# Computational Decipherment of Unknown Scripts

# Bradley Hauer Department of Computing Science

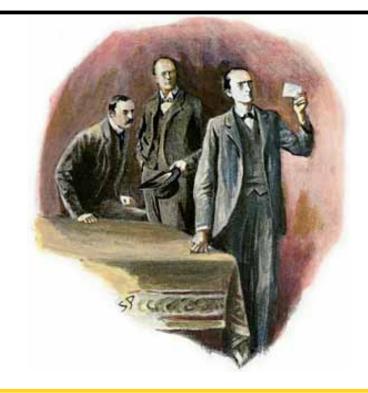


#### Introduction

"VE AYO Y FGVUQE INXK KYC VP YMGVX..."



 These texts have been enciphered

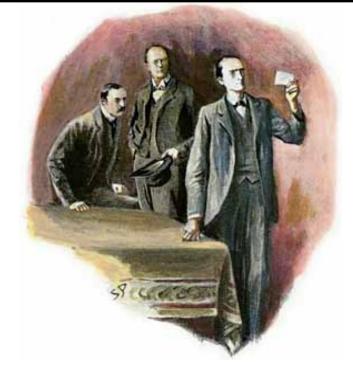


#### Introduction

 "VE AYO Y FGVUQE INXK KYC VP YMGVX..."



- These texts have been enciphered
- Decipherment:
   Recover the original
   plaintext for a given
   ciphertext

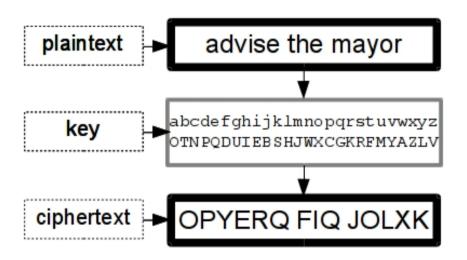


#### Overview

- Task definition and prior work
- New method for solving substitution ciphers
- Decoding texts in unknown language & script
  - Ciphertext language identification
  - Anagram decipherment
  - Application to the Voynich manuscript

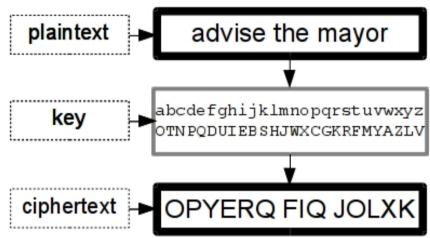
#### Decipherment: task definition

- Monoalphabetic substitution ciphers
- Key: Each letter is mapped uniquely to one cipher symbol



#### Decipherment: task definition

- Given a ciphertext, and a corpus of text (millions of words) in the plaintext language, find the plaintext
  - Find the right key
- Performance: decipherment character accuracy



#### Low-Order Character LMs

- Ravi and Knight (2008, EMNLP)
  - Low-order character language models
  - Integer programming, optimal solution
- "VE AYO Y FGVUQE INXK KYC VP YMGVX"
   "ae cor o blathe wind dof as oulan"

#### **Dictionary Attack**

- Olson (2007, Cryptologia)
  - Dictionary attack
  - Use a dictionary to select possible words
- "VE AYO Y FGVUQE INXK KYC VP YMGVX"
   "us far a youngs with had up about"

#### Hill Climbing with Random Restarts

- Norvig (2009, from Beautiful Data)
  - Hill-climbing with a character language model to generate candidate solutions
  - Word language model to choose a solution
  - Does not assume spaces are preserved
- "VEAY OYF GVU QEINXKKY CVPYMGV X" "ache red tab scoville magenta i"

#### Higher-Order Character LMs

- Nuhn et al. (2013, ACL)
  - Higher order (up to 6-gram) character LMs
    - Possible due to heuristic search (Beam Search)
  - State of the art (before my project)
- "VE AYO Y FGVUQE INXK KYC VP YMGVX" "in pay a utilon mesh had if artis"

#### Our Method

"VE AYO Y FGVUQE INXK KYC VP YMGVX"

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```
"VE AYO Y FGVUQE INXK KYC VP YMGVX"

"it was a bright cold day in april"

