# AP Calculus BC: Notes, Formulas, Equations, and Examples

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Sections based off of Khan Academy units.

Formatting may not be the best, this is just a study tool. (Still a work in progress.)

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#### Introduction

The percentages beside the section titles are how much of the AP Calculus BC exam score will be of that topic. (Percentages based off of College Board website.)

#### **Resources:**

- College Board Website
- Khan Academy
- Math 24 (Quick explanations of topics)
- Practice Questions + Solutions
- BC Exam Syllabus (Not the most organized but good enough)

I have tried my best to provide links to all sources.

## 1 Limits and Continuity (4% - 7%)

The limit is when a given value approaches, or gets *really close* (infinitely) to another value. The standard notation for a limit:

$$\lim_{x \to c} f(x)$$

when x can approach c from either the left (-) or the right (+). By adding a sign superscript to the c, it means the x can only approach from that direction:

$$\lim_{x \to c^+} f(x)$$

Right hand limit, x approaches c from values greater than c.

$$\lim_{x \to c^-} f(x)$$

Left hand limit, x approaches c from values greater than c.

#### 1.1 Limits to Infinity

If a degree (biggest exponent) of a polynomial is greater than or equal to 1, its limit as x approaches  $\pm \infty$  will also be  $\pm \infty$ . This depends on the sign of the leading coefficient and the degree of the polynomial.

Example:

$$f(x) = 3x^3 - 7x^2 + 2$$

$$\lim_{x \to \infty} f(x) = \infty$$

$$\lim_{x \to -\infty} f(x) = -\infty$$

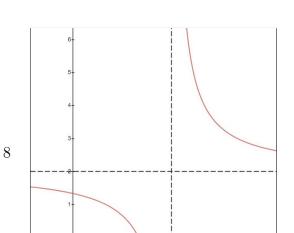
The degree of f(x) is 3, and the leading coefficient it positive. The graph goes down to up from left to right.

With Fractions, just find whether the highest degree is in the numerator or the denominator. Numerator means  $\infty$ , denominator means 0.

#### 1.2 Asymptotes

Sometimes

functions can have asymptotes, either vertical or horizontal. In the case of vertical asymptotes, the limit would be unbounded as it approaches that x value.



Example (Figure 1):

$$f(x) = \frac{2x - 4}{x - 3}$$
$$\lim_{x \to 3} f(x) = \text{undef}$$
$$\lim_{x \to 3^{-}} f(x) = -\infty$$
$$\lim_{x \to 3^{+}} f(x) = \infty$$

As with horizontal asymptotes, as x

approaches  $\pm \infty$ , the limit would actually

approach the horizontal asymptote. Although the y-value never actually touches the asymptote, the limit gets really close to the value, from both below and above.

Example: (also Figure 1):

$$f(x) = \frac{2x - 4}{x - 3}$$
$$\lim_{x \to \infty} f(x) = 2$$
$$\lim_{x \to -\infty} f(x) = 2$$

#### 1.3 Limit Properties

The limits of combined functions can be found by finding the limit of each of the individual functions, then applying the operations. All the following examples will be based on Figure 2.

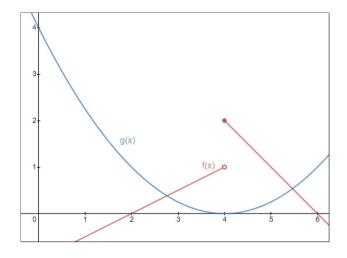


Figure 2

#### • Addition/Subtraction:

When taking the limit of the sum or difference of multiple functions, it's the same thing as taking the sum or difference of each of the separate limits or each function.

$$\lim_{x \to 2} [f(x) + g(x)] \qquad \qquad \lim_{x \to 2} [g(x) - f(x)]$$

$$= \lim_{x \to 2} f(x) + \lim_{x \to 2} g(x) \qquad \qquad = \lim_{x \to 2} g(x) - \lim_{x \to 2} f(x)$$

$$= 0 + 1 \qquad \qquad = 1 - 0$$

$$= 1 \qquad \qquad = 1$$

$$\lim_{x \to 4} [f(x) + g(x)]$$

$$= \lim_{x \to 4} f(x) + \lim_{x \to 4} g(x)$$

$$= \text{undef} + 0$$

$$= \text{undef}$$

Note that in the above equation, because the right and left side limits of f(x) are not the same, its limit is *undefined*. If just one of the functions has an

undefined limit, the combined limit would also be undefined.

The extended Sum Rule:

$$\lim_{x \to c} [f_1(x) + \dots + f_n(x)] = \lim_{x \to c} f_1(x) + \dots + \lim_{x \to c} f_n(x).$$

#### • Multiplication:

Multiplication of the limits of functions is quite straightforward.

$$\lim_{x \to 2} [f(x) \cdot g(x)]$$

$$= \lim_{x \to 2} f(x) \cdot \lim_{x \to 2} g(x)$$

$$= 0 \cdot 2$$

$$= 0$$

The same exception applies when one of the limits is *undefined*. This just makes the entire combined limit undefined.

The extended Product Rule:

$$\lim_{x \to c} [f_1(x)f_2(x)\cdots f_n(x)] = \lim_{x \to c} f_1(x) \cdot \lim_{x \to c} f_2(x)\cdots f_n(x).$$

#### • Division:

Division is once again basically the same as the other basic operations. There's

only one exception, when the denominator is 0.

$$\lim_{x \to 2} \frac{g(x)}{f(x)}$$

$$= \frac{\lim_{x \to 2} g(x)}{\lim_{x \to 2} f(x)}$$

$$= \frac{1}{0}$$

$$= \text{undef}$$

#### General quotient rule:

$$\lim_{x \to c} \frac{f(x)}{g(x)} = \frac{\lim_{x \to c} f(x)}{\lim_{x \to c} g(x)}, \quad \text{iff} \quad \lim_{x \to c} g(x) \neq 0$$

#### • Composite Functions:

When working with limits of composite functions, it's the same thing as taking the limit of the inner function, then just evaluating the outer function normally.

$$\lim_{x \to 1} f(g(x))$$

$$= f\left(\lim_{x \to 1} g(x)\right)$$

$$= f(2)$$

$$= 0$$

If the limit of the inner function is undefined, the entire equation would also be undefined.

$$\lim_{x \to 4} g(f(x))$$

$$= g\left(\lim_{x \to 4} f(x)\right)$$

$$= g(\text{undef})$$

$$= \text{undef}$$

#### • Other Theorems:

Given that  $\lim f(x)$  and  $\lim g(x)$  are both finite for all numbers, and C is a constant:

$$\lim_{x \to a} k f(x) = k \lim_{x \to a} f(x)$$
 
$$\lim_{x \to a} C = C$$

#### 1.4 Solving Limits

The first thing to always try when solving limits is **direct substitution**. If this does not work (undefined limit, 0 as denominator, etc.), then algebraic manipulation (factoring) is the next step.

$$\lim_{x \to 2} \frac{x^4 + 3x^3 - 10x^2}{x^2 - 2x}$$

$$= \lim_{x \to 2} \frac{x^2 \left[ (x+5)(x-2) \right]}{x(x-2)}$$

$$= \lim_{x \to 2} x(x+5)$$

$$= 14$$

When encountering radicals, conjugates can be used.

