <- factor(c("drug1","placebo","drug2"))
attributes(trt)

## $levels
## [1] "drug1" "drug2" "placebo"
##
## $class
## [1] "factor"

str(trt)</pre>
```

► The levels are coded numerically (1, 2 and 3) with assigned labels ordered alphabetically ("drug1", "drug2" and "placebo")

Factor w/ 3 levels "drug1", "drug2", ...: 1 3 3 2

More on object class

- ▶ You can create your own class for an object.
- ► Such "meta-data" can be used to tell R how to handle the object; e.g., how to print it, summarize it, etc.

```
class(lvec) <- "prof"</pre>
lvec
## $age
## [1] 50
##
## $weight
## [1] 200
##
## $height
## [1] 77
##
## $hair
## [1] "grey" "thin"
##
## attr(,"class")
  [1] "prof"
```

Subsetting vectors and extracting elements

Subset with [or by name:

[1] "grey" "thin"

```
lvec[c(1,3)] # same as lvec[c("age", "height")]

## $age
## [1] 50
##
## $height
## [1] 77
```

Extract individual elements with [[, or \$ for named objects:

```
lvec[[4]]
## [1] "grey" "thin"
lvec$hair
```

Subsetting factors

 Subsetting may remove all instances of a level, but the level will be retained in the data structure

```
trt[1:3]
## [1] drug1 placebo placebo
## Levels: drug1 drug2 placebo
```

▶ If subsetting is intended to remove a level of the factor, use drop=TRUE

```
trt[1:3,drop=TRUE]
```

```
## [1] drug1    placebo placebo
## Levels: drug1 placebo
```

Subsetting and assignment

▶ You can combine subsetting and assignment to change the value of vectors

```
avec ## [1] 50 200 77

avec [2] <- 210
avec
```

```
## [1] 50 210 77
```

Coercion: atomic vectors to lists

Atomic vectors can be coerced to lists with as.list():

```
avec = c(age=50, weight=200, height=77)
avec
      age weight height
##
       50
             200
                      77
##
as.list(avec)
## $age
## [1] 50
##
## $weight
## [1] 200
##
## $height
## [1] 77
```

Coercion: lists to atomic vectors

Lists can be "flattened" into atomic vectors with unlist():

```
unlist(lvec)
```

```
## age weight height hair1 hair2
## "50" "200" "77" "grey" "thin"
```

- Notice how the numeric values are coerced to the more flexible character type.
- The order of flexibility, from least to most, is logical, integer, numeric, character.

Coercion: factors to atomic vectors

- ▶ We saw how to use factor() to coerce an atomic vector to a factor.
- Use as.vector() to coerce a factor back to an atomic vector.
- The result is a character vector. You may need to use as.numeric() to coerce to numeric, if required.

```
a <-factor(c(2,1,1,2))
as.vector(a)

## [1] "2" "1" "1" "2"

as.numeric(as.vector(a))</pre>
```

```
## [1] 2 1 1 2
```

Matrices and data frames

Matrices and data frames

- ▶ Though both 2d objects, matrices and data frames are different enough that we will need to discuss them separately.
- ▶ The elements of a matrix must all be of the same type.
- ▶ Data frames are essentially lists where each list element has the same length. Thus data frames can include columns of varying type.

Matrices

▶ Matrices can be created with the matrix() function as in

```
A <- matrix(1:4,nrow=2,ncol=2)
A
```

```
## [,1] [,2]
## [1,] 1 3
## [2,] 2 4
```

- ► Here 1:4 is the same as c(1,2,3,4)
- ► The default is to read the data vector into the matrix column-by-column. To read row-by-row instead use the byrow=TRUE argument:

```
A <- matrix(1:4,nrow=2,ncol=2,byrow=TRUE)
A
```

```
## [,1] [,2]
## [1,] 1 2
## [2,] 3 4
```

Combining matrices

Combine matrices with rbind() and cbind():

```
rbind(A,matrix(c(5,6),nrow=1,ncol=2))
## [,1] [,2]
## [1,] 1 2
## [2,] 3 4
## [3,] 5 6
cbind(A,A)
     [,1] [,2] [,3] [,4]
##
## [1,] 1 2 1
## [2,] 3 4 3 4
```

Matrix attributes

##

##

 Matrices have a type, dimension (number of rows, number of columns) and optional attributes such as dimnames (row and column names).

