

High School Calculus Notes

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Units

1	Limits and Continuity	6
1.1	Sided Limits	6
1.2	Limits to Infinity	6
1.3	Asymptotes	8
1.4	Limit Properties	9
1.4.1	Addition and Subtraction	9
1.4.2	Multiplication	10
1.4.3	Division	11
1.4.4	Composite Functions	11
1.4.5	Constants	12
1.5	Solving Limits	12
1.5.1	Direct Substitution	12
1.5.2	Algebraic Manipulation	13
1.5.3	Trigonometric Identities	13
1.6	Continuity	14
1.6.1	Removable Discontinuity	15
1.6.2	Jump Discontinuity	16
1.6.3	Infinite Discontinuity	16
1.7	Squeeze Theorem	16
1.8	Intermediate Value Theorem	18
2	Differentiation	19
2.1	Continuity and Differentiability	19
2.2	Limit Definition of the Derivative	19
2.3	Differentiation Rules	20
2.3.1	Derivative of a Constant	20
2.3.2	Power Rule	20

2.3.3	Constant Coefficient	20
2.3.4	Sum Rule	21
2.3.5	Product Rule	21
2.3.6	Quotient Rule	22
2.3.7	Chain Rule	22
2.4	Exponential Functions	23
2.5	Logarithmic Functions	23
2.6	Trigonometric Functions	24
2.7	Implicit Differentiation	24
2.8	Inverse Functions	25
2.9	Inverse Trigonometric Functions	26
2.9.1	Derivations	27
2.10	Higher Order Derivatives	28
3	Applications of Differentiation	29
3.1	Position, Velocity and Acceleration	29
3.2	Related Rates	30
3.3	Local Linearity and Approximation	33
3.4	L'Hopital's Rule	35
3.4.1	Other Indeterminate Forms	36
3.5	Mean Value Theorem	38
3.6	Extreme Value Theorem	39
3.7	First Derivative, Second Derivative and Candidates Tests	39
3.7.1	Relative and Local Extrema	39
3.7.2	Absolute and Global Extrema	41
3.7.3	Concavity and Points of Inflection	42
3.8	Optimization Problems	43
3.9	Behaviors of Implicit Relations	47

4	Integration and Accumulation of Change	49
4.1	Riemann Sums	49
4.1.1	Types of Riemann Sums	49
4.1.2	Reimann Sum in Summation Notation	51
4.2	Definite Integrals	52
4.2.1	Definite Integral as a Riemann Sum	53
4.3	The Fundamental Theorem of Calculus	53
4.4	Antiderivatives and Integration Techniques	54
4.4.1	Reverse Power Rule	54
4.4.2	Sum Rule of Integration	54
4.4.3	Exponential Functions	55
4.4.4	Basic Trigonometric Functions	55
4.4.5	Special Case Trigonometric Functions	55
4.4.6	Integration by Parts	56
4.4.7	U-Substitution	57
4.4.8	Partial Fractions	58
4.4.9	Other Integration Techniques	59
4.5	Solving Definite Integrals	60
4.6	Improper Integrals	61
5	Differential Equations	63
5.1	Modelling Differential Equations	63
5.2	Slope Fields	64
5.3	Approximation Using Euler's Method	65
5.4	Separable Differential Equations	68
5.4.1	General Solutions	69
5.4.2	Particular Solutions	70
5.5	Homogeneous Differential Equations	70
5.6	Integrating Factor	72

5.7	Exponential Model Equations	74
5.8	Logistic Growth Model Equations	77
6	Applications of Integration	79
6.1	Average of a Function Over an Interval	79
6.2	Particle Motion (Position, Velocity and Acceleration)	79
6.3	Area Between Curves	81
6.3.1	Area Under a Single Curve	81
6.3.2	Curves as Functions of x	83
6.3.3	Curves as Functions of y	83
6.4	Volumes with Cross-Sections	83
6.4.1	Square and Rectangle Cross-Sections	83
6.4.2	Disc Method	83
6.4.3	Washer Method	83
6.5	Determining the Length of a Planar Curve	83

1 Limits and Continuity

A limit is when a function approaches, or gets infinitely close to a value. The standard notation for a limit is:

$$\lim_{x \rightarrow c} f(x),$$

where x approaches the value c from both the left (negative values) or right (positive values).

1.1 Sided Limits

By adding a sign superscript to the c , it symbolizes that x can only approach from the respective direction. A right-hand limit is when x approaches c from values greater than c :

$$\lim_{x \rightarrow c^+} f(x).$$

Similarly, a left-hand limit is when x approaches c from values less than c :

$$\lim_{x \rightarrow c^-} f(x).$$

It is important to note that a sided limit only exists if the function itself exists on that side of the value. More specifically, $\lim_{x \rightarrow c^+} f(x)$ only exists given $f(x) \in \mathbb{R}$ for all $x > c$, and $\lim_{x \rightarrow c^-} f(x)$ only exists given $f(x) \in \mathbb{R}$ for all $x < c$. An example of this is:

$$\lim_{x \rightarrow 0^-} \sqrt{x} = \text{undef}$$

because the function \sqrt{x} does not exist for $x < 0$.

1.2 Limits to Infinity

If a degree of a polynomial is greater than or equal to 1, its limit as x approaches $\pm\infty$ will also be $\pm\infty$. The limit depends on the sign of the leading coefficient and the

degree of the polynomial. For example:

$$\lim_{x \rightarrow \infty} 2x^3 - 7x^2 + 2 = \infty$$
$$\lim_{x \rightarrow -\infty} 2x^3 - 7x^2 + 2 = -\infty.$$

Here, the degree of the polynomial is 3, and the leading coefficient, 2, is positive. The function generally increases as x increases.

When dealing with fractions of polynomials, if the degree of the numerator is greater than that of the denominator, the limit will be $\pm\infty$. In order to determine the sign of the limit, subtract the degree of the denominator from that of the numerator. For example,

$$\lim_{x \rightarrow \infty} \frac{x^3 + 5}{x - 2} = \infty$$
$$\lim_{x \rightarrow -\infty} \frac{3x^2 - 3}{x + 1} = -\infty.$$

When the degree of the denominator is higher than that of the numerator, the limit is always 0. Methods for when the degrees are the same will be discussed later.

1.3 Asymptotes

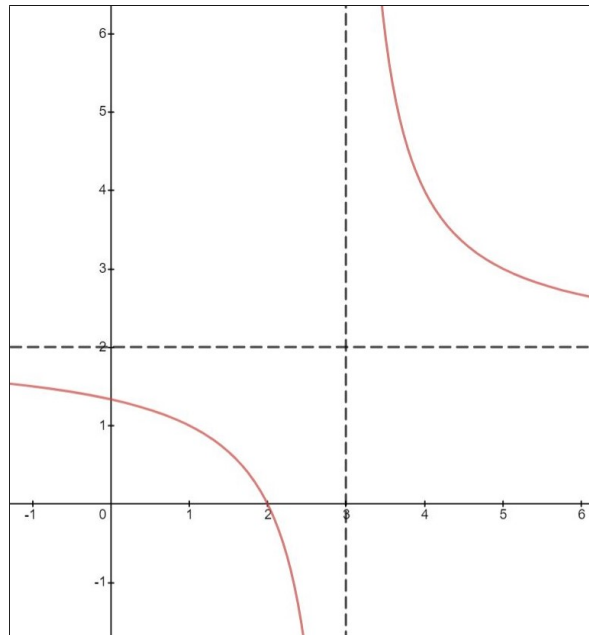


Figure 1: A function with horizontal and vertical asymptotes.

When functions have vertical asymptotes, the limit as x approaches it would be either ∞ or $-\infty$. It can also be undefined if the right and left sided limits have opposite signs. For example, given the function in Figure 1:

$$f(x) = \frac{2x - 4}{x - 3},$$

its limits as $x \rightarrow 3$ are as follows:

$$\lim_{x \rightarrow 3} f(x) = \text{undef}$$

$$\lim_{x \rightarrow 3^-} f(x) = -\infty$$

$$\lim_{x \rightarrow 3^+} f(x) = \infty$$

As with horizontal asymptotes, as x approaches $\pm\infty$, the function eventually gets very close to the value of the asymptote. Although the function, by definition, never

touches the asymptote, the limit is equal to the y value of the asymptote. Therefore:

$$\lim_{x \rightarrow \infty} f(x) = 2$$

$$\lim_{x \rightarrow -\infty} f(x) = 2$$

1.4 Limit Properties

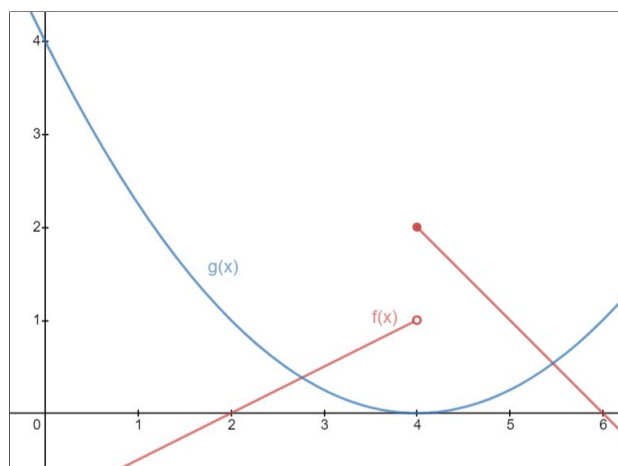


Figure 2: Two functions, $f(x)$ and $g(x)$.

Several rules can be applied when finding the limit of combined functions. The following examples are all based on Figure 2.

1.4.1 Addition and Subtraction

The combined limit of the sum or difference of two functions is equivalent to the sum or difference of the separate limits. In other words:

$$\lim_{x \rightarrow c} [f(x) \pm g(x)] = \lim_{x \rightarrow c} f(x) \pm \lim_{x \rightarrow c} g(x).$$

Applying this rule to the two functions in Figure 2:

$$\begin{aligned}\lim_{x \rightarrow 2} [f(x) + g(x)] &= \lim_{x \rightarrow 2} f(x) + \lim_{x \rightarrow 2} g(x) \\ &= 0 + 1\end{aligned}$$

$$\lim_{x \rightarrow 2} [f(x) + g(x)] = 1$$

$$\begin{aligned}\lim_{x \rightarrow 2} [g(x) - f(x)] &= \lim_{x \rightarrow 2} g(x) - \lim_{x \rightarrow 2} f(x) \\ &= 1 - 0\end{aligned}$$

$$\lim_{x \rightarrow 2} [g(x) - f(x)] = 1$$

$$\begin{aligned}\lim_{x \rightarrow 4} [f(x) + g(x)] &= \lim_{x \rightarrow 4} f(x) + \lim_{x \rightarrow 4} g(x) \\ &= \text{undef} + 0 \\ &= \text{undef}\end{aligned}$$

Note that in the last example, because the right and left side limits of $f(x)$ are not the same, its limit at $x = 4$ is *undefined*. When adding $f(x)$ and $g(x)$, if just one of the functions has an undefined limit, the combined limit would also be undefined.

A generalization of the addition and subtraction properties for more than two functions is defined by the *extended sum rule*. It states that:

$$\lim_{x \rightarrow c} \left[\sum_i f_i(x) \right] = \sum_i \left[\lim_{x \rightarrow c} f_i(x) \right].$$

Or in expanded notation:

$$\lim_{x \rightarrow c} [f_1(x) + \cdots + f_n(x)] = \lim_{x \rightarrow c} f_1(x) + \cdots + \lim_{x \rightarrow c} f_n(x).$$

1.4.2 Multiplication

Similar to addition and subtraction, the product of two functions is equivalent to the product of the separate limits. In other words:

$$\lim_{x \rightarrow c} [f(x)g(x)] = \lim_{x \rightarrow c} f(x) \lim_{x \rightarrow c} g(x).$$

Applying this rule to the two functions in Figure 2:

$$\begin{aligned}\lim_{x \rightarrow 2} [f(x)g(x)] &= \lim_{x \rightarrow 2} f(x) \cdot \lim_{x \rightarrow 2} g(x) \\ &= 0 \cdot 2 \\ &= 0\end{aligned}$$

The same exception applies when one of the limits is *undefined*. This just makes the entire product's limit undefined.

A generalization of the product rule for more than two functions is defined by the *extended product rule*, and is quite similar to the extended sum rule. It states that:

$$\lim_{x \rightarrow c} \left[\prod_i f_i(x) \right] = \prod_i \left[\lim_{x \rightarrow c} f_i(x) \right].$$

Or in expanded notation:

$$\lim_{x \rightarrow c} [f_1(x)f_2(x) \cdots f_n(x)] = \lim_{x \rightarrow c} f_1(x) \times \lim_{x \rightarrow c} f_2(x) \cdots \lim_{x \rightarrow c} f_n(x).$$

1.4.3 Division

In similar fashion, the quotient of two functions is equivalent to the quotient of the separate limits, as long as the limit of the denominator is not 0. In other words:

$$\lim_{x \rightarrow c} \frac{f(x)}{g(x)} = \frac{\lim_{x \rightarrow c} f(x)}{\lim_{x \rightarrow c} g(x)} \Rightarrow \lim_{x \rightarrow c} g(x) \neq 0.$$

Applying this rule to the two functions in Figure 2:

$$\begin{aligned}\lim_{x \rightarrow 2} \frac{g(x)}{f(x)} &= \frac{\lim_{x \rightarrow 2} g(x)}{\lim_{x \rightarrow 2} f(x)} \\ &= \frac{1}{0} \\ &= \text{undef}\end{aligned}$$

1.4.4 Composite Functions

When finding the limit of a composite function, such as $f(g(x))$, first evaluate the limit of the inner function, then evaluate the outer function normally. Hence:

$$\lim_{x \rightarrow c} f(g(x)) = f\left(\lim_{x \rightarrow c} g(x)\right).$$

Applying this rule to the two functions in Figure 2:

$$\begin{aligned}\lim_{x \rightarrow 1} f(g(x)) &= f\left(\lim_{x \rightarrow 1} g(x)\right) \\ &= f(2) \\ &= 0\end{aligned}$$

When the limit of the inner function is undefined, the limit of the composite equation would also be undefined. This is because the outer function does not exist at an undefined point.

$$\begin{aligned}\lim_{x \rightarrow 4} g(f(x)) &= g\left(\lim_{x \rightarrow 4} f(x)\right) \\ &= g(\text{undef}) \\ &= \text{undef}\end{aligned}$$

1.4.5 Constants

Given that $\lim_{x \rightarrow c} f(x)$ and $\lim_{x \rightarrow c} g(x)$ are both finite for all $c \in \mathbb{R}$, then the following two equations hold:

$$\begin{aligned}\lim_{x \rightarrow c} kf(x) &= k \lim_{x \rightarrow c} f(x) \\ \lim_{x \rightarrow c} A &= A\end{aligned}$$

where k and A are both constants.

