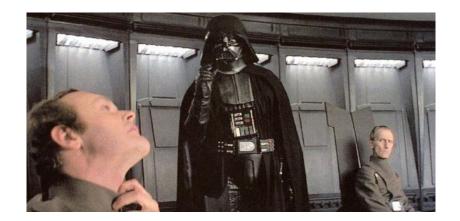
Brain-Computer Interface

Filip Chudy

January 12, 2015

Star Wars



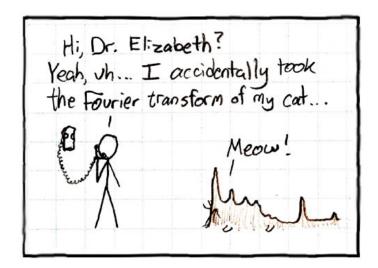
Electroencephalography (EEG)

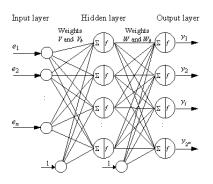


The simplest way to read brain signals is EEG.

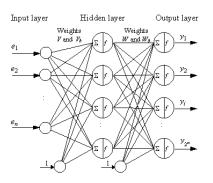
with the court of the contract of the state of the contract of	I	GAMMA: Active Thought
Application of the second second second second	I	BETA: Alert, Working
411/11/11/11/11/11/11/11/11/11/11/11/11/	I	ALPHA: Relaxed, Reflective
mphymanum mym	I	THETA: Drowsy, Meditative[
Munday Mary	I	DELTA: Sleepy, Dreaming

Delta	-	up	to	3Hz
Theta	-	3	to	6Hz
Alpha	-	. 6	to	12Hz
Beta	-	12	to	30Hz
Gamma	-	30	to	60Hz
Lambda	_	60	to	200Hz

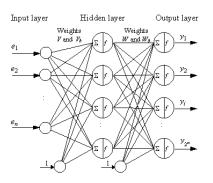




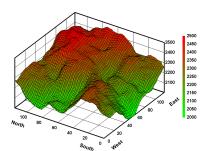
- ► nonlinear model
- ► the good network structure is hard to guess



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- ► the good network structure is hard to guess
- ► it is hard to optimize the error function

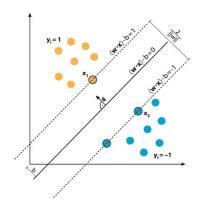


- ► nonlinear model
- ► the good network structure is hard to guess
- ► it is hard to optimize the error function



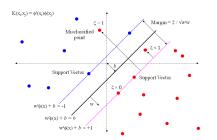
It cannot be guaranteed that an optimization method yields an optimal solution.

Support Vector Machines



Optimization always yields an optimal solution.
In both versions: rigid...

Support Vector Machines



Optimization always yields an optimal solution.
...and soft.

The correct classification probability is very close to 100%. The downside is the latency.