

Sprint Plan #4 Bejeweled - Group 20		
User Story	Task	Responsible
Multiplayer Implementation Research (Exercise 1)	Make requirements document	Rob
	Make Multiplayer UML	Hugo
	Research useful libraries for multiplayer	Björn
	Compose suitable architecture (Classes)	Daniël
	Multiplayer testing	Björn
InCode Usage	Apply InCode to our project	Rob
Software MetricsDesign Flaw 1	Explain what lead to the error.	Rob
	Explain why it's in there OR Fix the problem	Rob
Software MetricsDesign Flaw 2	Explain the flaw	Evan
	Explain why the flaw was not detected.	Evan
	Explain why you think the flaw exists.	Evan
Software MetricsDesign Flaw 3	Explain the flaw	Evan
	Explain why the flaw was not detected.	Evan
	Explain why you think the flaw exists.	Evan
Tool output repository	Do it	Hugo

Notes:

Daniël is given a smaller task this week for 2 reasons:

1. He is ill, so he will have less time to work on it
 2. Last week, he put the most work in the sprint of us all due to the Animations
- This way, he can recover more easily from his illness.

Assigned to	Estimated Effort	Priority	Done
Rob	2	A	
Hugo	4	B	
Björn	4	B	
Daniël	4	A	
Björn	2	C	
Rob	0.5	D	
Rob	1	B	
Rob	2	B	
Evan	1	B	
Evan	1	B	
Evan	2	B	
Evan	1	B	
Evan	1	B	
Evan	2	B	
Hugo	1	C	

