

Practical No. 6

Aim:- Create, debug and execute program based on RMI (Client Server Communication)

Theory:-

RMI is a mechanism that allows an object residing in one system to access an object running on another JVM.

RMI is used to build distributed application, it provides remote communication between Java programs. It is provided in the package `java.rmi`.

Working of an RMI application.

- When the client makes a call to the remote object, it is received by the stub which eventually passes this request to the RMI.
- When the client-side RMI receives the request, it invokes a method called `invoke` at the object remote Ref. It passes the request in the RMI on the server side.
- The RMI on the server side passes the request to the skeleton on the server which finally invokes the required object on the server.
- The result is passed all the way back to client.

Client Program :

```
import java.awt.event.ActionEvent;
import java.awt.event.ActionListener;
import javax.swing.JButton; import
javax.swing.JFrame; import
javax.swing.JLabel; import
javax.swing.JTextField; import
java.rmi.NotBoundException; import
java.rmi.RemoteException; import
java.rmi.registry.LocateRegistry; import
java.rmi.registry.Registry; import
java.util.Scanner; import
java.awt.Color;

class Swing extends JFrame implements ActionListener {

    JButton jb1;
    JTextField jt1;
    JLabel lb1, lb3;

    Swing() {

        lb3 = new JLabel("Enter number");
        lb3.setForeground(Color.WHITE);
        lb3.setBounds(160, 50, 150, 60);    add(lb3);

        jt1 = new JTextField();
        jt1.setBounds(160, 100, 150, 30);    add(jt1);
```

```
        lbl = new JLabel("Result :");  
        lbl.setForeground(Color.WHITE);    lbl.setBounds(160,  
        140, 150, 30);  
        add(lbl);
```

```
        jb1 = new JButton("Check");  
        jb1.setBounds(160, 200, 100, 30);    add(jb1);
```

```
        jb1.addActionListener(this);
```

```
        setLayout(null);    setSize(600, 400);  
        setVisible(true);    setTitle("Prime Number");  
        getContentPane().setBackground(Color.BLACK);  
    }
```

```
    public void actionPerformed(ActionEvent e)  
{  
        try  
        {  
            Registry reg = LocateRegistry.getRegistry("localhost",3333);  
            prime pd = (prime)reg.lookup("Hii Server");  
            int a = Integer.parseInt(jt1.getText());
```

```
            String c;
```

```

        if (e.getSource().equals(jb1)) {            c =
pd.prime(a);            lbl.setText("Result : "+
String.valueOf(c));

lbl.setForeground(Color.WHITE);
    }
    }catch(RemoteException p)
    {
        System.out.println("Exception"+e);
    }catch(NotBoundException q)
    {
        System.out.println("Exception"+e);
    }
}

public static void main(String args[]) throws RemoteException ,NotBoundException
{
    Swing t = new Swing();

}
}

```

Server Program :

```

import java.rmi.RemoteException; import
java.rmi.registry.LocateRegistry; import
java.rmi.registry.Registry; import

```

```

java.rmi.server.UnicastRemoteObject; public class
prime_server extends UnicastRemoteObject
implements prime{    public prime_server() throws
RemoteException

{
    super();
}

//@Ovverride

    public String prime(int n) throws RemoteException {

        int num = n;

String p = "Noo";
boolean flag = false;

        for (int i = 2; i <= num / 2; ++i) {

            // condition for nonprime number

            if (num % i == 0) {

                flag = true;

                break;

            }

        }

        if (!flag)

            p="Yes";

        else

p="No";

        return p;

    }

    public static void main(String args[]) throws RemoteException

{    try

```

```
{
    Registry reg = LocateRegistry.createRegistry(3333);
reg.rebind("Hii Server", new prime_server());
    System.out.println("Server Ready!..");
}
catch(RemoteException e)
{
    System.out.println("Exception" +e);
}
}
```

Register Program :

```
import java.rmi.*; public
interface prime extends Remote
{
    public String prime(int n) throws RemoteException ;
}
```

Outputs:

