DSA5205 Data Science for Quantitative Finance

Introduction and Background

Introduction to Data Science and Quantitative Finance

Data science is an interdisciplinary field that uses scientific methods, algorithms, and systems to extract insights from structured and unstructured data. It combines knowledge from:

- Mathematics and Statistics
- Computer Science (especially algorithms and systems)
- Domain expertise

Big Data and "V"s

Big Data is characterized by several "V"s:

- Volume: Massive amounts of data
- · Velocity: The speed of data processing
- Variety: Different types of data (structured/unstructured)
- Veracity: The quality or trustworthiness of the data
- Value: The potential benefit derived from analyzing the data

Machine Learning Overview

Machine learning involves algorithms that allow computers to learn from data. Important types of machine learning include:

- Supervised Learning: Learn a function from labeled data
- Unsupervised Learning: Find patterns without labeled data • Reinforcement Learning: Learn from rewards and punishments

R Code for Loading Data:

data <- read.csv("data.csv")

head(data)

Quantitative Finance

Quantitative finance uses statistical and mathematical models to analyze financial markets and manage risks. Common

- CAPM: Capital Asset Pricing Model
- Black-Scholes: Option pricing model

The Data Science Process

Data science typically follows these steps:

- 1. Problem definition
- 2. Data collection
- 3. Data cleaning and preprocessing
- 4. Model building (Machine learning, statistics)
- 5. Evaluation and interpretation
- 6. Reporting and visualization

Challenges in Data Science

Some challenges include:

- Data Cleaning: Handling missing values, outliers
- Model Selection: Choosing the right model
- Ambiguity: Dealing with uncertainty in data

R Code for Model Training:

model <- lm(Sepal.Length ~Sepal.Width + Petal.Length, data = iris)</pre>

Quantitative Finance Example

- Example: Predict whether a stock will drop by 10% in the next Y days.
- Requires: Feature engineering, domain knowledge, and model validation.

Distribution and Risks

Let X be a random variable. The k^{th} moment of X is defined as: $E(X^k)$ The first moment is the expectation. The k^{th} central moment is: $\mu_k = E[(X - E(X))^k]$

 $\text{Variance: } \mu_2 = \text{Var}(X)$

Skewness:
$$S_k(X) = \frac{\mu_3}{(\mu_2)^{3/2}}$$

Kurtosis: $Kur(X) = \frac{\mu_4}{(\mu_2)^2}$

Skewness

Skewness is a measure of symmetry. For a continuous random variable Y: $Sk(Y) = E\left[\frac{(Y - E(Y))^3}{\sigma^3}\right]$

For a discrete random variable: $Sk(Y) = \sum \frac{(y-E(Y))^3}{\sigma^3} f(y)$

Kurtosis

Kurtosis measures tail thickness. The kurtosis of a random variable Y is: $Kur(Y) = E \left| \frac{(Y - \mu_Y)^4}{\sigma_Y^4} \right|$

For a normal distribution $Y \sim N(\mu, \sigma^2)$, the kurtosis is 3. The excess kurtosis is: Kur(Y) - 3

Heavy-Tailed Distributions

A distribution is heavy-tailed if its tails are thicker than the normal distribution. A right Pareto tail has the form: $f(y) \sim Ay^{-(a+1)}$ as $y \to \infty$

The parameter a is called the tail index.

Student's t-Distributions

The probability density function (pdf) of the t-distribution with ν degrees of freedom is: f(x)=

Mean: E[X] = 0 for $\nu > 1$ Variance: $Var(X) = \frac{\nu}{\nu - 2}$ for $\nu > 2$

Quantile-Based Measures

Quantiles of a distribution: Let $X \sim F(x)$. The p^{th} quantile of F(x) is defined as: $q_p = F^{-1}(p)$ Interquartile range (IQR): $IQR = q_{0.75} - q_{0.25}$

Value at Risk (VaR) is defined as: $VaR_{\alpha}=q_{\alpha}(F_L)$ such that $P(L\geq VaR_{\alpha})=\alpha$ Expected Shortfall (ES) is: $ES_{\alpha}=E(L|L\geq VaR_{\alpha})$

Loading and Analyzing Data

library("Ecdat")

data(CPSch3)

male.earnings = CPSch3[CPSch3[,3] == "male", 2]

female.earnings = CPSch3[CPSch3[,3] == "female", 2]

QQ Plot and Boxplot

par(mfrow = c(2, 2))

qqnorm(male.earnings, datax = TRUE, col=4, main = "QQPlot - Male") qqnorm(female.earnings, datax = TRUE, col=2, main = "QQPlot - Female") boxplot(list(male = male.earnings, female = female.earnings), main = "Boxplot", col = c(2, 4)) plot(density(male.earnings), ylim = c(0, 0.1), col = 4, lwd = 2, main = "Density")

lines(density(female.earnings), col = 2, lwd = 2)

