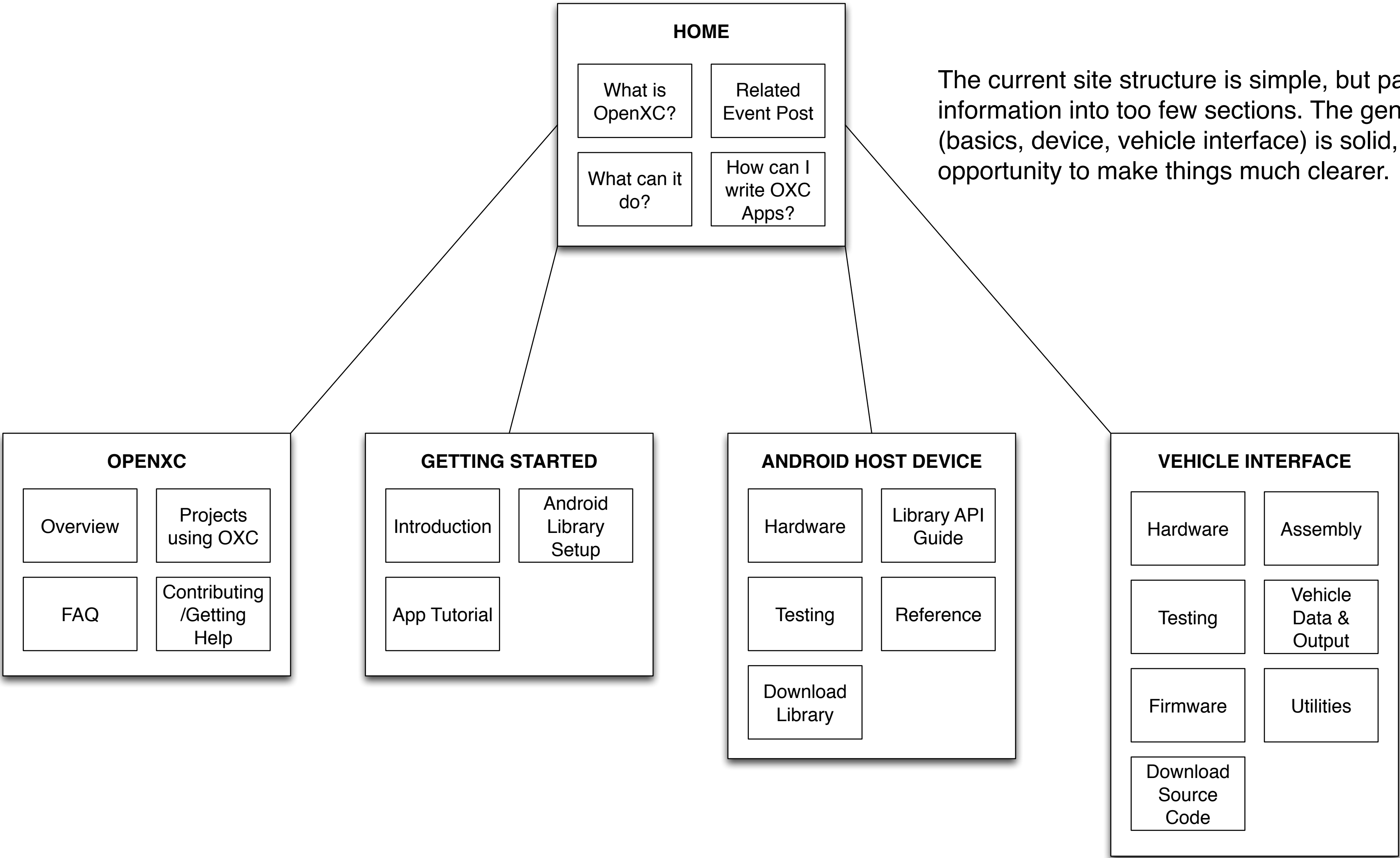# OPENXC SITE
Current Structure

HOME

What is OpenXC?	Related Event Post
What can it do?	How can I write OXC Apps?

