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Computer Science Project: Music Library Management

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CERTIFICATE

| This is to certify that the | project work is a | Bonafide |
|-----------------------------|---------------------|-------------|
| work done by | of | Roll No. |
| for fulfilm | nent of the requi | rement of |
| practical examination and | d project in the si | ubject of |
| Computer Science during | 2018-19. | |
| The Project work was carr | ried out under th | .e |
| supervision of Mr. Ashok | Bist and certified | l . |
| The work recorded here is | s not a part of an | y thesis or |
| dissertation or compiled f | rom any other so | ources. |
| Subject Teacher | Principal | |
| Examiner | School Stan | np |

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Introduction

Life is one grand, sweet song, so start the music — Ronald Reagan.

Keeping in mind the above statement of the former US President, my partner and I created this music library management program. It helps customers to make a rental on their own while maintaining the records of the library.

This program can be used by anyone who visits the library as it is simple, self-directing and easy to use.

With some modifications, it can also be used for any library management.

C++ Concepts Used

Primary objective of C++ is OOP, which stands for Object Oriented Programming and it has the following basic concepts:

- 1) **<u>Data Abstraction</u>** refers to the act of representing essential features without including the background details or explanations.
- 2) **Encapsulation** is the wrapping of data and operations/functions (that operate on the data).
- 3) **Modularity** is the property of a system that has been decomposed into a set of cohesive and loosely coupled modules.
- 4) **Inheritance** is the capability of one class of things to inherit capabilities or properties from another class.
- 5) **Polymorphism** is the ability for a message or data to be processed in more than one form.

Header Files

We have used the following header files for our program:

- 1) iostream.h: cout, cin
- 2) conio.h : clrscr (), getch (), gotoxy ()
- 3) fstream.h : open (), read (), write ()
- 4) ctype.h : toupper ()
- 5) stdlib.h : randomize () and system ()
- 6) string.h : strcpy ()
- 7) stdio.h : gets (), puts ()
- 8) dos.h : extracting current date from system

Some in built functions we have used are:

1. gotoxy () : To reach the specified position on the output

screen using x and y coordinates.

- 2. clrscr () : To clear the output screen.
- 3. toupper () : To convert all the characters in a char variable

to uppercase.

4. randomize () : To create a random number in the specified

range of integers.

- 5. strcpy () : To copy a value of one string to another.
- 6. gets () : To input a string.
 7. puts () : To print a string.

(Note: In C++, string means an array of char variables.)

Data Files Used

We have created and used the following data **Files** in our program:

- 1) Cas.txt: A data file to store all the information about Cassettes in the music library, including their code, name, number, and daily rent.
- 2) Bill.txt: A data file to store the bill number of all bills issued till now along with the codes of cassettes issued.

Classes & Their Members

☐ We have used the following classes in our program:

1. Class Cassettes:

| DATA MEMBERS | MEMBER FUNCTIONS |
|-------------------|-------------------|
| Int CasCode | DisplayCasList () |
| char CasName [30] | Show (int) |
| Int TotalCas | Display (int) |
| float DailyRent | CalTotal (int []) |
| | IncCasNo (int) |
| | GetCasCode () |
| | DecCasNo () |

- i. DisplayCasList () : To show the cassette list to the buyer.
- ii. Show () : To bring the cassette details from the file to the program.
- iii. Display () : To show the selected cassettes to the buyer before proceeding to checkout.
- iv. CalTotal () : To calculate the total daily rent of the selected cassettes by the user.
- v. GetCasCode () : It returns the required Cassette Code.
- vi. DecCasNo (): To decrease the number of Cassettes in the file at the time of issue.
- vii. IncCasNo () : To increase the number of Cassettes in the file after returning.

2. Class Rent:

| DATA MEMBERS | MEMBER FUNCTONS |
|-----------------|---------------------------|
| No Data | MakeBill (int []) |
| Members | PrintBill (int [], float) |
| | Renting () |
| | Return () |

- i. MakeBill() : Asks confirmation regarding the cassettes and number of days for the issue.
- ii. PrintBill() : Prints the final bill showing date, issued cassettes and final charges.
- iii. Renting () : Asking the buyer regarding the number of cassettes to be issued and which ones to be issued.
- iv. Return () : To return the issued Cassettes and invoke IncCasNo() function.

