BLACKSMITH / ARMORY

Hard Sell (daily) at 1000 gp (Cheap: 750 gp, Expensive: 1500 gp) Selling Cap (daily) at 2000 gp (Cheap: 1500 gp, Expensive: 3000 gp)

Item Name	Cost	Cost	Cost	Limited	Rural	Urban	Premium
	(Normal)	(Cheap)	(Expensive)	Stock	Locale	Locale	Locale
[Armor]							
Light Armor							
Studded Leather	45 gp	33 gp	68 gp				X
Medium Armor	<u> </u>		<u>.</u>				
Chain Shirt	50 gp	38 gp	75 gp	Х	Х	Χ	Х
Scale Mail	50 gp	38 gp	75 gp			Х	Х
Breastplate	400 gp	300 gp	600 gp	Х	Х	Χ	X
Half Plate	750 gp	562 gp	1125 gp				Х
Heavy Armor							
Ring Mail	30 gp	22 gp	45 gp		Х	Х	Х
Chain Mail	75 gp	56 gp	113 gp	Χ	Χ	Χ	X
Splint	200 gp	150 gp	300 gp			Х	Х
Plate	1500 gp	1125 gp	2250 gp				X
Shield							
Shield	10 gp	7 gp	15 gp	Х	Х	Χ	Х
[WEAPONS]	- 0	- 01					
Simple Melee							
Dagger	2 gp	1 an	3 gp	Х	Х	Х	X
Handaxe	2 gp 5 gp	1 gp 3 gp	8 gp	X	X	X	X
Javelin (Single)	5 sp	3 sp	8 sp	^	^	X	X
Light Hammer	2 gp	1 gp	3 gp			X	X
Mace	5 gp	3 gp	8 gp		Х	X	X
Sickle	1 gp	7 sp	2 gp			X	X
Spear	1 gp	7 sp	2 gp	Х	Х	X	X
Martial Melee	- Ph	, ,,	2 BP	Α			
Battleaxe	10 gp	7 gp	15 gp	Х	Х	Х	Х
Flail	10 gp	7 gp	15 gp	Α		X	X
Glaive	20 gp	15 gp	30 gp			X	X
Greataxe	30 gp	22 gp	45 gp		Х	X	X
Greatsword	50 gp	38 gp	75 gp	Х	X	X	X
Halberd	20 gp	15 gp	30 gp			X	X
Lance	10 gp	7 gp	15 gp				Х
Longsword	15 gp	11 gp	22 gp	Х	Х	Χ	Х
Maul	10 gp	7 gp	15 gp			Х	Х
Morningstar	15 gp	11 gp	22 gp			Χ	X
Pike	5 gp	3 gp	8 gp		Х	Х	Х
Rapier	25 gp	18 gp	38 gp				Х
Scimitar	25 gp	18 gp	38 gp			Х	Х
Shortsword	10 gp	7 gp	15 gp	Χ	Х	Χ	X
Trident	5 gp	3 gp	8 gp				Χ
War Pick	5 gp	3 gp	8 gp			Χ	X
Warhammer	15 gp	11 gp	22 gp		Х	Х	X
[Adventuring Gear]							
Ball Bearings	1 gp	7 sp	2 gp		Х	Х	Х
(Bag of 1,000)	٥.		٥.				
Bell	1 gp	7 sp	2 gp		Х	Χ	X
Block and Tackle	1 gp	7 sp	2 gp			Х	Х
Chain (10 feet)	5 gp	3 gp	8 gp	Χ	Х	Χ	Х
Crowbar	2 gp	1 gp	3 gp	Х	Х	Х	Х
Grappling Hook	2 gp	1 gp	3 gp			Χ	X

Item Name	Cost	Cost	Cost	Limited	Rural	Urban	Premium
	(Normal)	(Cheap)	(Expensive)	Stock	Locale	Locale	Locale
Hammer	1 gp	7 sp	2 gp	Х	Х	Χ	Х
Hammer, Sledge	2 gp	1 gp	3 gp		Х	Χ	Χ
Hunting Trap	5 gp	3 gp	8 gp		Χ	Χ	Χ
Lamp	5 sp	3 sp	8 sp		Х	Χ	Χ
Lantern, Bullseye	10 gp	7 gp	15 gp				Χ
Lantern, Hooded	5 gp	3 gp	8 gp			Χ	Χ
Lock	10 gp	7 gp	15 gp		Χ	Χ	Х
Manacles	2 gp	1 gp	3 gp			Χ	Χ
Mirror, Steel	5 gp	3 gp	8 gp			Χ	Χ
Pick, Miner's	2 gp	1 gp	3 gp		Х	Χ	Χ
Piton	5 cp	3 cp	8 cp		Χ	Χ	Х
Pot, Iron	2 gp	1 gp	3 gp		Χ	Χ	
Spikes, Iron	1 gp	7 sp	2 gp			Χ	Χ
Whetstone	1 cp	1 cp	2 cp	Χ	Х	Χ	Χ
[Tools]							
Artisan's Tools							
Carpenter's Tools	8 gp	6 gp	12 gp		Χ	Χ	Χ
Mason's Tools	10 gp	7 gp	15 gp			Х	Х
Smith's Tools	20 gp	15 gp	30 gp	Χ	Х	Χ	Х
Tinker's Tools	50 gp	38 gp	75 gp				Х
[Musical Instrument	:]						
Horn	3 gp	2 gp	5 gp				Х

FLETCHER / BOWYER ₹

Hard Sell (daily) at 500 gp (Cheap: 375 gp, Expensive: 750 gp) Selling Cap (daily) at 1000 gp (Cheap: 750 gp, Expensive: 1500 gp)

Item Name	Cost (Normal)	Cost (Cheap)	Cost (Expensive)	Limited Stock	Rural Locale	Urban Locale	Premium Locale
[WEAPONS]							
Simple Ranged							
Crossbow, Light	25 gp	18 gp	38 gp		Χ	Χ	Χ
Shortbow	25 gp	18 gp	38 gp	Χ	Х	Х	Х
Martial Ranged							
Crossbow, Hand	75 gp	56 gp	113 gp			Х	Х
Crossbow, Heavy	50 gp	38 gp	75 gp		Χ	Χ	X
Longbow	50 gp	38 gp	75 gp	Χ	Х	Χ	X
[Adventuring Gear]							
Ammunition							
Arrows (20)	1 gp	7 sp	2 gp	Χ	Χ	Χ	X
Crossbow Bolts (20)	1 gp	7 sp	2 gp		Х	Х	Х
Bowstring (5)	2 gp	1 gp	3 gp	Χ	Χ	Χ	X
Case, Crossbow Bolt	1 gp	7 sp	2 gp		Χ	Χ	Χ
Quiver	1 gp	7 sp	2 gp	Χ	Х	Χ	Χ

TEMPLE / FAITH SUPPLIES **★**

Hard Sell (daily) at 375 gp (Cheap: 281 gp, Expensive: 500 gp) Selling Cap (daily) at 750 gp (Cheap: 562 gp, Expensive: 1000 gp)

Trade goods accepted.

An "O" instead of an "X" indicates only clergy and proven devout members of their associated religion may purchase these items

Item Name	Cost	Cost	Cost	Limited	Rural	Urban	Premium
	(Normal)	(Cheap)	(Expensive)	Stock	Locale	Locale	Locale
[Adventuring Gear]							
Alms Box	5 gp	3 gp	8 gp		0	0	0
Bell	1 gp	7 sp	2 gp			Χ	X
Blanket	5 sp	3 sp	8 sp		Х	Х	Х
Book, Scripture	25 gp	18 gp	38 gp	Χ	Χ	Χ	Χ
Candle	1 cp	1 cp	2 cp	Х	Х	Х	Х
Case, Map or Scroll	1 gp	7 sp	2 gp			Χ	Х
Censer	5 gp	3 gp	8 gp		0	0	0
Chalk (1 piece)	1 cp	1 cp	2 cp		Χ	Χ	X
Flask	2 cp	1 cp	3 cp	Χ	Χ	Χ	X
Healer's Kit	5 gp	3 gp	8 gp			Χ	X
Holy Symbol							
Amulet	5 gp	3 gp	8 gp	Χ	Χ	Χ	X
Emblem	5 gp	3 gp	8 gp	Χ	Х	Χ	X
Reliquary	5 gp	3 gp	8 gp	Χ	Χ	Χ	X
Holy Water (flask)	25 gp	18 gp	38 gp	Χ	Х	Χ	X
Incense (1 block)	1 cp	1 cp	2 cp		0	0	0
Ink (1 ounce bottle)	10 gp	7 gp	15 gp			Х	X
Ink Pen (Fountain)	3 gp	2 gp	5 gp			Χ	X
Lamp	5 sp	3 sp	8 sp		Х	Χ	X
Lantern, Hooded	5 gp	3 sp	8 sp				X
Oil (flask)	1 sp	7 cp	2 sp	Χ	Х	Χ	X
Paper (one sheet)	2 sp	1 sp	3 sp				X
Parchment (one sheet)	1 sp	7 cp	2 sp			Х	
Perfume (vial)	5 gp	3 gp	8 gp				X
Potion of Healing*	50 gp	38 gp	75 gp				Х
Rations (1 day)	5 sp	3 sp	8 sp		X	Χ	Х
Torch	1 cp	1 cp	2 cp	Х	Х	Х	Х
Vial	1 gp	7 sp	2 gp	Х	X	Χ	Х
Waterskin	2 sp	1 sp	3 sp		Х	Х	Х
[Tools]							
Artisan's Tools							
Calligrapher's Supplies	10 gp	7 gp	15 gp			0	0
Herbalism Kit	5 gp	3 gp	8 gp			Χ	Х
Musical Instrument							
Flute	2 gp	1 gp	3 gp				0
Lyre	30 gp	22 gp	45 gp				0
Horn	3 gp	2 gp	5 gp				0
[Services]							
Spellcasting							
Cure Wounds (IvI 1)	10 gp	7 gp	15 gp	Χ	Х	Χ	Х
Gentle Repose (IvI 2)	50 gp	38 gp	75 gp		X	X	X
Lesser Restoration (IvI 2)	50 gp	38 gp	75 gp	Χ	Х	X	X
Remove Curse (IvI 3)	100 gp	75 gp	150 gp		X	X	X
Revivify (IvI 3)	400 gp	375 gp	450 gp		Х	Χ	Х
Raise Dead (Ivl 5)	1000 gp	875 gp	1250 gp		Х	Х	Х

Spellcaster Availability

Locale	Available Spellcasters
Limited	1 Acolyte. No expendable components available, subtract costs of materials if provided. Roll d%; 1-15 is a Commoner (either a pious merchant, or a charlatan posing as a healer) instead of an Acolyte; 80-100 is a Priest instead of an Acolyte, with additional hit dice and caster level equal to 1d4-1.
Rural	1d4 Acolytes, and 1 Priest with additional hit dice and caster level equal to 1d4-1. Expendable components available at a 25% chance, subtract costs of materials if provided.
Urban	2d8+3 Acolytes, and 1d2 Priest with additional hit dice and caster level equal to 1d6-1. Expendable components available at a 55% chance, subtract costs of materials if provided.
Premium	3d10+2 Acolytes, and 1d4 Priests with additional hit dice and caster level equal to 1d6-1. Expendable components available at a 75% chance, subtract costs of materials if provided.