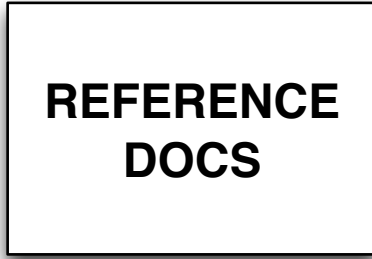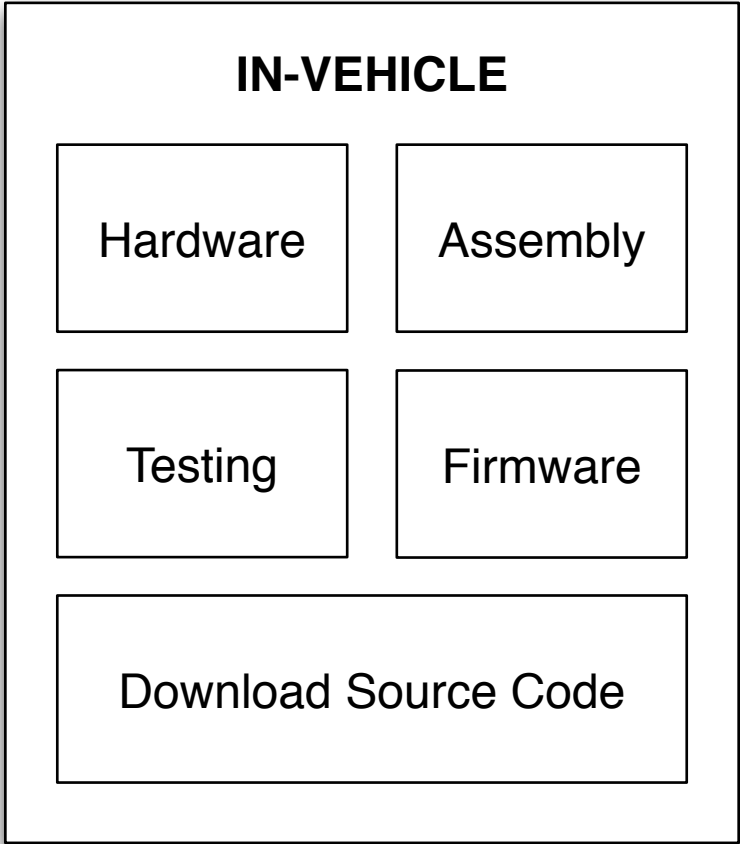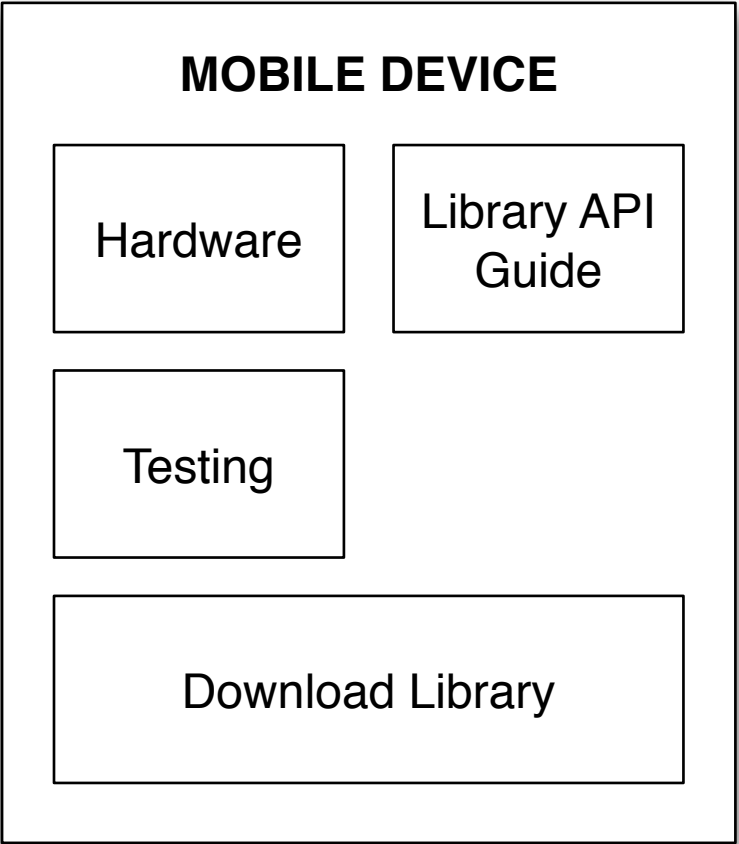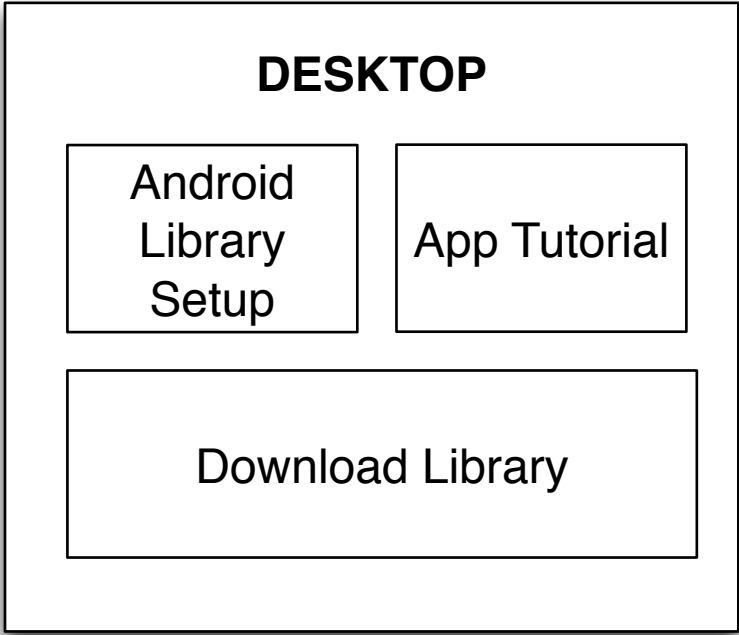The current site structure is simple, but packs too much information into too few sections. The general breakdown (basics, device, vehicle interface) is solid, but there's an opportunity to make things much clearer.