(opening line from George Orwell's Nineteen Eighty-Four)
```

#### Our Method

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```

- Key mutation modify a key to find new keys
- Key scoring evaluate and compare keys
- Tree search search for a good key

### **Key Mutation**

- Given a guess of what the correct key is, come up with one or more new guesses
  - New keys from old keys
- Word n-grams are pattern-equivalent (or p-equivalent) if there exists a monoalphabetic substitution that transforms one into the other
  - 'will' is p-equivalent to 'jazz'
  - 'will' is not p-equivalent to 'said'
  - 'am I not' is p-equivalent to 'in a red'

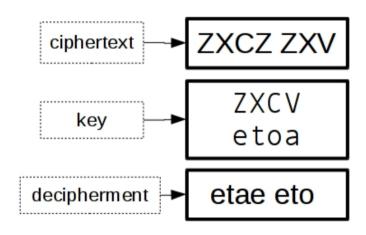
### **Key Mutation**

- Take a ciphertext word unigram, bigram, or trigram, call it X
- Choose a p-equivalent n-gram from the plaintext language, call it Y
- Modify the key such that X deciphers to Y

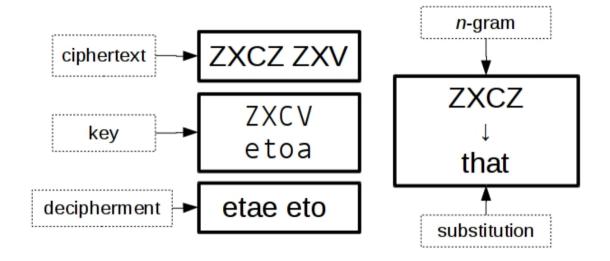
### **Key Mutation**

- Take a ciphertext word unigram, bigram, or trigram, call it X
- Choose a p-equivalent n-gram from the plaintext language, call it Y
- Modify the key such that X deciphers to Y
- Repeat for all choices of X, many choices of Y, to generate a (large) set of new keys

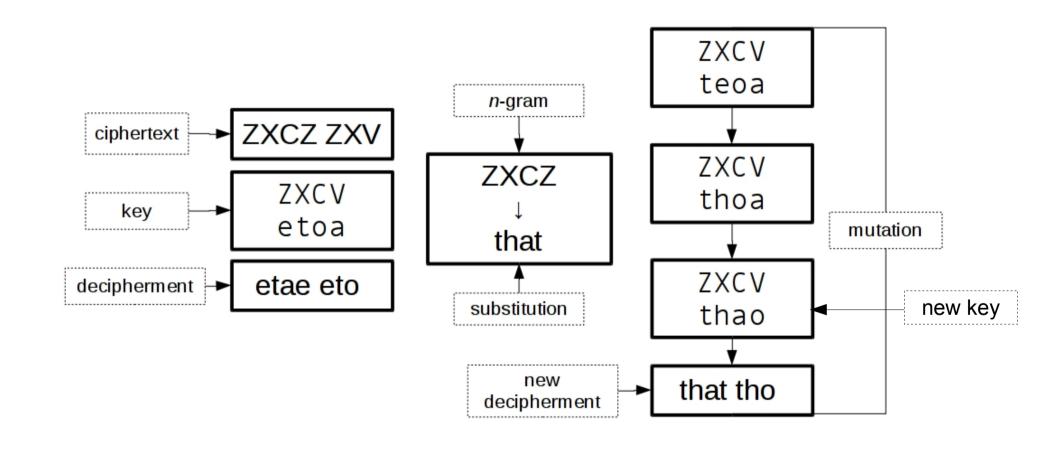