$$\lim_{x \to -4} \frac{x+4}{\sqrt{3x+13}-1}$$

$$= \lim_{x \to -4} \frac{x+4}{\sqrt{3x+13}-1} \cdot \frac{\sqrt{3x+13}+1}{\sqrt{3x+13}+1}$$

$$= \lim_{x \to -4} \frac{(\sqrt{3x+13}+1)(\sqrt{3x+13}+1)}{3x+13-1}$$

$$= \lim_{x \to -4} \frac{(x+4)(\sqrt{3x+13}+1)}{3(x+4)}$$

$$= \lim_{x \to -4} \frac{\sqrt{3x+13}+1}{3}$$

$$= \frac{2}{3}$$

When dealing with trigonometric equations, use trig identities (if direct substitution does not work).

$$\lim_{x \to \frac{\pi}{2}} \frac{\cot^2(x)}{1 - \sin(x)}$$

$$= \lim_{x \to \frac{\pi}{2}} \frac{\cos^2(x)}{\left(\sin^2(x)\right) (1 - \sin(x))}$$

$$= \lim_{x \to \frac{\pi}{2}} \frac{1 - \sin^2(x)}{\left(\sin^2(x)\right) (1 - \sin(x))}$$
 (Pythagorean's Identity)
$$= \lim_{x \to \frac{\pi}{2}} \frac{(1 + \sin(x)) (1 - \sin(x))}{\left(\sin(x)\right) (1 - \sin(x))}$$

$$= \lim_{x \to \frac{\pi}{2}} \frac{1 + \sin(x)}{\sin^2(x)}, \text{ for } x \neq (2k + 1) \frac{\pi}{2}$$

$$= 2$$

However, functions can not always be factored, so in that case they will just be

undefined.

$$\lim_{x \to 1} \frac{2x}{x^2 - 7x + 6}$$

$$= \lim_{x \to 1} \frac{2x}{(x - 6)(x - 1)}$$

$$= \frac{2}{0}$$

$$= \text{undef}$$

The different results achievable from direct substitution can mean different things.  $\frac{k}{0}$  means that the limit does not exist, probably an asymptote.  $\frac{0}{0}$  means that the limit is indeterminate, use manipulation and try again.

#### 1.5 Continuity

A function is continuous at a point if its right and left hand side limits at that point are the same. In other words, it "can be drawn without lifting the pencil."

$$\lim_{x \to c^{-}} f(x) = \lim_{x \to c^{+}} f(x).$$

For a function to be *continuous for all real numbers*, it has to give a real number result for all real number x. Basically it's continuous over its **domain** (horizontal).

- $\sqrt{x+4}$  is continuous for all  $x \ge -4$ .
- $\sqrt[5]{x}$  is continuous for all  $x \in \mathbb{R}$  (odd roots can handle negatives).
- $\ln x$  is continuous for all  $x \ge 0$ .
- $\frac{1}{x-3}$  is continuous for  $x \neq 3$ .

Removable discontinuity is a function, where the point of discontinuity can be "removed," and the graph of the new function would be almost identical to the original function.

Given:

$$\lim_{x \to c} f(x) = k < \infty,$$

where:

$$F(x) = \begin{cases} f(x) & \text{for } x \neq c \\ k & \text{for } x = c, \end{cases}$$

then F(x) has removable discontinuity at k.

**Jump discontinuity** is when a part of a graph jumps from one y to another on the same x value.

**Infinite discontinuity** is basically where there is a vertical asymptote.

#### 1.6 Squeeze Theorem

When it is hard to find the limit for a function, the squeeze theorem (AKA sandwich theorem) can be used. Basically find two other functions, one on top, and one below, and use the limits of the two functions to "squeeze" the limit of the given function. Given

$$f(x) \le g(x) \le h(x)$$

for all x in an open interval that includes c, and

$$\lim_{x \to c} f(x) = \lim_{x \to c} h(x) = L,$$

then,

$$\lim_{x \to c} g(x) = L.$$

Note that x and L can both be  $\pm \infty$ .

Example:

Problem: 
$$\lim_{x \to \infty} \frac{\sin x}{x}$$
 keep in mind that 
$$-1 \le \sin x \le 1$$
 divide by  $x$  
$$\frac{-1}{x} \le \frac{\sin x}{x} \le \frac{1}{x}$$
 take limits of smaller functions 
$$\lim_{x \to \infty} \frac{-1}{x} = 0 = \lim_{x \to \infty} \frac{1}{x}$$
 Squeeze Theorem: 
$$\lim_{x \to \infty} \frac{\sin x}{x} = 0.$$

The best way to solve the above problem is to first recognize the easier part of the problem,  $\sin x$ . Then manipulate the entire inequality so the middle function becomes the original problem. Solve limits of the two other functions to solve original limit.

Another example:

$$\lim_{x \to -\infty} \frac{x^2(\sin x + \cos^3 x)}{(x^2 + 1)(x - 3)}$$
Note that:
$$-1 \le \sin x \le 1,$$

$$\therefore -1 \le \cos x \le 1$$

$$\therefore -1 \le \cos^3 x \le 1$$

$$-2 \le \sin x + \cos^3 x \le 2$$

$$x \text{ is approaching negative } \infty, \text{ so } (x - 3) < 0$$

$$\frac{-2}{x - 3} \ge \sin x + \cos^3 x \ge \frac{2}{x - 3}$$

$$\frac{2x^2}{(x^2 + 1)(x - 3)} \ge \sin x + \cos^3 x \ge \frac{-2x^2}{(x^2 + 1)(x - 3)}$$

$$\lim_{x \to -\infty} \frac{2x^2}{(x^2 + 1)(x - 3)} = 0$$

$$\lim_{x \to -\infty} \frac{-2x^2}{(x^2 + 1)(x - 3)} = 0$$

$$\therefore \lim_{x \to -\infty} \frac{x^2(\sin x + \cos^3 x)}{(x^2 + 1)(x - 3)} = 0$$

$$\therefore \lim_{x \to -\infty} \frac{x^2(\sin x + \cos^3 x)}{(x^2 + 1)(x - 3)} = 0$$

#### 1.7 Intermediate Value Theorem

Given a **continuous** segment of a function f(x), let  $c \in [a, b]$  and w be in between f(a) and f(b). Then there must be **at least** on value c such that f(c) = w. In short, a continuous line from  $a \to b$  must pass through every x and y value in between them. (Refer to Figure 3.)

This goes both ways. If there is a c, then there is w. If there is a w, then there is c.

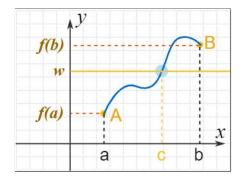


Figure 3: source

# 2 Differentiation: Definition and Fundamental Properties (4% - 7%)

A derivative is the **instantaneous** rate of change of a function at a point. It's the average rate of change over an infinitely small interval. It has two main notations (names are not important here).

- Lagrange's notation: The derivative of f(x) is f'(x), pronounced "f prime". Higher order derivatives are written like f''(x) or  $f^2(x)$ . In general it's written as  $f^n(x)$ , or with n ticks.
- **Leibniz's notation**: The derivative of f is  $\frac{d}{dx}$ , indicating a derivative with respect to x. When y = f(x) the derivative can be written as  $\frac{dy}{dx}$ . Higher order derivatives are written like  $\frac{d^ny}{dx^n}$ .

#### 2.1 Continuity and Differentiability

**Differentiability**: the function must be differentiable for every value in its domain. **Continuity**: the function has no breaks over its domain, "can be drawn without lifting the pencil."

Differentiability *implies* continuity, but continuity does not mean differentiability.

