

### **Computer Networks I**

Partial 1 - Course 2016/17

#### Escuela Superior de Informática



This test has 17 questions. Every three wrong test answers 1 point will be substracted. Only one option is correct. Calculators are not allowed.

| Apellidos:                           | SOLUCIÓN  | Nombre:                              | Grupo:                            |
|--------------------------------------|---|--------------------------------------|-----------------------------------|
| 1. (1p) Which is                     | the task of the session layer?  |                                      |                                   |
| a) Transp                            | port, compression and encription  |                                      |                                   |
| <b>b</b> ) Session                   | on control and synchronization  |                                      |                                   |
| C) Proces                            | ss to process message delivery  |                                      |                                   |
| <ul> <li>□ <b>d</b>) None</li> </ul> | of the above  |                                      |                                   |
| 2. (1p) Select th                    | e statement which is <b>FALSE</b> with re                                 | spect to point-to-point links        |                                   |
| <b>a</b> ) They i                    | require arbitration for medium acces                                      | S                                    |                                   |
| $\Box$ <b>b</b> ) They               | use a non-shared transmission mediu                                       | ım                                   |                                   |
| $\Box$ <b>c</b> ) They <b>c</b>      | don't consider multicast and broadca                                      | st addressing                        |                                   |
| ☐ <b>d</b> ) Their                   | most frequent use is for the intercon                                     | nection of distant routers           |                                   |
| hosts in a bran                      | ring a classification depending on the                                    | e network size, which is the one us  | ed for the interconnection of the |
| <b>a</b> ) LAN                       |   |                                      |                                   |
| □ b) SAN                             |   |                                      |                                   |
| ☐ c) WAN                             |   |                                      |                                   |
| ☐ <b>d</b> ) PAN                     |   |                                      |                                   |
| 4. (1p) Which o                      | f the following statements about trace                                    | licional telephone networks versus   | the Internet is false?            |
| a) Telepl                            | none networks is based on circuit-sw                                      | itching while Internet uses packet-  | switching                         |
|                                      | the number of users in a telephone wait for a call to finish before being |                                      | e maximum allowed, the rest       |
| c) Circui (the ca                    | ts in the telephone network can be shalls)                                | ared by several users during the tra | nsmission of the information      |
| $\Box$ <b>d</b> ) Intern             | et makes a more efficient use of the                                      | communication links                  |                                   |
| 5. (1p) Which o                      | f the following assertions about phys                                     | sical and logical addresses is true? |                                   |
| <b>a</b> ) Gener                     | ally speaking, each node in the Inter                                     | net has both a physical and a logic  | al address                        |
| □ <b>b</b> ) It's no                 | ot possible to change the logical addr                                    | ress assigned to a network interface |                                   |
| <b>c</b> ) The plus netwo            | hysical address of a network interfact<br>rk                              | ce changes when the node is conne    | ected to a different local area   |
| ☐ <b>d</b> ) It's no                 | ot possible to send and receive inform                                    | nation in a LAN without the assign   | nent of a logical address         |
| 6. (1p) Which o                      | f the following assertions about the                                      | client-server model is true?         |                                   |
| <b>a</b> ) The se                    | erver process waits to be contacted b                                     | y the client                         |                                   |
| $\Box$ <b>b</b> ) The so             | erver process is the one that receives                                    | data                                 |                                   |
| $\Box$ <b>c</b> ) The se             | erver process is initiated at the mome                                    | ent communication takes place        |                                   |
| $\Box$ <b>d</b> ) The so             | erver process requires a previous cor                                     | nnection establishment               |                                   |
| 7. (1p) Which o                      | f the following assertions with respe                                     | ct to the peer-to-peer paradigm is f | alse?                             |
| a) There                             | are no always-on servers  |                                      |                                   |
| <b>b</b> ) Some                      | peers have a server role, while the ro                                    | est assume the client role           |                                   |
|                                      | Ps of the peers may change along tim                                      |                                      |                                   |
|                                      | better scalability than the one achiev                                    |                                      |                                   |