3. Class Bill:

| DATA MEMBERS | MEMBER FUNCTIONS |
|---------------|------------------------|
| Int BillNo | GetBillNo () |
| Int CCode [5] | Increase (int) |
| | InitBill (int, int []) |

- i. GetBillNo() : Returns required Bill Number from the file 'Bill.txt.'
- ii. Increase () : Reads the corresponding Cassettes' Code to Bill Number from 'Bill.txt' and increases the number in 'Cas.txt.'

iii. InitBill(): Store the value of Bill Number generated and Cassette Codes in the file 'Bill.txt.'

4. Class **Admin**:

| DATA MEMBERS | MEMBER FUNCTIONS |
|--------------|------------------|
| No Data | Password () |
| Members | AdminMenu () |
| | Add () |
| | Delete () |
| | Modify () |

- i. Password () : Public member function to check the identity of administrator through password.
- ii. AdminMenu (): Function to call respective functions as per the choice of administrator.
- iii. Add () : Function to add records to Cas.txt' file.
- iv. Modify () : Function to modify records of 'Cas.txt' file.
- v. Delete () : Function to delete record as per given Cassettes Code from 'Cas.txt' file.

Source File

```
1 #include<iostream.h>
2 #include<fstream.h>
3 #include<string.h>
4 #include<stdio.h>
5 #include<conio.h>
6 #include<ctype.h>
7 #include<stdlib.h>
8 #include<dos.h>
9
```

```
class Cassettes
   void GetData();
    void Modify();
    void DisplayCasList();
    void Show( int i );
    void Display( int TCasCode );
    float CalTotal( int TCasCode[5] );
    void IncCasNo( int TCasCode );
    int GetCasCode()
        return CasCode;
    void DecCasNo()
        TotalCas -= 1;
    Cassettes()
        CasCode = 0;
        strcpy( CasName, "A" );
        TotalCas = 0;
        DailyRent = 0.0 ;
   int CasCode;
    char CasName[30];
    int TotalCas;
    float DailyRent;
```

```
for( int x = 0; x < 40; x++ )
    cout<< "=-";
gotoxy (3,5);
cout<< "Cassette Code";</pre>
gotoxy (22,5);
cout<< "Cassette Name";</pre>
gotoxy (40,5);
cout<< "No. of Cassettes";</pre>
gotoxy (61,5);
cout<< "Daily Rent (in Rs.)\n";</pre>
for( int y = 0; y < 40; y++ )
    cout<< "__";
F.open( "Cas.txt", ios::in );
F.seekg( 0, ios::beg );
for( int i = 0; i < 10; i++ )
    j = i + 7;
    F.read( ( char * ) & C[i], sizeof( C[i] ) );
    C[i].Show( j );
F.close();
cout<< endl;</pre>
for( int z = 0; z < 40; z++ )
cout<< "__";
```

```
float Cassettes :: CalTotal( int TCasCode[5] )
         long Pos;
         float total = 0;
         fstream F;
         F.open( "Cas.txt", ios::in | ios::out | ios::app );
         F.seekg( 0, ios::beg );
         for( int i = 0; i < 5; i++ )
             while( !F.eof() )
                 Pos = F.tellg();
                 F.read( ( char * ) this, sizeof( Cassettes ) );
                 if( TCasCode[i] == GetCasCode() )
185
                      total += DailyRent;
                     DecCasNo();
                      F.seekg( Pos );
                      F.write( ( char * ) this, sizeof( Cassettes ) );
                 else if( TCasCode[i] == 0 )
         F.close();
         return total;
```

```
for( int i = 0; i < N; i++ )
    again1:
    cout<< "\t";</pre>
    cin>> TCasCode[i];
    if( TCasCode[i] >= 0 && TCasCode[i] <= 10 )</pre>
        cout<< "\t\tPlease enter a VALID character.\n";</pre>
        goto again1;
    }
for( int j = N; j \le 5; j++ )
    TCasCode[j] = 0;
again2:
cout<< "\tConfirm ? (Y or N) ... ";</pre>
cin>> ch;
ch = toupper( ch );
if( ch == 'Y' )
    MakeBill( TCasCode );
else if( ch == 'N' )
    cout<< " \t\t\Thanks For Visiting.\n";</pre>
    cout<< "\t\tPlease enter a VALID character.\n";</pre>
    goto again2;
```

```
void Rent :: MakeBill( int TCasCode[5] )
    clrscr();
    Cassettes C;
    gotoxy (4,4);
    cout<< "You have selected the following Cassettes to Issue : \n\n";</pre>
        C.Display( TCasCode[i] );
    again1:
    cout<< "\n\n\tProceed To Checkout ? (Y/N) ... ";</pre>
    cin>> ch;
    ch = toupper( ch );
    if( ch == 'Y' )
        cout<< "\n\tEnter the no. of Days you want to take the cassettes : ";</pre>
        if( n > 0 \&\& n <= 31 )
             PrintBill( TCasCode, n );
             cout<< "\tPlease enter a VALID number.\n";</pre>
             goto again2;