BOOKS / LIBRARY

Not all books will be for sale.

Some rarer tomes, or those in private collections, may be more than chart prices

Item Name	Cost	Cost	Cost	Limited	Rural	Urban	Premium
	(Normal)	(Cheap)	(Expensive)	Stock	Locale	Locale	Locale
Common, Soft Bound	8 gp	6 gp	12 gp	Χ	Χ	Х	
Common, Hard Bound	10 gp	7 gp	15 gp	Χ	Χ	Χ	X
Uncommon, Soft Bound	15 gp	11 gp	23 gp	X		Χ	X
Uncommon, Hard Bound	20 gp	14 sp	30 gp	Χ		Χ	Х
Rare, Soft Bound	30 gp	22 gp	45 gp	Χ			X
Rare, Hard Bound	50 gp	38 gp	75 gp	Χ			Х

GENERAL STORE

Hard Sell (daily) at 375 gp (Cheap: 281 gp, Expensive: 500 gp)
Selling Cap (daily) at 750 gp (Cheap: 562 gp, Expensive: 1000 gp)
Trade goods accepted.

Item Name	Cost	Cost	Cost	Limited	Rural	Urban	Premium
	(Normal)	(Cheap)	(Expensive)	Stock	Locale	Locale	Locale
[Adventuring Gear]							
Abacus	2 gp	1 gp	3 gp			Χ	X
Barrel	2 gp	1 gp	3 gp		Χ	Χ	X
Blanket	5 sp	3 sp	8 sp	Χ	Χ	Χ	X
Bottle, glass	2 gp	1 gp	3 gp		Χ	Χ	X
Bucket	5 ср	3 cp	8 ср		Х	Х	X
Candle	1 cp	1 cp	2 cp	Χ	Х	Χ	X
Chest	5 gp	3 gp	8 gp			Χ	X
Clothes, Common	5 sp	3 sp	8 sp		Х	Χ	X
Clothes, Fine	15 gp	11 gp	23 gp				X
Flask or Tankard	2 cp	1 cp	3 ср	Χ	Х	Χ	X
Ink (1 ounce bottle)	10 gp	7 gp	15 gp	Χ	Χ	Χ	X
Ink Pen (Fountain)	3 gp	2 gp	5 gp			Χ	X
Journal, Soft Bound	7 gp	5 gp	11 gp		Χ	Χ	X
(25 Sheets)							
Jug or Pitcher	2 cp	1 cp	3 ср	Χ	Χ	Χ	X
Ladder (10-foot)	1 sp	7 cp	2 sp		Χ	Χ	X
Lantern, Hooded	5 gp	3 gp	8 gp			Χ	X
Lamp	5 sp	3 sp	8 sp		Χ	Χ	X
Lock	10 gp	7 gp	15 gp			Χ	X
Mess Kit	2 sp	1 sp	3 sp		Χ	Χ	X
Mirror, Steel	5 gp	3 gp	8 gp		Χ	Χ	X
Paper (one sheet)	2 sp	1 sp	3 sp			Χ	X
Parchment (one sheet)	1 sp	7 cp	2 sp	X	Χ	Χ	
Pick, Miner's	2 gp	1 gp	3 gp		Χ	Χ	X
Pot, Iron	2 gp	1 gp	3 gp	Χ	Χ	Χ	X
Pouch	5 sp	3 sp	8 sp		Χ	Χ	X
Rope, Hempen (50 feet)	1 gp	7 sp	2 gp		Χ	Χ	Х
Rope, Silk (50 feet)	10 gp	7 gp	15 gp				X
Sack	1 cp	1 cp	2 cp	Χ	Χ	Χ	X
Scale, Merchant's	5 gp	3 gp	8 gp			Χ	X
Shovel	2 gp	1 gp	3 gp		Χ	Χ	X
Signet Ring	5 gp	3 gp	8 gp			Χ	X
Soap	2 cp	1 cp	3 cp			Χ	X
Vial	1 gp	7 sp	2 gp			Χ	X
[Tools]							
Artisan's Tools							
Carpenter's Tools	8 gp	6 gp	12 gp	Х	Х	Х	Х
Cobbler's Tools	5 gp	3 gp	8 gp		X	X	X
Cook's Utensils	1 gp	7 sp	2 gp	Х	X	Х	X
Glassblower's Tools	30 gp	22 gp	45 gp				X
Leatherworker's Tools	5 gp	3 gp	8 gp			Х	X
Mason's Tools	10 gp	7 gp	15 gp	Х	Х	X	X
Potter's Tools	10 gp	7 gp	15 gp	^	X	X	X
Smith's Tools	20 gp	15 gp	30 gp				X
Weaver's Tools	20 gp	7 sp	2 gp		Х	Х	X
Woodcarver's Tools	1 gp	7 sp	2 gp	Х	X	X	X
***************************************	+ 8h	, 3h	~ 8P	^	^	^	٨

TRANSPORTATION **

Item Name	Cost	Cost	Cost	Limited	Rural	Urban	Premium
	(Normal)	(Cheap)	(Expensive)	Stock	Locale	Locale	Locale
[MOUNTS & OTHER]							
Carry (lbs) & Moveme	ent (ft)						
Camel	50 gp	38 gp	75 gp	Х		Х	
480 lbs - 50 ft							
Donkey / Mule	8 gp	6 gp	12 gp		Χ	Χ	
420 lbs – 40 ft							
Elephant	200 gp	140 gp	300 gp	Χ		Х	X
1,320 lbs – 40 ft							
Horse, draft	50 gp	38 gp	75 gp	Х	Х	Х	
540 lbs – 40 ft							
Horse, riding	75 gp	56 gp	113 gp	Х		Х	Х
480 lbs – 60 ft							
Mastiff	25 gp	18 gp	38 gp		Х	Χ	X
195 lbs – 40 ft							
Pony	30 gp	22 gp	45 gp	Х	Х	Х	Х
225 lbs – 40 ft							
Warhorse	400 gp	280 gp	600 gp	Χ			X
540lbs – 60 ft							
[TRACK & DRAWN]							
Barding**	X4	Х3	Х6		Χ	Х	Х
Bit & Bridle	2 gp	1 gp	3 gp		Χ	Х	Х
Carriage	100 gp	70 gp	150 gp	Χ		Χ	Х
Cart	15 gp	11 gp	23 gp	Χ	Χ	Х	X
Chariot	250 gp	175 gp	375 gp	Χ		Χ	Х
Feed (per day)	5 ср	3 cp	8 cp	Χ	Χ	Х	Х
Saddlebags	4 gp	3 gp	6 gp			Χ	Х
Sled	20 gp	15 gp	30 gp	Χ	Χ	Х	Х
Stabling (per day)	5 sp	3 gp	8 gp		Χ	Χ	X
Wagon	35 gp	28 gp	42 gp		Χ	Х	Х
SADDLES							
Exotic	60 gp	48 gp	72 gp	Х			Х
Military	20 gp	15 gp	30 gp	Χ		Χ	Х
Pack	5 gp	3 gp	8 gp		Х	Х	Х
Riding	10 gp	7 gp	15 gp	Χ		Χ	Х
[Waterborne]							
Galley	30k gp	21k gp	40k gp	Х			Х
Keelboat	3k gp	2.1k gp	4k gp	X	Х	Х	X
Longship	10k gp	7k gp	15k gp	X		X	X
Rowboat	50 gp	38 gp	75 gp	X	Х	X	X
Sailing Ship	10k gp	7k gp	15k gp	X		X	X
Warship	25,000 gp	17,500 gp	35,000 gp	X			X

^{**}Barding – Armor used to protect an animal. Cost is standard armor cost x4.

See Blacksmithing. Prices located on pg. 157 of the PHB.

ADVENTURING SUPPLIES ®

Hard Sell (daily) at 750 gp (Cheap: 562 gp, Expensive: 1125 gp)
Selling Cap (daily) at 1500 gp (Cheap: 1125 gp, Expensive: 2260 gp)
Trade goods accepted.

