

Computer Networks I

Parcial 1 - Curso 2016/17

Escuela Superior de Informática



This test has 17 questions for a total of 30 points. Every three wrong test answers 1 point will be substracted. Only one option is correct. Calculators are not allowed.

Apellidos:	SOLUCIÓN	Nombre:	Grupo:
1. (1p) W	which are the layers defined in the OSI model	stack? (in order)	
a)	physical, data link, network, transport, sessi-	on, presentation and application	
	physical, data link, host-to-network, inter-ne		1
	physical, data, transport, point-to-point, inte	• • •	
	data link, network, inter-network, transport,	==	
,			
2. (1p) W	Thich assertion from the following ones about	the data link layer is false?	
\Box a)	It provides connectivity between hosts once	their MACs are known	
b)	It uses the routers when hosts are on a differ	ent network	
\Box c)	The Ethernet protocol belongs to this layer		
☐ d)	The ARP protocol belongs to this layer		
3. (1p) So	elect the statement which is FALSE .		
\Box a)	Multi-point links require arbitration for med	ium access	
b)	It's not possible to have point-to-point comm	nunication between two hosts us	sing a multi-point link
\Box c)	Point-to-point links don't consider multicast	and broadcast addressing	
\Box d)	The most frequent use of point-to-point link	s is for the interconnection of di	stant routers
4. (1p) In	packet switching		
	Packets follow routes established in advance	ed	
	Packets follow routes established in advance		ecessary
_	Packets may follow different routes to get to		
	All previous assertions are false		
5. (1p) C	onsidering a classification depending on the	network size, which is the one	used for the interconnection of a
	outer to the one of the ISP?	not work size, which is the one	usou for the interconnection of t
\Box a)	LAN		
\Box b)	SAN		
c)	WAN		
\Box d)	PAN		
6. (1p) W	Thich of the following assertions about physic	al and logical addresses is false	?
a)	The physical address of a network interface	changes when the node is conn	nected to a different local area
ŕ	network		
□ b)	The logical address of a network interface network	changes when the node is conn	ected to a different local area
\Box c)	It's not possible to send and receive informa	tion in a LAN without a physica	al address
	none of the above		
7. (1p) A	client service.		
_	requests a		
	provides a		
_	requests or provides a		
	requests and provides a		

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8.	(1p)	The reason why protocol HTTP is encapsulated over TCP is because		
		a) TCP provides a lower latency than UDP		
		b) TCP is a reliable protocol		
		c) TCP is a reliable protocol and provides higher bandwidth than UDP		
		d) none of the above		
9.	(1p)	Which of the following assertions about URLs is false?		
		a) It's not necessary to specify the destination port. In that case port 80 is assumed by default		
		b) It's possible to specify the location of a host using both the IP or the name		
		c) The hostname must start with the www prefix when the URL refers to a web server		
		d) All are true		
10.	(lp)	In a persistent HTTP connection		
		a) No previous connection establishment is required		
		b) The state is stored so it can be recover in future connections		
		c) Only one object is transmitted in each connection		
	_	d) There can be more than one object sent in each connection		
11.	(1p)	In an HTTP request it's possible to send information to the server (select the two which are correct)		
		a) through the GET method, included in the body of the message		
		b) through the GET method, included as part of the URL		
		c) through the POST method, included in the body of the message		
	Ш	d) through the POST method, included as part of the URL		
12.	(1p) Cookies are generated by and stored in the			
		a) client; client		
		b) client; server		
		c) server; client		
		d) server; server		
13.	(1p)	Which of the following assertions about SMTP is false?		
		a) It's the protocol used between the source user agent and the email server		
		b) It's the protocol used between the origin user agent and the email server		
		c) It's encapsulated over UDP		
		d) All assertions are true		
14	(1n)	For the translation of xxxx@yyyy.zzzz to an IP address, protocol should be used		
1-Т,	(1P)	a) ARP		
		b) RARP		
		c) DNS		
		d) RDNS		
	_			