# Key Mutation - Example



# Key Mutation - Example



# Key Mutation - Example



### **Key Scoring**

- A key induces a decipherment of the ciphertext
- The decipherment should "look like" the plaintext language
- N-gram language models
  - Derived from training corpus
- Combine language models:
  - Context size: unigram, bigram, trigram
  - Unit of analysis: character, word

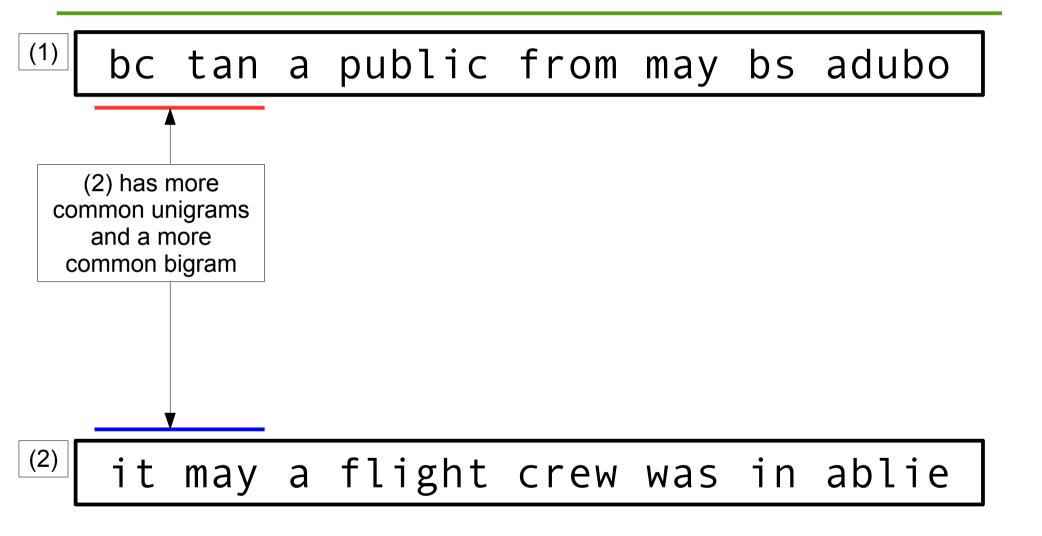
# Key Scoring – Example

 Consider two possible decipherments of our test cipher

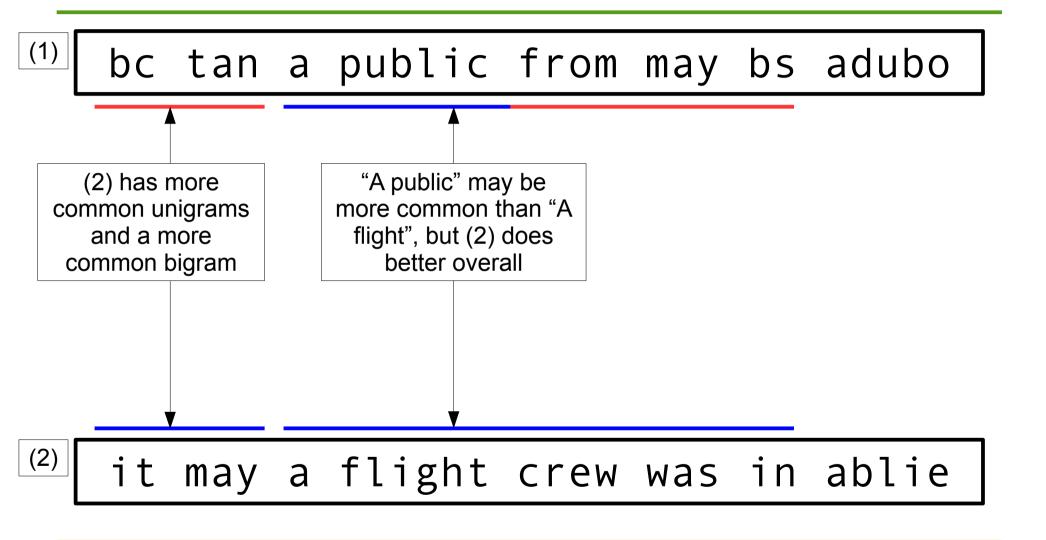
```
bc tan a public from may bs adubo it may a flight crew was in ablie
```

 Neither looks correct, but to continue our search, we need to decide which is better

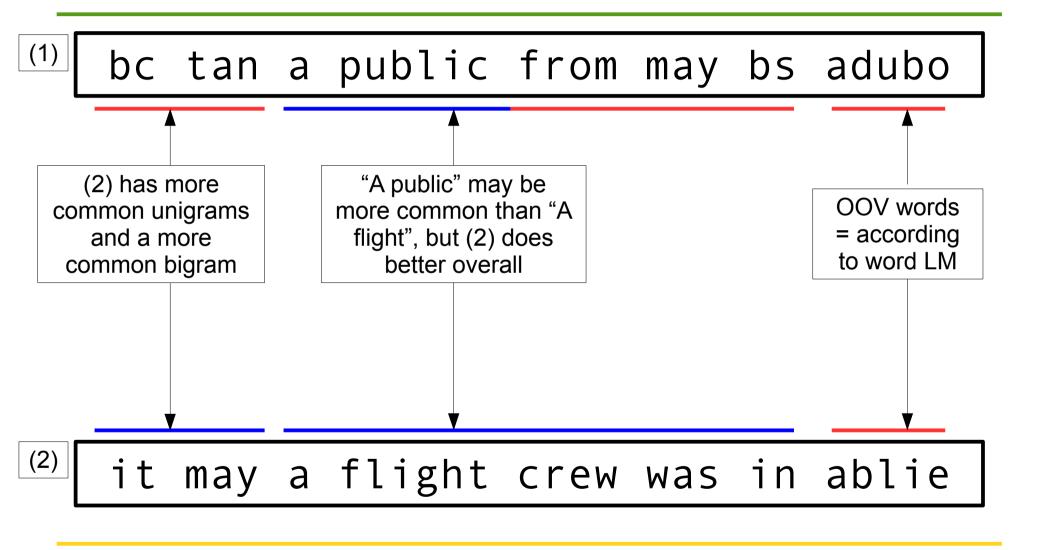
### Key Scoring – Word LM



### Key Scoring – Word LM

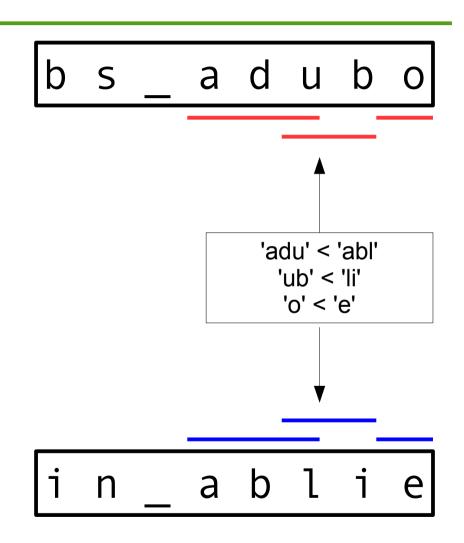


### Key Scoring – Word LM



### Key Scoring – Character LM

- Can apply the same idea at the character level
  - Unigrams, bigrams, trigrams
- Apply to entire string
- Most important for OOV words



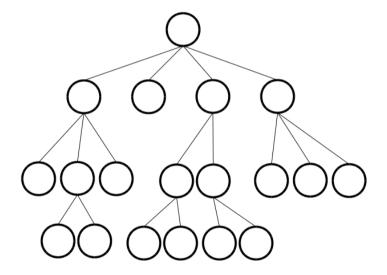
# Key Scoring – Combination

- For words and characters separately: Combine unigram, bigram, and trigram probabilities through interpolation (weighted average)
- Combine word and character information: weighted average of word and character logprobabilities

