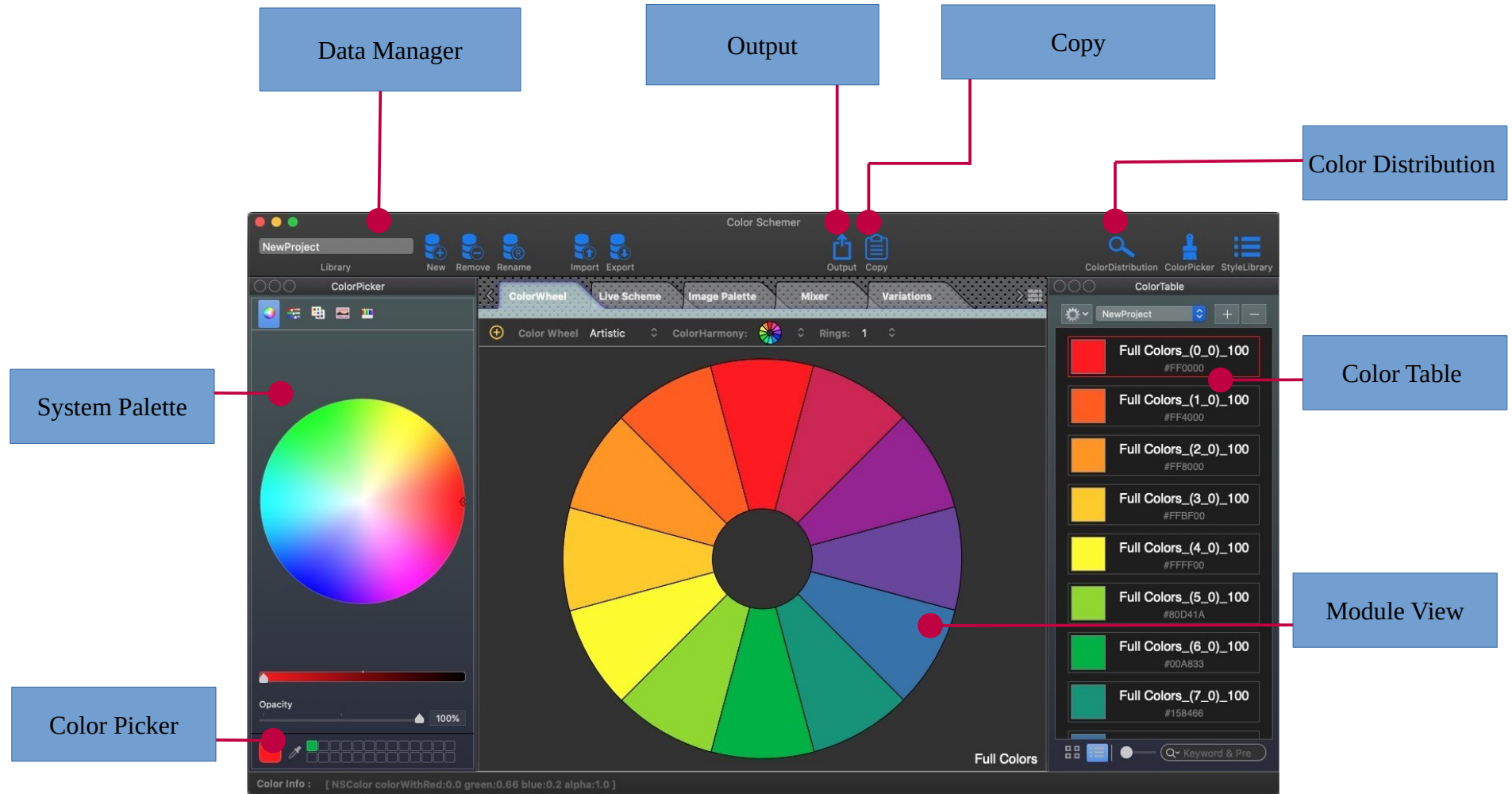
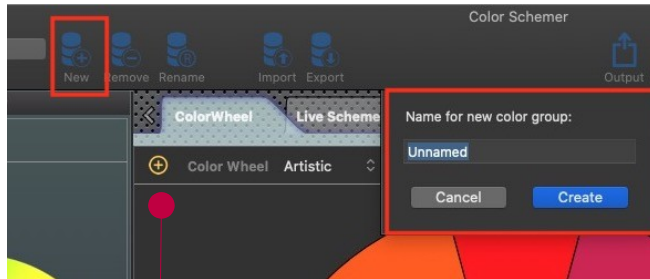


# Color Schemer - Quick Start Guide



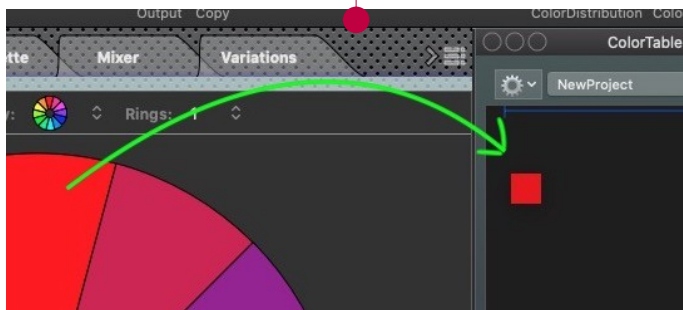
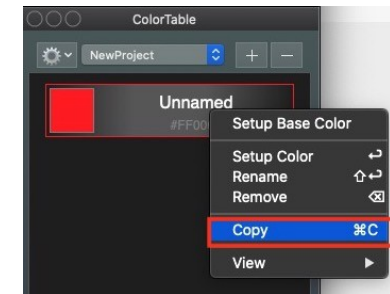
# Quick Start



