| Sprint Plan #4 Bejeweled - Group 20 | | | | | | |
|---|---|---|---|---|---|---|
| User Story | Task | Responsible | Assigned to | Estimated Effort | Priority | Done |
| Multiplayer Implementation Research (Exercise 1) | Make requirements document | Rob | Rob | 2 | A | |
| | Make Multiplayer UML | Hugo | Hugo | 4 | B | |
| | Research useful libraries for multiplayer | Björn | Björn | 4 | B | |
| | Compose suitable achitecture (Classes) | Daniël | Daniël | 4 | A | |
| | Multiplayer testing | Björn | Björn | 2 | C | |
| InCode Usage | Apply InCode to our project | Rob | Rob | 0.5 | D | |
| Software Metrics Design Flaw 1 | Explain what lead to the error. | Rob | Rob | 1 | B | |
| | Explain why it's in there OR Fix the problem | Rob | Rob | 2 | B | |
| Software Metrics Design Flaw 2 | Explain the flaw | Evan | Evan | 1 | B | |
| | Explain why the flaw was not detected. | Evan | Evan | 1 | B | |
| | Explain why you think the flaw exists. | Evan | Evan | 2 | B | |
| Software Metrics Design Flaw 3 | Explain the flaw | Evan | Evan | 1 | B | |
| | Explain why the flaw was not detected. | Evan | Evan | 1 | B | |
| | Explain why you think the flaw exists. | Evan | Evan | 2 | B | |
| Tool output repository | Do it | Hugo | Hugo | 1 | C | |

**Notes:**

Daniël is given a smaller task this week for 2 reasons:

1. He is ill, so he will have less time to work on it

2. Last week, he put the most work in the sprint of us all due to the Animations

This way, he can recover more easily from his illne