#### 2.2 Derivative as a Limit

Not the most useful, but might be on exam. College Board says: "You'll apply limits to define the derivative."

$$\frac{d}{dx}f(x) = \lim_{h \to 0} \frac{f(x+h) - f(x)}{h}$$

$$\frac{d}{dx}f(a) = \lim_{x \to a} \frac{f(x) - f(a)}{x - a}$$

Examples:

Derivative of 
$$sin(x)$$
 at  $x=2$ 

$$\lim_{h \to 0} \frac{f(2+h) - \sin(2)}{h}$$

OR

$$\lim_{x \to 2} \frac{\sin x - \sin(2)}{x - 2}$$

#### 2.3 Differentiation Rules

#### 2.3.1 Derivative of a constant

The derivative of a constant is always 0.

$$f(x) = C$$

$$f'(x) = C' = 0$$

#### 2.3.2 Constants in a function

The constant can be moved outside of the derivative.

$$(kf(x))' = kf'(x)$$

#### 2.3.3 Sum rule

The derivative of the sum of many functions is the same as the sum of the derivatives of the individual functions. The same applies for subtraction.

$$[f_1(x) + f_2(x) + \dots + f_n(x)]' = f'_1(x) + f'_2(x) + \dots + f'_n(x).$$

#### 2.3.4 Power Rule

Simply put the exponent at the front of the variable, then subtract 1 from the exponent. This also applies to negative or fractional exponents (radicals).

$$f(x) = x^p, \ p \in \mathbb{R}$$

$$f'(x) = px^{p-1}$$

#### 2.3.5 Product Rule

$$[f(x) \cdot g(x)]' = f(x)g'(x) + f'(x)g(x)$$

#### 2.3.6 Quotient Rule

Ho d-hi minus hi d-ho over hoho. (Hi is numerator and ho is denominator.)

$$\left(\frac{f(x)}{g(x)}\right)' = \frac{f'(x)g(x) - f(x)g'(x)}{g(x)^2}$$

#### 2.3.7 Chain Rule

The chain rule allows for the differentiation of a *composition* of two or more function. Take the derivative of the inner function, the multiply that by the derivative of the outer function.

$$\frac{d}{dx}\left[f\left(g(x)\right)\right] = f'\left(g(x)\right)g'(x).$$

Example, derivative of  $\sin x^2$ :

$$f(x) = \sin x$$

$$g(x) = x^2$$

$$\frac{d}{dx} [f(g(x))] = f'(g(x)) g'(x)$$

$$\frac{d}{dx} (\sin x^2) = \cos x^2 2x$$

#### 2.4 Exponential Functions

Can be solved like the **chain rule**, with the base and exponent as the outer and inner functions, respectively. The generalized formula is:

$$\frac{d}{dx}\left(a^{x}\right) = a^{x}\ln a.$$

The only exception is in  $e^x$ .

$$\frac{d}{dx}\left(e^{x}\right) = e^{x}.$$

#### 2.5 Logarithmic Functions

The derivative of  $\ln x$  is:

$$\frac{d}{dx}(\ln x) = \frac{1}{x}.$$

This can be used to derive the derivative of other base log functions:

$$\frac{d}{dx} (\log_a x) = \frac{d}{dx} \left( \frac{\ln x}{\ln a} \right)$$

$$= \frac{a}{\ln a} \cdot \frac{d}{dx} (\ln x)$$

$$= \frac{1}{\ln a} \cdot \frac{1}{x}$$

$$\frac{d}{dx} (\log_a x) = \frac{1}{x \ln a}$$

#### 2.6 Trigonometric Functions

There really isn't an easy way to memorize these, just try finding patterns. If you do enough problems you'll get to know them better.

Do note that all of the functions other than sin nas cos can be derived using the quotient or chain rules.

f(x)	$\frac{dy}{dx}$
$\sin x$	$\cos x$
$\cos x$	$-\sin x$
$\tan x$	$\frac{1}{\cos^2 x}$
$\cot x$	$-\frac{1}{\sin^2 x}$
$\sec x$	$\tan x \sec x$
$\csc x$	$-\cot x \csc x$

# 3 Differentiation: Composite, Implicit, and Inverse Functions (4% - 7%)

#### 3.1 Implicit Differentiation

Implicit differentiation is taking the derivative of both sides of an equation with respect to two variables, usually x and y, by treating one variable as a function of the other. (Usually y is a function of x.)

Example:

$$x^{2} + y^{2} = 1$$

$$\frac{d}{dx}(x^{2} + y^{2}) = \frac{d}{dx}$$

$$\frac{d}{dx}(x^{2}) + \frac{d}{dx}(y^{2}) = 0$$

$$2x + 2y \cdot \frac{dy}{dx} = 0$$

$$x + y \cdot \frac{dy}{dx} = 0$$

$$\frac{dy}{dx} = -\frac{x}{y}$$

When taking the derivative of  $y^2$ , multiply by  $\frac{dy}{dx}$  because the equation is being taken as a function of x.

#### 3.2 Inverse Functions

The following equation can be derived using the chain rule:

$$g(x) = f^{-1}(x)$$
$$g'(x) = \frac{1}{f'(g(x))}.$$

Example, find  $(f^{-1})'(1)$ :

$$f(x) = e^x \Rightarrow f^{-1}(x) = \ln x$$

$$f'(x) = e^x$$

$$(f^{-1})'(x) = \frac{1}{f'(f^{-1}(x))}$$

$$= \frac{1}{f'(\ln x)}$$

$$= \frac{1}{f'(\ln (1))}$$

$$= \frac{1}{e^{\ln (1)}}$$

$$= \frac{1}{1}$$

$$(f^{-1})'(x) = 1$$

#### 3.3 Inverse Trigonometric Functions

These equations can be found using implicit differentiation along with trig identities.

An in depth explanation for each is under the table.

f(x)	$\frac{d}{dx}$
$\arcsin(x)$	$\frac{1}{\sqrt{1-x^2}}$
$\arccos(x)$	$-\frac{1}{\sqrt{1-x^2}}$
$\arctan(x)$	$\frac{1}{1+x^2}$

For the following explanations, keep in mind the Pythagorean Identity  $\sin^2 x + \cos^2 x = 1$ :

•  $\arcsin x$ 

$$y = \arcsin x \implies x = \sin y$$

$$\frac{d}{dx}(\sin y) = \frac{d}{dx}(x)$$

$$(\cos y)\frac{dy}{dx} = 1$$

$$\frac{dy}{dx} = \frac{1}{\cos y}$$

$$= \frac{1}{\sqrt{1 - \sin^2 y}} \quad *$$

$$\frac{dy}{dx} = \frac{1}{\sqrt{1 - x^2}}$$

 $\bullet$  arccos x

$$y = \arccos x \implies x = \cos y$$

$$\frac{d}{dx}(\cos y) = \frac{d}{dx}(x)$$

$$(-\sin y)\frac{dy}{dx} = 1$$

$$\frac{dy}{dx} = -\frac{1}{\sin y}$$

$$= -\frac{1}{\sqrt{1 - \cos^2 y}} \quad *$$

$$\frac{dy}{dx} = -\frac{1}{\sqrt{1 - x^2}}$$

 $\bullet$  arctan x

$$y = \arctan x \implies x = \tan y$$

$$\frac{d}{dx}(\tan y) = \frac{d}{dx}(x)$$

$$\frac{1}{\cos^2 y} \cdot \frac{dy}{dx} = 1$$

$$\frac{dy}{dx} = \cos^2 y$$

$$= \frac{\cos^2 y}{\cos^2 y + \sin^2 y} \quad *1$$

$$= \frac{1}{1 + \frac{\sin^2 y}{\cos^2 y}} \quad *2$$

$$= \frac{1}{1 + \tan^2 y}$$

$$\frac{dy}{dx} = \frac{1}{1 + x^2}$$

\*2 Divide top and bottom by  $\frac{1}{\cos^2 y}$ .