1.5 Solving Limits

There are several methods that can be used to solve a limit depending on various outcomes such as undefined solutions or indeterminate forms. These are outlined below.

1.5.1 Direct Substitution

The first method to try when solving a limit is **direct substitution**. For example:

$$\lim_{x \rightarrow 6} -x^2 = -6^2 = -36.$$

There are two cases for when direct substitution will not work. The first of which is when it results in an undefined solution in the form $\frac{k}{0}$, where $k \in \mathbb{R}$. This means that there is likely an asymptote, and further methods can be used to determine a definite solution. The second of which is in the form $\frac{0}{0}$, which is called an *indeterminate form*. This can be solved using either algebraic manipulation or L'Hopital's rule, to be mentioned later.

1.5.2 Algebraic Manipulation

When direct substitution results in an undefined value, the next method to try is algebraic manipulation. Such a method can involve factoring or polynomial division. For example:

$$\begin{aligned}\lim_{x \rightarrow 2} \frac{x^4 + 3x^3 - 10x^2}{x^2 - 2x} &= \lim_{x \rightarrow 2} \frac{x^2(x+5)(x-2)}{x(x-2)} \\ &= \lim_{x \rightarrow 2} x(x+5) \\ &= 14\end{aligned}$$

However, not all functions can be factored. In these cases, if direct substitution does not work, the limit will evaluate to be undefined. For example:

$$\begin{aligned}\lim_{x \rightarrow 1} \frac{2x}{x^2 - 7x + 6} &= \lim_{x \rightarrow 1} \frac{2x}{(x-6)(x-1)} \\ &= \frac{2}{0} \\ &= \text{undef}\end{aligned}$$

1.5.3 Trigonometric Identities

Trig identities can be used when dealing with trig equations, and direct substitution does not work. It will be useful to know the basic identities, among other ones:

Pythagorean's identity	$\sin^2(x) + \cos^2(x) = 1$
Double angle identities	$\sin(2x) = 2 \sin(x) \cos(x)$ $\cos(2x) = \cos^2(x) - \sin^2(x)$ $\cos(2x) = 2 \cos^2(x) - 1$ $\cos(2x) = 1 - 2 \sin^2(x)$
Reciprocal identities	$\csc(x) = \frac{1}{\sin(x)}$ $\sec(x) = \frac{1}{\cos(x)}$ $\cot(x) = \frac{1}{\tan(x)} = \frac{\cos(x)}{\sin(x)}$

An example of when trig identities can be used to solve a limit is the limit as $x \rightarrow \frac{\pi}{2}$ for the function $f(x) = \frac{\cot^2(x)}{1 - \sin(x)}$. If direct substitution is used, it results in an indeterminate form $\frac{0}{0}$. Therefore, the limit can be solved as follows:

$$\begin{aligned}
\lim_{x \rightarrow \frac{\pi}{2}} \frac{\cot^2(x)}{1 - \sin(x)} &= \lim_{x \rightarrow \frac{\pi}{2}} \frac{1}{1 - \sin(x)} \left(\frac{\cos(x)}{\sin(x)} \right)^2 \\
&= \lim_{x \rightarrow \frac{\pi}{2}} \frac{\cos^2(x)}{\sin^2(x)(1 - \sin(x))} \\
&= \lim_{x \rightarrow \frac{\pi}{2}} \frac{1 - \sin^2(x)}{\sin^2(x)(1 - \sin(x))} \\
&= \lim_{x \rightarrow \frac{\pi}{2}} \frac{(1 + \sin(x))(1 - \sin(x))}{\sin^2(x)(1 - \sin(x))} \\
&= \lim_{x \rightarrow \frac{\pi}{2}} \frac{1 + \sin(x)}{\sin^2(x)}, 1 - \sin(x) \neq 0 \\
&= 2
\end{aligned}$$

1.6 Continuity

A function is continuous $f(x)$ is continuous at a point $x = c$ if:

$$\lim_{x \rightarrow c} f(x) = f(c).$$

A function is continuous over the interval $[a, b]$ if it is continuous at each point within the interval. Some examples of functions and the intervals for which they are continuous:

- $\sqrt{x+4}$ is continuous for all $x \in [-4, \infty)$.
- $\sqrt[5]{x}$ is continuous for all $x \in \mathbb{R}$.
- $\ln x$ is continuous for all $x \in [0, \infty)$.
- $\frac{1}{x-3}$ is continuous for all $x \neq 3$.

In general, functions won't be continuous if they have a division by 0, square root of a negative number, or logarithm of 0. For example, find the values of x for which $f(x) = \frac{3x+4}{x^2-3x+2}$ is not continuous. In this function, $f(x)$ is undefined if the denominator is 0, therefore it is not continuous for when:

$$\begin{aligned}x^2 - 3x + 2 &= 0 \\(x - 2)(x - 1) &= 0 \\x &= 1, 2\end{aligned}$$

Altogether, the function $f(x)$ is continuous for $x \in \mathbb{R}, x \neq 1, 2$.

1.6.1 Removable Discontinuity

A function has a point of removable discontinuity if the value at that point is either undefined, or different from the limit of the function at that point. A function $f(x)$ has removable discontinuity at a point $x = c$ if:

$$f(x) = \begin{cases} g(x) & \text{if } x \neq c \\ k & \text{if } x = c \end{cases} \quad \text{where } \lim_{x \rightarrow c} f(x) = g(c).$$

An example of a function with removable discontinuity is the function $f(x) = \frac{x-2}{x-2}$. This function is undefined at $x = 2$, but resembles the function $y = 1$ everywhere else.

It can therefore be rewritten as:

$$f(x) = \begin{cases} 1 & \text{if } x \neq 2 \\ \text{undef} & \text{if } x = 2 \end{cases}.$$

Notice that the limit of $f(x)$ as x approaches 2 is equal to 1. Hence, the function has removable discontinuity at $x = 2$.

1.6.2 Jump Discontinuity

A function has a point of jump discontinuity if that part of the graph “jumps” from one y value to another on the same x . The sided limits of the function at the point x both exist, but are not equal. For example, function $f(x)$ from 2 has jump discontinuity at $x = 4$. It can be denoted as follows:

$$f(x) = \begin{cases} \frac{x}{2} - 1 & \text{if } x < 4 \\ -x + 6 & \text{if } x \geq 4 \end{cases}.$$

1.6.3 Infinite Discontinuity

A function has a point of infinite discontinuity if the y value at a point x approaches $\pm\infty$. This usually happens at a vertical asymptote. The sided limits both exist, and both approach $\pm\infty$. For example, the function $f(x) = \frac{1}{x}$ has infinite discontinuity at $x = 0$. This can be verified by:

$$\lim_{x \rightarrow 0^-} f(x) = -\infty \quad \text{and} \quad \lim_{x \rightarrow 0^+} f(x) = \infty.$$

1.7 Squeeze Theorem

The squeeze theorem, also known as the sandwich theorem, can be used to find the limit of a function at a particular value, especially when direct evaluation of the limit is difficult.

Given an open interval I that includes a point c , where all points, and three functions within the interval such that:

$$f(x) \leq g(x) \leq h(x),$$

for every x in I not equal to c , and that:

$$\lim_{x \rightarrow c} f(x) = \lim_{x \rightarrow c} h(x) = L,$$

then $\lim_{x \rightarrow c} g(x) = L$.

Examples:

1. Find $\lim_{x \rightarrow \infty} \frac{\sin x}{x}$.

First, set up an inequality with the simpler part of the function, $\sin x$. The range of the $\sin x$ function is $[-1, 1]$. Therefore:

$$-1 \leq \sin x \leq 1.$$

Next, divide the inequality by x to resemble the original function:

$$-\frac{1}{x} \leq \frac{\sin x}{x} \leq \frac{1}{x}.$$

Since $\lim_{x \rightarrow \infty} -\frac{1}{x} = \lim_{x \rightarrow \infty} \frac{1}{x} = 0$, by the squeeze theorem, $\lim_{x \rightarrow \infty} \frac{\sin x}{x}$ must also be 0. Therefore:

$$\lim_{x \rightarrow \infty} \frac{\sin x}{x} = 0.$$

2. Find $\lim_{x \rightarrow -\infty} \frac{x^2(\sin x + \cos^3 x)}{(x^2+1)(x-3)}$.

The part of this function that is most likely to have a range is $\sin x + \cos^3 x$. The ranges of $\sin x$ and $\cos x$ are both $[-1, 1]$. Therefore:

$$-1 \leq \sin x \leq 1 \tag{1}$$

$$-1 \leq \cos x \leq 1$$

Taking the cube of the second inequality:

$$-1 \leq \cos^3 x \leq 1. \tag{2}$$

Adding inequalities (1) and (2) gets the range of part of the numerator of the original function:

$$-2 \leq \sin x + \cos^3 x \leq 2.$$

Next, multiply the inequality by $\frac{x^2}{(x^2+1)(x-3)}$:

$$\frac{-2x^2}{(x^2+1)(x-3)} \leq \sin x + \cos^3 x \leq \frac{2x^2}{(x^2+1)(x-3)}.$$

Since

$$\lim_{x \rightarrow -\infty} \frac{-2x^2}{(x^2+1)(x-3)} = 0 \quad \text{and} \quad \lim_{x \rightarrow -\infty} \frac{2x^2}{(x^2+1)(x-3)} = 0,$$

by the squeeze theorem,

$$\lim_{x \rightarrow -\infty} \frac{x^2(\sin x + \cos^3 x)}{(x^2+1)(x-3)} = 0.$$

1.8 Intermediate Value Theorem

Given a **continuous** segment of a function $f(x)$, let $c \in [a, b]$ and w be in between $f(a)$ and $f(b)$. By the intermediate value theorem, there must be at least one value c such that $f(c) = w$. That is, a continuous line in between points A and B must pass through every x and y value in between them. This goes both ways: if there is a c then there is a w , and vice versa.

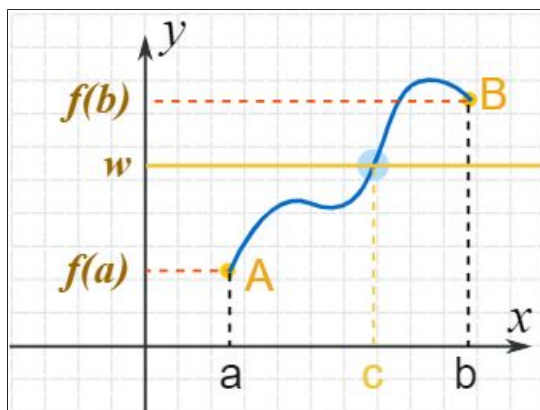


Figure 3: Visualization of the intermediate value theorem.

2 Differentiation

A derivative is the **instantaneous** rate of change of a function at a point, or the average rate of change over an infinitely small interval. There are two notations for derivatives:

- **Lagrange's notation:** The derivative of $f(x)$ is $f'(x)$. The n -th order derivative is written as $f^n(x)$, or with n ticks.
- **Leibniz's notation:** The derivative of f is $\frac{d}{dx}$, indicating a derivative with respect to x . When $y = f(x)$, the first derivative is written as $\frac{dy}{dx}$. The n -th order derivative is written as $\frac{d^n y}{dx^n}$.

2.1 Continuity and Differentiability

Differentiability means that the function must be differentiable for every value in its domain. On the other hand, **continuity** means that the function has no breaks over its domain, or “can be drawn without lifting the pencil”. While differentiability implies continuity, continuity does not mean differentiability.

2.2 Limit Definition of the Derivative

This is also known as the first principle of derivatives. Because derivatives involve changes in slope over *infinitely* small sections of a curve, it can be expressed as a limit. Given a function $f(x)$, its derivative $f'(x)$ can be written as:

$$f'(x) = \lim_{h \rightarrow 0} \frac{f(x+h) - f(x)}{h}.$$

Notice the similarity in definition between this and that for slope of a linear line, $m = \frac{\Delta y}{\Delta x}$. The numerator, $f(x+h) - f(x)$, represents an infinitely small change in y , and the denominator is an infinitely small change in x . The first principle can also be written as:

$$f'(a) = \lim_{x \rightarrow a} \frac{f(x) - f(a)}{x - a}.$$

2.3 Differentiation Rules

2.3.1 Derivative of a Constant

The derivative of a constant is always 0. This is because a constant would be a horizontal line, and its rate of change (slope) is always 0.

$$f(x) = C$$

$$f'(x) = 0$$

For example, the derivative of $f(x) = \pi$ is $f'(x) = 0$.