```
bc tan a public from may bs adubo: -75.5 it may a flight crew was in ablie: -58.7
```

#### Tree Search

- Key mutation produces a decipherment tree
- Exponential growth
- How to search the tree?
  - Want a good key, in reasonable time



### Solver Search Strategies

- Beam Search
  - Mutate only the most promising B nodes from each level of the tree
- Monte Carlo Tree
   Search
  - Mutate only one node at a time
  - Balance exploration with exploitation

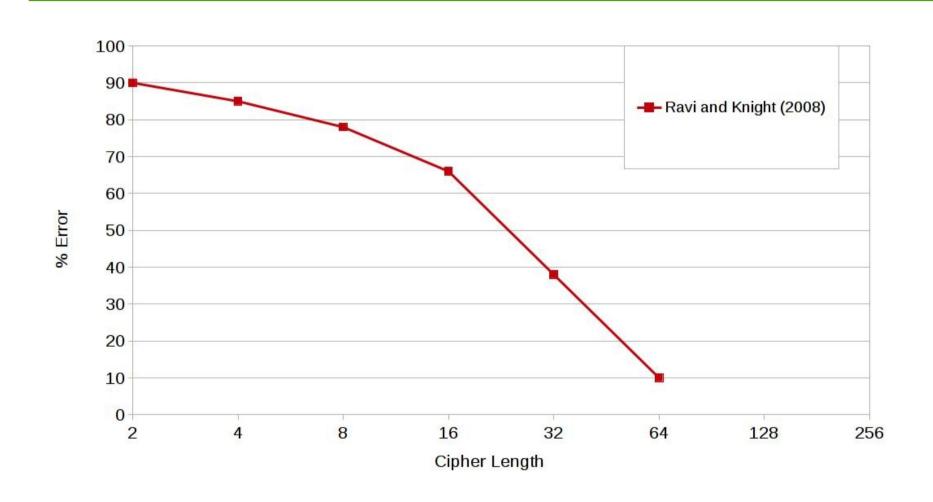
#### The New Method: Summary

- Build a key tree through key mutation
- Assign values to keys with key scoring
- Search the tree with Beam Search or MCTS
- Return the top scoring key

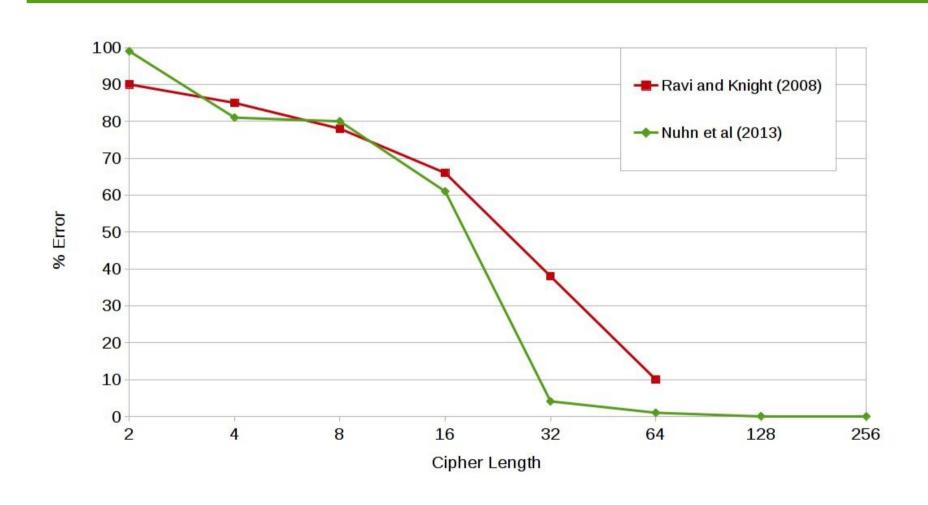
#### Experiments

- Training data: the New York Times
- 2 sets of test data: NYT (same domain),
   Wikipedia (different domain)
- For both test domains: 50 ciphers each of length 2, 4, 8, ..., 256, as in previous work

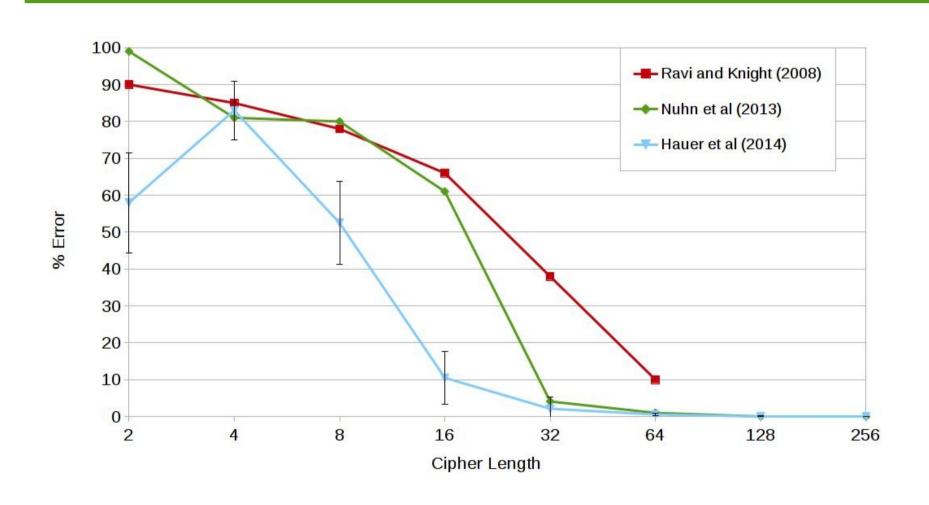
# Results: Wikipedia Data



### Results: Wikipedia Data



### Results: Wikipedia Data



#### Results

- MCTS very close to Beam Search, much faster
- Same overall trends across both data sets

#### **Applications**

- With a simple modification, can solve ciphers without spaces
- Gold-Bug Cipher Correctly solve a 204 character cipher without spaces from Edgar Alan Poe's *The Gold-Bug*
- Unsupervised transliteration Decipher Cyrillic into Latin
- Deniable encryption Create ciphertexts that look like plaintexts

# Summary (So Far)

- New method of solving substitution ciphers
  - Combination of word and character LMs
  - P-equivalence-based key mutation function
  - Heuristic search
  - Outperforms prior work, state-of-the-art results

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#### An Open Decipherment Problem

- The Voynich Manuscript (VMS)
- 15<sup>th</sup> century
- Undeciphered
- Unique script
- Unknown language

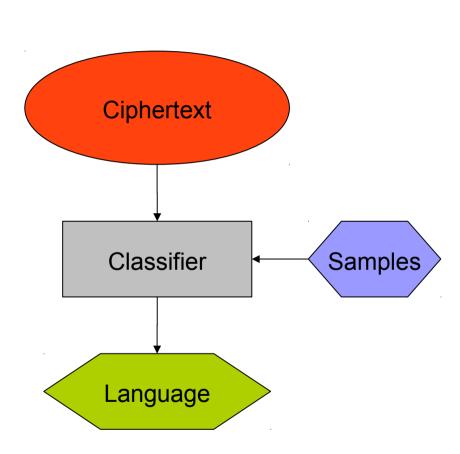


# Ciphertext Language Identification

- Identification of the underlying, or "ciphertext", language is important for decipherment:
