

 DISK SYSTEM

GAT-TIT

TITANIC MYSTERY

Rumblings From the Blue



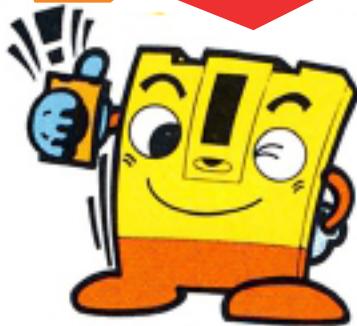
Gakken



1 Start peeling off the sticker from the right side carefully.

2 Check sides A and B on the disk. When you've decided their positions, place them properly.

THE PROPER WAY TO PLACE THE STICKERS



3 Do the same with the next sticker. Once they're all placed, you're finished.

4 You can press softly over the corners. Come on, try yourself.



You can use your stickers freely. However, placing them improperly on the disks will make it fall, so please don't do that.

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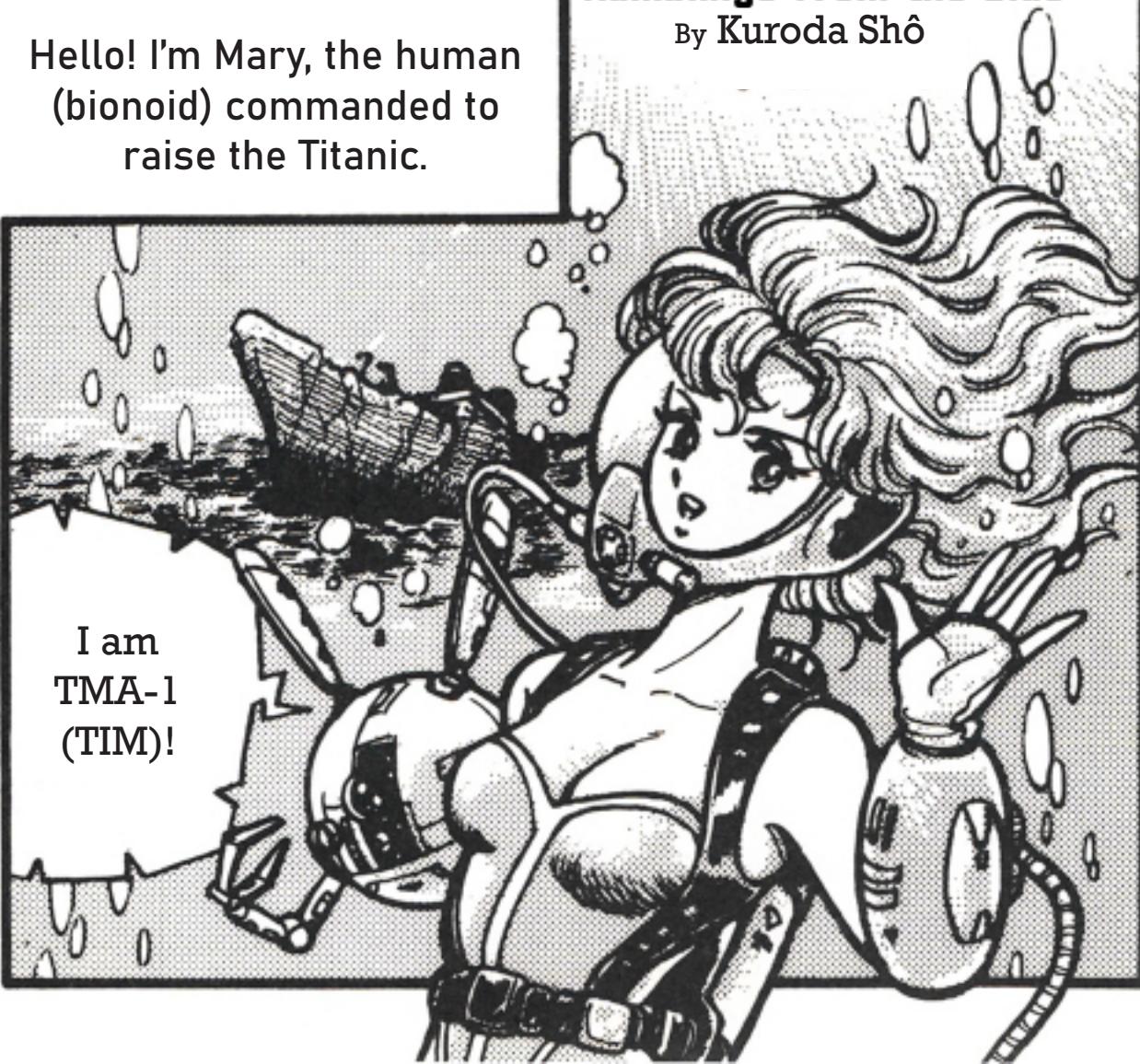
TITANIC MYSTERY

Rumblings From the Blue

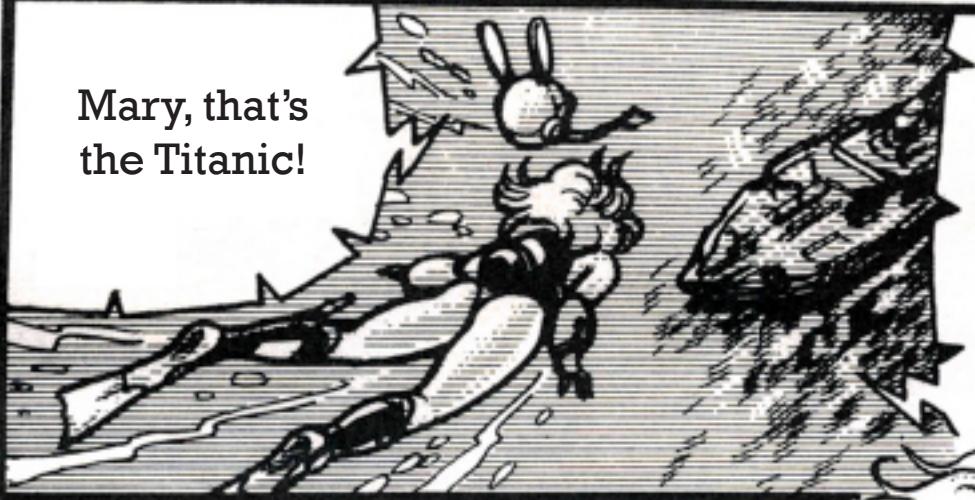
By Kuroda Shô

Hello! I'm Mary, the human
(bionoid) commanded to
raise the Titanic.