Item Name	Cost	Cost	Cost	Limited	Rural	Urban	Premium
[Aura au]	(Normal)	(Cheap)	(Expensive)	Stock	Locale	Locale	Locale
[Armor]							
Light Armor							
Padded	5 gp	3 gp	8 gp			X	X
Leather	10 gp	7 gp	15 gp			Х	Х
Studded Leather	45 gp	33 gp	68 gp				X
Medium Armor							
Hide	10 gp	7 gp	15 gp		Χ	Χ	Χ
[Weapons]							
Simple Melee							
Club	1 sp	7 cp	2 sp		Х		
Dagger	2 gp	1 gp	3 gp	Χ	X	Х	Х
Greatclub	2 sp	1 sp	3 sp		X	X	
Handaxe	5 gp	3 gp	8 gp	Χ	Х	Х	Х
Light Hammer	2 gp	1 gp	3 gp		Х	Х	Х
Quarterstaff	2 sp	1 sp	3 sp		X	Х	
Simple Ranged							
Crossbow, Light	25 gp	18 gp	38 gp			Х	Х
Dart	5 cp	3 cp	8 cp		Х	X	X
Shortbow	25 gp	18 gp	38 gp	Х	X	X	X
Sling	1 sp	7 cp	2 sp	~	X	X	X
Martial Melee	1 3p	, ср	2 3p				
Whip	2 an	1 an	2 ~~		Х	X	X
	2 gp	1 gp	3 gp		^	^	^
Martial Ranged					.,		
Blowgun	10 gp	7 gp	15 gp		Х	V	V
Crossbow, hand	75 gp	56 gp	113 gp			Χ	X
Crossbow, heavy	50 gp	38 gp	75 gp	.,	.,		X
Longbow	50 gp	38 gp	75 gp	Χ	Х	Χ	Χ
[Adventuring Gear]							
Ammunition							
Arrows (20)	1 gp	7 sp	2 gp	Χ	Χ	Χ	X
Blowgun Needles (50)	1 gp	7 sp	2 gp		Χ		
Crossbow Bolts (20)	1 gp	7 sp	2 gp	Χ		Χ	X
Sling Bullets (20)	4 cp	3 cp	6 cp		Χ	Χ	
Backpack	2 gp	1 gp	3 gp	Χ	Χ	Χ	X
Bedroll	1 gp	7 sp	2 gp	Χ	Χ	Χ	X
Blanket	5 sp	3 sp	8 sp	Χ	Χ	Х	X
Block and Tackle	1 gp	7 sp	2 gp			Χ	X
Bottle, glass	2 gp	1 gp	3 gp	X	Χ	Χ	X
Candle	1 cp	1 cp	2 cp			Χ	X
Case, Crossbow Bolt	1 gp	7 sp	2 gp			Χ	X
Case, Map or Scroll	1 gp	7 sp	2 gp		Χ	Х	X
Chain (10 feet)	5 gp	3 gp	8 gp			Х	Χ
Chest	5 gp	3 gp	8 gp		Χ	Χ	X
Climber's Kit	25 gp	18 gp	38 gp			Х	X
Clothes, Traveler's	2 gp	1 gp	3 gp	Χ	Χ	Χ	X
Crowbar	2 gp	1 gp	3 gp	Х	Х	Х	X
Flask or Tankard	2 cp	1 cp	3 cp	Χ	Χ	Χ	X
Grappling Hook	2 gp	1 gp	3 gp	Х		Х	X
Hammer	1 gp	7 sp	2 gp	Χ	Χ	Χ	X
Healer's Kit	5 gp	3 gp	8 gp				Χ

Item Name	Cost	Cost	Cost	Limited	Rural	Urban	Premium
	(Normal)	(Cheap)	(Expensive)	Stock	Locale	Locale	Locale
Hourglass	25 gp	18 gp	38 gp				Х
Hunting Trap	5 gp	3 gp	8 gp		Χ	Χ	X
Ink (1 ounce bottle)	10 gp	7 gp	15 gp				Х
Ink Pen (Fountain)	3 gp	2 gp	5 gp			Х	X
Jug or Pitcher	2 cp	1 cp	3 cp	Х	Х	Х	X
Ladder (10-foot)	1 sp	7 cp	2 sp			Χ	Χ
Lantern, Bullseye	10 gp	7 gp	15 gp			Х	Х
Lantern, Hooded	5 gp	3 gp	8 gp	Χ	Χ	Χ	Χ
Lock	10 gp	7 gp	15 gp				Χ
Mess Kit	2 sp	1 sp	3 sp			Χ	Χ
Mirror, Steel	5 gp	3 gp	8 gp			Χ	X
Paper (one sheet)	2 sp	1 sp	3 sp				Χ
Parchment (one sheet)	1 sp	7 cp	2 sp		Χ	Χ	
Pick, Miner's	2 gp	1 gp	3 gp		Χ	Χ	Χ
Piton	5 cp	3 cp	8 ср		Χ	Χ	Χ
Pole (10-foot)	5 cp	3 cp	8 ср		Χ	Χ	Χ
Pot, Iron	2 gp	1 gp	3 gp	Χ	Χ	Χ	Χ
Pouch	5 sp	3 sp	8 sp	X	Χ	Χ	X
Quiver	1 gp	7 sp	2 gp	X	Χ	Χ	X
Rations (1 day)	5 sp	3 sp	8 sp			Χ	Χ
Rope, Hempen (50 feet)	1 gp	7 sp	2 gp	Χ	Χ	Χ	Χ
Rope, Silk (50 feet)	10 gp	7 gp	15 gp				Х
Sack	1 cp	1 cp	2 cp	Χ	Χ	Х	Χ
Shovel	2 gp	1 gp	3 gp	Χ	Χ	Χ	Χ
Signal Whistle	5 cp	3 cp	8 ср			Χ	X
Signet Ring	5 gp	3 gp	8 gp				X
Spyglass	1000 gp	750 gp	1500 gp			Χ	Χ
Tent, Two-person	2 gp	1 gp	3 gp	Χ	Χ	Χ	Χ
Tinderbox	5 sp	3 sp	8 sp	Χ	Χ	Χ	Χ
Torch	1 cp	1 cp	2 cp	Χ	Χ	Χ	Χ
Vial	1 gp	7 sp	2 gp	Χ	Χ	Χ	Χ
Waterskin	2 sp	1 sp	3 sp	Χ	Χ	Χ	Χ
[Tools]							
Artisan's Tools							
Cartographer's Tools	15 gp	11 gp	23 gp			Х	Х
Jeweler's Tools	25 gp	18 gp	38 gp				Х
Tinker's Tools	50 gp	38 gp	75 gp			Х	Х
Herbalism Kit	5 gp	3 gp	8 gp			Х	Χ
Navigator's Tools	25 gp	18 gp	38 gp	Х	Х	Х	Х

Water-side Theme

(Can apply to either a General Store or an Adventuring Supplies Shop)

Item Name	Cost (Normal)	Cost (Cheap)	Cost (Expensive)	Limited Stock	Rural Locale	Urban Locale	Premium Locale
[Weapons]							
Simple							
Spear	1 gp	7 gp	2 gp		Χ	Χ	Х
Martial Ranged							
Net	1 gp	7 sp	2 gp	Χ	Χ	Χ	X
[Adventuring Gear]							
Fishing Tackle	1 gp	7 gp	2 gp	Χ	Χ	Χ	Х
[Waterborne Veh.]							
Rowboat	50 gp	38 sp	75 gp		Χ	Χ	Х
[Trade Goods]							
1 lb of Fishing Bait	1 gp	7 sp	2 gp	Χ	Χ	Χ	X

Shady Dealer Theme

(Can apply to either a General Store or an Adventuring Supplies Shop)

Item Name	Cost	Cost	Cost	Limited	Rural	Urban	Premium
	(Normal)	(Cheap)	(Expensive)	Stock	Locale	Locale	Locale
[Adventuring Gear]							
Acid (vial)	25 gp	18 gp	38 gp	Х	Χ	Χ	Х
Antitoxin (vial)	50 gp	38 gp	75 gp	Χ	Χ	Χ	X
Caltrops (bag of 20)	1 gp	7 sp	2 gp			Χ	X
Clothes, Costume	5 gp	3 gp	8 gp				Х
Manacles	2 gp	1 gp	3 gp				Х
Oil (flask)	1 sp	7 cp	2 sp	Χ	Χ	Χ	Х
Poison, Basic (vial)	100 gp	75 gp	150 gp	Χ	Χ	Χ	X
Ram, Portable	4 gp	3 gp	6 gp				X
Spikes, Iron (10)	1 gp	7 sp	2 gp				X
[Tools]							
Disguise Kit	25 gp	18 gp	38 gp			Χ	Х
Forgery Kit	15 gp	11 gp	23 gp		Χ	Χ	Х
Poisoner's Kit	50 gp	38 gp	75 gp	Χ	Χ	Χ	Х
Thieves' Tools	25 gp	18 gp	38 gp	Χ	Χ	Χ	Х
Gaming Set							
Dice Set	1 sp	7 cp	2 sp	Χ	Χ	Χ	X
Playing Card Set	5 sp	3 sp	8 sp		Χ	Χ	Χ

Art and Games Theme

(Can apply to either a General Store or an Adventuring Supplies Shop)

Item Name	Cost (Normal)	Cost (Cheap)	Cost (Expensive)	Limited Stock	Rural Locale	Urban Locale	Premium Locale
[Tools]							
Artisan's Tools							
Calligrapher's Supplies	10 gp	8 gp	15 gp			Χ	Х
Glassblower's Tools	30 gp	22 gp	45 gp				Х
Painter's Supplies	10 gp	8 gp	15 gp	Х	Χ	Χ	X
Potter's Tools	10 gp	8 gp	15 gp			Χ	Х
Weaver's Tools	1 gp	7 sp	2 gp		Χ	Χ	X
Woodcarver's Tools	1 gp	7 sp	2 gp		Χ	Χ	Х
Disguise Kit	25 gp	18 gp	38 gp				X
Gaming Set							
Dice Set	1 sp	7 cp	2 sp	Х	Χ	Χ	X
Dragonchess Set	1 gp	7 sp	2 gp				Х
Playing Card Set	5 sp	3 sp	8 sp		Χ	Χ	X
Three-Dragon Ante Set	1 gp	7 sp	2 gp			Х	Х
Musical Instrument							
Bagpipes	30 gp	22 gp	45 gp				Х
Dulcimer	25 gp	18 gp	38 gp			Χ	X
Flute	2 gp	1 gp	3 gp	Х	Х	Х	Х
Lute	35 gp	26 gp	53 gp		Χ	Χ	Χ
Lyre	30 gp	22 gp	45 gp	Х	Х	Х	Х
Horn	3 gp	2 gp	5 gp			Χ	Х
Pan Flute	12 gp	9 gp	18 gp		Х	Х	Х
Shawn	2 gp	1 gp	3 gp			Χ	Х
Viol	30 gp	22 gp	45 gp				Х