    else if( ch == 'N' )
        cout<< "\n\tPlease try again.\n";</pre>
        Renting();
```

```
void Rent :: PrintBill( int TCasCode[5], float n )
        clrscr();
        int d1 = 0, m1 = 0, y1 = 0;
304
        struct date x;
        getdate( &x );
        d1 = x.da_day;
        m1 = x.da_mon;
        y1 = x.da_year;
        int d = d1, m = m1, y = y1;
            if( m == 12 )
               if( d > 31 )
                   y += 1;
            else if( m == 1 | | m == 3 | | m == 5 | | m == 7 | | m == 8 | | m == 10 )
               if (d > 31)
                   m += 1;
                   d = 1;
            else if( m == 4|| m == 6|| m == 9|| m == 11 )
               if( d > 30 )
                   m += 1;
            else if( m == 2 )
                if( d > 29 )
                   {
                       d = 1;
                   if( d > 28 )
                   {
                       m += 1;
                       d = 1;
            }
```

```
348     randomize();
349     int TBill = 0;
350     TBill = random( 900 ) + 100;
351     Bill B;
352     ofstream F;
353     F.open( "Bill.txt", ios::out | ios::app );
354     B.InitBill( TBill, TCasCode );
```

```
F.write( ( char * ) & B, sizeof( B ) );
F.close();
float total = 0;
float sum = 0;
Cassettes C;
gotoxy (35,2);
cout<< "BASS BOOSTED";</pre>
gotoxy (60,4);
cout<< "Date : "<< d1<< "-"<< m1<< "-"<< y1;
gotoxy (5,4);
cout<< "Bill No. : "<< TBill;</pre>
gotoxy (5,5);
cout<< "Return Date : "<< d<< "- "<< m<< "- "<< y;
gotoxy (5,7);
cout<< "Cassettes Codes : ";</pre>
for( int j = 0; j < 5; j++ )
    if( TCasCode[j] != 0 )
        cout<< TCasCode[j]<< ", ";</pre>
total = C.CalTotal( TCasCode );
gotoxy (5,9);
cout<< "Total Daily Rent : Rs. "<< total;</pre>
gotoxy (5,10);
cout<< "Number of Days : "<< n;</pre>
gotoxy (5,11);
cout<< "Safety Charge : Rs. 200.0";</pre>
gotoxy (40,11);
cout<< "(At the time of return show the";</pre>
gotoxy (40,12);
cout<< "bill and get safety charge back.)";</pre>
gotoxy (5,14);
cout<< "Total Charges : Rs.";</pre>
sum = (n * total) + 200;
cout<< sum;</pre>
gotoxy (8,16);
cout<< "Please Bring The Hard Copy of This Bill on Return of The Cassette.";</pre>
gotoxy (32,19);
cout<< "Thank You For Visiting.";</pre>
```

```
void Rent :: Return()
    clrscr();
    Bill B;
    int TBill, Temp = 0;
    again:
    gotoxy (55,3);
    cout<< "0 - Exit.";</pre>
    gotoxy (5,3);
    cout<< "Enter Your Bill No. : ";</pre>
    cin>> TBill;
    ifstream F;
    F.open( "Bill.txt", ios::in );
    F.seekg( 0, ios::beg );
    while( !F.eof() )
        F.read( ( char * ) this, sizeof( Bill ) );
        Temp = B.GetBillNo();
```

```
if( Temp == TBill )
                   gotoxy (5,5);
                   cout<< "Please Collect Your Safety Charge. ";</pre>
                   B.Increase( TBill );
                   gotoxy (34,7);
                   cout<< "Pleasure Doing Business With You.";</pre>
                   gotoxy (45,9);
                   cout<< "Visit Again.";</pre>
              else if( TBill == 0 )
                   break;
                   gotoxy (5,5);
                   cout<< "Sorry, Your Bill No. Does Not Exist!!! Try Again.";</pre>
                   gotoxy (5,7);
                   system( "pause" );
434
                   clrscr();
                   goto again;
               }
          F.close();
```

```
void Bill :: Increase( int TBillNo )
          long Pos;
         Cassettes C[5];
          ifstream F;
          fstream File;
          F.open( "Bill.txt", ios::in );
          File.open( "Cas.txt", ios::in | ios::out | ios::app );
              F.seekg( 0, ios::beg );
             while( !F.eof() )
                 F.read( ( char * ) this, sizeof( Bill ) );
                  if( TBillNo == GetBillNo() )
                      C[i].IncCasNo( CCode[i] );
                      while( !File.eof() )
                          Pos = File.tellg();
                          File.read( ( char * ) & C[i], sizeof( C[i] ) );
                          if( C[i].GetCasCode() == CCode[i] )
464
                              File.seekg( Pos );
465
                              File.write( ( char * ) & C[i], sizeof( C[i] ) );