I am
TMA-1
(TIM)!



Mary, that's
the Titanic!



In fact, it sunk in a
most puzzling way
on its maiden voya-
ge back in 1912.

"A puzzling
suck?!"

It was
formally
known as
the biggest
cruiser.
It's said
to have
sunk...

I'm sure there's
some secrets
hidden inside...

But we're in the North Atlantic. Sunken ships rumbling...

Oh, come on! What are you saying?! The Titanic is a special case!

Everything appears to be related to the Tungus Meteorite.

You do know about it, right?

"Tungus meteorite?!"

Now that you mention it, I might have heard something...

Te hehe...

Look at these materials...

Whoosh!

After your senior,
Akina, failed, there's
been only disaster...

Be careful!
There's no
telling what we'll
find inside!

I've got a bad
feeling about
this...

It'll be
fine!!



Oooh, I'm
so excited!

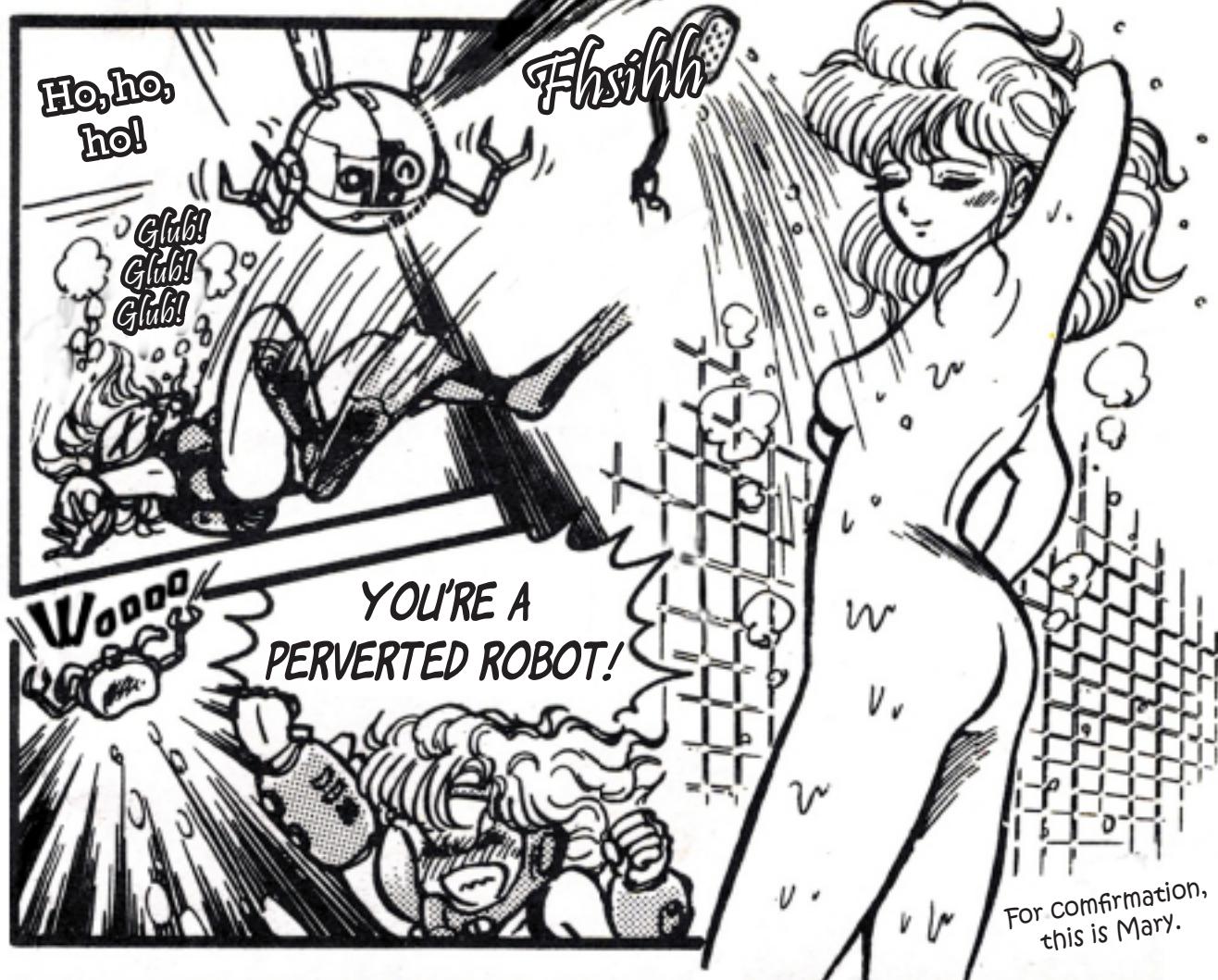


bum bum

So this... this is
the A-Deck?!



That's right.
To go into the
B-Deck, we'll
have to search
for the way
down.



This is from
June 1908...

Siberia's Tungus land and
the puzzlingly enormous
meteorite explosion!

What?! This
sounds similar
to a UFO...

A meteor fragment landed?

From that point of view...



