DSA5105 Principles of Machine Learning

Supervised Learning

Supervised Learning Supervised learning is the most common type of machine learning problem, where the goal is to make predictions and learn a function that maps an input to an output based on example input-output pairs.

Problem Setup Given a dataset $\mathcal{D} = \{(x_i, y_i)\}_{i=1}^N$, where x_i are the inputs and y_i are the corresponding outputs or labels, the goal is to learn the mapping $f: X \to Y$ such that $f(x_i) \approx y_i$ for all i.

Hypothesis Space The oracle f^* is unknown to us except through the dataset. The function f is chosen from a hypothesis space \mathcal{H} , which is a set of candidate functions. For example, in linear regression, the hypothesis space might be $\mathcal{H} = \{f : f(x) = w_0 + w_1 x \mid w_0, w_1 \in \mathbb{R}\}.$

Three Paradigms of Supervised Learning

- Approximation: Analyze the breadth and depth of the hypothesis space \$\mathcal{H}\$ to determine if it contains, or closely approximates, the optimal function. (How large is our hypothesis space?)
- Optimization: Design and implement efficient algorithms to address the empirical risk minimization problem and find or closely approximate the best function within H. (How can we find or get close to an approximation
- Generalization: Evaluate whether the optimized model can effectively generalize to new, unseen data, focusing on the interplay between data size and model complexity. This is done through minimizing the population risk: $R_{\text{pop}}(f) = \mathbb{E}_{(x,y) \sim P}[L(y,f(x))]$. (Can the \hat{f} found generalized to unseen examples?)

Empirical Risk Minimization (ERM) The learning process aims to find a function $f \in \mathcal{H}$ that minimizes the empirical risk, $R_{\text{emp}}(f) = \frac{1}{N} \sum_{i=1}^{N} L(y_i, f(x_i))$, where $y_i = f^*(x_i)$.

Loss Function To quantify how well a function f fits the data, we use a loss function $L(y, \hat{y})$, where y is the true output, and $\hat{y} = f(x)$ is the predicted output. Common loss functions include the mean squared error (MSE) for regression tasks: $L(y, \hat{y}) = \frac{1}{2}(y - \hat{y})^2$

Ordinary Least Squares Formula The formula for Ordinary Least Squares in a simple linear regression context is given by: $\beta = (X^TX)^{-1}X^Ty$. In 1D context, the empericial risk minization problem can be defined as $\min_{w_0, w_1} \frac{1}{2N} \sum_{i=1}^N (w_0 + w_1x_i - y_i)^2$. By setting the partial derivatives to zero, the ordinary least squares formula 1D is given by: $\hat{w}_0 = \bar{y} - \hat{w}_1\bar{x}$ $\hat{w}_1 = \frac{\sum_i (x_i - \bar{x})(y_i - \bar{y})}{\sum_i (x_i - \bar{x})^2}$ $\bar{x} = \frac{1}{N} \sum_i x_i$ $\bar{y} = \frac{1}{N} \sum_i y_i$

General Ordinary Least Squares Formula Consider $x \in \mathbb{R}^d$ and the new hypothesis space $\mathcal{H}_M = \left\{ f: f(x) = \sum_{j=0}^{M-1} w_j \varphi_j(x) \right\}$ Each $\varphi_j: \mathbb{R}^d \to \mathbb{R}$ is called a basis function or feature map.

We can rewrite the ERM $\min_{w \in \mathbb{R}^M} \frac{1}{2N} \sum_{i=1}^N \left(\sum_{j=0}^{M-1} w_j \varphi_j(x_i) - y_i \right)^2$ into $\min_{w \in \mathbb{R}^M} \frac{1}{2N} \|\Phi w - y\|^2$. Solving by setting $\nabla R_{\text{emp}}(\hat{w}) = 0$, we have $\hat{w} = (\Phi^\top \Phi)^{-1} \Phi^\top y$, given invertible $\Phi^T \Phi$.

For cases where $\Phi^T\Phi$ is not invertible, the formula using the Moore-Penrose pseudoinverse is: $\hat{w}(u)=\Phi^\dagger y+$ $(I - \Phi^{\dagger}\Phi)u \quad u \in \mathbb{R}^{M}$

Overfitting: Overfitting occurs when the hypothesis space H is too large, allowing the model to fit the noise in the training data. This results in poor generalization to new data.

Regularization: To prevent overfitting, regularization techniques add a penalty to the loss function: $\min_{w \in \mathbb{R}M} \ \frac{1}{2N} \|\Phi w - y\|^2 + \lambda C(w) \frac{1}{2N} \|\Phi w - y\|^2 + \lambda C(w). \text{ Minimizing the ERM we get } \hat{w} = \left(\Phi^\top \Phi + \lambda I_M\right)^{-1} \Phi^\top y$ which is always invertible for positive λ .