```
dim(A)
## [1] 2 2
nrow(A)
## [1] 2
colnames(A) <- c("var1", "var2")</pre>
rownames(A) <- c("subj1", "subj2")</pre>
##
         var1 var2
## subj1 1 2
## subj2 3 4
str(A)
    int [1:2, 1:2] 1 3 2 4
##
```

- attr(*, "dimnames")=List of 2

..\$: chr [1:2] "subj1" "subj2"
..\$: chr [1:2] "var1" "var2"

Subsetting matrices

Subset with [and a comma to separate rows from columns:

```
A[1,1]

## [1] 1

A[1,]

## var1 var2

## 1 2

A[,1]
```

```
## subj1 subj2
## 1 3
```

When a subsetting operation leads to a vector, the dimension of the object is "dropped" from 2 to 1. To prevent this use drop=FALSE:

```
A[1,,drop=FALSE]
```

```
## var1 var2
## subj1 1 2
```

Extracting elements from matrices

▶ Can use [[to extract elements, but this is not necessary because of the way subsetting to a single element drops to a vector of length 1 by default:

```
A[[1,1]]

## [1] 1

A[1,1]

## [1] 1
```

Coercion: Matrices to/from vectors

- ▶ We have already seen how matrix() coerces a vector to a matrix
- as.vector() applied to a matrix creates a vector by concatenating columns:

```
as.vector(A)
```

```
## [1] 1 3 2 4
```

Data frames

- Data frames (class data.frame) are the usual way to store data in R.
 - Rows are intended to be observational units, columns variables
 - Implemented as a list (columns are list elements), but also behave like a matrix in terms of combining and subsetting.
- Create with data.frame:

```
set.seed(1)
n <- 4
x <- 1:n; y <- rnorm(n,mean=x,sd=1) # multiple commands separated by ;
dd <- data.frame(x=x,y=y) # like making a list
str(dd)</pre>
```

```
## 'data.frame': 4 obs. of 2 variables:
## $ x: int 1 2 3 4
## $ y: num 0.374 2.184 2.164 5.595
```

Subsetting and combining data frames

Can subset columns like a list:

4 4 5.5952808 0.17655675

```
dd$x # or dd[[1]]
## [1] 1 2 3 4
```

Can subset columns/rows and combine like matrices; e.g.,

```
dd[1:2,]
##
## 1 1 0.3735462
## 2 2 2.1836433
zz = data.frame(z=runif(4))
cbind(dd,zz)
## 1 1 0.3735462 0.62911404
## 2 2 2.1836433 0.06178627
## 3 3 2.1643714 0.20597457
```



Logical operators

- ▶ The basic logical operators are described in help("Logic").
- ▶ ! is NOT

[1] TRUE

- ▶ & and && are AND, with & acting vector-wise and && acting on scalars
- ▶ | and || are OR, with | acting vector-wise and || acting on scalars
- Make sure you understand the following:

```
x <- c(TRUE, TRUE, FALSE); y <- c(FALSE, TRUE, TRUE)
!x ; x&y ; x&&y ; x|y ; x||y
## [1] FALSE FALSE TRUE
## [1] FALSE TRUE FALSE
## [1] FALSE
## [1] TRUE TRUE TRUE
```

Relational operators

[1]

TRUE FALSE

TRUE

- ▶ Relational operators can be used to compare values in atomic vectors
 - See help("Comparison")
- > is greater than, >= is greater than or equal
- < is less than, <= is less than or equal</p>
- == is equal and != is not equal
- Make sure you understand the following:

```
x <- 1:3; y <- 3:1
x>y; x>=y; x<y; x<=y; x==y; x!=y
## [1] FALSE FALSE TRUE
## [1] FALSE TRUE TRUE
## [1]
       TRUE FALSE FALSE
## [1] TRUE TRUE FALSE
## [1] FALSE TRUE FALSE
```

Subsetting vectors with logical expressions

► Can subset with logicals and [:

```
avec
##
      age weight height
       50
             200
##
                      77
avec>100
##
      age weight height
##
    FALSE TRUE FALSE
avec[avec>100]
## weight
##
      200
avec[avec>50 & avec<100]
## height
       77
```

Subsetting matrices with logical expressions

▶ Can also subset matrices, but results may not be as expected:

```
Α
## var1 var2
## subj1 1 2
## subj2 3 4
A>1
##
   var1 var2
## subj1 FALSE TRUE
## subj2 TRUE TRUE
A[A>1] # coerces to a vector
## [1] 3 2 4
```

Subset and assign with logical expressions

Combine subset and assign to change the value of objects

