CS 273a - Introduction to Machine Learning (Winter '15)\* Prof. Alex Ihler

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# Homework 4<sup>†‡</sup>

# **Problem 1: Support Vector Machines**

The problem of SVM can be solved using two methods - using the Primal Form and the Dual Form. The following describe both approaches to solve the problem of finding the best fit line for the Iris dataset with two classes.

#### **Primal Form**

The code for computing the SVM margins using the Primal form is given in Code Listing 1. The generated weights are also given at the end of the listing. The classification can be seen in the Figure 1.

#### Code Listing 1: SVM Primal Form

```
1 iris=load('data/iris.txt');
                                   % load the text file
2 X = iris(:,1:2);
                          % features are other columns
3 Y = iris(:,end);
                              % target value is last column
4 XA = X(Y<2,:);
                    % get class 0 vs 1
5 YA=Y(Y<2);
6 YB (YA == 0) = -1;
7 \text{ YB (YA == 1)} = 1;
9 XA_CLASS_0 = XA(find(YB==-1),:); %For Class plotting
10 XA\_CLASS\_1 = XA(find(YB==1),:);
11
12 % Setting the parameters to be given to quadprog
13 numOfExamples = size(XA,1);
14 numOfAttributes = size(XA,2);
15 H = eye(numOfAttributes + 1);
16 H(numOfAttributes+1, numOfAttributes+1)=0;
17 f=zeros(numOfAttributes+1,1);
18
19 Z = [XA \text{ ones (numOfExamples, 1)}];
20 A=-diag(YB)*Z;
21 c=-1*ones(numOfExamples,1);
w=quadprog(H, f, A, c);
24 % Weights computed by quadprog
25 learner = logisticClassify2();
26 learner=setClasses(learner, unique(YA));
27 wts = [w(3,1) w(1,1) w(2,1)];
  learner=setWeights(learner, wts);
29
30 yte = predict(learner, XA);
31 error = errorTrain(YA, yte);
32
33 Y1=-(wts(:,2)*XA+wts(:,1))/wts(:,3); %Seperating hyperplane
   YLOW = (-1-wts(:,2) *XA-wts(:,1)) / wts(:,3); %Margin
   YUP=(1-wts(:,2) *XA-wts(:,1))/wts(:,3); %Margin
37 % Plots ---
```

<sup>\*</sup>Website: http://sli.ics.uci.edu/Classes/2015W-273a

<sup>&</sup>lt;sup>†</sup>Questions available at http://sli.ics.uci.edu/Classes/2015W-273a?action=download&upname=HW4.pdf

<sup>&</sup>lt;sup>‡</sup>All the figures and listing numbers are auto-referred.

```
38 h = figure;
39 hold on;
40 plot(XA_CLASS_0(:,1), XA_CLASS_0(:,2), 'or');
41 plot(XA_CLASS_1(:,1), XA_CLASS_1(:,2), '+b');
42 hold off;
43 saveas(h,'primal1.jpg','jpg');
44
45 h = figure;
46 axis([4,7,1.5,5])
47 hold on;
48 plot(XA_CLASS_0(:,1), XA_CLASS_0(:,2), 'or');
49 plot(XA_CLASS_1(:,1), XA_CLASS_1(:,2), '+b');
50 % Plotting the SVM generated decision boundary and margins here!
51 plot(XA,Y1,'k-');
52 plot(XA, YUP, 'm:');
53 plot(XA, YLOW, 'm:');
54 hold off;
55
56 % Using the Functions given by Prof. Alex.
57 h=figure;
58 plot2DLinear(learner, XA, YA);
59 saveas(h,'primal4.jpg','jpg');
60 h=figure;
61 plotClassify2D(learner, XA, YA);
62 saveas(h,'primal3.jpg','jpg');
63
64 %{
65 W =
       6.3572
66
      -5.3693
67
    -17.2697
68
69 %}
```

### **Dual Form**

The code for computing the SVM margins using the Dual form is given in Code Listing 2. The generated weights are also given at the end of the listing. The classification can be seen in the Figure 2.