  - Lost languages:
    - Egyptian hieroglyphics (Coptic), Linear B (Greek), Mayan glyphs (Ch'olti')
  - Ciphers:
    - Copiale Cipher (German; 18<sup>th</sup> century, Knight et al. (2011))
  - Unknown encodings, optical character recognition...

## Ciphertext Language Identification

- Have a ciphertext, plaintext language unknown
- Have short sample texts in many languages
  - ~1000 words
- Which is the language of the ciphertext?

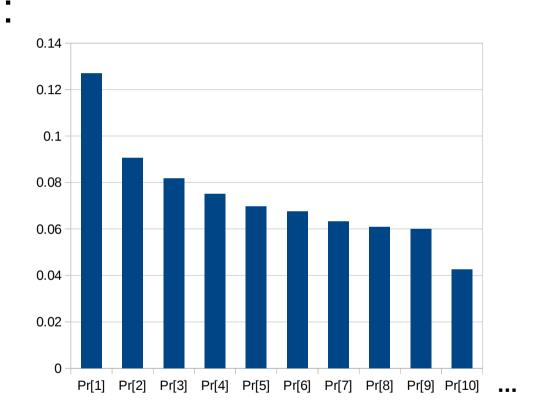


#### Methods

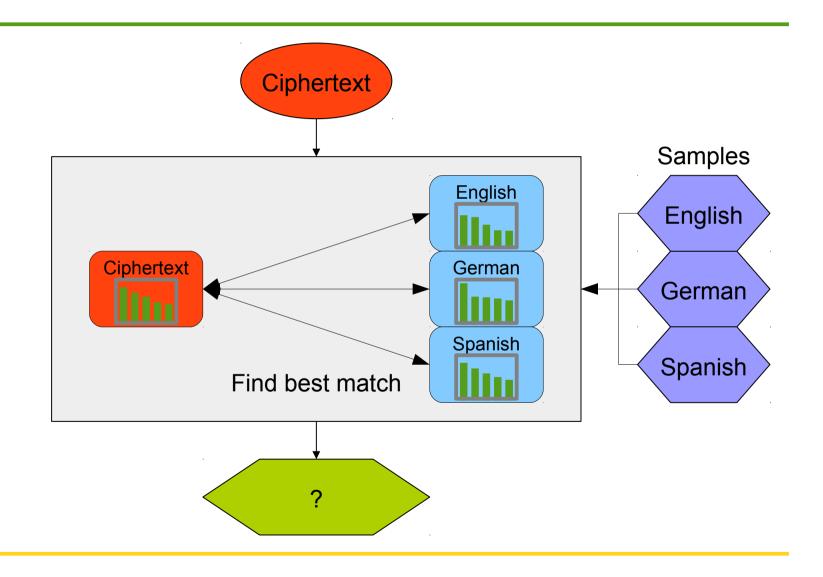
- Character frequency
- Decomposition pattern frequency
- Trial decipherment

## Sorted Symbol Distribution

- Probability distribution:
   Pr[i] = probability that
   a random letter is the
   i<sup>th</sup> most frequent letter
  - Pr[1] = 13% for a typical English text,
     Pr[1] = 16% for a German one
- Resistant to encipherment!



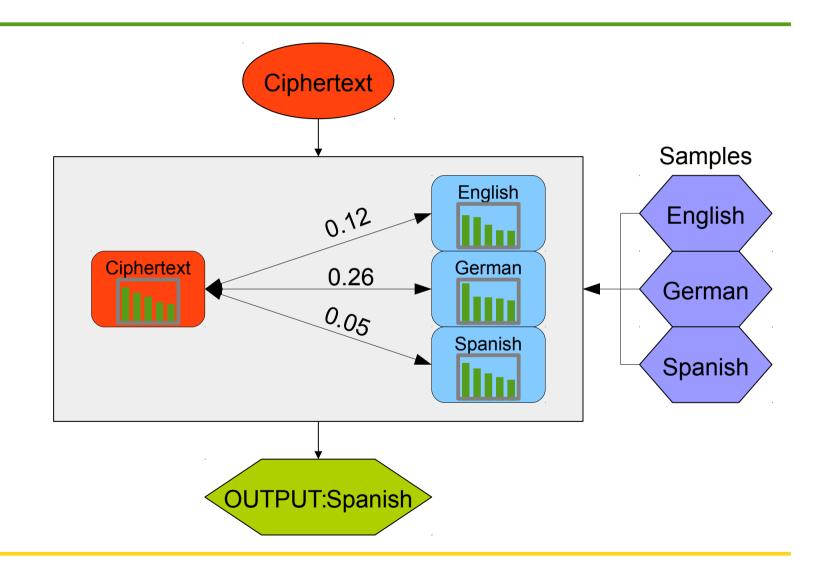
#### Classification



#### Bhattacharyya Distance

- Compare distributions p, q:  $-\ln(\sum_{x} \sqrt{p(x)q(x)})$
- We can measure the distance between the sorted symbol distributions of two texts
- Classify the ciphertext as the language of the sample with the nearest distribution

#### Classification



#### Method 2: Decomposition Patterns

- Idea: replace the sorted symbol distribution
  - Look at repeated letters within words
- "SEEMS" has two letters which occur twice, one which occurs once: pattern (2,2,1)
- "BEAMS" has five distinct letters: (1,1,1,1,1)
- "WERE": (2,1,1)
- Question: Do certain patterns occur more/less frequently in different languages?

#### **Decomposition Patterns**

- Answer: Yes!
- Patterns survive encipherment...
- ...so we can use them to distinguish different languages

Language	P[2,2,1]	P[1,1,1,1,1]
English	0.001878	0.056292
Bulgarian	0.000025	0.000473
German	0.005989	0.050476

#### Classification

- Construct probability distributions over patterns for the ciphertext and each language sample
  - What is the probability of a random word having a given pattern?
