agent_management.py

```
import base64
import os
import re
import streamlit as st
from config import API URL
from ui utils import get Ilm provider, regenerate json files and zip, update discussion and whiteboard
def agent button callback(agent index):
# Callback function to handle state update and logic execution
def callback():
st.session state['selected agent index'] = agent index
agent = st.session_state.agents[agent_index]
agent_name = agent['config']['name'] if 'config' in agent and 'name' in agent['config'] else "
st.session_state['form_agent_name'] = agent_name
st.session_state['form_agent_description'] = agent['description'] if 'description' in agent else "
# Directly call process_agent_interaction here if appropriate
process agent interaction(agent index)
return callback
def construct_request(agent_name, description, user_request, user_input, rephrased_request, reference_url,
skill_results):
request = f"Act as the {agent_name} who {description}."
if user_request:
request += f" Original request was: {user_request}."
if rephrased_request:
request += f" You are helping a team work on satisfying {rephrased_request}."
if user_input:
request += f" Additional input: {user_input}."
if reference_url and reference_url in st.session_state.reference_html:
html_content = st.session_state.reference_html[reference_url]
request += f" Reference URL content: {html_content}."
if st.session_state.discussion:
request += f" The discussion so far has been {st.session_state.discussion[-50000:]}."
if skill results:
request += f" Skill results: {skill_results}."
return request
def display_agents():
if "agents" in st.session_state and st.session_state.agents:
st.sidebar.title("Your Agents")
st.sidebar.subheader("Click to interact")
display_agent_buttons(st.session_state.agents)
if st.session_state.get('show_edit'):
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edit_index = st.session_state.get('edit_agent_index')
if edit_index is not None and 0 <= edit_index < len(st.session_state.agents):
agent = st.session_state.agents[edit_index]
display_agent_edit_form(agent, edit_index)
else:
st.sidebar.warning("Invalid agent selected for editing.")
else:
st.sidebar.warning(f"No agents have yet been created. Please enter a new request.")
st.sidebar.warning(f"NOTE: GPT models can only be used locally, not in the online demo.")
st.sidebar.warning(f"ALSO: If no agents are created, do a hard reset (CTL-F5) and try switching models. LLM results
can be unpredictable.")
st.sidebar.warning(f"SOURCE: https://github.com/jgravelle/AutoGroq\n\r\n\r https://j.gravelle.us")
def display_agent_buttons(agents):
for index, agent in enumerate(agents):
agent_name = agent["config"]["name"] if agent["config"].get("name") else f"Unnamed Agent {index + 1}"
col1, col2 = st.sidebar.columns([1, 4])
with col1:
gear_icon = "" # Unicode character for gear icon
if st.button(
gear_icon,
key=f"gear_{index}",
help="Edit Agent" # Add the tooltip text
):
st.session_state['edit_agent_index'] = index
st.session_state['show_edit'] = True
with col2:
if "next_agent" in st.session_state and st.session_state.next_agent == agent_name:
button style = """
<style>
div[data-testid*="stButton"] > button[kind="secondary"] {
background-color: green !important;
color: white !important;
}
</style>
st.markdown(button_style, unsafe_allow_html=True)
st.button(agent_name, key=f"agent_{index}", on_click=agent_button_callback(index))
def display_agent_edit_form(agent, edit_index):
with st.expander(f"Edit Properties of {agent['config'].get('name', ")}, expanded=True):
col1, col2 = st.columns([4, 1])
with col1:
new_name = st.text_input("Name", value=agent['config'].get('name', "), key=f"name_{edit_index}")
with col2:
container = st.container()
if container.button("X", key=f"delete_{edit_index}"):
if st.session_state.get(f"delete_confirmed_{edit_index}", False):
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st.session_state.agents.pop(edit_index)
st.session_state['show_edit'] = False
st.experimental_rerun()
st.session_state[f"delete_confirmed_{edit_index}"] = True
st.experimental_rerun()
if st.session_state.get(f"delete_confirmed_{edit_index}", False):
if container.button("Confirm Deletion", key=f"confirm_delete_{edit_index}"):
st.session_state.agents.pop(edit_index)
st.session_state['show_edit'] = False
del st.session_state[f"delete_confirmed_{edit_index}"]
st.experimental_rerun()
if container.button("Cancel", key=f"cancel delete {edit index}"):
del st.session_state[f"delete_confirmed_{edit_index}"]
st.experimental_rerun()
description value = agent.get('new description', agent.get('description', "))
new_description = st.text_area("Description", value=description_value, key=f"desc_{edit_index}")
col1, col2, col3 = st.columns([1, 1, 2])
with col1:
if st.button("Update", key=f"regenerate_{edit_index}"):
print(f"Regenerate button clicked for agent {edit index}")
new_description = regenerate_agent_description(agent)
if new_description:
agent['new_description'] = new_description
print(f"Description regenerated for {agent['config']['name']}: {new_description}")
st.session_state[f"regenerate_description_{edit_index}"] = True
# Update the value parameter of st.text_area to display the new description
description_value = new_description
st.experimental rerun()
else:
print(f"Failed to regenerate description for {agent['config']['name']}")
with col2:
if st.button("Save Changes", key=f"save_{edit_index}"):
agent['config']['name'] = new_name
agent['description'] = agent.get('new_description', new_description)
st.session_state['show_edit'] = False
if 'edit agent index' in st.session state:
del st.session_state['edit_agent_index']
if 'new_description' in agent:
del agent['new description']
st.session_state.agents[edit_index] = agent
regenerate_json_files_and_zip()
st.session_state['show_edit'] = False
with col3:
script dir = os.path.dirname(os.path.abspath( file ))
skill_folder = os.path.join(script_dir, "skills")
skill_files = [f for f in os.listdir(skill_folder) if f.endswith(".py")]
for skill file in skill files:
skill_name = os.path.splitext(skill_file)[0]
if skill_name not in agent:
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agent[skill_name] = False
skill_checkbox = st.checkbox(
f"Add {skill_name} skill to this agent in Autogen™",
value=agent[skill_name],
key=f"{skill_name}_{edit_index}"
)
if skill_checkbox != agent[skill_name]:
agent[skill_name] = skill_checkbox
st.session_state.agents[edit_index] = agent
def download_agent_file(expert_name):
# Format the expert name
formatted_expert_name = re.sub(r'[/a-zA-Z0-9\s]', ", expert_name) # Remove non-alphanumeric characters
formatted_expert_name = formatted_expert_name.lower().replace(' ', '_') # Convert to lowercase and replace spaces
with underscores
# Get the full path to the agent JSON file
agents dir = os.path.abspath(os.path.join(os.path.dirname( file ), "agents"))
json file = os.path.join(agents dir, f"{formatted expert name}.json")
# Check if the file exists
if os.path.exists(json file):
# Read the file content
with open(json_file, "r") as f:
file content = f.read()
# Encode the file content as base64
b64 content = base64.b64encode(file content.encode()).decode()
# Create a download link
href = f'<a href="data:application/json;base64,{b64_content}" download="{formatted_expert_name}.json">Download
{formatted expert name}.json</a>'
st.markdown(href, unsafe_allow_html=True)
else:
st.error(f"File not found: {json_file}")
def process_agent_interaction(agent_index):
agent_name, description = retrieve_agent_information(agent_index)
user request = st.session state.get('user request', ")
user_input = st.session_state.get('user_input', ")
rephrased_request = st.session_state.get('rephrased_request', ")
reference url = st.session state.get('reference url', ")
# Execute associated skills for the agent
agent = st.session_state.agents[agent_index]
agent_skills = agent.get("skills", [])
skill_results = {}
for skill name in agent skills:
if skill name in st.session state.skill functions:
skill_function = st.session_state.skill_functions[skill_name]
skill result = skill function()
skill results[skill name] = skill result
request = construct_request(agent_name, description, user_request, user_input, rephrased_request, reference_url,
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skill_results)
print(f"Request: {request}")
# Use the dynamic LLM provider to send the request
Ilm_provider = get_Ilm_provider(API_URL)
Ilm_request_data = {
"model": st.session_state.model,
"temperature": st.session_state.get('temperature', 0.1),
"max_tokens": st.session_state.max_tokens,
"top_p": 1,
"stop": "TERMINATE",
"messages": [
"role": "user",
"content": request
]
}
response = Ilm provider.send request(Ilm request data)
if response.status code == 200:
response_data = Ilm_provider.process_response(response)
if "choices" in response data and response data["choices"]:
content = response data["choices"][0]["message"]["content"]
update_discussion_and_whiteboard(agent_name, content, user_input)
st.session state['form agent name'] = agent name
st.session state['form agent description'] = description
st.session state['selected agent index'] = agent index
def regenerate agent description(agent):
agent_name = agent['config']['name']
print(f"agent_name: {agent_name}")
agent_description = agent['description']
print(f"agent_description: {agent_description}")
user_request = st.session_state.get('user_request', ")
print(f"user_request: {user_request}")
discussion_history = st.session_state.get('discussion_history', ")
prompt = f"""
You are an AI assistant helping to improve an agent's description. The agent's current details are:
Name: {agent_name}
Description: {agent description}
The current user request is: {user_request}
The discussion history so far is: {discussion_history}
Please generate a revised description for this agent that defines it in the best manner possible to address the current
user request, taking into account the discussion thus far. Return only the revised description, written in the third-
person, without any additional commentary or narrative. It is imperative that you return ONLY the text of the new
description written in the third-person. No preamble, no narrative, no superfluous commentary whatsoever. Just the
description, written in the third-person, unlabeled, please. You will have been successful if your reply is thorough,
comprehensive, concise, written in the third-person, and adherent to all of these instructions.
....
print(f"regenerate_agent_description called with agent_name: {agent_name}")
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print(f"regenerate_agent_description called with prompt: {prompt}")
Ilm_provider = get_Ilm_provider(API_URL)
Ilm_request_data = {
"model": st.session_state.model,
"temperature": st.session_state.get('temperature', 0.1),
"max_tokens": st.session_state.max_tokens,
"top_p": 1,
"stop": "TERMINATE",
"messages": [
"role": "user",
"content": prompt
}
]
}
response = Ilm_provider.send_request(Ilm_request_data)
if response.status_code == 200:
response_data = Ilm_provider.process_response(response)
if "choices" in response_data and response_data["choices"]:
content = response_data["choices"][0]["message"]["content"]
return content.strip()
return None
def retrieve_agent_information(agent_index):
agent = st.session_state.agents[agent_index]
agent_name = agent["config"]["name"]
description = agent["description"]
return agent_name, description
def send_request(agent_name, request):
Ilm_provider = get_Ilm_provider(API_URL)
response = Ilm_provider.send_request(request)
return response
api_utils.py
import importlib
import requests
import streamlit as st
import time
from config import LLM PROVIDER, RETRY TOKEN LIMIT
def get Ilm provider(api url):
provider_module = importlib.import_module(f"llm_providers.{LLM_PROVIDER}_provider")
provider_class = getattr(provider_module, f"{LLM_PROVIDER.capitalize()}Provider")
return provider_class(api_url=api_url)
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def make_api_request(url, data, headers, api_key):
time.sleep(2) # Throttle the request to ensure at least 2 seconds between calls
try:
if not api_key:
IIm = LLM_PROVIDER.upper()
raise ValueError(f"{Ilm}_API_KEY not found. Please enter your API key.")
headers["Authorization"] = f"Bearer {api_key}"
response = requests.post(url, json=data, headers=headers)
if response.status_code == 200:
return response.json()
elif response.status code == 429:
error_message = response.json().get("error", {}).get("message", "")
st.error(f"Rate limit reached for the current model. If you click 'Update' again, we'll retry with a reduced token count.
Or you can try selecting a different model.")
st.error(f"Error details: {error_message}")
return None
else:
print(f"Error: API request failed with status {response.status_code}, response: {response.text}")
return None
except requests.RequestException as e:
print(f"Error: Request failed {e}")
return None
def send_request_with_retry(url, data, headers, api_key):
response = make_api_request(url, data, headers, api_key)
if response is None:
# Add a retry button
if st.button("Retry with decreased token limit"):
# Update the token limit in the request data
data["max_tokens"] = RETRY_TOKEN_LIMIT
# Retry the request with the decreased token limit
print(f"Retrying the request with decreased token limit.")
print(f"URL: {url}")
print(f"Retry token limit: {RETRY TOKEN LIMIT}")
response = make_api_request(url, data, headers, api_key)
if response is not None:
print(f"Retry successful. Response: {response}")
else:
print("Retry failed.")
return response
auth_utils.py
import os
import streamlit as st
```