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| ο.  | (1p) | The ODF transport protocor is the preferred option   |
|-----|------|--|
|     |      | a) In those cases where a large bandwidth is required  |
|     |      | <b>b</b> ) In those cases where the response time should be kept minimum   |
|     |      | c) In instant messaging applications   |
|     |      | d) In file transference applications   |
| 9.  | (1p) | Which of the following assertions about URLs is false?   |
|     |      | a) It's not necessary to specify the destination port. In that case port 80 is assumed by default                          |
|     |      | <b>b</b> ) The method field specifies the protocol used by the client  |
|     |      | c) The hostname must start with the www prefix when the URL refers to a web server   |
|     |      | d) It identifies any resource in the Web uniquely  |
| 10. | (1p) | What does it mean that a web page is an active one?  |
|     |      | a) That the webmaster updates its contents constantly  |
|     |      | b) That the page shown is generated from the execution of some programming code in the server                              |
|     |      | c) That the server doesn't generate the page itself, but it provides the client with the code that will render it          |
|     |      | partially or completely  |
|     | Ш    | d) None of the above   |
| 11. | (1p) | Let the message that includes the line "HTTP/1.1 301 Moved permanently"  |
|     |      | a) It's the status line of an HTTP request message   |
|     |      | b) It's the request line of an HTTP request message  |
|     |      | c) It's part of the information sent in the header lines in an HTTP reponse message, after the status line                 |
|     |      | <b>d</b> ) None of the above   |
| 12. | (1p) | Which of the following statements about the use of a web proxy cache is true?  |
|     |      | a) It reduces the amount of traffic sent to the Internet   |
|     |      | <b>b</b> ) It reduces the latency of the web requests hitting the cache  |
|     |      | c) It can be used to block the access to certain Internet domains  |
|     |      | <b>d</b> ) All of the above are true   |
| 13. | (1p) | Which of the following assertions about cookies is false?  |
|     |      | a) They get stored at the server side  |
|     |      | <b>b</b> ) They get stored at the client side  |
|     |      | c) They are updated by the server  |
|     |      | d) They provide state information about the interaction with the server  |
| 14. | (1p) | Which of the following assertions about the e-mail is false?   |
|     |      | a) The incoming e-mail is stored in the mailbox of the destination (the client) user, which is part of the user agent side |
|     |      | b) It uses application layer protocols based in ASCII  |
|     |      | c) E-mails are directly transferred from the outgoing mail server to the destination mail server using SMTP                |
|     |      | d) The arrival of an e-mail to the mailbox doesn't imply that the user gets a direct alert, but it's the user              |
|     | _    | herself who has to ckeck the availability of new e-mail  |