- Compute Bhattacharyya distance between ciphertext distribution and each sample distribution
- Classify ciphertext language as language of sample with nearest distribution

#### Method 3: Trial Decipherment

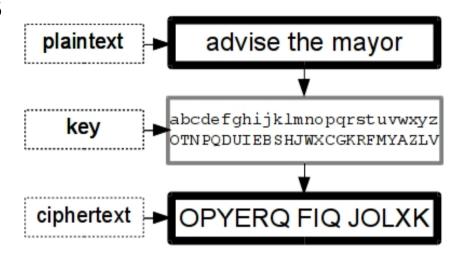
- Idea: Trying to decipher a ciphertext into the wrong language will almost certainly fail
  - e.g. deciphering a French ciphertext into English
- Try to decipher the ciphertext into each candidate language
- Whichever language gives the "best" decipherment is probably correct
  - "Best": most probable according to character LM

## Example

- Decipher: "zsvjxmnqo bpxww uz ylzz, xm wzxbm no mpz zwzgzomxld xos..."
  - Italian: edgsicuon alitt he pree, ic teiac un cle etemencirà ind...
  - English: education shall be free, at least in the elementary and...
- The English decipherment is more probable
- So the ciphertext language is probably English

## Decipherment

- Method must be fast
  - runs=languages\*ciphers
- Work with small training data
  - Previous algorithm needs millions of words of training data!
- "Greedy Swap"



# **Greedy Swapping**

- Consider all possible ways of swapping two letters in the key
- Choose the new key giving the best decipherment
- Repeat until no improvement

ABCDEFGHIJKLMNOPQRSTUVWXYZ etaoinshrdlcumwfgypbvkjxqz

ABCDEFGHIJKLMNOPQRSTUVWXYZ teaoinshrdlcumwfgypbvkjxqz

ABCDEFGHIJKLMNOPQRSTUVWXYZ etaoizshrdlcumwfgypbvkjxqn

ABCDEFGHIJKLMNOPQRSTUVWXYZ etloinshrdacumwfgypbvkjxqz

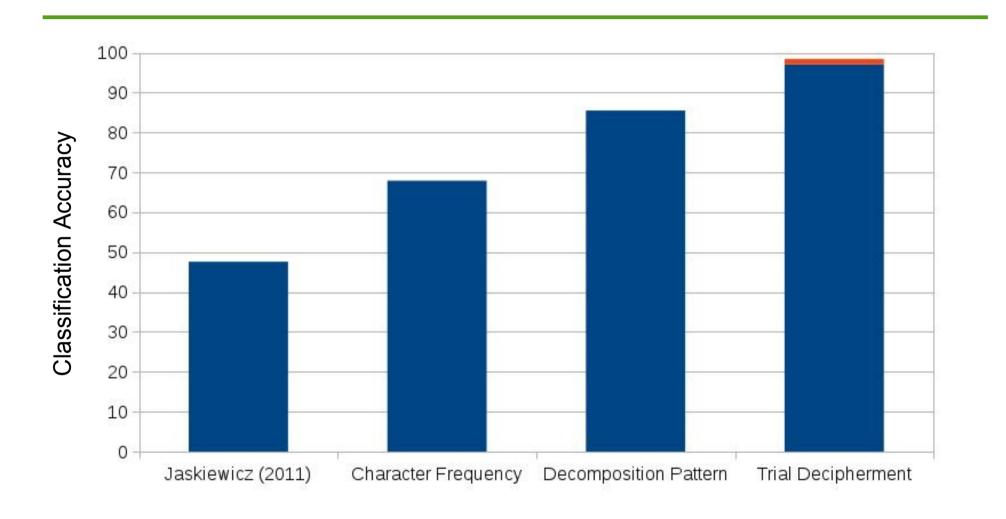
#### Classification

- We evaluate a decipherment by assigning it a probability with a bigram character language model
  - Minimal training data and time requirements
- Repeat for all languages
- Whichever language gives the best (most probable) decipherment is the language chosen

#### **Experiments: Data**

- Universal Declaration of Human Rights (UDHR)
  - Freely available, widely translated
  - Emerson et al. (2014): UDHR in 380 languages
  - 380 language samples, 380 ciphertexts
- Task: 380 languages, choose the ciphertext language
