Computational Optimal Transport: Complexity by Accelerated Gradient Descent Is Better Than by Sinkhorn's Algorithm

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Abstract

We analyze two algorithms for approximating the general optimal transport (OT) distance between two discrete distributions of size n, up to accuracy ε. For the first algorithm, which is based on the celebrated Sinkhorn's algorithm, we prove the complexity bound $\widetilde{O}\left(\frac{n^2}{\varepsilon^2}\right)$ arithmetic operations[1]. For the second one, which is based on our novel Adaptive Primal-Dual Accelerated Gradient Descent (APDAGD) algorithm, we prove the complexity bound $\widetilde{O}\left(\min\left\{\frac{n^{9/4}}{\varepsilon}, \frac{n^2}{\varepsilon^2}\right\}\right)$ arithmetic operations. Both bounds have better dependence on ε than the state-of-the-art result given by $\widetilde{O}\left(\frac{n^2}{\varepsilon^3}\right)$. Our second algorithm not only has better dependence on ε in the complexity bound, but also is not specific to entropic regularization and can solve the OT problem with different regularizers.[2]

1. Introduction

Optimal transport (OT) distances between probability measures or histograms, including the earth mover's distance (Werman et al., 1985; Rubner et al., 2000) and Monge-Kantorovich or Wasserstein distance (Villani, 2008), play an increasing role in different machine learning tasks, such as unsupervised learning (Arjovsky et al., 2017; Bigot et al., 2017), semi-supervised learning (Solomon et al., 2014),

clustering (Ho et al., 2017), text classification (Kusner et al., 2015), as well as in image retrieval, clustering and classification (Rubner et al., 2000; Cuturi, 2013; Sandler & Lindenbaum, 2011), statistics (Ebert et al., 2017; Panaretos & Zemel, 2016), and other applications (Kolouri et al., 2017).

Our focus in this paper is on the computational aspects of OT distances for the case of two discrete probability measures with support of equal[3] size n. The state-of-the-art approach (Cuturi, 2013) for this setting is to apply Sinkhorn's algorithm to the entropy-regularized OT optimization problem. As it was recently shown in (Altschuler et al., 2017), this approach allows to find an ε-approximation for an OT distance in $\widetilde{O}\left(\frac{n^2}{\varepsilon^3}\right)$ arithmetic operations. In terms of the dependence on n, this result improves on the complexity $\widetilde{O}(n^3)$ achieved by the network simplex method or interior point methods (Pele & Werman, 2009), applied directly to the OT optimization problem, which is a linear program (Kantorovich, 1942). Nevertheless, the cubic dependence on ε prevents approximating OT distances with good accuracy.

On the other hand, in image color transfer (Pitié et al., 2007) or domain adaptation (Courty et al., 2017) not only the OT distance, but also the optimal transportation plan is of interest. Recent works (Essid & Solomon, 2017; Blondel et al., 2017) observe that entropic regularization of the OT problem leads to a dense transportation plan, which is in contrast to the sparse transportation plan obtained by solving the unregularized OT problem. Motivated by this observation, they study general regularization by a strongly convex function, e.g. squared euclidean norm, and show that this leads to a sparse transportation plan. In this situation, Sinkhorn's algorithm becomes inapplicable since it is specific to entropic regularization.

Our goal in this paper is, first, to obtain better than state-of-the-art complexity bounds for approximating the OT distance and, second, propose a flexible algorithm for solving the OT problem with different types of regularization.

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[1]$\widetilde{O}$ hides polylogarithmic factors $(\ln n)^c$, $c > 0$.

[2]Full version of the paper is also available as (Dvurechensky et al., 2018). Code is available at https://github.com/chervud/AGD-vs-Sinkhorn.

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[3]This is done for simplicity and all the results easily generalize to the case of measures with different support size.

Approximating the OT distance amounts to solving the *OT problem* (Kantorovich, 1942):

$$\min_{X \in \mathcal{U}(r,c)} \langle C, X \rangle,$$
$$\mathcal{U}(r,c) := \{X \in \mathbb{R}_+^{n \times n} : X\mathbf{1} = r, X^T\mathbf{1} = c\}, \quad (1)$$

where X is *transportation plan*, $C \in \mathbb{R}_+^{n \times n}$ is a given ground cost matrix, $r, c \in \mathbb{R}^n$ are given vectors from the probability simplex Δ^n, $\mathbf{1}$ is the vector of all ones. The *regularized OT problem* is

$$\min_{X \in \mathcal{U}(r,c)} \langle C, X \rangle + \gamma \mathcal{R}(X), \quad (2)$$

where $\gamma > 0$ is the *regularization parameter* and $\mathcal{R}(X)$ is a strongly convex *regularizer*, e.g. negative entropy or squared Euclidean norm.

Our goal is to find $\widehat{X} \in \mathcal{U}(r,c)$ such that

$$\langle C, \widehat{X} \rangle \le \min_{X \in \mathcal{U}(r,c)} \langle C, X \rangle + \varepsilon. \quad (3)$$

In this case, $\langle C, \widehat{X} \rangle$ is an ε-approximation for the OT distance and $\widehat{X}$ is an approximation for the transportation plan.

Related work. We focus on the general case with C being a non-negative dense matrix. In this case, (1) is a linear programming problem with best theoretical complexity $\widetilde{O}(n^{5/2})$ (Lee & Sidford, 2014) and best practical complexity $\widetilde{O}(n^3)$ (Pele & Werman, 2009), which is problematic when n is larger than 10^3.

A natural alternative is to approximate (1) by (2) with a small γ. Starting with the work (Cuturi, 2013), the widely used practical implementation of this idea is to use entropy regularization, i.e. solve (2), where $\mathcal{R}(X)$ is negative entropy of a matrix X. The special structure of this problem allows to use the balancing algorithm (Bregman, 1967) also known as Sinkhorn's algorithm (Sinkhorn, 1974) and RAS (Kalantari & Khachiyan, 1993). The best known complexity bound in the literature for this approach is $\widetilde{O}\left(\frac{n^2}{\varepsilon^3}\right)$ to obtain (3) (Altschuler et al., 2017), Theorem 1. They also show that the regularization parameter should be chosen proportional to ε, which necessitates working with the matrix $\exp(-C/\varepsilon)$ and leads to problems with numerical stability of the algorithm. Several ways to overcome this instability issue were proposed in (Schmitzer, 2016), but with limited theoretical analysis. While the entropy-regularized OT problem allows to use other matrix-scaling algorithms such as (Allen-Zhu et al., 2017; Cohen et al., 2017) with theoretical guarantees, the authors do not provide any experimental results, so the practical implementability of these algorithms is questionable. In (Genevay et al., 2016), stochastic gradient descent is applied to solve the entropy-regularized OT problem, but the complexity for approximating OT distance

Table 1. Comparison of algorithms for (2).

