hi

History of C : Invented by Dennis Ritchie, 1972 at AT&T Bell labs

How c is invented

type of c language : middle level language : using pragma directive , we can include machine code into c code

high level : easier to write program, but translation required from human understanable to machine,

so execution is slower

low level : difficult to write program, bcoz it is in machine understable format, execution faster as

as no translation required.

Compiler: is a translator which translates human understable code into machine code and vice versa.

Complete code at a time..complete program at a time. part of system program.

Interpreter: IT is same like compiler, but what it will do, it will translate line by line of a code.

pragma : directive

algorithm: sequential representation of the instructions.

Flowchart: pictorial representation of the instructions. arrow, parallelogram, rectangle, diamond, start,

characters(256) : low case letter a to z 26 97 to 122

upper case A to Z 26 65 to 90 digits 0 to 9 48 to 57

special symbols

ASCII value : American Standard code for Information Interchange

Words: Tokens: Variables, constants, keywords, specifiers, Identifiers.

variable: Entity whose value is going to change throughout the execution of program.

eg. rno, age, name, address,

Constant: Entity whose value is not going to change throughout the execution of program.

eg. const pi=3.14, const g=9.8, const per=75

Keywords: Entity whose meaning is already informed to the compiler. eg. for , while, switch, int, float, char // invalid declarations const for=90

invalid const while=80

Rules for creating variables :

- i) Must start with alphabet
- ii) Special symbol can be used is only $\underline{\ }$, no other symbols can be used.
- iii) Max length of variable could be from 8 character to utmost 32 character depending upon machine specification.

r_no, roll_no , e_no, rollno : valid
%rno, r*no, r-no, : invalid
age, a
 name, nm , f_name, l_name : valid
 f-name, \$fname : invalid
 address

Rules for creating constants:

```
ii) Special symbol can be used is only _ , no other symbols can be
used.
              iii) Max length of variable could be from 8 character to utmost 32
character depending upon machine specification.
                 const pi=3.14, const g=9.8, const per=75 , const r_o_i =
10.56
            Operators == compairing between left and right side values
                                = assigning the value to the left side variable
Statements : i) Type declarations statment
             ii) Arithmatic Statement
             iii) input/output statment
              iv)Sequential Statment
             v) Control statement.
i) Type Declaration Statement :
Datatype: type of the data. rno type of rno = 36,46,55,207606
int : 2 bytes
                  -32768 to 32767
                                   int rno=20 , age, marks;
char : 1 bytes
                                char gender='m';
float : 4 bytes
                   -3.14 to 3.14 crores float per, salary,
                  -3.14 to 3.14 crores
                                         long int eno= 2010406, ecode
long : 4 bytes
double : 8 bytes
                                double
long double : 10 bytes
                                long double
                                        -32768 to 32767
                         signed int
                        unsigned int
                                       0 to 65535
                          signed char
                                         -128 to 127
                                         0 to 255
                         unsigned char
int rno=20 , age, marks;
char gender='m';
float per, salary;
long int eno= 2010406;
int a=32767 , b=6 ;
long int c=a+b=32769 32768 32769(-32767)
 c = -32767
long int c=?=32713;
ii) Arithmatic statment : (((a+b)*(a+b))*(c+d))/(a+b)
iii)input/output statment :
c is again called as procedure oriented language.
scanf() : input function parenthesis // take input from the keyboard
printf() : output function // display msg on screen
General Structure of c program :
header files
main function
type declaration
output statement
input statment
arithmatic statment
```

output statment

i) Must start with alphabet

```
termination of program.
}
# directive stdio.h -> standard input/output header file
                        include functions like get (), put(), scanf()
                         printf(), getc, putc, getchar() getline,
                         putline , putchar()
            conio.h -> console input /output header file
                         include like getch() , clrscr()
            string.h -> strcmp, strrev, strcmpi, strlwr, strupr
            math.h, file.h, time.h, date.h
// explore more header files in help section or in tc/bin folder
declaring header files :
<stdio.h > -> conical brackets universal path "stdio.h " -> " showing current path to check the file
single line as comment give two forward slash like //
More than single line as comment, include that block in /* ---*/
#include<stdio.h>
                              //comment header file declaration
#include<conio.h>
                             //program execution always start with main
void main()
{ /* int rno=21;
 clrscr();*/
 printf("Shivshakti");
 getch();
#include<stdio.h>
                             //comment header file declaration
#include<conio.h>
void main()
                             //program execution always start with main
printf("Good Afternoon! how r u");
 getch();
                              //comment header file declaration
#include<stdio.h>
#include<conio.h>
int main()
                             //program execution always start with main
                            // open curly bracket
 printf("Shivshakti");
 return 0;
                            // close curly bracket
}
void main() : here void is return type, void means program or function
              is not returning any value.
int main(): here int is return type, what kind of value will
             be returned by main function. So, here main is
             returning int value
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int rno=20 , age, marks;
char gender='m', marital_status;
float per, salary;
long int eno= 2010406;
Problem: Write a program to perform addition between two nos and
          store result in third no.
```

```
a 23+ b 43= c 66 // to store values we need variables.
int a , b, c ;
**** format specifiers
int rno=20 , age, marks;
                                     preferrably %d or %u or %i
char gender='m', marital_status;
                                    %C
float per, salary;
                                    %f
long int eno= 2010406;
                                    %d
General syntax of scanf statement is as below:
scanf(" format specifiers ", format string
                                                       );
Practice for scanf statment
scanf("%d%d",&a,&b);
scanf("%f", &salary);
scanf("%f%f", &per, &salary);
int rno;
char gender;
float per;
scanf("%d%c%f",&rno, &gender, &per); // to read rno, gender, per
#include<stdio.h>
                            //comment header file declaration
#include<conio.h>
int main()
                           //program execution always start with main
                           //type declaration statment
int a , b, c ;
clrscr();
printf("Enter values for a and b \n"); // output statment displaying only text
scanf("%d%d",&a,&b);
                                   //input statment
c = a + b;
                                   //Arithmatic statment
printf(" the addition is =%d", c);
                                         // want to display msg with value
return 0;
}
                            //comment header file declaration
#include<stdio.h>
#include<conio.h>
int main()
                           //program execution always start with main
int a , b, c ;
                           //type declaration statment
//clrscr();
printf("Enter values for a and b \n"); // output statment displaying only text
scanf("%d%d",&a,&b);
                                   //input statment
c = a - b;
                                   //Arithmatic statment
printf(" the substraction is =%d", c);  // want to display msg with value
return 0;
}
Practice of printf statment :
The addition of 23 and 43 = 66
printf(" The addition of a and b = c ", a, b,c);
printf(" The addition of %d and %d = %d ", a, b,c);
```