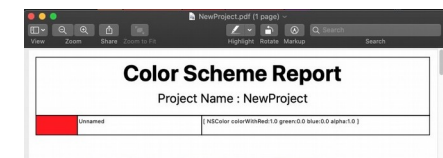
New Color Group

Drag Color Block

Copy Color Info

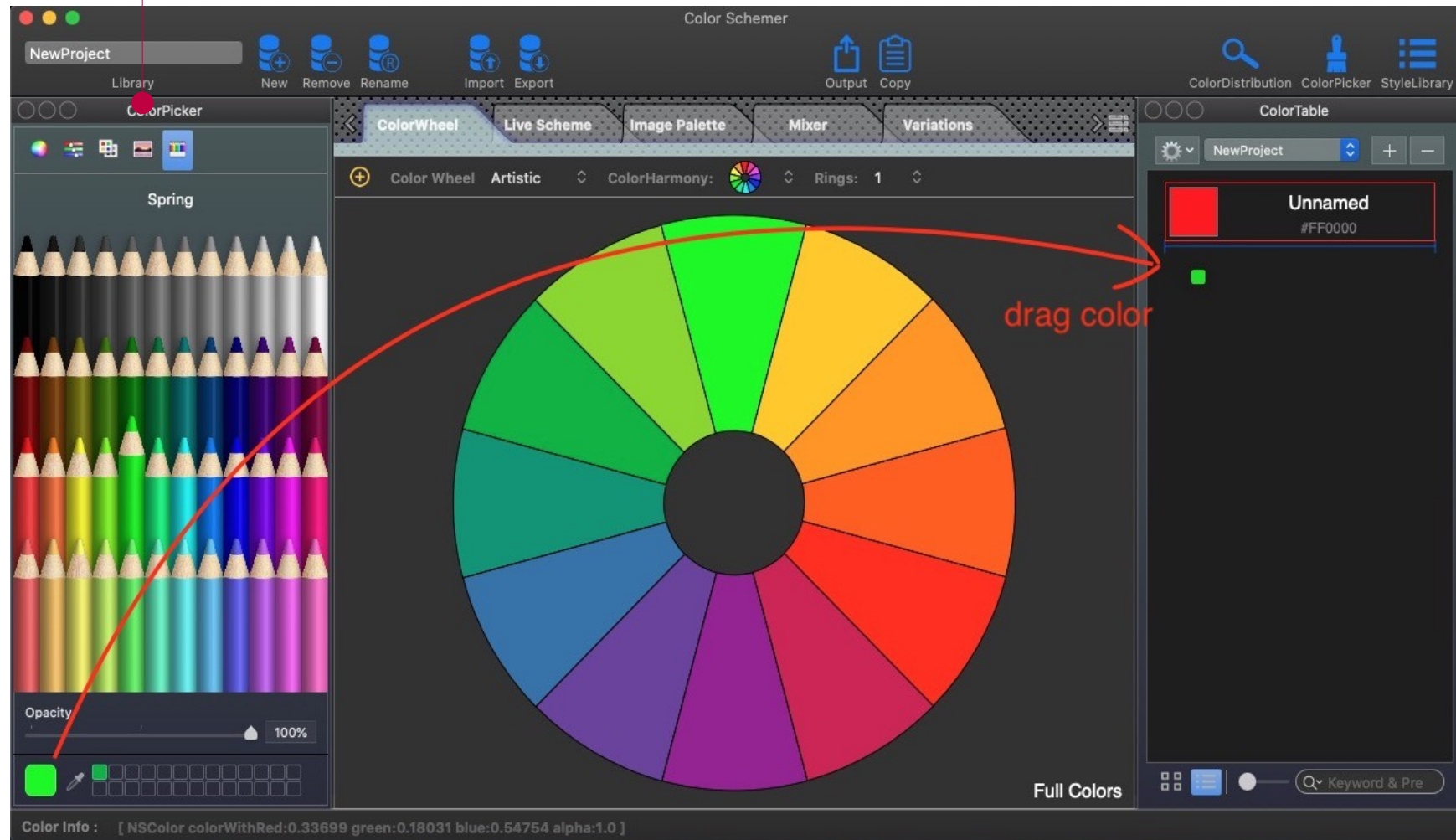


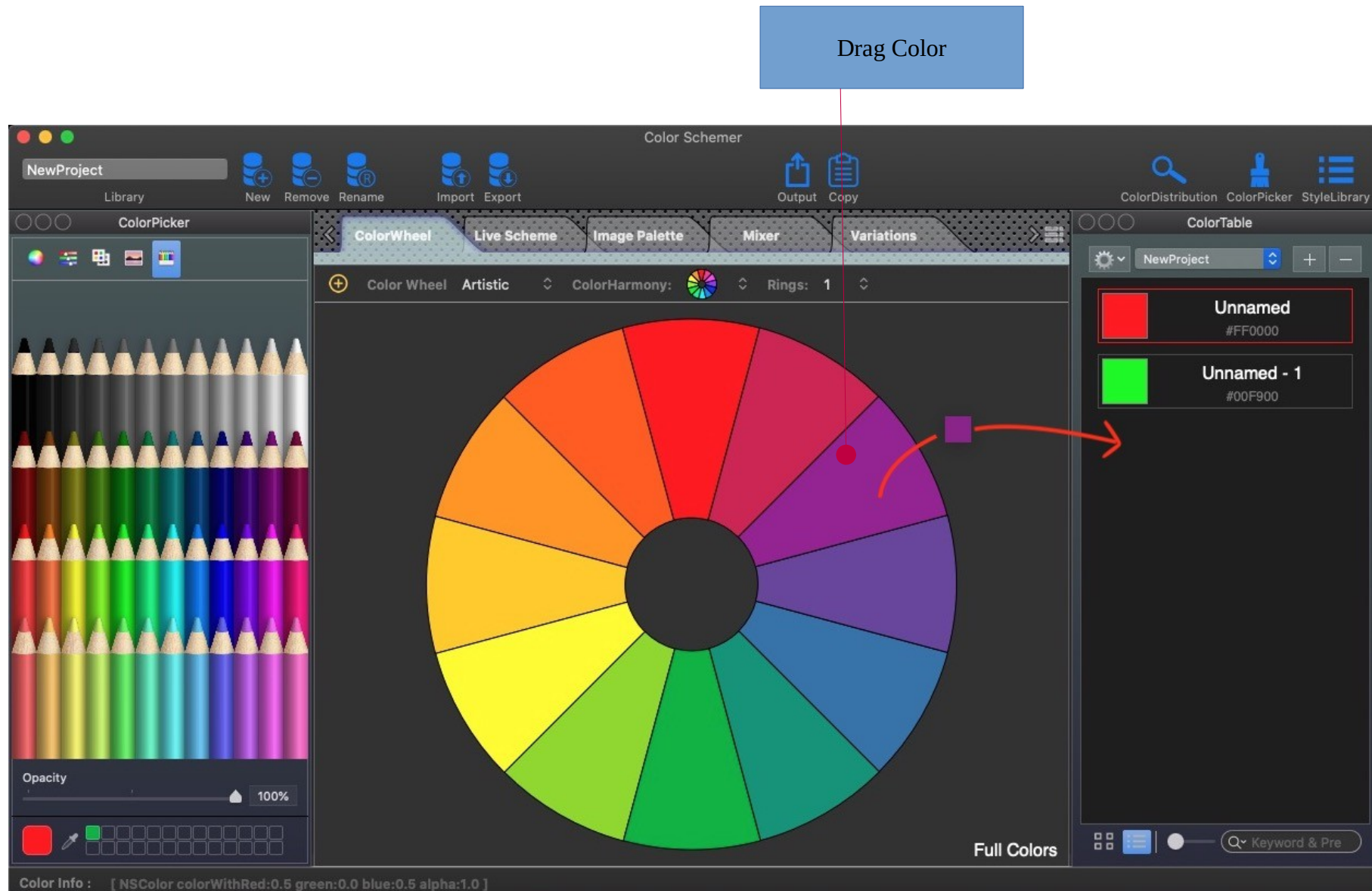
Output Color Report



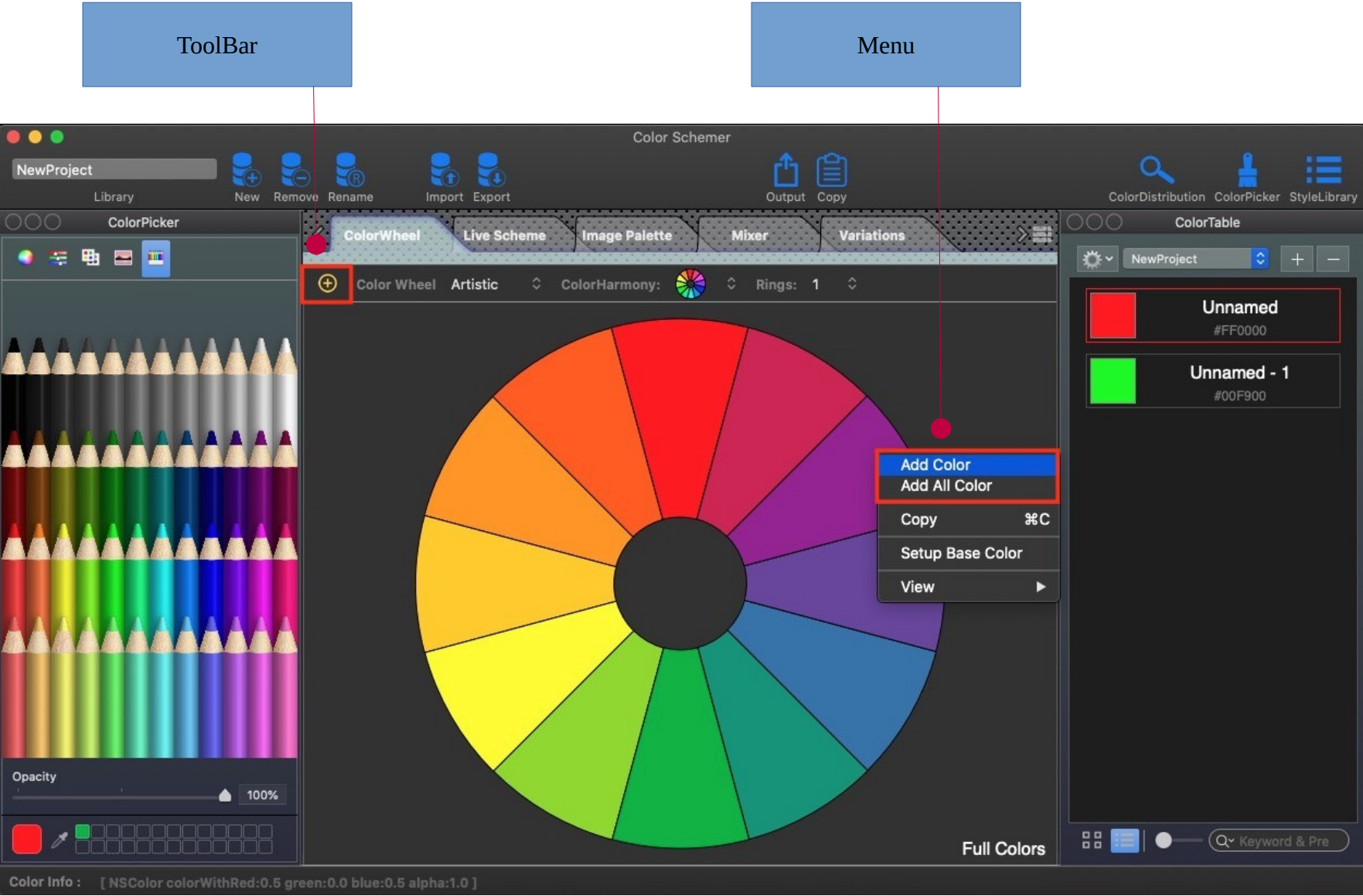
## How to add color block.