Fitting Skewed-t Distribution

fit = sstdFit(male.earnings, hessian = TRUE) para = fit\$estimate

xgrid = seq(0, max(male.earnings) + 5, length.out = 100)

plot(density(male.earnings), main = "Male Earnings", ylim = c(0, 0.1), col = 4, lwd = 2) lines(xgrid, dsstd(xgrid, mean = para[1], sd = para[2], nu = para[3], xi = para[4]), col = 4, lty = 5, lwd = 2)

Value at Risk and Expected Shortfall

alpha = 0.05

mu = mean(returnsCo)

sd = sd(returnsCo)

Finv = qnorm(alpha, mean = mu, sd = sd)

VaR = -S * Finv

ES = S * (-mu + sd * dnorm(onorm(alpha)) / alpha)

Nonparametric Methods and Resampling

A histogram divides the sample space into bins and approximates the density at each bin's center:

$$p_{H}(X) = \frac{\text{Number of } x(k) \text{ in the same bin as } x}{\text{Width of bin}}$$

Hyperparameters: bin width and starting position of the first bin.

Kernel Density Estimation (KDE)

KDE estimates the probability density of a random variable:

$$\hat{p}_{KDE}(x) = \frac{1}{nh^D} \sum_{i=1}^{n} K\left(\frac{x - x_i}{h}\right)$$

Here, K(u) is the kernel function, and h is the bandwidth (smoothing parameter).

Parzen Windows

For Parzen window estimation, the kernel function is:

$$K(u) = \begin{cases} 1 & \text{if } |u| \le \frac{1}{2}, \\ 0 & \text{otherwise.} \end{cases}$$

Bandwidth Selection

The optimal bandwidth h minimizes the mean squared error (MSE) between the KDE and the true density:

$$MSE = \mathbb{E}[(\hat{p}_{KDE}(x) - p(x))^2] = \text{Bias}^2 + \text{Variance}.$$

The optimal bandwidth for a Gaussian kernel is:

$$h^* = 1.06 \cdot \sigma \cdot n^{-1/5}$$

Cross-Validation

K-fold cross-validation divides the data into K parts. The model is trained on K-1 parts and tested on the k-th part:

$$CV(K) = \frac{1}{n} \sum_{k=1}^{K} \frac{1}{n_k} \sum_{i \in C_k} (\hat{y}_i - y_i)^2.$$

Bootstrap estimates the uncertainty of an estimator by resampling:

$$SE_B(\hat{\alpha}) = \sqrt{\frac{1}{B-1} \sum_{r=1}^{B} (\hat{\alpha}_r^* - \bar{\alpha}^*)^2}.$$

R Code for KDE:

data(EuStockMarkets)

Y = diff(log(EuStockMarkets[,1])) # DAX log returns

d = density(Y) # KDE estimate

plot(d, main="KDE of DAX Log Returns")

R Code for Cross-Validation:

library(ISLR)

data(Auto)

set.seed(1)

train = sample(392, 196)

lm.fit = lm(mpg ~horsepower, data = Auto, subset = train)

mse = mean((mpg[-train] - predict(lm.fit, Auto[-train,]))^2)

Multivariate Methods and Factor Models

Multivariate Data and Factor Models

Covariance Matrices

Covariance measures the direction but not the strength of a linear relationship between two random variables X and Y. The covariance matrix of a random vector $\mathbf{Y} = (Y_1, \dots, Y_d)$ is defined as:

$$COV(\mathbf{Y}) = \mathbb{E}\left[(\mathbf{Y} - \mathbb{E}[\mathbf{Y}])(\mathbf{Y} - \mathbb{E}[\mathbf{Y}])^{\top} \right].$$

The diagonal elements are the variances of individual components.

Multivariate Normal Distribution

A random vector $\mathbf{Y} = (Y_1, \dots, Y_d)$ follows a multivariate normal distribution if its probability density function (PDF)

$$\phi_d(\mathbf{y}; \boldsymbol{\mu}, \boldsymbol{\Sigma}) = \frac{1}{(2\pi)^{d/2} |\boldsymbol{\Sigma}|^{1/2}} \exp\left(-\frac{1}{2} (\mathbf{y} - \boldsymbol{\mu})^{\top} \boldsymbol{\Sigma}^{-1} (\mathbf{y} - \boldsymbol{\mu})\right).$$

Here, μ is the mean vector and Σ is the covariance matrix.

Principal Component Analysis (PCA)

PCA reduces the dimensionality of multivariate data by finding new orthogonal axes (principal components) that capture the maximum variance. The principal components are eigenvectors of the covariance matrix, and the corresponding eigenvalues represent the variance explained by each component.

R Code for PCA:

library(stats)

data(iris)

pca_res <- prcomp(iris[, 1:4], scale. = TRUE)

Multivariate t-Distribution

The random vector \mathbf{Y} follows a multivariate t-distribution if:

$$\mathbf{Y} = \boldsymbol{\mu} + \sqrt{\frac{\nu}{W}} \mathbf{Z},$$

where W follows a chi-squared distribution with ν degrees of freedom, and Z follows a multivariate normal distribution with mean μ and covariance matrix Σ .

