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Operators:
i) Arithamtic operators + * - / %
ii) Relational operators != == < > <= >=
iii) Logical operators && ||
iv) Bitwise operators & | ^
v) Function calling operators ()
vi) Memory derefercing operators & *
vii) Association/Assignment operator c=a+b
viii) Conditional / Tertiary opeator ?:
comma , operators can be used for seperation
[] array operator
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Arithmatic operators
+ - * / %(modulus)
int a=50, b=6, c;
c=a+b
c=a-b
c=a*b
c=a/b // 8.33 (8) division operator can be used to find quotient
c=a%b // it is used to find the remainder
c=a%b=50%6= 2
#include<stdio.h>
//#include<conio.h>
void main()
int a, b,c;
printf("Enter value for a and b\n");
scanf("%d %d", &a,&b);
c=a+b;
printf("\naddition of %d and %d is=%d", a,b,c);
printf("\nSubstraction of %d and %d is =%d",a,b,a-b);
printf("\nMultiplication of %d and %d is =%d",a,b,a*b);
printf("\ndivision of %d and %d is =%d",a,b,a/b);
printf("\nRemainder of %d and %d is =%d",a,b,a%b);
//getch();
#include <stdio.h>
int main()
int a, b,c;
printf("Enter value for a and b\n");
scanf("%d %d", &a,&b);
c=a+b;
printf("\naddition of %d and %d is=%d", a,b,c);
c=a-b;
printf("\nSubstraction of %d and %d is =%d",a,b,c);
c=a*b;
printf("\nMultiplication of %d and %d is =%d",a,b,c);
c=a/b;
printf("\ndivision of %d and %d is =%d",a,b,c);
c=a\%b;
printf("\nRemainder of %d and %d is =%d",a,b,c);
return 0;
Relational Operators(if , if else, while, for)
!= not equal to
== comparison
< less than
> greater than
<= less than or equal to
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>= greater than or equal to
float per;
int age;
age>=18 vote
per>=75 distinction
per>=60 and per<75 first class
per>=50 and per<60 second class
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Logical operators (when we have to merge/join more than one condition)
These operators are used with relational operators
&& ||
eg:
per>=60 && per<75 first class
per>=50 && per<60 second class
eg. swara, ch
ch=='a' || ch=='e'||ch=='i'||ch=='o'||ch=='u
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