Magical Theme

(Can apply to either a General Store or an Adventuring Supplies Shop)

Item Name	Cost (Normal)	Cost (Cheap)	Cost (Expensive)	Limited Stock	Rural Locale	Urban Locale	Premium Locale
[Adventuring Gear]							
Simple							
Crystal	10 gp	7 gp	15 gp			Χ	X
Orb	20 gp	15 gp	30 gp				X
Rod	10 gp	7 gp	15 gp		Χ	Χ	X
Staff	5 gp	3 gp	8 gp	Χ	Χ	Х	X
Wand	10 gp	7 gp	15 gp	Χ	Χ	Χ	X
Component Pouch	25 gp	18 gp	38 gp	Χ	Χ	Х	Х
Potion of Healing*	50 gp	38 gp	75 gp			Χ	X
Spellbook	50 gp	38 gp	75 gp		Х	Χ	Х

JEWELER / STONECUTTER ❤

Hard Sell (daily) at 1000 gp (Cheap: 750 gp, Expensive: 1500 gp)
Selling Cap (daily) at 2000 gp (Cheap: 1500 gp, Expensive: 3000 gp)

Item Name	Cost	Cost	Cost	Limited	Rural	Urban	Premium
	(Normal)	(Cheap)	(Expensive)	Stock	Locale	Locale	Locale
[ADVENTURING GEAR]							
Amulet/Necklace -	5 gp	3 gp	8 gp	Χ	Х	Χ	X
Exquisite							
Amulet/Necklace -	5 sp	3 sp	8 sp	Х	Х	Χ	X
Mundane				.,	.,	.,	.,
Earrings - Exquisite	4 gp	3 gp	6 gp	X	X	X	X
Earrings - Mundane Jewelry (+ Gem value)	4 sp	3 sp	6 sp	X	X	X	X
Ring - Exquisite	50 gp 3 gp	38 gp 2 gp	75 gp 5 gp	X	X	X	X
Ring - Mundane	3 sp	2 gp	5 sp	X	X	X	X
Signet Ring	5 gp	3 gp	8 gp		X	X	X
Arcane Focus	2 86	2 86	0.86				,
Crystal	10 gp	8 gp	15 gp			Х	Х
Orb	20 gp	15 gp	30 gp				X
[Tools]		<u> </u>	- 51				
Artisan's Tools							
Jeweler's Tools	25 gp	18 gp	38 gp		Х	Х	Χ
[Services]	23 gp	10 gb	30 gp		X	Α	X
Gemstone Appraisal (3)	5 gp	3 gp	8 gp	Х	Х	Х	X
Resizing Jewelry	5 gp 10 gp	3 gp 8 gp	8 gp 15 gp	۸	X	X	X
Set Gem (<100 gp)	45 gp	34 gp	68 gp		X	X	X
Set Gem (<100 gp)	75 gp	56 gp	113 gp		X	X	X
Set Gem (1k+ gp)	150 gp	113 gp	225 gp				X
Stonecutting (x cost)	0.25	(n/a)	(na/)			Х	Х
[Gems by Value]							
[10 GP Gemstones]							
Azurite	10 gp	7 gp	15 gp	Х	Х	Х	Х
(Deep blue)	Pb	, 94	20 Bb	~		^	•
Banded agate	10 gp	7 gp	15 gp	Х	Х	Х	Х
(Brown / Blue)	٠.	٠.	-				
Blue quartz	10 gp	7 gp	15 gp	Χ	Χ	Χ	X
(Pale blue)							
Eye agate	10 gp	7 gp	15 gp	Х	Х	Х	X
(Circles, gray / blue)							
Hematite	10 gp	7 gp	15 gp	Х	Х	Х	X
(Opaque gray-black)	40		4.5			.,	V
Lapis lazuli	10 gp	7 gp	15 gp	Х	Х	Х	Х
(Blue with yellow) Malachite	10 gp	7 gp	15 gp	Х	Х	Х	
(Striated greens)	10 gp	, gh	12 gh	^	^	^	
Moss agate	10 gp	7 gp	15 gp	Х	Х	Х	Х
(Pale, moss marks)	-0 Pb	, 84	10 Pb	^			,
Obsidian	10 gp	7 gp	15 gp	Χ	Х	Χ	
(Opaque black)	-	-					
Rhodochrosite	10 gp	7 gp	15 gp	Х	Х	Х	Х
(Light pink)							
Tiger eye	10 gp	7 gp	15 gp	Χ	Х	Χ	X
(Brown, gold center)							
Turquoise	10 gp	7 gp	15 gp	Х	Х	Х	
(Light blue-green)							

Item Name	Cost (Normal)	Cost (Cheap)	Cost (Expensive)	Limited Stock	Rural Locale	Urban Locale	Premium Locale
[50 GP Gemstones]							·
Bloodstone (Gray with red)	50 gp	38 gp	75 gp	Х	Х	Х	
Carnelian	50 gp	38 gp	75 gp	Х	Х	Х	Χ
(Opaque oranges) Chalcedony	50 gp	38 gp	75 gp	Х	Х	Х	Χ
(Opaque white)	01	01-	- 01-				
Chrysoprase (Clear green)	50 gp	38 gp	75 gp	Х	Х	Х	X
Citrine (Pale yellow-brown)	50 gp	38 gp	75 gp	Х	Х	X	X
Jasper (Blue, black, or brown)	50 gp	38 gp	75 gp	Х	Х	Х	
Moonstone (White + glow)	50 gp	38 gp	75 gp	X		Χ	X
Onyx (Black, white, or both)	50 gp	38 gp	75 gp	Х	Х	Х	Х
Quartz (Transparent range)	50 gp	38 gp	75 gp	X	Х	Х	
Sardonyx (Red & white)	50 gp	38 gp	75 gp	Х	Х	Х	Х
Star rose quartz	50 gp	38 gp	75 gp	X	Х	X	X
(White star) Zircon	50 gp	38 gp	75 gp	Х	Х	Х	X
(Pale blue-green)							
[100 GP Gemstones] Amber	100 gp	70 gp	150 gp	Х		Х	X
(Watery gold)	200 86	, o 8b	100 Pb				
Amethyst (Deep purple)	100 gp	70 gp	150 gp	X			X
Chrysoberyl (Yellow-green)	100 gp	70 gp	150 gp	Х		Х	Х
Coral (Opaque crimson)	100 gp	70 gp	150 gp	X			X
Garnet (Red, or violet)	100 gp	70 gp	150 gp	Х		Х	Х
Jade (Green to white)	100 gp	70 gp	150 gp	X		Х	X
Jet (Opaque deep black)	100 gp	70 gp	150 gp	Х		Х	Х
Pearl (Lustrous white to pink)	100 gp	70 gp	150 gp	X	Х	Х	X
Spinel	100 gp	70 gp	150 gp	Х		Х	Х
(Clear red to green) Tourmaline	100 gp	70 gp	150 gp	X		Х	X
(Pale Red / Brown) [500 GP Gemstones]							
Alexandrite	500 gp	375 gp	750 gp	X		Х	X
(Dark green) Aquamarine	500 gp	375 gp	750 gp	Х		Х	X
(Pale green-blue) Black pearl	500 gp	375 gp	750 gp	X			X
(Pure black)	500 an	275 00	750 an	V		Х	X
Blue spinel (Deep blue)	500 gp	375 gp	750 gp	Х		^	^
Peridot (Rich olive green)	500 gp	375 gp	750 gp	X		Х	Х
Topaz (Golden yellow)	500 gp	375 gp	750 gp	Х			Х

Item Name	Cost (Normal)	Cost (Cheap)	Cost (Expensive)	Limited Stock	Rural Locale	Urban Locale	Premium Locale
[1000GP Gemstones]							
Black Opal	1000 gp	750 gp	1500 gp	Χ			X
(Translucent green)							
Blue sapphire (Shades of blue)	1000 gp	750 gp	1500 gp	Х			Х
Emerald (Deep bright green)	1000 gp	750 gp	1500 gp	X		X	X
Fire opal (Firey red)	1000 gp	750 gp	1500 gp	Х			Х
Opal (Pale blue with green)	1000 gp	750 gp	1500 gp	Х		X	Х
Star ruby (Ruby with star)	1000 gp	750 gp	1500 gp	Х			Х
Star sapphire (Blue with star)	1000 gp	750 gp	1500 gp	Х			Х
Yellow Sapphire (Firey yellow)	1000 gp	750 gp	1500 gp	Х			Х
[5000GP Gemstones]							
Black Sapphire (Lustrous black)	5000 gp	3750 gp	7500 gp	Х			Х
Diamond (Transparent)	5000 gp	3750 gp	7500 gp	Х			Х
Jacinth (Firey orange)	5000 gp	3750 gp	7500 gp	Х			Х
Ruby (Shades of red)	5000 gp	3750 gp	7500 gp	Х			Х
[Powdering of Gems]							
10 gp Gemstones	20 gp	15 gp	30 gp	Χ	Х	Χ	X
50 gp Gemstones	70 gp	49 gp	105 gp	Х	Х	Х	Х
100 gp Gemstones	150 gp	113 gp	225 gp			Χ	X
500 gp Gemstones	600 gp	420 gp	900 gp			Х	Х
1000 gp Gemstones	1500 gp	1050 gp	2250 gp				Х
5000 gp Gemstones	6000 gp	4200 gp	9000 gp				Χ

Gemstone Availability

Selection	Gemstones Available	d%
Poor	Less than ten 10gp gemstones, and a single 50gp gemstone	1-40
Fair	Less than twenty 10gp gemstone, less than ten 50gp gemstones, and two 100gp gemstones	41-80
Moderate	Six of every basic 10gp gemstone, less than twenty 50gp gemstones, less than ten 100gp gemstones, three 500gp gemstones, and one gemstone of greater value than 500gp	81-90
Wide	Twelve of every basic 10gp gemstone, Six of every basic 50gp gemstone, less than twenty	91-
	100gp gemstones, less than ten 500gp gemstones, four gemstones of greater value than 500gp	100

Jewelry with stones already set (including rings, amulets, earrings, etc.), are readily available based on the gemstone availability, at the DM's discretion. Suggestions for gemstone values and descriptions are available in the DMG on page 134.

