INSTRUCTION ON HOW TO RUN THE APP & THE SOFTWARE REQUIRED TO RUN THE APP

Please note:

1. Running the application on Windows

In order to run the application on Windows you have to have the newest Java Development Kit installed.

I have run the application with the following development kit:

Java SE Development Kit 18.0.1.1.

Any newer version than the version above as well as JDK 18.0.1.1. will do the trick.

The link to download the JDK is presented below:

https://www.oracle.com/java/technologies/downloads/#jdk18-windows

! IMPORTANT!

To run the apllication you have select the file:

"RaceClashWH40KSoulstorm" and double click on it to start the app.

2. Running the application on Linux

In order to run the application on Linux you have to have the newest Java Development Kit installed.

I have run the application with the following development kit:

Java SE Development Kit 18.0.1.1.

Any newer version than the version above as well as JDK 18.0.1.1. will do the trick.

The link to download the JDK is presented below:

https://www.oracle.com/java/technologies/downloads/#jdk18-windows

What is more the file: RaceClashWH40KSoulstorm must be marked as an executable file.

To mark a file as an executable file you first have two:

- 1. Open the terminal
- 2. Change the directory to where the jar file is located
- 3. When present in the directory which contains the apllication you have to execute the command:

chmod +x RaceClashWH40KSoulstorm.jar

This command will mark the jar file as an executable file and allow the common user to execute it whenever he ahs a desire to do so.

! IMPORTANT!

To run the apllication you have select the file:

"RaceClashWH40KSoulstorm" and double click on it to start the app.

3. Importing the code into either Eclipse IDE for Java Developers or IntelliJ and running the code there:

If you want to import the code into Eclipse or Intellij and run the code there you have to import the Java FX client application platform into any of the two mentioned above .

To do so you would have to follow the instructions mentioned below:

Getting Started with JavaFX (openjfx.io)