2.3.2 Power Rule

Given a function in the form $f(x) = x^p$ such that $p \in \mathbb{R}$, its derivative can be found by moving p in front of x , and subtracting one from the exponent. This also applies to negative or fractional exponents.

$$f(x) = x^p$$

$$f'(x) = px^{p-1}$$

For example, the derivative of $f(x) = x^{24}$ is found as follows:

$$f'(x) = 24x^{24-1} = 24x^{23}.$$

As another example, the derivative of $g(x) = \sqrt[3]{x^2}$ can be found as follows:

$$g(x) = \sqrt[3]{x^2} = x^{\frac{2}{3}}$$

$$g'(x) = \frac{2x^{\frac{2}{3}-1}}{3} = \frac{2x^{-\frac{1}{3}}}{3} = \frac{2}{3\sqrt[3]{x}}.$$

2.3.3 Constant Coefficient

The constant coefficient of a function can be moved outside the derivative.

$$\frac{d}{dx}(kf(x)) = kf'(x).$$

For example, the derivative of $f(x) = 5x^2$ can be found as follows:

$$\begin{aligned}f'(x) &= \frac{d}{dx} (5x^2) \\&= 5 \left(\frac{d}{dx} (x^2) \right) \\&= 5 \cdot 2x \\f'(x) &= 10x\end{aligned}$$

2.3.4 Sum Rule

The derivative of the sum of several functions is equal to the sum of the derivative of the individual functions. The same applies for subtraction.

$$\frac{d}{dx} \left(\sum_i f_i(x) \right) = \sum_i f'_i(x).$$

Or in expanded form:

$$\frac{d}{dx} (f_1(x) + f_2(x) + \cdots + f_n(x)) = f'_1(x) + f'_2(x) + \cdots + f'_n(x).$$

For example, the derivative of $f(x) = x^3 + x$ can be found as follows:

$$\begin{aligned}f'(x) &= \frac{d}{dx} (x^3 + x) \\&= \frac{d}{dx} (x^3) + \frac{d}{dx} (x) \\f'(x) &= 3x^2 + 1\end{aligned}$$

2.3.5 Product Rule

The derivative of the product of two functions is given by:

$$\frac{d}{dx} [f(x)g(x)] = f(x)g'(x) + f'(x)g(x).$$

For example, the derivative of $f(x) = x^2 e^x$ can be found as follows (the derivative of e^x is explained in 2.4):

$$\begin{aligned} f'(x) &= \frac{d}{dx} (x^2 e^x) \\ &= x^2 \cdot \frac{d}{dx} (e^x) + \frac{d}{dx} (x^2) \cdot e^x \\ f'(x) &= x^2 e^x + 2x e^x \end{aligned}$$

2.3.6 Quotient Rule

The derivative of one function divided by another function is given by the formula below. It may be helpful to realize the similarities between the quotient and product rules for memorization.

$$\frac{d}{dx} \left(\frac{f(x)}{g(x)} \right) = \frac{f'(x)g(x) - f(x)g'(x)}{g(x)^2}.$$

For example, the derivative of $f(x) = \frac{x^3}{e^x}$ can be found as follows (the derivative of e^x is explained in 2.4):

$$\begin{aligned} f'(x) &= \frac{d}{dx} \left(\frac{x^3}{e^x} \right) \\ &= \frac{\frac{d}{dx} (x^3) \cdot e^x - x^3 \cdot \frac{d}{dx} (e^x)}{(e^x)^2} \\ &= \frac{3x^2 e^x - x^3 e^x}{e^{2x}} \\ f'(x) &= \frac{3x^2 - x^3}{e^x} \end{aligned}$$

2.3.7 Chain Rule

The chain rule allows for the differentiation of a composition of two or more functions, such as $f(g(x))$. The formula is:

$$\frac{d}{dx} [f(g(x))] = f'(g(x))g'(x).$$

For compositions of more functions, simply apply the formula recursively:

$$\begin{aligned}\frac{d}{dx} [f(g(h(x)))] &= f'(g(h(x))) \cdot \frac{d}{dx} [g(h(x))] \\ &= f'(g(h(x)))g'(h(x))h'(x).\end{aligned}$$

For example, the derivative of $f(x) = \sin x^2$ can be found as follows (the derivative of $\sin x$ is explained in 2.6):

$$\begin{aligned}f'(x) &= \frac{d}{dx} (\sin x^2) \\ &= \cos x^2 \cdot 2x \\ f'(x) &= 2x \cos x^2.\end{aligned}$$

2.4 Exponential Functions

The formula for finding a function in the form $f(x) = a^x$ where a is a constant is:

$$\frac{d}{dx}(a^x) = a^x \ln a.$$

If the value of the constant is e , the derivative works out nicely:

$$\frac{d}{dx}(e^x) = e^x \ln e = e^x.$$

2.5 Logarithmic Functions

The derivative of $\ln x$ is:

$$\frac{d}{dx}(\ln x) = \frac{1}{x}.$$

This can be used to derive the derivative of other base logarithms using the log base change formula:

$$\begin{aligned}\frac{d}{dx}(\log_a x) &= \frac{d}{dx} \left(\frac{\ln x}{\ln a} \right) \\ &= \frac{1}{\ln a} \cdot \frac{d}{dx}(\ln x) \\ \frac{d}{dx}(\log_a x) &= \frac{1}{x \ln a}\end{aligned}$$

2.6 Trigonometric Functions

The derivatives of the common trigonometric functions are listed below:

$f(x)$	$f'(x)$
$\sin x$	$\cos x$
$\cos x$	$-\sin x$
$\tan x$	$\frac{1}{\cos^2 x}$
$\cot x$	$-\frac{1}{\sin^2 x}$
$\sec x$	$\tan x \sec x$
$\csc x$	$-\cot x \csc x$

2.7 Implicit Differentiation

Implicit different is a technique that can be used to find $\frac{dy}{dx}$ in an equation, without having to explicitly solve for y in terms of x . Simply differentiate both sides of the equation, with respect to one of the variables. For example, differentiating the following equation:

$$\begin{aligned}x^2 + y^2 &= 1 \\ \frac{d}{dx}(x^2 + y^2) &= \frac{d}{dx} 1 \\ \frac{d}{dx}(x^2) + \frac{d}{dx}(y^2) &= 0 \\ 2x + 2y \cdot \frac{dy}{dx} &= 0 \\ \frac{dy}{dx} &= -\frac{x}{y}\end{aligned}$$

Notice that when differentiating the y terms, the derivative is multiplied by $\frac{dy}{dx}$, as the equation is being differentiated **as a function of x** . Here is a slightly more complicated

example:

$$\begin{aligned}\frac{y}{x} &= 7 \\ \frac{x \cdot \frac{dy}{dx} - y}{x^2} &= 0 \\ x \cdot \frac{dy}{dx} - y &= 0 \\ \frac{dy}{dx} &= \frac{y}{x}\end{aligned}$$

2.8 Inverse Functions

Given a function $f(x)$ such that $g(x) = f^{-1}(x)$, the derivative of $g(x)$ can be found with the following formula:

$$g'(x) = \frac{1}{f'(g(x))}.$$

The derivation for this formula is as follows:

$$\begin{aligned}g(x) &= f^{-1}(x) \\ f(g(x)) &= f(f^{-1}(x)) \\ f(g(x)) &= x \\ \frac{d}{dx} [f(g(x))] &= \frac{d}{dx}(x) \\ f'(g(x))g'(x) &= 1 \\ g'(x) &= \frac{1}{f'(g(x))}\end{aligned}$$

For example, given a function $f(x) = e^x$, find the derivative of its inverse, $(f^{-1})'(x)$:

$$f(x) = e^x \Rightarrow f^{-1}(x) = \ln x$$

$$f'(x) = e^x$$

$$(f^{-1})'(x) = \frac{1}{f'(f^{-1}(x))}$$

$$= \frac{1}{f'(\ln x)}$$

$$= \frac{1}{f'(\ln(1))}$$

$$= \frac{1}{e^{\ln(1)}}$$

$$= \frac{1}{1}$$

$$(f^{-1})'(x) = 1$$

2.9 Inverse Trigonometric Functions

The derivatives of the inverse trigonometric functions are listed below:

$f(x)$	$f'(x)$
$\sin^{-1} x$	$\frac{1}{\sqrt{1-x^2}}$
$\cos^{-1} x$	$-\frac{1}{\sqrt{1-x^2}}$
$\tan^{-1} x$	$\frac{1}{1+x^2}$

2.9.1 Derivations

- Derivative of $\sin^{-1} x$:

$$y = \sin^{-1} x$$

$$\sin y = x$$

$$\frac{d}{dx}(\sin y) = \frac{d}{dx}(x)$$

$$\cos y \cdot \frac{dy}{dx} = 1$$

$$\frac{dy}{dx} = \frac{1}{\cos y}$$

$$\frac{dy}{dx} = \frac{1}{\sqrt{\cos^2 y}}$$

$$\frac{dy}{dx} = \frac{1}{\sqrt{1 - \sin^2 y}}$$

$$\frac{dy}{dx} = \frac{1}{\sqrt{1 - x^2}}$$

- Derivative of $\cos^{-1} x$:

$$y = \cos^{-1} x$$

$$\cos y = x$$

$$\frac{d}{dx}(\cos y) = \frac{d}{dx}(x)$$

$$-\sin y \cdot \frac{dy}{dx} = 1$$

$$\frac{dy}{dx} = -\frac{1}{\sin y}$$

$$\frac{dy}{dx} = -\frac{1}{\sqrt{\sin^2 y}}$$

$$\frac{dy}{dx} = -\frac{1}{\sqrt{1 - \cos^2 y}}$$

$$\frac{dy}{dx} = -\frac{1}{\sqrt{1 - x^2}}$$

- Derivative of $\tan^{-1} x$:

$$y = \tan^{-1} x$$

$$\tan y = x$$

$$\frac{d}{dx}(\tan y) = \frac{d}{dx}(x)$$

$$\sec^2 y \cdot \frac{dy}{dx} = 1$$

$$\frac{dy}{dx} = \cos^2 y$$

$$\frac{dy}{dx} = \frac{\cos^2 y}{\cos^2 y + \sin^2 y}$$

$$\frac{dy}{dx} = \frac{1}{1 + \frac{\sin^2 y}{\cos^2 y}}$$

$$\frac{dy}{dx} = \frac{1}{1 + \tan^2 y}$$

$$\frac{dy}{dx} = \frac{1}{1 + x^2}$$

2.10 Higher Order Derivatives

Higher order derivatives are found by differentiating the previous order derivative. This also applies to implicit differentiation.

$$\frac{d^n y}{dx^n} f(x) = \frac{d}{dx} \left(\frac{d^{n-1} y}{dx^{n-1}} f(x) \right).$$

For example, find the second derivative of $f(x) = 3x^2$:

$$f(x) = 3x^2$$

$$f'(x) = 6x$$

$$f''(x) = 6$$

3 Applications of Differentiation

3.1 Position, Velocity and Acceleration

- **Position** is where something is at a specific time. It is represented by a function $x(t)$, where t is time.
- **Velocity** is the rate of change of an object's position, or the derivative of position: $v(t) = x'(t)$. It represents how fast something is moving at a specific time. Depending on the sign of velocity, the object can be moving in different directions:

$$v(t) \begin{cases} < 0 \Rightarrow \text{moving left} \\ = 0 \Rightarrow \text{not moving} \\ > 0 \Rightarrow \text{moving right} \end{cases}$$

- **Acceleration** is the rate of change of an object's velocity, or the derivative of velocity: $a(t) = v'(t) = p''(t)$. It represents how fast something is changing speed at a specific time. If the sign of acceleration is the same as velocity, the object is speeding up. If the two signs are different, the object is slowing down. Finally, if the acceleration is 0, it means that the object is moving at a constant velocity. This is visualized in Figure 4.

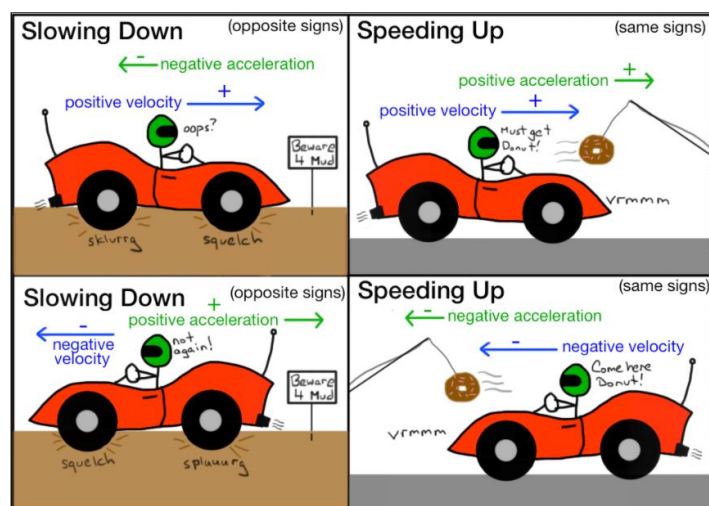


Figure 4: An explanation of acceleration.

3.2 Related Rates

Related rates involve problems which involve two quantities that are changing at the same time. Given that the two rates are related, we can figure out how fast one of them is changing based on how fast the other is changing. This is usually done by implicitly differentiating a relation equation with respect to time, t .

Examples:

1. Given the equation: $\frac{x}{y} = 9$, and $\frac{dy}{dt} = -\frac{2}{3}$, find $\frac{dx}{dt}$ when $x = 3$.

To begin, implicitly differentiate the given equation $\frac{x}{y} = 9$ with respect to t :

$$\begin{aligned}\frac{x}{y} &= 9 \\ y \cdot \frac{dx}{dt} - x \cdot \frac{dy}{dt} &= 0 \\ \frac{y \cdot \frac{dx}{dt} - x \cdot \frac{dy}{dt}}{y^2} &= 0 \\ y \cdot \frac{dx}{dt} - x \cdot \frac{dy}{dt} &= 0.\end{aligned}$$

In this new equation, there are two unknowns: $\frac{dx}{dt}$ and y . To solve for $\frac{dx}{dt}$, we first

have to solve for y :

$$\frac{x}{y} = 9$$

$$y = \frac{x}{9}$$

$$y = \frac{3}{9}$$

$$y = \frac{1}{3}$$

Finally, solving for $\frac{dx}{dt}$:

$$y \cdot \frac{dx}{dt} - x \cdot \frac{dy}{dt} = 0$$

$$\frac{dx}{dt} = \frac{x \cdot \frac{dy}{dt}}{y}$$

$$\frac{dx}{dt} = \frac{3 \cdot \left(-\frac{2}{3}\right)}{\frac{1}{3}}$$

$$\frac{dx}{dt} = -6$$

2. The surface area of a sphere is increasing at a rate of 14π square meters per hour.

At a certain instant, the surface area is 36π square meters. What is the rate of change of the volume of the sphere at that instant?