The "Powdering of Gems" service is an as needed task as most places aren't interested in keeping smashed up gemstones on hand. Some bigger locations may keep a few of the less valuable gems already powdered and bagged, but most places will do it on an as needed basis. More often than not, the customer would need to provide the gem in addition to paying the fee listed in the chart.

As with all locations, some services may have items not shown typically available on this chart or may offer services not typical for the area. These may come at a higher premium or be a service they only offer as a special reward for a job they need done as well

Important note 'Gem Shop' prices are based off a simple system of size vs. price, all gems are sold as large (Default price in the DMG guide located on page 134) and as such the price by gem size can be altered to suit your needs. "I.e. Large = 1:1, Medium = 1:10, Small = 1:100, Tiny = 1:1000".

To use this in an example for spell casting 'Chromatic Orb -1st level, Evocation' requires 'A Diamond worth at least 50 gp' so in this case a default 1:1 Large Diamond is worth 5000 gp and as such "5000/50=100" so in this case a 1:100 Small diamond is worth the required 50 gp to cast the spell. Smaller items.

POTION SHOP

Hard Sell (daily) at 500 gp (Cheap: 375 gp, Expensive: 750 gp) Selling Cap (daily) at 1000 gp (Cheap: 750 gp, Expensive: 1500 gp)

tem Name	Cost (Normal)	Cost (Cheap)	Cost (Expensive)	Limited Stock	Rural Locale	Urban Locale	Premium Locale
[Adventuring Gear]							
Acid (vial)	25 gp	18 gp	38 gp		Х	Х	Х
Alchemist's Fire (flask)	50 gp	38 gp	75 gp			Χ	Х
Antitoxin (vial)	50 gp	38 gp	75 gp	Χ	Х	Х	Х
Component Pouch	25 gp	18 gp	38 gp		Χ	Χ	Х
Oil (flask)	1 sp	7 cp	2 sp		Х	Х	Х
Perfume (vial)	5 gp	3 gp	8 gp				Х
Poison, Basic (vial)	100 gp	75 gp	150 gp	Χ	Х	Х	Х
Potion of Healing*	50 gp	38 gp	75 gp	Χ	Χ	Χ	Х
Vial	1 gp	7 sp	2 gp	Χ	Х	Х	Х
Alchemy Ingredients]						
Common	3 sp	2sp	5sp	Х	Х	Х	Х
Uncommon	1 gp	7 sp	2 gp	Χ	Χ	Χ	Х
Rare	10 gp	7 gp	15 gp	Χ		Х	Х
Very Rare	30 gp	22 gp	45 gp	Χ			Χ
Tools]							
Artisan's Tools							
Alchemist's Supplies	50 gp	38 gp	75 gp			Х	Х
Brewer's Supplies	20 gp	15 gp	30 gp	Χ	Χ	Χ	X
Cook's Utensils	1 gp	7 sp	2 gp			Х	Х
Poisoner's Kit	50 gp	38 gp	75 gp		Χ	Χ	Χ
[Magic Items*]							
Potions - ½ Price when buying	g back						
Common	50 gp	38 gp	75 gp	Х	Х	Х	Х
Uncommon	250 gp	175 gp	375 gp	Χ	Χ	Χ	X
Rare	2500 gp	1750 gp	3750 gp			Х	Х
Very Rare	12500gp	9375 gp	18750 gp			Χ	Χ
Legendary	62500gp	46875gp	93750 gp				Х
[Miscellaneous]							
Spell Components	See Spell	(x0.75)	(x1.5)	Х	Х	Х	Х

Potion Availability

Selection	Potion Names	d%
Poor	(C) Healing, Climbing, (U) Water Breathing, (R) Gaseous Form	1-25
Fair	(U) Greater Healing, Resistance, (R) Elixir of Health, Diminution	26-50
Moderate	(U) Animal Friendship, Growth, Potion of Poison (disguised), (R) Heroism, Superior Healing, Frost/Stone Giant Strength, Clairvoyance	51-80
Wide	(U) Oil of Slipperiness, Philter of Love, Fire Breath, (R) Oil of Etherealness, Fire Giant Strength, Invulnerability, Mind Reading,	81-100

Selling Magical Items - *1/2 Price when buying back consumables

Rarity	Price*	Weapon	Ammunition	Shield	Armor
Common	100gp				
Uncommon	400gp	+1	+1	+1	
Rare	4000gp	+2	+2	+2	+1
Very Rare	40000gp	+3	+3	+3	+2
Legendary	200000gp				+3

ARCANE SHOP &

Hard Sell (daily) at 750 gp (Cheap: 562 gp, Expensive: 1125 gp) Selling Cap (daily) at 1500 gp (Cheap: 1125 gp, Expensive: 2260 gp)

Item Name	Cost	Cost	Cost	Limited	Rural	Urban	Premium
Process 2	(Normal)	(Cheap)	(Expensive)	Stock	Locale	Locale	Locale
[Weapons]							
Simple Melee							
Quarterstaff	2 sp	1 sp	3 sp	Х	Χ	Χ	Х
[Adventuring Gear]							
Abacus	2 gp	1 gp	4 gp	Χ	Χ	Χ	Х
Bottle, glass	2 gp	1 gp	3 gp		Χ	Χ	Χ
Candle	1 cp	1 cp	2 cp	Χ	Χ	Χ	X
Case, Map or Scroll	1 gp	7 sp	2 gp		Χ	Х	Х
Component Pouch	25 gp	18 gp	38 gp				
Hourglass	25 gp	18 gp	38 gp				Х
Ink (1 ounce bottle)	10 gp	7 gp	15 gp		X	X	Χ
Ink Pen	2 cp	1 cp	3 cp		Х	Х	Х
Paper (one sheet)	2 sp	1 sp	3 sp			X	Χ
Parchment (one sheet)	1 sp	7 cp	2 sp		X	X	X
Pouch	5 sp	3 sp	8 sp		Х	X	X
Robes	1 gp	7 sp	2 gp		.,	X	X
Spellbook	50 gp	38 gp	75 gp		X	X	X
Vial	1 gp	7 sp	2 gp		Х	X	Х
Arcane Focus				.,	.,	.,	.,
Crystal	10 gp	7 gp	15 gp	X	Х	X	X
Orb	20 gp	15 gp	30 gp		V	X	X
Rod	10 gp	7 gp	15 gp	V	X	X	X
Staff Wand	5 gp	3 gp	8 gp	X X	X	X	X
	10 gp	7 gp	15 gp	^	^	^	^
Druidic Focus	4	7	2	X	V	Х	X
Sprig of Mistletoe Totem	1 gp	7 sp 7 sp	2 gp	X	Х	X	X
Wooden Staff	1 gp 5 gp	7 sp 3 gp	2 gp 8 gp	Х	Х	X	X
Yew Wand	10 gp	7 gp	15 gp	^	X	X	X
[Tools]	10 86	7 84	13 gp		Λ	Α	X
Artisan's Tools					.,	.,	.,
Alchemist's Supplies	50 gp	38 gp	75 gp		Х	X	X
Calligrapher's Supplies	10 gp	7 gp	15 gp			Χ	Х
Musical Instrument							
Lute	35 gp	26 gp	53 gp			X	X
Lyre	30 gp	22 gp	45 gp				Х
[Magic Items*]							
Spell Scrolls / Gems - ½ Pi							
Common (Cantrip)	50 gp	38 gp	75 gp	Χ	Χ	Χ	Х
Common (Level 1)	100 gp	75 gp	150 gp	Х	Х	Х	Х
Uncommon (Level 2)	250 gp	187 gp	375 gp			X	Χ
Uncommon (Level 3)	500 gp	375 gp	750 gp			X	Х
Rare (Level 4)	2500 gp	1875 gp	3750 gp				Х
Rare (Level 5)	5000 gp	3750 gp	7500 gp				X
Rare (Level 5)	5000 gp	3750 gp	7500 gp				X
[Services]							
Magic Appraisal (Identify)	100 gp	75 gp	150 gp	Х	Х	Х	Х
[Miscellaneous]							
Spell Components	See Spell	(x0.75)	(x1.5)		Χ	Χ	Χ
		-					

Spell Scroll

Selection	Offensive Spells	Support Spells	d%
Poor	(0) Shocking Grasp, (1) Burning Hands, (2) Melf's Acid Arrow, (3) Lightning Bolt, (4) Ice Storm, (5) Hold Monster	(0) Mending, (1) Alarm, (2) Magic Weapon, (3) Haste, (4) Mordenkainen's Faithful Hound, (5) Bigby's Hand	1-25
Fair	(0) Fire Bolt, (1) Magic Missile, (2) Flaming Sphere, (3) Fire Ball, (4) Wall of Fire, (5) Cone of Cold (<i>Inc. Poor availability list</i>)	(0) Mage Hand, (1) Tensor's Floating Disc,(2) Invisibility, (3) Fly, (4) Stoneskin,(5) Teleportation Circle (Inc. Poor availability list)	26-60
Moderate	(0) Acid Splash, Chill Touch, (1) Chromatic Orb, Sleep, (2) Hold Person, Scorching Ray, (3) Bestow Curse, Slow, (4) Phantasmal Killer, Confusion, (5) Cloudkill, Conjure Elemental (Inc. Poor/Fair availability list)	(0) Light, Message, (1) Detect Magic, Jump, (2) Darkness, Levitate, (3) Dispel Magic, Water Breathing, (4) Arcane Eye, Greater Invisibility (5) Scrying, Telekenisis (Inc. Poor/Fair availability list)	61-80
Wide	(0) Friends, Minor Illusion, Poison Spray, (1) Color Spray, Ray of Sickness, Tasha's Hideous Laughter, (2) Blindness/Deafness, Cloud of Daggers, Ray of Enfeeblement, (3) Hypnotic Pattern, Sleet Storm, Vampiric Touch (4) Conjure Minor Elementals, Fire Shield, Otiluke's Resilient Sphere, (5) Dominate Person, Gaes, Planar Binding (Inc. Poor/Fair/Moderate availability list)	(0) Blade Ward, Dancing Lights, Prestidigitation, (1) Feather Fall, Identify, Mage Armor, (2) See Invisibility, Arcane Lock, Knock, (3) Leomund's Tiny Hut, Magic Circle, Tongues, (4) Dimension Door, Leomund's Secret Chest, Polymorph, (5) Legend Lore, Rary's Telepathic Bond, Wall of Stone (Inc. Poor/Fair availability list)	81-95
Full	(All Wizard Spells Level 1-5 and cantrips)	(All Wizard Spells Level 1-5 and cantrips)	96-100

Selling Magical Items - *1/2 Price when buying back consumables

Rarity	Price*	Weapon	Ammunition	Shield	Armor
Common	100gp				
Uncommon	400gp	+1	+1	+1	
Rare	4000gp	+2	+2	+2	+1
Very Rare	40000gp	+3	+3	+3	+2
Legendary	200000gp				+3

MARKET PRODUCE / FOOD

Adventurer's Steak: The meat is of unknown origin, so no one can tell what the meat came from, but it's assumed safe to eat. (5): Denotes a sweet item.