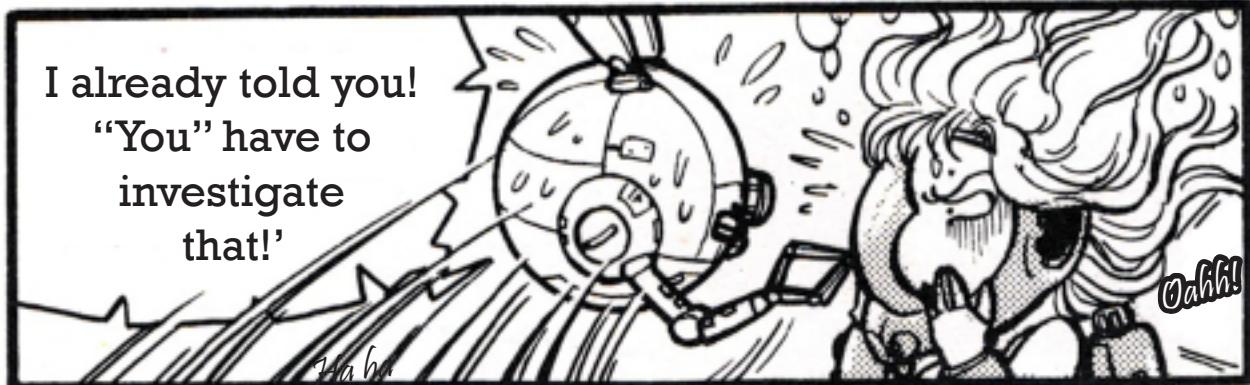
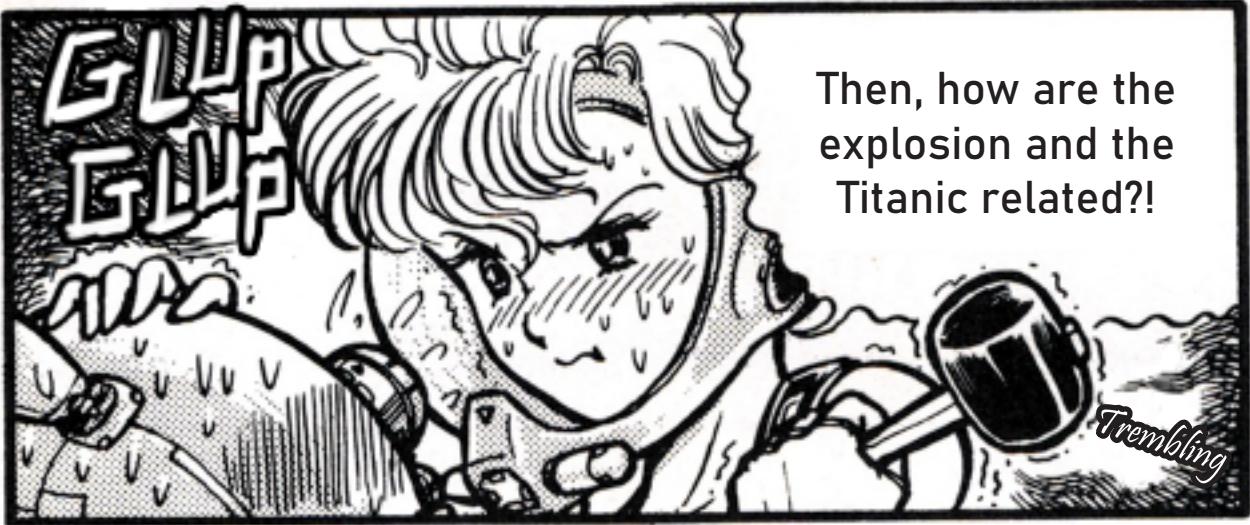
The explosions caused forests in a 10km radius to be wiped out. It was terrible!

So that means the falling trees at the time were used to build the Titanic!

Ding-Dong!! smiley

Bzzt!
Wrong!





What are you going to do in the B-Deck?

Akina, the girl who tried and raise the boat,

left behind bladders in the B-Deck's Section 4.

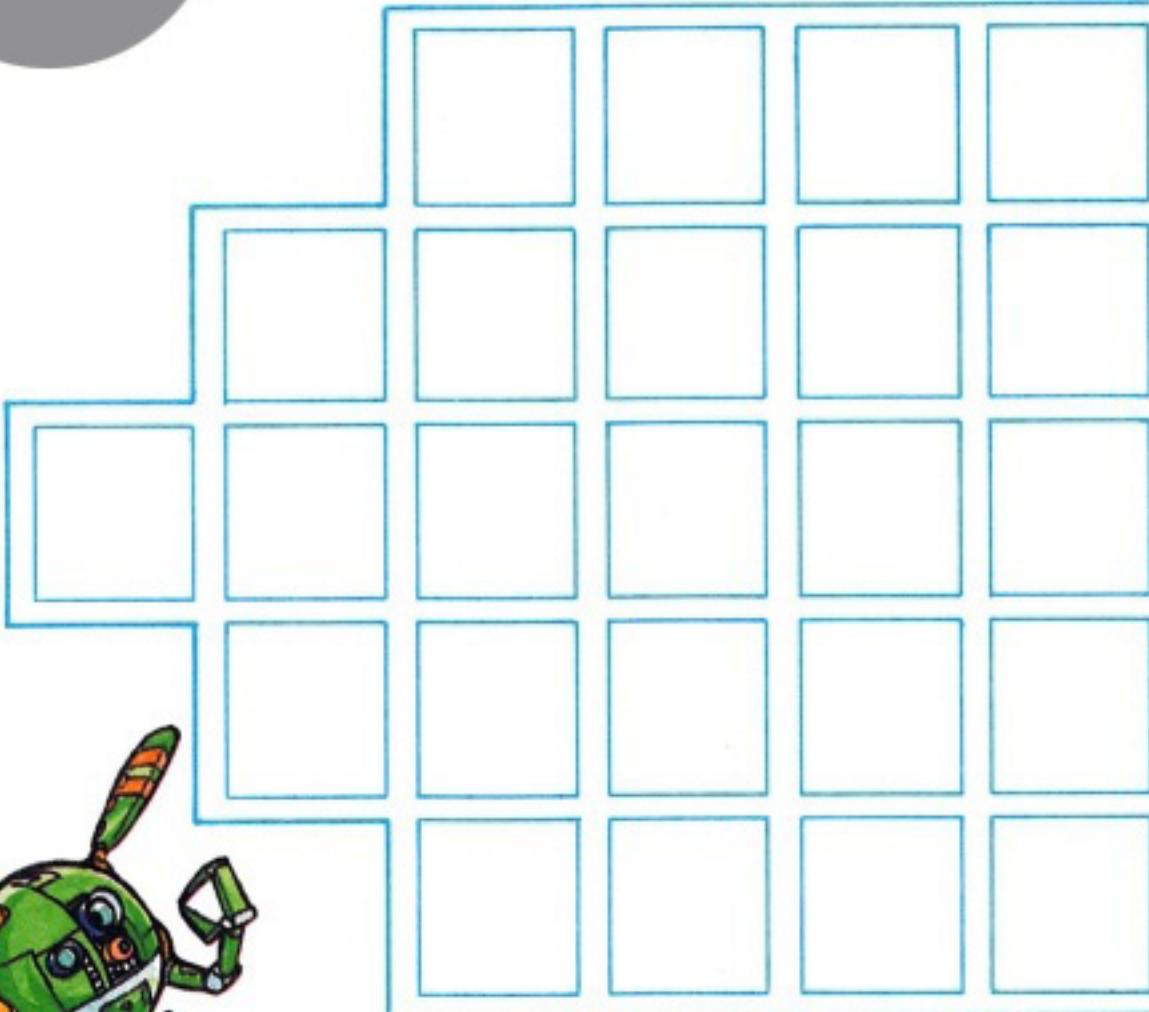
If you flip the switch, the bladder will expand and fill the entire room.