First, list out relevant equations, and implicitly differentiate them with respect to time:

- Surface area, SA , of a sphere with radius r :

$$SA = 4\pi r^2$$

$$\frac{dSA}{dt} = 8\pi r \cdot \frac{dr}{dt}.$$

- Volume, V , of a sphere with radius r :

$$V = \frac{4}{3}\pi r^3$$

$$\frac{dV}{dt} = 4\pi r^2 \cdot \frac{dr}{dt}.$$

Within these four equations, there are several unknowns:

- The radius of the sphere, r .
- The rate of change of radius, $\frac{dr}{dt}$.
- The rate of change of volume, $\frac{dV}{dt}$.

Solving for r :

$$SA = 4\pi r^2$$

$$r^2 = \frac{SA}{4\pi}$$

$$r = \sqrt{\frac{SA}{4\pi}}$$

$$r = \sqrt{\frac{36\pi}{4\pi}}$$

$$r = 3$$

Solving for $\frac{dr}{dt}$:

$$\frac{dSA}{dt} = 8\pi r \cdot \frac{dr}{dt}$$

$$\frac{dr}{dt} = \frac{\frac{dSA}{dt}}{8\pi r}$$

$$\frac{dr}{dt} = \frac{14\pi}{8\pi \cdot 3}$$

$$\frac{dr}{dt} = \frac{7}{12}$$

Finally, solving for $\frac{dV}{dt}$:

$$\frac{dV}{dt} = 4\pi r^2 \cdot \frac{dr}{dt}$$

$$\frac{dV}{dt} = 4\pi \cdot 3^2 \cdot \frac{7}{12}$$

$$\frac{dV}{dt} = 21\pi$$

Therefore, at this instance in time, the volume of the sphere is changing by 21π meters cubed.

3.3 Local Linearity and Approximation

Local linearity is the graphical representation of a derivative. By zooming in really close to a function that is differentiable on all points in its domain, it would eventually become a straight line. It is much easier to work with this straight line as a slope for approximating other values.

Given a function $f(x)$, the equation of the tangent line at a point where $x = a$ is given below. Notice that this equation resembles the point-slope form equation, $y = m(x - x_1) - y_1$. The slope, m , is the derivative at point a , $f'(a)$.

$$y = f'(a)(x - a) + f(a)$$

This can be useful in approximating values on a graph that are close another, known value. For example, in Figure 5, there is a graph with function $f(x) = \sqrt{x}$. The value of point A is $\sqrt{0.25} = 0.5$. However, the point B is at $\sqrt{0.3}$, which is harder to calculate. However, it can be observed that the tangent line at point A comes really close to point B , so we can use local linearity to approximate the value of B .

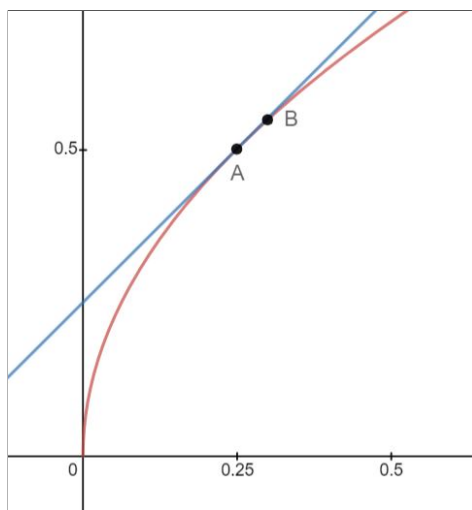


Figure 5: A demonstration of local linearity.

The first step is to find the value of the slope at point A . This can be done by finding the value of the derivative at $x_A = 0.25$, or $f'(0.25)$.

$$f(x) = \sqrt{x}$$

$$f'(x) = \frac{1}{2} \cdot x^{-\frac{1}{2}}$$

$$f'(x) = \frac{1}{2\sqrt{x}}$$

$$f'(0.25) = 1$$

With this, we can plug in all required values into the local linearity line equation to get the equation of the tangent at point A .

$$y = f'(0.25)(x - 0.25) + f(0.25)$$

$$y = 1(x - 0.25) + \sqrt{0.25}$$

$$y = x + 0.25$$

Finally, to find the y value of point B , substitute in the x value of point B into the

above equation.

$$y_B = x_B + 0.25$$

$$y_B = 0.3 + 0.25$$

$$y_B = 0.55$$

Therefore, point B is located at approximately $(0.3, 0.55)$. Using a calculator reveals that the actual value of B is $(0.3, 0.547)$, which is really close to the approximation.

3.4 L'Hopital's Rule

L'Hopital's rule allows the evaluation of limits in indeterminate forms. It states the following:

$$\begin{array}{c} \text{if} \\ \lim_{x \rightarrow c} \frac{f(x)}{g(x)} = \frac{0}{0} \quad \text{or} \quad \lim_{x \rightarrow c} \frac{f(x)}{g(x)} = \frac{\pm\infty}{\pm\infty} \\ \text{then} \\ \lim_{x \rightarrow c} \frac{f(x)}{g(x)} = \lim_{x \rightarrow c} \frac{f'(x)}{g'(x)}. \end{array}$$

Note that l'Hopital's rule only applies if direct substitution of the limit evaluates to an indeterminate form. That is, if direct substitution gives a definite value, l'Hopital's rule will not work.

Examples:

1. Find the value of $\lim_{x \rightarrow 0} \frac{\sin x}{x}$.

Direct substitution results in indeterminate form:

$$\lim_{x \rightarrow 0} \frac{\sin x}{x} = \frac{\sin 0}{0} = \frac{0}{0}.$$

Using l'Hopital's rule, take the derivative of the numerator and denominator,

separately. Then, reevaluate the limit:

$$\begin{aligned}\lim_{x \rightarrow 0} \frac{\sin x}{x} &= \lim_{x \rightarrow 0} \frac{\cos x}{1} \\ &= \frac{\cos 0}{1} \\ \lim_{x \rightarrow 0} \frac{\sin x}{x} &= 1.\end{aligned}$$

2. Find the value of $\lim_{x \rightarrow \infty} \frac{e^x}{x^2}$.

Direct substitution results in indeterminate form:

$$\lim_{x \rightarrow \infty} \frac{e^x}{x^2} = \frac{e^\infty}{\infty^2} = \frac{\infty}{\infty}.$$

As with before, use l'Hopital's rule to take the derivative of the numerator and denominator. Then, reevaluate the limit:

$$\lim_{x \rightarrow \infty} \frac{e^x}{x^2} = \lim_{x \rightarrow \infty} \frac{e^x}{2x}.$$

However, this limit still results in indeterminate form:

$$\lim_{x \rightarrow \infty} \frac{e^x}{2x} = \frac{e^\infty}{2 \cdot \infty} = \frac{\infty}{\infty}.$$

Simply apply l'Hopital's rule again, then reevaluate the limit:

$$\begin{aligned}\lim_{x \rightarrow \infty} \frac{e^x}{2x} &= \lim_{x \rightarrow \infty} \frac{e^x}{2} \\ &= \frac{\infty}{2} \\ \lim_{x \rightarrow \infty} \frac{e^x}{2x} &= \infty.\end{aligned}$$

Therefore, the value of the original limit is also ∞ .

3.4.1 Other Indeterminate Forms

L'Hopital's rule can also be used to find limits involving exponential functions $f(x)^{g(x)}$.

When taking the limit, the functions approach one of the following sets of values:

1. $f(x) \rightarrow 0$ and $g(x) \rightarrow 0$
2. $f(x) \rightarrow 1$ and $g(x) \rightarrow \infty$
3. $f(x) \rightarrow \infty$ and $g(x) \rightarrow 0$

Let $y = f(x)^{g(x)}$, and take the natural log of both sides. Rearrange and use l'Hopital's rule to solve the limit.

$$y = f(x)^{g(x)}$$

$$\ln y = g(x) \ln f(x)$$

$$\lim_{x \rightarrow c} \ln y = \lim_{x \rightarrow c} g(x) \ln f(x)$$

For example, find the limit $\lim_{x \rightarrow 0^+} x^x$.

$$y = x^x$$

$$\ln y = x \ln x$$

$$\lim_{x \rightarrow 0^+} \ln y = \lim_{x \rightarrow 0^+} x \ln x$$

An attempt at direct substitution on the right-hand side results in an unfamiliar indeterminate form, $0 \times (-\infty)$. To solve this, rearrange the right-hand side to involve a fraction.

$$\lim_{x \rightarrow 0^+} \ln y = \lim_{x \rightarrow 0^+} \frac{\ln x}{\frac{1}{x}}.$$

Now, direct substitution results in a workable indeterminate form:

$$\lim_{x \rightarrow 0^+} \frac{\ln x}{\frac{1}{x}} = -\frac{\infty}{\infty}.$$

We can apply l'Hopital's rule again to solve this limit:

$$\begin{aligned} \lim_{x \rightarrow 0^+} \ln y &= \lim_{x \rightarrow 0^+} \frac{\ln x}{\frac{1}{x}} \\ &= \lim_{x \rightarrow 0^+} \frac{\frac{1}{x}}{-\frac{1}{x^2}} \\ &= \lim_{x \rightarrow 0^+} -x \\ \lim_{x \rightarrow 0^+} \ln y &= 0 \end{aligned}$$

Finally, substitute this back into the original equation to find the limit $\lim_{x \rightarrow 0^+} x^x$:

$$\begin{aligned}\lim_{x \rightarrow 0^+} x^x &= \lim_{x \rightarrow 0^+} y \\ &= \lim_{x \rightarrow 0^+} e^{\ln y} \\ &= e^{\left(\lim_{x \rightarrow 0^+} \ln y\right)} \\ &= e^0\end{aligned}$$

$$\lim_{x \rightarrow 0^+} x^x = 1$$

Note that in the step involving moving the limit operator inside the exponent:

$$\lim_{x \rightarrow 0^+} e^{\ln y} = e^{\left(\lim_{x \rightarrow 0^+} \ln y\right)},$$

this is justified by the continuity of the function e^x . That is, e^x is continuous everywhere including at $\lim_{x \rightarrow 0^+} \ln y$, allowing the movement of the limit.

3.5 Mean Value Theorem

The mean value theorem states that for any arc between two endpoints on a graph, there will be a point whose tangent line is parallel to the secant line between the two endpoints.

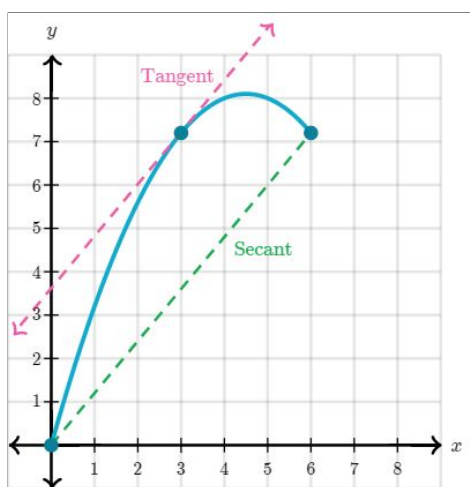


Figure 6: The mean value theorem.

More precisely, given a *continuous and differentiable* function $f(x)$ in the interval $[a, b]$, there exists a value $x = c$, $c \in [a, b]$ such that $f'(c)$ is equal to the average rate of change over $[a, b]$.

$$f'(c) = \frac{f(b) - f(a)}{b - a}.$$

3.6 Extreme Value Theorem

If $f(x)$ is a continuous function over the closed interval $[a, b]$, then there exists a maximum and minimum value of $f(x)$. More formally, there must exist numbers c and d in $[a, b]$ such that $f(c) \leq f(x) \leq f(d)$ for all $x \in [a, b]$.

3.7 First Derivative, Second Derivative and Candidates Tests

The first derivative test, second derivative test, and candidates test are used together to find relative (or local) and absolute (or global) extrema in a function.

3.7.1 Relative and Local Extrema

A *relative* maximum is a point on a graph where the function is the largest, relative to its immediate left and right. At this point, the function changes from increasing to decreasing. Similarly, a relative minimum is a point on a graph where the value of the function is the smallest, relative to its immediate left and right. At this point, the function changes from decreasing to increasing.

Points of extrema, such as a maximum or minimum, alongside points of inflection, are all categorized as critical points. Such points occur when the first derivative of the function is 0 or undefined. Therefore, we can use the **first derivative test** to find extrema. For example, find the relative extremum of $f(x) = \frac{x^2}{x-1}$.

$$f(x) = \frac{x^2}{x-1}$$

$$f'(x) = \frac{x^2 - 2x}{(x-1)^2}$$

The critical points occur at when $f'(x)$ is 0 or undefined.

x	$f'(x)$
0, 2	0
1	undefined

Next, test the intervals between the critical points to see whether they are at a maximum, minimum, or point of inflection. This can be done by testing to see if the function is increasing ($f'(x) > 0$), or decreasing ($f'(x) < 0$) at each interval. Simply pick a random number in the interval and see if it is positive or negative.

Interval	$f'(x)$	Slope of $f(x)$
$(-\infty, 0)$	+	\nearrow
$(0, 1)$	-	\searrow
$(1, 2)$	-	\searrow
$(2, \infty)$	+	\nearrow

At $x = 0$, $f'(x)$ switches from positive to negative, so $f(x)$ has a relative maximum. Similarly, at $x = 2$, $f'(x)$ switches from negative to positive, so $f(x)$ has a relative minimum. The sign of $f'(x)$ does not change at $x = 1$, so $f(x)$ experiences neither a relative maximum nor minimum, but rather a point of inflection (discussed in 3.7.3).

