

```
#include <stdio.h>
#include <stdlib.h>
#include "retroproj.h"
#include <math.h>
// #include "filtre.h"
#include <time.h>

int main(int argc, char const *argv[]) {

    double** R;
    double** B;

    R = chargement("./truc2.txt", "info.txt");
    // afficherMatrice(R, 256, 180);

    B = retroprojectionDiscrete(R, "info.txt");

    ecritMatrice(B, 256, "./resultat.txt");

    return 0;
}
```