

Adby da Silva Santos



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Job title

Flutter Mobile Engineer

Goal

Contribute to organizational growth through technical and communication skills and a good professional relationship with both customers and work partners.

Skills

- Survey and analysis of software requirements
- Java (certified by Alura)
- Android
- Git
- English (C2)
- Mentorship, Training teacher
- Leadership
- Teamwork
- Communication
- Problem Solving
- Relationship with clients
- Code Review
- Agile methodologies (Sprint, Daily, Weekly)
- GitHub, Azure DevOps, GitLab, BitBucket
- Jira, Trello, ClickUp, Asana
- Figma, AdobeXD, Zeplin
- Principles
 - SOLID
 - KISS

- DRY
- Separation of Concerns
- Flutter:
 - Layouts
 - Dart
 - Architectures
 - MVP
 - MVC
 - Clean Dart
 - Clean Architecture
 - Micro Frontends(Mono repo, Multi repo)
 - Monolith
 - Feature-based
 - Function-based
 - Animations
 - Unit testing
 - Mocking
 - Widget testing
 - Integration testing
 - Data storing
 - Hive
 - Shared Preferences
 - Responsiveness
 - Dependency injection
 - Provider
 - Modular
 - GetIt
 - Deploy on apps stores
 - State management
 - setState
 - Change Notifier
 - Value Notifier
 - BLoC
 - MobX
 - Triple
 - Platform integration (Android & iOS)
 - Platform Channel
 - Flutter Module
 - Pigeon
 - Internationalization (i18n)
 - Push notifications
 - One Signal
 - Remote data

- GraphQL
 - RESTful APIs
 - Hasura
 - Json
- Firebase
 - Auth
 - Firestore
 - Remote Config
 - Messaging
- Authentication
 - Apple
 - Google
 - Facebook
 - OAuth 2.0
- Websocket
 - Real time chat

Education

- **2020 -**
 - Graduation: Bachelor of Information Technology
 - Institution: UFERSA

Experience

- **2009-2016** - Trainee at ATmicro - Computer maintenance office
 - **Acquired skills:** Self-government, self-support, self-reliance, task organization, Windows knowledge and computer maintenance
- **2017-2019** - PICI Scholar at UFERSA - Research project
 - **Acquired skills:** Linux, Arduino and Android
- **Sep/2019-Dec/2019** - Intern at SOIRTEC
 - **Acquired skills:** App development; Mobile development; *Framework* Flutter; Co-working.
- **May/2020-Currently** - Flutter Mobile Engineer and Teacher at FTeam
 - **Acquired skills:** Relationship with customer, setting and meeting deadlines, Azure DevOps (Microsoft), small teams leadership, Flutter apps development: Clean Architecture, dependency injection, state management, unit testing, mentorship, team training, internationalization, apps maintenance, packages maintenance.