System Palette

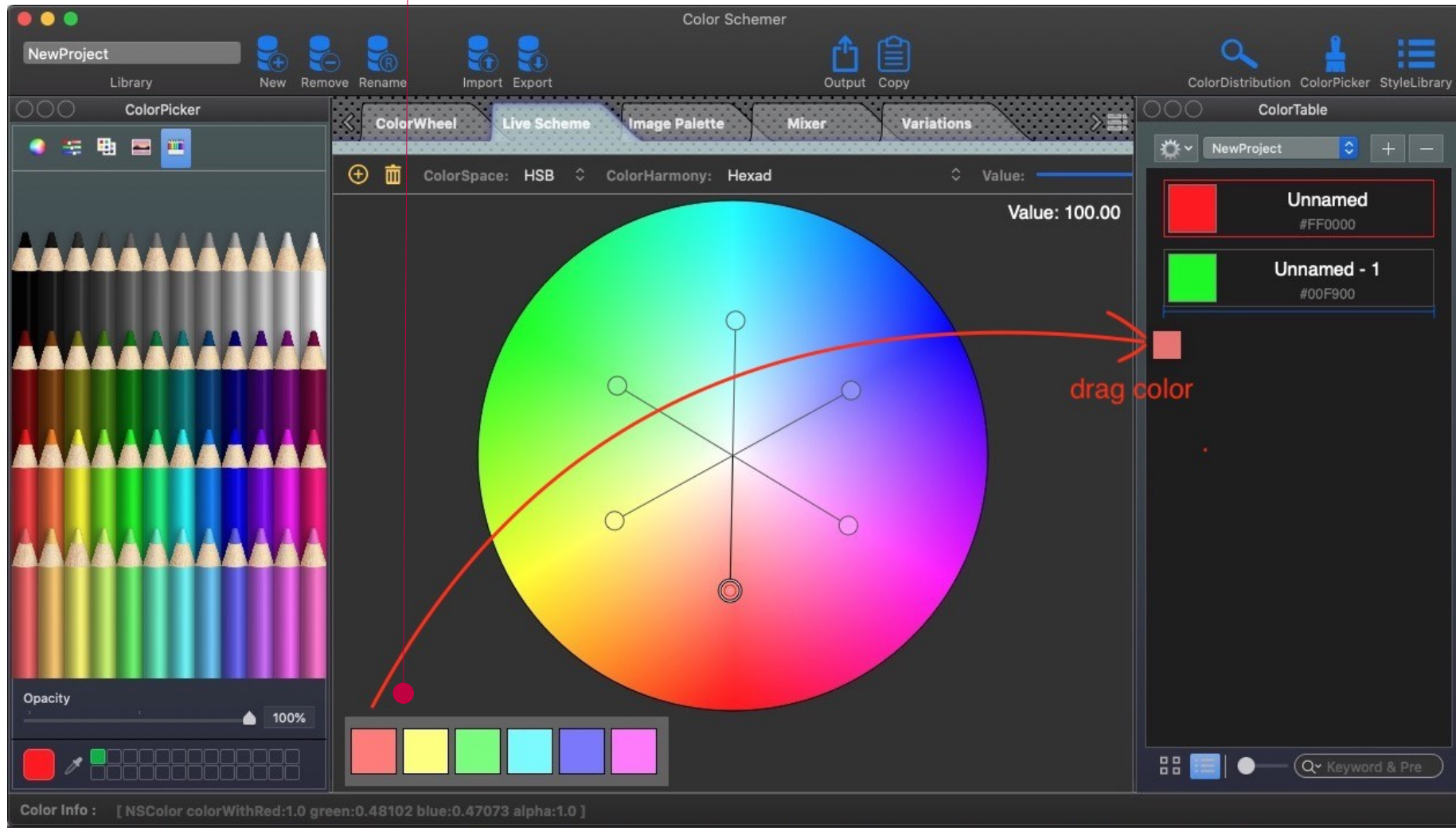






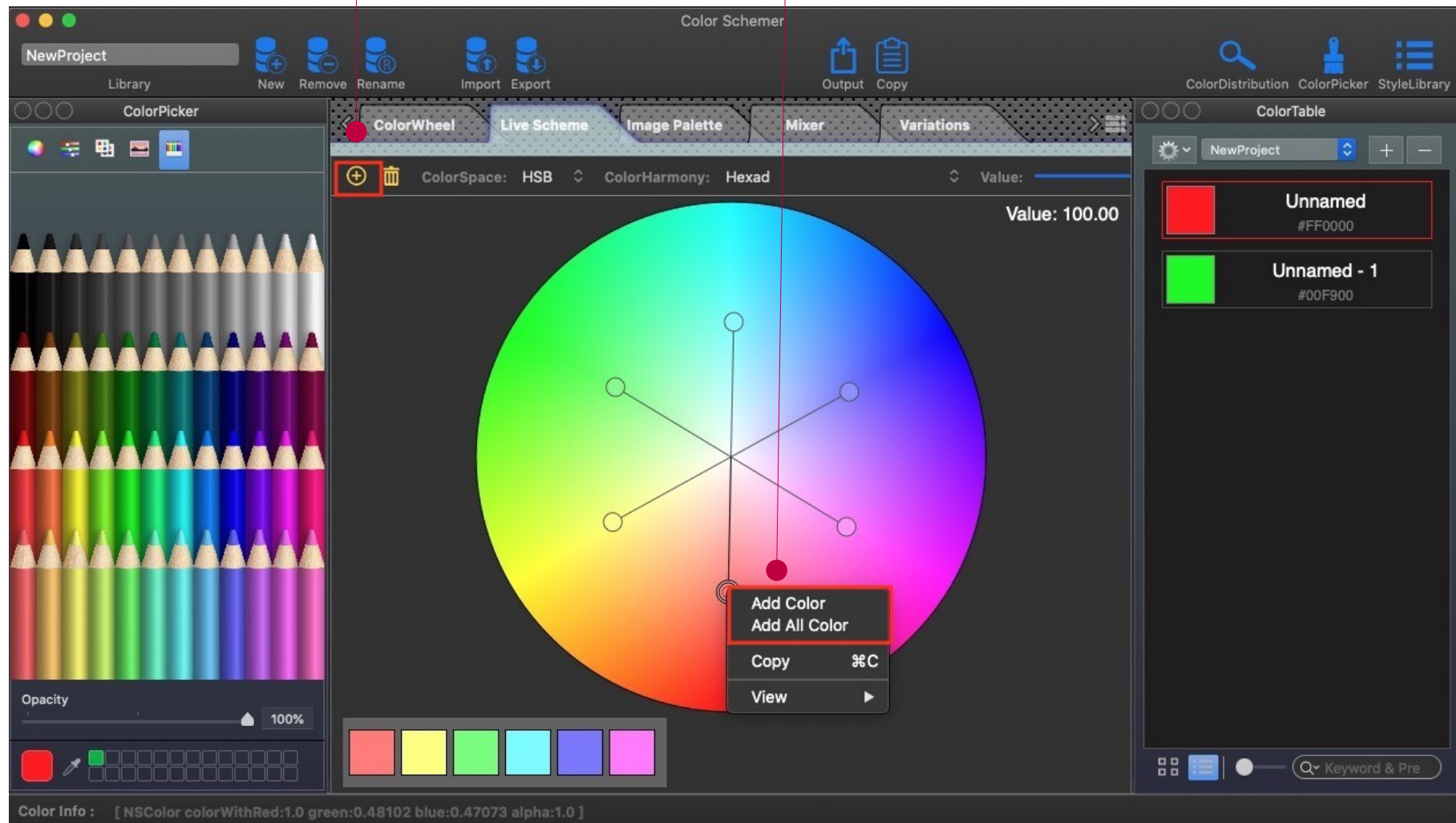


Color Block

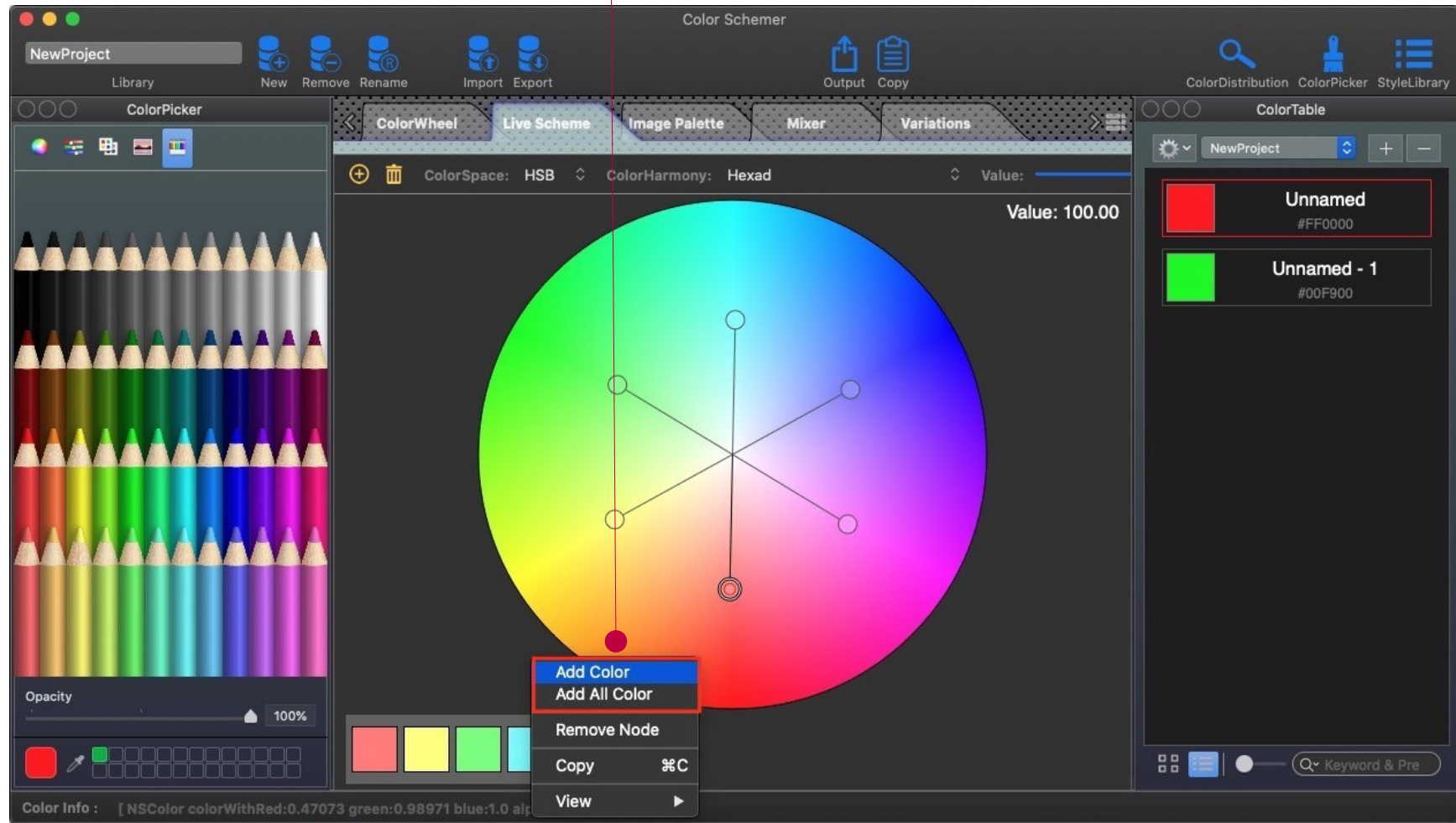


ToolBar

Control Point Menu

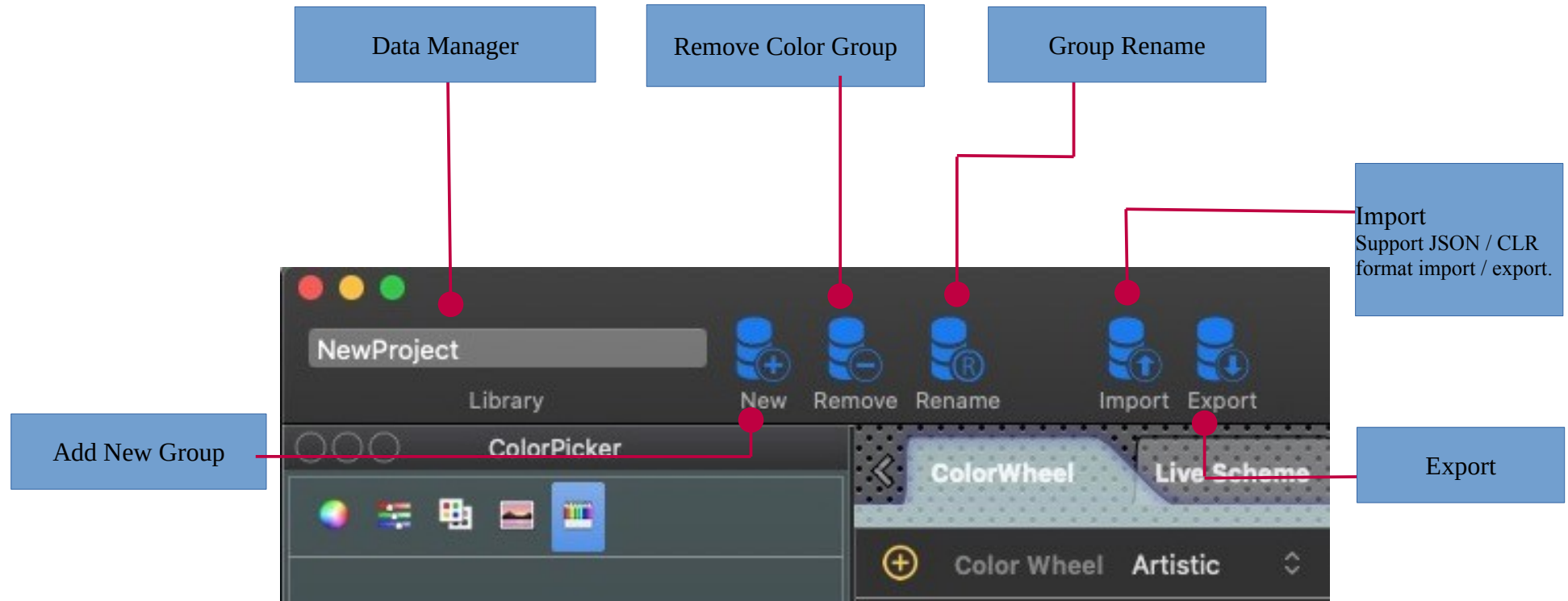


## Color Block Menu

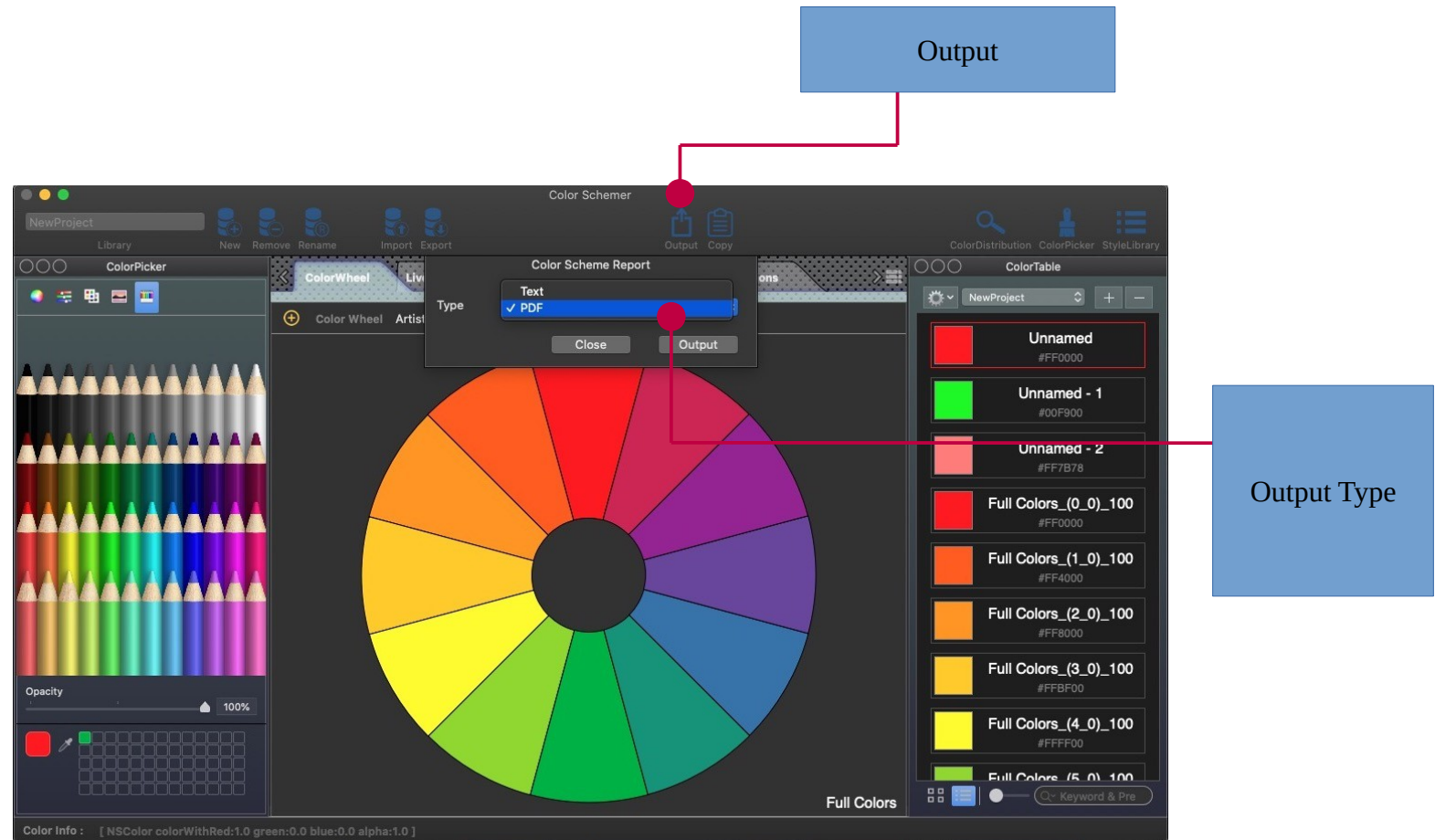


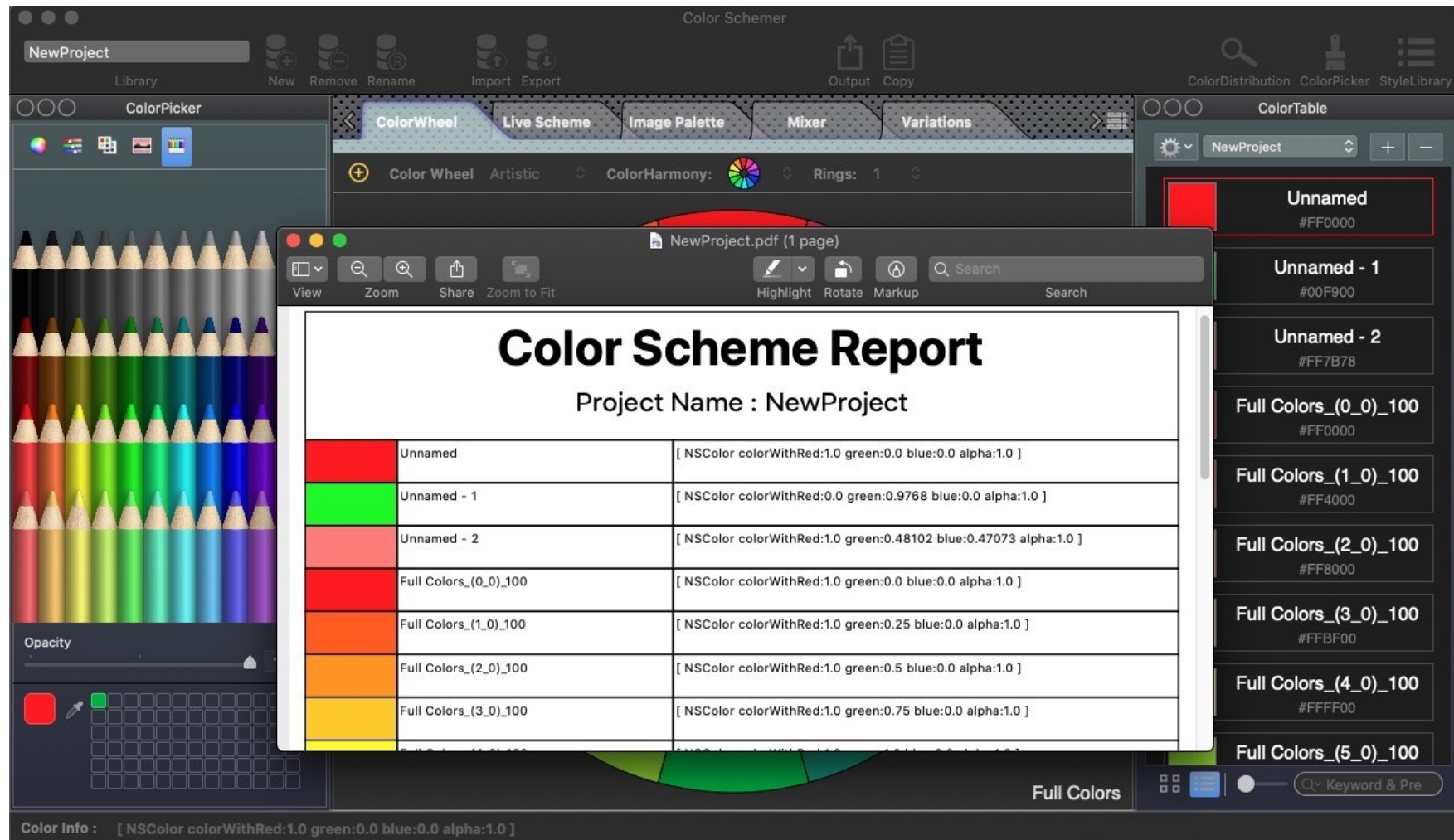


# Data Management

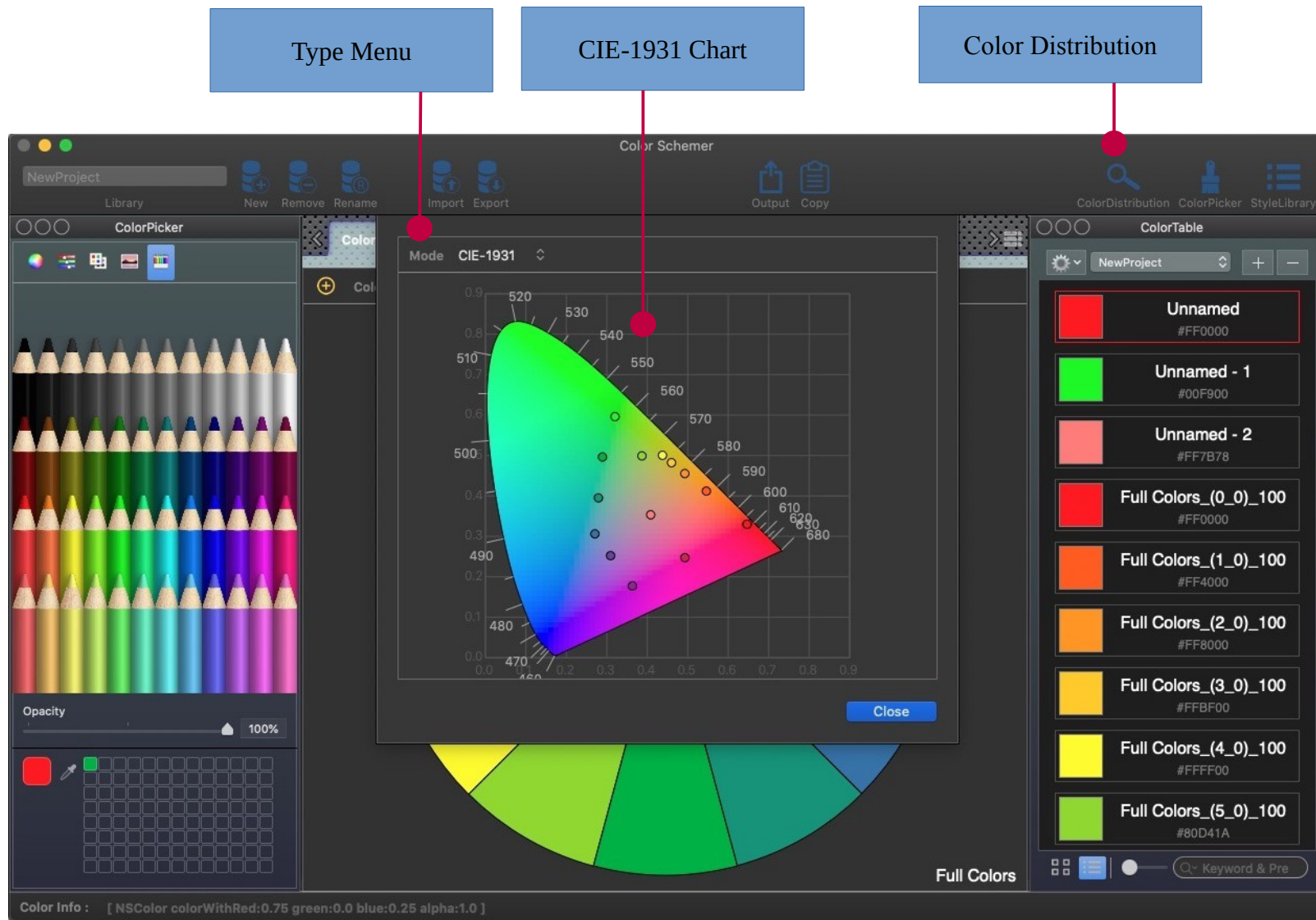


# Output Module

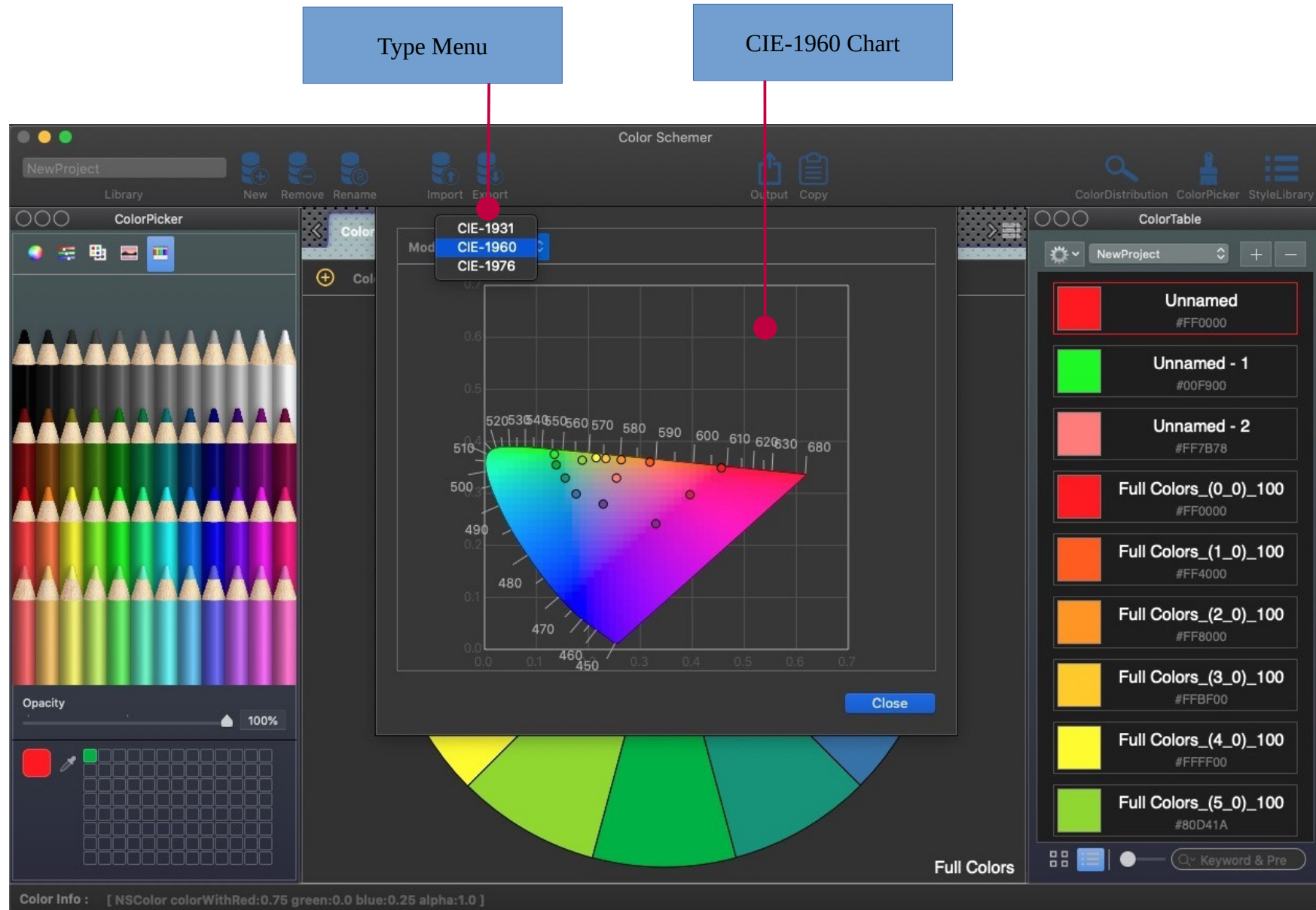




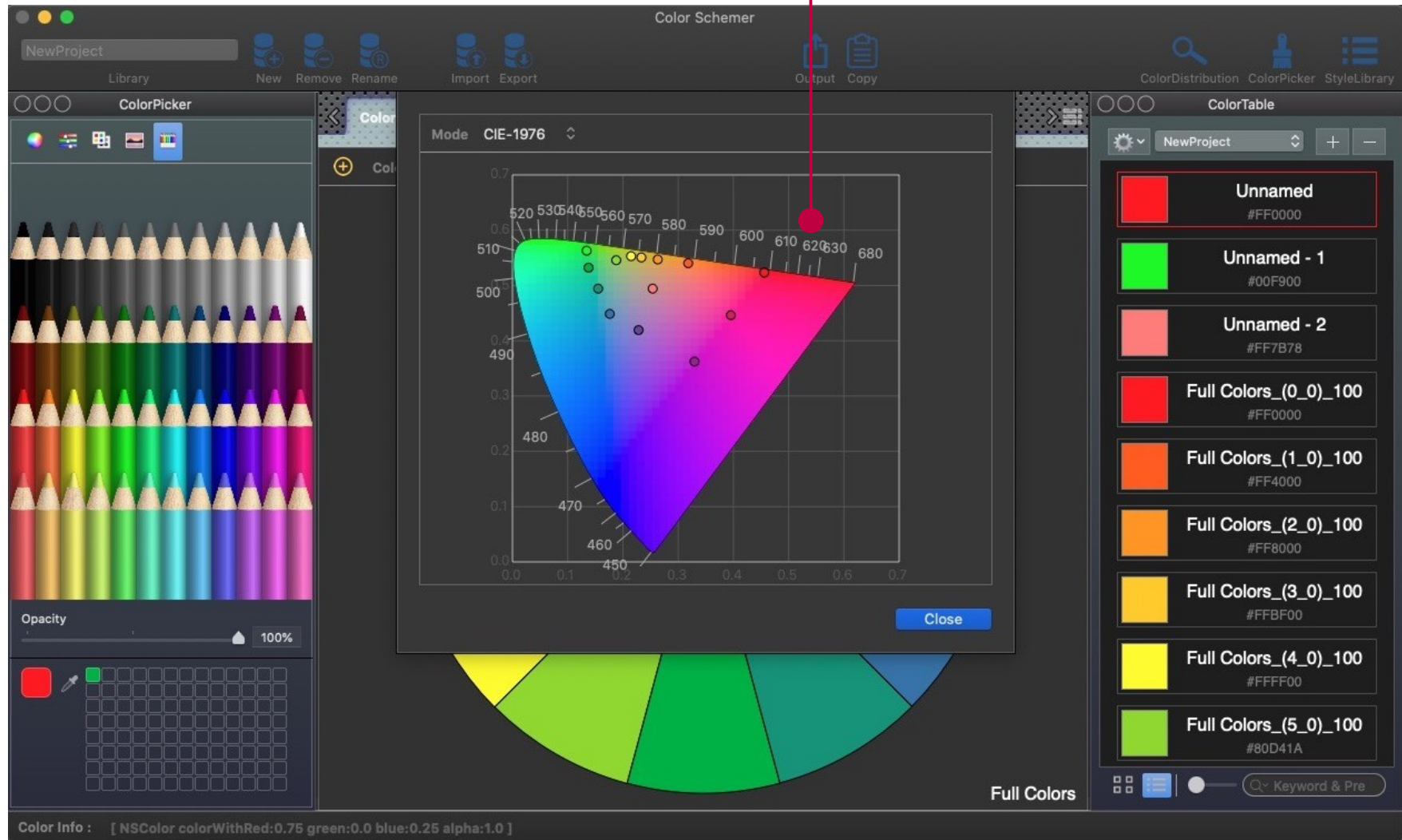