#### Code Listing 2: SVM Primal Form

```
1 % Setting the parameters to be given to quadprog
2 numOfExamples = size(XA,1);
3 numOfAttributes = size(XA,2);
4 \quad K = (XA * XA');
5 H = K \cdot (YA \star YA');
6 f = -ones(numOfExamples,1);
8 A = -eye(numOfExamples);
9 B = zeros(numOfExamples, 1);
10
11 Aeq = [YA'; zeros(numOfExamples-1, numOfExamples)];
12 beq = zeros(numOfExamples,1);
13 alpha = quadprog(H+eye(numOfExamples) *0.001, f, A, B, Aeq, beq);
14
15 % Weights computed by quadprog
16 W = (alpha.*YA)'*XA;
17 XSuppVectors = XA(alpha>0.1,:);
18 YSuppVectors = YA(alpha>0.1);
20 b = (1/YSuppVectors(1)) - w*XSuppVectors(1,:)';
21 theta = [b,w];
22 learner=logisticClassify();
```

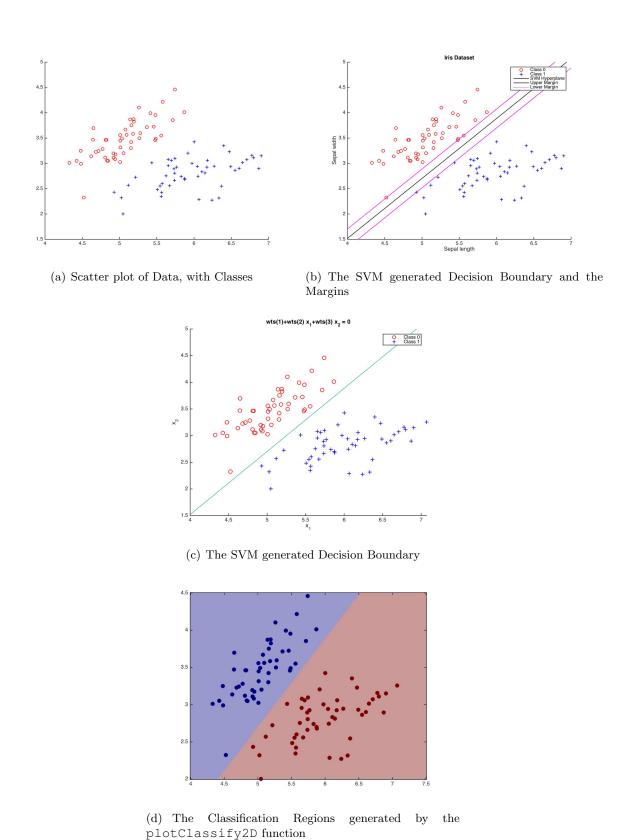
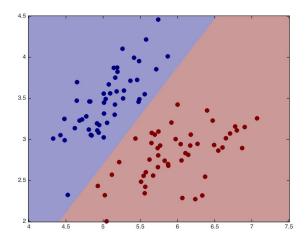
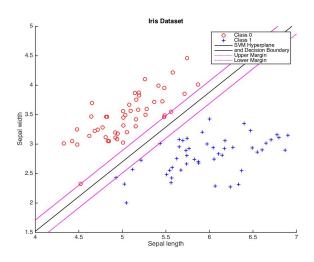


Figure 1: The Margins and the Decision Boundary generated using the **Primal Form** of SVM computation. The figure 1(d) uses a different axis scale to plot the classes and may look a little different, with a different slope, but is generated from the same learner.



