# INTRODUCTION TO PYTHON: DAY ONE

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#### **TOPICS WE'LL COVER:**

#### Day One, May 26th

- UNIX / Bash
- Python data structures and basic operations

#### Day Two, May 27th

Control flow in Python (if, for, while)

#### Day Three, May 28th

- Writing functions in Python
- File input/output

#### Day Four, May 29th

- Python modules
- BioPython: Handling sequence data
- Scripting

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...Ok, you'll learn some Python ©

# WHY LEARN COMPUTER PROGRAMMING?

Speed

Automation

Repeatability

#### **WHY LEARN PYTHON?**

- Higher-level language with extensive functionality
  - Well-documented
  - Widely-used
  - Very readable and user-friendly
  - Excellent for handling text and files
- The main drawback is speed

#### **COMPUTERS ARE STUPID**

No, really.

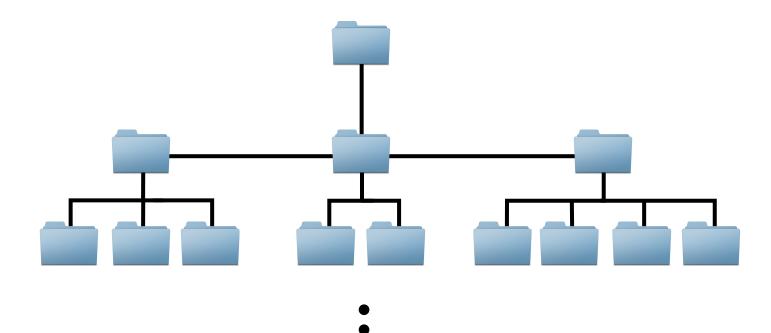
#### **LET'S BEGIN WITH UNIX**

- UNIX is a computer operating system
  - Mac and Linux are built on UNIX, but PCs are not <sup>(3)</sup>

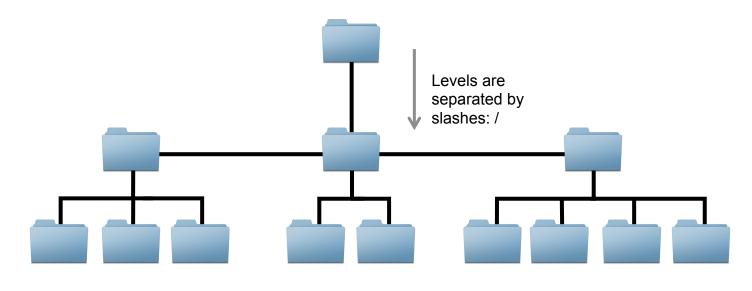
#### **LET'S BEGIN WITH UNIX**

- UNIX is a computer operating system
  - Mac and Linux are built on UNIX, but PCs are not <sup>(3)</sup>
- We interact with this system using a shell.
  - We'll use Bash (bourne-again shell)