ALGORITHM	RATES	LS	ENTR.
(BECK & TEBOULLE, 2014)	×	√	√
(CHAMBOLLE & POCK, 2011)	×	×	×
(MALITSKY & POCK, 2016)	×	√	×
(TRAN-DINH & CEVHER, 2014)	√	×	√
(YURTSEVER ET AL., 2015)	√	×[4]	√
(PATRASCU ET AL., 2015)	√	×	√
(GASNIKOV ET AL., 2016)	√	×	√
(CHERNOV ET AL., 2016)	√	×	√
(ANIKIN ET AL., 2017)	√	×	√
(DVURECHENSKY ET AL., 2016)	×	√	×
(BOGOLUBSKY ET AL., 2016)	×	√	×
(LI ET AL., 2016)	√	×	√
(LAN ET AL., 2011)	×	×	√
(OUYANG ET AL., 2015)	×	√	×
(XU, 2016)	√	×	×
THIS PAPER (ALG. 3)	√	√	√

in the sense of (3) is not studied. In any case, Sinkhorn's and other mentioned algorithms are very specific to entropic regularization in (2).

A flexible alternative can be to use some general purpose optimization method to solve (2), which is a particular case of a minimization problem with linear constraints. When n is large, the natural choice is the class of first-order methods, e.g. Conjugate Gradients (CG), quasi-Newton methods like L-BFGS or Nesterov's accelerated gradient descent (AGD). Due to the presence of linear constraints, the most common approach involves the construction of the Lagrange dual problem, which is an unconstrained problem. Based on the latter fact, L-BFGS was used in (Cuturi & Peyré, 2016; Blondel et al., 2017) for the dual problem. Since our focus is on complexity analysis, it is crucial to estimate the rate of convergence for the norm of the dual problem objective gradient as this norm is exactly the equality constraints feasibility in the primal problem. This can be complicated if CG or L-BFGS is used for the dual problem, so we choose AGD-type methods with primal-dual updates. The tricky part of this approach is to prove accelerated (Nesterov, 2004) convergence rates separately for the primal objective residual and linear constraints feasibility. On the other hand, first-order methods use the Lipschitz constant of the objective's gradient to define the stepsize. The theoretical value for this constant is usually an overestimation and leads to small stepsize and slow convergence in practice. Thus, an algorithm should use a line-search strategy to adapt to the local value of this constant and converge faster. Finally, entropy regularization in (2) is an important particular case and an algorithm should be able to deal with this non-Lipschitz-smooth regularizer. We analyzed a bunch of algorithms in the literature (see Table 1) and none of them combine all three described features, namely, *a) accelerated convergence rates separately for the primal objective and constraints feasibility, b) line-search, c) entropy friendliness.*

Our contributions can be summarized as follows.

- Improved analysis of the Sinkhorn's algorithm and complexity $\widetilde{O}\left(\frac{n^2}{\varepsilon^2}\right)$ arithmetic operations for approximating the OT distance in the sense of (3).

- An Adaptive Primal-Dual Accelerated Gradient Descent (APDAGD) algorithm, which incorporates a line-search strategy and has accelerated convergence rates separately for the primal objective and constraints [5] feasibility in (2) with a general strongly convex regularizer.

- Improved complexity $\widetilde{O}\left(\min\left\{\frac{n^{9/4}}{\varepsilon}, \frac{n^2}{\varepsilon^2}\right\}\right)$ arithmetic operations for approximating the OT distance in the sense of (3), based on our APDAGD method.

- Numerical illustration of the practical performance of these algorithms for approximating the OT distance.

Notation. For a general finite-dimensional real vector space E, we denote by E^* its dual, given by linear pairing $\langle g, x \rangle$, $x \in E$, $g \in E^*$; by $\| \cdot \|_E$ the norm in E and by $\| \cdot \|_{E,*}$ the norm in E^*, which is dual to $\| \cdot \|_E$. For a linear operator $A : E \to H$, we define its norm as $\|A\|_{E \to H} = \max_{x \in E, u \in H^*}\{\langle u, Ax \rangle : \|x\|_E = 1, \|u\|_{H,*} = 1\}$. We say that a function $f : E \to \mathbb{R}$ is γ-strongly convex on a set $Q \subseteq E$ w.r.t. a norm in E iff, for any $x, y \in Q$, $f(y) \geq f(x) + \langle \nabla f(x), y - x \rangle + \frac{\gamma}{2}\|x - y\|_E^2$, where $\nabla f(x)$ is any subgradient of $f(x)$ at x.

For a matrix A and a vector a, we denote e^A, e^a, $\ln A$, $\ln a$ their entrywise exponents and natural logarithms respectively. For a vector $a \in \mathbb{R}^n$, we denote by $\|a\|_1$ the sum of absolute values of its elements, and by $\|a\|_2$ its Euclidean norm, and by $\|a\|_\infty$ the maximum absolute value of its elements. Given a matrix $A \in \mathbb{R}^{n \times n}$, we denote $\text{vec}(A)$ the vector in $\mathbb{R}^{n^2}$, which is obtained from A by writing its columns one below another. For a matrix $A \in \mathbb{R}^{n \times n}$, we denote $\|A\|_1 = \|\text{vec}(A)\|_1$ and $\|A\|_\infty = \|\text{vec}(A)\|_\infty$. Further, we define the entropy of a matrix $X \in \mathbb{R}_+^{n \times n}$ by

$$H(X) := -\sum_{i,j=1}^{n} X^{ij} \ln X^{ij}. \qquad (4)$$

For two matrices A, B, we denote their Frobenius inner product by $\langle A, B \rangle$. We denote by $\Delta^n := \{a \in \mathbb{R}_+^n : a^T \mathbf{1} = 1\}$ the probability simplex in $\mathbb{R}^n$. For $p, q \in \Delta^n$, we define the Kullback–Leibler divergence between p and q to be

$$KL(p\|q) := \sum_{i=1}^{n} p^i \ln \frac{p^i}{q^i}.$$

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[4]Their algorithm uses Lipschitz constant in the stopping criterion and, hence, is not completely adaptive.

[5]See (Dvurechensky et al., 2017) for a more general adaptive primal-dual method, which can solve problems with both linear equality and *inequality* constraints.