(a) Scatter plot of Data, with Classes



(b) The SVM generated Decision Boundary and the Margins

Figure 2: The Margins and the Decision Boundary generated using the **Dual Form** of SVM computation. The figure 2(b) uses a different axis scale to plot the classes and may look a little different, with a different slope, but is generated from the same learner.

```
23 learner=setClasses(learner, unique(YA));
   wts = [b, w];
   learner=setWeights(learner, wts);
25
26
27
   h = figure;
   plotClassify2D(learner, XA, YA);
28
29
30
31
       wts =
     -16.7391
                  6.1716
                            -5.2282
32
33
   %}
```

## **Problem 2: Decision Trees**

(a) The entropy of the class variable y ca be computed using the expression of Entropy, given by  $H(x) = \sum p(x)log_2(1/p(x))$ . Now, the class variable, y, can take 2 values - 0 and 1. Thus, the entropy of the class variable is given in Equation 1.

$$H(y) = \sum p(y)\log_2(1/p(y)) = \frac{6}{10}\log_2\frac{10}{6} + \frac{4}{10}\log_2\frac{10}{4} = 0.9710$$
 (1)

(b) The information gain for each attribute is computed as follows

for  $\mathbf{x_1}$ : The new entropy after splitting the feature  $\mathbf{x_1}$  is given in item 2.

$$H(x_1 = 0) = \frac{3}{4}log_2\frac{4}{3} + \frac{1}{4}log_2\frac{4}{1} = 0.8113 \text{ bits}$$

$$H(x_1 = 1) = \frac{3}{6}log_2\frac{6}{3} + \frac{3}{6}log_2\frac{6}{3} = 1 \text{ bit}$$
(2)

The expected new entropy is  $H(y_{x_1}) = \frac{4}{10}H(x_1 = 0) + \frac{6}{10}H(x_1 = 1) = \frac{4}{10} * 0.8113 + \frac{6}{10} * 1 = 0.9245bits$ 

for  $\mathbf{x_2}$ : The new entropy after splitting the feature  $\mathbf{x_2}$  is given in item 3.

$$H(x_2 = 0) = \frac{1}{5}log_2\frac{5}{1} + \frac{4}{5}log_2\frac{5}{4} = 0.7219 \text{ bits}$$

$$H(x_2 = 1) = \frac{5}{5}log_2\frac{5}{5} + \frac{0}{5}log_2\frac{5}{0} = 0 \text{ bits}$$
(3)

The expected new entropy is  $H(y_{x_2}) = \frac{5}{10}H(x_2 = 0) + \frac{5}{10}H(x_2 = 1) = \frac{5}{10}*0.7219 + \frac{5}{10}*0 = 0.3609bits$ 

for  $x_3$ : The new entropy after splitting the feature  $x_3$  is given in item 4.

$$H(x_3 = 0) = \frac{2}{3}log_2\frac{3}{2} + \frac{1}{3}log_2\frac{3}{1} = 0.9183 \text{ bits}$$

$$H(x_3 = 1) = \frac{4}{7}log_2\frac{7}{4} + \frac{3}{7}log_2\frac{7}{3} = 0.9852 \text{ bits}$$
(4)

The expected new entropy is  $H(y_{x_3}) = \frac{3}{10}H(x_3 = 0) + \frac{7}{10}H(x_3 = 1) = \frac{3}{10}*0.9183 + \frac{7}{10}*0.9852 = 0.9651bits$ 

for  $\mathbf{x_4}$ : The new entropy after splitting the feature  $\mathbf{x_4}$  is given in item 5.

$$H(x_4 = 0) = \frac{5}{7}log_2\frac{7}{5} + \frac{2}{7}log_2\frac{7}{2} = 0.8631 \text{ bits}$$

$$H(x_4 = 1) = \frac{1}{3}log_2\frac{3}{1} + \frac{2}{3}log_2\frac{3}{2} = 0.9183 \text{ bits}$$
(5)