# Color Distribution Module



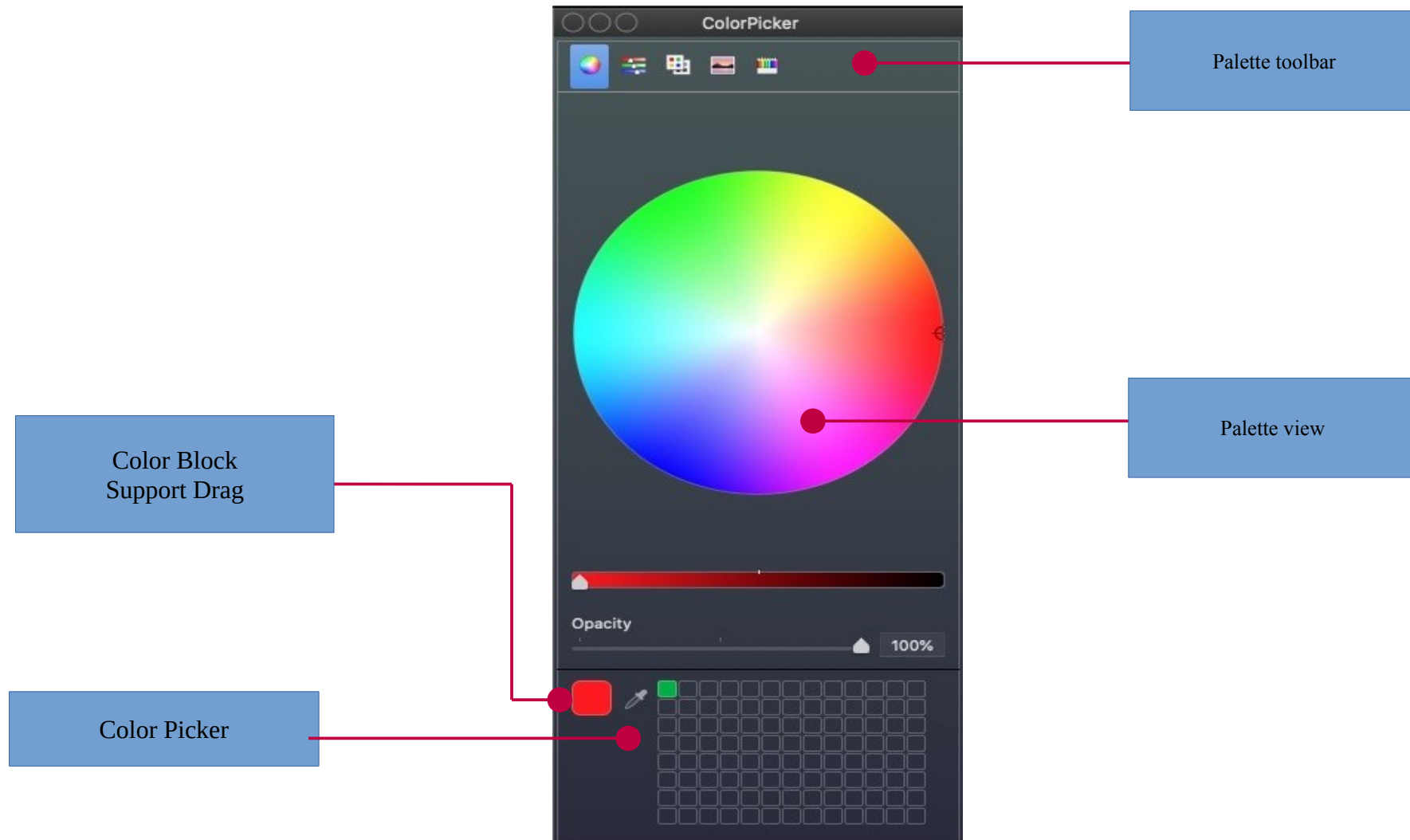




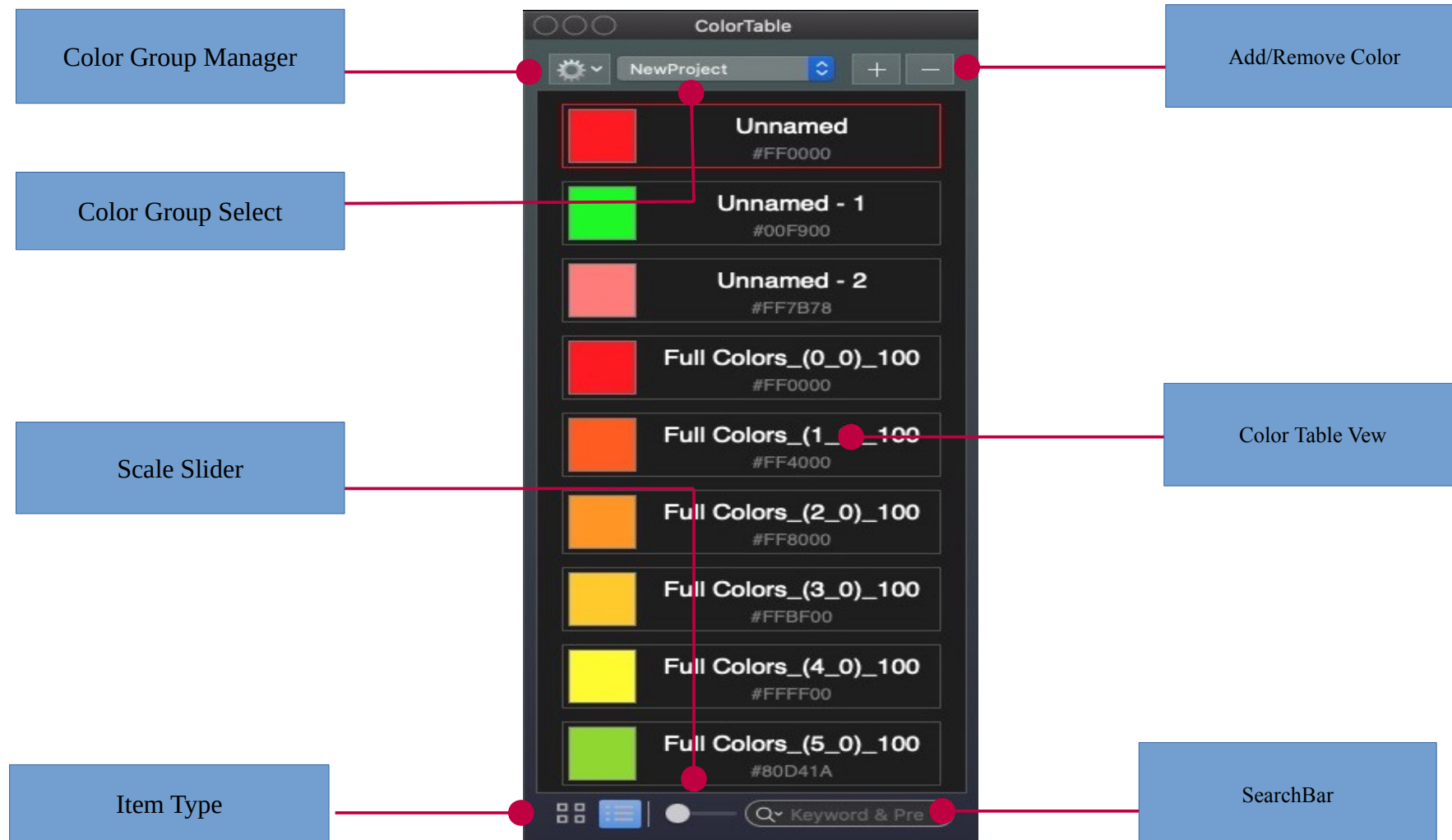
CIE-1976 Chart



# System Palette Module

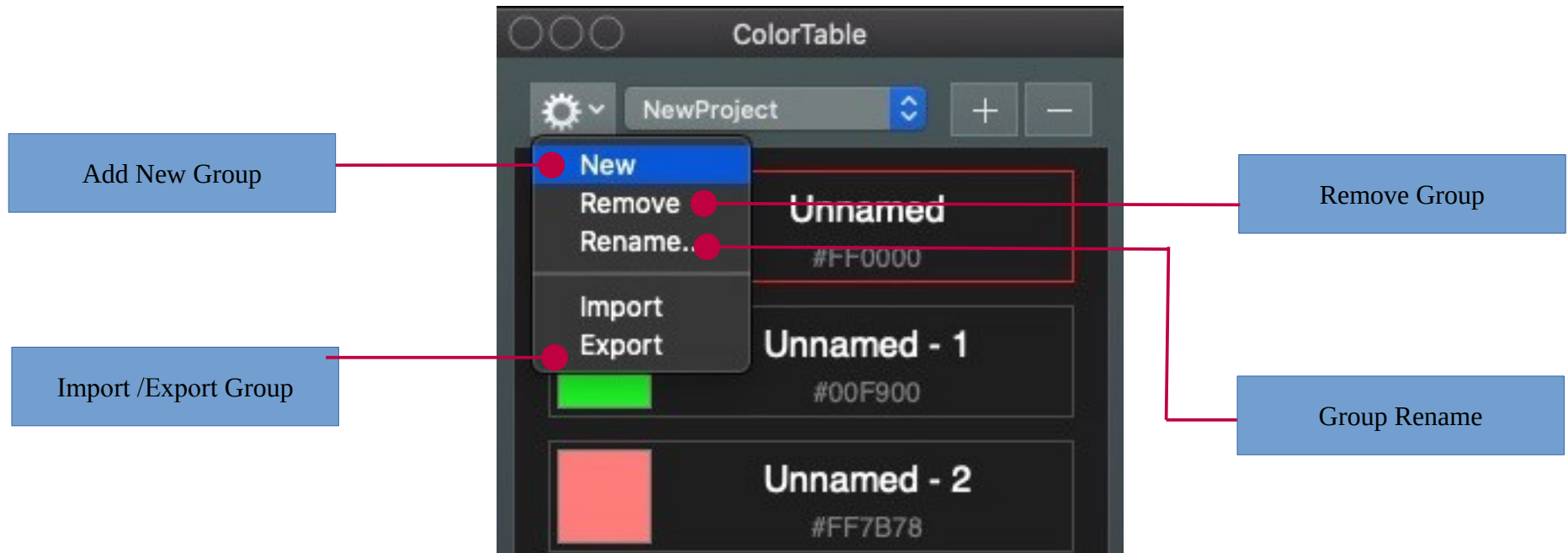


## Color Table Module

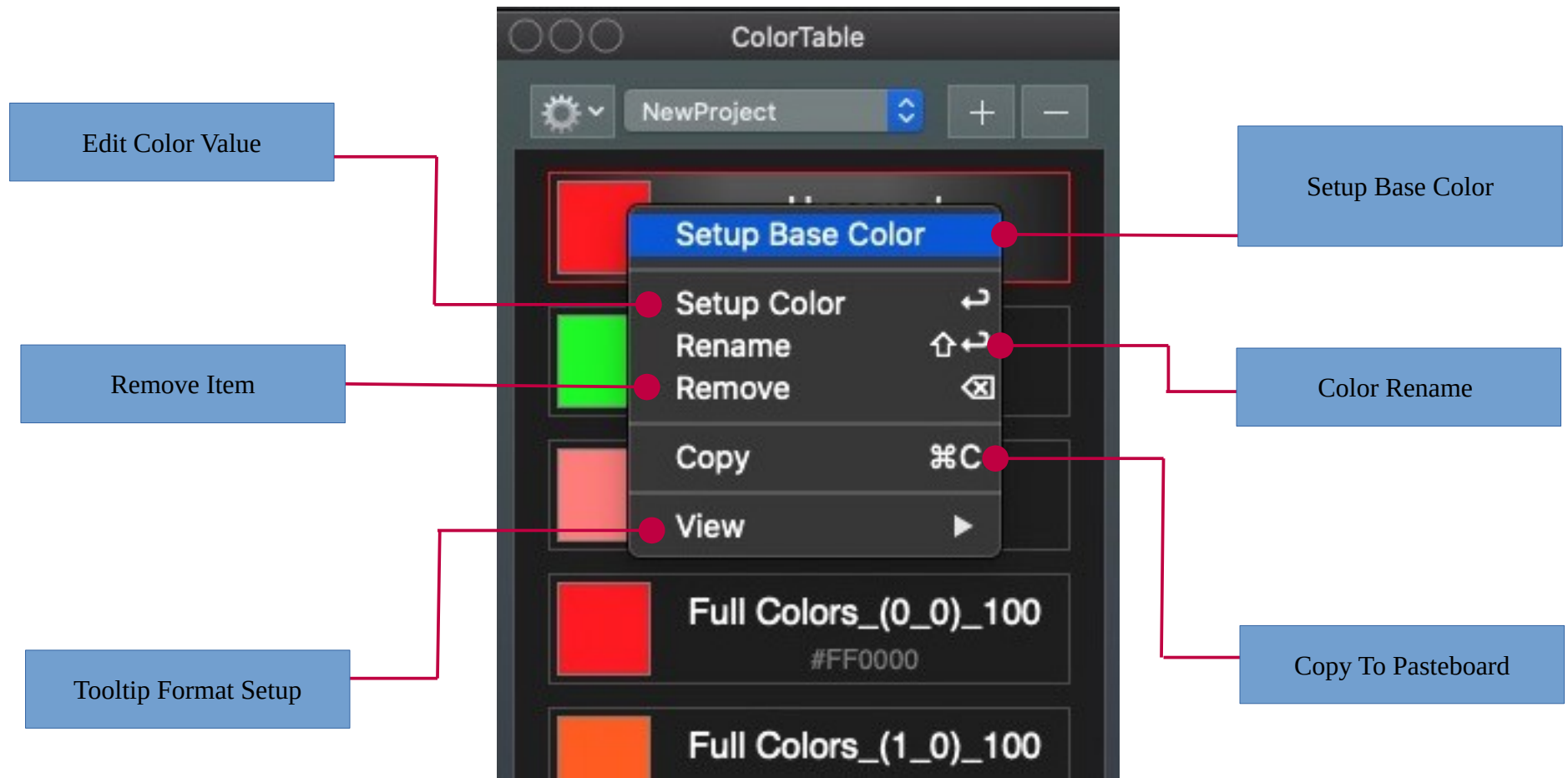




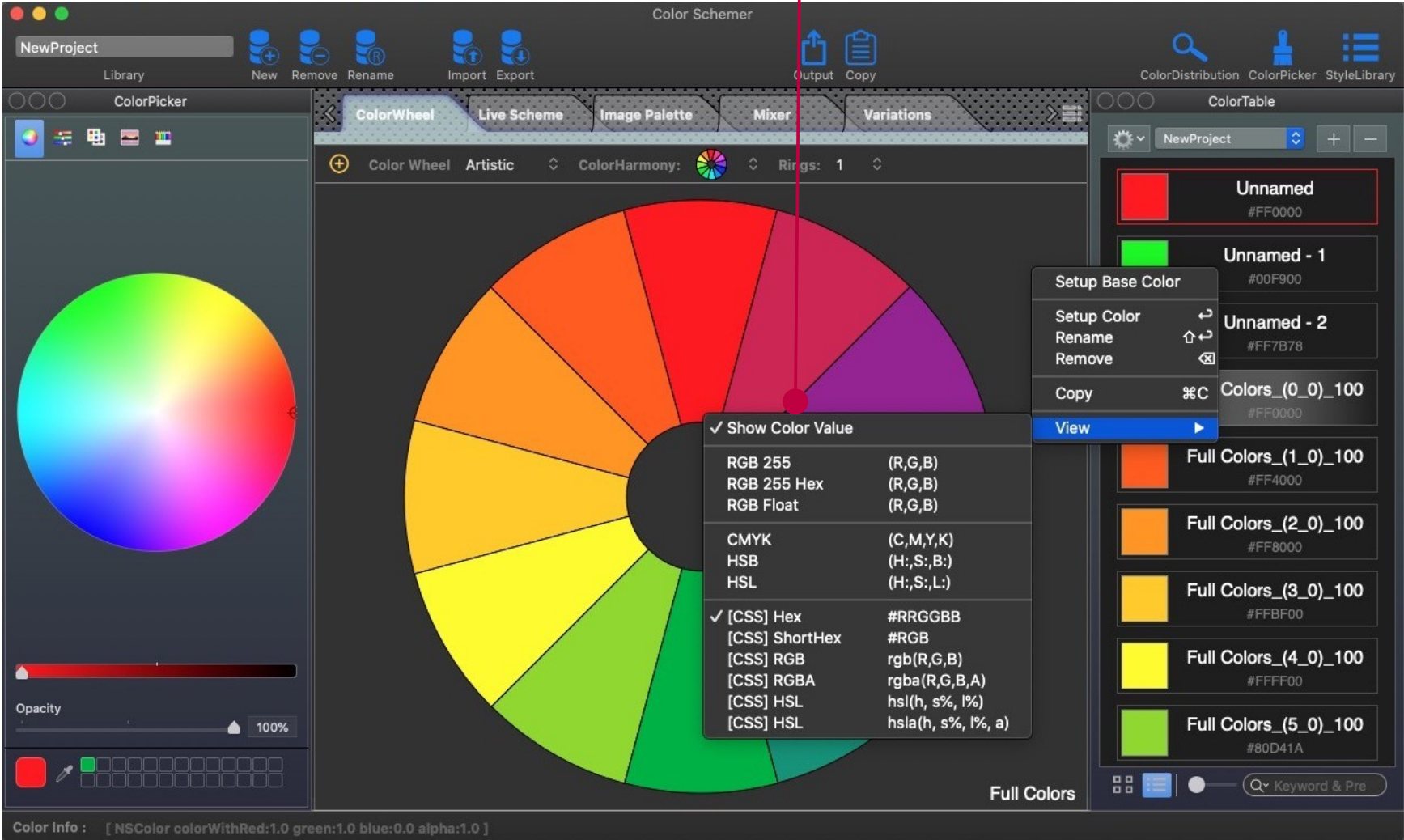
## Group Management



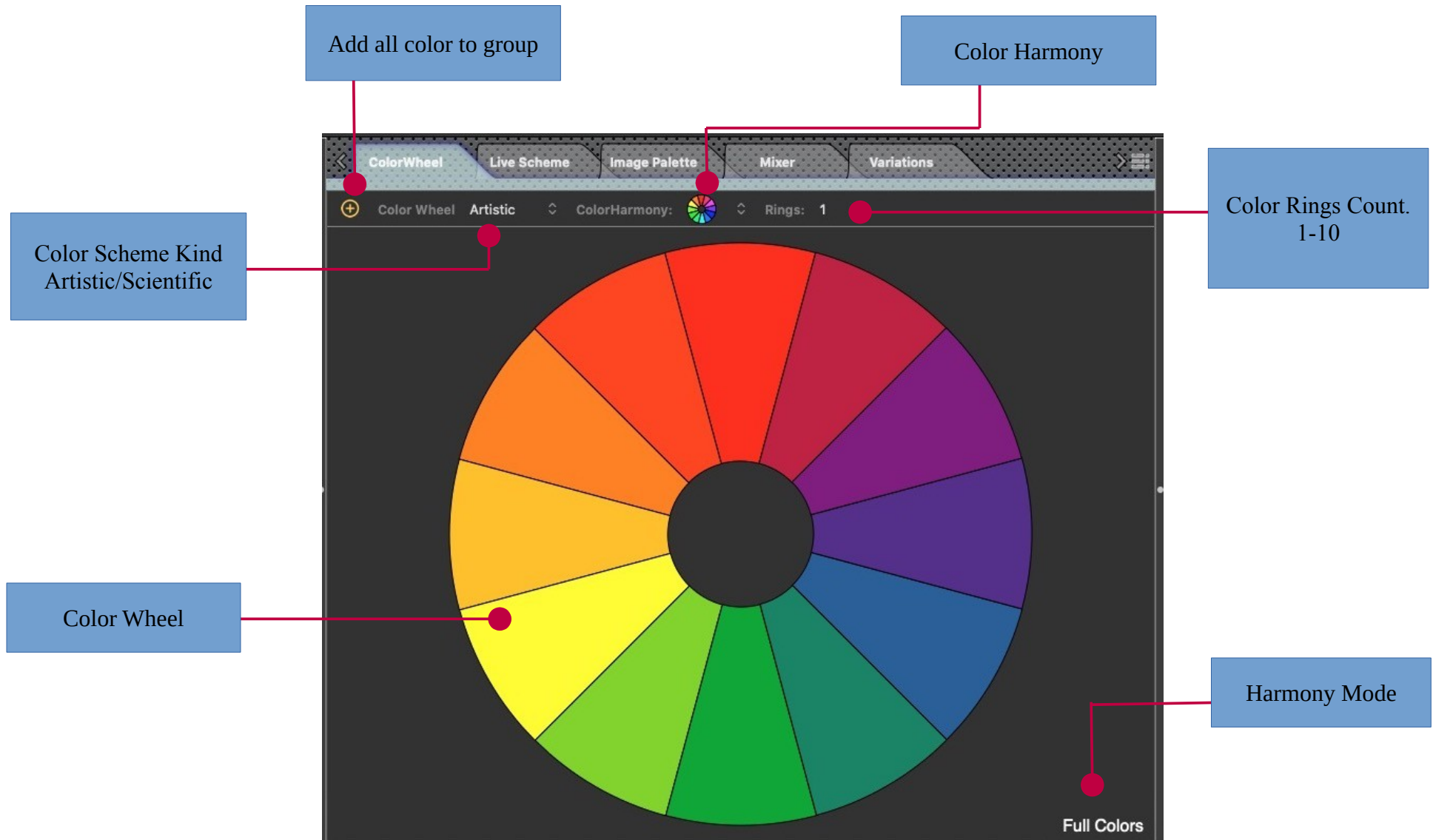
## Item Menu



Tooltip Format Setup

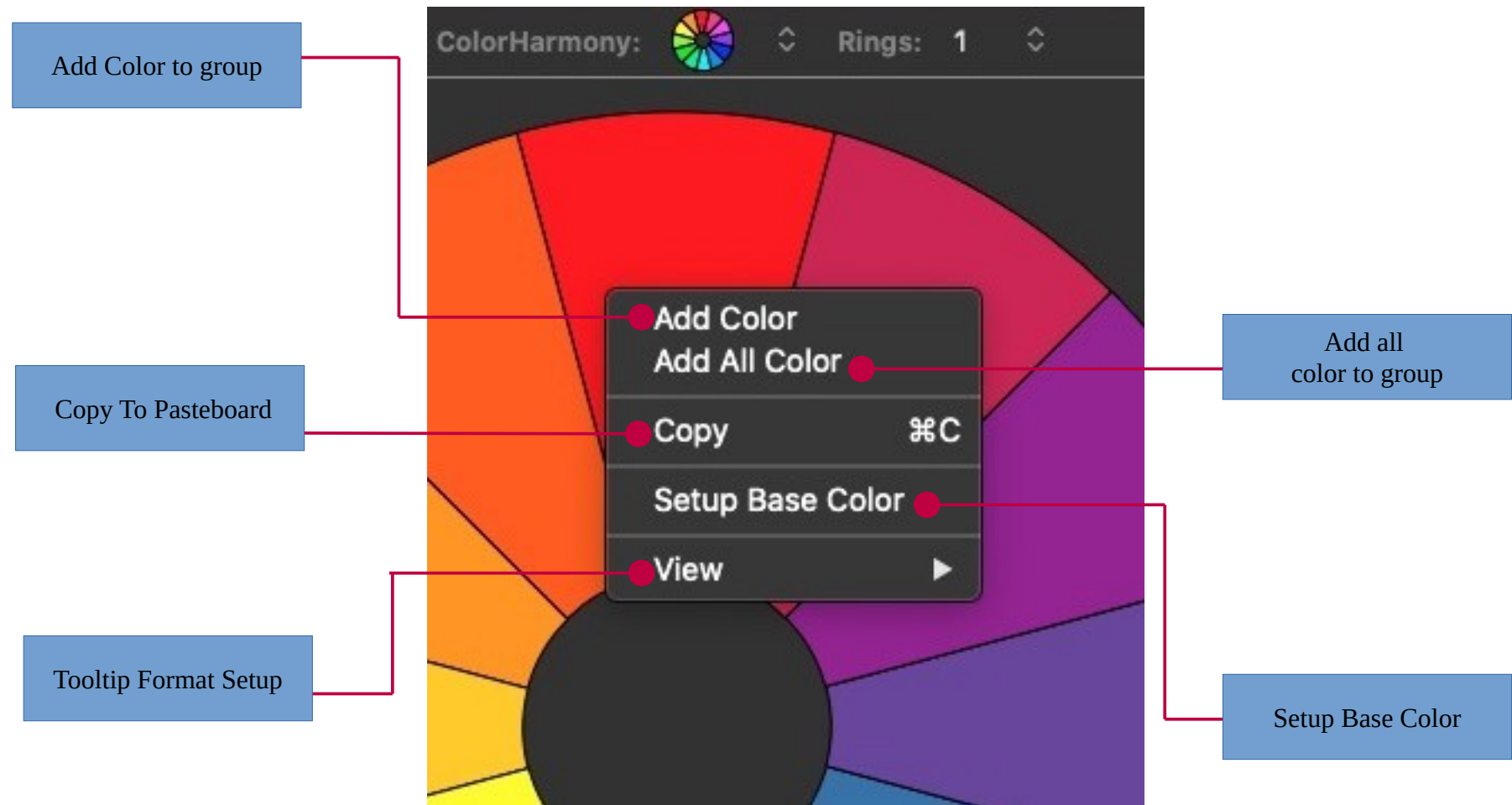


## Module: Color Wheel

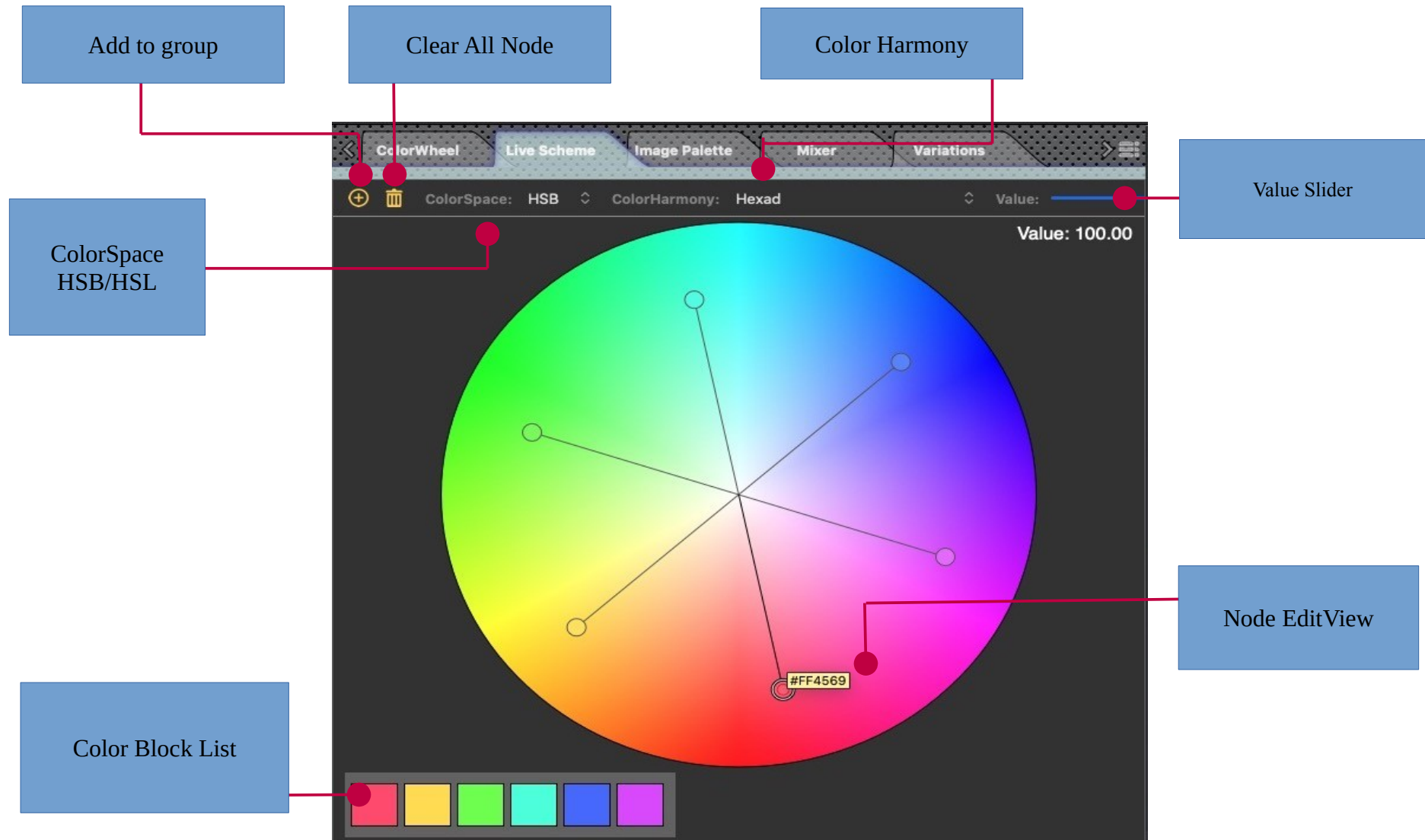




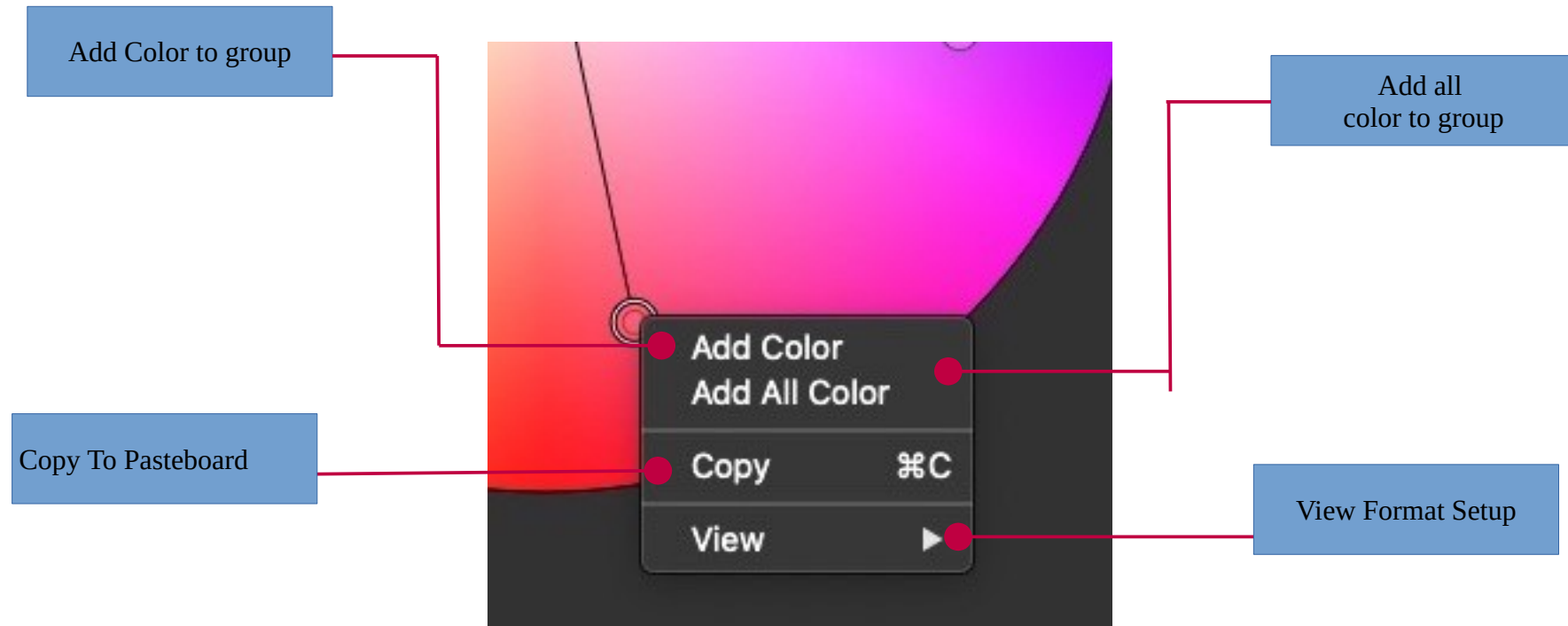
