## DSLsofMath 2020: Assignment 2

## Optimisation using Newton's method

This assignment is based on the lectures from weeks 3 and 4 (the FunExp type, eval, derive, D, tupling, homomorphisms, FD, apply, ...) so it pays off to work through those notes carefully.

1. The evaluation of the second derivative is given by

```
eval'' = eval' \circ derive = eval \circ derive \circ derive
```

- (a) Show that eval'' is not a homomorphism from FunExp to  $FunSem = \mathbb{R} \to \mathbb{R}$ .
- (b) Given the following types

```
type Tri\ a = (a, a, a)

type TriFun\ a = Tri\ (a \to a) \quad --= (a \to a, a \to a, a \to a)

type FunTri\ a = a \to Tri\ a \quad --= a \to (a, a, a)
```

Define instances of Additive, AddGroup, Multiplicative, MulGroup, Algebraic, and Transcendental, for Tri a and define a homomorphism evalDD from FunExp to FunTri a (for any type a in Floating). You don't need to prove that it is a homomorphism in this part.

- (c) Show that *evalDD* is a homomorphism for the case of multiplication.
- 2. Newton's method allows us to find zeros of a large class of functions in a given interval. The following description of Newton's method follows Bird and Wadler [1988], page 23:

```
type \mathbb{R} = Double
newton :: (\mathbb{R} \to \mathbb{R}) \to \mathbb{R} \to \mathbb{R} \to \mathbb{R}
newton \ f \in x = \text{if} \ abs \ fx < \epsilon
then x
else if fx' \neq 0 then newton \ f \in next
else newton \ f \in (x + \epsilon)
where fx = f \ x
fx' = undefined --f' \ x \ (derivative \ of \ f \ at \ x)
next = x - (fx / fx')
```

(a) Implement Newton's method, using  $Tri \mathbb{R} \to Tri \mathbb{R}$  for the type of the first argument. In other words, use the code above to implement

$$newtonTri :: (Tri \mathbb{R} \to Tri \mathbb{R}) \to \mathbb{R} \to \mathbb{R} \to \mathbb{R}$$

in order to obtain the appropriate value for f'(x).

(b) Test your implementation on the following functions:

```
\begin{array}{lll} test0 \ x = x^2 & -- \text{ one (double) zero, in 0} \\ test1 \ x = x^2 - 1 & -- \text{ two zeros, in } -1 \text{ and 1} \\ test2 = sin & -- \text{ many, many zeros } (n*\pi) \\ test3 \ n \ x \ y = y^n - constTri \ x & -- test3 \ n \ x \text{ specifies the nth root of } x \\ -- \text{ where } constTri \text{ is the embedding of } Const \end{array}
```

For each of these functions, apply Newton's method to a number of starting points from a sensible interval. For example:

```
map \ (newton \ test1 \ 0.001) \ [-2.0, -1.5..2.0]
```

but be aware that the method might not always converge!

For debugging is advisable to implement newton in terms of the minor variation newtonList:

```
newton f \in x = last \ (newtonList \ f \in x)
newtonList :: (Fractional a, Ord \ a) \Rightarrow (a \rightarrow a) \rightarrow a \rightarrow a \rightarrow [a]
newtonList f \in x = x : \mathbf{if} \dots \mathbf{then} \ [] \ \mathbf{else} \dots
```