The expected new entropy is  $H(y_{x_4}) = \frac{7}{10}H(x_4 = 0) + \frac{3}{10}H(x_4 = 1) = \frac{7}{10} * 0.8631 + \frac{3}{10} * 0.9183 = 0.8797bits$ 

for  $\mathbf{x_5}$ : The new entropy after splitting the feature  $\mathbf{x_5}$  is given in item 6.

$$H(x_5 = 0) = \frac{2}{3}log_2\frac{3}{2} + \frac{1}{3}log_2\frac{3}{1} = 0.9183 \text{ bits}$$

$$H(x_5 = 1) = \frac{4}{7}log_2\frac{7}{4} + \frac{3}{7}log_2\frac{7}{3} = 0.9852 \text{ bits}$$
(6)

The expected new entropy is  $H(y_{x_5}) = \frac{3}{10}H(x_5 = 0) + \frac{7}{10}H(x_5 = 1) = \frac{3}{10}*0.9183 + \frac{7}{10}*0.9852 = 0.9651bits$ 

The information gain for all the features is computed as the difference of the entropy of the class variables without splitting and the expected new entropy after splitting. The entropy of the class variable is calculated in the part (a) of the question (H(y) = 0.9710).

```
for x_1: H(y) - H(y_{x_1}) = 0.9710 - 0.9245 = 0.0465 bits
for x_2: H(y) - H(y_{x_2}) = 0.9710 - 0.3609 = 0.6101 bits
for x_3: H(y) - H(y_{x_3}) = 0.9710 - 0.9651 = 0.0059 bits
for x_4: H(y) - H(y_{x_4}) = 0.9710 - 0.8797 = 0.0913 bits
for x_5: H(y) - H(y_{x_5}) = 0.9710 - 0.9651 = 0.0059 bits
```

As splitting x2 gives the most gain, it is better to split on feature  $x_2$  first.

- (c) I created the decision tree using the scikit-learn.tree package. The learned decision tree is plotted at Figure 4. In the displayed tree, the components X[i] correspond to input features as follows:
  - X[0] Feature  $x_1$  know author? 0: No, 1: Yes
  - $\mathbf{X}[1]$  Feature  $\mathbf{x_2}$  is long? 0: No, 1: Yes
  - X[2] Feature  $x_3$  has 'research'? 0: No, 1: Yes
  - X[3] Feature  $\mathbf{x_4}$  has 'grade'? 0: No, 1: Yes
  - X[4] Feature  $\mathbf{x_5}$  has 'lottery'? 0: No, 1: Yes

The information gain is also completed using two custom functions displayed in Figure 5 and the output is at Figure 6

```
1 from sklearn import tree
  import pandas as pd
3 import numpy as np
4 import matplotlib.pyplot as plt
5 import StringIO
6 import pydot
7 from IPython.display import Image
  email_dict = {'x1' : [0., 1., 0., 1., 0., 1., 0., 1., 1.],
        'x2': [0., 1., 1., 1., 0., 0., 0., 0., 1.],
10
        'x3' : [1., 0., 1., 1., 0., 1., 1., 0., 1., 1.],
        'x4' : [1., 1., 1., 1., 0., 1., 0., 0., 1., 1.],
        'x5' : [0., 0., 1., 0., 0., 1., 0., 0., 0., 1.],
        'y' : [-1., -1., -1., -1., 1., 1., 1., 1., -1.]
14
15
16
17 df_email = pd.DataFrame(email_dict)
18 header = list(df_email.columns)
  featureList=header[:-1]
20 X=df_email[featureList].values
21
  y=df_email[header[-1]].values
23 clf=tree.DecisionTreeClassifier(criterion="entropy")
24 clf.fit(X,y)
25 dot_data = StringIO.StringIO()
26 tree.export_graphviz(clf, out_file=dot_data)
27 graph = pydot.graph_from_dot_data(dot_data.getvalue())
28 graph.write_png("EmailSpamDecisionTree.png")
```

Figure 3: scikit-learn.tree based implementation to create the train tree and generate a visual tree.