Algorithm 1 Sinkhorn's Algorithm

Input: Accuracy ε'.
1: Set $k = 0$, $u_0 = v_0 = 0$
2: **repeat**
3:     **if** $k \bmod 2 = 0$ **then**
4:         $u_{k+1} = u_k + \ln r - \ln(B(u_k, v_k)\mathbf{1})$
5:         $v_{k+1} = v_k$
6:     **else**
7:         $v_{k+1} = v_k + \ln c - \ln(B(u_k, v_k)^T\mathbf{1})$
8:         $u_{k+1} = u_k$
9:     **end if**
10:    $k = k + 1$
11: **until** $\|B(u_k, v_k)\mathbf{1} - r\|_1 + \|B(u_k, v_k)^T\mathbf{1} - c\|_1 \leq \varepsilon'$
Output: $B(u_k, v_k)$.

2. Sinkhorn's Algorithm

In this section, our goal is to refine the complexity analysis of the Sinkhorn's algorithm, then, based on this analysis, improve the existing complexity bound $O\left(\frac{n^2\|C\|_\infty^3 \log n}{\varepsilon^3}\right)$ for approximating the OT distance in the sense of (3) and obtain new complexity $O\left(\frac{n^2\|C\|_\infty^2 \log n}{\varepsilon^2}\right)$.

2.1. Improved Complexity of the Sinkhorn's Algorithm

We consider the Sinkhorn–Knopp algorithm listed as Algorithm 1, which solves (Cuturi, 2013), Lemma 2, the minimization problem

$$\min_{u,v \in \mathbb{R}^n}\left\{\psi(u, v) := \mathbf{1}^T B(u, v)\mathbf{1} - \langle u, r \rangle - \langle v, c \rangle\right\}, \quad (5)$$

where $K := e^{-C/\gamma}$ and $B(u, v) := \text{diag}(e^u) K \text{diag}(e^v)$, $\text{diag}(a)$ being the diagonal matrix with the vector a on the diagonal. Problem (5) is equivalent to the dual to (2) with a particular choice $\mathcal{R}(X) = -H(X)$, see the derivation.

To improve the complexity of the Sinkhorn's algorithm, first, we obtain some bounds for the iterates u_k, v_k and an optimal solution (u^*, v^*) for (5). Then, using these bounds, for each iteration of the algorithm, we upper bound the objective value $\psi(u_k, v_k)$ by $\|B(u_k, v_k)\mathbf{1} - r\|_1 + \|B(u_k, v_k)^T\mathbf{1} - c\|_1$. Finally, the latter bound is used, to prove the main theorem of this subsection with new complexity result for the Sinkhorn's algorithm.

The following lemma provides the bounds for u_k, v_k, u^* and v^*.

Lemma 1. *Let $k \geq 0$ and u_k, v_k be generated by Algorithm 1 and (u^*, v^*) be a solution of (5). Then*

$$\max_i u_k^i - \min_i u_k^i \leq R, \quad \max_j v_k^j - \min_j v_k^j \leq R, \quad (6)$$

$$\max_i (u^*)^i - \min_i (u^*)^i \leq R, \quad \max_j (v^*)^j - \min_j (v^*)^j \leq R,$$

where

$$R := -\ln\left(\nu\min_{i,j}\{r^i, c^j\}\right), \qquad (7)$$

$$\nu := \min_{i,j} K^{ij} = e^{-\|C\|_\infty/\gamma}. \qquad (8)$$

Proof. First, we prove the bound for u_k. Obviously, the stated inequality holds for $k = 0$. Let $k - 1$ be even. Then the variable u is updated on the iteration $k - 1$ and $B(u_k, v_k)\mathbf{1} = r$ by the algorithm construction. Hence, for each $i \in [1, n]$, we have

$$e^{u_k^i}\nu\langle\mathbf{1}, e^{v_k}\rangle \leq \sum_j e^{u_k^i} K^{ij} e^{v_k^j} = [B(u_k, v_k)\mathbf{1}]_i = r_i \leq 1$$

$$\text{and} \quad \max_i u_k^i \leq -\ln\left(\nu\langle\mathbf{1}, e^{v_k}\rangle\right). \qquad (9)$$

On the other hand, since $K^{ij} \leq 1$, for each $i \in [1, n]$,

$$e^{u_k^i}\langle\mathbf{1}, e^{v_k}\rangle \geq \sum_j e^{u_k^i} K^{ij} e^{v_k^j} = [B(u_k, v_k)\mathbf{1}]_i = r_i$$

$$\text{and} \quad \min_i u_k^i \geq \min_i \ln\left(\frac{r_i}{\langle\mathbf{1}, e^{v_k}\rangle}\right) = \ln\left(\frac{\min_i r^i}{\langle\mathbf{1}, e^{v_k}\rangle}\right).$$

The latter inequality and (9) give

$$\max_i u_k^i - \min_i u_k^i \leq -\ln\left(\nu\min_i r^i\right) \leq R.$$

Since the next iteration k, which is odd, updates the variable v and leaves the variable u unchanged, the obtained bound for u_k holds for any $k \geq 0$. The bound in (6) for v_k is proved in the same way. Finally, since (u^*, v^*) is an optimal solution of (5), the gradient of the objective in (5) vanishes at this point. Hence, $B(u^*, v^*)\mathbf{1} = r$ and $B(u^*, v^*)^T\mathbf{1} = c$. Using these equalities and repeating the same arguments as in the proof of bounds for u_k and v_k, we prove the bounds for u^* and v^*. $\square$

The following lemma, for each iteration of Algorithm 1, relates the objective $\psi(u_k, v_k)$ in (5) and $\|B(u_k, v_k)\mathbf{1} - r\|_1 + \|B(u_k, v_k)^T\mathbf{1} - c\|_1$. To simplify derivations, we define

$$\widetilde{\psi}(u, v) := \psi(u, v) - \psi(u^*, v^*)$$
$$= \langle\mathbf{1}, B(u, v)\mathbf{1}\rangle - \langle\mathbf{1}, B(u^*, v^*)\mathbf{1}\rangle + \langle u^* - u, r\rangle + \langle v^* - v, c\rangle.$$

Lemma 2. *Let $k \geq 1$ and u_k, v_k be generated by Algorithm 1. Then, denoting $B_k := B(u_k, v_k)$, we have*

$$\widetilde{\psi}(u_k, v_k) \leq R\left(\|B_k\mathbf{1} - r\|_1 + \|B_k^T\mathbf{1} - c\|_1\right).$$

Proof. Let us fix $k \geq 1$ and consider the convex function of $(\hat{u}, \hat{v})$

$$\langle\mathbf{1}, B(\hat{u}, \hat{v})\mathbf{1}\rangle - \langle\hat{u}, B(u_k, v_k)\mathbf{1}\rangle - \langle\hat{v}, B(u_k, v_k)^T\mathbf{1}\rangle.$$