from config import LLM_PROVIDER

```
def get_api_key():
api_key_env_var = f"{LLM_PROVIDER.upper()}_API_KEY"
api_key = os.environ.get(api_key_env_var)
if api_key is None:
api_key = globals().get(api_key_env_var)
if api_key is None:
if api_key_env_var not in st.session_state:
api_key = st.text_input(f"Enter the {LLM_PROVIDER.upper()} API Key:", type="password",
key=f"{LLM_PROVIDER}_api_key_input")
if api_key:
st.session_state[api_key_env_var] = api_key
st.success("API Key entered successfully.")
else:
st.warning(f"Please enter the {LLM_PROVIDER.upper()} API Key to use the app.")
else:
api_key = st.session_state.get(api_key_env_var)
return api key
def get_api_url():
api_url_env_var = f"{LLM_PROVIDER.upper()}_API_URL"
api_url = os.environ.get(api_url_env_var)
if api url is None:
api_url = globals().get(api_url_env_var)
if api url is None:
if api url env var not in st.session state:
api_url = st.text_input(f"Enter the {LLM_PROVIDER.upper()} API URL:", type="password",
key=f"{LLM_PROVIDER}_api_url_input")
if api url:
st.session_state[api_url_env_var] = api_url
st.success("API URL entered successfully.")
else:
st.warning(f"Please enter the {LLM_PROVIDER.upper()} API URL to use the app.")
api_url = st.session_state.get(api_url_env_var)
return api_url
config.py
#APIs
LLM_PROVIDER = "groq" # Supported values: "groq", "openai", "ollama", "Imstudio"
GROQ_API_URL = "https://api.groq.com/openai/v1/chat/completions"
LMSTUDIO API URL = "http://localhost:1234/v1/chat/completions"
OLLAMA_API_URL = "http://127.0.0.1:11434/api/generate"
OPENAI API KEY = None
OPENAI_API_URL = "https://api.openai.com/v1/chat/completions"
if LLM PROVIDER == "groq":
```

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API_KEY_NAME = "GROQ_API_KEY"
API_URL = GROQ_API_URL
elif LLM_PROVIDER == "Imstudio":
API_KEY_NAME = None
API_URL = LMSTUDIO_API_URL
elif LLM_PROVIDER == "openai":
API_KEY_NAME = "OPENAI_API_KEY"
API_URL = OPENAI_API_URL
elif LLM_PROVIDER == "ollama":
API_KEY_NAME = None
API_URL = OLLAMA_API_URL
else:
raise ValueError(f"Unsupported LLM provider: {LLM_PROVIDER}")
API_KEY_NAMES = {
"groq": "GROQ_API_KEY",
"Imstudio": None,
"ollama": None,
"openai": "OPENAI_API_KEY",
# Add other LLM providers and their respective API key names here
}
# Retry settings
MAX RETRIES = 3
RETRY_DELAY = 2 # in seconds
RETRY TOKEN LIMIT = 5000
LLM_URL = GROQ_API_URL
# Model configurations
if LLM_PROVIDER == "groq":
MODEL_TOKEN_LIMITS = {
'mixtral-8x7b-32768': 32768,
'llama3-70b-8192': 8192,
'llama3-8b-8192': 8192,
'gemma-7b-it': 8192,
}
elif LLM PROVIDER == "Imstudio":
MODEL_TOKEN_LIMITS = {
'instructlab/granite-7b-lab-GGUF': 2048,
}
elif LLM_PROVIDER == "openai":
MODEL_TOKEN_LIMITS = {
'gpt-4o': 4096,
}
elif LLM PROVIDER == "ollama":
MODEL_TOKEN_LIMITS = {
'llama3': 8192,
else:
MODEL_TOKEN_LIMITS = {}
```

