

Ali Mhajna

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SUMMARY

Web Developer looking for employment, Fast learner, Public Speaker, by the age of 16, I was already making games in C#. After said freelance, I started learning at Appleseeds Academy Fullstack Development and currently looking for my first job

EDUCATION

2021-2022 Fullstack Development Bootcamp – Appleseeds Academy

- An intensive, hands-on, 6-months/720 Hours training program that encourages self-led learning and group projects that simulate real-world development teams.
- Learning and applying front end skills such as **HTML**, **CSS**, **JavaScript** **React**, **Storybook**, and back-end such skills as **NodeJS** and **NoSQL** database, like **MongoDB**, using VCS **Git**.
- **Bootcamp Final Project** | Appleseeds Academy

Throughout my journey, I built many projects, one of which I'm particularly proud of is a system for managing shifts at your workplace that allows for changes on the fly

[Demo](#) , [Source Code](#)

2022 Self-Learning and Coding: Angular, React Native, SCSS

2015-2019 Technological Youth Movement – Net@ – Appleseeds Academy

A four-year program teaching all kinds of technologies ranging from IT and CCNA by Cisco to Game Development using Unity Game Engine and Python

WORK EXPERIENCE

2019-Present: Technical & Social Instructor – Appleseeds Academy

A four-year course teaching teenagers all about tech and programming

Web Development: **HTML5**, **CSS3**, and **JavaScript**

Game Development with **Unity**, **C#**, **Python**, **CCNA**

Feb.2022 – Apr. 2022 Fullstack Developer – Rural Senses

Rural senses help investors gather important info in growing countries to understand the situation in said countries better and know what to invest in.

The role includes improving existing code and building a new feature on their dashboard. **Stack:** **ReactJS**, **Python**, **MongoDB**, **Flask**.

2014-2018: Unity Game Developer – Freelancing

Freelanced building games using the Unity game engine and built all types of games

Ranging from **FPS** (First-Person Shooter) games to **Turn-Based** Games, for all kinds of platforms Be it **PC** (Computer), **Mobile**, **VR** (Virtual Reality).

LANGUAGES

Arabic: Native Speaker | English: Native Level | Hebrew: Fluent

TECHNICAL SKILLS

Beginner: Python, Angular, SCSS

Intermediate: C#, React Native

Expert: JavaScript, NodeJS, React, CSS, HTML5