# HARSH BAID

# H B

#### Software Engineer

harshbaid.com | github.com/Blackglade | @harshbaid\_ | harsh@harshbaid.com

WORK EXPERIENCE

#### METRUM RESEARCH GROUP

Solutions Engineer | Jan, 2019 - June, 2021

- Developing qualitative datavis analysis tools to support quantitative drug development
- Led entire application SDLC including design, development, and deployment of applications
- Primarily worked with ReactJS (Gatsby, Next, CRA), AWS, and R with a focus on UI/UX Design

### FORA FINANCIAL, LLC.

Full Stack Engineer | Sep, 2018 - Dec, 2018

- Developed and maintained loan processing software managing \$100 million+ in loans/assets
- Led transition of consumer-facing front-end .NET Application over to React as a SPA.
- Focused on building reusable component libraries in React using Material Design / Bootstrap.

#### Environmental Data and Governance Initiative

Software Engineering Internship | Jun, 2017 - Aug, 2017

- Used machine learning to develop scrapers archiving website content from federal agencies
- Developed data visualization models for said content to assist climate-change advocates
- Primarily worked with Python, React, and D3js to parse and display terabytes of data points

# CITY COLLEGE OF NEW YORK

Biomedical Engineering Internship | May, 2013 - Dec, 2014

- Shadowed 3 researchers for ~2 years focusing on Human-Computer Interaction and interfaces.
- Won 2 awards for self-driven research on Eye Tracking and its impact on effective UI/UX.

EDUCATION

# UNIVERSITY OF MARYLAND

Computer Science + Math | 2015 - 2017

SKILLS		HOBBIES
<ul> <li>Javascript (React / Typescript / Node / Redux / Next / Gatsby / MobX )</li> <li>Python / R (tidyr, dplyr)</li> <li>REST / GraphQL</li> <li>Docker</li> </ul>	<ul> <li>AWS / Google Cloud</li> <li>Serverless / Microservices     Architecture</li> <li>Blockchain</li> <li>UI/UX Design</li> <li>Photoshop / Illustrator</li> </ul>	<ul><li>Private Pilot</li><li>Piano / Ukulele</li><li>Singing</li><li>Statistics</li><li>Video Games</li></ul>