Common regularization terms

- L₂ (Ridge) regularization: $\lambda \sum_{i=1}^{p} w_i^2$
- L₁ (Lasso) regularization: $\lambda \sum_{i=1}^{p} |w_i|$

Softmax Function: For a multi-class classification problem with K classes, the softmax function is defined as:softmax $(z_i) = \frac{\exp(z_i)}{\sum_{i=1}^{K} \exp(z_i)}$

Cross-Entropy Loss Commonly used in classification tasks, the cross-entropy loss is: $L(y, p) = -\sum_i y_i \log(p_i)$

Another view of feature maps One can also view feature maps as implicitly defining some sort of similarity measure. Consider two vectors u and v. Then, u^Tv measures how similar they are. Feature maps define a similarity asure Consider two vectors u and v. Then, u v measures now smaller they are. Feature maps define between two samples x, x' by computing the dot product in **feature space**. **Reformulation of Ridge Regression** We rewrite the regularized least squares solution in another way:

Reinfinition of Ringe Regression we rewrite the Ringe
$$\hat{\mathbf{w}} = (\Phi^{\top} \Phi + \lambda I_M)^{-1} \Phi^{\top} y = \Phi^{\top} (\Phi \Phi^{\top} + \lambda I_N)^{-1} y$$

Proof:
$$(\Phi^{\top} \Phi + \lambda I_M) \Phi^{\top} = \Phi^{\top} (\Phi \Phi^{\top} + \lambda I_N)^{-1}$$

$$= \Phi^{\top} (\Phi \Phi^{\top} + \lambda I_N)^{-1} y$$

$$= \Phi^{\top} \Phi^{\top} y (\Phi^{\top} + \lambda I_N)^{-1}$$

$$\lambda I_N^{-1} y = (\Phi^{\top} \Phi + \lambda I_M)^{-1} \Phi^{\top} y$$

Reformulation of Ridge Regression

$$\hat{f}(x) = \sum_{i=1}^{N} \alpha_i \varphi(x_i)^{\top} \varphi(x)$$

 $\alpha = (G + \lambda I_N)^{-1}y$ where $G_{ij} = \varphi(x_i)^{\top}\varphi(x_j)$ is the gram matrix Kernel Ridge Regression Essentially, the reformulation computes the similarity score between x and x', which can be replaced by a kernel function $K(x_i, x_j)$, allowing computation in high-dimensional feature spaces without explicit

feature transformations. The solution to kernel ridge regression is: $f(x) = \sum_{i=1}^{N} \alpha_i K(x_i, x)$ where α_i are coefficients determined based on the training data and the kernel.

Kernel Construction To build a kernel, we can write an expression in the form of a dot product of the same function with variable x and x', but this method does not always work. Mercer's Theorem and SPD Kernels Mercer's theorem guarantees that any symmetric and positive semi-definite

(SPD) kernel can be represented as a dot product in some high-dimensional feature space: $K(x, x') = \phi(x)^{\top} \phi(x')$ SPD kernels properties:

- Symmetry: K(x, x') = K(x', x)
- Positive Semi-Definiteness: $\sum_{i,j} \alpha_i \alpha_j K(x_i, x_j) \ge 0$ for any α_i

Examples of SPD Kernels

- Linear Kernel: $K(x, x') = x^{\top} x'$
- Polynomial Kernel: $K(x, x') = (1 + x^{\top} x')^d$
- Gaussian RBF Kernel: $K(x, x') = \exp\left(-\frac{\|x x'\|^2}{2\sigma^2}\right)$

Support Vector Machines (SVMs) are designed for binary classification. They find a hyperplane that separates two classes with the maximum margin, defined as the minimum distance between the separating hyperplane and the data

Optimization Problem

$$\min_{w,b} \frac{1}{2} ||w||^2$$

subject to:

$$y_i(w^\top x_i + b) > 1 \quad \forall i$$

Introducing Lagrange multipliers $\alpha_i \geq 0$, the Lagrangian is:

$$\mathcal{L}(w, b, \alpha) = \frac{1}{2} \|w\|^2 - \sum_{i=1}^{N} \alpha_i [y_i(w^\top x_i + b) - 1]$$