OPENXC

Overview	Projects using OXC
FAQ	Contributing /Getting Help

GETTING STARTED

Introduction	Android Library Setup
App Tutorial	

ANDROID HOST DEVICE

Hardware	Library API Guide
Testing	Reference
Download Library	

VEHICLE INTERFACE

Hardware	Assembly
Testing	Vehicle Data & Output
Firmware	Utilities
Download Source Code	

OPENXC SITE
Proposed Structure

HOME

Image slideshow/Related Event Post

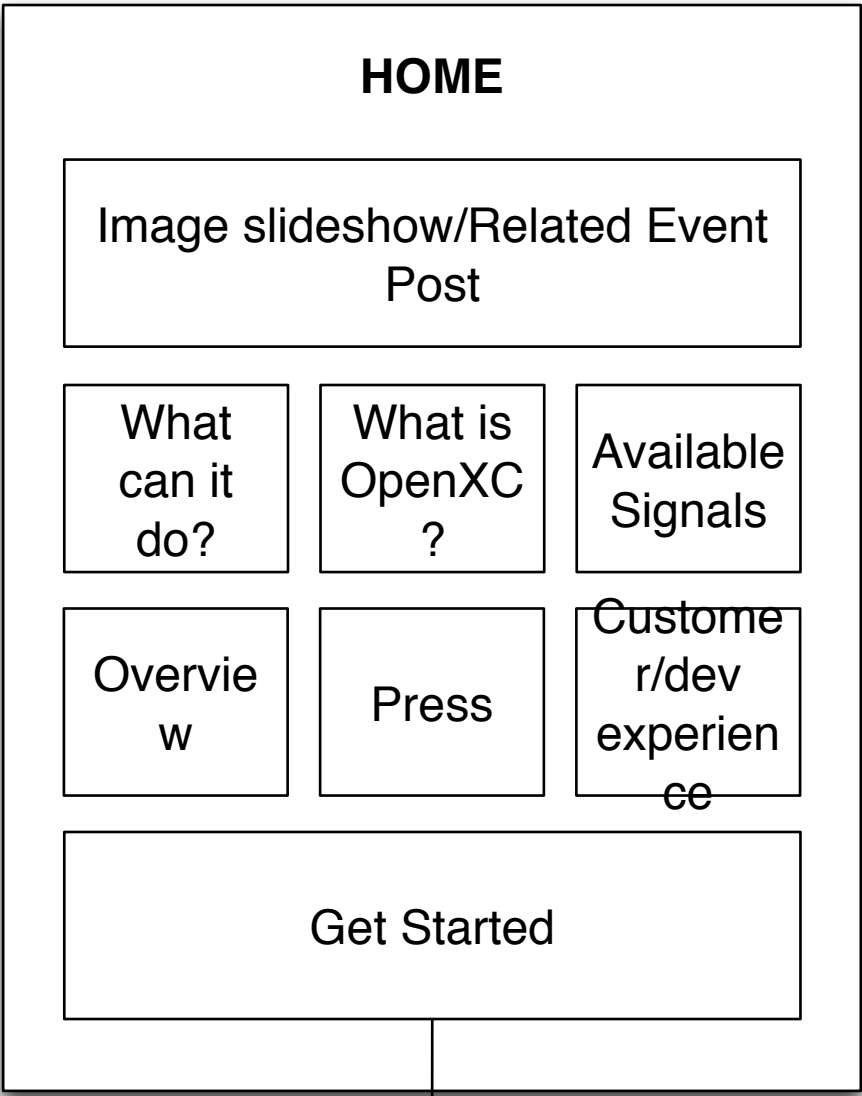| What can it do? | What is OpenXC? | Available Signals |
| Overview | Press | Customer/dev experience |

