

## **Computer Networks II**

Course 18/19 :: Test 1

#### Escuela Superior de Informática



This exam has 12 questions with a value of 20 points. Three wrong answers substract a point. Only an answer is correct if otherwise not stated. Calculator use is forbidden. The maximum duration of this exam is 60 minutes.

Regarding the ANSWER SHEET:

- Fill in your personal data in the form above.
- Enter Computer Networks II in the field EVALUATION.
- Indicate your ID in the side box (also marking the corresponding cells).
- Check the box «1» in the TYPE OF EXAMINATION box.

Check your answers only when you are completely sure. The scanner does not support corrections or deletions of any kind. It will automatically cancel them. You must only deliver the answer sheet.

Surname:		Firstname:		Group:	
<ul> <li>[1p] An application generates a message of 512 bytes each minute for one hour period. At minute 25, in addit the corresponding message, the application sends 1024 bytes during the first 100 ms. Indicate the descriptors of traffic:</li> <li>a) Average data rate = 70.2 bps; Peak data rate = 253952 bits; Maximum burst size = 100 ms</li> </ul>					
	ta rate = $68.2$ bps; Peak data ra				
	ta rate = $512$ bytes per minute		•		
_	a rate = 70.5 bps; Peak data ra		•		
_	a race = 70.5 ops, reak data re	uc – 0192 ons, maximum o	urst 512c – 100 ms		
2 [1p] What networ	k load value maximizes its pro	oductivity?:			
<b>a</b> ) Load value	close to the network capacity,	without exceeding it.			
<b>b</b> ) Minimum lo	oad value.				
c) Load value t	that minimizes delay.				
<b>d</b> ) Load value	that minimizes the retransmiss	sion timer.			
and the receiver a w equals 400 bytes. The define the sender wi	, ,	bytes. It is known that the value as segment and has not receive	value of the CWND cong	gestion window	
	ytes; Ptr not-ack data = Null;				
	bytes; Ptr not-ack data = 8113; bytes; Ptr not-ack data = 8113				
	bytes; Ptr not-ack data = 8113 bytes; Ptr not-ack data = Nul				
□ <b>u</b> ) Swiid=1000	bytes; Ptr not-ack data = Nul	i; Pir not sent data= 8413			
4 [1p] To which no	de does a router announce its	congestion when using the b	oac <mark>kward</mark> press <mark>ure techni</mark>	ique?:	
<b>a</b> ) To the imme	ediately preceding node in the	opposite direction to the da	ta flow.		
$\Box$ <b>b</b> ) To the next	node in the same direction as	the data flow.			
$\Box$ <b>c</b> ) To the sende	er node.				
$\Box$ <b>d</b> ) To the neight	ibour nodes.				
<b>a</b> ) TCP 'Times <b>b</b> ) Round Trip	Time (RTT). RTT + $(1-\alpha)$ *current RTT.	used to calculate the TCP re	transmission timer value	??:	

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	1000 and ACK and URG flags enabled. Select correct option:	nee nameer 10125, Nert–2000, argent pointer equal to
	a) Urgency data begin at byte 10125 and non-urgency dat	a begin at 11125.
	<b>b</b> ) Urgency data begin at byte 11125 and non-urgency dat	a begin at 10125.
	C) Urgency data begin at byte 1000 and non-urgency data	begin at 10125.
	d) Urgency data start at byte 10125 and the segment is sen	nt without non-urgency data.
7	[1p] A TCP application sends data with the 'Nagle' option with 50 bytes of data. What is the payload and what headers do options and that the data-link header size is 16 bytes.	
	<b>a</b> ) 1 message with 280 bytes for headers and 250 data byt	es.
	<b>b</b> ) 1 message with 56 bytes for headers and 250 data byte	S.
	c) 5 messages with a total of 280 bytes for headers and 25	0 data bytes.
	<b>d</b> ) 5 messages with a total of 180 bytes for headers and 50	data bytes.
8	8 [1p] Which of the following primitives allows handling mult	iple connections?:
	a) connect	c) select
	$\square$ <b>b</b> ) accept	d) send
	— ") <sub>F</sub> .	u) senu
9	9 [1p] A concurrent server invokes the 'listen(5)' method and connection attemps from different clients. How do it manages of	then the accept(). Later, it simultaneously receives 8
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9	<ul> <li>[1p] A concurrent server invokes the 'listen(5)' method and connection attemps from different clients. How do it manages (</li> <li>a) The server will accept 8 connections and create 8 child</li> </ul>	then the accept(). Later, it simultaneously receives 8 concurrency?  d processes, one per each connected client, which
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- E. [5p] Consider the next network parameters:
  - MSS=400 bytes.
  - Slow Start threshold (ssthresh) is 5 times maximum segment size (MSS).
  - 3 duplicate ACKs are received after sending segment 5.
  - A timeout is received after sending the segment 14.
  - rwnd>cwnd