                      continue;
473
          F.close();
          File.close();
```

```
void Admin :: Password()
          clrscr();
          char P[6];
          gotoxy (35,5);
          cout<< "BASS BOOSTED";</pre>
          gotoxy (32,7);
          cout<< "Administrator Menu";</pre>
          again:
          gotoxy (32,10);
          cout<< "Password : ";</pre>
          for( int i = 0; i < 5; i++)
               P[i] = getch();
               printf( "*" );
          gotoxy (34,13);
          if( P[0] == 'm' \&\& P[1] == 'u' \&\& P[2] == 's' \&\& P[3] == 'i' \&\& P[4] == 'c' )
               cout<< "Access Granted.";</pre>
               cout<< "Access Aborted.";</pre>
               goto again;
513
          gotoxy (29,20);
          system( "pause" );
          AdminMenu();
```

```
void Admin :: AdminMenu()
    clrscr();
    int ch;
    cout<< "\n\n\tAdministrator Menu : \n";</pre>
    cout<< "\n\t1 - Add Cassettes.\n";</pre>
    cout<< "\n\t2 - Modify Cassettes.\n";</pre>
    cout<< "\n\t3 - Delete Cassettes.\n";</pre>
    gotoxy (55,5);
    cout<< "0 - Exit.";</pre>
    again:
    gotoxy (20,10);
    cout<< "\n\n\tYour Choice ... ";</pre>
    cin>> ch;
    gotoxy (29,20);
        Add();
        Modify();
        Delete();
    else if( ch == 0 )
        system( "pause" );
```

```
542 else
543 > {
544 cout<< "\t Enter a VALID character.";
545 goto again;
546 }
547 }
548
```

```
void Admin :: Modify()
          clrscr();
          char ch;
          Cassettes C;
573
          fstream F;
          F.open( "Cas.txt", ios::in | ios::out );
          int TCasCode;
          long Pos;
          char found = 'F';
          again:
          cout<< "\n\tEnter Cassettes Code whose record is to be Modified : ";</pre>
          cin>> TCasCode;
          while( !F.eof() )
              Pos = F.tellg();
              F.read( ( char * ) & C, sizeof( C ) );
              if( C.GetCasCode() == TCasCode )
                  C.Modify();
                  F.seekg( Pos );
                  F.write( ( char * ) & C, sizeof( C ) );
                  found = 't';
          }
          if( found == 'f' )
              cout<< "\n\tCassettes not found. Try Again.";</pre>
          cout<< "\n\tContinue (Y/N) ... ";</pre>
          cin>> ch;
          ch = toupper( ch );
600
              goto again;
          F.close();
          AdminMenu();
```

```
void Admin :: Delete()
    clrscr();
    char ch;
    char found = 'f';
    ofstream File;
    F.open( "Cas.txt", ios::in );
    File.open( "Temp.txt", ios::out );
    int TCasCode;
    cout<< "\n\tEnter Cassette Code whose record is to be deleted : ";</pre>
    cin>> TCasCode;
    while( !F.eof() )
         F.read( ( char * ) & C, sizeof( C ) );
        if( C.GetCasCode() == TCasCode )
            found = 't';
            C.Display( TCasCode );
            cout<< "\n\tConfirm (Y/N) ... ";</pre>
            cin>> ch;
            ch = toupper( ch );
            if( ch == 'N' )
                 File.write( ( char * ) & C, sizeof( C ) );
            File.write( ( char * ) & C, sizeof( C ) );
    if( found == 'f' )
    cout<< "\n\tRecord not found.";</pre>
    F.close();
    File.close();
    remove( "Cas.txt" );
rename( "Temp.txt", "Cas.txt" );
    AdminMenu();
```

```
void main()
     clrscr();
     int ch;
    Rent R;
    Admin A;
     cout<< "\n\n\t\t\t Welcome to Our Music Library,\n\n";</pre>
     cout<< "\n\n\t\t\t</pre>
                           Bass Boosted";
    gotoxy (29,20);
    system( "pause" );
    clrscr();
    cout<< "\n\n\t\tMenu :\n";</pre>
    cout<< "\n\t1 - To Take a Cassette on Rent.\n";</pre>
    cout<< "\n\t2 - To Return a Cassette.\n";</pre>
    cout<< "\n\t3 - Open Administrator Menu.\n";</pre>
    cout<< "\n\t0 - To Exit.\n";</pre>
    again5:
    cout<< "\n\tYour Choice ... ";</pre>
    cin>> ch;
         R.Renting();
         R.Return();
         A.Password();
    else if( ch == 0 )
         gotoxy (36,15);
         cout<< "Thank You.";</pre>
         gotoxy (33,17);
         cout<< "Please Visit Again.";</pre>
         cout<< "\tEnter a VALID character.";</pre>
         goto again5;
     getch();
```