```
# Database path
AUTOGEN_DB_PATH = "C:\\Users\\j\\.autogenstudio\\database.sqlite"
current_project.py
class Current_Project:
def __init__(self):
self.re_engineered_prompt = ""
self.objectives = []
self.deliverables = []
def set_re_engineered_prompt(self, prompt):
self.re_engineered_prompt = prompt
def add_objective(self, objective):
self.objectives.append({"text": objective, "done": False})
def add_deliverable(self, deliverable):
self.deliverables.append({"text": deliverable, "done": False})
def mark_objective_done(self, index):
if 0 <= index < len(self.objectives):
self.objectives[index]["done"] = True
def mark_deliverable_done(self, index):
if 0 <= index < len(self.deliverables):
self.deliverables[index]["done"] = True
def mark_objective_undone(self, index):
if 0 <= index < len(self.objectives):
self.objectives[index]["done"] = False
def mark_deliverable_undone(self, index):
if 0 <= index < len(self.deliverables):
self.deliverables[index]["done"] = False
db_utils.py
import datetime
import json
import os
import sqlite3
import streamlit as st
import uuid
```

from config import AUTOGEN_DB_PATH

from ui_utils import get_workflow_from_agents

from file_utils import create_agent_data, create_skill_data, sanitize_text

```
def export_to_autogen():
db_path = AUTOGEN_DB_PATH
print(f"Database path: {db_path}")
if db_path:
export_data(db_path)
else:
st.warning("Please provide a valid database path in config.py.")
def export_data(db_path):
print(f"Exporting data to: {db_path}")
if db_path:
try:
conn = sqlite3.connect(db_path)
cursor = conn.cursor()
print("Connected to the database successfully.")
# Access agents from st.session_state
agents = st.session state.agents
print(f"Number of agents: {len(agents)}")
# Keep track of inserted skills to avoid duplicates
inserted skills = set()
for agent in agents:
agent_name = agent['config']['name']
formatted_agent_name = sanitize_text(agent_name).lower().replace(' ', '_')
autogen_agent_data, _ = create_agent_data(agent)
agent_data = (
str(uuid.uuid4()), # Generate a unique ID for the agent
'default',
datetime.datetime.now().isoformat(),
json.dumps(autogen_agent_data['config']),
autogen_agent_data['type'],
json.dumps(autogen_agent_data['skills'])
)
cursor.execute("INSERT INTO agents (id, user_id, timestamp, config, type, skills) VALUES (?, ?, ?, ?, ?, ?)",
agent data)
print(f"Inserted agent: {formatted_agent_name}")
script_dir = os.path.dirname(os.path.abspath(__file__))
skill_folder = os.path.join(script_dir, "skills")
skill files = [f for f in os.listdir(skill folder) if f.endswith(".py")]
for skill file in skill files:
skill_name = os.path.splitext(skill_file)[0]
if agent.get(skill name, False) and skill name not in inserted skills:
skill_file_path = os.path.join(skill_folder, skill_file)
with open(skill_file_path, 'r') as file:
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skill_data = file.read()
skill_json = create_skill_data(skill_data)
skill_data = (
str(uuid.uuid4()), # Generate a unique ID for the skill
'default', # Set the user ID to 'default'
datetime.datetime.now().isoformat(),
skill_data,
skill_json['title'],
skill_json['file_name']
)
cursor.execute("INSERT INTO skills (id, user_id, timestamp, content, title, file_name) VALUES (?, ?, ?, ?, ?, ?)",
skill_data)
print(f"Inserted skill: {skill_json['title']}")
inserted_skills.add(skill_name) # Add the inserted skill to the set
# Access agents from st.session state for workflow
workflow_data = get_workflow_from_agents(st.session_state.agents)[0]
workflow data = (
str(uuid.uuid4()), # Generate a unique ID for the workflow
'default',
datetime.datetime.now().isoformat(),
json.dumps(workflow_data['sender']),
json.dumps(workflow_data['receiver']),
workflow_data['type'],
workflow_data['name'],
workflow_data['description'],
workflow_data['summary_method']
)
cursor.execute("INSERT INTO workflows (id, user id, timestamp, sender, receiver, type, name, description,
summary_method) VALUES (?, ?, ?, ?, ?, ?, ?, ?)", workflow_data)
print("Inserted workflow data.")
conn.commit()
print("Changes committed to the database.")
conn.close()
print("Database connection closed.")
st.success("Data exported to Autogen successfully!")
except sqlite3. Error as e:
st.error(f"Error exporting data to Autogen: {str(e)}")
print(f"Error exporting data to Autogen: {str(e)}")
file_utils.py
import datetime
import os
import re
```

import streamlit as st

```
def create_agent_data(agent):
expert_name = agent['config']['name']
description = agent['description']
current_timestamp = datetime.datetime.now().isoformat()
formatted_expert_name = sanitize_text(expert_name)
formatted_expert_name = formatted_expert_name.lower().replace(' ', '_')
sanitized_description = sanitize_text(description)
temperature_value = st.session_state.get('temperature', 0.1)
autogen_agent_data = {
"type": "assistant",
"config": {
"name": formatted_expert_name,
"Ilm config": {
"config_list": [
"user id": "default",
"timestamp": current_timestamp,
"model": st.session state.model,
"base url": None,
"api_type": None,
"api_version": None,
"description": "OpenAI model configuration"
}
],
"temperature": temperature_value,
"cache seed": None,
"timeout": None,
"max tokens": None,
"extra_body": None
},
"human_input_mode": "NEVER",
"max_consecutive_auto_reply": 8,
"system_message": f"You are a helpful assistant that can act as {expert_name} who {sanitized_description}.",
"is termination msg": None,
"code_execution_config": None,
"default_auto_reply": "",
"description": description
},
"timestamp": current_timestamp,
"user_id": "default",
"skills": []
#script_dir = os.path.dirname(os.path.abspath(__file__))
skill folder = os.path.join(os.path.dirname(os.path.abspath( file )), "skills")
skill_files = [f for f in os.listdir(skill_folder) if f.endswith(".py")]
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for skill_file in skill_files:
skill_name = os.path.splitext(skill_file)[0]
if agent.get(skill_name, False):
skill_file_path = os.path.join(skill_folder, skill_file)
with open(skill_file_path, 'r') as file:
skill_data = file.read()
skill_json = create_skill_data(skill_data)
autogen_agent_data["skills"].append(skill_json)
crewai_agent_data = {
"name": expert_name,
"description": description,
"verbose": True,
"allow_delegation": True
}
return autogen_agent_data, crewai_agent_data
def create_skill_data(python_code):
# Extract the function name from the Python code
function_name_match = re.search(r"def\s+(\w+)\(", python_code)
if function_name_match:
function_name = function_name_match.group(1)
else:
function name = "unnamed function"
# Extract the skill description from the docstring
docstring_match = re.search(r'"""(.*?)""", python_code, re.DOTALL)
if docstring_match:
skill_description = docstring_match.group(1).strip()
else:
skill_description = "No description available"
# Get the current timestamp
current_timestamp = datetime.datetime.now().isoformat()
# Create the skill data dictionary
skill_data = {
"title": function name,
"content": python_code,
"file_name": f"{function_name}.json",
"description": skill_description,
"timestamp": current_timestamp,
"user id": "default"
}
return skill data
```