Since its gradient vanishes at $(\hat{u}, \hat{v}) = (u_k, v_k)$, the point (u_k, v_k) is its minimizer. Hence,

$$\widetilde{\psi}(u_k, v_k) = \left[\langle\mathbf{1}, B_k\mathbf{1}\rangle - \langle u_k, B_k\mathbf{1}\rangle - \langle v_k, B_k^T\mathbf{1}\rangle\right]$$
$$- \left[\langle\mathbf{1}, B(u^*, v^*)\mathbf{1}\rangle - \langle u^*, B_k\mathbf{1}\rangle - \langle v^*, B_k^T\mathbf{1}\rangle\right]$$
$$+ \langle u_k - u^*, B_k\mathbf{1} - r\rangle + \langle v_k - v^*, B_k^T\mathbf{1} - c\rangle$$
$$\leq \langle u_k - u^*, B_k\mathbf{1} - r\rangle + \langle v_k - v^*, B_k^T\mathbf{1} - c\rangle. \quad (10)$$

Next, we bound the r.h.s. of this inequality. Since, on each iteration of the Sinkhorn's algorithm, either $B_k\mathbf{1} = r$, or $B_k^T\mathbf{1} = c$, we have that $\langle\mathbf{1}, B_k\mathbf{1}\rangle = 1$ and $\langle\mathbf{1}, B_k\mathbf{1} - r\rangle = 0$. Taking $a = \frac{\max_i u_k^i + \min_i u_k^i}{2}$, by Hölder's inequality and Lemma 1, we obtain

$$\langle u_k, B_k\mathbf{1} - r\rangle = \langle u_k - a\mathbf{1}, B_k\mathbf{1} - r\rangle$$
$$\leq \|u_k - a\mathbf{1}\|_\infty \|B_k\mathbf{1} - r\|_1$$
$$= \frac{\max_i u_k^i - \min_i u_k^i}{2}\|B_k\mathbf{1} - r\|_1 \leq \frac{R}{2}\|B_k\mathbf{1} - r\|_1.$$

Using the same arguments, we bound $\langle -u^*, B_k\mathbf{1} - r\rangle$, $\langle v_k, B_k^T\mathbf{1} - c\rangle$ and $\langle -v^*, B_k^T\mathbf{1} - c\rangle$ in (10) and finish the proof of the lemma. $\square$

Now we are ready to improve the *iteration* complexity bound for the Sinkhorn's algorithm.

Theorem 1. *Algorithm 1 outputs a matrix $B(u_k, v_k)$ satisfying $\|B(u_k, v_k)\mathbf{1} - r\|_1 + \|B(u_k, v_k)^T\mathbf{1} - c\|_1 \leq \varepsilon'$ in the number of iterations k satisfying*

$$k \leq 2 + \frac{4R}{\varepsilon'}.$$

Proof. Assume that $k \geq 1$ is even. As before, we denote $B_k = B(u_k, v_k)$. Since $\langle\mathbf{1}, B_k\mathbf{1}\rangle = \langle\mathbf{1}, B_{k+1}\mathbf{1}\rangle = 1$ and $v_{k+1} = v_k$, we have

$$\psi(u_k, v_k) - \psi(u_{k+1}, v_{k+1})$$
$$= \langle\mathbf{1}, B_k\mathbf{1}\rangle - \langle\mathbf{1}, B_{k+1}\mathbf{1}\rangle + \langle u_{k+1} - u_k, r\rangle + \langle v_{k+1} - v_k, c\rangle$$
$$= \langle r, u_{k+1} - u_k\rangle = \langle r, \ln r - \ln(B_k\mathbf{1})\rangle = KL(r\|B_k\mathbf{1})$$

By Pinsker's inequality and Lemma 2, since $B_k^T\mathbf{1} = c$, we obtain

$$\widetilde{\psi}(u_k, v_k) - \widetilde{\psi}(u_{k+1}, v_{k+1}) = KL\left(r\|B_k\mathbf{1}\right)$$
$$\geq \frac{1}{2}\|B_k\mathbf{1} - r\|_1^2 \geq \max\left\{\frac{\widetilde{\psi}(u_k, v_k)^2}{2R^2}, \frac{(\varepsilon')^2}{2}\right\}, \quad (11)$$

where we also used that, as soon as the stopping criterion is not yet fulfilled and $B_k^T\mathbf{1} = c$, $\|B_k\mathbf{1} - r\|_1^2 \geq (\varepsilon')^2$. The same inequality can be proved for the case of odd k. Therefore (Nesterov, 2004), §2.1.5, for any $k \geq 1$,

$$\frac{\widetilde{\psi}(u_{k+1}, v_{k+1})}{2R^2} \leq \frac{\widetilde{\psi}(u_k, v_k)}{2R^2} - \left(\frac{\widetilde{\psi}(u_k, v_k)}{2R^2}\right)^2 \leq \frac{1}{k + \ell}, \quad (12)$$

where $\ell = \frac{2R^2}{\widetilde{\psi}(u_1, v_1)}$. Thus $k \leq 1 + \frac{2R^2}{\widetilde{\psi}(u_k, v_k)} - \frac{2R^2}{\widetilde{\psi}(u_1, v_1)}$. On the other hand,

$$\widetilde{\psi}(u_{k+m}, v_{k+m}) \leq \widetilde{\psi}(u_k, v_k) - \frac{(\varepsilon')^2 m}{2}, \quad k, m \geq 0. \quad (13)$$

Algorithm 2 Approximate OT by Sinkhorn

Input: Accuracy ε.

1: Set $\gamma = \frac{\varepsilon}{4 \ln n}$, $\varepsilon' = \frac{\varepsilon}{8\|C\|_\infty}$.

2: Find $\tilde{r}, \tilde{c} \in \Delta^n$ s.t. $\|\tilde{r} - r\|_1 \leq \varepsilon'/4$, $\|\tilde{c} - c\|_1 \leq \varepsilon'/4$ and $\min_i \tilde{r}^i \geq \varepsilon'/(8n)$, $\min_j \tilde{c}^j \geq \varepsilon'/(8n)$.
   E.g., $(\tilde{r}, \tilde{c}) = \left(1 - \frac{\varepsilon'}{8}\right)\left((r, c) + \frac{\varepsilon'}{n(8-\varepsilon')}(\mathbf{1}, \mathbf{1})\right)$.

3: Calculate B by Algorithm 1 with marginals $\tilde{r}, \tilde{c}$ and accuracy $\varepsilon'/2$.

4: Find $\widehat{X}$ as the projection of B on $\mathcal{U}(r, c)$ by Algorithm 2 in (Altschuler et al., 2017).

Output: $\widehat{X}$.