Get Started
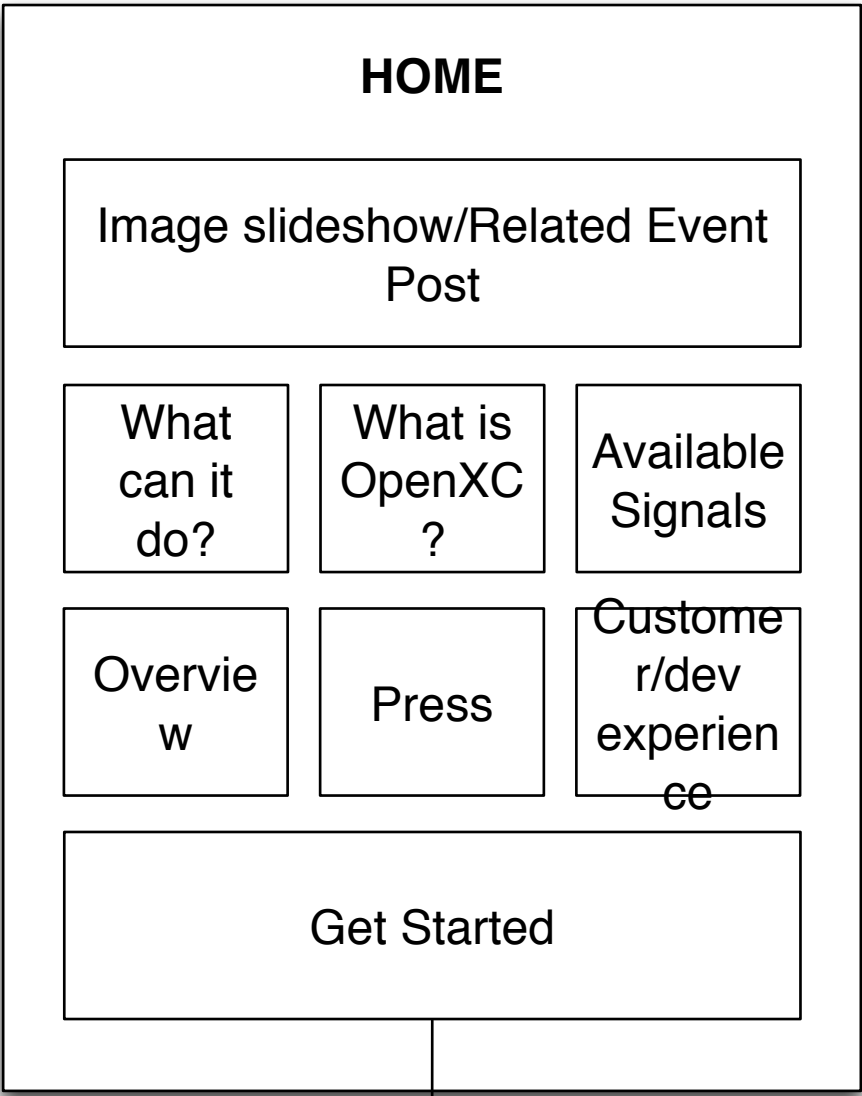
The new architecture breaks sections out into a more manageable structure, clearly defining pieces of content and making it easier to find the right information.
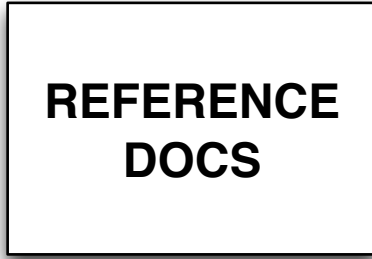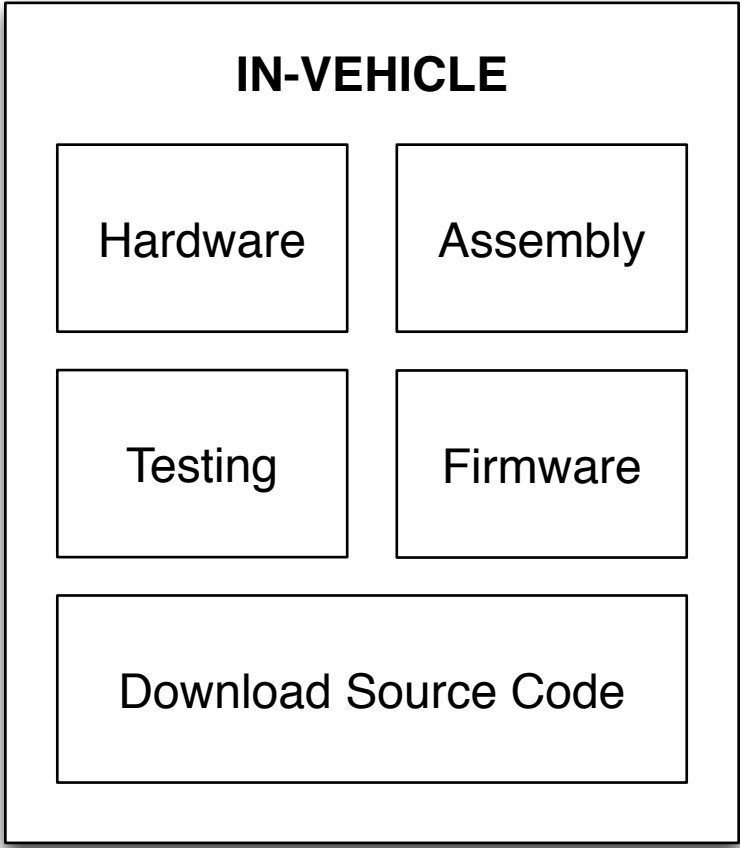
INTRODUCTION/OPENXC PROJECTS