Item Name	Cost	Cost	Cost	Limited	Rural	Urban	Premium
Fr. 1 (a) 111 3	(Normal)	(Cheap)	(Expensive)	Stock	Locale	Locale	Locale
[Vendor/ Stand Items]							
Non-Alcoholic Drinks – C	- 1-						
Coffee	5 cp	3 cp	8 cp		X	Χ	X
Goodberry "Wine"	1 sp	7 cp	2 sp	Х	Х	X	Х
Fruit Juice (Varies)	5 cp	3 ср	8 cp	Х		Χ	X
Milk (Local Variety)	3 cp	2 cp	5 cp	Х	Х	Х	X
Fruits – Single							
In Season	1 cp	1 cp	2 cp		Χ	Χ	X
Out of Season	5 cp	3 cp	8 cp	Х			X
Vegetables – Each / Bush	hel						
Amaranth Leaf/ Greens	5 cp	3 ср	8 cp		Χ	Χ	X
Broccoli/ Cauliflower	3 ср	2 cp	5 cp		Х	Χ	Х
Cabbage/ Lettuce	2 cp	1 cp	3 ср		Χ	Χ	X
Fruit "Vegetable"	5 cp	3 ср	8 cp		Х	Χ	Х
Legumes	4 cp	3 cp	6 cp		Χ	Χ	X
Root Vegetable/ Tuber	1 cp	1 cp	2 cp		Х	Χ	X
Grains - Per lb./ Flour - 3	½ lb.						
Amaranth	2 gp	1 gp	3 gp	Х			Х
Barley/ Rye	2 cp	1 cp	3 cp		Х	Χ	X
Oats	5 sp	3 sp	8 sp			Х	Х
Quinoa	1 gp	7 sp	2 gp			Χ	X
Rice	5 cp	3 cp	8 cp				Х
Wheat	1 sp	7 cp	2 sp	Х		Χ	X
Baked Goods – Per Item							
Almond/ Sweet Roll (S)	1 sp	7 cp	2 sp	Х		Х	Х
Seedcake	5 cp	3 cp	8 cp		Х	X	X
Cheat/ Wheaten Loaf	2 sp	1 sp	3 sp	Х		X	X
Cheese Danish	1 sp	7 cp	2 sp	X		X	X
Fruit Tart (S)	2 sp	1 sp	3 sp	X	Х	X	X
Manchet Loaf	1 gp	7 sp	2 gp	X	~		X
Quince Bread Slice (S)	2 sp	1 sp	3 sp	X			X
Rye Loaf	2 cp	1 cp	3 cp		Х	Х	X
Protein – Per lb.		+p-					
Beef/ Buffalo/ Deer	3 sp	2 sp	5 sp		Х	X	Х
Boar/ Chicken/ Pork	8 cp	6 cp	12 cp		X	X	X
Dried/ Salted Meat	5 sp	3 sp	8 sp		X	X	X
Egg (for 6)	3 cp	2 cp	5 cp		X	X	X
Fish	6 sp	4 sp	9 sp	Х		X	X
Insects/ Small Game	4 cp	3 cp	6 cp	Α	Х	X	X
Goat	1 sp	7 cp	2 sp		X	X	X
Lamb	1 gp	7 sp	2 gp	Х		X	X
Shellfish (Oceanic)	2 gp	1 gp	2 gp 3 gp	X			X
Cheeses – Per ½ lb.	- 64	- 64	~ 6P	^			
Brie	2 sp	1 sp	3 sp	Х	Х	Х	Х
Cheddar	2 sp 1 gp	7 sp	2 gp	^	^	^	X
Cottage	1 gp 4 cp	7 sp 3 cp	2 gp		Х	Х	X
Parmesan					^	X	X
	5 sp	3 sp	8 sp	Х	Х	X	X
Specialty	2 gp	1 gp	3 gp	X	X	Х	Λ
Spices – Per ½ Ounce Gro		_	2	· ·			
Cinnamon	1 sp	7 cp	2 sp	X		X	X
Coriander	3 cp	2 cp	5 cp	Х		X	Х

Item Name	Cost (Normal)	Cost (Cheap)	Cost (Expensive)	Limited Stock	Rural Locale	Urban Locale	Premium Locale
Cumin	7 cp	4 cp	13 cp	Χ		Χ	X
Garlic	2 cp	1 cp	3 ср	Х		Х	Х
Mustard	1 sp	7 cp	2 sp	Χ		Χ	X
Nutmeg	8 cp	6 cp	12 cp	Χ		Χ	X
Pepper	5 cp	3 cp	8 ср	Χ	Χ	Χ	X
Salt	6 cp	4 cp	9 ср	Χ	Χ	Χ	Χ
Specialty	2 sp	1 sp	3 sp	Χ			Χ

COMMON MEAL / INN

[Color] Dragon Steak: The meat comes from the kind of dragon you choose. Flavor varies by type. (Ex. Red is spicy, Green is sour, etc.)

Item Name	Cost (Normal)	Cost (Cheap)	Cost (Expensive)	Limited Stock	Rural Locale	Urban Locale	Premium Locale
[Breakfast Options]	(itorinal)	(Circup)	(Expensive)	Jedek	Locale	Locale	Eccuic
Commoner							
"Meat" Stick	3 ср	2 cp	5 cp		Х	X	X
Roasted Locusts	3 cp	2 cp	5 cp		X	Λ.	Х
Cheese Omelet	4 cp	3 cp	6 cp		X	Х	Х
Ham & Cheese on Rye	5 cp	3 cp	8 cp	Х	X	X	X
Merchant	3 cp	5					
Bacon & Egg Sandwich	3 sp	2 sp	5 sp		Х	X	Х
Omelet "your' Way	3 sp	2 sp	5 sp		X	X	
Bloodhawk Eggs	4 sp	3 sp	6 sp	Х	X	X	Х
Bacon Stuffed Bread	5 sp	3 sp	8 sp	X		X	X
Noble	<i>3</i> 3p	3 3p	0 3p	Λ		Α	Х
Frittata & Herbs	1 gp	7 sp	2 gp	Х		Х	Х
Bacon & Owlbear Eggs	2 gp			X		X	X
Boar Ham Steak & Eggs		1 gp 1 gp	3 gp	X		X	X
Truffle Omelet	2 gp		3 gp	X		Α	X
	3 gp	2 gp	5 gp				^
[Lunch options]							
Commoner							
Stockpot Stew/ Soup	4 cp	3 cp	6 ср		Х	Χ	X
"Adventurer's" Steak	4 cp	3 ср	6 cp		Х	Х	Х
Minced Pork	5 cp	3 cp	8 ср	Χ	Х	Χ	X
Roast Goat & Cheese	6 cp	4 cp	9 ср	Χ	Х	Х	X
Merchant							
Roast Lamb & Cheese	4 sp	3 sp	6 sp		Х	Х	Х
Boar Tenderloin	5 sp	3 sp	8 sp	Χ	Χ	Χ	Х
Baked Goose Breast	5 sp	3 sp	8 sp	Χ	Х	Х	Х
Grilled Salmon	6 sp	4 sp	9 sp	Χ		Χ	X
Noble							
Rack of Lamb	2 gp	1 gp	3 gp	Χ		Χ	Х
Shellfish Platter	3 gp	2 gp	5 gp	Х		Х	Х
Dragon Turtle Soup	4 gp	3 gp	6 gp	Χ		Χ	Х
Roc Meat Portion	5 gp	3 gp	8 gp	Х			Х
[Rooms, Inns/ Taverns]			<u> </u>				
Commoner (Poor)	2 sp	1 sp	4 sp	Х	Х	Х	Х
Modest	1 gp	50 sp	2 gp	X	X	X	X
Merchant (Comfortable)	2 gp	1 gp	4 gp	X	X	X	X
Wealthy	4 gp	2 gp	8 gp	X		X	X
Noble (Aristocratic 10 gp+)	10 gp	9 gp	15 gp	X			X

HIGH END CLOTHING *****

Cost below is based on fine fabric prices for "Fine Clothes" option. Unless PCs provide material, add the parts value from the chart above x2 for item cost based on creature CR. If they provide material, add the sell value to the total.

These custom items do not improve/ hinder AC.

Any item that typically has a lining has a cloth lining as part of the price.