## Menu



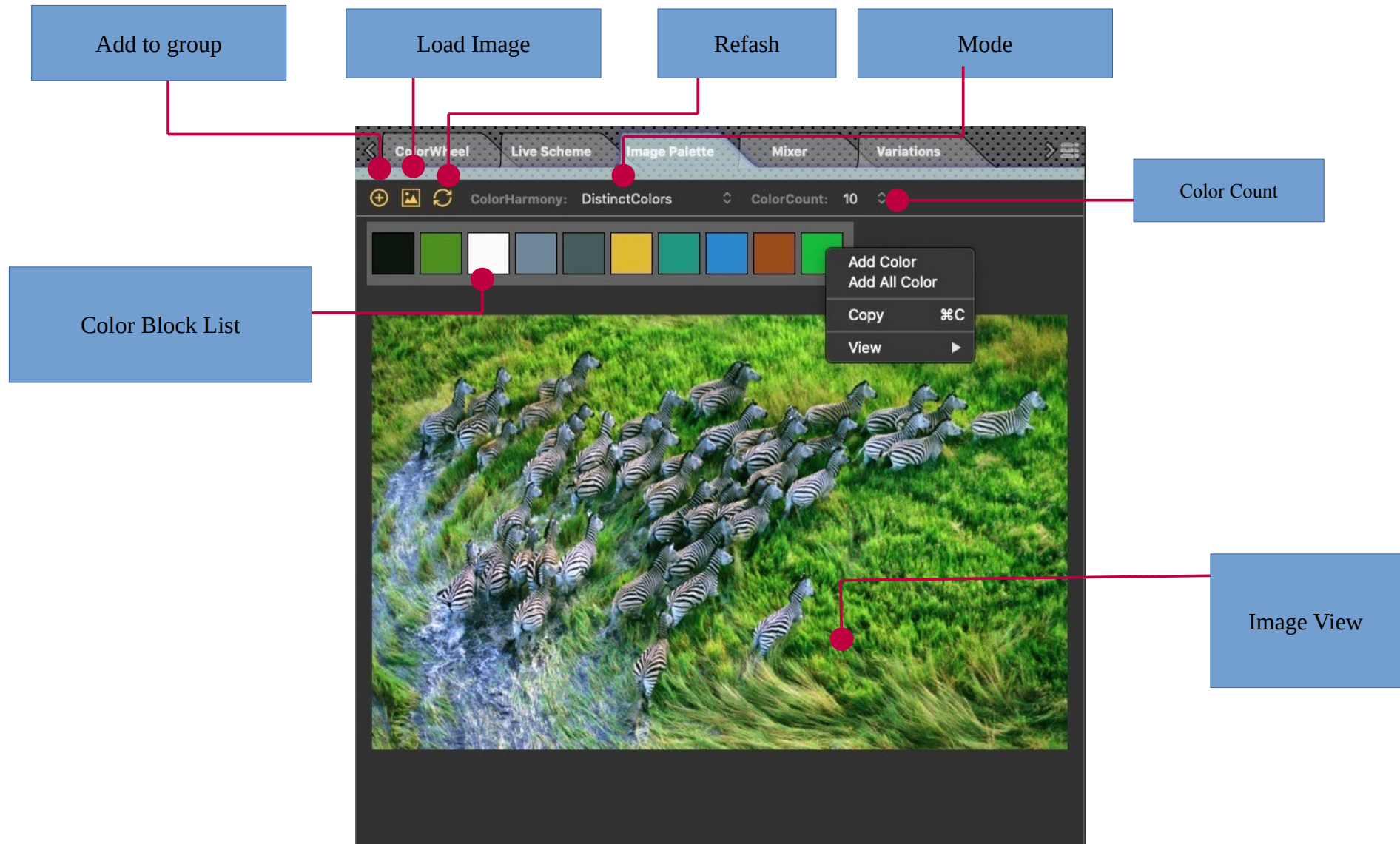
## Module: Live Scheme Module



## Node Menu



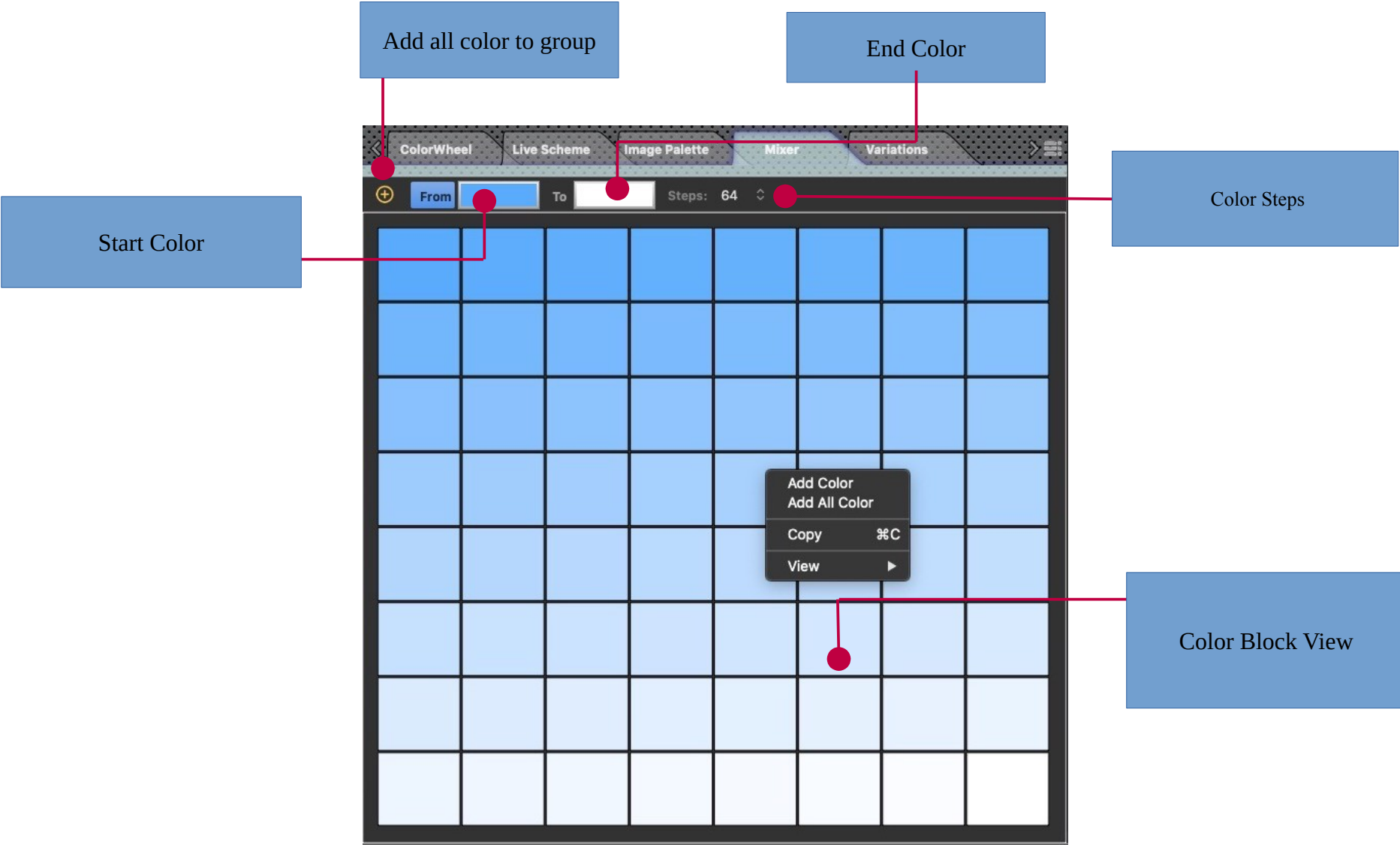
## Module: Image Palette Module





Algorithm Mode	
<b>BrightColors</b>	This ignores all pixels that are darker than a threshold
<b>DarkColors</b>	This ignores all pixels that are brighter than a threshold
<b>DistinctColors</b>	This filters the result array so that only distinct colors are returned