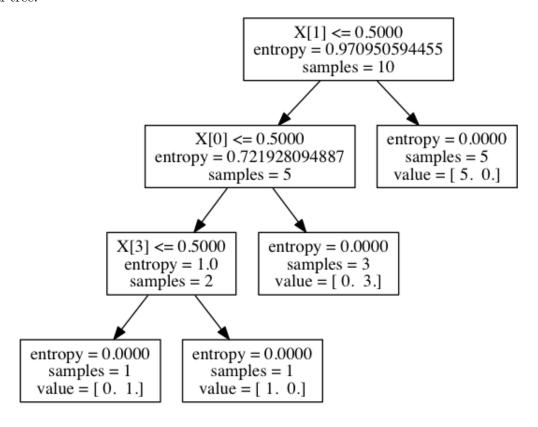


Figure 4: Email Spam Decision Tree generated by Python code at Figure 3

```
def getEntropy(D):
2
       Calculate and return entropy of 1-dimensional numpy array D
3
4
       length=D.size
5
       valueList=list(set(D))
6
       numVals=len(valueList)
7
       countVals=np.zeros(numVals)
       for idx,val in enumerate(valueList):
10
            countVals[idx]=np.count_nonzero(D==val)
11
           Ent+=countVals[idx]*1.0/length*np.log2(length*1.0/countVals[idx])
13
       return Ent
14
  def getMaxInfoGain(D,X,feat=0):
15
16
       Calculate maximum information gain w.r.t. the feature which is ...
17
                                                  specified in column feat of ...
                                                  the 2-dimensional array X.
       ....
18
       EntWithoutSplit = getEntropy(D)
19
       feature=X[:,feat]
21
       length=len(feature)
       valueList=list(set(feature))
22
       splits=np.diff(valueList)/2.0+valueList[:-1]
23
       maxGain=0
24
       bestSplit=0
25
       bestPart1=[]
26
       bestPart2=[]
27
       for split in splits:
28
           Part1idx=np.argwhere(feature <= split)
29
           Part2idx=np.argwhere(feature>split)
           E1=getEntropy(D[Part1idx[:,0]])
31
           11=len(Part1idx)
32
           E2=getEntropy(D[Part2idx[:,0]])
33
34
           12=len(Part2idx)
           Gain=EntWithoutSplit-(l1*1.0/length*E1+l2*1.0/length*E2)
35
           if Gain > maxGain:
36
                maxGain=Gain
37
                bestSplit=split
38
                bestPart1=Part1idx
39
                bestPart2=Part2idx
40
       return maxGain, bestSplit, bestPart1, bestPart2
   print 'Class Labels of entire training dataet: ',y
44 E=getEntropy(y)
  print "Entropy of Class Labels= ",E
45
  for col in range(X.shape[1]):
46
       print '-'*30
47
       print "Best split w.r.t. to feature %s" % header[col]
48
       maxG, bestSplit, Part1, Part2=getMaxInfoGain(y, X, feat=col)
49
       print "Maximum Information Gain = ",maxG
50
       print "Best Split = ",bestSplit
       print "Samples in partition 1: ",len(Part1)
       print "Samples in partition 2: ",len(Part2)
```

Figure 5: scikit-learn implementation to create the decision tree.

```
2 Class Labels of entire training dataet: [-1. -1. -1. -1. -1. 1. 1. ...
                                       1. -1.]
3 Entropy of Class Labels = 0.970950594455
4 ------
5 Best split w.r.t. to feature x1
6 Maximum Information Gain = 0.046439344671
7 Best Split = 0.5
8 Samples in partition 1:
9 Samples in partition 2:
  ______
11 Best split w.r.t. to feature x2
12 Maximum Information Gain = 0.609986547011
13 Best Split = 0.5
14 Samples in partition 1: 5
15 Samples in partition 2: 5
16 -----
17 Best split w.r.t. to feature x3
18 Maximum Information Gain = 0.00580214901435
19 Best Split = 0.5
20 Samples in partition 1: 3
21 Samples in partition 2: 7
22 -----
23 Best split w.r.t. to feature x4
24 Maximum Information Gain = 0.0912774462417
25 Best Split = 0.5
26 Samples in partition 1: 3
27 Samples in partition 2: 7
28
29 Best split w.r.t. to feature x5
30 Maximum Information Gain = 0.00580214901435
31 Best Split = 0.5
32 Samples in partition 1:
33 Samples in partition 2:
34
```

