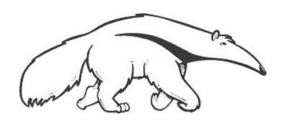
Machine Learning and Data Mining

Support Vector Machines

Prof. Alexander Ihler

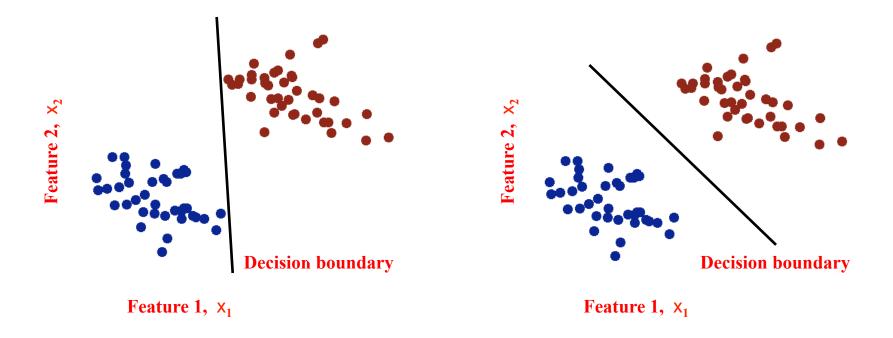






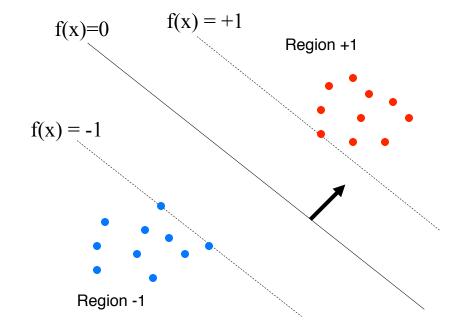
Linear Classifiers

- Which decision boundary is "better"?
 - Both have zero training error (perfect training accuracy)
 - But, one of them seems intuitively better...
- How can we quantify "better", and learn the "best" parameter settings?



One possible answer...

- Maybe we want to maximize our "margin"
- To optimize, relate to model parameters
- Remove "scale invariance"
 - Define class +1 in some region, class –1 in another
 - Make those regions as far apart as possible



 $\downarrow b + w_1 x_1 + w_2 x_2 + \dots$

 $\theta_0 + \theta_1 x_1 + \theta_2 x_2 + \dots$

We could define such a function:

$$f(x) = w*x' + b$$

$$f(x) > +1$$
 in region $+1$

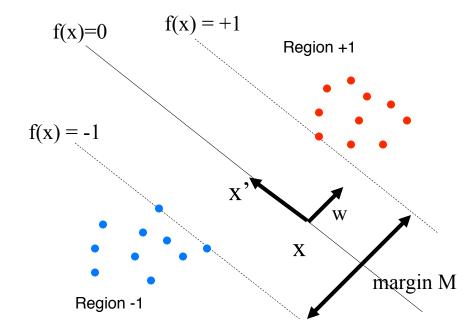
$$f(x) < -1$$
 in region -1

Passes through zero in center...

"Support vectors" – data points on margin

Computing the margin width

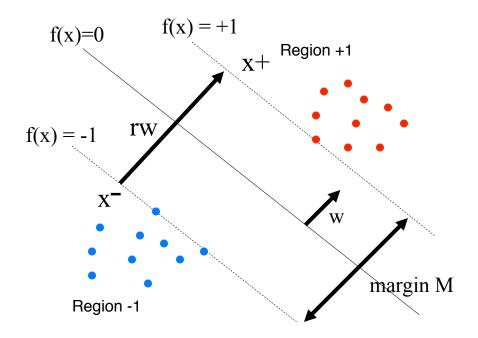
- Vector <u>w</u>=[w₁ w₂ ...] is perpendicular to the boundaries (why?)
- w x + b = 0 & w x' + b = 0 => w (x'-x) = 0 : orthogonal