#### 3.4 Higher Order Derivatives

To find higher order derivatives, simply take the derivative of the previous order derivative (also applies to implicit differentiation):

$$\frac{d^n y}{dx^n} f(x) = \frac{dy}{dx} \left( \frac{d^{n-1} y}{dx^{n-1}} f(x) \right).$$

Example, find second derivative of  $2\cos\left(\frac{x}{2}\right)$ :

$$f(x) = 2\cos\left(\frac{x}{2}\right)$$
$$f'(x) = -\sin\left(\frac{x}{2}\right)$$
$$f''(x) = -\frac{\cos\left(\frac{x}{2}\right)}{2}$$

# 4 Contextual Applications of Differentiation (6% - 9%)

#### 4.1 Straight-line motion: position, velocity, and acceleration

**Position** is where something is at a specific time (x(t)).

**Velocity** is how fast something is moving at a specific time (v(t)). It determines which direction the object is headed.

$$v(t) \begin{cases} <0 \Rightarrow \text{Left} \\ =0 \Rightarrow \text{Neither} \\ >0 \Rightarrow \text{Right} \end{cases}$$

**Acceleration** determines whether the velocity is increasing or decreasing at a specific time. If its sign is the same as the sign of velocity, the object is speeding up. If the two signs are different, the object is slowing down. If acceleration is 0, the object maintains the same velocity.

The cartoon down below explains this relationship quite well.

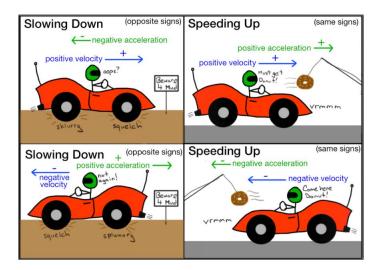


Figure 4: source

\* \* \* \* \*

Position, velocity, and acceleration are related in the following way:

$$x'(t) = v(t)$$

$$v'(t) = a(t).$$

#### 4.2 Related Rates

In simple terms, related rates is using implicit differentiation and given variables to solve for unknown variables.

Examples:

1. Given the equation:  $\frac{x}{y} = 9$  and,  $\frac{dy}{dt} = -\frac{2}{3}$ , find  $\frac{dx}{dt}$  when x = 3.

#### Solution:

First differentiate  $\frac{x}{y} = 9$  with respect to t.

$$\frac{x}{y} = 9$$

$$\frac{y \cdot \frac{dx}{dt} - x \cdot \frac{dy}{dt}}{y^2} = 0$$

To solve for  $\frac{dx}{dt}$ , we first have to solve for y.

$$\frac{x}{y} = 9$$

$$\frac{3}{y} = 9$$

$$y = \frac{1}{3}$$

Finally, plugging in all the variables.

$$\frac{y \cdot \frac{dx}{dt} - x \cdot \frac{dy}{dt}}{y^2} = 0$$

$$\frac{\frac{1}{3} \cdot \frac{dx}{dt} - 3 \cdot -\frac{2}{3}}{\left(\frac{1}{3}\right)^2} = 0$$

$$\frac{\frac{dx}{dt}}{3} + 2 = 0$$

$$\frac{\frac{dx}{dt}}{3} = -2$$

$$\frac{dx}{dt} = -6$$

2. The surface area of a sphere is increasing at a rate of  $14\pi$  square meters per hour. At a certain instant, the surface area is  $26\pi$  square meters.

What is the rate of change of the volume of the sphere at that instant (in cubic meters per hour)?

(Question from Khan Academy)

**Solution:** 

The surface area (SA) of a sphere with radius r is  $4\pi r^2$ .

The volume (V) of a sphere with radius r is  $\frac{4}{3}\pi r^3$ .

First identify what is given:

- $SA = 36\pi$
- $\bullet \ \frac{dSA}{dt} = 14\pi$

Next, what is unknown:

- r, the radius of the sphere.
- $\frac{dr}{dt}$ , the rate of change of the radius at the instant specified.
- V, the volume of the sphere (it will be seen later that this is actually not needed,  $36\pi$  if you're curious).
- $\frac{dV}{dt}$ , the rate of change of the volume at the instant specified (what the question is asking for).

Solving for r:

$$SA = 4\pi r^{2}$$
$$36\pi = 4\pi r^{2}$$
$$9 = r^{2}$$
$$r = 3$$

Next, take the derivative of  $SA = 4\pi r^2$  with respect to time, t, to solve for the rate of change of r at the instant.

$$SA = 4\pi r^{2}$$

$$\frac{dSA}{dt} = 8\pi r \frac{dr}{dt}$$

$$14\pi = 24\pi \frac{dr}{dt}$$

$$\frac{dr}{dt} = \frac{7}{12}$$

Finally, take the derivative of  $V = \frac{4}{3}\pi r^3$  with respect to time, t, to solve for the rate of change of volume.

$$V = \frac{4}{3}\pi r^3$$

$$\frac{dV}{dt} = \frac{4}{3}\pi 3r^2 \frac{dr}{dt}$$

$$= 4\pi r^2 \frac{dr}{dt} *$$

$$= 4\pi 3^2 \cdot \frac{7}{12}$$

$$\frac{dV}{dt} = 21\pi$$

#### 4.3 Local Linearity and Approximation

**Local linearity** is the understanding that if we zoom in really, really close to a point on a graph that is differentiable on all points in its domain, it would eventually be a straight line, the tangent line.

The general formula for the equation of the tangent line of function u at x = a is:

$$y = u'(a)(x - a) + u(a).$$

This can be useful in approximating values on a graph that are close to another, known value. For example, in Figure 5, point A is at  $\sqrt{0.25} = 0.5$ . Point B is at  $\sqrt{0.3}$ , which is a bit harder to calculate. But it can be observed that the tangent line at x = 0.25 comes really close in y value to point B. If the equation of the tangent line was calculated, we could approximate point B.

#### Approximating point B in Figure 5:

<sup>\*</sup>Note that  $4\pi r^2$  also happens to be the surface area of the sphere.

Point A is at (0.25, 0.5). The slope of the tangent line can be found using differentiation.

$$f(x) = \sqrt{x}$$
$$= x^{\frac{1}{2}}$$
$$f'(x) = \frac{1}{2\sqrt{x}}$$

Plugging in all of this into the line equation:

$$y = f'(0.25)(x - 0.25) + f(0.25)$$
$$= 1(x - 0.25) + 0.5$$
$$y = x + 0.25$$

Now plugging in the x value of point B, which is 0.3:

$$y = 0.3 + 0.25$$
$$y = 0.55$$

The approximation for point B is (0.3, 0.55). Using a calculator, the real value of B is (0.3, 0.5477), which is really close.

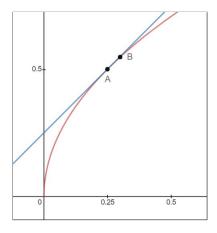


Figure 5: the red (curved) line is  $\sqrt{x}$ , with its blue tangent line at x = 0.25.

Another example of this, in a more similar formatting to what would be on an AP exam:

Let g be a differentiable function with g(4) = 6 and g'(4) = -2.

What is the value of the approximation of g(4.2) using the function's local linear approximation at x = 4?

