

Synopsis

Description

A minimal solution for grading practitioners (a karate ka, from here on) of Shotokan Karate The project aims to demonstrate some key elements of testing software

- Unit Testing
 - Discussions on where a mock could have been beneficial
- Functional testing
 - A test suite in Post
- Path testing
 - Program Paths
 - Cyclomatic Complexity

Terminology

- Grade
 - The scale goes from 10th Kyu down towards 1st Kyu from there it goes from 1st Dan to 10th Dan. In this application 10th Kyu holds the value of 0, and 10th Dan holds the value of 20
- Kali
 - A remark on a graduation. Can't be given to 1st Dan and above. They simply fail their graduation

Business rules

- Graduations
 - There can only be one graduation for a given date
- Karate kas
 - A karate ka can not get a lower grade than she already has
- Kalis
 - Kalis accumulate up until the 3rd consecutive, where it is removed, and the previous grade is given
 - If a grading does not include a kali, previous kalis are removed

Helicopter view description of application

The application is a .NET MVC application with a repository that deals with database interaction. SQLite was chosen for the database, for the sake of testability. More on that later Any logic/sanitization that is not enforced by database integrity, is done in the service layer Finally a controller layer communicates with the service layer. All methods are async

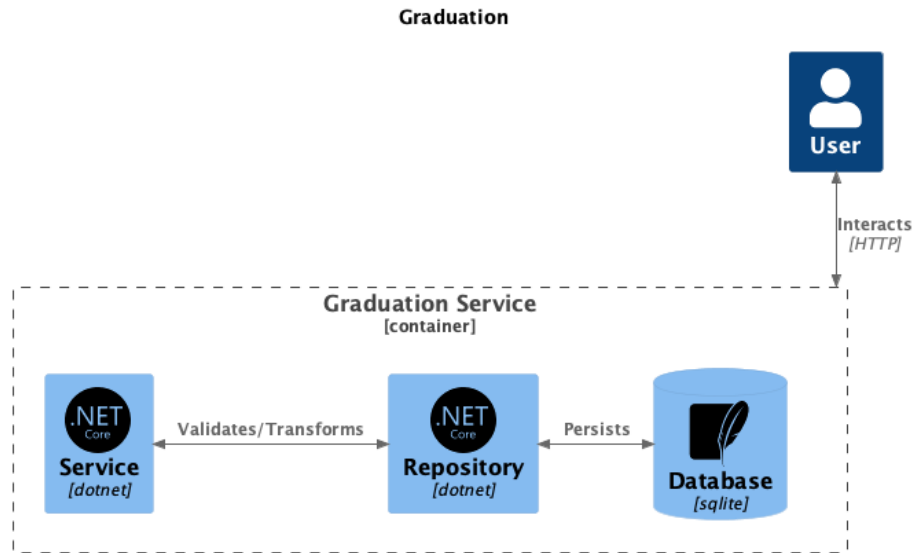


Figure 1: Visual representation of the application

Tests

Unit Tests

Nunit is running the Unit tests, and an attempt has been made to follow its naming conventions. Somewhat succeeding Unit tests are organised in its own project, that references the Graduation project. The test project aims to reflect the application structure, meaning that Repository and Service has their own folder, where tests once again is organized in Users and Graduation.

With hindsight the choice of database could have been better. It solves what it is supposed to do in the application, but when it comes to tests a rather complex setup had to be introduced, going towards the level of complexity that in itself would need testing. A Mocked solution could have removed a quite substantial part of the setup, maybe not resulting in reduced codes (when counting lines), but it would be simpler to look at.