To combine the two estimates (12) and (13), we consider a switching strategy, parametrized by number $s \in (0, \widetilde{\psi}(u_1, v_1)]$. First, using (12), we estimate the number of iterations to reduce $\widetilde{\psi}(u, v)$ from $\widetilde{\psi}(u_1, v_1)$ to s. Then, using (13), we estimate the number of iterations to reduce $\widetilde{\psi}(u, v)$ from s to zero, keeping in mind that $\widetilde{\psi}(u, v) \geq 0$ by its definition. Minimizing the sum of these two estimates in $s \in (0, \widetilde{\psi}(u_1, v_1)]$, we conclude that the total number of iterations k satisfies

$$
\begin{aligned}
k &\leq \min_{0 < s \leq \widetilde{\psi}(u_1, v_1)} \left(2 + \frac{2R^2}{s} - \frac{2R^2}{\widetilde{\psi}(u_1, v_1)} + \frac{2s}{(\varepsilon')^2}\right) \\
&= \begin{cases} 2 + \frac{4R}{\varepsilon'} - \frac{2R^2}{\widetilde{\psi}(u_1, v_1)}, & \widetilde{\psi}(u_1, v_1) \geq R\varepsilon', \\ 2 + \frac{2\widetilde{\psi}(u_1, v_1)}{(\varepsilon')^2}, & \widetilde{\psi}(u_1, v_1) < R\varepsilon'. \end{cases}
\end{aligned}
$$

In both cases, we have $k \leq 2 + \frac{4R}{\varepsilon'}$. $\qquad\square$

The main innovation of our proof is the first component in the max in r.h.s. of (11), which follows from Lemma 2. On the contrary, (Altschuler et al., 2017) (see also (Chakrabarty & Khanna, 2018)) prove only the bound with the second component and, thus, obtain worse estimate for the number of Sinkhorn's iterations.

2.2. Complexity of OT Distance by Sinkhorn

Now we apply the result of the previous subsection to derive a complexity estimate for finding $\widehat{X} \in \mathcal{U}(r, c)$ satisfying (3). The procedure for approximating the OT distance by the Sinkhorn's algorithm is listed as Algorithm 2.

Theorem 2. *Algorithm 2 outputs $\widehat{X} \in \mathcal{U}(r, c)$ satisfying (3) in*

$$
O\left(\frac{n^2\|C\|_\infty^2 \ln n}{\varepsilon^2}\right) \quad \textit{arithmetic operations.}
$$

Before we prove the theorem, we compare our result with the best known in the literature, which is given by (Altschu-

ler et al., 2017), Theorem 1: $O\left(\frac{n^2\|C\|_\infty^3 \ln n}{\varepsilon^3}\right)$. As we see, our result has better dependence on ε and $\|C\|_\infty$.

Proof of Theorem 2. Following the same steps as in the proof of Theorem 1 in (Altschuler et al., 2017), we obtain

$$
\begin{aligned}
\langle C, \widehat{X} \rangle &\leq \langle C, X^* \rangle + 2\gamma \ln n \\
&\quad + 4(\|B\mathbf{1} - r\|_1 + \|B^T\mathbf{1} - c\|_1)\|C\|_\infty, \quad (14)
\end{aligned}
$$

where $\widehat{X}$ is the output of Algorithm 2, X^* is a solution to the OT problem (3), and B is the matrix obtained in step 3 of this Algorithm 2. At the same time, we have

$$
\begin{aligned}
&\|B\mathbf{1} - r\|_1 + \|B^T\mathbf{1} - c\|_1 \\
&\leq \|B\mathbf{1} - \tilde{r}\|_1 + \|\tilde{r} - r\|_1 + \|B^T\mathbf{1} - \tilde{c}\|_1 + \|\tilde{c} - c\|_1 \leq \varepsilon'
\end{aligned}
$$

Setting $\gamma = \frac{\varepsilon}{4 \ln n}$ and $\varepsilon' = \frac{\varepsilon}{8\|C\|_\infty}$, we obtain from the above inequality and (14) that $\widehat{X}$ satisfies inequality (3).

It remains to estimate the complexity of Algorithm 2. By Theorem 1, when ε' is sufficiently small, the number of iterations of the Sinkhorn's algorithm in step 3 of Algorithm 2 is $O\left(\frac{R}{\varepsilon'}\right)$, where, according to (7) and (8),

$$
\begin{aligned}
R &= -\ln\left(\nu \min_{i,j}\{\tilde{r}^i, \tilde{c}^j\}\right) \\
&= -\ln\left(e^{-\|C\|_\infty/\gamma} \min_{i,j}\{\tilde{r}^i, \tilde{c}^j\}\right) \leq \frac{\|C\|_\infty}{\gamma} - \ln\left(\frac{\varepsilon'}{8n}\right).
\end{aligned}
$$

Since $\gamma = \frac{\varepsilon}{4 \ln n}$ and $\varepsilon' = \frac{\varepsilon}{8\|C\|_\infty}$, we obtain that $R = O\left(\frac{\|C\|_\infty \ln n}{\varepsilon}\right)$. Inserting this into the estimate $k = O\left(\frac{R}{\varepsilon'}\right)$, we obtain that the total number of Sinkhorn's algorithm iterations is bounded by $O\left(\frac{\|C\|_\infty^2 \ln n}{\varepsilon^2}\right)$. Obviously, $\tilde{r}$ and $\tilde{c}$ in step 2 of Algorithm 2 can be found in $O(n)$ time. Since each iteration of the Sinkhorn's algorithm requires $O(n^2)$ arithmetic operations, the total complexity of Algorithm 2 is $O\left(\frac{n^2\|C\|_\infty^2 \ln n}{\varepsilon^2}\right)$. $\qquad\square$

Note that, as a byproduct, we obtained a theoretical justification of a commonly used in practice heuristic trick of changing zero values of measures r, c to some small positive values.

3. Accelerated Gradient Descent

In this section, our goal is to propose a flexible algorithm for solving the regularized OT problem (2) with a general strongly convex regularizer and, based on this algorithm, obtain a complexity bound $\widetilde{O}\left(\min\left\{\frac{n^{9/4}}{\varepsilon}, \frac{n^2}{\varepsilon^2}\right\}\right)$ for approximating the OT distance in the sense of (3). To achieve this goal, we consider a general optimization problem, of

which (2) is a particular case, and provide an Adaptive Primal-Dual Accelerated Gradient Descent (APDAGD) method for this problem together with its convergence rate. Finally, we apply this algorithm to the entropy-regularized OT problem and obtain the desired complexity.