Plug all of the given information into the line equation formula.

$$y = g'(4)(x - 4) + g(4)$$

$$= -2(x - 4) + 6$$

$$= -2x + 8 + 6$$

$$y = -2x + 14$$

Now solve with x = 4.2:

$$y = -2 \cdot 4.2 + 14$$
$$= -8.4 + 14$$
$$y = 5.6$$

#### 4.4 L'Hôpital's Rule

L'Hôpital's Rule states the following:

IF
$$\lim_{x \to c} \frac{f(x)}{g(x)} = \frac{0}{0} \quad \text{OR} \quad \lim_{x \to c} \frac{f(x)}{g(x)} = \frac{\pm \infty}{\pm \infty}$$
THEN
$$\lim_{x \to c} \frac{f(x)}{g(x)} = \lim_{x \to c} \frac{f'(x)}{g'(x)}$$

Examples:

1. Indeterminate form  $\frac{0}{0}$ :

$$\lim_{x \to 0} \frac{\sin x}{x} = \frac{0}{0}$$

Take the derivative of the top and bottom (separately).

According to L'Hopital's rule:

$$\lim_{x \to 0} \frac{\sin x}{x} = \lim_{x \to 0} \frac{\cos x}{1}$$
$$= \frac{1}{1}$$
$$= 1$$

2. Indeterminate form  $\frac{\infty}{\infty}$ :  $\lim_{x\to\infty} \frac{e^x}{x^2}$ 

$$\lim_{x \to \infty} \frac{e^x}{x^2} = \frac{\infty}{\infty}$$

Take the derivative of the top and bottom (separately).

According to L'Hopital's rule:

$$\lim_{x \to \infty} \frac{e^x}{x^2} = \lim_{x \to \infty} \frac{e^x}{2x}$$

$$\lim_{x \to \infty} \frac{e^x}{2x} = \frac{\infty}{\infty}$$

Apply L'Hopital's rule again:

$$\lim_{x \to \infty} \frac{e^x}{2x} = \lim_{x \to \infty} \frac{e^x}{2}$$

$$=\frac{\infty}{2}$$

$$=\infty$$

### 5 Analytical Applications of Differentiation

# 5.1 Mean Value Theorem

The mean value theorem states that for any arc between two endpoints on a graph, there will be a point whose tangent line will be parallel to the secant line between the two endpoints. More precisely, given a **continuous** and **differentiable** function f, in the interval [a, b], there exists a number c such that f'(c) is equal to the average rate of change over [a, b].

$$f'(c) = \frac{f(b) - f(a)}{b - a}$$

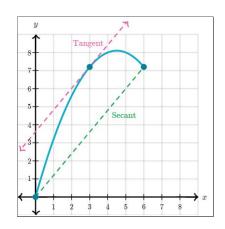


Figure 6: source

See Figure 6.

# 5.2 Extreme Value Theorem

If f(x) is a continuous function over the closed interval [a, b], then there exists a maximum and minimum value of f(x).

More formally, there must exist numbers c and d in [a, b] such that:

$$f(c) \le f(x) \le f(d) \quad \forall x \in [a, b]$$

 $(\forall \text{ means for all.})$ 

# 5.3 First Derivative Test, Second Derivative Test, and Candidates Test

The first derivative test, second derivative test, and candidates test are used together to find relative (local) and absolute (global) extremum in a function.

# 5.3.1 Relative (Local) Extrema

A **relative maximum** is a point where the value of the function is largest. The direction changes from increasing to decreasing (highest point).

Similarly, a **relative minimum** is a point where the value of the function is smallest. The direction changes from decreasing to increasing (lowest point).

# Using the first derivative test:

Critical points are points where the derivative of the function is 0 or undefined. At critical points, there is either an extrema or a point of inflection. For now, we are only concerned with extrema.

**Example:** finding the relative extremum of  $f(x) = \frac{x^2}{x-1}$ .

$$f(x) = \frac{x^2}{x - 1}$$

$$f'(x) = \frac{x^2 - 2x}{(x-1)^2}$$

Find the points where f'(x) is 0 or undefined:

x	f'(x)
0,2	0
1	undef

Next, test the intervals between the critical points to see whether the function is increasing or decreasing. Simply pick a random number in the interval and see if the derivative is positive or negative at that number.

Interval	f'(x)	Slope of $f(x)$
$(-\infty,0)$	+	7
(0,1)	_	>
(1, 2)	_	>
$(2,\infty)$	+	7

At x = 0, f'(x) switches from positive to negative, so f(x) has a relative maximum. Similarly, at x = 2, f'(x) switches from negative to positive, so f(x) has a relative minimum.

### Using the second derivative test:

The second derivative test can make it a lot easier to determine if a critical point is a maximum or minimum.

Given

$$f'(x) = 0,$$

then:

$$f''(x) \begin{cases} > 0 \implies \text{Minimum point at } x \\ < 0 \implies \text{Maximum point at } x \\ = 0 \implies \text{Test is inconclusive} \end{cases}$$

One way to remember this is that when f reaches a maximum point, its slope gradually decreases, before reaching 0 then becoming negative. The slope of the first derivative is the second derivative, so if f'(x) is decreasing, f''(x) is negative. Vice versa for a minimum point.

### 5.3.2 Absolute (Global) Extrema

An absolute extrema is a point on a function where it achieves its greatest or least possible value. Finding the absolute extrema is very similar to finding the relative extrema. The only extra thing to consider are the endpoints of the given interval. (Interval can be entire domain.)

**Example (closed domain):** find the global extrema of  $f(x) = x^3 + 2x^2$  over the interval  $-2 \le x \le 1$  (Figure 7).

Using the first derivative test to find critical points:

$$f(x) = x^3 + 2x^2$$

$$f'(x) = 3x^2 + 4x$$

Find the points where f'(x) is 0 or undefined:

$$\begin{array}{c|c} x & f'(x) \\ \hline -\frac{4}{3}, 0 & 0 \\ \end{array}$$

Next, test the intervals between the endpoints and critical points to see whether they are increasing or decreasing.

Interval	f'(x)	Slope of $f(x)$
$(-2, -\frac{4}{3})$	+	7
$\left(-\frac{4}{3},0\right)$	_	¥
(0,1)	+	7

Over the closed interval, (-2,0) and (0,0) are the relative minimums and  $(-\frac{4}{3}, 1.185)$  and (1,3) are the relative maximums.

Both (-2,0) and (0,0) have the same y value, so they are both absolute minimums. (1,3) has the greatest y value so it's the absolute maximum.

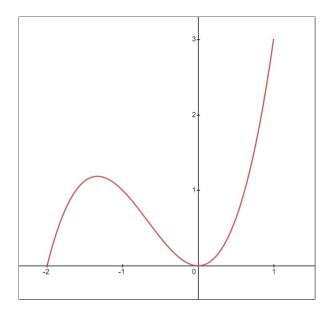


Figure 7:  $f(x) = x^3 + 2x^2 \{-2 \le x \le 1\}$ 

# 5.3.3 Concavity and Points of Inflection

# Concavity is

the sign of curvature of a function. Parts of a graph can either be concave up or concave down. When the concavity is concave up, the first derivative is increasing, thus the second derivative is positive. When the concavity is concave down, the first derivative is decreasing, thus the second derivative is negative. Inflection points are where the concavity flips. At inflection points both the first and second derivatives are 0.

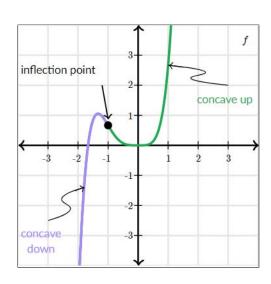


Figure 8: source

Note: when checking if a candidate

is an inflection point, the second derivative must change signs!

# 5.4 Sketching Graphs and Derivatives of Functions

Find maximums, minimums, and points of inflection using first and second derivative tests. It may also be useful to find the zeroes of the function. Then just connect the dots to make the graph.