When testing methods with side effects in the service layer (everything but CreateUserAsync and GetAllUsersAsync), the tests rely on data already existing in the database. To ensure that tests are deterministic, the test project has a static class called TestData, that can be used in all setups of test. Fixed Dates and Id's has been split out in its own static class, so that it can be referenced both when seeding data, but also when asserting the returned data. Ex.

```
using Graduation.Core;
```

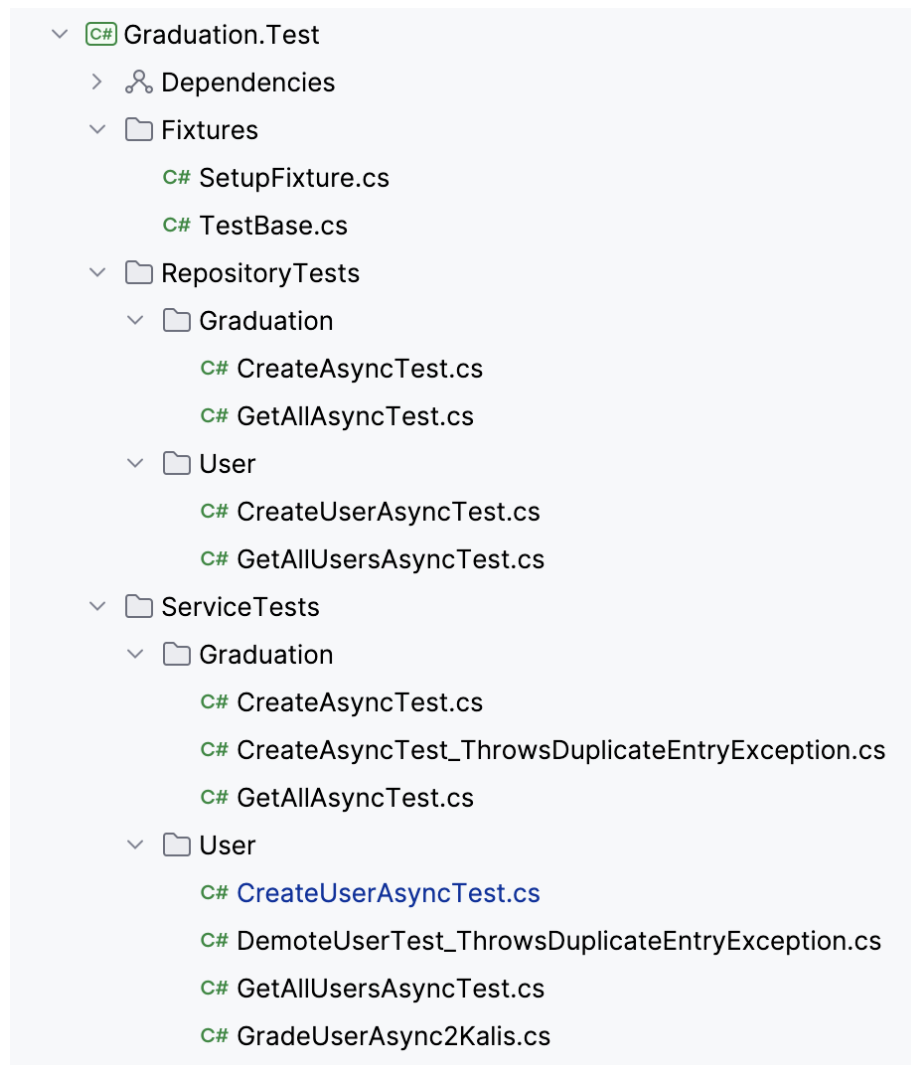


Figure 2: Test layout

```

namespace Graduation.Test.TestData;

public static class SharedValues
{
    public static readonly int demotedUserId = 2000;
    public static readonly Ranks demotedUserRank = Ranks.Dan2;
    public static readonly Ranks demotedUserRankAfterPromotion = Ranks.Dan1;

    public static readonly int userWith2Kalis = 2001;
    public static readonly int userWith0Kalis = 2002;

    public static readonly Ranks userWith2KalisRank = Ranks.Dan1;
}

```

Functional tests

To test the application from the outside, there is a Postman test collection setup. Just as the unit tests, the functional tests are split up, but just in Graduation and Users. When testing methods with side effects, Postmans pre-requests features are used, to seed the application with data.

