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Test Case 1:

Step 1:

- Website link,
- User Inputs on home screen

Response 1:

- Homescreen
- Random comics / visual media
- UI / Navigation buttons

Input: Event flags from clicks
Expected Output: Response from page UI elements loaded in
Actual Output: UI elements from page Posters of Comics
Pass/Fail: The test will fail if the page fails to load in the UI elements properly or if Comics fail to load in properly.

Step 2:

- User clicks on comic selection
- Scroll Wheel on comic

Response 2:

- Displays the same comic that was selected from the comic selection
- Displays the UI buttons for the comic
- Displays ads integrated into the comic
- Scrolls up and down pages of the selected comic

Input: Event handler from clicks Event from input device
Expected Output: Response from page based on event handler triggered UI elements loaded in Comic images loaded Advertisement images loaded
Actual Output: UI elements from page Posters of Comics Ads of comics

Pass/Fail: The test will fail if the page fails to load in the UI elements properly or if Comics fail to load in properly.
If the website fails to load in advertisements
If the website freezes and becomes unresponsive

Test Case 2:

Step 1:

- Website link,
- User Inputs on home screen

Response 1:

- Homescreen
- Random comics / visual media
- UI / Navigation buttons

Input: Event flags from clicks

Expected Output: Response from page
UI elements loaded in

Actual Output: UI elements from page
Posters of Comics

Pass/Fail: The test will fail if the page fails to load in the UI elements properly or if Comics fail to load in properly.

Step 2:

- User clicks on comic selection
- Scroll Wheel on comic

Response 2:

- Displays the same comic that was selected from the comic selection
- Displays the UI buttons for the comic
- Displays ads integrated into the comic
- Scrolls up and down pages of the selected comic

Input: Event handler from clicks
Event from input device

Expected Output: Response from page based on event handler triggered

UI elements loaded in Comic images loaded Advertisement images loaded
Actual Output: UI elements from page Posters of Comics Ads of comics
Pass/Fail: The test will fail if the page fails to load in the UI elements properly or if Comics fail to load in properly. If the website fails to load in advertisements If the website freezes and becomes unresponsive

Step 3:

- User clicks the exit comic button
- User Clicks on the Create account button

Response 3:

- After clicking on the exit tab, the webpage will refresh back to the homepage
- When clicking the create account button, a prompt will display on the screen with the instructions on how to create an account.

Input: Event handler from clicks
Expected Output: Response from page based on event handler triggered UI elements loaded in Comic images loaded Prompt UI elements load in
Actual Output: UI elements from page Prompt UI Space that displays user input
Pass/Fail: The test will fail if the page fails to load in the UI elements properly If the website freezes and becomes unresponsive The test case will fail if the prompt does not display string combination in typing area

Step 4:

- User types in data for creating an account
- User hits the submit button

Response 4:

- User data is submitted to server and account details are saved
- The prompt changes saying the account creation was successful

Input: Event handler from clicks String from input device
Expected Output: Response from page based on event handler triggered UI elements loaded in String values of username, password, email, etc returned to server database Prompt showing success of account creation
Actual Output: UI elements from page Prompt UI Space that displays user input Prompt of success
Pass/Fail: The test will fail if the page fails to load in the UI elements properly If the website freezes and becomes unresponsive The test case will fail if the prompt does not display string combination in typing area The test case will fail if the user data does not show up in the database The case will fail if the success prompt does not show up

Test Case 3:

Step 1:

- Website link,
- User Inputs on home screen

Response 1:

- Homescreen
- Random comics / visual media
- UI / Navigation buttons

Input: Event flags from clicks
Expected Output: Response from page UI elements loaded in
Actual Output: UI elements from page Posters of Comics
Pass/Fail: The test will fail if the page fails to load in the UI elements properly or if Comics fail to load in properly.

Step 2:

- User clicks on comic selection
- Scroll Wheel on comic

Response 2:

- Displays the same comic that was selected from the comic selection
- Displays the UI buttons for the comic
- Displays ads integrated into the comic
- Scrolls up and down pages of the selected comic

Input: Event handler from clicks Event from input device
Expected Output: Response from page based on event handler triggered UI elements loaded in Comic images loaded Advertisement images loaded
Actual Output: UI elements from page Posters of Comics Ads of comics
Pass/Fail: The test will fail if the page fails to load in the UI elements properly or if Comics fail to load in properly. If the website fails to load in advertisements If the website freezes and becomes unresponsive

Step 3:

- User clicks the exit comic button
- User Clicks on the Create account button

Response 3:

- After clicking on the exit tab, the webpage will refresh back to the homepage
- When clicking the create account button, a prompt will display on the screen with the instructions on how to create an account.