Ass	suming that TCP congestion control is used and that the s	ender sends 26 segments, answer the following questions:			
11	(1p) Total number of rounds, Slow Start (SS) rounds and Congestion Avoidance (CA) rounds:				
	<b>a</b> ) Total=12, SS = 6, CA = 6	$\Box$ <b>c</b> ) Total=10, SS = 5, CA = 5			
	$\Box$ <b>b</b> ) Total=14, SS = 8, CA = 6	$\Box$ <b>d</b> ) Total=11, SS = 6, CA = 5			
12	(2p) What is the value of ssthresh, cwnd and swnd after	receiving the 3 duplicate ACKs?:			
	a) ssthresh=3MSS, cwnd= 2MSS, swnd=4MSS	$\Box$ c) ssthresh=2MSS, cwnd=4MSS, swnd=3MSS			
	<b>b</b> ) ssthresh=2MSS, cwnd=2MSS, swnd=2MSS	☐ <b>d</b> ) ssthresh=4MSS, cwnd= 2MSS, swnd=2MSS			
13	(2p) Which segments are sent in round 6? Enter the ord	ler number of the segments?:			
	□ <b>a</b> ) 14, 15	$\Box$ <b>c</b> ) 12, 13, 14			
	□ <b>b</b> ) 13, 14, 15, 16	□ <b>d</b> ) 17, 18			

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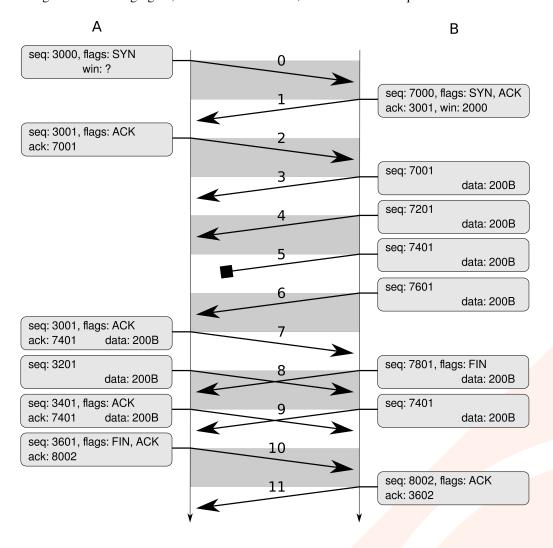


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E. [5p] According to the following figure, that shows a TCP flow, answer the related questions:



14	CANCELED		
15	What was the A receiving window?		
	a) Less than 200 bytes	□ c) 600 bytes	
	□ <b>b</b> ) 400 bytes	d) At least 800 bytes	
16	How many bytes A sent to B?		
	□ <b>a</b> ) 200	□ <b>c</b> ) 3601	
	□ <b>b</b> ) 600	□ <b>d</b> ) 8002	
17	How many bytes B sent to A?		
	□ <b>a</b> ) 400	□ c) 1000	
	□ <b>b</b> ) 800	□ <b>d</b> ) 1200	
18	What was the last value of B congestion window	w (cwnd)?	
	□ <b>a</b> ) 600	□ c) 1000	
	□ <b>b</b> ) 800	d) It's not performing congestion con	trol

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