DESKTOP

| Android Library Setup | App Tutorial |

Download Library

MOBILE DEVICE

| Hardware | Library API Guide |
| Testing | |

Download Library

IN-VEHICLE

| Hardware | Assembly |
| Testing | Firmware |

Download Source Code

REFERENCE DOCS

FAQ

CONTRIBUTE

OPENXC SITE
Audience

MEDIA/INTERESTED PEOPLE

HOME

Image slideshow/Related Event Post

What can it do?	What is OpenXC?	Available Signals
Overview	Press	Customer/dev experience

Get Started

DEVELOPERS

INTRODUCTION/OPENXC PROJECTS

DESKTOP

Android Library Setup	App Tutorial

Download Library

MOBILE DEVICE

Hardware	Library API Guide
Testing	

Download Library

IN-VEHICLE

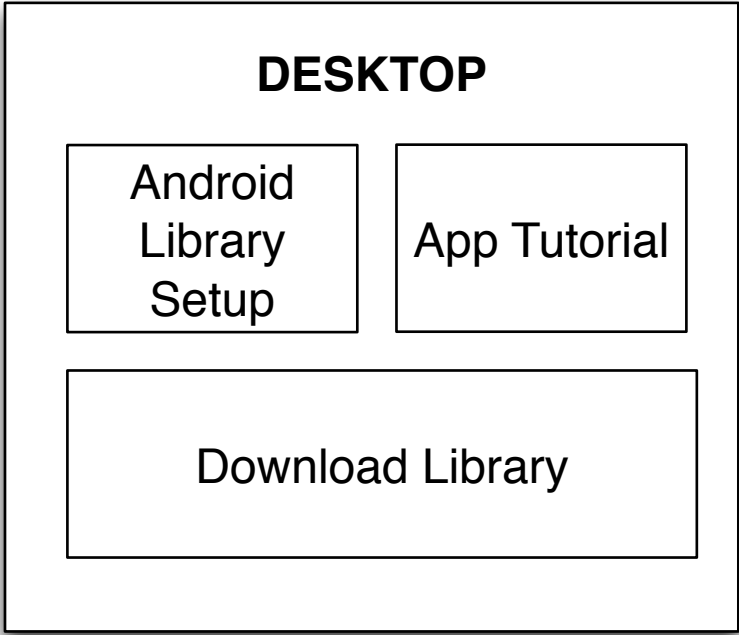| Hardware	Assembly
Testing	Firmware

Download Source Code

REFERENCE DOCS

FAQ

CONTRIBUTE
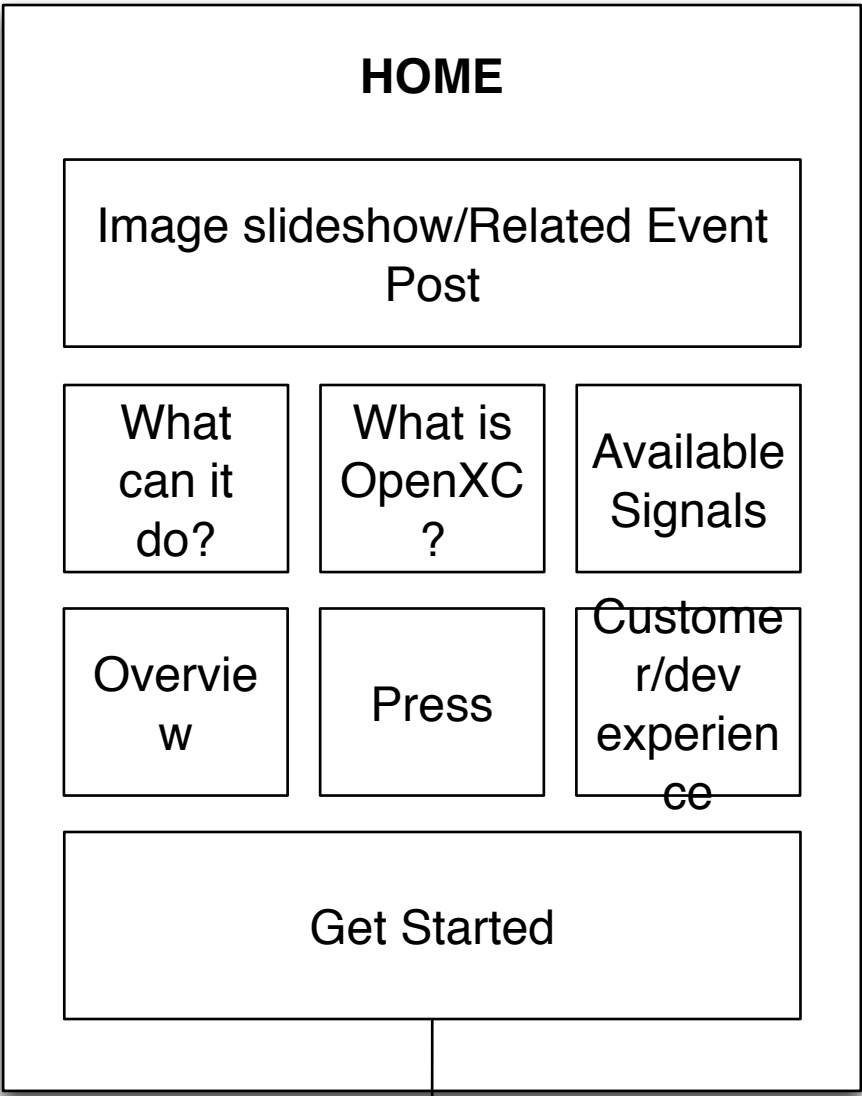
The focus of the developer section should fall in this area.
The rest of the content should support it.