Supposedly, the bladders could refloat the Titanic.

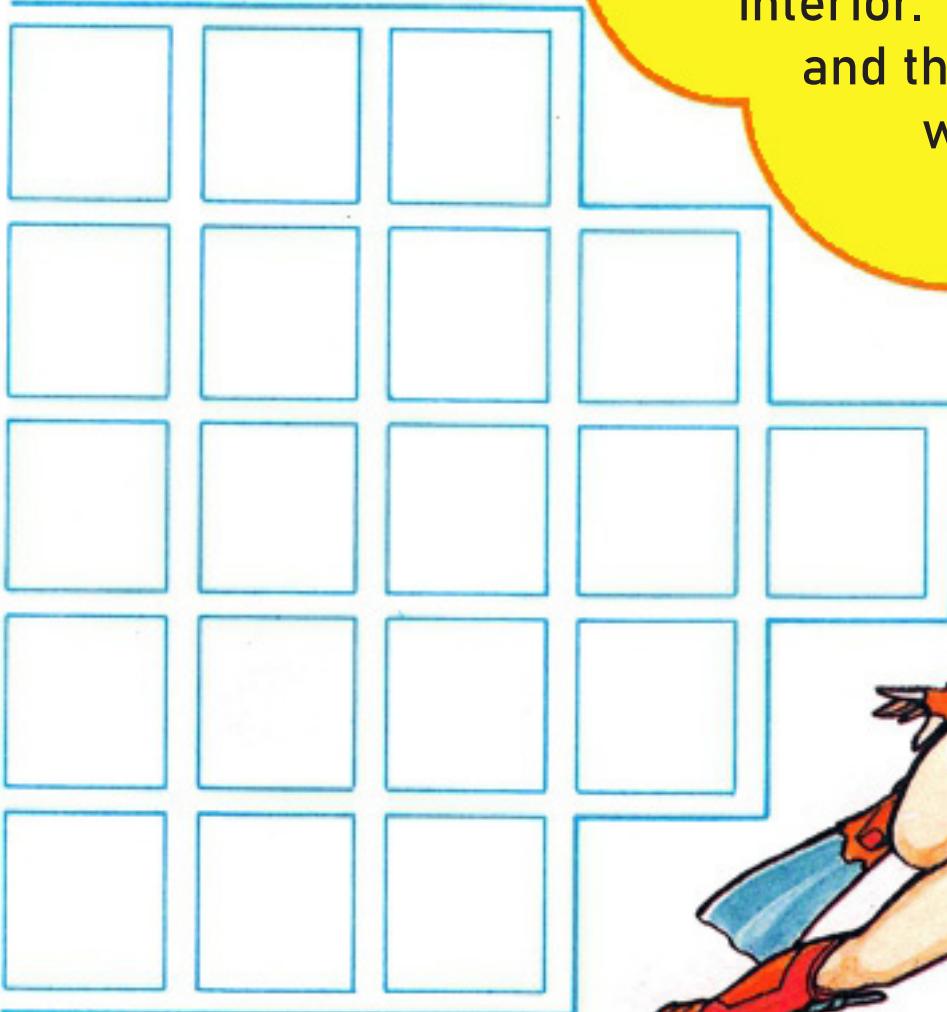
From now on, it all depends on you, the player!!

Disclosure!!

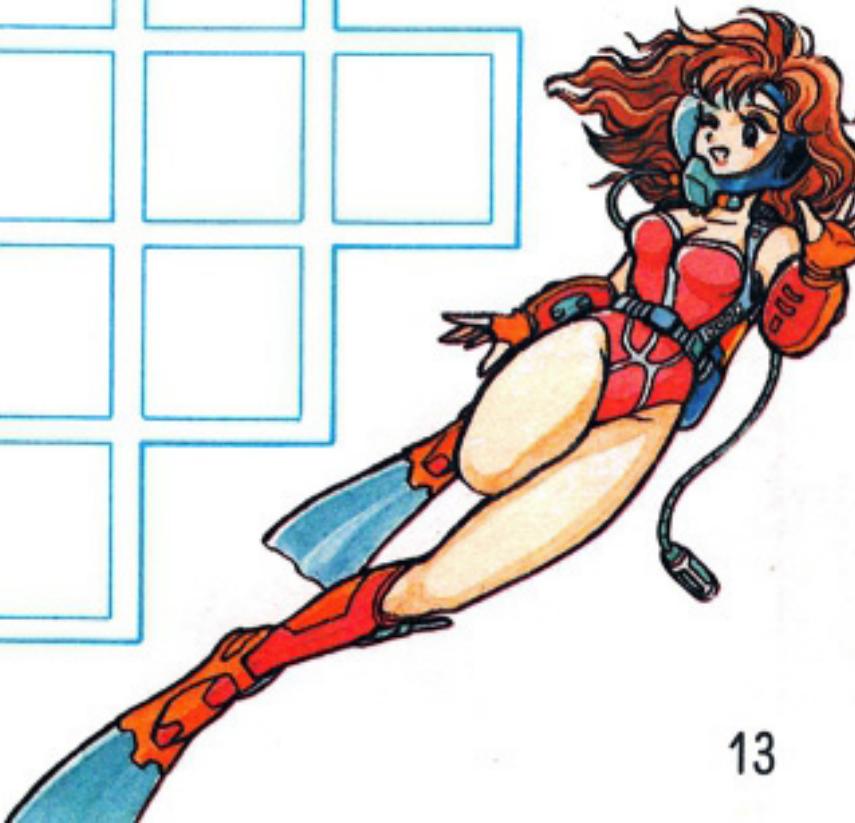
MAP OF THE



TITANIC



This map resembles
the Titanic's deck.
Hints to reveal the game's
puzzles are in the ship's
interior. Search here
and there to check
what's inside!



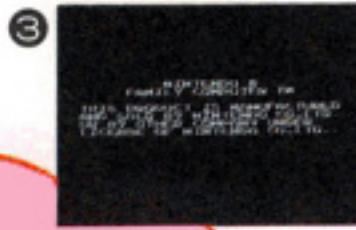
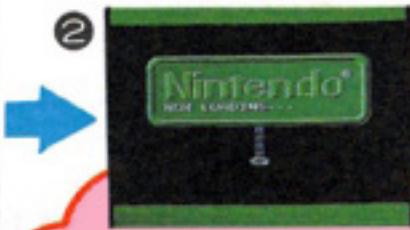


Before Starting the Game

Making the Disk System Run



- ① Set the Famicom and the RAM Adapter properly. Then, press the POWER button.
- ② When the title screen is displayed, insert the disk with Side A facing you.