Item Name	Cost	Cost	Cost	Limited	Rural	Urban	Premium
	(Normal)	(Cheap)	(Expensive)	Stock	Locale	Locale	Locale
[Custom Clothing Item							
Bandolier	8 gp	6 gp	12 gp	Х		Х	Х
Belt	2 gp	1 gp	3 gp	Χ	Х	Χ	Х
"Better" Backpack	4 gp	3 gp	6 gp	Х		Х	Х
Blouse	1 gp	7 sp	2 gp	Χ		Χ	Χ
Breeches	1 gp	7 sp	2 gp	Χ		Х	Х
Boots	4 gp	3 gp	6 gp	Χ	Х	Χ	Х
Bow Tie	5 sp	3 sp	8 sp	Х		Х	Х
Cloak / (Mantle, -1 gp)	4 gp	3 gp	6 gp	Χ		Χ	Х
Coat	5 gp	3 gp	8 gp	Χ		Χ	Х
Coin Purse	1 gp	7 sp	2 gp	Χ	Χ	Χ	X
Corset	3 gp	2 gp	5 gp	Χ		Χ	Х
Dress	7 gp	4 gp	13 gp	Χ		Χ	X
Dress Pants	2 gp	1 gp	3 gp	Х		Х	Х
Dress Shirt	1 gp	7 sp	2 gp	Χ		Χ	X
Dress Shoes	3 gp	2 gp	5 gp	Х		Х	X
Ghillies (Dance Shoes)	2 gp	1 gp	3 gp	Χ		Χ	Х
Gloves	1 gp	7 sp	2 gp	Χ		Χ	Χ
Hat	2 gp	1 gp	3 gp	Χ		Χ	X
Jacket	4 gp	3 gp	6 gp	Χ		Χ	Χ
Jerkin/ (Tabard, +1 gp)	2 gp	1 gp	3 gp	Χ		Χ	Х
Pouch	1 gp	7 sp	2 gp	Χ	Χ	Χ	Χ
Robe	5 gp	3 gp	8 gp	Χ		Χ	Х
Sandals	3 gp	2 gp	5 gp	Χ	Χ	Χ	Χ
Scarf	5 sp	3 sp	8 sp	Χ		Χ	X
Skirt / (Kilt +1 gp)	3 gp	2 gp	5 gp	Χ		Χ	Χ
Swimwear	1 gp	7 sp	2 gp	Χ		Χ	Х
Tie	5 sp	3 sp	8 sp	Χ		Χ	Х
Tunic	5 sp	3 sp	8 sp	Χ		Χ	X
Undergarments	5 sp	3 sp	8 sp	Χ	Χ	Χ	Χ
Vests	3 gp	2 gp	5 gp	Χ		Χ	Х
[Extras]							
Closure Devices (Options)						
Buckles	1 sp	7 cp	2 sp	Χ		Χ	Х
Snaps	5 sp	3 sp	8 sp	Χ		Χ	Х
Embroidery (per foot)	2 gp	1 gp	3 gp	Х		Х	Х
Linen Cloth Construction	+1 gp	+7 sp	+2 gp	Χ		Χ	Х
Lining (Material Options)							
Fur	3 gp	2 gp	5 gp	Χ		Χ	Х
Leather (Basic)	4 gp	3 sp	6 gp	Х		Х	Х
Leather (Specialty)	+CR% N.	+CR% L.	+CR% H.	Χ		Χ	Х
Silk	3 gp	2 gp	5 gp	Х		Х	Х
Misc. (At vendor's Discre	tion)						
Pockets (flaps +2 sp/	1 gp	7 sp	2 gp	Х		Х	Х
pocket)							

LEATHERWORKER *

Hard Sell (daily) at 500 gp (Cheap: 375 gp, Expensive: 750 gp) Selling Cap (daily) at 1000 gp (Cheap: 750 gp, Expensive: 1500 gp)

tem Name	Cost (Normal)	Cost (Cheap)	Cost (Expensive)	Limited Stock	Rural Locale	Urban Locale	Premium Locale
[Armor]							
Light Armor							
Leather	10 gp	7 gp	15 gp	Χ	Χ	Χ	Х
Studded Leather	45 gp	33 gp	68 gp		Χ	Х	Х
Medium Armor							
Hide	10 gp	7 gp	15 gp	Χ	Х	Х	Х
Shield							
Shield	10 gp	7 gp	15 gp			Х	Х
[Weapons]							
Simple Ranged							
Sling	1 sp	7 cp	2 sp		Χ	Χ	Χ
[Adventuring Gear]							
Waterskin	2 sp	1 sp	3 sp	Χ	Χ	Χ	Χ
[Tools]							
Artisan's Tools							
Cobbler's Tools	5 gp	3 gp	8 gp		Х	Х	Х
Leatherworker's Tools	5 gp	3 gp	8 gp	Χ	Χ	Χ	Х
Musical Instrument							
Bagpipes	30 gp	22 gp	45 gp				Χ
Drum	6 gp	4 gp	9 gp			Χ	Х

CREATURE PARTS VALUES *

Item Name	Cost (Normal)	Cost (Cheap)	Cost (Expensive)
[Selling Value (Creature XP %)] CR: 0 – 6			
CR: 7 – 12	5%	3%	8%
CR: 13 – 18	10%	7%	15%
CR: 19 – 24	25%	18%	38%
CR: 25+	50%	38%	75%

TAILOR / TEXTILES **₹**

Hard Sell (daily) at 375 gp (Cheap: 281 gp, Expensive: 500 gp) Selling Cap (daily) at 750 gp (Cheap: 562 gp, Expensive: 1000 gp)

Item Name	Cost (Normal)	Cost (Cheap)	Cost (Expensive)	Limited Stock	Rural Locale	Urban Locale	Premium Locale
[ADVENTURING GEAR]							
Basket	4 sp	3 sp	6 sp	Х	Х	Х	Х
Cloak, Canvas	7 sp	5 sp	11 sp		Χ	Χ	Х
Cloak, Leather	2 gp	1 gp	3 gp	Х		Х	Х
Cloak, Leather, Lined	4 gp	3 gp	6 gp	Χ		Χ	Х
Hide	10 gp	7 gp	15 gp		Х	Х	Х
Clothes, Common	5 sp	3 sp	8 sp	Χ	Χ	Χ	Х
Clothes, Costume	5 gp	3 gp	8 gp				Х
Clothes, Fine	15 gp	11 gp	23 gp			Χ	Х
Clothes, Traveler's	2 gp	1 gp	3 gp		Χ	Χ	Х
Component Pouch	25 gp	18 gp	38 gp				Х
Pouch	5 sp	3 sp	8 sp	Χ	Χ	Χ	Х
Robes	1 gp	7 sp	2 gp		Χ	Χ	Х
Sack	1 cp	1 cp	2 cp	Χ	Χ	Χ	Х
Tent, Two-person	2 gp	1 gp	3 gp			Χ	Х
[Miscellaneous]							
Bone Needle (5)	3 ср	2 cp	5 cp		Χ	Χ	Х
Steel Needle (1)	1 sp	1 sp	2 sp			Χ	Х
Cotton Thread (30 feet)	5 sp	3 sp	8 sp	Χ		Χ	Х
Leather Cord (15 feet)	1 gp	7 sp	2 gp	Х	Х	Х	Х
[TOOLS]							
Artisan's Tools							
Weaver's Tools	1 gp	7 sp	2 gp	Χ	Χ	Χ	Х

SPECIAL ARMOR MATS. *



For other armors item prices, divide the full price by 10 (leather armor price) and multiply parts by that.

Item Name	Cost	Cost	Cost	Limited	Rural	Urban	Premium
	(Normal)	(Cheap)	(Expensive)	Stock	Locale	Locale	Locale
[Custom Armor Parts]							
Bracers	5 sp	3 sp	8 sp	Χ		Χ	X
Breastplate	3 gp	2 gp	5 gp	Χ			X
Boots	1 gp	3 gp	6 gp	Χ		Х	X
Cloak/ (Mantle, -1 gp)	6 gp	4 gp	9 gp	Χ			X
Cuisse (Thigh Armor)	1 gp	7 sp	2 gp	Χ		Χ	X
Full Arm Armor (Pair)	1 gp	7 sp	2 gp	Χ			X
Full Leg Armor (Pair)	2 gp	1 gp	3 gp	Χ			X
Gauntlets	1 gp	7 sp	2 gp	X		Χ	X
Gloves	5 sp	3 sp	8 sp	Χ		Χ	X
Gorget (Neck)	5 sp	3 sp	8 sp	Χ		Χ	X
Greaves (Lower Leg)	1 gp	7 sp	2 gp	Χ		Χ	X
Harness (Chest & Back),	7 gp	4 gp	13 gp	Χ			X
Extra							
Helmet	2 gp	1 gp	3 gp	Χ		Χ	X
Pauldrons (Shoulders)	1 gp	7 sp	2 gp	Χ			X
Sabatons (Feet)	5 sp	3 sp	8 sp	Χ		Х	X

Item Name	Cost (Normal)	Cost (Cheap)	Cost (Expensive)	Limited Stock	Rural Locale	Urban Locale	Premium Locale
[Custom Accessories]							
Buckler (1 Unit)	8 gp	6 gp	12 gp	Χ	Χ	Χ	X
Quiver (1 Unit)	1 gp	7 sp	2 gp	Х	X	Х	X
Sheathe (See Unit Note)	8 sp	6 sp	12 sp	Χ	Χ	Χ	X

SPECIAL CRAFTING MATS.