An alternative, easier method for determining the nature of a critical point is the **second derivative test**. The second derivative is the change in the first derivative. Therefore, the sign of the second derivative determines whether the slope of the function is increasing or decreasing (not positive or negative). Given a point where $f'(x) = 0$, then:

$$f''(x) \begin{cases} > 0 \Rightarrow \text{minimum point at } x \\ < 0 \Rightarrow \text{maximum point at } x \\ = 0 \Rightarrow \text{test is inconclusive} \end{cases}$$

3.7.2 Absolute and Global Extrema

An *absolute* extremum is a point where the function is at its largest or smallest across its entire domain. The method for finding absolute extrema is similar to that for finding relative ones, but with the extra consideration for the endpoints of the domain. For example, find the absolute extrema of $f(x) = x^3 + 2x^2$ for $-2 \leq x \leq 1$:

To begin, we can use the first derivative test to find the critical points:

$$f(x) = x^3 + 2x^2$$

$$f'(x) = 3x^2 + 4x.$$

Find the values for which $f'(x)$ is 0 or undefined, the critical points:

x	$f'(x)$
$-\frac{4}{3}, 0$	0

Determine the nature of the critical points using the second derivative test:

$$f'(x) = 3x^2 + 4x$$

$$f''(x) = 6x + 4$$

x	$f''(x)$
$-\frac{4}{3}$	—
0	+

This test concludes that $f(x)$ has a *relative* maximum at $x = -\frac{4}{3}$ and a *relative* minimum at $x = 0$. In order to find the global extrema, we have to consider the y values of these points alongside $x = -2$ and $x = 1$, the endpoints of the closed interval.

x	$y = f(x)$
-2	0
$-\frac{4}{3}$	$\frac{32}{27} \approx 1.19$
0	0
1	3

Therefore, it can be concluded that the absolute maximum of $f(x)$ is at $x = 1$. The y values for $x = -2$ and $x = 0$ are the same, so both are absolute minimums. The function $f(x)$ is shown in Figure 7.

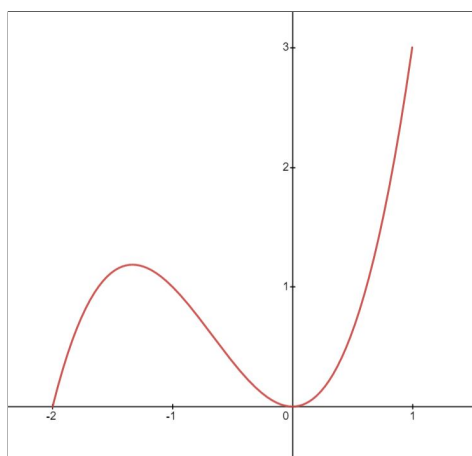


Figure 7: $f(x) = x^3 + 2x^2 \{-2 \leq x \leq 1\}$

3.7.3 Concavity and Points of Inflection

Concavity is the sign of curvature of a function. Parts of a graph can either be *concave up* or *concave down*. When the concavity is concave up, the first derivative is increasing, thus the second derivative is positive. Inversely, when the concavity is concave down, the first derivative is decreasing, thus the second derivative is negative.

Inflection points are where the concavity flips. That is, at a point of inflection, the second derivative equals 0. Furthermore, the sign of the second derivative changes.

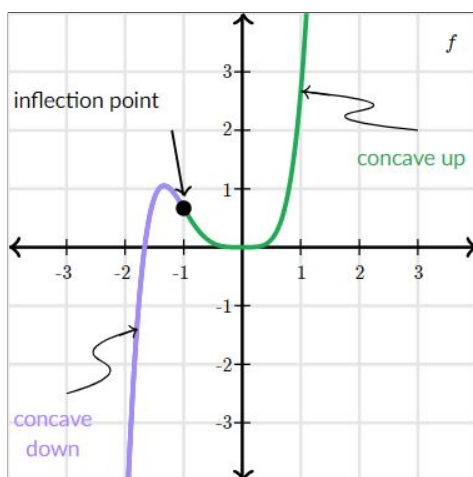


Figure 8: Concavity and points of inflection.

3.8 Optimization Problems

Optimization problems involve finding the largest or smallest something can be. This can be done by first find a function $f(x)$ to model the relationship between variables, then using $f'(x)$ to find the extrema.

Examples:

1. Find the value of x for which $y = 2x + 3$ is the closest to the origin.

First, we can model the distance from a point (x, y) to the origin, $(0, 0)$. This is given by:

$$D = \sqrt{x^2 + y^2}.$$

Substitute in the given equation to get D in terms of just x :

$$\begin{aligned} D &= \sqrt{x^2 + y^2} \\ &= \sqrt{x^2 + (2x + 3)^2} \\ D &= \sqrt{5x^2 + 12x + 9}. \end{aligned}$$

In order to find the minimum value of D , we can solve for the value of x for which $\frac{dD}{dx} = 0$. First taking the derivative of D with respect to x :

$$D = \sqrt{5x^2 + 12x + 9}$$

$$\frac{dD}{dx} = \frac{5x + 6}{\sqrt{5x^2 + 12x + 9}}.$$

Next finding the point where the derivative is 0:

$$\frac{dD}{dx} = 0$$

$$\frac{5x + 6}{\sqrt{5x^2 + 12x + 9}} = 0$$

$$5x + 6 = 0$$

$$x = -\frac{6}{5}.$$

We can use the second derivative test to determine whether $x = -\frac{6}{5}$ is a minimum value:

$$\frac{dD}{dx} = \frac{5x + 6}{\sqrt{5x^2 + 12x + 9}}$$

$$\frac{d^2D}{dx^2} = \frac{9}{(5x^2 + 12x + 9)^{\frac{3}{2}}}$$

$$\left. \frac{d^2D}{dx^2} \right|_{x=-\frac{6}{5}} \approx 3.7.$$

The second derivative is greater than 0 at $x = -\frac{6}{5}$, so it can be concluded that this point is indeed a minimum point. Therefore, the function $y = 2x + 3$ will be closest to the origin at $x = -\frac{6}{5}$.

2. Find the maximum product of two positive numbers whose sum is 300.

This question asks for a maximum $a \cdot b$ given $a + b = 300$. The first step is to

represent the product in terms of a function of just one variable, $f(a)$.

$$b = 300 - a$$

$$ab = a(300 - a)$$

$$f(a) = a(300 - a)$$

$$f(a) = 300a - a^2$$

We can follow the same stems as the previous example to find the maximum of $f(a)$. First find the derivative of $f(a)$:

$$f(a) = 300a - a^2$$

$$f'(a) = 300 - 2a.$$

Next, find the critical points:

$$f'(a) = 0 \text{ (or undefined)}$$

$$300 - 2a = 0$$

$$a = 150.$$

Use the second derivative test to validate that $a = 150$ is a maximum point:

$$f'(a) = 300 - 2a$$

$$f''(a) = -2$$

$$f''(a) < 0 \forall x \in \mathbb{R}.$$

Therefore, the value of a that yields a maximum product is 150. Now to find b :

$$a + b = 300$$

$$150 + b = 300$$

$$b = 150.$$

Finally, the two positive integers whose sum is 300 and yield a maximum product are 150 and 150.

3. We want to construct a cylindrical can with a bottom but no top that will have a volume of 30cm^3 . Determine the dimensions of the can that will minimize the amount of material needed to construct the can.

First, we can list out the equations for the volume (V), and surface area (SA) of the specified can:

$$V = \pi r^2 h$$

$$SA = \pi r^2 + 2\pi r h.$$

What we are trying to minimize in this question is the surface area. To begin, we can rewrite the SA equation in terms of just one variable, r . First we can solve for h in terms of r :

$$\pi r^2 h = V$$

$$\pi r^2 h = 30$$

$$h = \frac{30}{\pi r^2}.$$

Next, rewrite the equation for SA as a function of r :

$$SA = \pi r^2 + 2\pi r h$$

$$SA(r) = \pi r^2 + 2\pi r \cdot \frac{30}{\pi r^2}$$

$$SA(r) = \pi r^2 + \frac{60}{r}.$$

Take the derivative of $SA(r)$:

$$SA(r) = \pi r^2 + \frac{60}{r}$$

$$SA'(r) = 2\pi r - \frac{60}{r^2}.$$

Find critical points:

$$\begin{aligned}SA'(r) &= 0 \\2\pi r - \frac{60}{r^2} &= 0 \\2\pi r^3 - 60 &= 0 \\r^3 &= \frac{30}{\pi} \\r &= \sqrt[3]{\frac{30}{\pi}}.\end{aligned}$$

Furthermore, $SA'(r)$ would be undefined at $r = 0$. However, the radius of a cylinder can not be 0, so this would not actually be a valid critical point. We can use the second derivative test to validate the critical point $r = \sqrt[3]{\frac{30}{\pi}}$:

$$\begin{aligned}SA''(r) &= 2\pi + \frac{120}{r^3} \\SA''\left(\sqrt[3]{\frac{30}{\pi}}\right) &> 0\end{aligned}$$

Therefore, $r = \sqrt[3]{\frac{30}{\pi}}$ would yield the least material used for the cylinder. Going back to solve for h :

$$\begin{aligned}h &= \frac{30}{\pi r^2} \\h &\approx 2.12.\end{aligned}$$

3.9 Behaviors of Implicit Relations

Implicit relations are equations that can not be rewritten to have one variable in terms of the other. They can be useful in solving for unknown values or line equations. When working with implicit relations and their derivatives, the key takeaway is that variables in the original equation and higher derivatives can be substituted both ways.

Examples:

1. Consider the curve given by $x^3 + xy = -2$. It can be shown that $\frac{dy}{dx} = \frac{-3x^2 - y}{x}$. Find the point where the tangent line of the curve is horizontal.

The tangent line of a curve is horizontal when its derivative is 0. That is:

$$\begin{aligned}\frac{dy}{dx} &= 0 \\ \frac{-3x^2 - y}{x} &= 0 \\ 3x^2 + y &= 0, \quad x \neq 0\end{aligned}$$

This equation along with the equation of the original curve provides a system of equations that can be solved:

$$\begin{cases} x^3 + xy = -2 \\ 3x^2 + y = 0, \quad x \neq 0 \end{cases}$$

Solving this would give the values $x = 1$ and $y = -3$. Therefore, at the point $(1, -3)$, the slope of the tangent line is 0 and thus horizontal.

4 Integration and Accumulation of Change

The accumulation of change is the net change of a quantity. This is not the same as simply the quantity. The accumulation of change takes into consideration time, and thus is the quantity over a specified time period. There may be a change in quantity before or after the specified time period, but that is not considered.

4.1 Riemann Sums

The Riemann sum is a method used to approximate the area under a curve. It splits up the area into several rectangles of equal width, whose heights match up with the function. The sum of the area of the rectangles would provide an approximation of the area.

The accuracy of the approximation can be improved by increasing the number of rectangles. This is done by decreasing Δx , the width of each rectangle.

4.1.1 Types of Riemann Sums

There are four main types of Riemann sums. Depending on the type of Riemann sum used, there may be either an over or under approximation of the actual area under the curve.

- **Left Riemann Sum:** line up the left side of the rectangle with the curve of the function.

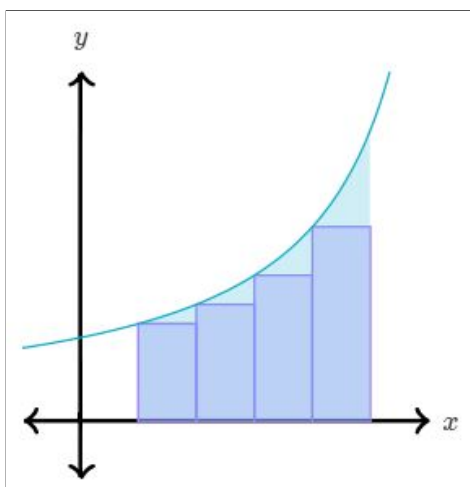


Figure 9: Left Riemann Sum.

- **Right Riemann Sum:** line up the right side of the rectangle with the curve of the function.

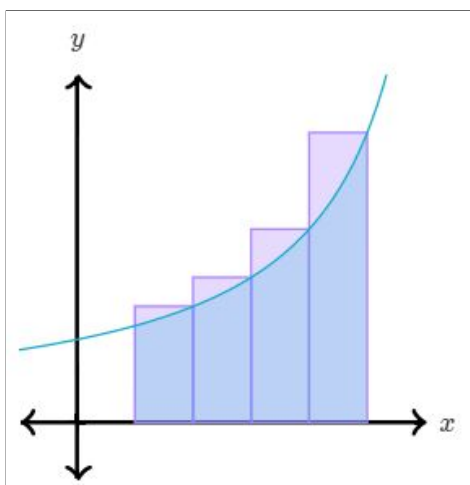


Figure 10: Right Riemann Sum.

- **Midpoint Riemann Sum:** line up the middle of the rectangle with the curve of the function.

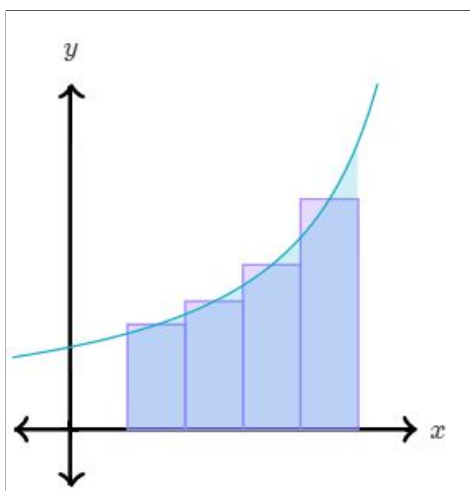


Figure 11: Midpoint Riemann Sum.

- **Trapezoidal Sum:** uses trapezoids of equal height instead of rectangles to provide a better approximation of the area under the curve. The two bases of the trapezoid touch the curve of the function.

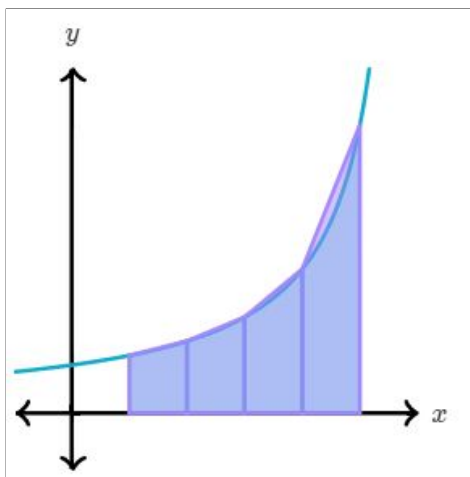


Figure 12: Trapezoidal Sum.

4.1.2 Riemann Sum in Summation Notation

We want to approximate a function $f(x)$ using a Riemann sum over the interval $[a, b]$ with n rectangles of equal width. We can define the width of each rectangle

as $\Delta x = \frac{b-a}{n}$.