Files and directories in UNIX systems are organized *hierarchically* 

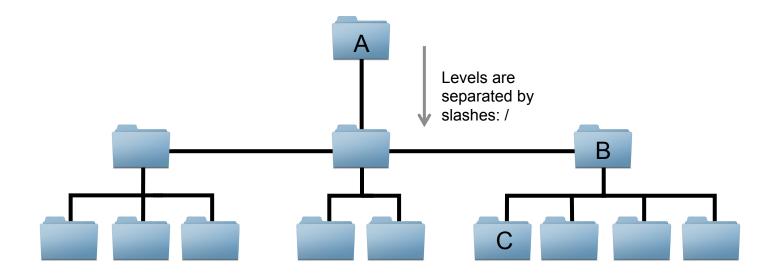


Every file/directory has a specific address, or path, in the hierarchy



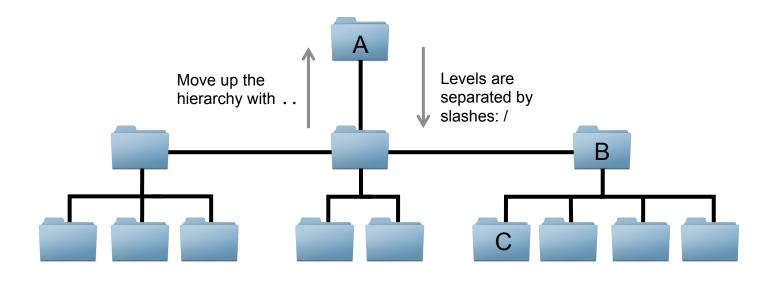
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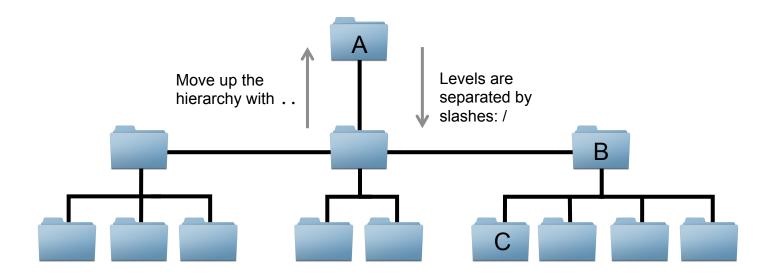
The path from A to C is B/C

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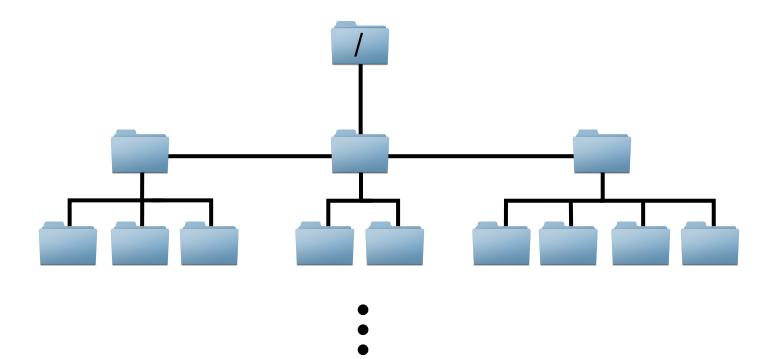
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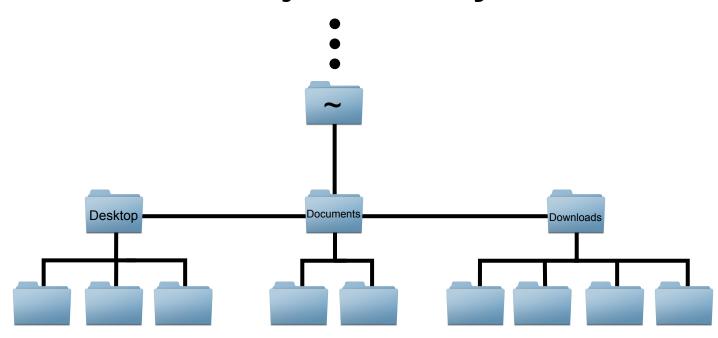


The path from C to A is .../...

The *top-level* directory is called *root*, and is denoted with single slash

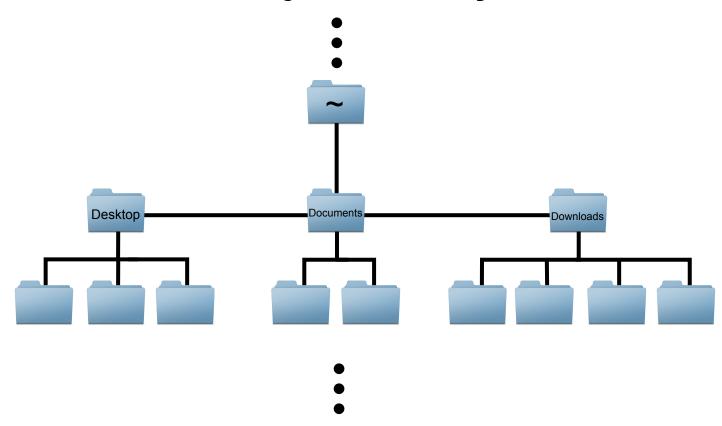


Your home directory is where you live



•

Your home directory is where you live



The *full path* to my home directory is /Users/sjspielman/

## We move around in our file system with the command Cd (change directory)

- Absolute, or full, path is the path from the root
- Relative path is the path from the working directory (i.e., where you are)