```
def create_workflow_data(workflow):
# Sanitize the workflow name
sanitized_workflow_name = sanitize_text(workflow["name"])
sanitized_workflow_name = sanitized_workflow_name.lower().replace(' ', '_')
return workflow
def sanitize_text(text):
# Remove non-ASCII characters
text = re.sub(r'[^\x00-\x7F]+', '', text)
# Remove non-alphanumeric characters except for standard punctuation
text = re.sub(r'[^a-zA-Z0-9\s.,!?:;\'"-]+', ", text)
return text
main.py
import os
import streamlit as st
from config import LLM_PROVIDER, MODEL_TOKEN_LIMITS
from agent_management import display_agents
from auth_utils import get_api_key
from db_utils import export_to_autogen
from ui_utils import display_api_key_input, display_discussion_and_whiteboard, display_download_button,
display_user_input, display_reset_and_upload_buttons, display_user_request_input, handle_user_request,
load_skill_functions
def main():
# Construct the relative path to the CSS file
css_file = "AutoGroq/style.css"
# Check if the CSS file exists
if os.path.exists(css_file):
with open(css_file) as f:
st.markdown(f'<style>{f.read()}</style>', unsafe_allow_html=True)
else:
st.error(f"CSS file not found: {os.path.abspath(css_file)}")
load_skill_functions()
api_key = get_api_key()
if api key is None:
api_key = display_api_key_input()
if api_key is None:
Ilm = LLM PROVIDER.upper()
st.warning(f"{Ilm}_API_KEY not found. Please enter your API key.")
return
```

```
col1, col2 = st.columns([1, 1]) # Adjust the column widths as needed
with col1:
selected_model = st.selectbox(
'Select Model',
options=list(MODEL_TOKEN_LIMITS.keys()),
index=0,
key='model_selection'
)
st.session_state.model = selected_model
st.session_state.max_tokens = MODEL_TOKEN_LIMITS[selected_model]
with col2:
temperature = st.slider(
"Set Temperature",
min value=0.0,
max_value=1.0,
value=st.session_state.get('temperature', 0.3),
step=0.01,
key='temperature'
# If the LLM Provider is "groq", the title is "AutoGroq"
if LLM_PROVIDER == "groq":
st.title("AutoGroq")
elif LLM PROVIDER == "ollama":
st.title("AutoGroqOllama")
elif LLM_PROVIDER == "Imstudio":
st.title("AutoGroqLM_Studio")
elif LLM_PROVIDER == "openai":
st.title("AutoGroqChatGPT")
# Ensure default values for session state are set
if "whiteboard" not in st.session state:
st.session_state.whiteboard = "" # Apply CSS classes to elements
with st.sidebar:
st.markdown('<div class="sidebar">', unsafe_allow_html=True)
st.markdown('</div>', unsafe_allow_html=True)
display_agents()
with st.container():
st.markdown('<div class="main">', unsafe allow html=True)
if st.session_state.get("rephrased_request", "") == "":
user_request = st.text_input("Enter your request:", key="user_request", value=st.session_state.get("user_request", ""),
on change=handle user request, args=(st.session state,))
display_user_request_input()
# display_rephrased_request()
```

```
st.markdown('<div class="discussion-whiteboard">', unsafe_allow_html=True)
display_discussion_and_whiteboard()
st.markdown('</div>', unsafe_allow_html=True)
st.markdown('<div class="user-input">', unsafe_allow_html=True)
display_user_input()
st.markdown('</div>', unsafe_allow_html=True)
display_reset_and_upload_buttons()
st.markdown('</div>', unsafe_allow_html=True)
display_download_button()
if st.button("Export to Autogen"):
export_to_autogen()
if __name__ == "__main__":
main()
ui_utils.py
import datetime
import importlib
import os
import streamlit as st
import time
from config import API_URL, LLM_PROVIDER, MAX_RETRIES, MODEL_TOKEN_LIMITS, RETRY_DELAY
from current_project import Current_Project
from skills.fetch_web_content import fetch_web_content
def display_api_key_input():
if 'api_key' not in st.session_state:
st.session_state.api_key = "
IIm = LLM_PROVIDER.upper()
api_key = st.text_input(f"Enter your {IIm}_API_KEY:", type="password", value=st.session_state.api_key,
key="api_key_input")
if api_key:
st.session_state.api_key = api_key
st.success("API key entered successfully.")
print(f"API Key: {api_key}")
return api_key
import io
import ison
import pandas as pd
import re
import time
```

```
import zipfile
```

```
from api_utils import get_llm_provider
from file_utils import create_agent_data, create_skill_data, sanitize_text
import datetime

def create_project_manager(rephrased_text, api_url):
temperature_value = st.session_state.get('temperature', 0.1)
llm_request_data = {
  "model": st.session_state.model,
  "temperature": temperature_value,
  "max_tokens": st.session_state.max_tokens,
  "top_p": 1,
  "stop": "TERMINATE",
  "messages": [
  {
  "role": "user",
  "content": f"""
```

You are a Project Manager tasked with creating a comprehensive project outline and describing the perfect team of experts that should be created to work on the following project:

```
{rephrased_text}
```

Please provide a detailed project outline, including the objectives, key deliverables, and timeline. Also, describe the ideal team of experts required for this project, including their roles, skills, and responsibilities. Your analysis shall consider the complexity, domain, and specific needs of the request to assemble a multidisciplinary team of experts. The team should be as small as possible while still providing a complete and comprehensive talent pool able to properly address the user's request. Each recommended agent shall come with a defined role, a brief but thorough description of their expertise, their specific skills, and the specific tools they would utilize to achieve the user's goal.

Return your response in the following format:

```
Project Outline:
[Detailed project outline]

Team of Experts:
[Description of the ideal team of experts]

"""

}

Ilm_provider = get_llm_provider(api_url)
response = llm_provider.send_request(llm_request_data)

if response_status_code == 200:
response_data = llm_provider.process_response(response)
if "choices" in response_data and response_data["choices"]:
content = response_data["choices"][0]["message"]["content"]
```

```
return None
def create_zip_file(zip_buffer, file_data):
with zipfile.ZipFile(zip_buffer, 'w', zipfile.ZIP_DEFLATED) as zip_file:
for file_name, file_content in file_data.items():
zip_file.writestr(file_name, file_content)
def display_discussion_and_whiteboard():
discussion_history = get_discussion_history()
tab1, tab2, tab3, tab4, tab5, tab6 = st.tabs(["Most Recent Comment", "Whiteboard", "Discussion History", "Objectives",
"Deliverables", "Goal"])
with tab1:
if "last comment" not in st.session state:
st.session_state.last_comment = ""
st.text_area("Most Recent Comment", value=st.session_state.last_comment, height=400, key="discussion")
with tab2:
if "whiteboard" not in st.session state:
st.session state.whiteboard = ""
st.text area("Whiteboard", value=st.session state.whiteboard, height=400, key="whiteboard")
with tab3:
st.write(discussion history)
with tab4:
if "current_project" in st.session_state:
current_project = st.session_state.current_project
for index, objective in enumerate(current_project.objectives):
if objective["text"].strip(): # Check if the objective text is not empty
checkbox_key = f"objective_{index}"
done = st.checkbox(objective["text"], value=objective["done"], key=checkbox key)
if done != objective["done"]:
if done:
current_project.mark_objective_done(index)
else:
current_project.mark_objective_undone(index)
else:
st.warning("No objectives found. Please enter a user request.")
with tab5:
if "current_project" in st.session_state:
current project = st.session state.current project
for index, deliverable in enumerate(current_project.deliverables):
```

if deliverable["text"].strip(): # Check if the deliverable text is not empty

return content.strip()