With *left* Riemann sums, the rectangles can be labelled $i = 0$ through $i = n - 1$. The i -th rectangle will have its bottom left corner at an x value of $a + \Delta x \cdot i$. Thus, the height of the i -th rectangle will be $f(a + \Delta x \cdot i)$. Therefore, the Riemann sum will be:

$$\sum_{i=0}^{n-1} \Delta x \cdot f(a + \Delta x \cdot i).$$

With *right* Riemann sums, the rectangles can be labelled $i = 1$ through $i = n$. The i -th rectangle will have its bottom right corner at an x value of $a + \Delta x \cdot i$. Thus, the height of the i -th rectangle will be $f(a + \Delta x \cdot i)$. Therefore, the Riemann sum will be:

$$\sum_{i=1}^n \Delta x \cdot f(a + \Delta x \cdot i).$$

The summation notation for the midpoint Riemann sum and trapezoidal sum can be derived in similar fashions. The notation for a midpoint sum is:

$$\sum_{i=0}^{n-1} \Delta x \cdot f\left(a + \Delta x \cdot \left(i + \frac{1}{2}\right)\right).$$

And the notation for a trapezoidal sum is:

$$\sum_{i=0}^{n-1} \Delta x \cdot \frac{1}{2} [f(a + \Delta x \cdot i) + f(a + \Delta x \cdot (i + 1))].$$

4.2 Definite Integrals

As the width of each rectangle, Δx , gets smaller and smaller, we are able to get an increasingly better approximation of the area under the curve. However, it is impossible to calculate the exact area under a curve using a finite number of rectangles.

For a better approximation, we can use an infinite number of rectangles, each with an infinitely small width. That is, Δx approaches 0. This is called a definite integral, and it can find the exact area of an interval under a curve. The notation for a definite integral over the interval $[a, b]$ of a function $f(x)$ is:

$$\int_a^b f(x) dx.$$

4.2.1 Definite Integral as a Riemann Sum

The notation for a definite integral is quite similar to the Riemann sum. The height of each rectangle is given by $f(x)$, and the infinitely small width is given by dx . It's the same as:

$$\lim_{n \rightarrow \infty} \sum_{i=1}^n f(a + \Delta x \cdot i) \cdot \Delta x.$$

Any definite integral can be written as a Riemann sum. For example, write the following definite integral as a Riemann sum:

$$\int_{\pi}^{2\pi} \sin(x) \, dx.$$

First find Δx :

$$\begin{aligned} \Delta x &= \frac{b - a}{n} \\ &= \frac{2\pi - \pi}{n} \\ \Delta x &= \frac{\pi}{n}. \end{aligned}$$

Putting everything together:

$$\begin{aligned} \int_a^b f(x) \, dx &= \lim_{n \rightarrow \infty} \sum_{i=1}^n f(a + \Delta x \cdot i) \cdot \Delta x \\ \int_{\pi}^{2\pi} \sin(x) \, dx &= \lim_{n \rightarrow \infty} \sum_{i=1}^n \sin\left(\pi + \frac{\pi}{n} \cdot i\right) \cdot \frac{\pi}{n} \\ \int_{\pi}^{2\pi} \sin(x) \, dx &= \lim_{n \rightarrow \infty} \sum_{i=1}^n \sin\left(\pi + \frac{\pi i}{n}\right) \cdot \frac{\pi}{n} \end{aligned}$$

4.3 The Fundamental Theorem of Calculus

We are given a function $f(x)$ that is continuous over the interval $[a, b]$. Let:

$$F(x) = \int_a^x f(t) \, dt.$$

Recalling the notation for a definite integral, it is observed that $F(x)$ is the area under $f(x)$ from a to x . $F(x)$ is the antiderivative of $f(x)$, and inversely, $f(x)$ is

the derivative of $F(x)$. This allows us to solve for the area under a curve using antidifferentiation.

$$\int_a^b f(x) \, dx = F(b) - F(a).$$

4.4 Antiderivatives and Integration Techniques

Antiderivatives are the reverse operation of a derivative. They are how to get from $f'(x)$ to $f(x)$. The symbol for an antiderivative is the integral symbol, without the bounds for a definite integral.

It is important to add a constant (usually represented by C), to the end of all antiderivative. Recall that the derivative of a constant is 0. Thus, by adding a constant to the antiderivative, we consider the possibility of there being a constant term in $f(x)$.

4.4.1 Reverse Power Rule

$$\begin{aligned}\int x^n \, dx &= \frac{x^{n+1}}{n+1} + C \\ \int \sqrt[n]{x^n} \, dx &= \int x^{\frac{n}{m}} \, dx = \frac{x^{\frac{n}{m}+1}}{\frac{n}{m}+1} + C\end{aligned}$$

This rule also applies to constants:

$$\begin{aligned}\int A \, dx &= \int Ax^0 \, dx \\ &= \frac{Ax^1}{1} + C \\ \int A \, dx &= Ax + C.\end{aligned}$$

The one exception to this rule is the antiderivative of $\frac{1}{x}$ or x^{-1} . Note the absolute value for the log:

$$\int \frac{1}{x} \, dx = \ln |x| + C.$$

4.4.2 Sum Rule of Integration

$$\int f(x) + g(x) \, dx = \int f(x) \, dx + \int g(x) \, dx$$

4.4.3 Exponential Functions

$$\int a^x dx = \frac{a^x}{\ln a} + C$$

$$\int e^x dx = e^x + C$$

4.4.4 Basic Trigonometric Functions

$$\int \sin(x) dx = -\cos(x) + C$$

$$\int \cos(x) dx = \sin(x) + C$$

$$\int \sec^2(x) dx = \tan(x) + C$$

$$\int \csc^2(x) dx = -\cot(x) + C$$

$$\int \sec(x) \tan(x) dx = \sec(x) + C$$

$$\int \csc(x) \cot(x) dx = -\csc(x) + C$$

4.4.5 Special Case Trigonometric Functions

These integrals may look messy, but come often come in handy.

$$\int \frac{1}{\sqrt{a^2 - x^2}} dx = \arcsin\left(\frac{x}{a}\right) + C$$

$$\int \frac{1}{\sqrt{a^2 - (bx)^2}} dx = \frac{1}{b} \cdot \arcsin\left(\frac{bx}{a}\right) + C$$

$$\int \frac{1}{a^2 + x^2} dx = \frac{1}{a} \cdot \arctan\left(\frac{x}{a}\right) + C$$

$$\int \frac{1}{a^2 + (bx)^2} dx = \frac{1}{ab} \cdot \arctan\left(\frac{bx}{a}\right) + C$$

4.4.6 Integration by Parts

Integration by parts is used to find the antiderivative of the product of functions. It is also referred to as the reverse power rule. The formula is:

$$\int f(x)g'(x) dx = f(x)g(x) - \int f'(x)g(x) dx.$$

A tip for this technique is to have $f(x)$ be an easily differentiable function, while $g'(x)$ should be easily integrated. For example, integrate the following:

$$\int x \cos x dx.$$

Let $f(x) = x$ and $g'(x) = \cos x$. This is because the derivative of $f(x)$ cancels out nicely to 1, and the antiderivative of $g(x)$ doesn't get too complicated either. Thus, $f'(x) = 1$ and $g(x) = \sin x$. Substitute everything into the formula:

$$\begin{aligned}\int x \cos x dx &= x \sin x - \int 1 \cdot \sin x dx \\ &= x \sin x - (-\cos x) + C \\ \int x \cos x dx &= x \sin x + \cos x + C.\end{aligned}$$

Here is another example, find the integral of the following:

$$\int \ln x dx.$$

Let $f(x) = \ln x$ and $g'(x) = 1$. Therefore, $f'(x) = \frac{1}{x}$ and $g(x) = x$. Substitute everything into the formula:

$$\begin{aligned}\int \ln x dx &= x \ln x - \int \frac{1}{x} \cdot x dx \\ &= x \ln x - \int 1 dx \\ \int \ln x dx &= x \ln x - x + C.\end{aligned}$$

4.4.7 U-Substitution

Integration using u-substitution is also referred to as the reverse chain rule. It can be used when one part of a function resembles the derivative of another. For example, in the following integral:

$$\int 2x \cos(x^2) dx,$$

notice that the derivative of x^2 is $2x$. Thus, we can let $u = x^2$, then implicitly differentiate:

$$\begin{aligned} u &= x^2 \\ \frac{d}{dx}(u) &= \frac{d}{dx}(x^2) \\ \frac{du}{dx} &= 2x. \end{aligned}$$

At this point, we can multiply both sides of the equation by dx . Note that while this step is usually considered unorthodox, it can help in this situation.

$$2x dx = du.$$

We can substitute this into the original integral to simplify it drastically:

$$\int 2x \cos(x^2) dx = \int \cos(u) du.$$

Finally, solve the integral and substitute back $u = x^2$:

$$\begin{aligned} \int 2x \cos(x^2) dx &= \int \cos(u) du \\ &= \sin(u) + C \\ \int 2x \cos(x^2) dx &= \sin(x^2) + C. \end{aligned}$$

Sometimes, more a bit manipulation is needed after u-substitution. For example, in the following integral:

$$\int \sin(3x + 5) dx.$$

Let $u = 3x + 5$, and thus $du = 3 \, dx$. It may be useful to rearrange this equation to $dx = \frac{1}{3} \, du$, so we can directly substitute in dx . The integral then becomes:

$$\int \frac{1}{3} \cdot \sin(u) \, du.$$

Solve and substitute back in x :

$$\begin{aligned} \int \sin(3x + 5) \, dx &= \int \frac{1}{3} \cdot \sin(u) \, du \\ &= \frac{1}{3} \int \sin(u) \, du \\ &= -\frac{1}{3} \cos(u) + C \\ \int \sin(3x + 5) \, dx &= -\frac{\cos(3x + 5)}{3} + C. \end{aligned}$$

4.4.8 Partial Fractions

Partial fractions involve breaking up a fraction into the sum of several simpler ones for ease of integration. For example, integrate the following:

$$\int \frac{2x + 3}{(x + 1)(x + 2)} \, dx.$$

The integrand is a big fraction that might get messy if we try to integrate directly. Rather, we notice that its denominator is made up of two smaller functions, and we can split up the large function according to the two separate denominators. Let A and B be the numerators of the two smaller functions. We write the following:

$$\begin{aligned} \frac{2x + 3}{(x + 1)(x + 2)} &= \frac{A}{x + 1} + \frac{B}{x + 2} \\ \frac{2x + 3}{(x + 1)(x + 2)} &= \frac{A(x + 2) + B(x + 1)}{(x + 1)(x + 2)} \\ 2x + 3 &= A(x + 2) + B(x + 1) \\ &= Ax + 2A + Bx + B \\ 2x + 3 &= (A + B)x + 2A + B. \end{aligned}$$

By equating coefficients we get the following system, which can be solved:

$$\begin{cases} A + B = 2 \\ 2A + B = 3 \end{cases}$$

$$\therefore A = 1, B = 1$$

Returning to the original problem:

$$\begin{aligned} \int \frac{2x+3}{(x+1)(x+2)} dx &= \int \frac{1}{x+1} + \frac{1}{x+2} dx \\ &= \int \frac{1}{x+1} dx + \int \frac{1}{x+2} dx \\ \int \frac{2x+3}{(x+1)(x+2)} dx &= \ln|x+1| + \ln|x+2| + C. \end{aligned}$$

4.4.9 Other Integration Techniques

- **Long division:** when encountering a fraction with an equal degree numerator and denominator, divide the polynomials. This is most useful when methods like u-subsection do not work. For example:

$$\frac{2x+7}{x+3} = 2 + \frac{1}{x+3}.$$

- **Completing the square:** when encountering a function that seems difficult to integrate. Completing the square may rearrange the function to resemble an easily integrable pattern. For example:

$$\int \frac{1}{6x^2 + 36x + 78} dx.$$

There is no easy way to deal with the polynomial in the denominator. But by completing the square:

$$\begin{aligned} \frac{1}{6x^2 + 36x + 78} &= \frac{1}{6} \cdot \frac{1}{x^2 + 6x + 13} \\ \frac{1}{6x^2 + 36x + 78} &= \frac{1}{6} \cdot \frac{1}{(x+3)^2 + 4}, \end{aligned}$$

we notice that this now resembles a function that integrates into arctan. Integrate as follows:

$$\begin{aligned}\int \frac{1}{6x^2 + 36x + 78} dx &= \int \frac{1}{6} \cdot \frac{1}{(x+3)^2 + 4} dx \\ &= \frac{1}{6} \int \frac{1}{(x+3)^2 + 4} dx \\ &= \frac{1}{6} \cdot \frac{1}{2} \arctan\left(\frac{x+3}{2}\right) \\ \int \frac{1}{6x^2 + 36x + 78} dx &= \frac{1}{12} \arctan\left(\frac{x+3}{2}\right).\end{aligned}$$

4.5 Solving Definite Integrals

The method for solving definite integrals comes directly from the fundamental theorem of calculus. Recall:

$$\int_a^b f(x) dx = F(b) - F(a),$$

where $F(x)$ is the antiderivative of $f(x)$. Usually the antiderivative would be written in the form:

$$[F(x)]_a^b,$$

which just means $F(b) - F(a)$. Note that if $a = b$, then the value of the definite integral would be 0:

$$\int_a^a f(x) dx = 0.$$

Examples:

1. Solve the following definite integral:

$$\begin{aligned}\int_{-1}^2 x^2 dx &= [2x]_{-1}^2 \\ &= 2 \cdot 2 - 2 \cdot (-1) \\ \int_{-1}^2 x^2 dx &= 6.\end{aligned}$$

2. Find the area under the curve of $\frac{8}{x^2}$ from $x = e$ to $x = e^2$.

This area can be modelled using a definite integral:

$$\int_e^{e^2} \frac{8}{x} dx.$$

Solve the integral to find the area under the curve:

$$\begin{aligned}\int_e^{e^2} \frac{8}{x} dx &= 8 \int_e^{e^2} \frac{1}{x} dx \\ &= 8[\ln x]_e^{e^2} \\ &= 8(\ln(e^2) - \ln(e)) \\ \int_e^{e^2} \frac{8}{x} dx &= 8.\end{aligned}$$

4.6 Improper Integrals

Improper integrals are definite integrals that have one or both endpoints at infinity, or an integrand that approaches infinity. Such integrals can not be evaluated using a Riemann Sum.