#### **BASIC UNIX COMMANDS**

All UNIX commands are actually little computer programs

#### **BASIC UNIX COMMANDS**

UNIX Command	What it does
cd	Change Directory
pwd	Print Working Directory (gives the full path)
ls	List (contents of a directory
mv	Move a file or directory (original not retained!)
ср	Copy a file or directory (original is retained)
rm	Remove a file or directory *forever* (NOT A TRASHCAN)
mkdir	Make a new directory
echo	Prints to screen
touch	Create a new (empty) file
man	Manual (shows documentation for a given command)

#### ...And UNIX symbols/shortcuts!

- Typing tab "auto-completes"
- The greater-than sign, >, will re-direct printing to a file (overwrites the file!)
- Two greater-than signs, >>, will also re-direct, but will append to the file

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  - We can code either using the interpreter directly or using scripts (text files with python code)

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  - We can code either using the interpreter directly or using scripts (text files with python code)
- Python is an object-oriented language
  - Objects have methods and attributes

```
object.method()
object.attribute
```

#### **PYTHON DATA TYPES**

- Each defined variable has a name, value, and type
  - The type determines what you can do with the variable

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- Each defined variable has a name, value, and type
  - The type determines what you can do with the variable
- We will cover these basic types:
  - Integers
  - Floats
  - Lists
  - Strings
  - Dictionaries (tomorrow)

```
# Define some integer variables
a = 5
b = -33
c = 0

# Define some float variables
d = 5.67
e = -33.2
f = 0.
```

```
# Define some integer variables

a = 5
b = -33
c = 0

Integers are *counting numbers*

c = 0

# Define some float variables

d = 5.67
e = -33.2
Floats have *decimals*
f = 0.
```

```
# Define some integer variables
a = 5
b = -33
c = 0

# Define some float variables
d = 5.67
e = -33.2
f = 0.

The name of this variable is f.
The variable f has a value of 0.
The variable f is a float data type.
```

```
# Define some integer variables
```

```
a = 5
```

$$b = -33$$

$$C = \emptyset$$

Comments are denoted with hashtags (pound signs): #

```
# Define some float variables
```

```
d = 5.67
```

$$e = -33.2$$

$$f = 0$$
.

```
+, -, *, /, %
# Define variables and math them a = 5
b = -33
c = a + b #c now has a value -28
```

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What type of variable is c?
```

```
+, -, *, /, %

# Define variables and math them
a = 5
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c = a + b #c now has a value -28
```

```
# Define variables and math them a = 5.0 b = -33 c = a + b #c now has a value -28.0
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# Define variables and math them
a = 5.0
b = -33
c = a + b #c now has a value -28.0
What type of variable is c now?
```

# RESULTS FOLLOW THE INPUT TYPES!

```
# Dividing two integers results in an integer
a = 5
b = 7
c = a / b

# Use print statements to see output
print c
```

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# Dividing two integers results in an integer
a = 5
b = 7
c = a / b
# Use print statements to see output
print c
# The solution is to make one of the variables a float
        a = 5.
        b = 7
        c = a / b
        print c
          0.714285714
```

# RESULTS FOLLOW THE INPUT TYPES!

```
# Dividing two integers results in an integer a = 5 b = 7 c = a / b

# Use print statements to see output print c

# The solution is to make one of the variables a float a = 5.

a = 5
```

c = a / float(b)

0.714285714

print c

b = 7

c = a / b

0.714285714

print c

# MODIFYING THE VALUE IN PLACE

 Mathematical symbols followed by an equals sign will change the variable value in place

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```
• +=, -=, *=, /=
```

# MODIFYING THE VALUE IN PLACE

 Mathematical symbols followed by an equals sign will change the variable value in place

```
# Multiply by 8
b = 2.5
b *= 8
print b
20.0
```

### **PYTHON LISTS**

Lists are defined with brackets: []

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```
# Define a list
a = [1, 3, 5, 7, 9]

# Define another list
b = [1, 3.1, -5, 7, 9.001]

# Define another list with *strings* (stay tuned!)
c = [1, 3.1, -5, 7, 9.001, "woah", "dude"]

# Define another list..of lists!
d = [ [1, 2, 3], [11, 22, 33], [7.55, -9] ]
```

#### **PYTHON LISTS**

Lists are defined with brackets: []

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# Define a list
a = [1, 3, 5, 7, 9]

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# Define another list with *strings* (stay tuned!)
c = [1, 3.1, -5, 7, 9.001, "woah", "dude"]

# Define another list..of lists!
d = [ [1, 2, 3], [11, 22, 33], [7.55, -9] ]
```

What do you notice about the values inside these lists?