Figure 6: Information gain computed by the functions displayed at Figure 5

## Problem 3: Decision Trees on Kaggle

(a) The Validation Data is shuffled and split (75:25) and the treeRegress class is used as the learner on the data. The code that performs this computation can be seen in Code Listing 3

Code Listing 3: Tree Regression on Kaggle competition dataset

(b) Now for varying maxDepth, the Code Listing 4 produces the semilogx graph of the error function. The Figure 7 shows the error plots for test and training errors. The complexity of the model is increasing as the maxDepth value is increased. Also, I could see the model overfitting, with the test error plots showing that indication. For my shuffle and split dataset, the depth of 7 gives the least test errors, and thus should be the choice.

Code Listing 4: Tree Regression on Kaggle competition dataset with varying maxDepth

```
1 %% Part b
2 for f=1:20;
3    dt = treeRegress(Xtr,Ytr, 'maxDepth',f);
4    errorsTe(f) = mse(dt,Xte,Yte);
5    errorsTr(f) = mse(dt,Xtr,Ytr);
6 end;
7
8 K = (1:20);
9 h=figure;
10 semilogx(log(K), errorsTr);
11 hold on;
12 semilogx(log(K), errorsTe);
13 saveas(h,'maxdepth.jpg','jpg');
```

(c) Now for varying minParent, the Code Listing 5 produces the semilogx graph of the error function. The Figure 8 shows the error plots for test and training errors. The complexity of the model is increasing as the minParent value is increased. Also, I could see the model overfitting, with the test error plots showing that indication. For my shuffle and split dataset, the depth of 7 gives the least test errors, and thus should be the choice.

Code Listing 5: Tree Regression on Kaggle competition dataset with varying minParent

```
1 %% Part c
2 mxDepth = 20;
3 for f=3:12;
4     dt = treeRegress(Xtr,Ytr, 'maxDepth',mxDepth,'minParent',2^f);
5     errorsTel(f) = mse(dt,Xte,Yte);
6     errorsTrl(f) = mse(dt,Xtr,Ytr);
7 end;
8
9 K = [3:12];
```

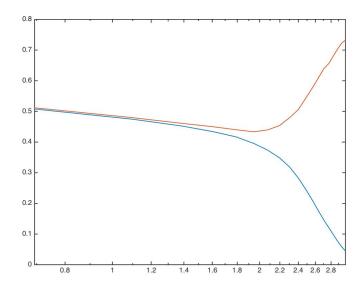


Figure 7: For varying values of maxDepth, the Train and Test Error is plotted

```
10 h=figure;
11 semilogx(log(K), errorsTr1(:,3:12));
12 hold on;
13 semilogx(log(K), errorsTe1(:,3:12));
14 saveas(h,'minParent.jpg','jpg');
```

(d) For the various values of minParent and maxParent, the Code Listing 6 presents the generated output, in comments. The submission on Kaggle.com produced an error of 0.65629 and rank was 141.