One type of improper integral occurs when at least one of the endpoints is infinity. The endpoint can therefore be rewritten as a limit. For example:

$$\int_1^\infty \frac{1}{x^2} dx = \lim_{a \rightarrow \infty} \int_1^a \frac{1}{x^2} dx.$$

Given that the limit of the integrand converges, or approaches a finite value, the definite

integral can be evaluated as follows:

$$\begin{aligned}
 \int_1^{\infty} \frac{1}{x^2} dx &= \left[-\frac{1}{x} \right]_1^{\infty} \\
 &= \lim_{a \rightarrow \infty} \left[-\frac{1}{x} \right]_1^a \\
 &= \lim_{a \rightarrow \infty} \left(-\frac{1}{a} - \left(-\frac{1}{1} \right) \right) \\
 &= \lim_{a \rightarrow \infty} \left(-1 + \frac{1}{a} \right) \\
 \int_1^{\infty} \frac{1}{x^2} dx &= -1
 \end{aligned}$$

The other type of improper integral occurs when the integrand evaluates to infinity or an undefined value at least one of the endpoints. As with before, the endpoint can be rewritten as a limit. For example:

$$\int_0^5 \frac{1}{\sqrt{x}} dx = \lim_{a \rightarrow 0^+} \int_a^5 \frac{1}{\sqrt{x}} dx.$$

Such integrals can also be solved using limits:

$$\begin{aligned}
 \int_0^5 \frac{1}{\sqrt{x}} dx &= \lim_{a \rightarrow 0^+} [2\sqrt{x}]_a^5 \\
 &= \lim_{a \rightarrow 0^+} (2\sqrt{5} - 2\sqrt{a}) \\
 \int_0^5 \frac{1}{\sqrt{x}} dx &= 2\sqrt{5}.
 \end{aligned}$$

5 Differential Equations

Differential equations involve variables and their derivatives. Unlike algebraic equations which evaluate to numbers or values, differential equations evaluate to a function of class of (several) functions.

5.1 Modelling Differential Equations

When interpreting words to model differential equations, there are a few keywords that should be looked out for. They are listed below:

- **Proportional:** means that the rate of change of a variable is equal to some constant k multiplied by the another variable.

A habitat of prairie dogs can support at most m dogs. The habitat's population, p , grows proportionally to the product of the current population and $m - p$.

The population's rate of change can be modelled using:

$$\frac{dp}{dt} = kp(m - p).$$

- **Shrinks, decays, melts, decreases, etc.:** any word that suggests something is getting smaller, the rate of change of a variable is negatively proportional to another variable.

A radioactive material decays at a rate proportional the current amount, Q , of the material.

The amount of material can be modelled using:

$$\frac{dQ}{dt} = -kQ.$$

- **Inversely Proportional:** the rate of change of a variable is equal to the inverse of another variable, multiplied by some constant k .

A chemical is diluted out a tank by pumping pure water into the tank and pumping the existing solution out of it, so the volume at any time t is $20 - 2t$. The amount z of chemical in the tank decreases at a rate proportional to z and inversely proportional to the volume of the solution in the tank.

The rate of change of the amount of chemical in the tank can be modelled using:

$$\frac{dz}{dt} = -\frac{kz}{20 - 2t}.$$

- **Fraction of ...** : means that the rate of change of a variable is equal to some constant k multiplied by one minus what the rate of change is proportional to.

In one kind of chemical reaction, unconverted reactants change into converted reactants. The fraction a of reactants that have been converted increases at a rate proportional to the product of the fraction of converted reactants and the fraction of unconverted reactants.

The rate of change of the converted reactants can be modelled using:

$$\frac{da}{dt} = ka(1 - a).$$

5.2 Slope Fields

A slope field is a graphical representation of the solutions to a differential equation. They show all the different slopes of an equation at each point on a plane. For example, the slope field for the differential equation $\frac{dy}{dx} = \frac{x-2}{y}$ is shown below:

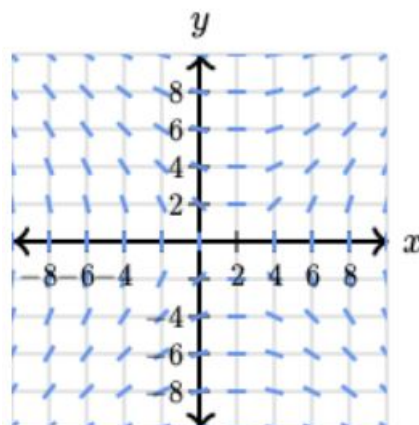


Figure 13: A slope field.

We can confirm that this slope field visualizes the above equation by testing out a few points. For example:

- At $(0,0)$, $\frac{dy}{dx} = \frac{-2}{0}$, or undefined. This is seen in the slope field as a vertical line, matching the undefined slope.
- At $(2,2)$, $\frac{dy}{dx} = \frac{0}{2}$. This is seen in the slope field by a horizontal line, matching the slope of 0.
- At $(-6,5)$, $\frac{dy}{dx} = \frac{-8}{5}$. This is seen in the slope field by a line with downwards slope, somewhat matching the slope of $-\frac{8}{5}$.

5.3 Approximation Using Euler's Method

Euler's method can be used to approximate solutions to differential equations. By solving for the slope, $\frac{dy}{dx}$, at one x value, we can extend it to approximate the value of another x on the function. At this next point, repeat the steps until we reach a specified x value.

The general formula for approximating the next value of $f(x)$ given a differential equation and a change in x (Δx) is given as:

$$f(x_{n+1}) = f(x_n) + \Delta x \cdot \left. \frac{dy}{dx} \right|_{x_n}.$$

Examples:

1. Given $\frac{dy}{dx} = 2x - 3y$ and $f(-1) = 1$, approximate $f(3)$ using the Euler's method with 4 equal steps of $\Delta x = 1$.

The given point is at $(-1, 1)$. The slope at this point is:

$$\frac{dy}{dx} = 2(-1) - 3(1) = -5.$$

Next, we can set up a table of what is given:

n	x	$f(x)$	$\frac{dy}{dx}$
0	-1	1	-5
1	0	?	
2	1		
3	2		
4	3		

To solve for the box marked by a '?', apply the formula.

$$f(x_{n+1}) = f(x_n) + \Delta x \cdot \left. \frac{dy}{dx} \right|_{x_n}$$

$$f(x_1) = f(x_0) + \Delta x \cdot \left. \frac{dy}{dx} \right|_{x_0}$$

$$= 1 + 1 \cdot (-5)$$

$$f(x_1) = -4.$$

Repeat this process for the remaining missing squares. In the end the table should look like this:

n	x	$f(x)$	$\frac{dy}{dx}$
0	-1	1	-5
1	0	-4	12
2	1	8	-22
3	2	-14	46
4	3	32	

Therefore, using Euler's method, we have concluded that $f(3) \approx 32$.

2. Do the same problem as above but with $\Delta x = 2$.

As with before, we can set up a table. But this time, there will only be two steps instead of 4. It should look like this:

n	x	$f(x)$	$\frac{dy}{dx}$
0	-1	1	-5
1	1	?	
2	3		

To solve for the box marked by a '?', apply the formula:

$$f(x_{n+1}) = f(x_n) + \Delta x \cdot \left. \frac{dy}{dx} \right|_{x_n}$$

$$f(x_1) = f(x_0) + \Delta x \cdot \left. \frac{dy}{dx} \right|_{x_0}$$

$$= 1 + 2 \cdot (-5)$$

$$f(x_1) = -9.$$

Repeat this process for the remaining missing squares. In the end the table should look like this:

n	x	$f(x)$	$\frac{dy}{dx}$
0	-1	1	-5
1	1	-9	28
2	3	47	

Therefore, using Euler's method, we have concluded that $f(3) \approx 47$. Notice that by changing the value of Δx , the value and accuracy of the final approximation can change drastically.

5.4 Separable Differential Equations

In a separable differential equation, the variables can be rearranged so that all the x 's are on one side, while all the y 's are on the other. Doing so makes it possible to separately integrate both sides of the equation.

Not all differential equations are separable. For an equation to be separable, it must be either the product or quotient of $f(x)$ and $g(y)$. For example, they may be in the form:

$$\frac{dy}{dx} = f(x)g(y) \quad \text{or} \quad \frac{dy}{dx} = \frac{g(y)}{f(x)}.$$

Some more examples of both separable and non-separable differential equations are listed below:

1. The equation: $\frac{dy}{dx} = 3x + 4y$ is not separable, as it is the sum of two functions.
2. The equation: $\frac{dy}{dx} = 2^{x-y}$ is separable. It can be rearranged to be the product of $f(x)$ and $g(y)$ as follows:

$$2^{x-y} = 2^x \cdot 2^{-y}.$$

3. The equation: $\frac{dy}{dx} = 5y - x^2y$ is separable. It can be rearranged to be the product of $f(x)$ and $g(y)$ as follows:

$$5y - x^2y = (5 - x^2) \cdot y.$$

5.4.1 General Solutions

A general solution to a differential equation takes into consideration the entire class of possible solutions. This means that we have to add a constant C to the end of the function. For example, find the general solution for the following differential equation:

$$\frac{dy}{dx} = \frac{e^x}{y^2}.$$

The first step is to separate the equation. This means rearranging the equation into the form: $f(y) dy = g(x) dx$. Normally, it is considered unorthodox to separate dx and dy , but in this case it is allowed. The equation then becomes:

$$\begin{aligned}\frac{dy}{dx} &= \frac{e^x}{y^2} \\ y^2 \frac{dy}{dx} &= e^x \\ y^2 dy &= e^x dx.\end{aligned}$$

Next, take the integral of both sides. If the left and right sides are equal, then their Antiderivatives would also be equal.

$$\begin{aligned}\int y^2 dx &= \int e^x dx \\ \frac{y^3}{3} &= e^x + C\end{aligned}$$

Notice that we only need to add a constant to one side, as adding it to both sides would be redundant. The final step is to rearrange the equation and solve for y . Note that in the second step, $3C = C$ because 3 times a constant is still a constant.

$$\begin{aligned}\frac{y^3}{3} &= e^x + C \\ y^3 &= 3e^x + 3C \\ y^3 &= 3e^x + C \\ y &= \sqrt[3]{3e^x + C}\end{aligned}$$

5.4.2 Particular Solutions

Particular solutions to differential equations have one answer. That is, we also have to solve for the value of the constant C . This is possible when given the value of y at a point x . For example, find the particular solution to the following differential equation:

$$f'(x) = \frac{16}{x^2} \quad \text{where} \quad f(-2) = 0.$$

The first step would be to find the general solution of $f(x)$.

$$\begin{aligned}\frac{dy}{dx} &= \frac{16}{x^2} \\ dy &= \frac{16}{x^2} dx \\ \int 1 \, dy &= \int \frac{16}{x^2} dx \\ y &= -\frac{16}{x} + C\end{aligned}$$

To find the particular solution, we have to use $f(-2) = 0$. Substitute this into the general equation to solve for C .

$$\begin{aligned}f(-2) &= 0 \\ -\frac{16}{-2} + C &= 0 \\ C &= -8\end{aligned}$$

Therefore, the particular solution to the differential equation is:

$$f(x) = -\frac{16}{x} - 8.$$

5.5 Homogeneous Differential Equations

A homogeneous differential equation is in the form $\frac{dy}{dx} = f\left(\frac{y}{x}\right)$. To solve these, we can make the substitution $v = \frac{y}{x}$. Through implicit differentiation with respect to x , we also get: $\frac{dy}{dx} = x\frac{dv}{dx} + v$.

Here is an example of a differential equation that can be solved using this method:

$$4x \frac{dy}{dx} = x + 2y.$$

First, by dividing both sides of the equation by $4x$, we can rewrite the right-hand side as a function of $\frac{y}{x}$:

$$\frac{dy}{dx} = \frac{1}{4} = \frac{1}{2} \cdot \frac{y}{x}.$$

Next, we make the respective substitutions for $\frac{y}{x}$ and $\frac{dy}{dx}$:

$$\begin{aligned} x \frac{dv}{dx} + v &= \frac{1}{4} + \frac{v}{2} \\ x \frac{dv}{dx} &= \frac{1}{4} - \frac{v}{2}. \end{aligned}$$

Now, we can solve the new differential equation with v and x .

$$\begin{aligned} x \frac{dv}{dx} &= \frac{1}{4} - \frac{v}{2} \\ x \frac{dv}{dx} &= \frac{1 - 2v}{4} \\ \frac{4}{1 - 2v} dv &= \frac{1}{x} dx \\ \int \frac{4}{1 - 2v} dv &= \int \frac{1}{x} dx \\ -2 \ln |1 - 2v| &= \ln |x| + C \\ \ln |1 - 2v| &= -\frac{1}{2} \ln |x| + C \\ 1 - 2v &= e^{-\frac{1}{2} \ln |x| + C} \\ 1 - 2v &= e^{-\frac{1}{2} \ln |x|} \cdot e^C \end{aligned}$$

At this point, e^C is just another constant. Let this new constant be A .

$$\begin{aligned} 1 - 2v &= A e^{-\frac{1}{2} \ln |x|} \cdot e^C \\ 1 - 2v &= A x^{-\frac{1}{2}} \\ v &= \frac{1 - A x^{-\frac{1}{2}}}{2} \end{aligned}$$

Finally, substitute $\frac{y}{x}$ back into v .

$$\frac{y}{x} = \frac{1 - Ax^{-\frac{1}{2}}}{2}$$

$$y = x \left(\frac{1 - Ax^{-\frac{1}{2}}}{2} \right)$$

5.6 Integrating Factor

The integrating factor technique can be used to solve any differential equation in the form:

$$\frac{dy}{dx} + P(x)y = Q(x).$$

By multiplying the equation by another function, $I(x)$, we notice that the left-hand side of the equation resembles the product rule for implicitly differentiating $I(x)y$:

$$I(x)\frac{dy}{dx} + I(x)P(x)y = I(x)Q(x).$$

Therefore, we need to find $I(x)$ so that $I'(x) = I(x)P(x)$. This can be done by solving the differential equation with the following steps. Notice that the constant factor is not considered in the integrating step to simplify the final product.