<b>OrderByBrightness</b>	This orders the result array by color brightness (first color has highest brightness). If not set, colors are ordered by frequency (first color is "most frequent").
<b>OrderByDarkness</b>	This orders the result array by color darkness (first color has lowest brightness). If not set, colors are ordered by frequency (first color is "most frequent").
<b>AvoidWhite</b>	Removes colors from the result if they are too close to white
<b>AvoidBlack</b>	Removes colors from the result if they are too close to black

# Module: Mixer Module



# Module: Variations Module

Add all color to group

Color

ColorWheel

Live Scheme

Image Palette

Mixer

Variations

+

ColorMode: hue/saturation

Value: 50

Value

Color Mode

Add Color

Add All Color

Copy ⌘C

View ▶

Color Block View

The image shows the 'Variations' module of the Color Schemer application. At the top, there are tabs for 'ColorWheel', 'Live Scheme', 'Image Palette', 'Mixer', and 'Variations'. Below the tabs, there's a 'ColorMode' dropdown set to 'hue/saturation' and a 'Value' slider set to 50. The main area is a grid of color swatches that transition from white at the top to red on the left and green on the right. A context menu is open over the grid, showing options: 'Add Color', 'Add All Color', 'Copy ⌘C', and 'View ▶'. Red lines with dots connect external labels to specific UI elements: 'Add all color to group' points to the 'Add All Color' menu item; 'Color' points to the 'Variations' tab; 'Value' points to the 'Value: 50' slider; 'Color Mode' points to the 'hue/saturation' dropdown; and 'Color Block View' points to the grid of color swatches.