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15. (10p) Using the following data that resulted from a wireshark capture, answer the following questions

```
Frame 1: 74 bytes on wire (592 bits), 74 bytes captured (592 bits) on interface 0 Ethernet II, Src: fc:f8:ae:30:59:71, Dst: d8:b6:b7:04:c9:6a
     Internet Protocol Version 4, Src: 192.168.1.133, Dst: 87.216.1.65
     User Datagram Protocol, Src Port: 39730 (39730), Dst Port: 53 (53)
     Domain Name System (query) [Response In: 2]
           Oueries
     Frame 2: 104 bytes on wire (832 bits), 104 bytes captured (832 bits) on interface 0
     Ethernet II, Src: d8:b6:b7:04:c9:6a, Dst: fc:f8:ae:30:59:71
     Internet Protocol Version 4, Src: 87.216.1.65, Dst: 192.168.1.133
     User Datagram Protocol, Src Port: 53 (53), Dst Port: 39730 (39730)
Domain Name System (response) [Request In: 1]
13
14
          Flags: 0x8180 Standard query response, No error
15
          Answers
16
              www.jaztel.com: type CNAME, class IN, cname jaztel.com
               jaztel.com: type A, class IN, addr 81.88.48.71
     Frame 3: 205 bytes on wire (1640 bits), 205 bytes captured (1640 bits) on interface 0 Ethernet II, Src: fc:f8:ae:30:59:71, Dst: d8:b6:b7:04:c9:6a Internet Protocol Version 4, Src: 192.168.1.133, Dst: 81.88.48.71
19
20
21
      Transmission Control Protocol, Src Port: 60050 (60050), Dst Port: 80 (80), Seq: 1, Ack: 1, Len: 139
22
     Hypertext Transfer Protocol
          GET / HTTP/1.1\r\n
         User-Agent: Wget/1.18 (linux-gnu)\r\n
Accept: */*\r\n
25
26
          Accept-Encoding: identity\r\n
27
          Host: www.jaztel.com\r\n
28
29
          Connection: Keep-Alive\r\n
31
          [Full request URI: http://www.jaztel.com/]
32
          [HTTP request 1/1]
33
          [Response in frame: 4]
34
     Frame 4: 390 bytes on wire (3120 bits), 390 bytes captured (3120 bits) on interface 0
     Ethernet II, Src: d8:b6:b7:04:c9:6a, Dst: fc:f8:ae:30:59:71
37
     Internet Protocol Version 4, Src: 81.88.48.71, Dst: 192.168.1.133
      Transmission Control Protocol, Src Port: 80 (80), Dst Port: 60050 (60050), Seq: 1, Ack: 140, Len: 324
38
     Hypertext Transfer Protocol
39
         HTTP/1.1 200 OK\r\n
40
41
          Date: Thu, 3 Jun 2016 21:59:22 GMT\r\n
          Server: Apache\r\n
43
          Last-Modified: Tue, 03 May 2016 17:30:23 GMT\r\n
44
          Accept-Ranges: bytes\r
45
          Content-Length: 98\r\n
          Connection: close\r\n
Content-Type: text/html\r\n
46
          Content-Language: es\r\n
50
          [HTTP response 1/1]
          [Time since request: 0.109247530 seconds]
51
          [Request in frame: 31
52
     Line-based text data: text/html
```

- a) List the set of ALL protocols shown in the captures
- b) Which of them do belong to the application layer?
- c) IP address of the Web server
- d) IP address of the domain name server
- e) Physical address of the client, if it's possible to know
- f) Physical address of web server, if it's possible to know
- g) URL requested (protocol and port included), if it's possible to know
- h) Length of the body of the HTML request
- i) Which is the reason of the appearance of the first two messages in the capture?
- j) What's the meaning of the type A shown in the response provided by the DNS server?
- a) Ethernet; IP; TCP, UDP; HTTP, DNS
- b) HTTP and DNS
- **c**) 81.88.48.71
- **d**) 87.216.1.65
- e) fc:f8:ae:30:59:71
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  - f) It's not possible to know. It's on a different network than that where the capture is performed
  - g) http://www.jazztel.com:80



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| 16. | the main actors involved as well as the protocols that you know that can be used for those tasks  |
|-----|---|
|     |   |
| 17. | (2p) Describe in short how it's possible to attach binary data to an e-mail, despite the e-mail protocols are all text-based One of the limitations of the use of e-mail for the transference of data is that it was only conceived for the use of text, and more concretely 7-bit ASCII code. That prevents not only the use of many characters used in other languages but english, but also sending binary data.  The purpose of the MIME extensions (Multipurpose Internet Mail Extensions) is therefore being able to transmit any kind of digital information, not just text. This is achieved through the codification of binary information into a sequence of ASCII characters, so the result can be sent as text information to the destination. Once in the final mailbox, the user agent will pick the message, identify the coded part using MIME, decode it and regenerate the original binary information (image, text document,).  The inclusion of the MIME content into the e-mail message is done through the use of a header including several sections, such as the type of content include (GIF image, for example), the coding mechanism, the name of the original file, |
|     |   |

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