NICK BRENNAN

FULL STACK WEB DEVELOPER

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SKILLS

LANGUAGES	FRAMEWORKS	TECHNOLOGIES		DATABASES
Javascript	Node.js	jQuery	AJAX	MongoDB
Ruby	Ruby on Rails	Bootstrap	Socket.io	PostgreSQL
C#	Express	Git / Github	Jasmine	MS SQL Server
HTML	Angular	Bcrypt	Mongoose	
CSS	Meteor	Underscore.js	APIs	
EJS	ASP.NET MVC	Rspec		
ERB				
Italian				

EXPERIENCE

General Assembly

+ During this three month immersive program, I developed multiple projects in both the Javascript/Node and Ruby/Rails ecosystems. The course demanded the rapid adoption and deployment of newly presented technologies.

PROJECTS

ÖVA - A run coaching application. An athlete enters their planned weekly training mileage and the days of the week they plan to run, and ÖVA generates a plan based on previous efforts which are gathered through tight integration with Strava. *Technologies*: Angular.js, Ruby on Rails, Oauth2, Strava API, Mapbox API. *Github*: github.com/Nick-Brennan/Vana , *Heroku*: ovarun.herokuapp.com

MoodZiq – A mood-based playlist builder and audio player. I served as the project leader for this application, delegating coding responsibilities to the four person group. My own focus was on the core functionality, API integration and back-end logic, but I was also involved in the front-end. *Technologies*: Ruby on Rails, Soundcloud API, Paperclip, PostgreSQL , *Github*: github.com/Nick-Brennan/music_app , *Heroku*: moodziq-player.herokuapp.com

Vagabond – A social travel blog site. I was the lead and 'merge master' for this project. I handled the bulk of the business logic, routing and database work. *Technologies*: Ruby on Rails, Google Maps, Paperclip, Alchemy, PostgreSQL , *Github*: www.github.com/Nick-Brennan/vagabond-team7, *Heroku*: vagabond-ga.herokuapp.com

Twitter Lounge – A chat client with integrated, configurable Twitter feed for a real-time social Twitter experience. This was an individual project. *Technologies*: Node.js, Express, Socket.io, MongoDB , *Github*: github.com/Nick-Brennan/project1 , *Heroku*: twitter-lounge.herokuapp.com

Darth Racer – A two player space racer. I worked solo for this front-end demo. *Technologies*: HTML5 canvas, jQuery, CSS *Github:* github.com/Nick-Brennan/Racing_Game_Project

Learnvisualstudio.net

+ More than a year's study of C# and other .NET technologies lay the foundation for my move to coding and technology. I executed dozens of projects and hundreds of exercises, supplementing the online coursework with other web-based tutorials and reference books.

Freelance Translator

+ Technical and Medical Translations from Italian to English

Clarks

+ Store Manager at Three Bay-Area Locations

EDUCATION

General Assembly, San Francisco

+ 12 Week Web Development Immersive
+ Divided into three 4 week segments, as a WDI student I honed my developer skills by creating projects using 3 different technology stacks.

The City College, CUNY, New York City

+ BFA Music / Audio Technology
+ The Sonic Arts Center is a small and exclusive program within The City College music department. Our group learned audio engineering in state of the art recording studios, while also completing the requirements for the Bachelor of Fine Arts in Music degree.