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15. (10p) The following listing shows the result of some network traffic captured in Wireshark which corresponds to the reply to a DHCP request. Using this information answer the following questions

```
Source
                           Destination
                                                  Protocol Length Info
    192.168.1.1
                           255.255.255.255
                                                 DHCP
                                                           590
                                                                  DHCP ACK
    Frame 5: 590 bytes on wire (4720 bits), 590 bytes captured (4720 bits) on interface 0
    Ethernet II, Src: f4:b8:a7:f5:ba:88 (f4:b8:a7:f5:ba:88), Dst: Raspberr_5f:80:79 (b8:27:eb:5f:80:79)
     Internet Protocol Version 4, Src: 192.168.1.1 (192.168.1.1), Dst: 255.255.255.255 (255.255.255.255.255)
    User Datagram Protocol, Src Port: 67 (67), Dst Port: 68 (68)
    Bootstrap Protocol (ACK)
         Message type: Boot Reply (2)
10
11
        Hardware type: Ethernet (0x01)
12
         Hardware address length: 6
        Hops: 0
13
14
         Transaction ID: 0x47890e6c
        Seconds elapsed: 0
Bootp flags: 0x0000 (Unicast)
15
16
         Client IP address: 0.0.0.0 (0.0.0.0)
17
         Your (client) IP address: 192.168.1.3 (192.168.1.3)
18
         Next server IP address: 0.0.0.0 (0.0.0.0)
20
         Relay agent IP address: 0.0.0.0 (0.0.0.0)
         Client MAC address: Raspberr_5f:80:79 (b8:27:eb:5f:80:79)
21
        22
23
24
         Boot file name not given
25
         Magic cookie: DHCP
26
         Option: (53) DHCP Message Type (ACK)
27
             Length: 1
            DHCP: ACK (5)
28
        Option: (1) Subnet Mask
29
            Length: 4
30
             Subnet Mask: 255.255.255.0 (255.255.255.0)
        Option: (3) Router
32
33
             Length: 4
             Router: 192.168.1.1 (192.168.1.1)
34
        Option: (6) Domain Name Server
35
            Length: 8
             Domain Name Server: 87.216.1.65 (87.216.1.65)
             Domain Name Server: 87.216.1.66 (87.216.1.66)
        Option: (15) Domain Name
Option: (54) DHCP Server Identifier
39
40
41
             Length: 4
             DHCP Server Identifier: 192.168.1.1 (192.168.1.1)
42
         Option: (51) IP Address Lease Time
         Option: (125) V-I Vendor-specific Information
45
         Option: (255) End
         Padding
```

- a) List ALL protocols in the capture: Ethernet; IP; UDP; DHCP
- b) IP address of the DHCP server: 192.168.1.1
- c) IP address of the name server: 87.216.1.65 / 87.216.1.66
- d) IP address of the client: 192.168.1.3
- e) Physical address of the client, if it's possible to know: b8:27:eb:5f:80:79
- f) Physical address of the DHCP server, if it's possible to know: f4:b8:a7:f5:ba:88
- g) Who does port 68 belong to? To the client
- h) Which type of port is the one in the previous question? It's a well known port, typically used by DHCP clients
- g) Who does port 67 belong to? To the DHCP server
- h) Which is the IP of the gateway of the LAN? 192.168.1.1. It's the DHCP server itself

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16. (3p) Describe what are cookies necessary for in the WWW, and their working mechanism (interation between client and server)

Since HTTP is a stateless protocol, it is necessary to have a complimentary mechanism to keep persistent information during a session, or even between several sessions. Cookies are simply a text file associated to the browser, and therefore stored in the client host. They allow the client and server to keep a relationship following these steps:

- The client performs an HTTP request
- The server creates an ID for the user
- The client stores in the cookies file the information regarding the server and the ID received from the server
- From now on, every time the client performs a new HTTP request it will include the information contained in the cookie
- The server reacts with a different action depending on the information provided by the cookie, updates the state information and returns the new content of the cookie
- 17. (3p) Describe in short which the differences between the use of a native e-mail client (such as thunderbird or outlook) and the web browser are. Which are the protocols used in each case? Tell some advantage or dissadvantage for the use of one or another mechanism.

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