$$I'(x) = I(x)P(x)$$

$$P(x) = \frac{I'(x)}{I(x)}$$

$$\int P(x) dx = \int \frac{I'(x)}{I(x)} dx$$

$$\int P(x) dx = \ln |I(x)|$$

$$I(x) = e^{\int P(x) dx}$$

Altogether, the steps for using the integrating factor technique are as follows:

1. Calculate the integrating factor using $I(x) = e^{\int P(x) dx}$.
2. Multiply both sides of the equation by $I(x)$.

3. Integrate to obtain a general solution.

Examples:

1. Solve the following differential equation using the integrating factor technique:

$$\frac{dy}{dx} - 4y = e^x.$$

First, we notice that $P(x) = -4$. Therefore:

$$I(x) = e^{\int -4 dx}$$

$$I(x) = e^{-4x}$$

Multiplying the differential equation by $I(x)$ gives:

$$e^{-4x} \frac{dy}{dx} - e^{-4x} \cdot 4y = e^x \cdot e^{-4x}.$$

Finally, we can solve for the general solution.

$$e^{-4x} \frac{dy}{dx} - e^{-4x} \cdot 4y = e^x \cdot e^{-4x}$$

$$\frac{d}{dx} (e^{-4x} y) = e^{-3x}$$

$$\int \frac{d}{dx} (e^{-4x} y) dx = \int e^{-3x} dx$$

$$e^{-4x} y = -\frac{e^{-3x}}{3} + C$$

$$y = -\frac{e^x}{3} + Ce^{4x}$$

2. Solve the following differential equation using the integrating factor technique:

$$x^2 \frac{dy}{dx} + 2xy = 1.$$

Immediately, we observe that the equation is already in the form $I(x) \frac{dy}{dx} + I(x)P(x)y = I(x)Q(x)$, with $P(x) = 2x$:

Thus, we can solve this by integrating both sides:

$$\begin{aligned}\frac{d}{dx}(x^2y) &= 1 \\ \int \frac{d}{dx}(x^2y) dx &= \int 1 dx \\ x^2y &= x + C \\ y &= \frac{x + C}{x^2}\end{aligned}$$

5.7 Exponential Model Equations

An exponential equation involves a function whose derivative is proportional to itself.

It is usually in the form $f(x) = C \cdot a^x$, where C and a are both constants.

Examples:

1. Solve for $g(x)$, given $g'(x) = -4g(x)$ and $g(-2) = 12$.

The first step is to find a general solution for $g(x)$:

$$\begin{aligned}g'(x) &= -4g(x) \\ \frac{dy}{dx} &= -4y \\ \frac{1}{y} dy &= -4 dx \\ \int \frac{1}{y} dy &= \int -4 dx \\ \ln |y| &= -4x + C \\ y &= e^{-4x+C} \\ y &= Ae^{-4x}.\end{aligned}$$

Next, we solve for the constant A using $g(-2) = 12$, to find the particular solution

for $g(x)$:

$$g(-2) = 12$$

$$Ae^{-4 \cdot (-2)} = 12$$

$$Ae^8 = 12$$

$$A = 12e^{-8}.$$

Putting everything together:

$$g(x) = 12e^{-8} \cdot e^{-4x} = 12e^{-4x-8}.$$

2. The number of barrels of oil a certain company exports annually increases at a rate that is proportional at any time to the number of barrels they export at that time. The company exported 5.4 million barrels annually initially, and it exported 10.8 million barrels annually after 6 years. **How many million barrels of oil did the company export after 10 years?**

First, we can model the differential equation. Let B be the number of millions of barrels of oil, and t be the time in years. The rate of change of barrels is proportional to the number of barrels, so:

$$\frac{dB}{dt} = kB$$

for some constant k .

Let $B(t)$ be the function that represents the number of barrels exported at time t . From the question, we are given:

$$B(0) = 5.4 \quad \text{and} \quad B(6) = 10.8.$$

Thus, we can first solve for a general solution to $B(t)$:

$$\begin{aligned}\frac{dB}{dt} &= kB \\ \frac{1}{B} dB &= k dt \\ \int \frac{1}{B} dB &= \int k dt \\ \ln |B| &= kt + C \\ B(t) &= e^{kt+C} \\ B(t) &= Ae^{kt}.\end{aligned}$$

Using the two given points of data, we can solve for A and k to find the particular solution:

$$\begin{aligned}B(0) &= 5.4 \\ Ae^{0k} &= 5.4 \\ A &= 5.4 \\ B(6) &= 10.8 \\ 5.4e^{6k} &= 10.8 \\ e^{6k} &= 2 \\ 6k &= \ln 2 \\ k &= \frac{\ln 2}{6}.\end{aligned}$$

Putting everything together:

$$B(t) = 5.4e^{\frac{\ln 2}{6}t} = 5.4 \cdot 2^{\frac{t}{6}}.$$

Thus, in 10 years, the company will be making $B(10) \approx 17$ million barrels of oil.

5.8 Logistic Growth Model Equations

A logistic growth model is an s-shaped curve that starts by growing rapidly before slowing down as it approaches its *carrying capacity*.

One application of the logistic growth model is in modelling population. The change in population is proportional to the product of the population at the time, P , and the difference between 1 and the population over the carrying capacity, C . The differential equation for this is:

$$\frac{dP}{dt} = kp \left(1 - \frac{P}{C} \right).$$

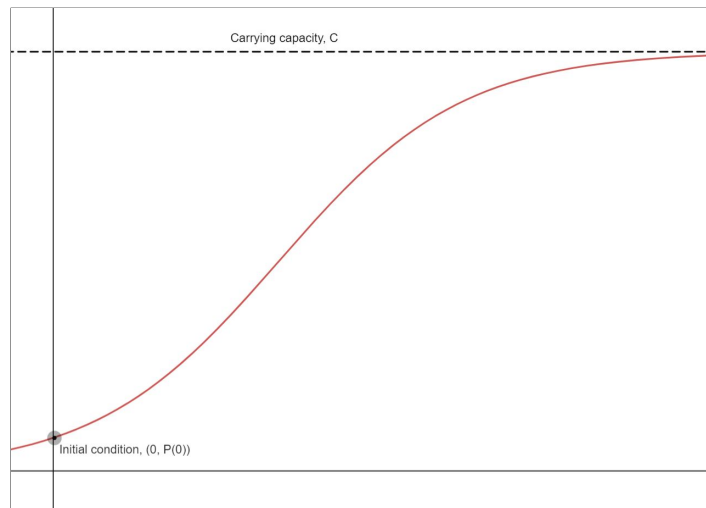


Figure 14: Logisitic equation, $P(t)$.

Examples:

1. Find the carrying capacity of the following logistic growth:

$$\frac{dP}{dt} = \frac{1}{50}P(35000 - P).$$

For any logistic model P , the rate of change $\frac{dP}{dt}$ will be 0 at the carrying capacity

(the population stops growing).

$$\frac{dP}{dt} = 0$$

$$\frac{1}{50}P(35000 - P) = 0$$

$$P = 0, 35000$$

$P = 0$ is at the start of the model, so $P = 35000$ is the carrying capacity.

2. At what value N does the following logistic model grow the quickest?

$$\frac{dN}{dt} = N \left(1 - \frac{N}{180} \right)$$

The point at which the logistic model grows the quickest is when the derivative changes from increasing to decreasing. This is at its point of inflection. Recall that the point of inflection occurs when the second derivative equals 0, or when $\frac{d^2N}{dt^2} = 0$.

First, find the second derivative:

$$\frac{dN}{dt} = N \left(1 - \frac{N}{180} \right)$$

$$\frac{dN}{dt} = N - \frac{N^2}{180}$$

$$\frac{d^2N}{dt} = 1 - \frac{N}{90}.$$

Next, find the point of inflection by setting $\frac{d^2N}{dt} = 0$:

$$\frac{d^2N}{dt} = 0$$

$$1 - \frac{N}{90} = 0$$

$$N = 90$$

Therefore, the model is growing the quickest at $N = 90$.

6 Applications of Integration

6.1 Average of a Function Over an Interval

The average of a function over an interval is equal to the sum of all y values divided by the length of the interval. The sum of all y values is equivalent to the area under the curve, or the definite integral of the function over the interval. Therefore, the average of a function $f(x)$ for $a \leq x \leq b$ is:

$$f_{avg} = \frac{1}{b-a} \int_a^b f(x) dx.$$

6.2 Particle Motion (Position, Velocity and Acceleration)

Similar to how derivatives can be used to get to velocity from position and acceleration from velocity, integrals can be used to go the other way around. That is,

$$\int a(t) dt = v(t)$$
$$\int v(t) dt = p(t).$$

There are three types of problems that involve velocity and position and require integrals to solve. They are described using point particles, but would work for any object. These are:

- **Displacement:** the distance from a particle's starting position to its current position. If it moves forward then back again, displacement would not count the distance travelled back. The displacement from point $x = a$ to $x = b$ is given by:

$$\int_a^b v(x) dx.$$

- **Total distance:** the distance a particle has travelled to move between two points, including any back tracking. If a particle moves forward then back again, it would count the distance travelled back. The total distance travelled by a particle from

point $x = a$ to $x = b$ is given by:

$$\int_a^b |v(x)| \, dx.$$

- **Actual position:** where the particle is at a specific time. The actual position of a particle at time $t = b$ is given by:

$$p(b) = p(a) + \int_a^b v(t) \, dt.$$

Examples:

1. A particle with velocity $v(t) = 3\sqrt{t}$, moves in a straight line. How far does the particle move from $t = 1$ to $t = 4$?

This problem is asking for the particle's total distance travelled, as hinted by "how far does the particle move" rather than "how far is the particle from its starting position." Therefore, we can use the formula for total distance travelled.

$$\begin{aligned} d(t) &= \int_1^4 |3\sqrt{t}| \, dx \\ &= \left[2t^{\frac{3}{2}} \right]_1^4 \\ &= 16 - 2 \\ d(t) &= 14 \end{aligned}$$

The particle travels a total distance of 14 units from $t = 1$ to $t = 3$.

2. As a particle moves along the number line, its position, velocity and acceleration at time t are given by $p(t)$, $v(t)$, and $a(t) = 12t - 4$, respectively. If $v(2) = 4$ and $s(0) = 1$, find $s(1)$.

This question is asking for the actual position of the particle at $t = 1$, which can be found using the following formula:

$$s(1) = s(0) + \int_0^1 v(t) \, dt.$$

However, to use this formula, we first need to find a particular solution for $v(t)$.

$$\begin{aligned}v(t) &= \int a(t) \, dt \\&= \int 12t - 4 \, dt \\&= 6t^2 - 4t + C\end{aligned}$$

Solving for C :

$$\begin{aligned}v(2) &= 4 \\24 - 8 + C &= 4 \\C &= -12 \\v(t) &= 6t^2 - 4t - 12.\end{aligned}$$

Using this, we solve for the actual position of the particle:

$$\begin{aligned}s(1) &= s(0) + \int_0^1 v(t) \, dt \\&= 1 + \int_0^1 6t^2 - 4t - 12 \, dt \\&= 1 + [2t^3 - 2t^2 - 12t]_0^1 \\&= 1 - 12 + 0 \\s(1) &= -11.\end{aligned}$$

Therefore, the position of the particle at $t = 1$ is -11 units.

6.3 Area Between Curves

6.3.1 Area Under a Single Curve

The most basic type of area between curves is the area under a single curve. The area under the curve of function $f(x)$ over the interval $a \leq x \leq b$ is:

$$\int_a^b f(x) \, dx.$$

Examples:

1. What is the area under the curve of $\cos(x)$ from 0 to $\frac{\pi}{2}$?

This is found as follows:

$$\int_0^{\frac{\pi}{2}} \cos(x) \, dx = [\sin(x)]_0^{\frac{\pi}{2}}$$

$$= 1 - 0$$

$$\int_0^{\frac{\pi}{2}} \cos(x) \, dx = 1.$$

This area is shown below.

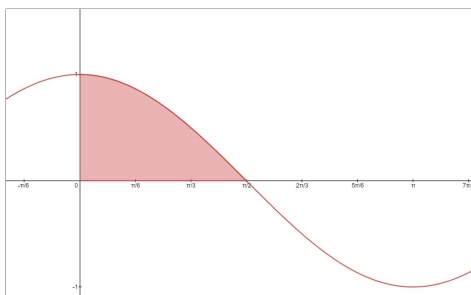


Figure 15: Area under $\cos(x)$ from 0 to $\frac{\pi}{2}$.

2. What is the area under the curve of $\cos(x)$ from $\frac{\pi}{2}$ to π ?

This is found as follows:

$$\int_{\frac{\pi}{2}}^{\pi} \cos(x) \, dx = [\sin(x)]_{\frac{\pi}{2}}^{\pi}$$

$$= 0 - 1$$

$$\int_{\frac{\pi}{2}}^{\pi} \cos(x) \, dx = -1.$$

Note that this area is negative because it is under the x -axis. This is shown below.

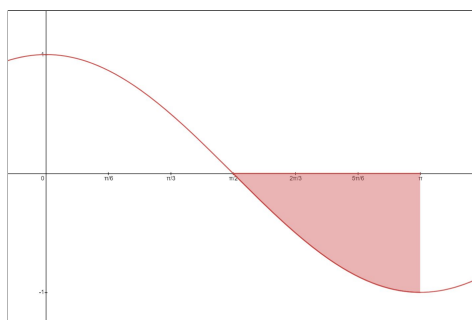


Figure 16: Area under $\cos(x)$ from $\frac{\pi}{2}$ to π .

6.3.2 Curves as Functions of x

6.3.3 Curves as Functions of y

6.4 Volumes with Cross-Sections

6.4.1 Square and Rectangle Cross-Sections

6.4.2 Disc Method

6.4.3 Washer Method

6.5 Determining the Length of a Planar Curve