# 5.5 Solving Optimization Problems

Optimization problems involve finding the largest or smallest something can be. This can be done by first finding a f(x) to represent the relationship, then using f'(x) to find the maximum or minimum.

### **Examples:**

1. Find the x value for which y = 2x + 3 is the closest to the origin.

#### **Solution:**

Distance from (x, y) to the origin is:

$$D = \sqrt{x^2 + y^2}.$$

Plug in the given equation:

$$D = \sqrt{x^2 + y^2}$$

$$D(x) = \sqrt{x^2 + (2x + 3)^2}$$

$$= \sqrt{5x^2 + 12x + 9}.$$

Next, take the derivative of D(x) to find its minimum. It may actually be hard to solve for the 0s or undefined values of D'(x), so let  $L(x) = (D(x))^2$ . These two functions will have their minimum values at the same x, so just take the

derivative of L(x) instead.

$$L(x) = 5x^2 + 12x + 9$$

$$L'(x) = 10x + 12$$

Find its critical points where it is 0 or undefined.

$$L'(x) = 0$$

$$10x + 12 = 0$$

$$x = -\frac{6}{5}$$

Use the second derivative test to see if  $x = -\frac{6}{5}$  is actually a minimum value.

$$L'(x) = 10x + 12$$

$$L''(x) = 10$$

Because L''(x) is always positive for all x, it can be concluded that  $x = -\frac{6}{5}$  is indeed a minimum point, and the final answer.

\* \* \* \* \*

2. Find the maximum product of two positive numbers whose sum is 300.

#### **Solution:**

The question asks to maximize xy given x + y = 300. The first step is to represent this in a function in terms of x, f(x).

$$x + y = 300$$

$$y = 300 - x$$

$$xy = x(300 - x)$$

$$f(x) = x(300 - x)$$

$$=300x-x^{2}$$

Following the same steps as the previous example to find the maximum of f(x):

$$f(x) = 300x - x^2$$

$$f'(x) = 300 - 2x.$$

Find critical points:

$$f'(x) = 0$$
 (or undefined)  
 $300 - 2x = 0$   
 $x = 150$ .

Second derivative test:

$$f'(x) = 300 - 2x$$
  
$$f''(x) = -2$$
  
$$f''(x) < 0 \quad \forall x \in \mathbb{R}$$

Therefore, the x value that yields the maximum product is 150. Now to find y:

$$x + y = 300$$

$$150 + y = 300$$

$$y = 150$$

$$\therefore x = 150, \ y = 150.$$

$$* * * * *$$

3. We want to construct a cylindrical can with a bottom but no top that will have a volume of 30 cm<sup>3</sup>. Determine the dimensions of the can that will minimize the amount of material needed to construct the can.

**Solution:** 

$$V = \pi r^2 h$$
 
$$SA = \pi r^2 + 2\pi r h$$

Solve for h to minimize r:

$$\pi r^2 h = 30$$
$$h = \frac{30}{\pi r^2}.$$

Plug this into the SA equation:

$$SA(r) = \pi r^2 + 2\pi r \left(\frac{30}{\pi r^2}\right)$$
$$= \pi r^2 + \frac{60}{r}$$

Take derivative and find the critical points:

$$SA'(r) = 2\pi r - \frac{60}{r^2}.$$

Critical points at:

$$r = 0, \sqrt[3]{\frac{30}{\pi}}$$

\*Note that r = 0 does not exist, as the radius can not be 0.

Second derivative test:

$$SA''(r) = 2\pi + \frac{120}{r^3}$$

$$SA''\left(\sqrt[3]{\frac{30}{\pi}}\right) > 0$$

$$\therefore \sqrt[3]{\frac{30}{\pi}} \text{ is the minimum } r.$$

Plug r into  $h = \frac{30}{\pi r^2}$ .

Final answer:

$$r = \sqrt[3]{\frac{30}{\pi}}$$

$$h \approx 2.1215$$
.

# 5.6 Behaviors of Implicit Relations

Implicit relations can be useful in solving for unknown values or line equations. The key takeaway is that the variables used in the original function can be substituted back and forth with its higher order derivatives.

# **Examples:**

1. Consider the curve given by  $x^3 + xy = -2$ . It can be shown that  $\frac{dy}{dx} = \frac{-3x^2 - y}{x}$ . Find the point where the tangent line of the curve is horizontal.

# Solution:

For the tangent line to be horizontal, the slope has to be 0. This means that the numerator of  $\frac{dy}{dx}$  must be 0, but the denominator can not be 0. Simply solve the system of equations:

$$\begin{cases} x^3 + xy = -2\\ -3x^2 - y = 0\\ x \neq 0. \end{cases}$$

$$-3x^{2} - y = 0$$

$$y = -3x^{2}$$

$$x^{3} + x(-3x^{2}) = -2$$

$$x^{3} - 3x^{3} = -2$$

$$-2x^{3} = -2$$

$$x = 1$$

$$y = -3(1)^{2}$$

$$= -3$$

Therefore, at (1, -3), the slope of the tangent line is 0, and thus it is horizontal.

# 6 Integration and Accumulation of Change (17% - 20%)

The accumulation of change is the net change of a quantity. This is not the same thing as simply the quantity. The accumulation of change takes into consideration time, and it is the quantity over a specified time period. There may be some quantity before or after this time period, but we would not count that.

# 6.1 Riemann Sums

A Riemann Sum approximates the area under a curve by splitting it up into rectangles.

#### 6.1.1 Types of Riemann Sums

• Left Riemann Sums line up the left side of the rectangle with the curve of the function.

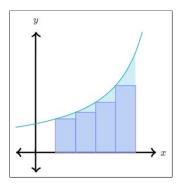


Figure 9: left Riemann sums, source

• **Right Riemann Sums** line up the right side of the rectangle with the curve of the function.

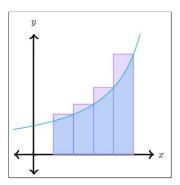


Figure 10: right Riemann sums, source

• Midpoint Riemann Sums line up the middle of the rectangle with the curve of the function.

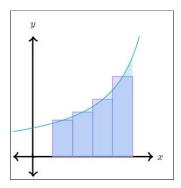


Figure 11: midpoint Riemann sums, source

• There is another way to approximate areas under a curve, called a **trapezoidal** sum. Trapezoids are used, and its two bases touch the curve of the function.

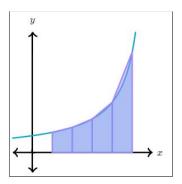


Figure 12: trapezoidal sums, source

With each type of sum, the more shapes that we have, the closer the approximation would be to the actual area. This can be achieved by making  $\Delta x$ , the base of the rectangle, smaller and smaller.

# 6.1.2 Riemann Sums in Summation Notation

Given a Riemann sum over the interval [a, b] with n rectangles of equal width, we can define  $\Delta x = \frac{b-a}{n}$ . The bottom right corner of each rectangle will be  $x_i$ , so

$$x_i = a + \Delta x \cdot i$$
.

Left	Right
$\sum_{i=0}^{n-1} \Delta x \cdot f(x_i)$	$\sum_{i=1}^{n} \Delta x \cdot f(x_i)$

# 6.2 Definite Integrals

As  $\Delta x$  gets smaller and smaller in Riemann Sums, we are able to get better and better approximations of the area under a curve. However, it is impossible to calculate the exact area under the curve using a finite number of rectangles. In order to do so, we need an infinitely small  $\Delta x$ , or a limit that approaches 0. Indefinite integrals can find the *exact* area of an interval under a curve.

