

Design and implement and test a C++ program that solves the problem below using the information included.

The value of $\cos x$ can be approximated using the formula:

$$\cos x = 1 - \frac{x^2}{2!} + \frac{x^4}{4!} - \frac{x^6}{6!} + \frac{x^8}{8!} \cdot \cdot \cdot$$

Using this formula, write a C++ program that determines the number of terms needed to approximate the value returned by the \cos function with an error less than ϵ .

Your test data should include the following angles, expressed here in degrees:

30, 45, 72, 192

Vary your epsilon from 10^{-2} to 10^{-4} . (Hint – this means you will do estimate the value of \cos to within a value of 10^{-2} to 10^{-4} .)

Read in the angles from a file. Test for the end of the file. I recommend you test for other values as well, just use the values above for you final test.

Output should be to both a file and the screen. Output should look like:

Angle	10^{-2}	10^{-3}	10^{-4}
30			
45			
72			
192			

With answers lined up in columns.

Due Date: Friday 11/8/2013

Turn in: All required documentation –

- Cover Page – name, program #, due date, course number and section
- Copy of assignment
- Design document(s) – algorithm, should be in depth
- Program source code
- Copy of output
- Reflection – should include challenges with algorithm development, new commands used, other programming challenges and comments on any ‘surprises’. The reflection should be a written document with a beginning (what you set out to do), middle (what you did and what happened) and summary.

Additionally, drop the tarred and gzipped file in the dropbox.

Recommended steps:

Print cover page

Print extra copy of assignment

Write algorithm

Desk check algorithm using given data

Write reflection on algorithm development

Write code

Develop code template

Include in code template:

 Beginning comment section for program information, name, date, program objectives

 Main and return

 Open/close main function

 Save code template for reuse

 Write comments within code to reflect algorithm

 Code per comments

 Revise code/algorithm/reflection as needed

Compile code

 Revise code/algorithm/reflection as needed

Execute code

 Revise code/algorithm/reflection as needed

Save output from final version of code