3.1. General Problem and Algorithm

In this subsection, we consider the optimization problem

$$\min_{x \in Q \subseteq E} \{f(x) : Ax = b\}, \tag{15}$$

where E is a finite-dimensional real vector space, Q is a simple closed convex set, A is a given linear operator from E to some finite-dimensional real vector space H, $b \in H$ is given, $f(x)$ is a γ-strongly convex function on Q with respect to some chosen norm $\| \cdot \|_E$ on E.
The Lagrange dual problem for (15), written as a minimization problem, is

$$\min_{\lambda \in H^*} \left\{ \varphi(\lambda) := \langle \lambda, b \rangle + \max_{x \in Q} \left(-f(x) - \langle A^T \lambda, x \rangle \right) \right\}. \tag{16}$$

Note that $\nabla \varphi(\lambda) = b - Ax(\lambda)$ is Lipschitz-continuous (Nesterov, 2005)

$$\|\nabla \varphi(\lambda_1) - \nabla \varphi(\lambda_1)\|_H \leq L \|\lambda_1 - \lambda_2\|_{H,*},$$

where $x(\lambda) := \arg\min_{x \in Q} \left(-f(x) - \langle A^T \lambda, x \rangle \right)$ and $L \leq \frac{\|A\|_{E \to H}^2}{\gamma}$. This estimate can be pessimistic and our algorithm does not use it and adapts automatically to the local value of the Lipschitz constant.

We assume that the dual problem (16) has a solution and there exists some $R > 0$ such that $\|\lambda^*\|_2 \leq R < +\infty$, where λ^* is the solution to (16) with minimum value of $\|\lambda^*\|_2$. Note that the algorithm does not need any estimate of R and the value R is used only in the convergence analysis.

This algorithm can be considered as a primal-dual extension of accelerated mirror descent (Tseng, 2008; Lan et al., 2011). The difference to the literature consists in incorporating line-search and an online stopping criterion based only on the duality gap and constraints infeasibility. We provide a more detailed discussion in the supplementary material.

Theorem 3. *Assume that the objective in the primal problem (15) is γ-strongly convex and that the dual solution λ^* satisfies $\|\lambda^*\|_2 \leq R$. Then, for $k \geq 1$, the points $\hat{x}_k, \eta_k$ in Algorithm 3 satisfy*

$$f(\hat{x}_k) - f^* \leq f(\hat{x}_k) + \varphi(\eta_k) \leq \frac{16\|A\|_{E \to H}^2 R^2}{\gamma k^2}, \tag{17}$$

$$\|A\hat{x}_k - b\|_2 \leq \frac{16\|A\|_{E \to H}^2 R}{\gamma k^2}, \tag{18}$$

$$\|\hat{x}_k - x^*\|_E \leq \frac{8}{k} \frac{\|A\|_{E \to H} R}{\gamma}, \tag{19}$$

Algorithm 3 Adaptive Primal-Dual Accelerated Gradient Descent (APDAGD)

Input: Accuracy $\varepsilon_f, \varepsilon_{eq} > 0$, initial estimate L_0 s.t. $0 < L_0 < 2L$.
1: Set $i_0 = k = 0$, $M_{-1} = L_0$, $\beta_0 = \alpha_0 = 0$, $\eta_0 = \zeta_0 = \lambda_0 = 0$.
2: **repeat** {Main iterate}
3:   **repeat** {Line search}
4:     Set $M_k = 2^{i_k - 1} M_k$, find α_{k+1} s.t. $\beta_{k+1} := \beta_k + \alpha_{k+1} = M_k \alpha_{k+1}^2$. Set $\tau_k = \alpha_{k+1}/\beta_{k+1}$.
5:     $\lambda_{k+1} = \tau_k \zeta_k + (1 - \tau_k)\eta_k$.
6:     $\zeta_{k+1} = \zeta_k - \alpha_{k+1}\nabla\varphi(\lambda_{k+1})$.
7:     $\eta_{k+1} = \tau_k \zeta_{k+1} + (1 - \tau_k)\eta_k$.
8:   **until**

$$\varphi(\eta_{k+1}) \leq \varphi(\lambda_{k+1}) + \langle \nabla\varphi(\lambda_{k+1}), \eta_{k+1} - \lambda_{k+1} \rangle$$
$$+ \frac{M_k}{2}\|\eta_{k+1} - \lambda_{k+1}\|_2^2.$$

9:   $\hat{x}_{k+1} = \tau_k x(\lambda_{k+1}) + (1 - \tau_k)\hat{x}_k$.
10:   Set $i_{k+1} = 0$, $k = k + 1$.
11: **until** $f(\hat{x}_{k+1}) + \varphi(\eta_{k+1}) \leq \varepsilon_f$, $\|A\hat{x}_{k+1} - b\|_2 \leq \varepsilon_{eq}$.
Output: $\hat{x}_{k+1}, \eta_{k+1}$.

---

where x^* and f^* are respectively an optimal solution and the optimal value in (15). Moreover, the stopping criterion in step 11 is correctly defined.

A stronger statement of the theorem and its proof can be found in the supplementary material. Gradient methods for non-convex problems with line-search can be found in (Bogolubsky et al., 2016; Dvurechensky, 2017).

Note that APDAGD is indeed flexible. For the case of entropy regularization, we set $f(X) = \langle C, X \rangle - \gamma H(X)$ and immediately get an algorithm to solve (2) since $-H(X)$ is strongly convex w.r.t. $\| \cdot \|_1$. For the case of Euclidean norm regularization, we set $f(X) = \langle C, X \rangle + \gamma \|X\|_2^2$ and obtain strong convexity w.r.t. the Euclidean norm. Other strongly convex regularizes are also suitable.

3.2. Complexity of OT Distance by APDAGD

Now we apply the result of the previous subsection to derive a complexity estimate for finding $\widehat{X} \in \mathcal{U}(r, c)$ satisfying (3). We use entropic regularization of problem (1) and consider the regularized problem (2) with the regularizer $\mathcal{R}(X) = -H(X)$, where $H(X)$ is given in (4). We define $E = \mathbb{R}^{n^2}$, $\| \cdot \|_E = \| \cdot \|_1$, and variable $x = \text{vec}(X) \in \mathbb{R}^{n^2}$ to be the vector obtained from a matrix X by writing each column of X below the previous column. Also we set $f(x) = \langle C, X \rangle - \gamma H(X)$, $Q = \mathbb{R}_+^{n^2}$, $b^T = (r^T, c^T)$ and $A : \mathbb{R}^{n^2} \to \mathbb{R}^{2n}$ defined by the identity $(A \text{vec}(X))^T = ((X\mathbf{1})^T, (X^T\mathbf{1})^T)$. With this setting, we solve problem (15)

Algorithm 4 Approximate OT by APDAGD

Input: Accuracy ε.

