User Story	Task	Responsible	Assigned to	Estimated Effort	Actual Effort	Priority	Done	Notes
				Sprint Reflection #5				
				Bejeweled - Group 20				
Powergem Implementation	Requirements	Björn	Björn	1	1,5 hours	A		
	Implementation	Daniël	Daniël	7	16 hours	A		Implementing the actual powergem as discussed (clearing of the gems) wasn't that much work. However, in order to create powergems when 4-matches were made, the Match class had to be heavily modified
	Testing	Rob	Rob	3	2,5 hours	C		Daniël assisted with writing the tests because of lack of time, because of bad public transport
	Animated images	Björn	Björn	3	13 hours	C		There were problems with getting animated images to work in the GU Some code had to be adjusted to get it to work and all the animated images had to be made. This was way more time than estimated.
Final Reflection	Write It	Hugo	Hugo, Björn	5	5 hours	A		
Design Pattern 1 (Decorator)	Implementation	Daniël	Daniël	*	*	B		
	Natural Language Description	Rob	Rob	1	1 hour	C		
	Class Design Diagram	Hugo	Hugo	2	1 hour	C		
	Sequence Diagram	Rob	Rob	2	3 hours	C		
Design Pattern 2	Explanation for Other Patterns	Evan	Evan	1	1 hour	B		
	Natural Language Description	Evan	Evan	1	30 minutes	C		
	Class Design Diagram	Evan	Evan	2	1 hour	C		
	Sequence Diagram	Evan	Evan	2	45 minutes	C		