- Compare to Jaskiewicz (2011)

#### Results

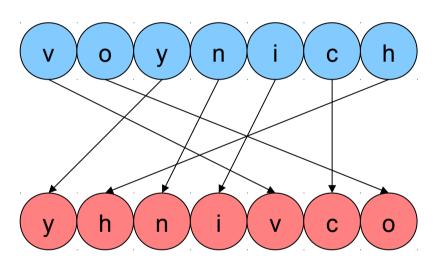


#### Discussion

- Good results by all three of our methods
- Different levels of assumptions:
  - Unigram assumes only a 1-1 cipher
  - Word patterns further assume knowledge of word boundaries
  - Decipherment uses a language model, which relies on letter order – letters must not be transposed

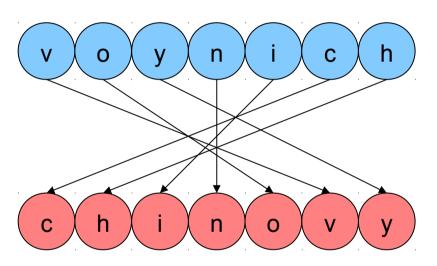
## Anagramming

- Anagramming rearranges letters within words
- Errors, writing direction, intentional...



## Anagramming

- Anagramming rearranges letters within words
- Errors, writing direction, intentional...
- Special case: alphagramming puts letters specifically into alphabetical order

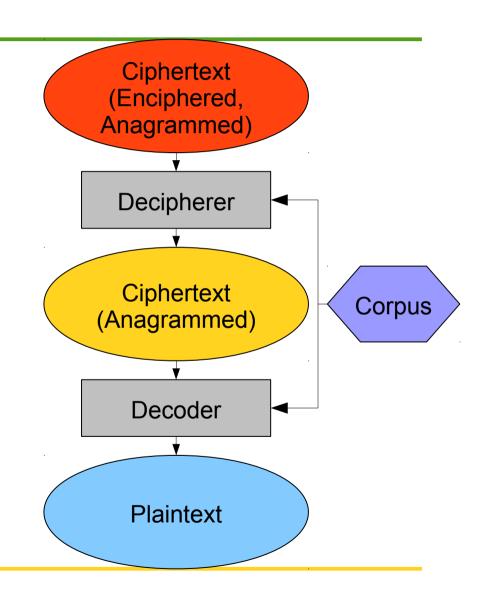


# Anagramming and the Voynich manuscript (VMS)

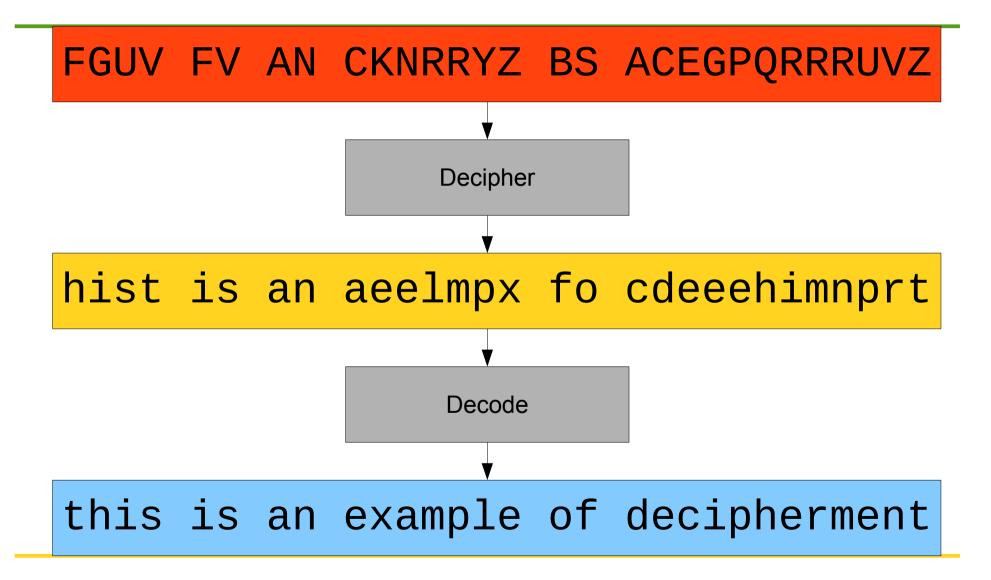
- Rugg (2004): VMS text "superficially similar" to an alphagrammed text
- Reddy and Knight (2011) note unusually predictable character order
- Additional evidence discovered in our research

## Anagram Decipherment

- 1-to-1 substitution cipher with anagramming
- Method: first reverse the substitution, then reverse the anagramming



#### Example

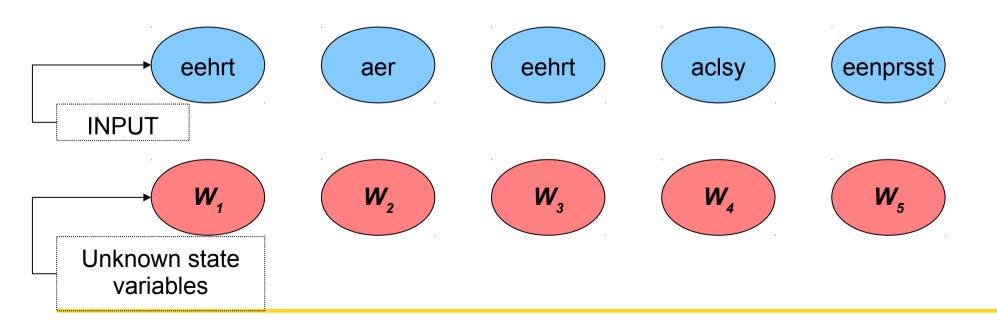


## Decipherment

- The substitution solver presented earlier can be modified to work with anagrams
- Key point: we can undo the encipherment, reducing the problem to un-scrambling alphagrams

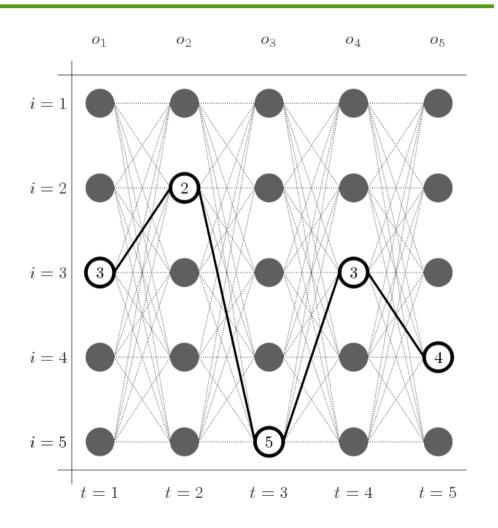
## Decoding

- Can model the anagram decoding process with a Hidden Markov Model (HMM)
- Parallel sequences of emissions and states



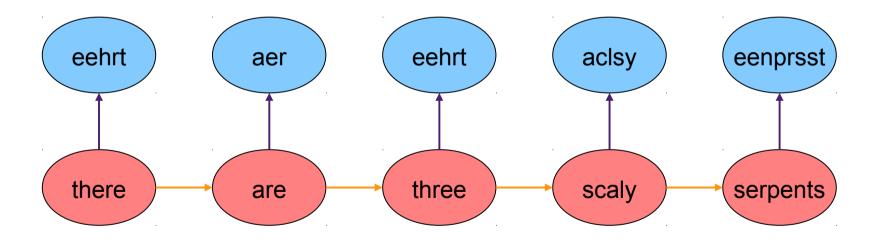
# The Viterbi Algorithm

- Polynomial time decoding algorithm
- Guaranteed to find max. probability state sequence for a HMM



## Viterbi Decoding

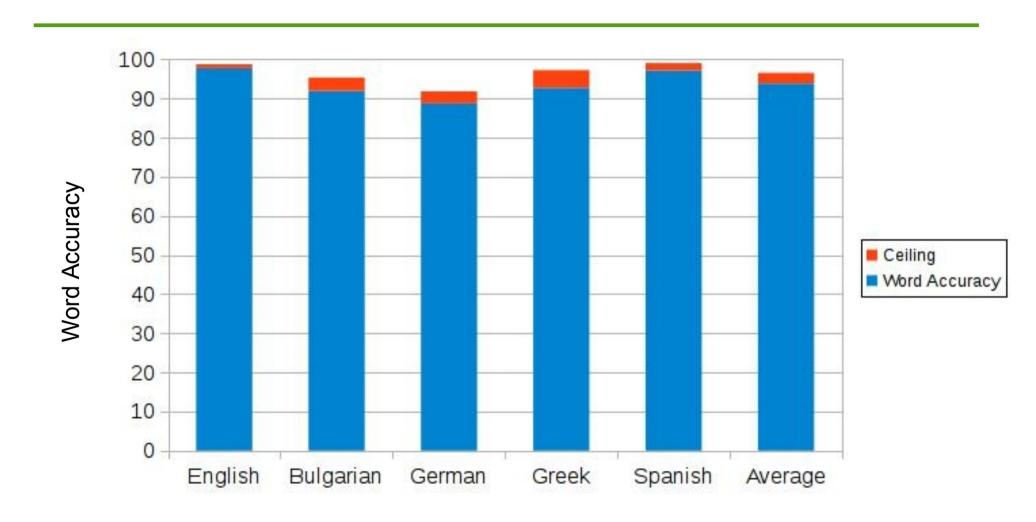
 Using just a dictionary and a trigram language model, the Viterbi Algorithm can efficiently compute the most probable word sequence!



#### Experiments

- Training data: Europarl corpora in Bulgarian, German, Greek, English, and Spanish