After the second screen, the third screen will appear. Then, press OK! If you receive an "A,B SIDE ERR.07" message, check the disk's sides again and press the reset button!

- ③ If the credits screen appears, it means the start up succeeded, and the game started! (If the disk fails to load, go to Page 32 and look for the cause. Then, do the proper fixing.)

Before exploring the Titanic,
some preparations are
required. Follow the
appropriate order.



After the Intro

- ① If the title appears, press the START button to begin your exploration of the Titanic!
- ② If the menu screen appears, select between START and CONTINUE. When you select START, you will start from the beginning. However, when you select CONTINUE, you will be able to play and enjoy from when you left last time.

Input your Name

You're the CEO of the company in charge of raising the Titanic! Let's write your name! (4 characters max)

- ① Doing this is easy! Select the characters from the list. Use the D-Pad to select the letter, and press the A button to confirm.
- ② When you want to correct, use the B Button, and the cursor will go back one position. Select the new letter with the D-Pad and press the A Button to overwrite.
- ③ When you've decided your name (up to four characters), move the cursor to "END" and press the A Button. This will finish and input your save file.

Your refloating company has four divers: Akina, Momo, Rei, and Mary. Unfortunately, Akina, who was the first to go inside the Titanic, had an accident while she was inside! Thus, you have to choose one among the three remaining divers: Momo, Rei, and Mary.

- ① Use the D-Pad to select one of three divers on the screen. Then, press the A Button to confirm.



- ② After that, your selected character's face will appear.

③ After choosing your diver, the screen will change to the calendar screen, and exploration of the Titanic will start.



Your job as CEO is to find where Akina placed the four bladders and inflate them! Exploration of the Titanic is time-restricted.

You can't be
wandering around
for too long!



The Titanic's Search System

As the CEO, you're responsible for monitoring all activity via the Command Center.

① TV Phone Room

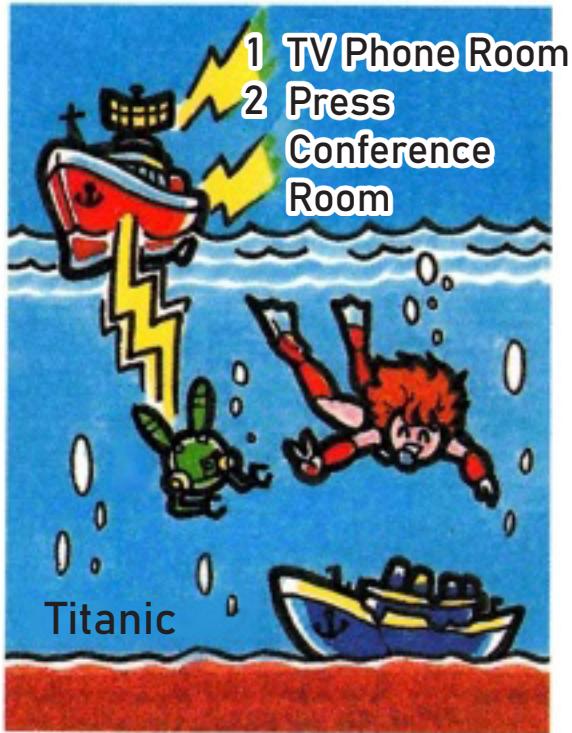
Discussion between the diver and the sponsors occur here.

② The Conference Room

You interact with the press about the Titanic's exploration here.

③ The Monitor Robot TMA-1

This reflects system directives from the monitor screen.



While monitoring these activities, you must issue your divers instructions. In short, the diver cannot work unless you give her orders. Everything depends on your commands! Will you be able to successfully raise the Titanic?!

Calendar (Duties) Screen

After choosing your diver, the screen will change to the one at the right. In this screen, there are seven elements about your diver's actions.



Calendar

Check what day of the log it is.

Activity spot

Move the diver and set your destination.

Diving room

Go to the bottom of the sea and explore the Titanic.

TV&Phone room

Talk with sponsors and raise investment.



Press Conference Room

Do press conferences and raise your approval rating. You can also receive important information in here!

- ① Move with the D-Pad and select your action.
- ② When you press the A Button, the screen will change to a new room.

*Be carefull! Your movement controls in the new room will change!

Fund display

Clock

Bedroom

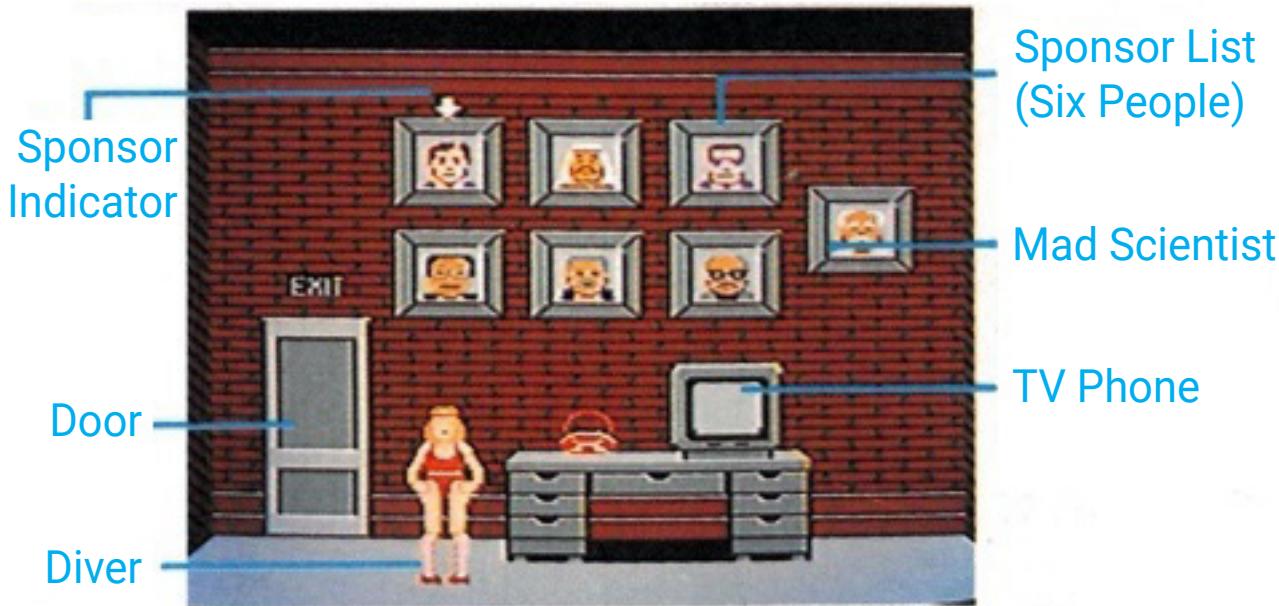
Displays your company's funds for the exploration. If you lose all your money, your company will go bankrupt.