Input: Event flags from clicks
Expected Output: Response from page UI elements loaded in
Actual Output: UI elements from page Posters of Comics

Pass/Fail: The test will fail if the page fails to load in the UI elements properly or if Comics fail to load in properly.

Step 4:

- User types in data for creating an account
- User hits the submit button

Response 4:

- User data is submitted to server and account details are saved
- The prompt changes saying the account creation was successful

Input: Event handler from clicks
String from input device

Expected Output: Response from page based on event handler triggered
UI elements loaded in

String values of username, password, email, etc returned to server database
Prompt showing success of account creation

Actual Output: UI elements from page
Prompt UI
Space that displays user input
Prompt of success

Pass/Fail: The test will fail if the page fails to load in the UI elements properly
If the website freezes and becomes unresponsive
The test case will fail if the prompt does not display string combination in typing area
The test case will fail if the user data does not show up in the database
The case will fail if the success prompt does not show up

Step 5:

- The user navigates to the profile section of the website
- The user then navigates to the add story section
- The user interacts with the UI and adds their story

Response 5:

- The profile section of the website successfully loads
- The add story section successfully loads
- The story is added successfully to the server and the webbrowser is successfully reloaded with the adde story

Input: Event handler from clicks
Image data for story
Strings from user input devices

<p>Expected Output: Response from page based on event handler triggered</p> <p>UI elements loaded in</p> <p>Account page loaded in</p> <p>Add story UI elements loaded in</p> <p>Process pages to add story loaded om</p>
<p>Actual Output: UI elements from page</p> <p>Prompt UI</p> <p>Account page</p> <p>Add story page</p> <p>Process add story page</p>
<p>Pass/Fail: The test will fail if the page fails to load in the UI elements properly</p> <p>If the website freezes and becomes unresponsive</p> <p>The test case will fail if the prompt does not display string combination in typing area</p> <p>The test case will fail if the user data does not show up in the database</p> <p>The case will fail if the story intended to be added does not show up</p> <p>The case will fail if the strings from input devices to not match up</p>

Test Case 4:

Step 1:

- Website link,
- User Inputs on home screen

Response 1:

- Homescreen
- Random comics / visual media
- UI / Navigation buttons

Input: Event flags from clicks
<p>Expected Output: Response from page</p> <p>UI elements loaded in</p>
<p>Actual Output: UI elements from page</p> <p>Posters of Comics</p>
<p>Pass/Fail: The test will fail if the page fails to load in the UI elements properly or if Comics fail to load in properly.</p>

Step 2:

- User Clicks on the Create account button

Response 2:

- When clicking the create account button, a prompt will display on the screen with the instructions on how to create an account.

Input: Event flags from clicks
Expected Output: Response from page UI elements loaded in
Actual Output: UI elements from page Posters of Comics
Pass/Fail: The test will fail if the page fails to load in the UI elements properly or if Comics fail to load in properly.

Step 3:

- User types in data for creating an account
- User hits the submit button

Response 3:

- User data is submitted to server and account details are saved
- The prompt changes saying the account creation was successful

Input: Event handler from clicks String from input device
Expected Output: Response from page based on event handler triggered UI elements loaded in String values of username, password, email, etc returned to server database Prompt showing success of account creation
Actual Output: UI elements from page Prompt UI Space that displays user input Prompt of success
Pass/Fail: The test will fail if the page fails to load in the UI elements properly If the website freezes and becomes unresponsive The test case will fail if the prompt does not display string combination in typing area The test case will fail if the user data does not show up in the database The case will fail if the success prompt does not show up

Step 4:

- The user navigates to the profile section of the website
- The user then navigates to the add story section
- The user interacts with the UI and adds their story

Response 4:

- The profile section of the website successfully loads

- The add story section successfully loads
- The story is added successfully to the server and the webbrowser is successfully reloaded with the added story

Input: Event handler from clicks Image data for story Strings from user input devices
Expected Output: Response from page based on event handler triggered UI elements loaded in Account page loaded in Add story UI elements loaded in Process pages to add story loaded on
Actual Output: UI elements from page Prompt UI Account page Add story page Process add story page
Pass/Fail: The test will fail if the page fails to load in the UI elements properly If the website freezes and becomes unresponsive The test case will fail if the prompt does not display string combination in typing area The test case will fail if the user data does not show up in the database The case will fail if the story intended to be added does not show up The case will fail if the strings from input devices do not match up