The definite integral notation over the interval [a, b] of f(x) is:

$$\int_a^b f(x) \, dx.$$

The connection between a definite integral and Riemann sum is as follows:

$$\int_{a}^{b} f(x) dx = \lim_{n \to \infty} \sum_{i=1}^{n} \Delta x \cdot f(x_i)$$

where  $\Delta x = \frac{b-a}{n}$  and  $x_i = a + \Delta x \cdot i$ .

\* \* \* \* \*

Example of writing definite integral as Riemann sum:

$$\int_{\pi}^{2\pi} \sin(x) \, dx$$

First find  $\Delta x$ :

$$\Delta x = \frac{b-a}{n}$$

$$= \frac{2\pi - \pi}{n}$$

$$= \frac{\pi}{n}.$$

Next, find  $x_i$ :

$$x_i = a + \Delta x \cdot i$$
$$= \pi + \frac{\pi}{n} \cdot i$$
$$= \pi + \frac{\pi i}{n}.$$

Putting everything together:

$$\int_{a}^{b} f(x) dx = \lim_{n \to \infty} \sum_{i=1}^{n} \Delta x \cdot f(x_{i})$$
$$\int_{\pi}^{2\pi} \sin(x) dx = \lim_{n \to \infty} \sum_{i=1}^{n} \frac{\pi}{n} \cdot \cos\left(\pi + \frac{\pi i}{n}\right).$$

# 6.3 The Fundamental Theorem of Calculus

The fundamental theorem of calculus goes as follows:

Let f be a function that is continuous over the interval [a, b], and let:

$$F(x) = \int_{a}^{x} f(t) dt.$$

F is the antiderivative of f, or in other words, the derivative of F is f. This can then tell us how to solve for the area under a curve using antidifferentiation.

$$\int_{a}^{b} f(x) dx = F(b) - F(a)$$

# 6.4 Antiderivatives and Integration Techniques

Antiderivatives are how to get from f'(x) back to f(x). With any antiderivative rule, it can be differentiated and be back to its original function. The antiderivative symbol is just the interval symbol without the defined interval. (Also known as indefinite integrals.)

It is important that we must add a constant (usually represented by C), to the end of all antiderivatives. This is because the derivative of any constant is 0. By adding a constant we can consider all possible antiderivatives.

#### 6.4.1 Reverse Power Rule

$$\int x^n dx = \frac{x^{n+1}}{n+1} + C$$

$$\int \sqrt[m]{x^n} dx = \int x^{\frac{n}{m}} dx$$

$$= \frac{x^{\frac{n}{m}+1}}{\frac{n}{m}+1} + C$$

This would also apply to the antiderivative of a constant.

$$\int A dx = \int Ax^0 dx$$
$$= \frac{Ax^1}{1} + C$$
$$= Ax + C$$

# 6.4.2 Reverse Power Rule Exception

$$\int \frac{1}{x} \, dx = \ln|x| + C$$

# 6.4.3 Exponential Functions

$$\int e^x dx = e^x + C$$

$$\int a^x dx = \frac{a^x}{\ln(a)} + C$$

# 6.4.4 Trigonometric Functions

$$\int \sin(x) dx = -\cos(x) + C$$

$$\int \cos(x) dx = \sin(x) + C$$

$$\int \sec^2(x) dx = \tan(x) + C$$

$$\int \csc^2(x) dx = -\cot(x) + C$$

$$\int \sec(x) \tan(x) dx = \sec(x) + C$$

$$\int \csc(x) \cot(x) dx = -\csc(x) + C$$

#### 6.4.5 Special Case Trigonometric Functions

These integrals may look messy, but they actually are quite common on AP exams. It's useful to recognize these patterns to avoid unnecessary and tedious extra work.

$$\int \frac{1}{\sqrt{a^2 - x^2}} dx = \arcsin\left(\frac{x}{a}\right) + C$$
$$\int \frac{1}{a^2 + x^2} dx = \frac{1}{a} \arctan\left(\frac{x}{a}\right) + C$$

### 6.4.6 Integration by Parts (Products)

Integration by parts can be used to find the antiderivative of the product of functions. It can also be referred to as the reverse product rule, as it can be derived by rearranging the product rule.

$$\int f(x)g'(x) dx = f(x)g(x) - \int f'(x)g(x) dx$$

For integration by parts to be the most useful, f(x) should be a function that is easy to take the derivative of, and g(x) should be a function that is easy to take the antiderivative of.

For example, find the indefinite integral

$$\int x \cos(x) \, dx.$$

Let f(x) = x and  $g'(x) = \cos(x)$ . Next, plug everything in to the equation and solve:

$$\int x \cos(x) dx = x \sin(x) - \int 1 \cdot \sin(x) dx$$
$$= x \sin(x) - (-\cos(x)) + C$$
$$= x \sin(x) + \cos(x) + C.$$

Another example of this method, find the indefinite integral

$$\int \ln(x) \, dx.$$

Let  $f(x) = \ln(x)$  and g'(x) = 1. Therefore,  $f'(x) = \frac{1}{x}$  and g(x) = x. Plug everything into the equation and solve:

$$\int \ln(x) dx = \int \ln(x) \cdot 1 dx$$

$$\int \ln(x) \cdot 1 dx = \ln(x) \cdot x - \int \frac{1}{x} \cdot x dx$$

$$= x \ln(x) - \int 1 dx$$

$$= x \ln(x) - x + C$$

#### 6.4.7 u-Substitution

Integration using u-substitution is a very versatile method. In some ways, it can be referred to as the reverse chain rule. It can be used when one part of a function is the derivative of another. A good way to explain this method is through an example.

Find the indefinite integral:

$$\int 2x \cos(x^2) \, dx.$$

Notice that:

$$\frac{d}{dx}x^2 = 2x.$$

We can apply u-substitution. Let  $u = x^2$ , then implicitly differentiate:

$$u = x^{2}$$

$$\frac{d}{dx}u = \frac{d}{dx}x^{2}$$

$$\frac{du}{dx} = 2x$$

$$du = 2x dx *$$

\*Note that in this step, both sides were multiplied by dx. While this is usually unorthodox, it is allowed, and helps in this situation.

Returning back to the original function, notice that:

$$\int \cos(\underbrace{x^2}_{u}) \cdot \underbrace{2x \, dx}_{du}.$$

Now substitute and solve:

$$\int \cos u \, du = \sin u + C$$
$$= \sin(x^2) + C$$

\* \* \* \* \*

Sometimes, we have to multiply the integral by an extra value to make u-substitution work. For example, find the definite integral:

$$\int \sin(3x+5)\,dx.$$

Let u = 3x + 5, therefore du = 3 dx. To balance out the 3 in du, we must divide the integral by 3.

$$\frac{1}{3} \int \sin u \, du = \frac{1}{3} \left( -\cos(u) \right) + C$$
$$= -\frac{\cos(3x+5)}{3} + C$$

#### 6.4.8 Partial Fractions

Basically breaking up a fraction into parts to make it easier to antidifferentiate. It is best to explain through an example:

Find the indefinite integral:

$$\int \frac{2x+3}{(x+1)(x+2)} \, dx.$$

The fraction can be split up into two parts:

$$\frac{2x+3}{(x+1)(x+2)} = \frac{A}{x+1} + \frac{B}{x+2}$$
$$= \frac{A(x+2) + B(x+1)}{(x+1)(x+2)}.$$

