

CV

Lloyd Bjelland

Identity

Full Name: Lloyd Edward Bjelland

Role: Frontend Developer Student

Email: lloydbjelland@gmail.com

GitHub: [Bjelland14 \(Lloyd Bjelland\)](https://github.com/Bjelland14)

Linkedin: [LinkedIn](#)

GitHub Portfolio: [Bjelland14/Portfolio-1: This is my Portfolio-1](https://Bjelland14/Portfolio-1)



Profile/Summary

- As a frontend development student, I focus on creating user-friendly websites using JavaScript, HTML and CSS.

A close-up photograph of a person's hand pointing their index finger towards a computer monitor. The monitor displays a dark-themed code editor with Python script content. The visible code relates to Blender's operator classes, specifically focusing on mirror operations. The background is dark, making the glowing blue and white text stand out.

```
    mirror_mod = modifier_obj
    # Set mirror object to mirror
    mirror_mod.mirror_object = selected_obj
    if operation == "MIRROR_X":
        mirror_mod.use_x = True
        mirror_mod.use_y = False
        mirror_mod.use_z = False
    elif operation == "MIRROR_Y":
        mirror_mod.use_x = False
        mirror_mod.use_y = True
        mirror_mod.use_z = False
    elif operation == "MIRROR_Z":
        mirror_mod.use_x = False
        mirror_mod.use_y = False
        mirror_mod.use_z = True

    # selection at the end - add
    if ob.select == 1:
        mirror_obj.select = 1
        bpy.context.scene.objects.active = modifier_obj
        print("Selected" + str(modifier_obj))
        mirror_obj.select = 0
        bpy.context.selected_objects.append(modifier_obj)
        data.objects[one.name].select = 1
    else:
        print("please select exactly one object")

- OPERATOR CLASSES ----

types.Operator:
    def __init__(self):
        self.mirror_to_the_selected_object.mirror_mirror_x = False
        self.mirror_to_the_selected_object.mirror_mirror_y = False
        self.mirror_to_the_selected_object.mirror_mirror_z = False

    def execute(self, context):
        if context.scene.objects.active == None or context.scene.objects.active.type != 'MESH' or context.scene.objects.active.data.edges == None:
```

Technical Skills

Frontend

HTML

CSS

JavaScript

Tools

GitHub

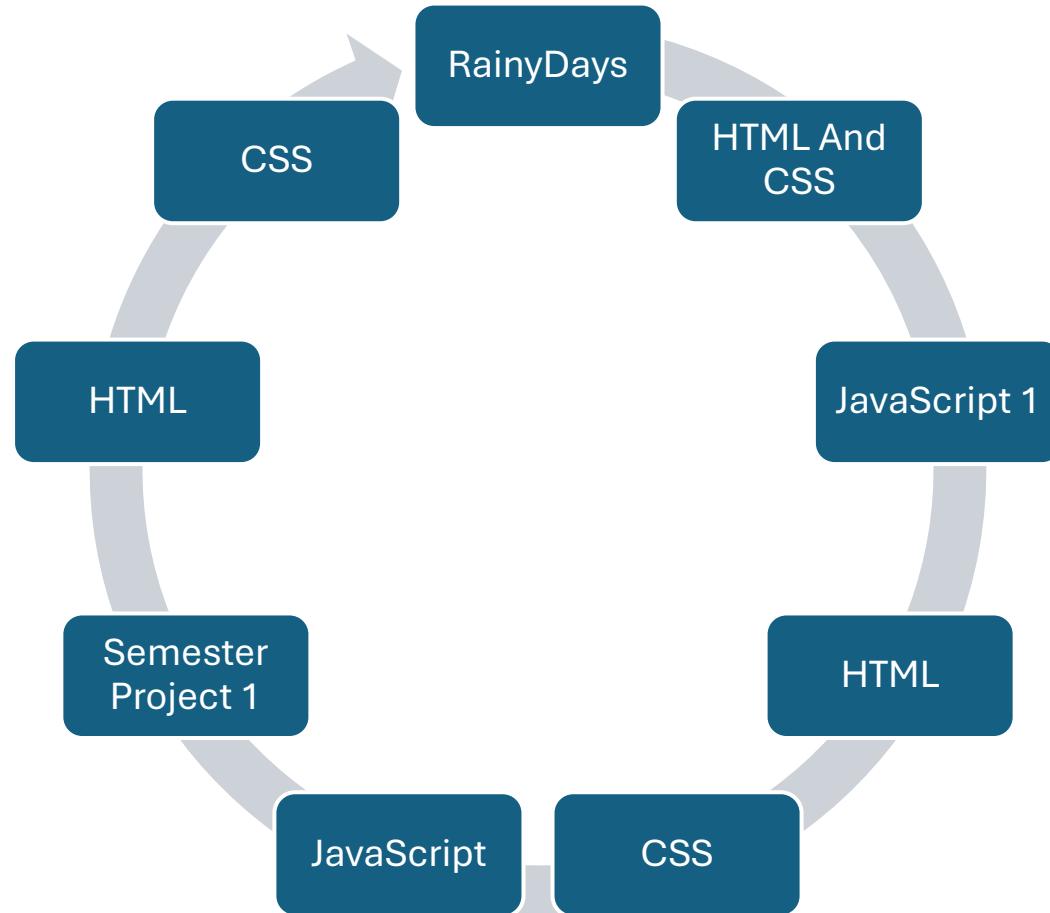
Concepts

Api

Responsive
Design

Documentation

Projects



Work Experience

Current Work: Personal Assistant

Company: Humana omsorg og Assistanse

Start Year: 2025 –

Key words:

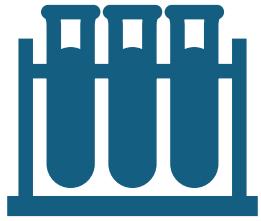
Responsibility and reliability

Strong communication skills

Problem solving in daily situations

Independent and structured work

Education



Studies: Frontend
development



School: Noroff



Year: 2024-2026

Personal Skills

- Personal skills:
 - Problem solving
 - Structured
 - Eager to learn
 - Cooperative
-
- Languages
 - Norwegian
 - English