```
A[A>1] <- 9
A
```

```
## var1 var2
## subj1 1 9
## subj2 9 9
```

- ▶ In the above substitution, the vector 9 is shorter than the three elements in A>1 so R "recycles" the 9 three times.
- ► Be careful about recycling:

```
A[A>1] <- c(-10,10) # Throws a warning
```

Warning in A[A > 1] <- c(-10, 10): number of items to replace is not a ## multiple of replacement length

```
A # R used c(-10,10), then just the -10
```

```
## var1 var2
## subj1 1 10
## subj2 -10 -10
```

Aside: Special values

Missing values

- R has a special data code for missing data: NA
- Test for and set missing values with is.na()

avec

```
## age weight height
## 50 200 77
```

is.na(avec)

```
## age weight height
## FALSE FALSE FALSE
```

```
is.na(avec) <- 2
avec</pre>
```

```
## age weight height
## 50 NA 77
```

Infinite and undefined values

[1] TRUE

- ▶ R has a special codes for infinite values (Inf) and undefined values (NaN).
- ▶ Test for Inf and NaN with is.infinite() and is.nan().

```
ii < -1/0 ; nn < -0/0
ii
## [1] Inf
is.infinite(ii)
## [1] TRUE
nn
## [1] NaN
is.nan(nn)
```

R Functions

R functions

- Reference Wickham (2014), Advanced R, Chapter 6
- ▶ In R, functions are objects with three essential components:
 - the code inside the function, or body,
 - the list of arguments to the function, or formals, and
 - a data structure called an environment which is like a map to the memory locations of all objects defined in the function.
- Functions can have other attributes, but the above three are essential.

Example function

##

}

return(x^2)

```
f <- function(x) {
  return(x^2)
}
f</pre>
## function(x) {
```

The function body

- ▶ This is the code we want to execute.
- When the end of a function is reached without a call to return(), the value of the last line is returned.
 - So in our example function, we could replace return(x²) with just 'x².

The function formals

[1] 1

- ▶ These are the arguments to the function.
- ▶ Function arguments can have default values, as in:

```
f \leftarrow function(x=0) \{ x^2 \}
```

▶ Argument defaults can be defined in terms of other arguments:

```
f <- function(x=0,y=3*x) { x^2 + y^2 }
f()

## [1] 0

f(x=1)

## [1] 10</pre>
```

Argument matching when calling a function

When you call a function, the arguments are matched first by name, then by "prefix" matching and finally by position:

```
f <- function(firstarg,secondarg) {</pre>
  firstarg^2 + secondarg^2
f(firstarg=1,secondarg=2)
## [1] 5
f(s=2,f=1)
## [1] 5
f(2,f=1)
## [1] 5
f(1,2)
```

The function environment

- The environment within a function is like a map to the memory locations of all its variables.
- ► The function arguments are "passed by value", meaning that a copy is made and stored in the function's environment.
- Variables created within the function are also store in its environment

```
f <- function(x) {
  y <- x^2
  ee <- environment() # Returns ID of environment w/in f
  print(ls(ee)) # list objects in ee
  ee
}
f(1) # function call</pre>
```

```
## [1] "ee" "x" "y"
## <environment: 0x7fa037f76408>
```

Enclosing environments

- Our function f was defined in the global environment, .GlobalEnv, which "encloses" the environment within f.
- ▶ If f needs a variable and can't find it whithin f's environment, it will look for it in the enclosing environment, and then the enclosing environment of .GlobalEnv, and so on.
- The search() function lists the heirarchy of environments that enclose .GlobalEnv.

search()

To facilitate this search, each environment includes a pointer to its enclosing environment. R packages

Loading packages

- ▶ Use the library() command to load packages.
- When we load a package it is inserted in position 2 of the search list, just above .GlobalEnv.

▶ Detach a package from the search list with detach()

```
detach("package:hapassoc")
search()
```

```
## [1] ".GlobalEnv" "package:stats" "package:graphics"
## [4] "package:grDevices" "package:utils" "package:datasets"
## [7] "package:methods" "Autoloads" "package:base"
```

Package namespaces

- Package authors create a list of objects that will be visible to users when the package is loaded. This list is called the package namespace.
- You can access functions in a package's namespace without loading the package using the :: operator.

```
set.seed(321)
n<-30; x<-(1:n)/n; y<-rnorm(n,mean=x); ff<-lm(y~x)
car::sigmaHat(ff)</pre>
```

```
## [1] 0.926726
```

Doing so does not add the package to the search list.