Glimpses of Our Programme

☐ Welcome Page

```
Welcome to Our Music Library,

Bass Boosted

Press any key to continue.
```

☐ Menu List

```
Menu:

1 - To Take a Cassette on Rent.

2 - To Return a Cassette.

3 - Open Administrator Menu.

0 - To Exit.

Your Choice ... _
```

☐ Cassettes List

```
>>> List of Cassettes in Our Music Library <<<
                                       No. of Cassettes
                   Cassette Name
                                                             Daily Rent (in Rs.)
Cassette Code
                     EDMs
                                                15
                                                                      50
     2345678
                     Pop
                                                15
                                                                      50
                     Classical
                                                15
                                                                      40
                                                15
                                                                      40
                     Americas Best
                     Romantic
                                                15
                                                                      40
                                                15
                                                                      40
                     Jazz
                     Modern
                                                15
                                                                      40
                                                15
                                                                      40
                     Colombian
     9
                     Bollywood
                                                15
                                                                      40
     10
                     Theme Songs
                                                15
                                                                      50
      Enter the number of Cassettes which you want to Rent ( Maximum 5 ) : 3
      Enter the Cassette Codes which you want to Rent :
      Confirm ? (Y or N) ... y
```

☐ Confirmation for Rent

```
You have selected the following Cassettes to Issue:

Name : EDMs
Daily Rent : 50
Name : Pop
Daily Rent : 50
Name : Classical
Daily Rent : 40

Proceed To Checkout ? (Y/N) ... y
Enter the no. of Days you want to take the cassettes : 5_
```

☐ Final Bill

```
BASS BOOSTED
Bill No. : 783
                                                       Date: 17-12-2018
                     22- 12- 2018
Return Date
Cassettes Codes :
                     1, 2, 3,
Total Daily Rent:
                     Rs. 100
Number of Days
                     5
Safety Charge
                     Rs. 200.0
                                   (At the time of return show the
                                   bill and get safety charge back.)
Total Charges
                     Rs.700
   Please Bring The Hard Copy of This Bill on Return of The Cassette.
                           Thank You For Visiting.
```

```
Enter Your Bill No. : 783 0 - Exit.

Please Collect Your Safety Charge.

Pleasure Doing Business With You.

Uisit Again.
```

☐ Administrator Login Page

```
BASS BOOSTED

Administrator Menu

Password : ****

Access Granted.

Press any key to continue.
```

☐ Administrator Menu

```
Administrator Menu:

1 - Add Cassettes.

2 - Modify Cassettes.

3 - Delete Cassettes.

Your Choice ...
```

☐ Add Function

```
Cas Code : 11

Cas Name : 90's Melodies

Total no of Cas : 15

Cas Daily Rent : 45

Continue (Y/N) ... _
```

☐ Delete Function

```
Enter Cassette Code whose record is to be deleted : 11

Name : Korean BanRock

Daily Rent : 40

Confirm (Y/N) ... _
```

☐ Modify Function

```
Enter Cassettes Code whose record is to be Modified : 11

Enter New Details :

Cassette Name : Korean Rock
Number of Cassettes : 15
Daily Rent : 40

Continue (Y/N) ... _
```

Bibliography

- ☐ For Background image in Introduction:

 <u>mercercognitivepsychology [licensed for non-commercial use only] / Music and Memory</u>
- ☐ For References to Codes:
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 - Computer Science with C++, Class XI by Sumita Arora