1: Set $\gamma = \frac{\varepsilon}{3 \ln n}$.
2: **for** $k = 1, 2, ...$ **do**
3:     Make step of APDAGD and calculate $\widehat{X}_k$ and η_k.
4:     Find $\widehat{X}$ as the projection of $\widehat{X}_k$ on $\mathcal{U}(r, c)$ by Algorithm 2 in (Altschuler et al., 2017).
5:     **if** $\langle C, \widehat{X} - \widehat{X}_k \rangle \leq \frac{\varepsilon}{6}$ and $f(\hat{x}_k) + \varphi(\eta_k) \leq \frac{\varepsilon}{6}$ **then**
6:         Return $\widehat{X}$.
7:     **else**
8:         $k = k + 1$ and continue.
9:     **end if**
10: **end for**

by our APDAGD. Let $\widehat{X}_k$ be defined by identity $\text{vec}(\widehat{X}_k) = \hat{x}_k$, where $\hat{x}_k$ is generated by APDAGD. We also define $\widehat{X} \in \mathcal{U}(r, c)$ to be the projection of $\widehat{X}_k$ onto $\mathcal{U}(r, c)$ constructed by Algorithm 2 in (Altschuler et al., 2017). The pseudocode of our procedure for approximating the OT distance is listed as Algorithm 4.

Theorem 4. *Algorithm 4 outputs $\widehat{X} \in \mathcal{U}(r, c)$ satisfying* (3) *in*

$$O\left(\min\left\{\frac{n^{9/4}\sqrt{R\|C\|_\infty \ln n}}{\varepsilon}, \frac{n^2 R\|C\|_\infty \ln n}{\varepsilon^2}\right\}\right) \tag{20}$$

arithmetic operations.

Before we prove the theorem, we compare our result with the best known in the literature, which is given by (Altschuler et al., 2017), Theorem 1: $O\left(\frac{n^2\|C\|_\infty^3 \ln n}{\varepsilon^3}\right)$. As we see, our result in (20) has much better dependence on ε and $\|C\|_\infty$, which comes for a reasonable price of $n^{1/4}$. We also underline that the complexity (20) obtained with the accelerated gradient descent Algorithm 4 has better dependence on ε and $\|C\|_\infty$ than our improved bound for the Sinkhorn's algorithm given in Theorem 2: $O\left(\frac{n^2\|C\|_\infty^2 \ln n}{\varepsilon^2}\right)$.

Importantly, similarly to the Sinkhorn's algorithm, our APDAGD algorithm can be parallelized, and efficiently implemented when the Sinkhorn kernel matrix $\exp(-C/\gamma)$ is easy to apply (Solomon et al., 2015), e.g. the measures are supported on regular grids and C is given by squared Euclidean distance. See the supplementary material for the details.

Proof of Theorem 4. Let X^* be the solution of the OT problem (1) and X^*_γ be the solution of the regularized problem (2). Then, we have

$$\langle C, \widehat{X} \rangle = \langle C, X^* \rangle + \langle C, X^*_\gamma - X^* \rangle \\ + \langle C, \widehat{X}_k - X^*_\gamma \rangle + \langle C, \widehat{X} - \widehat{X}_k \rangle. \tag{21}$$

Now we estimate the second and third term in the r.h.s. Since, for any $X \in \mathcal{U}(r, c)$, $-H(X) \in [-2\ln n, 0]$, we have

$$\langle C, X^*_\gamma - X^* \rangle = \min_{X \in \mathcal{U}(r,c)} \{\langle C, X \rangle - \gamma H(X)\} \\ - \min_{X \in \mathcal{U}(r,c)} \langle C, X \rangle \leq 0. \tag{22}$$

Further, since APDAGD solves problem (15) with $f(x) = \langle C, X \rangle - \gamma H(X)$ and X^*_γ is the solution, we have

$$\langle C, \widehat{X}_k - X^*_\gamma \rangle = (\langle C, \widehat{X}_k \rangle - \gamma H(\widehat{X}_k)) \\ - (\langle C, X^*_\gamma \rangle - \gamma H(X^*_\gamma)) + \gamma(H(\widehat{X}_k) - H(X^*_\gamma)) \\ \overset{(17)}{\leq} f(\hat{x}_k) + \varphi(\eta_k) + 2\gamma \ln n, \tag{23}$$

where we used again that $-H(X) \in [-2\ln n, 0]$ for $X \in \mathcal{U}(r, c)$. Combining (21), (22) and (23), we obtain

$$\langle C, \widehat{X} \rangle \leq \langle C, X^* \rangle + \langle C, \widehat{X} - \widehat{X}_k \rangle \\ + f(\hat{x}_k) + \varphi(\eta_k) + 2\gamma \ln n. \tag{24}$$

We immediately see that, when the stopping criterion in step 5 of Algorithm 4 is fulfilled, the output $\widehat{X} \in \mathcal{U}(r, c)$ satisfies (3).

It remains to obtain the complexity bound. First, we estimate the number of iterations in Algorithm 4 to guarantee $\langle C, \widehat{X} - \widehat{X}_k \rangle \leq \frac{\varepsilon}{6}$ and, after that, estimate the number of iterations to guarantee $f(\hat{x}_k) + \varphi(\eta_k) \leq \frac{\varepsilon}{6}$. By Hölder's inequality, we have $\langle C, \widehat{X} - \widehat{X}_k \rangle \leq \|C\|_\infty \|\widehat{X} - \widehat{X}_k\|_1$. By Lemma 7 in (Altschuler et al., 2017),

$$\|\widehat{X} - \widehat{X}_k\|_1 \leq 2\left(\|\widehat{X}_k \mathbf{1} - r\|_1 + \|\widehat{X}_k^T \mathbf{1} - c\|_1\right). \tag{25}$$

Next, we obtain two estimates for the r.h.s of this inequality. First, by the definition of the operator A and vector b,

$$\|\widehat{X}_k \mathbf{1} - r\|_1 + \|\widehat{X}_k^T \mathbf{1} - c\|_1 \leq \sqrt{2n}\|A\text{vec}(\widehat{X}_k) - b\|_2 \\ \overset{(18)}{\leq} \frac{16R\|A\|_{E\to H}^2 \sqrt{2n}}{\gamma k^2} \leq \frac{32R\sqrt{2n}}{\gamma k^2}. \tag{26}$$

Here we used the choice of the norm $\|\cdot\|_1$ in $E = \mathbb{R}^{n^2}$ and the norm $\|\cdot\|_2$ in $H = \mathbb{R}^{2n}$. Indeed, in this setting $\|A\|_{E\to H} = \|A\|_{1\to 2}$ and this norm is equal to the maximum Euclidean norm of a column of A. By definition, each column of A contains only two non-zero elements, which are equal to one. Hence, $\|A\|_{1\to 2} = \sqrt{2}$.