Next, solve for A and B:

$$2x + 3 = A(x + 2) + B(x + 1)$$
$$= Ax + 2A + Bx + B$$
$$= (A + B)x + 2A + B$$

This can be broken down into two equations:

$$\begin{cases} A+B=2\\ 2A+B=3 \end{cases}$$

$$\therefore A=1, B=1$$

Returning back to the original problem,

$$\int \frac{2x+3}{(x+1)(x+2)} dx = \int \frac{1}{x+1} + \frac{1}{x+2} dx$$
$$= \int \frac{1}{x+1} dx + \int \frac{1}{x+2} dx$$
$$= \ln|x+1| + \ln|x+2|$$

# 6.4.9 Other Integration Methods

Some other methods for integration include:

• Long division, when encountering a fraction with an equal degree numerator and denominator, just divide. This is the most useful when other methods like u-substitution does not work. For example,

$$\frac{2x+7}{x+3} = 2 + \frac{1}{x+3}.$$

• Completing the square, when encountering a function that may seem difficult to integrate. By completing the square, we can hopefully rearrange the function to be one that follows a pattern. For example, find the definite integral:

$$\int \frac{1}{6x^2 + 36x + 78} \, dx.$$

First completing the square in the denominator:

$$\frac{1}{6x^2 + 36x + 78} = \frac{1}{6} \cdot \frac{1}{x^2 + 6x + 13}$$
$$= \frac{1}{6} \cdot \frac{1}{(x+3)^2 + 4}$$

Notice that this function now resembles the function that integrates into an arctan (see here).

$$\int \frac{1}{6x^2 + 36x + 78} dx = \int \frac{1}{6} \cdot \frac{1}{(x+3)^2 + 4} dx$$
$$= \frac{1}{6} \int \frac{1}{(x+3)^2 + 2^2} dx$$
$$= \frac{1}{6} \cdot \frac{1}{2} \arctan\left(\frac{x+3}{2}\right)$$
$$= \frac{1}{12} \arctan\left(\frac{x+3}{2}\right)$$

# 6.5 Solving Definite Integrals

Solving definite integrals involves just a few steps. First, antidifferentiate, then find the difference between the upper bound evaluated at the function and the lower bound evaluated at the function.

#### Example:

$$\int_{27}^{-1} -8\sqrt[3]{x} \, dx = \left[ -6\sqrt[3]{x^4} \right]_{27}^{-1}$$
$$= -6\sqrt[3]{(-1)^4} - \left( -6\sqrt[3]{(27)^4} \right)$$
$$= -6 + 486$$
$$= 480$$

If the two endpoints of the interval are the same, then the value of the definite integral would be 0:

$$\int_{a}^{a} f(x) \, dx = 0.$$

# 6.6 Determining Improper Integrals

Improper integrals are definite integrals that do not cover a finite area.

One type of improper integral occurs when at least one of the endpoints is infinity. For example:

$$\int_{1}^{\infty} \sqrt{x} \, dx \quad OR \quad \lim_{a \to \infty} \int_{1}^{a} \sqrt{x} \, dx.$$

The other type of improper integral occurs when the function is undefined at at least

one of the endpoints (asymptote). For example:

$$\int_0^1 \frac{1}{x} dx \quad OR \quad \lim_{a \to 0} \int_a^1 \frac{1}{x} dx.$$

When limits evaluate to a finite value, they **converge**. If they evaluate to infinity, they **diverge**.

Solving improper integrals is very similar to solving definite integrals, just this time we have to use limits. Examples:

• Endpoint at infinity.

$$\int_{-1}^{\infty} \frac{1}{x^2} dx = \lim_{a \to \infty} \int_{-1}^{a} \frac{1}{x^2} dx$$

$$= \lim_{a \to \infty} \left[ -\frac{1}{x} \right]_{-1}^{a}$$

$$= \lim_{a \to \infty} \left( -\frac{1}{-1} - \left( -\frac{1}{a} \right) \right)$$

$$= \lim_{a \to \infty} \left( 1 + \frac{1}{a} \right)$$

$$= 1 + 0$$

$$= 1$$

• Undefined endpoint.

$$\int_0^5 \frac{1}{\sqrt{x}} dx = \lim_{a \to 0} \int_a^5 \frac{1}{\sqrt{x}} dx$$
$$= \lim_{a \to 0} \left[ 2\sqrt{x} \right]_a^5$$
$$= \lim_{a \to 0} \left( 2\sqrt{5} - 2\sqrt{a} \right)$$
$$= 2\sqrt{5} - 0$$
$$= 2\sqrt{5}$$

# 7 Differential Equations (6% - 9%)

Differential equations involve functions and their derivatives. Unlike algebraic equations who evaluate to numbers or values, differential equations evaluate to a function or class (several) functions.

# 7.1 Modelling Differential Equations

When interpreting words to turn into a differential equations, there are a few keywords that should be looked out for. Listed below are some of the more common ones (examples from Khan Academy):

• **Proportional**: means that the rate of change is equal to some constant k multiplied by what the rate of change is proportional to.

A habitat of prairie dogs can support m dogs at most. The habitat's population, p, grows proportionally to the product of the current population and the difference between m and p.

$$\frac{dp}{dt} = kp(m-p)$$

• Shrinks, decays, melts, decreases, etc: any word that suggests something is getting smaller, the rate of change would be equal to some constant k multiplied by what the rate of change is proportional to, but negative.

A radioactive material decays at a rate of change proportional to the current amount, Q, of the material.

$$\frac{dQ}{dt} = -kQ$$

• Inversely proportional: means that the rate of change is equal to the inverse of some constant k multiplied by what the rate of change is proportional to.

A chemical is diluted out of a tank by pumping pure water into the tank and pumping the existing solution out of it, so the volume at any time t is 20 + 2t. The amount z of chemical in the tank decreases at a rate proportional to z and inversely proportional to the volume of solution in the tank.

$$\frac{dz}{dt} = -\frac{kz}{20 - 2t}$$

• Fraction of  $\dots$ : usually means that the rate of change is equal to some constant k multiplied by one minus what the rate of change is proportional to.

In one kind of chemical reaction, unconverted reactants change into converted reactants. The fraction a of reactants that have been converted increases at a rate proportional to the product of the fraction of converted reactants and the fraction of unconverted reactants.

$$\frac{da}{dt} = ka(1-a)$$

# 7.2 Slope Fields

Slope fields area away to verify a class of answers to differential equations that are solved explicitly. When the equation is not solvable explicitly, slope fields provide a way to solve them graphically. Slope fields can show all the different slopes of an equation at all different points on a plane.

For example, the slope field for the differential equation  $\frac{dy}{dx} = \frac{x-2}{y}$  would look like this:

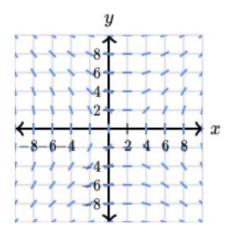


Figure 13: source

We can confirm that this slope field belongs to the above equation by testing a few points. For example:

- At (0,0),  $\frac{dy}{dx} = \frac{-2}{0}$ , or undefined. This is seen in the slope field by a vertical line, matching the undefined slope.
- At (2,2),  $\frac{dy}{dx} = \frac{0}{2}$ . This is seen in the slope field by a horizontal line, matching the slope of 0.
- At (-6,5),  $\frac{dy}{dx} = \frac{-8}{5}$ . This is seen in the slope field by a line with a negative slope. (It isn't necessary to confirm the slope 100%, it is sufficient to use an approximation.)

- 7.3 Approximation Using Euler's Method
- 7.4 Solving Separable Differential Equations
- 7.5 Exponential and Logistic Models
- 8 Applications of Integration (6% 9%)
- 9 Parametric Equations, Polar Coordinates, and Vector-Valued Functions (11% - 12%)
- 10 Infinite Sequences and Series (17% 18%)