```
checkbox_key = f"deliverable_{index}"
done = st.checkbox(deliverable["text"], value=deliverable["done"], key=checkbox_key)
if done != deliverable["done"]:
if done:
current_project.mark_deliverable_done(index)
else:
current_project.mark_deliverable_undone(index)
with tab6:
rephrased_request = st.text_area("Re-engineered Prompt:", value=st.session_state.get('rephrased_request', "),
height=100, key="rephrased_request_area")
def display_download_button():
if "autogen zip buffer" in st.session state and "crewai zip buffer" in st.session state:
col1, col2 = st.columns(2)
with col1:
st.download button(
label="Download Autogen Files",
data=st.session state.autogen zip buffer,
file_name="autogen_files.zip",
mime="application/zip",
key=f"autogen_download_button_{int(time.time())}" # Generate a unique key based on timestamp
)
with col2:
st.download button(
label="Download CrewAl Files",
data=st.session state.crewai zip buffer,
file_name="crewai_files.zip",
mime="application/zip",
key=f"crewai_download_button_{int(time.time())}" # Generate a unique key based on timestamp
else:
st.warning("No files available for download.")
def display_user_input():
user_input = st.text_area("Additional Input:", key="user_input", height=100)
reference_url = st.text_input("URL:", key="reference_url")
if user_input:
url_match = url_pattern.search(user_input)
if url match:
url = url match.group()
if "reference_html" not in st.session_state or url not in st.session_state.reference_html:
html content = fetch web content(url)
if html content:
if "reference_html" not in st.session_state:
```

```
st.session_state.reference_html = {}
st.session_state.reference_html[url] = html_content
else:
st.warning("Failed to fetch HTML content.")
else:
st.session_state.reference_html = {}
st.session_state.reference_html = {}
else:
st.session_state.reference_html = {}
return user_input, reference_url
def display_reset_and_upload_buttons():
col1, col2 = st.columns(2)
with col1:
if st.button("Reset", key="reset_button"):
# Define the keys of session state variables to clear
keys_to_reset = [
"rephrased request", "discussion", "whiteboard", "user request",
"user_input", "agents", "zip_buffer", "crewai_zip_buffer",
"autogen_zip_buffer", "uploaded_file_content", "discussion_history",
"last_comment", "user_api_key", "reference_url"
]
# Reset each specified key
for key in keys_to_reset:
if key in st.session_state:
del st.session_state[key]
# Additionally, explicitly reset user_input to an empty string
st.session_state.user_input = ""
st.session_state.show_begin_button = True
st.experimental_rerun()
with col2:
uploaded_file = st.file_uploader("Upload a sample .csv of your data (optional)", type="csv")
if uploaded_file is not None:
try:
# Attempt to read the uploaded file as a DataFrame
df = pd.read_csv(uploaded_file).head(5)
# Display the DataFrame in the app
st.write("Data successfully uploaded and read as DataFrame:")
st.dataframe(df)
# Store the DataFrame in the session state
st.session state.uploaded data = df
except Exception as e:
st.error(f"Error reading the file: {e}")
```

```
def display_user_request_input():
if "show_request_input" not in st.session_state:
st.session_state.show_request_input = True
if st.session_state.show_request_input:
if st.session_state.get("previous_user_request") != st.session_state.get("user_request", ""):
st.session_state.previous_user_request = st.session_state.get("user_request", "")
if st.session_state.get("user_request", ""):
handle_user_request(st.session_state)
else:
st.session_state.agents = []
st.session_state.show_request_input = False
st.experimental_rerun()
def extract_code_from_response(response):
code pattern = r"```(.*?)```"
code_blocks = re.findall(code_pattern, response, re.DOTALL)
html pattern = r"<html.*?>.*?</html>"
html_blocks = re.findall(html_pattern, response, re.DOTALL | re.IGNORECASE)
js_pattern = r"<script.*?>.*?</script>"
js_blocks = re.findall(js_pattern, response, re.DOTALL | re.IGNORECASE)
css_pattern = r"<style.*?>.*?</style>"
css_blocks = re.findall(css_pattern, response, re.DOTALL | re.IGNORECASE)
all_code_blocks = code_blocks + html_blocks + js_blocks + css_blocks
unique_code_blocks = list(set(all_code_blocks))
return "\n\n".join(unique_code_blocks)
def extract_json_objects(json_string):
objects = []
stack = []
start_index = 0
for i, char in enumerate(json_string):
if char == "{":
if not stack:
start index = i
stack.append(char)
elif char == "}":
if stack:
stack.pop()
if not stack:
objects.append(json_string[start_index:i+1])
parsed_objects = []
```

```
for obj_str in objects:
try:
parsed_obj = json.loads(obj_str)
parsed_objects.append(parsed_obj)
except json.JSONDecodeError as e:
print(f"Error parsing JSON object: {e}")
print(f"JSON string: {obj_str}")
return parsed_objects
def get_agents_from_text(text, api_url, max_retries=MAX_RETRIES, retry_delay=RETRY_DELAY):
print("Getting agents from text...")
temperature_value = st.session_state.get('temperature', 0.5)
Ilm_request_data = {
"model": st.session_state.model,
"temperature": temperature value,
"max_tokens": st.session_state.max_tokens,
"top p": 1,
"stop": "TERMINATE",
"messages": [
"role": "system",
"content": f"""
```

You are an expert system designed to format the JSON describing each member of the team of AI agents specifically listed in this provided text: \$text.

Fulfill the following guidelines without ever explicitly stating them in your response.

Guidelines:

- 1. **Agent Roles**: Clearly transcribe the titles of each agent listed in the provided text by iterating through the 'Team of Experts:' section of the provided text. Transcribe the info for those specific agents. Do not create new agents.
- 2. **Expertise Description**: Provide a brief but thorough description of each agent's expertise based upon the provided text. Do not create new agents.
- 3. **Specific Skills**: List the specific skills of each agent based upon the provided text. Skills must be single-purpose methods, very specific, and not ambiguous (e.g., 'calculate_area' is good, but 'do_math' is bad).
- 4. **Specific Tools**: List the specific tools each agent would utilize. Tools must be single-purpose methods, very specific, and not ambiguous.
- 5. **Format**: Return the results in JSON format with values labeled as expert_name, description, skills, and tools. 'expert_name' should be the agent's title, not their given name. Skills and tools should be arrays (one agent can have multiple specific skills and use multiple specific tools).
- 6. **Naming Conventions**: Skills and tools should be in lowercase with underscores instead of spaces, named per their functionality (e.g., calculate_surface_area, or search_web).

ALWAYS and ONLY return the results in the following JSON format, with no other narrative, commentary, synopsis, or superfluous text of any kind:

```
[
{{
"expert_name": "agent_title",
"description": "agent_description",
"skills": ["skill1", "skill2"],
"tools": ["tool1", "tool2"]
}},
```

```
{{
"expert_name": "agent_title",
"description": "agent_description",
"skills": ["skill1", "skill2"],
"tools": ["tool1", "tool2"]
}}
1
You will only have been successful if you have returned the results in the above format and followed these guidelines
precisely by transcribing the provided text and returning the results in JSON format without any other narrative,
commentary, synopsis, or superfluous text of any kind, and taking care to only transcribe the agents from the provided
text without creating new agents.
},
"role": "user",
"content": text
}
]
}
Ilm_provider = get_llm_provider(api_url)
retry count = 0
while retry_count < max_retries:
try:
response = Ilm_provider.send_request(Ilm_request_data)
print(f"Response received. Status Code: {response.status_code}")
if response.status code == 200:
print("Request successful. Parsing response...")
response_data = Ilm_provider.process_response(response)
print(f"Response Data: {json.dumps(response_data, indent=2)}")
if "choices" in response_data and response_data["choices"]:
content = response_data["choices"][0]["message"]["content"]
print(f"Content: {content}")
try:
json_data = json.loads(content)
if isinstance(json_data, list):
autogen_agents = []
crewai agents = []
for agent_data in json_data:
expert_name = agent_data.get('expert_name', ")
if not expert name:
print("Missing agent name. Retrying...")
retry_count += 1
time.sleep(retry_delay)
continue
description = agent data.get('description', ")
skills = agent_data.get('skills', [])
tools = agent_data.get('tools', [])
agent skills = []
```

for skill_name in skills:

if skill_name in st.session_state.skill_functions:

```
agent_skills.append(skill_name)
autogen_agent_data = {
"type": "assistant",
"config": {
"name": expert_name,
"Ilm_config": {
"config_list": [
{
"user_id": "default",
"timestamp": datetime.datetime.now().isoformat(),
"model": st.session_state.model,
"base_url": None,
"api_type": None,
"api_version": None,
"description": "OpenAI model configuration"
}
],
"temperature": temperature_value,
"timeout": 600,
"cache_seed": 42
},
"human input mode": "NEVER",
"max_consecutive_auto_reply": 8,
"system_message": f"You are a helpful assistant that can act as {expert_name} who {description}."
},
"description": description,
"skills": agent_skills,
"tools": tools
}
crewai_agent_data = {
"name": expert_name,
"description": description,
"skills": agent_skills,
"tools": tools,
"verbose": True,
"allow_delegation": True
}
autogen_agents.append(autogen_agent_data)
crewai_agents.append(crewai_agent_data)
print(f"AutoGen Agents: {autogen_agents}")
print(f"CrewAl Agents: {crewai_agents}")
return autogen_agents, crewai_agents
else:
print("Invalid JSON format. Expected a list of agents.")
return [], []
except json.JSONDecodeError as e:
print(f"Error parsing JSON: {e}")
print(f"Content: {content}")
json_data = extract_json_objects(content)
if json_data:
```

```
autogen_agents = []
crewai_agents = []
for agent_data in json_data:
expert_name = agent_data.get('expert_name', ")
if not expert_name:
print("Missing agent name. Retrying...")
retry_count += 1
time.sleep(retry_delay)
continue
description = agent_data.get('description', ")
skills = agent_data.get('skills', [])
tools = agent_data.get('tools', [])
agent_skills = []
for skill_name in skills:
if skill_name in st.session_state.skill_functions:
agent_skills.append(skill_name)
autogen_agent_data = {
"type": "assistant",
"config": {
"name": expert_name,
"Ilm_config": {
"config_list": [
{
"user id": "default",
"timestamp": datetime.datetime.now().isoformat(),
"model": st.session state.model,
"base url": None,
"api_type": None,
"api_version": None,
"description": "OpenAI model configuration"
}
],
"temperature": temperature_value,
"timeout": 600,
"cache seed": 42
},
"human input mode": "NEVER",
"max_consecutive_auto_reply": 8,
"system_message": f"You are a helpful assistant that can act as {expert_name} who {description}."
},
"description": description,
"skills": agent_skills,
"tools": tools
}
crewai agent data = {
"name": expert_name,
"description": description,
"skills": agent_skills,
"tools": tools,
"verbose": True,
```

```
"allow_delegation": True
}
autogen_agents.append(autogen_agent_data)
crewai_agents.append(crewai_agent_data)
print(f"AutoGen Agents: {autogen_agents}")
print(f"CrewAl Agents: {crewai_agents}")
return autogen_agents, crewai_agents
else:
print("Failed to extract JSON objects from content.")
return [], []
else:
print("No agents data found in response")
print(f"API request failed with status code {response.status_code}: {response.text}")
except Exception as e:
print(f"Error making API request: {e}")
retry_count += 1
time.sleep(retry delay)
print(f"Maximum retries ({max retries}) exceeded. Failed to retrieve valid agent names.")
return [], []
def get_discussion_history():
if "discussion_history" not in st.session_state:
st.session_state.discussion_history = ""
return st.session state.discussion history
def get_workflow_from_agents(agents):
current_timestamp = datetime.datetime.now().isoformat()
temperature_value = st.session_state.get('temperature', 0.3)
workflow = {
"name": "AutoGroq Workflow",
"description": "Workflow auto-generated by AutoGroq.",
"sender": {
"type": "userproxy",
"config": {
"name": "userproxy",
"Ilm config": False,
"human_input_mode": "NEVER",
"max_consecutive_auto_reply": 5,
"system_message": "You are a helpful assistant.",
"is_termination_msg": None,
"code execution config": {
"work dir": None,
"use_docker": False
},
"default_auto_reply": "",
"description": None
```

```
},
"timestamp": current_timestamp,
"user_id": "default",
"skills": []
},
"receiver": {
"type": "groupchat",
"config": {
"name": "group_chat_manager",
"Ilm_config": {
"config_list": [
"user_id": "default",
"timestamp": datetime.datetime.now().isoformat(),
"model": st.session_state.model,
"base url": None,
"api_type": None,
"api_version": None,
"description": "OpenAI model configuration"
}
],
"temperature": temperature_value,
"cache_seed": 42,
"timeout": 600,
"max_tokens": MODEL_TOKEN_LIMITS.get(st.session_state.model, 4096),
"extra_body": None
},
"human_input_mode": "NEVER",
"max_consecutive_auto_reply": 10,
"system_message": "Group chat manager",
"is_termination_msg": None,
"code_execution_config": None,
"default_auto_reply": "",
"description": None
},
"groupchat_config": {
"agents": [],
"admin_name": "Admin",
"messages": [],
"max round": 10,
"speaker_selection_method": "auto",
"allow_repeat_speaker": True
},
"timestamp": current_timestamp,
"user_id": "default",
"skills": []
},
"type": "groupchat",
"user_id": "default",
"timestamp": current_timestamp,
```

```
"summary_method": "last"
}
for index, agent in enumerate(agents):
agent_name = agent["config"]["name"]
description = agent["description"]
formatted_agent_name = sanitize_text(agent_name).lower().replace(' ', '_')
sanitized_description = sanitize_text(description)
system_message = f"You are a helpful assistant that can act as {agent_name} who {sanitized_description}."
if index == 0:
other_agent_names = [sanitize_text(a['config']['name']).lower().replace(' ', '_') for a in agents[1:] if a in
st.session state.agents] # Filter out deleted agents
system_message += f" You are the primary coordinator who will receive suggestions or advice from all the other
agents ({', '.join(other_agent_names)}). You must ensure that the final response integrates the suggestions from other
agents or team members. YOUR FINAL RESPONSE MUST OFFER THE COMPLETE RESOLUTION TO THE
USER'S REQUEST. When the user's request has been satisfied and all perspectives are integrated, you can respond
with TERMINATE."
other_agent_names = [sanitize_text(a['config']['name']).lower().replace(' ', '_') for a in agents[1:]]
system message += f" You are the primary coordinator who will receive suggestions or advice from all the other
agents ({', '.join(other agent names)}). You must ensure that the final response integrates the suggestions from other
agents or team members. YOUR FINAL RESPONSE MUST OFFER THE COMPLETE RESOLUTION TO THE
USER'S REQUEST. When the user's request has been satisfied and all perspectives are integrated, you can respond
with TERMINATE."
agent_config = {
"type": "assistant",
"config": {
"name": formatted_agent_name,
"Ilm config": {
"config list": [
"user id": "default",
"timestamp": datetime.datetime.now().isoformat(),
"model": st.session state.model,
"base url": None.
```

"api_type": None,
"api_version": None,

"cache_seed": 42, "timeout": 600.

"extra_body": None

}],

},

"description": "OpenAI model configuration"

"max tokens": MODEL TOKEN LIMITS.get(st.session state.model, 4096),

"temperature": temperature value,

"human_input_mode": "NEVER",
"max_consecutive_auto_reply": 8,