OPENXC SITE
Purpose

HOME

Image slideshow/Related Event Post

What can it do?	What is OpenXC?	Available Signals
Overview	Press	Customer/dev experience

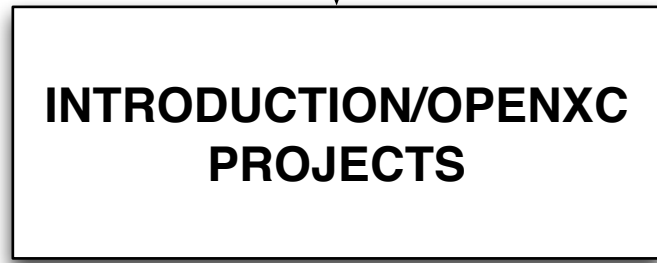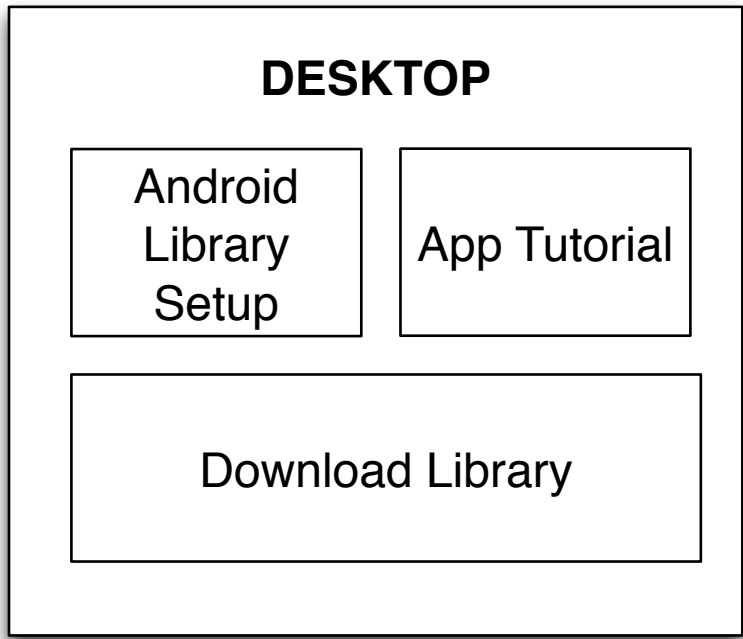Get Started

The home page becomes much more detailed, providing information to both prospective developers AND media/other interested people.

Once all information has been obtained, any interested developers can choose to get started and explore OpenXC more deeply.

INTRODUCTION/OPENXC PROJECTS

DESKTOP

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Testing	

Download Library

IN-VEHICLE

Hardware	Assembly
Testing	Firmware

Download Source Code

REFERENCE DOCS

FAQ

CONTRIBUTE

These sections contain secondary information that developers might like to consult as they work with OpenXC.