See what time it is right now. Operating hours are from 9am to 5pm!

Place for the diver to rest.

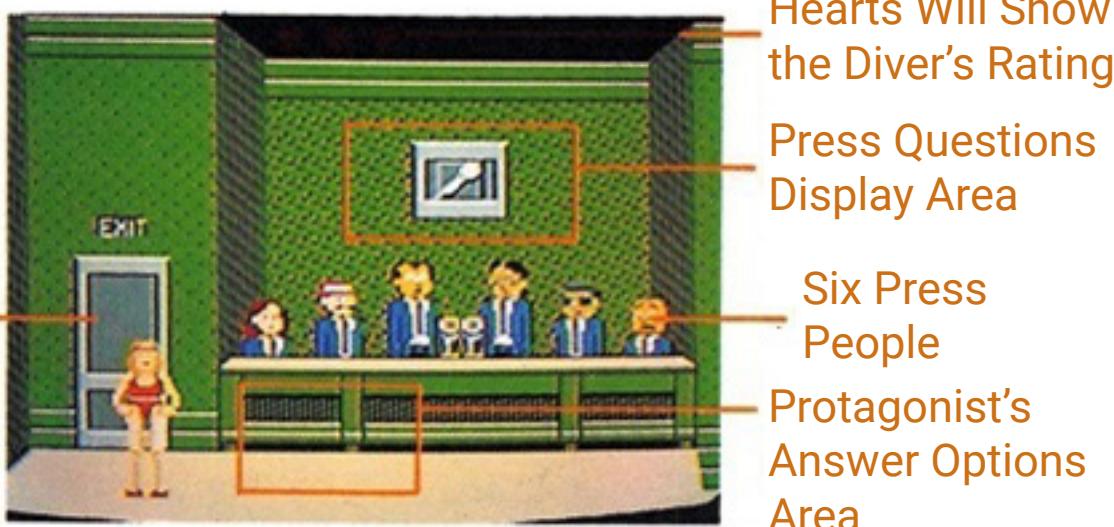
TV Phone Room

The Titanic's exploration requires a lot of funds. You have a conference room to talk with sponsors and raise money.



- ① Press the B Button to make the sponsor indicator move, and select the sponsor you want to talk with.
- ② Press the A Button, and the selected sponsor will appear on the TV Phone.
- ③ Use the left and right arrows on the D-Pad to move your diver. Go in front of the door and press the A Button to exit the room.

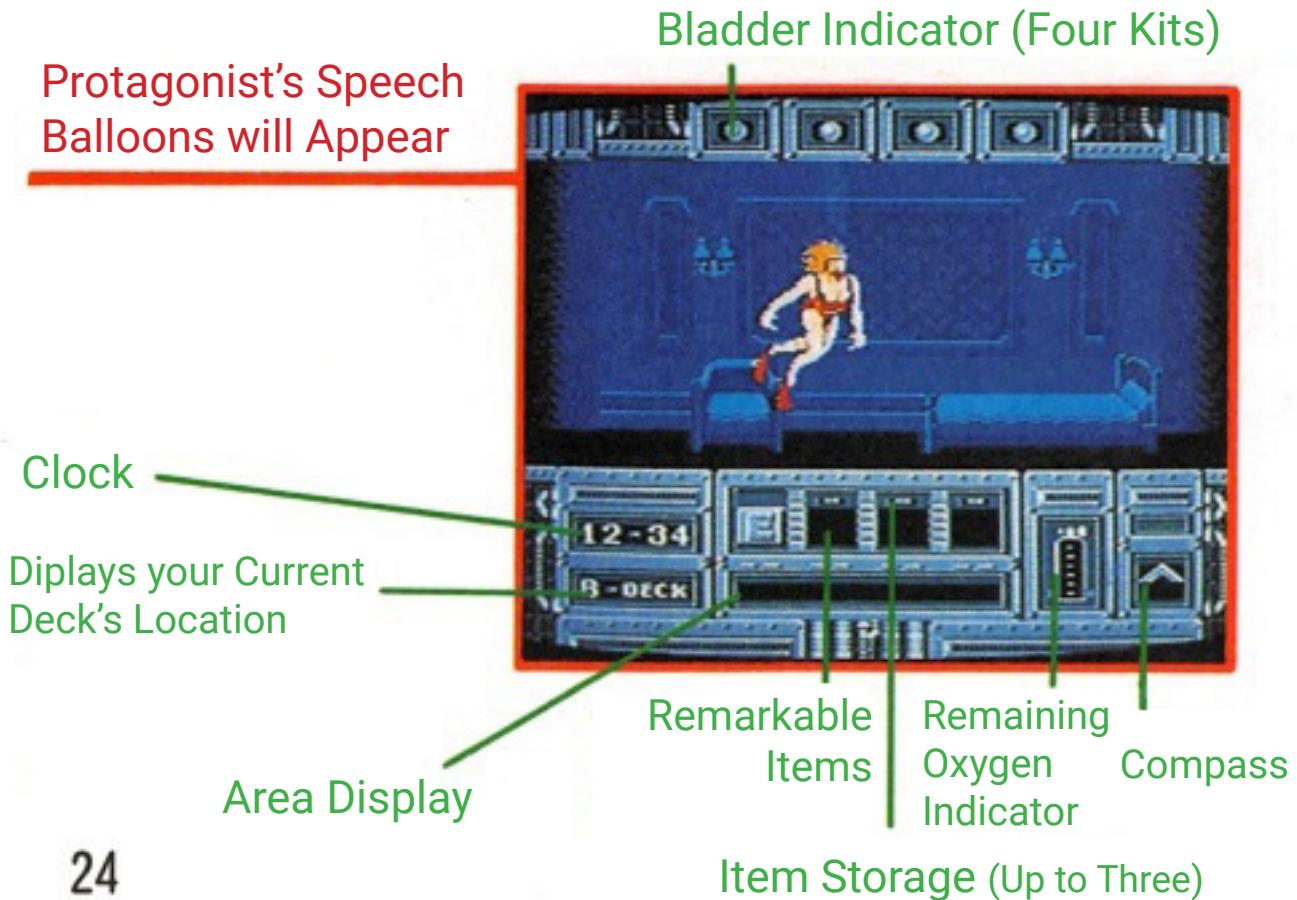
You must answer questions from the press. If their ratings are low, your Titanic's exploration will be in danger! Be careful! Unexpected information might come, too. However, they won't always be from the press.



