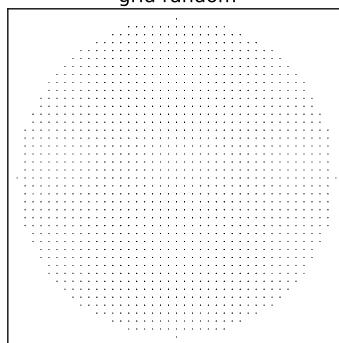


## grid random



## quasi random