```
d = [1, 3, 5, 7, 9, 11, 13]

0 1 2 3 4 5 6 ← Indexing starts from 0!
```

```
d = [1, 3, 5, 7, 9, 11, 13]

0 1 2 3 4 5 6 ← Indexing starts from 0!
```

```
# Index the second entry in d using brackets []
print d[1]
3
```

```
d = [1, 3, 5, 7, 9, 11, 13]
     0 1 2 3 4 5 6         ← Indexing starts from 0!

# Index the second entry in d using brackets []
print d[1]
     3

# Index a slice of the list with [x:y]
print d[1:4]
     [3, 5, 7]
```

```
d = [1, 3, 5, 7, 9, 11, 13]
    0 1 2 3 4 5 6 ← Indexing starts from 0!

# Index the second entry in d using brackets []
print d[1]
    3

# Index a slice of the list with [x:y]
print d[1:4]
    [3, 5, 7] In [x:y], x is inclusive and y is exclusive

# x and y defaults are 0 and "last index"
```

```
d = [1, 3, 5, 7, 9, 11, 13]
       1 2 3 4 5 6 \leftarrow Indexing starts from 0!
# Index the second entry in d using brackets []
print d[1]
   3
# Index a slice of the list with [x:y]
print d[1:4]
   [3, 5, 7] In [x:y], x is <u>inclusive</u> and y is <u>exclusive</u>
# x and y defaults are 0 and "last index"
print d[3:] # assumes go through end of list
   [7, 9, 11, 13]
```

```
d = [1, 3, 5, 7, 9, 11, 13]
     0 1 2 3 4 5 6 ← Indexing starts from 0!
# Index the second entry in d using brackets []
print d[1]
   3
# Index a slice of the list with [x:y]
print d[1:4]
   [3, 5, 7] In [x:y], x is <u>inclusive</u> and y is <u>exclusive</u>
# x and y defaults are 0 and "last index"
print d[3:] # assumes go through end of list
   [7, 9, 11, 13]
print d[:5] # assumes start at beginning of list
   [1, 3, 5, 7, 9]
```

```
d = [1, 3, 5, 7, 9, 11, 13]
    0   1   2   3   4   5   6   ← Indexing starts from 0!
    -7   -6   -5   -4   -3   -2   -1   ← Negative indexing

# Index the last entry in d using brackets []
print d[-1]
    13
```

```
# Define a list
a = [1, 3, 5, 7, 9, 11, 13]
```

```
# Define a list
a = [1, 3, 5, 7, 9, 11, 13]

# The .append() method adds a value to the end of the list
a.append(15)
print a
  [1, 3, 5, 7, 9, 11, 13, 15]
```

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# Define a list
a = [1, 3, 5, 7, 9, 11, 13]
# The .append() method adds a value to the end of the list
a.append(15)
print a
   [1, 3, 5, 7, 9, 11, 13, 15]
# The .index() method extracts the index of a given value
```

print a.index(3)

```
# Define a list
a = [1, 3, 5, 7, 9, 11, 13]
# The .append() method adds a value to the end of the list
a.append(15)
print a
   [1, 3, 5, 7, 9, 11, 13, 15]
# The .index() method extracts the index of a given value
print a.index(3)
# The .pop() method removes a certain index from the list
print a.pop(1)
   [1, 5, 7, 9, 11, 13]
```

```
# Define a list
a = [1, 3, 5, 7, 9, 11, 13]
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a.append(15)
print a
   [1, 3, 5, 7, 9, 11, 13, 15]
# The .index() method extracts the index of a given value
print a.index(3)
# The .pop() method removes a certain index from the list
print a.pop(1)
   [1, 5, 7, 9, 11, 13]
print a.pop() # Default behavior removes last index
   [1, 3, 5, 7, 9, 11]
```

Strings are defined with quotes: " " or ' '

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```
# Define some example strings
a = "s"
b = "python"
c = "I love python!"
d = "55"
```

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We can index strings just like lists

Strings are defined with quotes: " " or ' '

```
# Define some example strings
a = "s"
b = "python"
c = "I love python!"
d = "55"
```

We can index strings just like lists

```
print b[3] # the printed value is also a string
h

print c[:6]
T love
```

```
# Define a string
s = "This is an example string."
```

```
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s = "This is an example string."