Second, since $X^*_\gamma \in \mathcal{U}(r, c)$, we have

$$\|\widehat{X}_k \mathbf{1} - r\|_1 = \|(\widehat{X}_k - X^*_\gamma)\mathbf{1}\|_1 \leq \|\widehat{X}_k - X^*_\gamma\|_1$$

and a similar estimate for $\|\widehat{X}_k^T \mathbf{1} - c\|_1$. Combining these estimates with (19) and an estimate for $\|A\|_{E\to H}$, we obtain

$$\|\widehat{X}_k \mathbf{1} - r\|_1 + \|\widehat{X}_k^T \mathbf{1} - c\|_1 \leq 2\|\widehat{X}_k - X^*_\gamma\|_1 \overset{(19)}{\leq} \frac{16R\sqrt{2}}{\gamma k}. \tag{27}$$

Combining (25), (26) and (27), we obtain

$$\langle C, \widehat{X} - \widehat{X}_k \rangle \leq 2\|C\|_\infty \min \left\{ \frac{32R\sqrt{2n}}{\gamma k^2}, \frac{16R\sqrt{2}}{\gamma k} \right\}.$$

Setting $\gamma = \frac{\varepsilon}{3\ln n}$, we have that, to obtain $\langle C, \widehat{X} - \widehat{X}_k \rangle \leq \frac{\varepsilon}{6}$, it is sufficient to choose

$$k = O\left(\min \left\{ \frac{n^{1/4}\sqrt{R\|C\|_\infty \ln n}}{\varepsilon}, \frac{R\|C\|_\infty \ln n}{\varepsilon^2} \right\} \right). \tag{28}$$

At the same time, since $\|A\|_{E \to H} = \sqrt{2}$,

$$f(\hat{x}_k) + \varphi(\eta_k) \overset{(17)}{\leq} \frac{32R^2}{\gamma k^2}.$$

Since we set $\gamma = \frac{\varepsilon}{3\ln n}$, we conclude that in order to obtain $f(\hat{x}_k) + \varphi(\eta_k) \leq \frac{\varepsilon}{6}$, it is sufficient to choose

$$k = O\left(\frac{R\sqrt{\ln n}}{\varepsilon} \right). \tag{29}$$

To estimate the total number of iterations, we should take maximum of (28) and (29). Normalizing the cost matrix C, we can set $\|C\|_\infty = 1$. At the same time, as one can see from (5), the change of the dual variables $u \to u + t\mathbf{1}$, $v \to v - t\mathbf{1}$, for any $t \in \mathbb{R}$ does not change the value of the dual objective. Thus, without loss of generality, we can set $R \leq 1$. Hence, the maximum of (28) and (29) is attained by (28).

Since each iteration of APDAGD uses only operations with matrices of the size $n \times n$ and vectors of the size $2n$, each iteration requires $O(n^2)$ arithmetic operations. At the same time, according to Lemma 7 in (Altschuler et al., 2017), the complexity of projecting $\widehat{X}_k$ on $\mathcal{U}(r, c)$ by their Algorithm 2 is $O(n^2)$. Thus, to obtain the total complexity of Algorithm 4 as in the Theorem statement, we just multiply (28) by n^2. □

4. Experiments

In this section, we provide an empirical illustration of the work of Algorithm 2 and Algorithm 4. We run experiments on randomly chosen real images from the MNIST dataset. By default, this dataset contains images of handwritten digits of the size 28 by 28 pixels. To understand the dependence on the number of pixels n, we resize MNIST images to be images of $28 \cdot s$ by $28 \cdot s$ pixels, where s is an integer. We change all the zero elements in the measures, representing these images, to 10^{-6} and, then, normalize them, so that they sum up to one. As we show in the proof of Theorem 2, small perturbations of the vectors r and c

(see step 2 of Alg. 2) do not influence much the theoretical guarantees for the Sinkhorn's algorithm approach. By similar arguments, these changes do not influence much the APDAGD approach. We run Algorithm 2 until the stopping criterion $\|B\mathbf{1} - r\|_1 + \|B^T\mathbf{1} - c\|_1 \leq \frac{\varepsilon}{8\|C\|_\infty}$ is fulfilled. As we can see from the proof of Theorem 4, the inequality $f(\hat{x}_k) + \varphi(\eta_k) \leq \frac{\varepsilon}{6}$ is fulfilled faster than $\langle C, \widehat{X} - \widehat{X}_k \rangle \leq \frac{\varepsilon}{6}$. Thus, we run Algorithm 4 until the latter inequality is fulfilled. To understand the dependence on ε, we choose several values of accuracy $\varepsilon \in [0.025, 0.12]$ and $s = 1$. For each value, we randomly choose 10 pairs of images, run Algorithm 2 and Algorithm 4, and average the results. It is worth noting that, in practice, the working time of Algorithm 2 is approximately proportional to $\frac{1}{\varepsilon}$. The reason could be in a pessimistic theoretical bound R in Lemma 1. Figure 1 (left) illustrates the working time of two algorithms for different ε. To understand the dependence on n, we choose accuracy $\varepsilon = 0.1$ and several values of $s \in [1, 8]$. For each value, we randomly choose 5 pairs of images, run Algorithm 2 and Algorithm 4, and average the results. Figure 1 (right) illustrates the working time of two algorithms for different n.
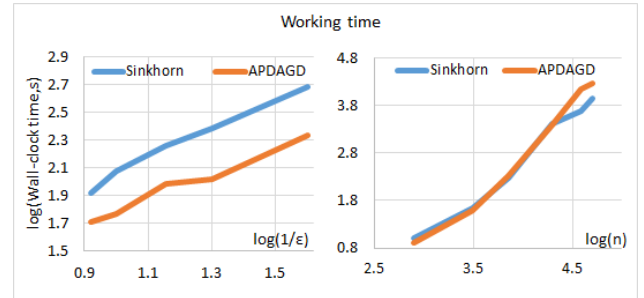

Figure 1. Comparison of working time of Algorithm 2 (Sinkhorn's algorithm) and Algorithm 4 (APDAGD).

5. Conclusion

We analyze two algorithms for approximating the general OT distances between two discrete distributions. Our first algorithm is based on the entropic regularization of the OT problem and Sinkhorn's algorithm. We prove the complexity bound $\widetilde{O}\left(\frac{n^2}{\varepsilon^2} \right)$ arithmetic operations. The second algorithm is based on the entropic regularization of the OT problem and our novel Adaptive Primal-Dual Accelerated Gradient method. We obtain the complexity $\widetilde{O}\left(\min\left\{ \frac{n^{9/4}}{\varepsilon}, \frac{n^2}{\varepsilon^2} \right\} \right)$ arithmetic operations for this algorithm. Both complexity bounds are better than the state-of-the-art result given by $\widetilde{O}\left(\frac{n^2}{\varepsilon^3} \right)$. Our APDAGD can be of a separate interest for solving strongly convex problems with linear constraints, since it is not specific to the entropic regularization, incorporates a line-search strategy and has an accelerated rate of convergence.

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