Computing the margin width

- Vector <u>w</u>=[w₁ w₂ ...] is perpendicular to the boundaries
- Choose <u>x</u> st f(<u>x</u>) = -1; let <u>x</u> be the closest point with f(<u>x</u>) = +1
 <u>x</u> = <u>x</u> + r * <u>w</u>
 (why?)
- Closest two points on the margin also satisfy

$$w \cdot x^{-} + b = -1$$
 $w \cdot x^{+} + b = +1$

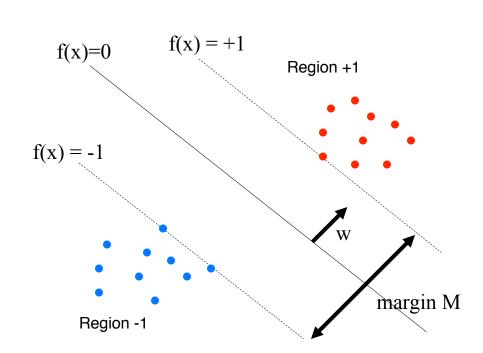


Computing the margin width

- Vector <u>w</u>=[w₁ w₂ ...] is perpendicular to the boundaries
- Choose <u>x</u>⁻ st f(<u>x</u>⁻) = -1; let <u>x</u>⁺ be the closest point with f(<u>x</u>⁺) = +1
 x⁺ = x⁻ + r * w
- Closest two points on the margin also satisfy

$$w \cdot x^- + b = -1$$

$$w \cdot x^+ + b = +1$$



$$w \cdot (x^{-} + rw) + b = +1$$

$$\Rightarrow r||w||^{2} + w \cdot x^{-} + b = +1$$

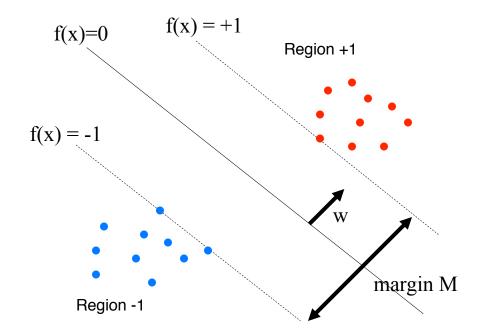
$$\Rightarrow r||w||^{2} - 1 = +1$$

$$\Rightarrow r = \frac{2}{||w||^{2}}$$

$$M = ||x^{+} - x^{-}|| = ||rw||$$
$$= \frac{2}{||w||^{2}} ||w|| = \frac{2}{\sqrt{w^{T}w}}$$

- Constrained optimization
 - Get all data points correct
 - Maximize the margin

This is an example of a quadratic program: quadratic cost function, linear constraints



$$w^* = \arg\max_{w} \frac{2}{\sqrt{w^T w}}$$

such that "all data on the correct side of the margin"

Primal problem:

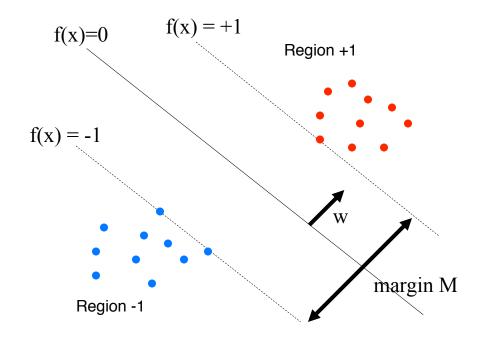
$$w^* = \arg\min_{w} \sum_{j} w_j^2$$

$$y^{(i)} = +1 \Rightarrow w \cdot x^{(i)} + b \ge +1$$
$$y^{(i)} = -1 \Rightarrow w \cdot x^{(i)} + b \le -1$$

(m constraints)

- Constrained optimization
 - Get all data points correct
 - Maximize the margin

This is an example of a quadratic program: quadratic cost function, linear constraints



$$w^* = \arg\max_{w} \frac{2}{\sqrt{w^T w}}$$

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Primal problem:

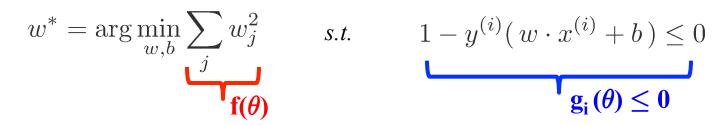
$$w^* = \arg\min_{w} \sum_{j} w_j^2$$
s.t.
$$y^{(i)}(w \cdot x^{(i)} + b) \ge +1$$

(m constraints)

Lagrangian optimization

Want to optimize constrained system:

$$\theta = (w,b)$$



• Introduce Lagrange mutipliers α (one per constraint)

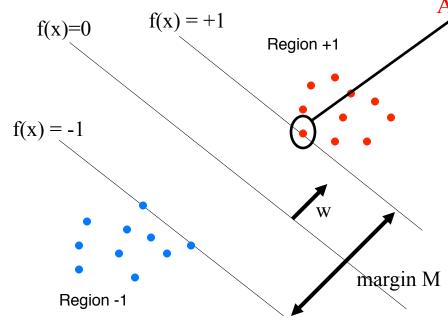
$$\theta^* = \arg\min_{\theta} \max_{\alpha \geq 0} f(\theta) + \sum_{i} \alpha_i g_i(\theta)$$