# The .upper() method makes the string uppercase
print s.upper()
    THIS IS AN EXAMPLE STRING.
```

```
# Define a string
s = "This is an example string."

# The .upper() method makes the string uppercase
print s.upper()
    THIS IS AN EXAMPLE STRING.

# The .lower() method makes the string lowercase
print s.lower()
    this is an example string.
```

```
# Define a string
s = "This is an example string."

# The .upper() method makes the string uppercase
print s.upper()
   THIS IS AN EXAMPLE STRING.

# The .lower() method makes the string lowercase
print s.lower()
   this is an example string.

# The .count() method counts occurrences of a given character
print s.count("i")
   3
```

```
# Define a string
s = "This is an example string."
# The .upper() method makes the string uppercase
print s.upper()
   THIS IS AN EXAMPLE STRING.
# The .lower() method makes the string lowercase
print s.lower()
   this is an example string.
# The .count() method counts occurrences of a given character
print s.count("i")
# The .split() method splits on a character, returns a list
print s.split("i")
   ["Th", "s ", "s an example str", "ng."]
```

#### STRINGS VS LISTS

- Strings cannot be modified in place
  - You must re-define the string to change it.
- Lists can be modified in place

### STRINGS ARE IMMUTABLE

```
# Strings *will not* change when methods are called
s = "example"
s.upper()
print s
    example
```

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s = "example"
s.upper()
print s
        example

# But if we re-define s when calling .upper()...
s = s.upper()
print s
        EXAMPLE
```

#### STRINGS ARE IMMUTABLE

```
# Strings *will not* change when methods are called
s = "example"
s.upper()
print s
    example
# But if we re-define s when calling .upper()...
s = s.upper()
print s
    FXAMPIF
# We'll get *an error* if we try too much
s[2] = "A"
Traceback (most recent call last):
  TypeError: 'str' object does not support item assignment
```

#### **LISTS ARE MUTABLE**

```
# Lists *will* change when methods are called
f = [1, 2, 3]
f.append(4)
print f
  [1, 2, 3, 4]
```

#### **LISTS ARE MUTABLE**

```
# Lists *will* change when methods are called
f = [1, 2, 3]
f.append(4)
print f
    [1, 2, 3, 4]

# We can use indexing to re-write items in lists
f[2] = 77.8
print f
    [1, 2, 77.8, 4]
```

#### A NOTE ON METHODS

- Methods are functions specific to a certain object
- Functions are/can be much more general:

```
s = "python"
print len(s) # number of characters
6

d = ["p", "y", "t", "h", "o", "n"]
print len(d) # number of items
6
```

 To print \*more than one thing\*, join items together with +, as strings

```
pi = 3.1415
print pi
     3.1415
```

# To print a string and a float, re-cast the float to a string print "The value of pi is" + str(pi)

The value of pi is 3.1415

print "The value of pi is" pi

print "The value of pi is pi"

```
pi = 3.1415

print pi
    3.1415

# To print a string and a float, re-cast the float to a string print "The value of pi is" + str(pi)
    The value of pi is 3.1415

# Print statements that won't work: print "The value of pi is" str(pi) print "The value of pi is" + pi
```

```
pi = 3.1415
print pi
   3.1415
# To print a string and a float, re-cast the float to a string
print "The value of pi is" + str(pi)
   The value of pi is 3.1415
# Print statements that won't work:
print "The value of pi is" str(pi)
                                   # missing a +
print "The value of pi is" + pi
                                   # can't join float and str
print "The value of pi is" pi
                                   # lotsa problems
print "The value of pi is pi"
                                   # ok, this works, kinda!
```

myname = "Stephanie"

### With + and re-casting, we can print anything!

```
myage = 26
myhometown = "Naples, Florida"

print "The Intro to Python instructor is named " + myname +
". She is " + str(myage) + " years old, and she is from " +
myhometown + "."
```

The Intro to Python instructor is named Stephanie. She is 26 years old, and she is from Naples, Florida.

### **EXERCISE BREAK**