

Meeting protocol

Date: 2014-05-08

Facilitator: Joel Tegman

Participants: Oskar Jönefors, Joel Tegman, Eric Bjuhr, Emilia Nilsson

Objectives

- Cannot manipulate blocks from the right.
- Cannot lift blocks.
- Blocks don't fall down when in air.
- Player cannot climb blocks.

Reports

- Refactoring almost done
- Packages has been more untangled
- Bugfixing has started.

Discussion items

- What to prioritize
- How to make the player manipulate block from the right
- How to untangle the packages
- J-Unit testing
- Findbugs
- Pmd

Outcomes and assignments

- We decided to prioritize J-Unit testing and to untangle the packages over pmd and findbugs.
- The interaction classes will be moved to the Object package.
- Eric should
 - Untangle
 - J-Unit testing
- Joel should
 - Create a "Grid" interface in util package
 - J-Unit testing
- Emilia should
 - Create a BlocksterObject interface in util package
 - J-Unit testing

- Oskar should
 - Untangle
 - J-Unit testing
- Everybody should look into findbugs after working with individual tasks.
- Everybody should look into PDA violations working with individual tasks.

Wrap up

- Next meeting Monday 05/12. 12:00 room: 1212D