

Robert Black

Web Developer in Fort Lauderdale, FL

Hardworking and motivated Developer with a passion for design and coding; experienced in converting design concepts and ideas into functioning projects, working closely with team members and clients to meet deadlines, and adapting and molding to unique work environments and situations.

EMAIL blacr7mail@gmail.com | **GITHUB** github.com/Blacr7 | **LINKEDIN** [Robert Black](#)

PROJECT EXPERIENCE

Portfolio — *Personal Portfolio*, [GitHub](#) [Visit-Site](#)

Central Hub for Projects, designs, and contact info.

Maintain Cross browser Compatibility and Optimization for a large array of viewports and browsers.

PoxRaze — *Tradeable Card Game Database*, [GitHub](#) [Visit-Site](#)

Implemented with Restful API fetch and render requests.

Built with REACT.js framework.

Optimizes and Displays over 2000+ Items in convenient and easily accessed ways.

Janique Mynot Realty — *Real Estate Portfolio*, [GitHub](#) [Visit-Site](#)

Implement Lightweight and free flowing Animations in dynamic and eye-catching transitions.

Customized, and Designed UI/UX for multiple browsers and viewports.

Utilizes SEO best practices.

WORK EXPERIENCE

Web Developer — Freelance, Fort Lauderdale, FL

Oct 2018 – Present

- Integrated, Overhauled, and Optimized, static and dynamic projects
- Incorporated client input with quick and productive solutions
- Launched sites from the ground up and edited custom themes

Frozen Manager/Stocker— Winn-Dixie | Walmart, Davie, FL

Aug 2014 - Present

- Reduced and Refined backroom workflow by 300%
- Consolidated multiple redundant Positions into my own daily schedule saving the company roughly \$40,000+ a year
- Motivated and mentored new employees.

EDUCATION

Broward College, Computer Systems Specialist — 2016

Broward College, Web Development — 2020

SKILLS

PROGRAMMING LANGUAGES

- Python
- JavaScript
- HTML5/CSS3
- SASS/SCSS
- PHP

FRAMEWORKS

- React
- Bootstrap

DATABASES

- MySQL

TOOLS

- Visual Studio Code
- GIT
- WordPress
- Linux
- Photoshop/Gimp