B Code for t-Distribution:

library(MASS)

set.seed(123)

 $mu \leftarrow c(0, 0)$

Sigma <- matrix(c(1, 0.5, 0.5, 1), 2) t_data <- mvrnorm(n = 500, mu = mu, Sigma = Sigma)

A copula is a multivariate distribution function where the marginal distributions are uniform. The copula function links the marginal distributions to form a joint distribution. For a random vector $\mathbf{Y} = (Y_1, \dots, Y_d)$, the copula is

$$C_{\mathbf{Y}}(u_1, \dots, u_d) = \mathbb{P}(F_{Y_1}(Y_1) \le u_1, \dots, F_{Y_d}(Y_d) \le u_d),$$

where $F_{Y_i}(Y_i)$ are the marginal cumulative distribution functions (CDFs) of Y_i

R Code for Copulas:

library(copula)

norm_cop <- normalCopula(param = 0.5, dim = 2)

sample_cop <- rCopula(500, norm_cop)

plot(sample_cop)

Regression & Prediction

Linear Regression

Linear regression models the relationship between the outcome Y and predictors X_1, X_2, \ldots, X_d :

$$Y = \beta_0 + \beta_1 X_1 + \beta_2 X_2 + \ldots + \beta_d X_d + \epsilon$$

The coefficients β are estimated by minimizing the sum of squared residuals (errors):

$$J(\beta) = \frac{1}{2n} \sum_{i=1}^{n} (Y_i - \hat{Y}_i)^2$$

Gradient Descent

To optimize the cost function $J(\beta)$, gradient descent iteratively updates the parameters β as follows:

$$\beta_j \leftarrow \beta_j - \alpha \frac{\partial J}{\partial \beta_j}$$

Here, α is the learning rate. Gradient updates:

$$\frac{\partial J}{\partial \beta_j} = \frac{1}{n} \sum_{i=1}^{n} (h_{\beta}(X^{(i)}) - Y^{(i)}) X_j^{(i)}$$

R Code for Linear Regression

model <- lm(Y ~X1 + X2 + ..., data = mydata)

summary(model)

Polynomial Regression

Extends linear regression by allowing higher-order terms:

$$Y = \beta_0 + \beta_1 X + \beta_2 X^2 + \ldots + \beta_p X^p + \epsilon$$

This increases flexibility but can lead to overfitting.

R Code for Polynomial Regression

poly_model <- lm(Y ~poly(X, degree), data = mydata)

summary(poly_model)

Generalized Additive Models (GAM)

GAMs are an extension of linear models where each predictor X_j is modeled with a smooth function:

$$Y = \beta_0 + f_1(X_1) + f_2(X_2) + \ldots + f_p(X_p) + \epsilon$$

GAMs can capture nonlinear relationships without specifying the exact form.

R Code for GAM

library(gam)

 $gam_model \leftarrow gam(Y \sim s(X1) + s(X2), data = mydata)$

summary(gam_model)

Model Selection Techniques

Model Selection Overview

Subset Selection

Subset selection identifies a subset of predictors that best relate to the response. The best subset is chosen based on criteria like:

- Residual Sum of Squares (RSS)
- R²
- AIC, BIC, Cp, or cross-validation error

Best Subset Selection:

- 1. Start with the null model M_0 which has no predictors.
- 2. For each k, fit models with exactly k predictors and select the one with the smallest RSS or highest R^2 .
- 3. Use cross-validation or another criterion to choose the best model among all.

Stepwise Selection Stepwise selection simplifies the search process:

- Forward Stepwise: Start with no predictors and iteratively add the one that improves the model the most.
- Backward Stepwise: Start with all predictors and iteratively remove the least useful.

Regularization and Shrinkage Methods

Shrinkage methods penalize the model's complexity, reducing variance:

• Ridge Regression: Shrinks coefficients by adding a penalty proportional to their squared values:

$$\hat{\beta} = \arg\min\left[RSS + \lambda \sum_{j=1}^{p} \beta_j^2\right]$$

ullet Lasso: Uses an L_1 penalty to encourage sparsity, setting some coefficients to zero:

$$\hat{\beta} = \arg\min\left[RSS + \lambda \sum_{j=1}^{p} |\beta_j|\right]$$

R Code for Ridge and Lasso Regression

library(glmnet)

x <- model.matrix(Salary ~., Hitters)[,-1]

y <- Hitters\$Salary

Ridge regression

ridge.mod <- glmnet(x, y, alpha=0)

Lasso regression

lasso.mod <- glmnet(x, y, alpha=1)

Choosing the Optimal Model

Model selection is based on minimizing test error, often estimated via cross-validation or information criteria like AIC and BIC:

$$AIC = -2\log(L) + 2 \cdot d \quad \text{and} \quad BIC = -2\log(L) + \log(n) \cdot d$$

Here, L is the likelihood of the model, and d is the number of parameters.

Cross-Validation

- Split the data into K folds.
- \bullet Train the model on K-1 folds and validate on the remaining fold.
- ullet Repeat for each fold and average the validation errors.

This procedure provides a direct estimate of test error.