This section introduces OpenXC in more detail while also showcasing some of the cool things that can be done on the platform. A guided option is offered from here (Desktop-> device -> in vehicle) but the visitor can jump to any section at this pt.
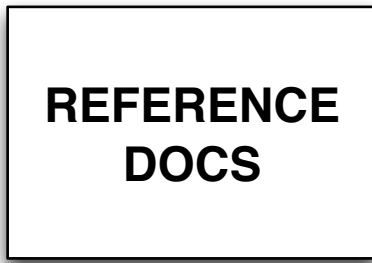
This section helps new developers get started quickly with OpenXC. Any step/ process contained in this section only requires a computer.
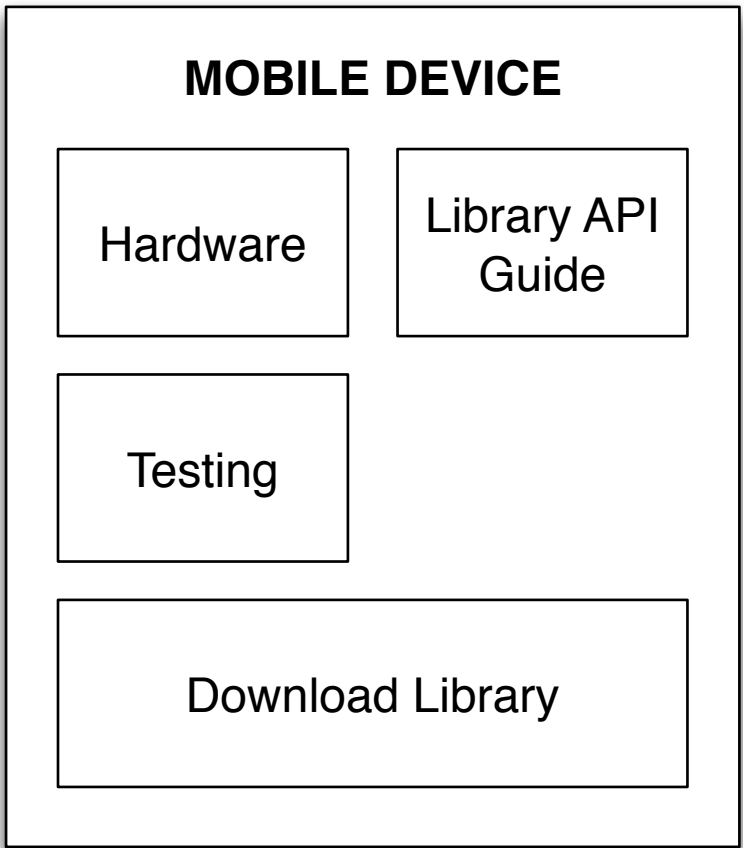
This section contains all information needed to begin developing and testing on a mobile device.
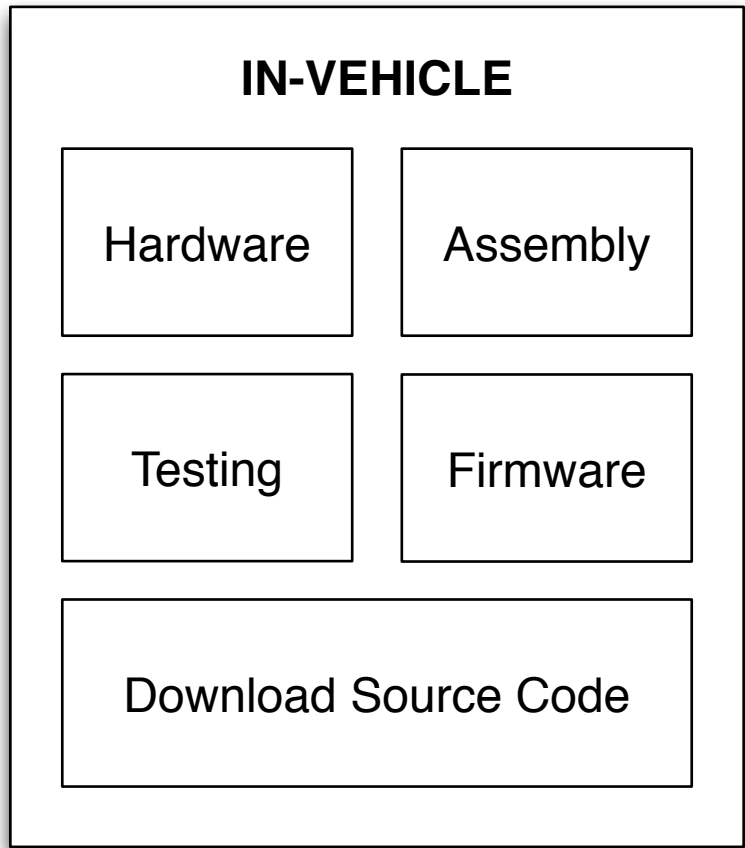
This section provides all information required to get an OpenXC app up and running using real data from a vehicle