- Testing data: 50 Wikipedia articles (10 per language), anagrammed and enciphered
- Metric: word accuracy

## Results – Word Accuracy



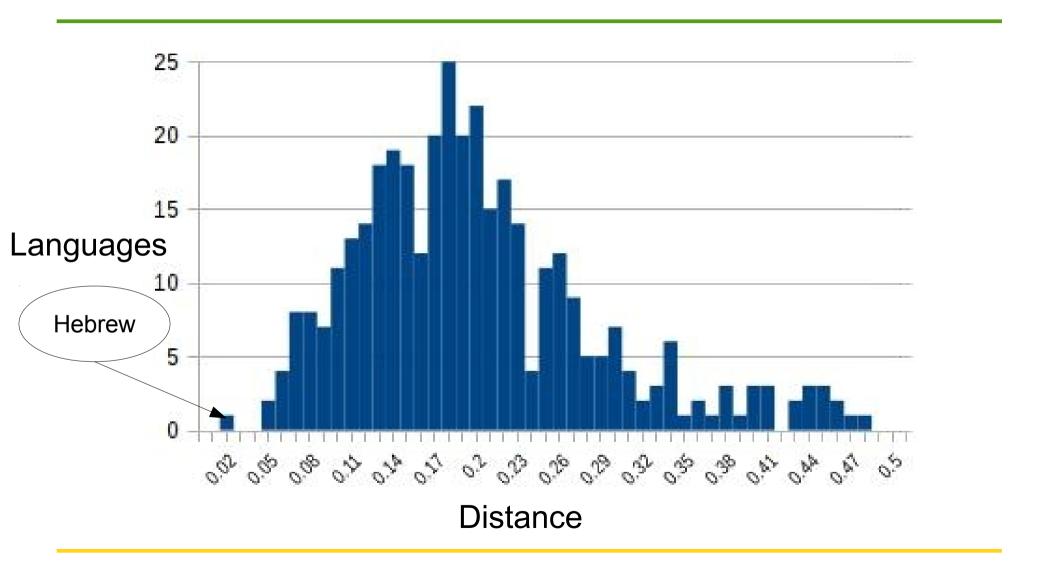
## Voynich Experiments

- Methods in this part of the presentation were primarily motivated by the VMS
- Have seen that they are highly accurate on a variety of languages
- Now we want to apply them to the VMS

## Language Identification

- What language is the VMS?
- Apply the pattern decomposition method
  - Most accurate method resistant to anagramming
  - Compare to all 380 languages from our UDHR set

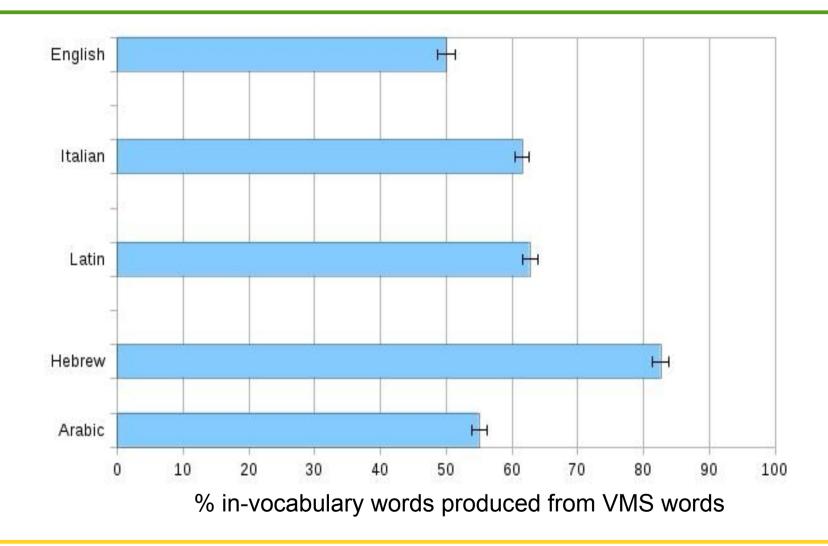
#### Results



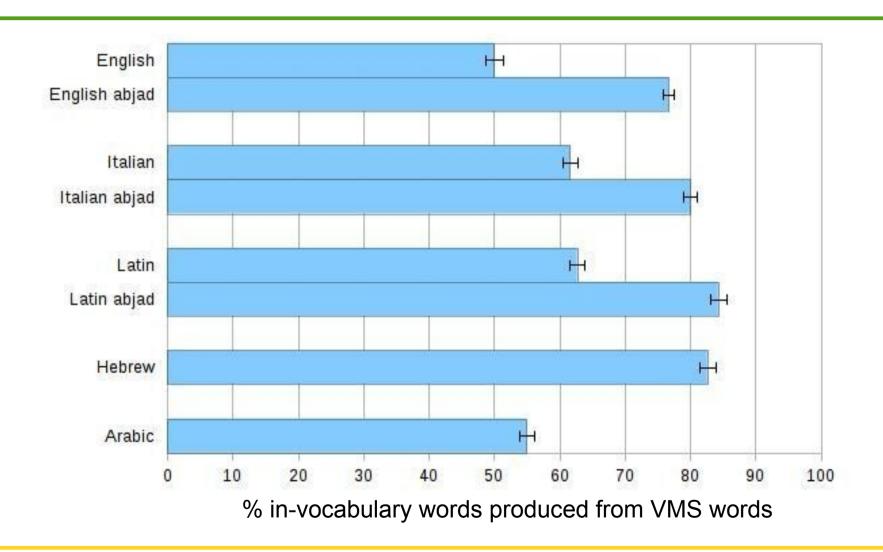
# What if we try to decipher the VMS?

- Apply our pipeline to the VMS
- For each of 10 VMS pages, have our pipeline try to decipher it into English, Italian, Latin, Hebrew, and Arabic
- Count the number of in-vocabulary words in the output
  - How many words in each language were generated from the VMS using substitution and anagramming

#### Results



#### Results



#### Conclusion

- New substitution cipher solver
  - Outperforms previously published solvers
- Can extend solver to handle anagramming
  - 94% word accuracy
- Can accurately identify ciphertext language
  - 97% accuracy with best method
- Voynich manuscript
  - Evidence for Hebrew as source language

Thank you.



#### Hebrew Output Examples

- Input: VAS92 9FAE AR APAM ZOE ZOR9 QOR92 9 FOR ZOE89 (the first line of the VMS)
- Output: אנשיו עלי ו לביחו אליו איש הכה לה ועשה המצות
- Not quite a coherent sentence.
- Google Translate: She made recommendations to the priest, man of the house and me and people.
- Input from the Herbal section of the VMS (72 words)
- Output includes: הצר 'narrow', איכר 'farmer', 'light', אויר 'air', אש 'fire'

#### **Future Work**

- Future work:
  - Unsupervised transliteration, transliteration mining
    - Non-alphabetic scripts
    - Unrelated languages
  - More reliable deniable encryption
  - Unified generative model
  - Analysis of "lost languages"