- 3. We can find the optima of a twice-differentiable function on an interval by finding the zeros of its derivative on that interval, and checking the second derivative. If  $x_0$  is a zero of f', then
  - if  $f''(x_0 < 0)$ , then  $x_0$  is a maximum
  - if  $f''(x_0) > 0$ , then  $x_0$  is a minimum
  - if  $f''(x_0 = 0)$ , then, if  $f''(x_0 \epsilon) * f''(x_0 + \epsilon) < 0$  (i.e.,  $f''(x_0 + \epsilon) < 0$ ) then, if  $f''(x_0 \epsilon) * f''(x_0 + \epsilon) < 0$  (i.e.,  $f''(x_0 + \epsilon) < 0$ ) then, if  $f''(x_0 \epsilon) * f''(x_0 + \epsilon) < 0$  (i.e.,  $f''(x_0 + \epsilon) < 0$ ) then, if  $f''(x_0 \epsilon) * f''(x_0 + \epsilon) < 0$  (i.e.,  $f''(x_0 + \epsilon) < 0$ ) then, if  $f''(x_0 \epsilon) * f''(x_0 + \epsilon) < 0$  (i.e.,  $f''(x_0 + \epsilon) < 0$ ) then, if  $f''(x_0 \epsilon) * f''(x_0 + \epsilon) < 0$  (i.e.,  $f''(x_0 + \epsilon) < 0$ ) then, if  $f''(x_0 \epsilon) * f''(x_0 + \epsilon) < 0$  (i.e.,  $f''(x_0 + \epsilon) < 0$ ) then, if  $f''(x_0 \epsilon) * f''(x_0 + \epsilon) < 0$  (i.e.,  $f''(x_0 + \epsilon) < 0$ ) then, if  $f''(x_0 \epsilon) * f''(x_0 + \epsilon) < 0$  (i.e.,  $f''(x_0 + \epsilon) < 0$ ) then, if  $f''(x_0 \epsilon) * f''(x_0 + \epsilon) < 0$  (i.e.,  $f''(x_0 + \epsilon) < 0$ ) then, if  $f''(x_0 \epsilon) * f''(x_0 + \epsilon) < 0$  (i.e.,  $f''(x_0 + \epsilon) < 0$ ) then, if  $f''(x_0 \epsilon) * f''(x_0 + \epsilon) < 0$  (i.e.,  $f''(x_0 + \epsilon) < 0$ ) then, if  $f''(x_0 \epsilon) * f''(x_0 + \epsilon) < 0$  (i.e.,  $f''(x_0 + \epsilon) < 0$ ) then, if  $f''(x_0 \epsilon) * f''(x_0 + \epsilon) < 0$  (i.e.,  $f''(x_0 + \epsilon) < 0$ ) then, if  $f''(x_0 \epsilon) * f''(x_0 + \epsilon) < 0$  (i.e.,  $f''(x_0 + \epsilon) < 0$ ) then, if  $f''(x_0 \epsilon) * f''(x_0 + \epsilon) < 0$  (i.e.,  $f''(x_0 + \epsilon) < 0$ ) then, if  $f''(x_0 \epsilon) * f''(x_0 + \epsilon) < 0$  (i.e.,  $f''(x_0 + \epsilon) < 0$ ) then, if  $f''(x_0 \epsilon) * f''(x_0 + \epsilon) < 0$  (i.e.,  $f''(x_0 + \epsilon) < 0$ ) then, if  $f''(x_0 \epsilon) * f''(x_0 + \epsilon) < 0$  (i.e.,  $f''(x_0 + \epsilon) < 0$ ) then, if  $f''(x_0 \epsilon) * f''(x_0 + \epsilon) < 0$  (i.e.,  $f''(x_0 + \epsilon) < 0$ ) then, if  $f''(x_0 \epsilon) * f''(x_0 + \epsilon) < 0$  (i.e.,  $f''(x_0 + \epsilon) < 0$ ) then, if  $f''(x_0 \epsilon) * f''(x_0 + \epsilon) < 0$  (i.e.,  $f''(x_0 + \epsilon) < 0$ ) then, if  $f''(x_0 \epsilon) * f''(x_0 + \epsilon) < 0$  (i.e.,  $f''(x_0 + \epsilon) < 0$ ) then, if  $f''(x_0 \epsilon) < 0$  (i.e.,  $f''(x_0 \epsilon) < 0$ ) then, if  $f''(x_0 \epsilon) < 0$  (i.e.,  $f''(x_0 \epsilon) < 0$ ) then  $f''(x_0 \epsilon) < 0$  (i.e.,  $f''(x_0 \epsilon) < 0$ ) then  $f''(x_0 \epsilon) < 0$  (i.e.,  $f''(x_0 \epsilon) < 0$ ) then  $f''(x_0 \epsilon) < 0$  (i.e.,  $f''(x_0 \epsilon) < 0$ ) then  $f''(x_0 \epsilon) < 0$  (i.e.,  $f''(x_0 \epsilon) < 0$ ) then  $f''(x_0 \epsilon) < 0$  (i.e.,  $f''(x_0 \epsilon) < 0$ ) then  $f''(x_0 \epsilon) < 0$  (i.e.,  $f''(x_0 \epsilon) < 0$
  - otherwise, we don't know

Use Newton's method to find the optima of the test functions from point 2. That is, implement a function

```
optim :: (Tri \mathbb{R} \to Tri \mathbb{R}) \to \mathbb{R} \to \mathbb{R} \to Result \mathbb{R}
```

so that optim  $f \in x$  uses Newton's method to find a zero of f' starting from x. If y is the result (i.e. f' y is within  $\epsilon$  of 0), then check the second derivative, returning Maximum y if f'' y < 0, Minimum y if f'' y > 0, and Dunno y if f'' = 0.

As before, use several starting points.

Hint: you might want to modify the code you've written for Newton's method at point 2.

## **Formalities**

Submission: Assignments are to be submitted via Canvas

**Deadline:** 2021-03-05

Grading: Discussions with each of the teams during one of the slots 2020-03-08.

## References

R. Bird and P. Wadler. *Introduction to Functional Programming*, 1988. Prentice-Hall, Englewood Cliffs, NJ, 1988.