```
"system_message": system_message,
"is_termination_msg": None,
"code_execution_config": None,
"default_auto_reply": "",
"description": None
},
"timestamp": current_timestamp,
"user_id": "default",
"skills": [] # Set skills to null only in the workflow JSON
}
workflow["receiver"]["groupchat_config"]["agents"].append(agent_config)
crewai_agents = []
for agent in agents:
if agent not in st.session state.agents: # Check if the agent exists in st.session state.agents
continue # Skip the agent if it has been deleted
_, crewai_agent_data = create_agent_data(agent)
crewai_agents.append(crewai_agent_data)
return workflow, crewai agents
def handle user request(session state):
print("Debug: Handling user request for session state: ", session_state)
user_request = session_state.user_request
max retries = MAX RETRIES
retry delay = RETRY DELAY
for retry in range(max_retries):
try:
print("Debug: Sending request to rephrase_prompt")
rephrased_text = rephrase_prompt(user_request, API_URL) # Pass the API_URL to rephrase_prompt
print(f"Debug: Rephrased text: {rephrased_text}")
if rephrased_text:
session state.rephrased request = rephrased text
break # Exit the loop if successful
else:
print("Error: Failed to rephrase the user request.")
st.warning("Failed to rephrase the user request. Please try again.")
return # Exit the function if rephrasing fails
except Exception as e:
print(f"Error occurred in handle_user_request: {str(e)}")
if retry < max retries - 1:
print(f"Retrying in {retry_delay} second(s)...")
time.sleep(retry_delay)
else:
print("Max retries exceeded.")
st.warning("An error occurred. Please try again.")
```

```
if "rephrased_request" not in session_state:
st.warning("Failed to rephrase the user request. Please try again.")
return
rephrased_text = session_state.rephrased_request
if "project_manager_output" not in session_state:
# Create the Project Manager agent only if it hasn't been created before
project_manager_output = create_project_manager(rephrased_text, API_URL)
if not project manager output:
print("Error: Failed to create Project Manager.")
st.warning("Failed to create Project Manager. Please try again.")
return
session_state.project_manager_output = project_manager_output
# Create an instance of the Current Project class
current project = Current Project()
current_project.set_re_engineered_prompt(rephrased_text)
# Extract objectives and deliverables from the project manager's output
objectives_pattern = r"Objectives:\n(.*?)(?=Deliverables|$)"
deliverables pattern = r"Deliverables:\n(.*?)(?=Timeline|Team of Experts|$)"
objectives_match = re.search(objectives_pattern, project_manager_output, re.DOTALL)
if objectives match:
objectives = objectives_match.group(1).strip().split("\n")
for objective in objectives:
current_project.add_objective(objective.strip())
deliverables_match = re.search(deliverables_pattern, project_manager_output, re.DOTALL)
if deliverables match:
deliverables = deliverables_match.group(1).strip().split("\n")
for deliverable in deliverables:
current_project.add_deliverable(deliverable.strip())
session state.current project = current project
# Update the discussion and whiteboard with the Project Manager's initial response
update discussion and whiteboard("Project Manager", project manager output, "")
else:
# Retrieve the previously created Project Manager's output from the session state
project_manager_output = session_state.project_manager_output
team of experts pattern = r"Team of Experts:\n(.*)"
match = re.search(team_of_experts_pattern, project_manager_output, re.DOTALL)
if match:
```

```
team_of_experts_text = match.group(1).strip()
else:
print("Error: 'Team of Experts' section not found in Project Manager's output.")
st.warning("Failed to extract the team of experts from the Project Manager's output. Please try again.")
return
autogen_agents, crewai_agents = get_agents_from_text(team_of_experts_text, API_URL)
print(f"Debug: AutoGen Agents: {autogen_agents}")
print(f"Debug: CrewAl Agents: {crewai_agents}")
if not autogen_agents:
print("Error: No agents created.")
st.warning("Failed to create agents. Please try again.")
return
# Set the agents attribute in the session state
session state.agents = autogen agents
workflow_data, _ = get_workflow_from_agents(autogen_agents)
print(f"Debug: Workflow data: {workflow data}")
print(f"Debug: CrewAl agents: {crewai agents}")
autogen_zip_buffer, crewai_zip_buffer = zip_files_in_memory(workflow_data)
session_state.autogen_zip_buffer = autogen_zip_buffer
session state.crewai zip buffer = crewai zip buffer
def load skill functions():
script_dir = os.path.dirname(os.path.abspath(__file__))
skill_folder = os.path.join(script_dir, "skills")
skill_files = [f for f in os.listdir(skill_folder) if f.endswith(".py")]
skill functions = {}
for skill file in skill files:
skill_name = os.path.splitext(skill_file)[0]
skill_module = importlib.import_module(f"skills.{skill_name}")
if hasattr(skill module, skill name):
skill_functions[skill_name] = getattr(skill_module, skill_name)
st.session_state.skill_functions = skill_functions
def regenerate_json_files_and_zip():
# Get the updated workflow data
workflow_data, _ = get_workflow_from_agents(st.session_state.agents)
# Regenerate the zip files
autogen_zip_buffer, crewai_zip_buffer = zip_files_in_memory(workflow_data)
# Update the zip buffers in the session state
st.session_state.autogen_zip_buffer = autogen_zip_buffer
```

```
def rephrase_prompt(user_request, api_url):
temperature_value = st.session_state.get('temperature', 0.1)
print("Executing rephrase_prompt()")
print(f"Debug: api_url: {api_url}")
refactoring_prompt = f"""
```

Act as a professional prompt engineer and efactor the following user request into an optimized prompt. Your goal is to rephrase the request with a focus on the satisfying all following the criteria without explicitly stating them:

- 1. Clarity: Ensure the prompt is clear and unambiguous.
- 2. Specific Instructions: Provide detailed steps or guidelines.
- 3. Context: Include necessary background information.
- 4. Structure: Organize the prompt logically.
- 5. Language: Use concise and precise language.
- 6. Examples: Offer examples to illustrate the desired output.
- 7. Constraints: Define any limits or guidelines.
- 8. Engagement: Make the prompt engaging and interesting.
- 9. Feedback Mechanism: Suggest a way to improve or iterate on the response.

Do NOT reply with a direct response to these instructions OR the original user request. Instead, rephrase the user's request as a well-structured prompt, and

return ONLY that rephrased prompt. Do not preface the rephrased prompt with any other text or superfluous narrative. Do not enclose the rephrased prompt in quotes. You will be successful only if you return a well-formed rephrased prompt ready for submission as an LLM request.

```
User request: "{user_request}"
Rephrased:
"""
```

model = st.session_state.model

max_tokens = MODEL_TOKEN_LIMITS.get(model, 4096) # Use the appropriate max_tokens value based on the selected model

```
Ilm_request_data = {
  "model": model,
  "temperature": temperature_value,
  "max_tokens": max_tokens,
  "top_p": 1,
  "stop": "TERMINATE",
  "messages": [
  {
  "role": "user",
  "content": refactoring_prompt,
  },
  ],
}
```

llm_provider = get_llm_provider(api_url) # Pass the api_url to get_llm_provider

```
print("Sending request to LLM API...")
print(f"Request Details:")
print(f" URL: {api_url}") # Print the API URL
print(f" Model: {model}")
print(f" Max Tokens: {max_tokens}")
print(f" Temperature: {temperature_value}")
print(f" Messages: {llm_request_data['messages']}")
response = Ilm_provider.send_request(Ilm_request_data)
print(f"Response received. Status Code: {response.status_code})")
print(f"Response Content: {response.text}")
if response.status code == 200:
print("Request successful. Parsing response...")
response_data = Ilm_provider.process_response(response)
print(f"Response Data: {json.dumps(response data, indent=2)}")
if "choices" in response data and len(response data["choices"]) > 0:
rephrased = response data["choices"][0]["message"]["content"]
return rephrased.strip()
else:
print("Error: Unexpected response format. 'choices' field missing or empty.")
return None
else:
print(f"Request failed. Status Code: {response.status code}")
print(f"Response Content: {response.text}")
return None
except Exception as e:
print(f"An error occurred: {str(e)}")
return None
def update_discussion_and_whiteboard(agent_name, response, user_input):
if user_input:
user_input_text = f'' n n n user_input n ''
st.session_state.discussion_history += user_input_text
response text = f"{agent name}:\n\n {response}\n\n===\n\n"
st.session_state.discussion_history += response_text
code_blocks = extract_code_from_response(response)
st.session state.whiteboard = code blocks
st.session_state.last_agent = agent_name
st.session_state.last_comment = response_text
def zip files in memory(workflow data):
autogen_zip_buffer = io.BytesIO()
crewai_zip_buffer = io.BytesIO()
autogen_file_data = {}
for agent in st.session_state.agents:
```