Path testing

There is only a few methods with complexity in them, as an example of Path Testing, the business rules for Kalis is described here

Cyclomatic complexity: - $C = R + 1$ - Number of enclosed regions, plus 1 (the imaginary edge between source and sink) - Result = 4 - $C = E - N + 2$ - Number of edges minus number of nodes + 2 - Result = 4

A rule of thumb states that Cyclomatic Complexity should now be > 10 , otherwise the code should be refactored. We are safe for now

Test cases

Line 127 has 2 atomic statements, and therefore needs a multiple condition coverage approach, to ensure that everything is tested

```
if (userDto.Kali && user.Kalis == 2)
```

Testcase	a	b	a ^ b
1	true	true	true
2	true	false	false
3	false	true	false
4	false	false	false

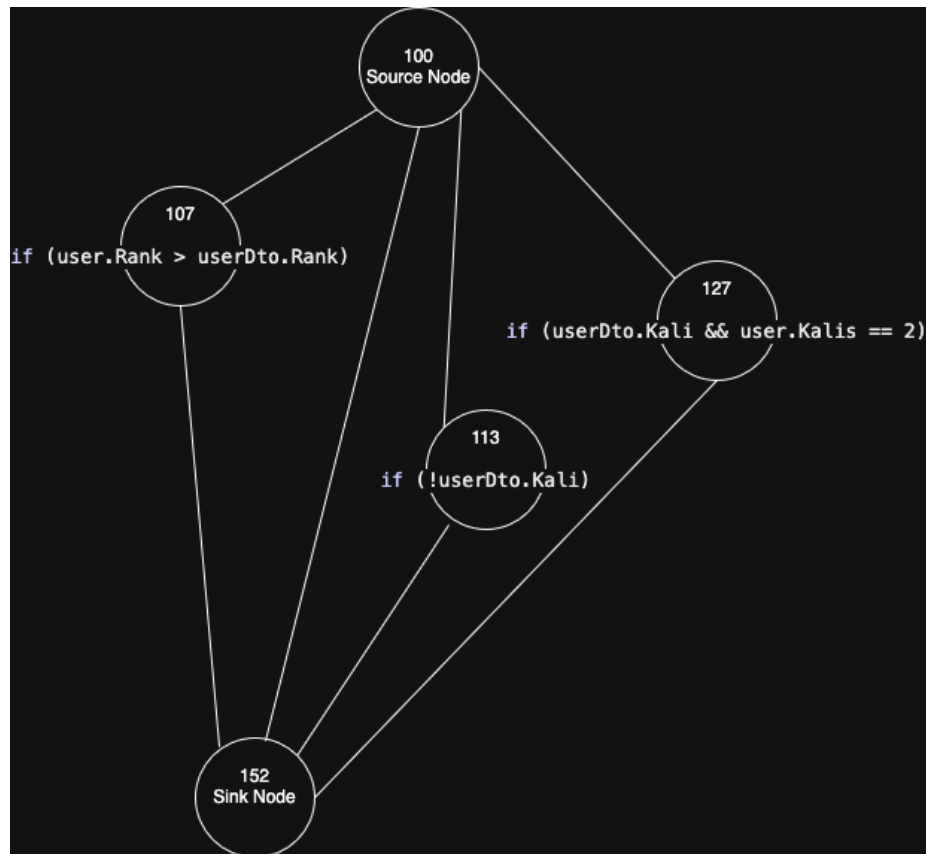


Figure 3: DD-Path

Testcases 3 and 4 does not change the decision, if the second statement changes, and therefore one of them is redundant. We can reduce the needed testcases to the following

Testcase	a	b	$a \wedge b$
1	true	true	true
2	true	false	false
3	false	true	false