- ① Use the up and down arrows on the D-Pad to select your answer to the press's question. Once you've decided, press the A Button to confirm.
- ② When the conference is finished, use the left and right answers on the D-Pad to move your diver. Go in front of the door and press the A Button to exit the room.

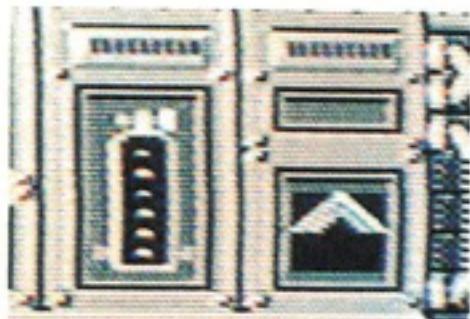
A disk side change prompt will appear. Please eject and flip the disk.

Finally, it's time for exploration of the Titanic! You have to find the four bladders that Akina left behind before running out of time. In the meantime, how many remarkable items could you...?!



Compass

Shows the diver's directions in the ship. The compass points to the direction following the divers face.



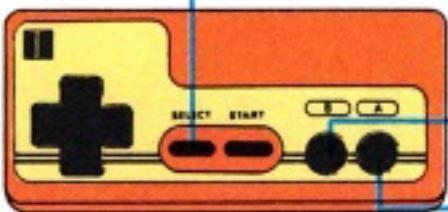
Oxygen Meter

The remaining oxygen is displayed in red. When it runs out, the diver will perish. Keep track of the three triangled marks (arrows), and return to the ship before you run out of oxygen..



Item Management

At first, you'll see common piles of trash. However, passing up on them is a big mistake! If the protagonist grabs one, its real form will appear. What will come out?!



Bring out Stored Items (Read Page 28)

Go through an open door
to the next room.

Item Pick-Up and Throw
Away (Read Page 27)

① Use of the D-Pad (+)

Moves the diver up, down, left or right. When the diver is at the edge of the side, right or left, the screen will scroll, and the next wall will show. If you're inside the funnel, you can go up and down.

② Use the D-Pad (+) with the B-Button

The wall will scroll quickly, but the diver won't move.

This is useful when going back to the mothership or in an already visited place.

③ Use of the B-Button

If there are open doors in the wall, you'll be able to move through them.

④ About going back to the surface (Exiting the Titanic)

Move your diver to the funnel you used in the first screen and use it again. Be careful! You won't be able to get out if you get lost!

There are items inside the Titanic. Will the search of these items be essential?

Item Storage

① Press the A-Button to pick up items.
The diver will extend her arm and take it automatically.



② If you're holding an item, press the A-Button to throw it away.

Item Combination

① You can create new items. Overlap two different items, press the A-Button, and it will result in a new item.

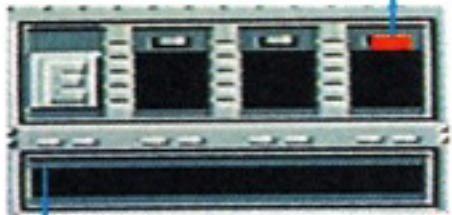
Use: Among the items, there are some used as tools.

(Example: You can open closed doors.) Bring the item to the place of application and press the A-Button to use it.

Sell: You can bring items to the m-

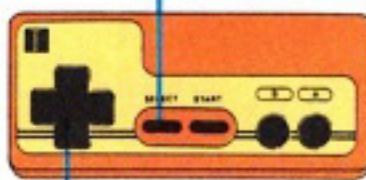
Prove: Give items to the press as proof. Request scientists to give you an expert opinion on items. You can get information as a reward for items. There's a chance that some items are used for the production of new materials.

Item Management



Indicator

SELECT Button



Move the indicator left and right

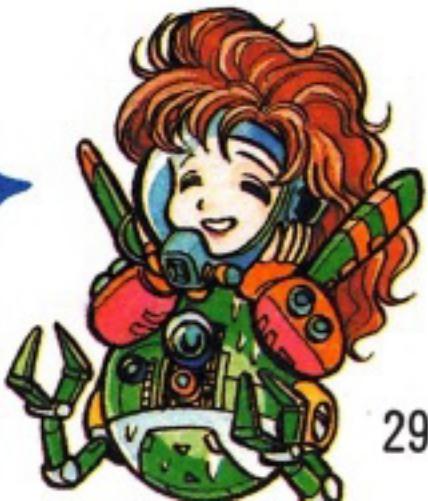
Displays the item that's being held

- ① To use or take out an item from storage, press the SELECT Button first.
- ② To select which item you want in your hand, use the D-Pad's left and right arrows and move the indicator to point that item.
- ③ You can exchange items if your storage is full. (You can store up to 3 items maximum.)
- ④ To take out an item out of storage, move the indicator to point that item and press the A-Button.
- ⑤ After bringing/picking the item, press SELECT again to go back to the normal screen

The diver's work hours are from 9am to 5pm every day. If you work past 5pm or you want to recover your strength, you must rest in the bedroom. When you exit the bedroom, your strength will be fully restored and the date will change to the following morning at 9am. If you don't get enough rest, you'll overwork yourself and reach your limit. Something like that cannot happen.

- ① To enter the bedroom, press the A-Button.
(Read Page 21)
- ② To exit the bedroom, press the A-Button.

You've probably understood the basic operation procedures by now, right? The only thing left now is to raise the Titanic! Various hints will be hidden on the screen. How many will you find?!





**Remember these
important tips!**

Disk Cards are more delicate than cassettes or cartridges.



**Be sure to keep them protected!
If you're not careful, they'll break!**



- Let's handle our Disk Cards carefully!

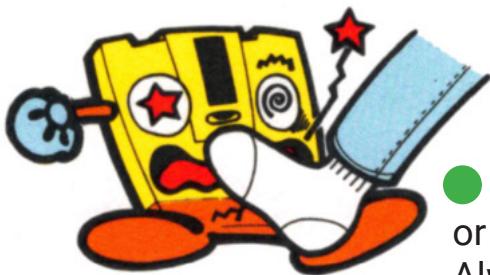
Don't touch the Disk Card if you see a green light reflecting in it.