Karush-Kuhn-Tucker (KKT) Conditions:

ullet Stationarity: The gradient of the Lagrangian with respect to w and b must be zero:

$$w - \sum_{i=1}^{N} \alpha_i y_i x_i = 0$$

$$\sum_{i=1}^{N} \alpha_i y_i = 0$$

• Primal Feasibility: The original constraints must be satisfied:

$$y_i(w^\top x_i + b) \ge 1$$

• Dual Feasibility: The Lagrange multipliers must be non-negative:

$$\alpha_i \ge 0$$

• Complementary Slackness: The product of the Lagrange multipliers and the constraints must be zero:

$$\alpha_i[y_i(w^\top x_i + b) - 1] = 0$$

The dual problem derived from the Lagrangian is

$$\max_{\alpha} \sum_{i=1}^{N} \alpha_i - \frac{1}{2} \sum_{i,j=1}^{N} \alpha_i \alpha_j y_i y_j x_i^\top x_j$$

subject to:

$$\sum_{i=1}^{N} \alpha_i y_i = 0, \quad \alpha_i \ge 0$$

The decision function for prediction is:

$$f(x) = \operatorname{sign}\left(\sum_{i=1}^{N} \alpha_i y_i x_i^{\top} x + b\right)$$

Kernel Support Vector Machines

Kernel SVM extends the basic SVM by mapping the input data into a high-dimensional feature space using a kernel function. The optimization problem becomes:

$$\max_{\alpha} \sum_{i=1}^{N} \alpha_i - \frac{1}{2} \sum_{i=1}^{N} \alpha_i \alpha_j y_i y_j K(x_i, x_j)$$

subject to:

$$\sum_{i=1}^{N} \alpha_i y_i = 0, \quad \alpha_i \ge 0$$

The decision function for kernel SVM is:

$$f(x) = \operatorname{sign}\left(\sum_{i=1}^{N} \alpha_i y_i K(x_i, x) + b\right)$$

where $K(x_i, x_i)$ is the kernel function, allowing SVM to classify non-linear data.

Kernel Ridge Regression (KRR)

Kernel ridge regression is an extension of ridge regression that allows for computation in high-dimensional feature spaces using a kernel function K(x, x'). The goal is to minimize the regularized loss:

$$\min_{w} \left\{ \frac{1}{2} \|y - Xw\|^2 + \lambda \|w\|^2 \right\}$$

The solution is given by:

$$f(x) = \sum_{i=1}^{N} \alpha_i K(x_i, x)$$

where $\alpha = (K + \lambda I)^{-1}y$ and K(x, x') is a symmetric positive definite kernel. This approach generalizes linear models to non-linear relationships without explicit feature transformations, using the kernel trick.

Model Ensembling

Bagging reduces the variance by aggregating predictions from multiple models trained on different random subsamples of the data. The final prediction for regression is:

$$f(x) = \frac{1}{m} \sum_{i=1}^{m} f_i(x)$$

For classification, the majority vote is taken. This method helps stabilize high-variance models like decision trees. **Boosting** works by training weak learners sequentially, where each learner focuses on correcting the mistakes of the previous ones. The combined model is a weighted sum of the weak learners:

$$f(x) = \sum_{t=1}^{T} \alpha_t f_t(x)$$

where α_t are coefficients based on each learner's performance. Boosting helps reduce bias.

Cross-Validation

Cross-validation is essential for tuning model hyperparameters. In k-fold cross-validation, the data is split into k subsets. The model is trained on k-1 subsets and validated on the remaining one. This process is repeated k-times, and the average performance is evaluated. Cross-validation ensures model generalizability.

Bias-Variance Tradeoff

The bias-variance tradeoff is critical for understanding model performance:

Bias measures the error introduced by assuming a simple model. Increasing complexity reduces bias but increases variance, which is the model's sensitivity to the training set.

Regularization: Ridge Regression

Ridge regression adds an L_2 penalty to linear regression to prevent overfitting:

$$\min_{w} \left\{ \frac{1}{2} \|y - Xw\|^2 + \lambda \|w\|^2 \right\}$$

The solution is:

$$w = (X^{\top}X + \lambda I)^{-1}X^{\top}y$$

where λ controls the tradeoff between bias and variance. Larger λ values increase bias but decrease variance, helping avoid overfitting.

Neural Networks

Neural networks consist of multiple layers where each layer applies a weighted linear transformation followed by a non-linear activation. The general form is:

$$f(x) = v^{\top} \sigma(Wx + b)$$

Training neural networks involves minimizing the loss function using gradient descent:

$$w^{(t+1)} = w^{(t)} - \eta \frac{\partial L}{\partial w}$$

Backpropagation efficiently computes gradients using the chain rule, allowing neural networks to adjust weights and minimize error.