- Can optimize θ , α jointly, with a simple constraint set
- Then: $g_i(\theta) \le 0$: $\alpha_i = 0$ $g_i(\theta) > 0$: $\alpha_i \to +\infty$
- Any optimum of the original problem is a saddle point of the new
- KKT complementary slackness: $\alpha_i > 0 \implies g_i(\theta) = 0$

Optimization

- Use Lagrange multipliers
 - Enforce inequality constraints

$$w^* = \arg\min_{w} \max_{\alpha \ge 0} \frac{1}{2} \sum_{j} w_j^2 + \sum_{i} \alpha_i (1 - y^{(i)} (w \cdot x^{(i)} + b))$$



Alphas > 0 only on the margin: "support vectors"

Stationary conditions wrt w:

$$w^* = \sum_{i} \alpha_i y^{(i)} x^{(i)}$$

and since any support vector has y = wx + b,

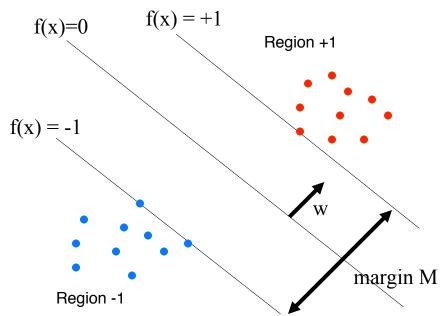
$$b = \frac{1}{Nsv} \sum_{i \in SV} (y^{(i)} - w \cdot x^{(i)})$$

Dual form

- Use Lagrange multipliers
 - Enforce inequality constraints
 - Use solution w* to write solely in terms of alphas:

$$\max_{\alpha \ge 0} \sum_{i} \left[\alpha_i - \frac{1}{2} \sum_{j} \alpha_i \alpha_j \, y^{(i)} y^{(j)} \left(x^{(i)} \cdot x^{(j)} \right) \right]$$

s.t.
$$\sum_{i} \alpha_{i} y^{(i)} = 0$$
 (since derivative wrt b = 0)



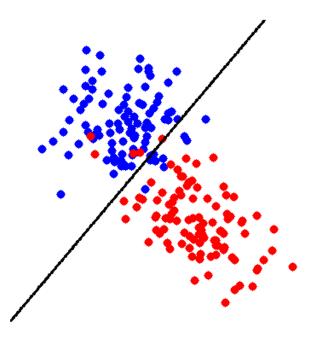
Another quadratic program: optimize m vars with 1+m (simple) constraints cost function has m² dot products

$$w^* = \sum_{i} \alpha_i y^{(i)} x^{(i)}$$
$$b = \frac{1}{Nsv} \sum_{i \in SV} (y^{(i)} - w \cdot x^{(i)})$$

- What if the data are not linearly separable?
 - Want a large "margin": Want low error:

$$\min_{w} \sum_{i} w_{j}^{2} \qquad \qquad \min_{w} \sum_{i} J(y^{(i)}, \ w \cdot x^{(i)} + b)$$

"Soft margin": introduce slack variables for violated constraints



$$w^* = \arg\min_{w,\epsilon} \sum_{j} w_j^2 + R \sum_{i} \epsilon^{(i)}$$

$$y^{(i)}(\,w^Tx^{(i)}+b\,)\geq +1-\epsilon^{(i)}\quad \mbox{(violate margin by }\epsilon)$$

$$\epsilon^{(i)}>0$$

Assigns "cost" R proportional to distance from margin Another quadratic program!

Soft margin optimization:

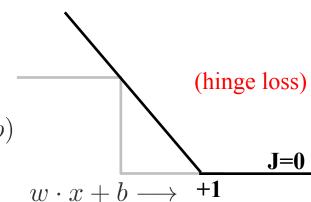
- $w^* = \arg\min_{w,\epsilon} \sum_{j} w_j^2 + R \sum_{i} \epsilon^{(i)}$
- For any weights w, we can choose ϵ to satisfy constraints $y^{(i)}(w^Tx^{(i)}+b) \geq +1-\epsilon^{(i)}$
- Write ϵ^* as a function of w (call this J) and optimize directly

J = distance from the "correct" place

$$J_i = \max[0, 1 - y^{(i)}(w \cdot x^{(i)} + b)]$$

$$w^* = \arg\min_{w} \frac{1}{R} \sum_{j} w_j^2 + \sum_{i} J_i(y^{(i)}, w \cdot x^{(i)} + b)$$

(L2 regularization on the weights)