- The Disk Card is very sensitive to humidity and heat. Store it in a well-ventilated area, away from direct sunlight.

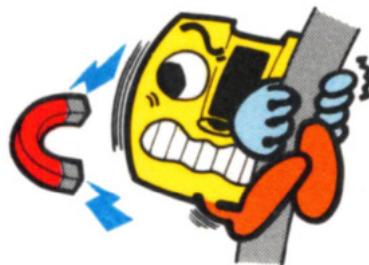


- Dust is the Disk Card's greatest enemy. Always keep them clean.

- If you place magnets near the disk, your precious game could be lost. Again, be careful to not place them too close to TVs or radios.



- Don't step on them or anything like that. Always store them in their cases.



When the red light is on, don't press the Eject button, Reset button, or remove the batteries. It could break the Disk System or the Disc Card. Read your disk system's manual carefully, too!

When your Disk system isn't working normally...



When your Disk System stops working normally, an error message will appear to show the abnormality. Check the table below to see the error messages.

Error Message	Details and How to Manage
DISK SET ERR.01	The Disk Card is not loaded properly. Remove the card and reinsert it.
BATTERY ERR.02	The Disk Drive's voltage is too low. Replace the batteries with new ones.
ERR.03	The tab on the Disk Card is broken. Use another card or use tape on the tab.
ERR.04	A Disk Card from a different manufacturer is set. Check the card again.
ERR.05	A Disk Card with a different game name is set. Check the game name on the card again.
ERR.06	A different version of the Disk Card is set. Check the card again.
A.B SIDE ERR.07	The front and back of the Disk Card are set upside-down. Set the card again.
ERR.08	The Disk Cards are set in a different order. Check the order in which the cards are set.
ERR.20~	Please consult the store or seller where you purchased the Disk Card.

TITANIC MYSTERY

Rumblings from the Blue

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Credits

FCE Ultra Team (Their emulator was used to test the translation patch)

WindHex32 Team (Their hex editor was used in the translation patch)

Bunkai (Japanese to English translation)

Lazermutt4 (Translated title screen design)

nolberto82 (Found cheat codes to make testing Titanic Mystery a lot easier)

FCAndChill (Help with the naming screens)

Gakken (This company published the game)

Mesen Team (Their emulator was used to test the translation patch)

YY-Char Team (used this for editing graphics)

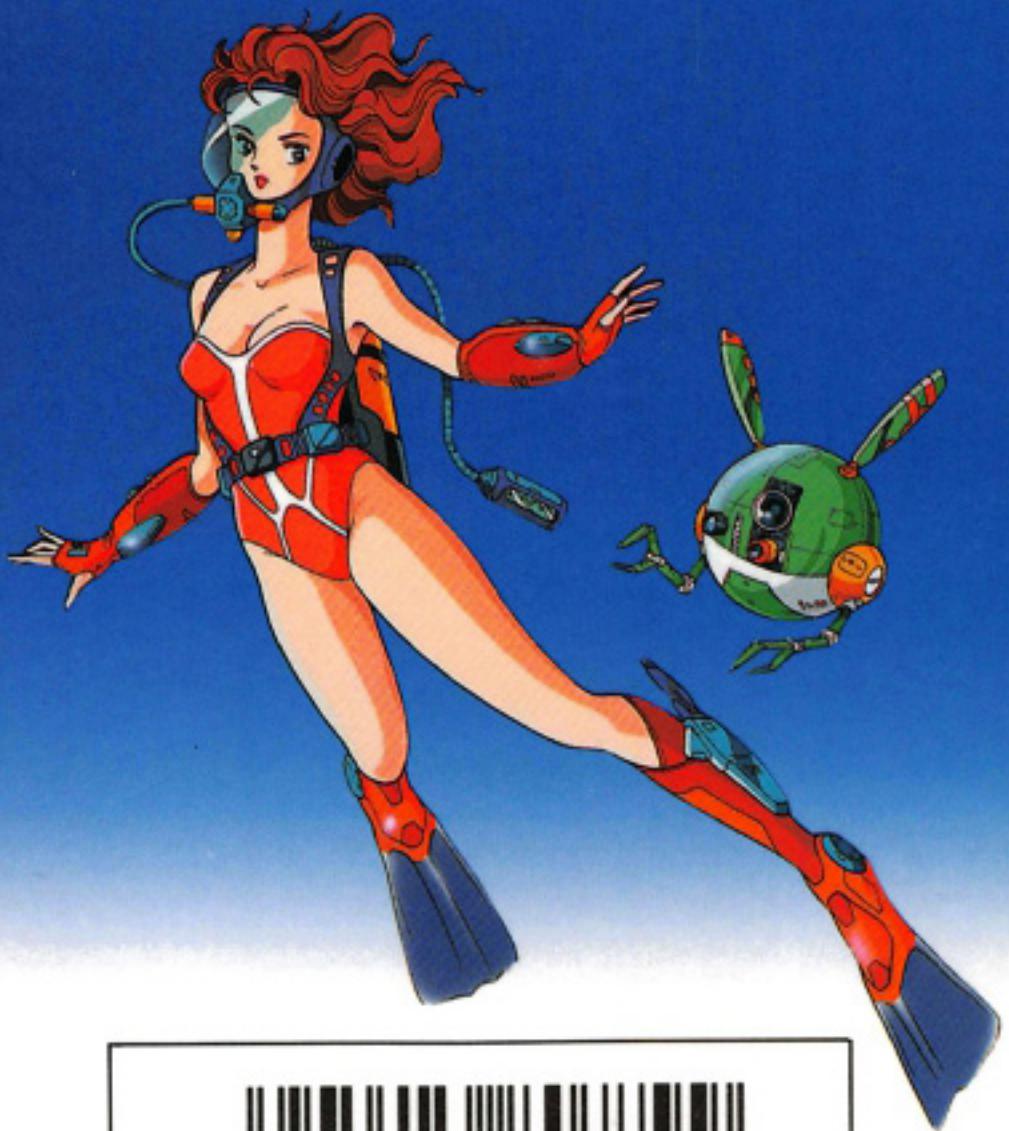
Infrrod (Scanlation work of the instruction manual)

Lorenz (Insertion of translated title screen and editing naming screen)

Klarth (Programmer of Atlas, Cartographer, and ScriptCrunch... programs used to insert translated text)

Bavi_H (Help with the naming screens)

Activision (This company published the original incarnation of this game)



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