This material list comes from the City and Wild "Pay What You Want" (not mine) addition on DMsguild. Premium Locale "XX" denotes Very Rare Material.

tem Name	Cost	Cost	Cost	Limited	Rural	Urban	Premium
	(Normal)	(Cheap)	(Expensive)	Stock	Locale	Locale	Locale
[Name] (Per unit Price)							
Adamantite	250 gp	125 gp	400 gp	Х		Х	Х
Aerocrystal	500 gp	300 gp	700 gp	Χ			Х
Aquastone	100 gp	50 gp	180 gp	Χ		Х	Х
Asmoroch Steel	500 gp	400 gp	680 gp	Χ			X
Asmoroch Wood	500 gp	400 gp	680 gp	Χ			Х
Beast Feathers (CR Value)	CR% N.	CR% L.	CR% H.	Χ			Х
Bone (CR Value)	CR% N.	CR% L.	CR% H.	Χ	Х	Х	Х
Chitin (CR Value)	CR% N.	CR% L.	CR% H.	X		Χ	Х
Cold Iron	100 gp	60 gp	200 gp	X	Χ	Χ	Х
Coral	100 gp	60 gp	200 gp	Χ	Χ	Χ	Х
Creature Hide (CR Value)	CR% N.	CR% L.	CR% H.	Х	Х	Х	Х
Creature Scales (CR Value)	CR% N.	CR% L.	CR% H.	Χ		Χ	Х
Darksteel	250 gp	120 gp	380 gp	Х		Х	Х
Darkwood	100 gp	60 gp	300 gp	X	Χ	Χ	Х
Dwarvenstone	500 gp	350 gp	680 gp	Х			Х
Eternal Ice	500 gp	350 gp	680 gp	Χ			Х
Ignum	500 gp	350 gp	680 gp	Х			Х
Infernal Leather	750 gp	550 gp	1100 gp	Χ			XX
Infernal Steel	750 gp	550 gp	1100 gp	Х			XX
Leafweave	100 gp	60 gp	200 gp	Χ	Χ	Χ	X
Mithril	250 gp	125 gp	380 gp	Х		Х	Х
Obsidian	200 gp	100 gp	300 gp	Χ		Χ	Х
Orichalum	500 gp	350 gp	680 gp	Х			Х
Plague Steel	250 gp	125 gp	400 gp	X		Χ	Х
Plague Wood	250 gp	125 gp	400 gp	Х		Х	Х
Shadowsilk (CR Value)	CR% N.	CR% L.	CR% H.	Χ		Χ	Χ
Shadowfell Linen	800 gp	600 gp	1200 gp	Х			XX
Spiritual Wood	250 gp	125 gp	380 gp	Χ		Χ	X
Stellar Iron	750 gp	550 gp	1100 gp	Х			XX

TATTOO SHOP

Original PDF containing <u>Tattoo Information</u> from GMBinder (not mine). If the subject provides the ink, 10-30% of the ink cost will be added for the tattooist using their equipment.

IAIIOO	31101	****	the tattooist using their equipment.						
Item Name	Cost (Normal)	Cost (Cheap)	Cost (Expensive)	Limited Stock	Rural Locale	Urban Locale	Premium Locale		
Specialty Inks, Pri		(Circup)	(Expensive)	Jioth	Locale	Locale	Locale		
Beastial Ink	cc pci 3izcj								
	12F an	162 an	100 an	V	V	V	V		
Small Medium	125 gp	163 gp	190 gp	X	Х	X	X X		
	250 gp	175 gp	375 gp	X		^	X		
Large	500 gp	375 gp	750 gp	۸			Λ		
Detection Ink (Color:		700	4.500	ν,		V	V		
Small	1,000 gp	700 gp	1,500 gp	X		X	X		
Medium	2,000 gp	1,400 gp	3,000 gp	X		X	X		
Large	4,000 gp	2,800 gp	6,000 gp	^			^		
Elemental Ink (Choic		105	225	V	V	V	V		
Small	150 gp	105 gp	225 gp	X	Х	X	X		
Medium	300 gp	210 gp	450 gp	X		X	X		
Large	600 gp	420 gp	900 gp	Х			X		
Glamor Ink (Choice \	•			.,	.,		.,		
Small	100 gp	70 gp	150 gp	Х	Х	Х	X		
Medium	200 gp	140 gp	300 gp	X		Х	X		
Large	400 gp	2800 gp	600 gp	Х			Х		
Glow Ink (Choice Va									
Small	100 gp	70 gp	150 gp	Х	Х	Χ	X		
Medium	200 gp	140 gp	300 gp	Х		Х	Х		
Large	400 gp	280 gp	600 gp	Χ			X		
Metallic-Ink (Basic N	Aetals)								
Small	150 gp	105 gp	225 gp	Χ	Χ	Χ	X		
Medium	300 gp	210 gp	450 gp	Х		Х	Х		
Large	600 gp	420 gp	900 gp	Χ			X		
Mood Ink (Single Co.	lor)								
Small	100 gp	70 gp	150 gp	Χ	Χ	Χ	X		
Medium	200 gp	140 gp	300 gp	Χ	Χ	Χ	Χ		
Large	400 gp	280 gp	600 gp	Х			Х		
Prismatic Ink (Single	Color)								
Small	150 gp	105 gp	225 gp	Χ	Χ	Χ	Х		
Medium	300 gp	210 gp	450 gp	Χ	Х	Χ	Х		
Large	600 gp	420 gp	900 gp	Χ			Χ		
Shifting Ink (GM Cho	oice)								
Small	5,000 gp	3,500 gp	7,500 gp	Χ		Χ	Х		
Medium	10,000 gp	7,000 gp	15,000 gp	Х			Х		
Large	20,000 gp	14,000 gp	30,000 gp	Χ			X		
Temporary Ink (Blac	k Only)								
Small	50 gp	35 gp	75 gp	Х	Х	Χ	Χ		
Medium	100 GP	70 GP	150 gp	Х	Х	Х	Х		
Large	200 gp	140 gp	300 gp	Χ		Χ	Х		
3-D Ink (Colors Vary))								
Small	350 gp	245 gp	525 gp	Х		Х	Х		
Medium	700 gp	490 gp	1,050 gp	X		X	X		
Large	1,400 gp	980 gp	2,100 gp	X		.,	X		
1 oz Bottles of Ba		OF .	, - 0						
•		10 an	22 an	V	Х	Х	Х		
Any Color	15 gp	10 gp	23 gp	Х	Α	Α	٨		
[Miscellaneous]									
Full Ink Set	200 gp	140 gp	300 gp	Χ			X		
Needle Set	5 gp	3 gp	8 gp	Х		Х	Х		
Medical Supplies	30 gp	22 gp	45 gp	Χ			Х		
Sketchbook	25 gp	18 gp	38 gp		Х	Х	Х		
Artisans Tools									
Tattooist's Tools	70 gp	49 gp	105 gp	Х			X		

TATTOO AVAILABILITY

Item Name	Cost	Size	Complexity	Rural	Urban	Premium	Special
				Locale	Locale	Locale	Locale
[Tattoo + Complexity]							
All Seeing Eye	2,000 gp	Small	Average		Х	Х	
Artisan's Hands	4,000 gp	Small	Ornate			X	
Eye of Darkvision	2,000 gp	Small	Average		Х	Х	
Eye of the Seer	2,000 gp	Small	Average				x
Eye of Truesight	4,000 gp	Small	Ornate		Х	Х	
Elemental Fist Tattoo(s)	4,000 gp	Medium	Average				Χ
Fortress Tattoo	8,000 gp	Large	Average			Х	
Mark of the Anchor	1,000 gp	Small	Simple		Х	X	
Mark of the Marksman	4,000 gp	Medium	Average		Х	Х	
Mark of Melee	2,000 gp	Medium	Simple	Х	Х	X	
M.O.T. Death Walker	16,000 gp	Large	Ornate			Х	
Mark of the Driftglobe	4,000 gp	Medium	Average				Χ
Mark of the Dryad	8,000 gp	Medium	Ornate				Х
Mark of the Elemental	8,000 gp	Medium	Ornate			X	
Mark of Elvenkind	4,000 gp	Medium	Average			Х	
Mark of the Flock	16,000 gp	Large	Ornate				Χ
Mark of the Ghast	4,000 gp	Medium	Average				Х
Mark of the Healer	8,000 gp	Medium	Ornate		Х	X	
M.O.T. Hummingbird	4,000 gp	Large	Simple	Х	Х	Х	
Mark of the Kraken	2,000 gp	Medium	Simple				Χ
Mark of the Ox	16,000 gp	Large	Ornate				Х
Mark of the Pack master	8,000 gp	Medium	Ornate				Χ
Mark of the Pit Fiend	8,000 gp	Medium	Ornate				Х
M.O.T. Snake Charmer	8,000 gp	Medium	Ornate				Χ
Mark of the Soulmates	4,000 gp	Small	Ornate			Х	
Mark of the Spider	2,000 gp	Medium	Simple		Х	X	
M.O.T. Spirit master	8,000 gp	Medium	Ornate				Х
Mark of the Tarrasque	8,000 gp	Large	Average				Χ
Mark of the Telepath	4,000 gp	Small	Ornate			Х	
M.O.T. Weapon master	2,000 gp	Small	Average			X	
Maw of the Dragon	8,000 gp	Medium	Ornate				Х
Owner's Mark	2,000 gp	Small	Simple	Х	Х	X	
Scar of Bravery	2,000 gp	Medium	Simple	Х	Х	Х	
Slave's Mark	100 gp	Small	Simple	Х	Х	X	
Spirit of the [Animal]	16,000 gp	Large	Ornate				Х
Spirit Walker's Sigil	4,000 gp	Medium	Average				Χ
Tattoo of Leaping	8,000 gp	Medium	Ornate			X	
Tattoo of Luck	4,000 gp	Small	Ornate			X	
Tattoo of Menace	4,000 gp	Small	Ornate			X	
Tattoo of Major	8,000 gp	Large	Average			X	
Protection							
Tattoo of Protection	4,000 gp	Large	Simple	Х	Х	Х	
Tattoo of Striding	4,000 gp	Medium	Average		Х	X	
Tattoo of Warding	8,000 gp	Large	Average			Х	
Venom Ward	2,000 gp	Small	Average	Χ	Χ	X	
Voice of Comprehensior	2,000 gp	Small	Average		Х	Χ	
Wings of Ink	16,000 gp	Large	Ornate			Χ	

General Notes

- Tattoo prices don't include the price of ink which is shown in the Tattoo shop table.
- A partial list of elemental aligned inks: Fire, Ice, Water, Air, Electricity, Acid, Forest & Poison. Wizards
 are developing inks all over the planet. Some have yet to be perfected, some are regional.
- Note on Forest aligned elemental ink: This ink is normally used in the Mark of the Dryad & Spider, or Pack masters & Snake charmer's Mark. Mark of the Flock can use Air or Forest.
- Tattoos denoted as having a special locale are performed only by those who specialize in that form.
 (Ex. Tattoo of the Frozen Fist would only be available in select monasteries in frozen regions.)