```
agent_name = agent['config']['name']
formatted_agent_name = sanitize_text(agent_name).lower().replace(' ', '_')
agent_file_name = f"{formatted_agent_name}.json"
autogen_agent_data, _ = create_agent_data(agent)
autogen_agent_data['config']['name'] = formatted_agent_name
agent_file_data = json.dumps(autogen_agent_data, indent=2).encode('utf-8')
autogen_file_data[f"agents/{agent_file_name}"] = agent_file_data
script_dir = os.path.dirname(os.path.abspath(__file__))
skill_folder = os.path.join(script_dir, "skills")
skill_files = [f for f in os.listdir(skill_folder) if f.endswith(".py")]
for skill file in skill files:
skill_name = os.path.splitext(skill_file)[0]
if agent.get(skill_name, False):
skill file path = os.path.join(skill folder, skill file)
with open(skill_file_path, 'r') as file:
skill data = file.read()
skill json = json.dumps(create skill data(skill data), indent=2).encode('utf-8')
autogen_file_data[f"skills/{skill_name}.json"] = skill_json
workflow file name = "workflow.json"
workflow_file_data = json.dumps(workflow_data, indent=2).encode('utf-8')
autogen_file_data[workflow_file_name] = workflow_file_data
crewai file data = {}
for index, agent in enumerate(st.session_state.agents):
agent_name = agent['config']['name']
formatted_agent_name = sanitize_text(agent_name).lower().replace(' ', '_')
crewai_agent_data = create_agent_data(agent)[1]
crewai_agent_data['name'] = formatted_agent_name
agent_file_name = f"{formatted_agent_name}.json"
agent_file_data = json.dumps(crewai_agent_data, indent=2).encode('utf-8')
crewai_file_data[f"agents/{agent_file_name}"] = agent_file_data
create_zip_file(autogen_zip_buffer, autogen_file_data)
create zip file(crewai zip buffer, crewai file data)
autogen_zip_buffer.seek(0)
crewai zip buffer.seek(0)
return autogen_zip_buffer, crewai_zip_buffer
base_provider.py
# Ilm providers/base provider.py
from abc import ABC, abstractmethod
class BaseLLMProvider(ABC):
@abstractmethod
def send request(self, data):
```

```
pass
```

self.api_url = api_url

```
@abstractmethod
def process_response(self, response):
pass
groq_provider.py
import json
import requests
from auth_utils import get_api_key
from Ilm_providers.base_provider import BaseLLMProvider
class GroqProvider(BaseLLMProvider):
def __init__(self, api_url):
self.api_key = get_api_key()
self.api_url = api_url
def send_request(self, data):
headers = {
"Authorization": f"Bearer {self.api_key}",
"Content-Type": "application/json",
# Ensure data is a JSON string
if isinstance(data, dict):
json_data = json.dumps(data)
else:
json_data = data
response = requests.post(self.api_url, data=json_data, headers=headers)
return response
def process_response(self, response):
if response.status_code == 200:
return response.json()
else:
raise Exception(f"Request failed with status code {response.status_code}")
Imstudio_provider.py
import json
import requests
from Ilm_providers.base_provider import BaseLLMProvider
class LmstudioProvider(BaseLLMProvider):
def __init__(self, api_url):
```

```
def send_request(self, data):
headers = {
"Content-Type": "application/json",
}
# Construct the request data in the format expected by the LM Studio API
Im_studio_request_data = {
"model": data["model"],
"messages": data["messages"],
"temperature": data.get("temperature", 0.1),
"max_tokens": data.get("max_tokens", 2048),
"stop": data.get("stop", "TERMINATE"),
}
# Ensure data is a JSON string
if isinstance(Im studio request data, dict):
json_data = json.dumps(lm_studio_request_data)
else:
json_data = lm_studio_request_data
response = requests.post(f"{self.api_url}", data=json_data, headers=headers)
return response
def process_response(self, response):
if response.status_code == 200:
response_data = response.json()
if "choices" in response_data:
content = response_data["choices"][0]["message"]["content"]
return {
"choices": [
"message": {
"content": content.strip()
}
}
]
}
else:
raise Exception("Unexpected response format. 'choices' field missing.")
else:
raise Exception(f"Request failed with status code {response.status_code}")
ollama_provider.py
import json
import requests
from Ilm providers.base provider import BaseLLMProvider
class OllamaProvider(BaseLLMProvider):
def __init__(self, api_url):
```

```
def send_request(self, data):
headers = {
"Content-Type": "application/json",
}
# Construct the request data in the format expected by the Ollama API
ollama_request_data = {
"model": data["model"],
"prompt": data["messages"][0]["content"],
"temperature": data.get("temperature", 0.1),
"max_tokens": data.get("max_tokens", 2048),
"stop": data.get("stop", "TERMINATE"),
"stream": False,
}
# Ensure data is a JSON string
if isinstance(ollama_request_data, dict):
json_data = json.dumps(ollama_request_data)
else:
json_data = ollama_request_data
response = requests.post(self.api_url, data=json_data, headers=headers)
return response
def process_response(self, response):
if response.status_code == 200:
response_data = response.json()
if "response" in response_data:
content = response_data["response"].strip()
if content:
return {
"choices": [
"message": {
"content": content
}
}
]
}
else:
raise Exception("Empty response received from the Ollama API.")
else:
raise Exception("Unexpected response format. 'response' field missing.")
else:
raise Exception(f"Request failed with status code {response.status_code}")
openai_provider.py
import requests
import json
```

self.api_url = api_url

```
from auth_utils import get_api_key
from Ilm_providers.base_provider import BaseLLMProvider
class OpenaiProvider(BaseLLMProvider):
def __init__(self, api_url):
self.api_key = get_api_key()
self.api_url = api_url
def send_request(self, data):
headers = {
"Authorization": f"Bearer {self.api_key}",
"Content-Type": "application/json",
# Ensure data is a JSON string
if isinstance(data, dict):
json_data = json.dumps(data)
else:
ison data = data
response = requests.post(self.api_url, data=json_data, headers=headers)
return response
def process_response(self, response):
if response.status_code == 200:
return response.json()
else:
raise Exception(f"Request failed with status code {response.status_code}")
fetch_web_content.py
from typing import Optional
import requests
import collections
collections.Callable = collections.abc.Callable
from bs4 import BeautifulSoup
def fetch_web_content(url: str) -> Optional[str]:
Fetches the text content from a website.
Args:
url (str): The URL of the website.
Returns:
Optional[str]: The content of the website.
"""
try:
```

```
# Send a GET request to the URL
response = requests.get(url)
# Check for successful access to the webpage
if response.status_code == 200:
# Parse the HTML content of the page using BeautifulSoup
soup = BeautifulSoup(response.text, "html.parser")
# Extract the content of the <body> tag
body_content = soup.body
if body_content:
# Return all the text in the body tag, stripping leading/trailing whitespaces
return " ".join(body_content.get_text(strip=True).split())
else:
# Return None if the <body> tag is not found
return None
else:
# Return None if the status code isn't 200 (success)
return None
except requests.RequestException:
```

Return None if any request-related exception is caught

return None