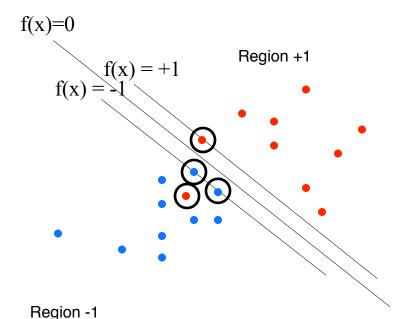


Dual form

Equivalent form:

$$\max_{0 \le \alpha \le R} \sum_{i} \alpha_{i} - \frac{1}{2} \sum_{j} \alpha_{i} \alpha_{j} y^{(i)} y^{(j)} \underbrace{(x^{(i)} \cdot x^{(j)})}_{\text{of } \mathbf{x}_{i} \text{ and } \mathbf{x}_{j} \text{ (their dot product)}}_{\text{of } \mathbf{x}_{i} \text{ and } \mathbf{x}_{j} \text{ (their dot product)}$$

s.t.
$$\sum_{i} \alpha_i y^{(i)} = 0$$



Support vectors now data on or past margin...

Prediction:

$$\hat{y} = w^* \cdot x + b = \sum_{i} \alpha_i y^{(i)} x^{(i)} \cdot x + b$$

$$w^* = \sum_{i} \alpha_i y^{(i)} x^{(i)}$$

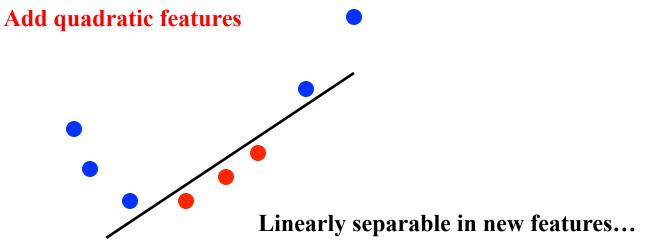
$$b = \dots$$
 More complicated; can solve e.g. using any $\alpha \in (0,R)$

Adding features

Linear classifier can't learn some functions

1D example:

Not linearly separable



Adding features

Feature function Phi

$$\max_{0 \le \alpha \le R} \sum_{i} \alpha_{i} - \frac{1}{2} \sum_{j} \alpha_{i} \alpha_{j} y^{(i)} y^{(j)} \Phi(x^{(i)}) \Phi(x^{(j)})^{T} \quad \text{s.t. } \sum_{i} \alpha_{i} y^{(i)} = 0$$

For example, polynomial features:

$$\Phi(x) = (1 \sqrt{2}x_1 \sqrt{2}x_2 \cdots x_1^2 x_2^2 \cdots \sqrt{2}x_1x_2 \sqrt{2}x_1x_3 \cdots)$$

Implicit features

• Need $\Phi(x^{(i)})\Phi(x^{(j)})^T$

$$\Phi(x) = (1 \sqrt{2}x_1 \sqrt{2}x_2 \cdots x_1^2 x_2^2 \cdots \sqrt{2}x_1x_2 \sqrt{2}x_1x_3 \cdots)$$

$$\Phi(a) = (1 \sqrt{2}a_1 \sqrt{2}a_2 \cdots a_1^2 a_2^2 \cdots \sqrt{2}a_1a_2 \sqrt{2}a_1a_3 \cdots)$$

$$\Phi(b) = (1 \sqrt{2}b_1 \sqrt{2}b_2 \cdots b_1^2 b_2^2 \cdots \sqrt{2}b_1b_2 \sqrt{2}b_1b_3 \cdots)$$

$$\Phi(a)^T \Phi(b) = 1 + \sum_j 2a_j b_j + \sum_j a_j^2 b_j^2 + \sum_j \sum_{k>j} 2a_j a_k b_j b_k + \dots$$

$$= (1 + \sum_{j} a_j b_j)^2$$

$$=K(a,b)$$

Common kernel functions

Polynomial

$$K(a,b) = (1 + \sum_{j} a_j b_j)^d$$

Radial-basis functions

$$K(a, b) = \exp(-(a - b)^2/2\sigma^2)$$

Neural-net style

$$K(a,b) = \tanh(ca^T b + h)$$

Others for specialized data (text, genetics, etc.)

Summary

- Support vector machines
- "Large margin" for separable data
 - Primal QP: maximize margin subject to linear constraints
 - Lagrangian optimization simplifies constraints
 - Dual QP: m variables; involves m² dot product
- "Soft margin" for non-separable data
 - Primal form: regularized hinge loss
 - Dual form: m-dimensional QP
- Kernels
 - Dual form involves only pairwise similarity
 - Mercer kernels: dot products in implicit high-dimensional space