Code Listing 6: Tree Regression on Kaggle competition dataset for various combinations of maxDepth and minParent

```
1 mxDepth = 20;
  smallestD = 0;
3 \text{ smallestP} = 0;
4 smallestMSE = 100000;
   i = 1;
5
6
   for d=08:09;
       for p=[350 360 370 380 390 400];
       %for p=[1 10 50 100 150 200 250 300 350 400 450 500 550 600 650 700 ...
9
           750 800 850 900 950 10241;
           dt = treeRegress(Xtr,Ytr, 'maxDepth',d,'minParent',p);
10
           temp = mse(dt, Xte, Yte);
           disp([temp d p]);
            if temp < smallestMSE</pre>
                errors(i,:) = [temp d p];
14
                disp(errors(i,:));
15
                smallestMSE = temp;
16
                smallestD = d;
17
                smallestP = p;
18
                i = i+1;
19
           end
20
       end;
21
22
   end;
23
^{24}
  errors =
```

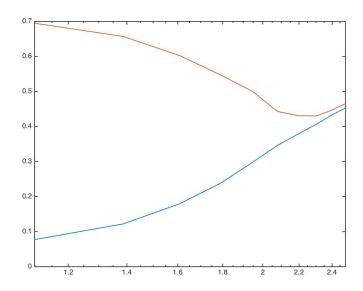


Figure 8: For varying values of minParent, the Train and Test Error is plotted

```
25
       0.5747
                 1.0000
                            3.0000
26
       0.5205
                  2.0000
                            3.0000
27
       0.4863
                  3.0000
                            3.0000
       0.4704
                  4.0000
                            3.0000
29
       0.4703
                 4.0000
                           10.0000
30
       0.4601
                  5.0000
                            3.0000
31
       0.4488
                  6.0000
                            3.0000
32
       0.4488
                  6.0000
                            5.0000
33
       0.4383
                  7.0000
                            3.0000
34
35
       0.4383
                  7.0000
                            7.0000
36
       0.4375
                  8.0000
                            8.0000
       Lowest 8 depth , 2^8 minParent
37
38 %}
```

### Problem 4: Ensembles

#### **Gradient Boosting**

- (a) The pseudo-code from the slides is used, but there were some errors in Matlab implementation (given in Code Listing 7). I then looked at scikit-learn for the gradient boosting implementation for large numbers of learner. The code is given in Figure 9. This code was tested for a very high number of learner (n=2000) to check if it overfits or not. This test took substantial amount of time but eventually was able to give reasonable results.
- (b) For n=50, the Kaggle score got improved by 0.01997 from the previous error of 0.65629. The error became 0.63631. And the rank was 138. After n = 2000, the score got improved by 0.03476, with the current accuracy being 0.60155 and the current rank being 11. (Kaggle Username: vrdmr)

Code Listing 7: Gradient Boosting in MATLAB

```
1 응응
2 dt = treeRegress(Xtr,Ytr, 'maxDepth',20);
3 mse(dt, Xte, Yte)
4 \% ans = 0.7367
6 dt = treeRegress(Xtr,Ytr, 'maxDepth',15);
7 mse(dt, Xte, Yte)
  % ans = 0.6384
9
10 %%
11 % Dataset X, Y
12 mu = mean(Y); % Often start with constant ?mean? predictor
13 dY = Y - mu; % subtract this prediction away
14 Nboost = 20;
15 for k=1:Nboost,
    Learner{k} = treeRegress(X, dY, 'maxDepth', 15);
    alpha(k) = 1; % alpha: a ?learning rate? or ?step size?
17
     % smaller alphas need to use more classifiers, but tend to
18
    % predict better given enough of them
19
    % compute the residual given our new prediction
20
    dY = dY - alpha(k) * predict(Learner\{k\}, X);
21
22 end;
23
24 % Test data Xtest
25 [Ntest,D] = size(Xeval);
26 predict = zeros(Ntest,1);
                                  % Allocate space
                                  % Predict with each learner
27 for k=1:Nboost,
    predict = predict + alpha(k)*predict(Learner{k}, Xeval);
28
29 end;
```

```
1 from sklearn.ensemble import GradientBoostingRegressor
2 from sklearn.cross_validation import train_test_split
3 from sklearn.metrics import mean_squared_error
4 from sklearn import tree
  import pandas as pd
  def boost():
       X = pd.read_csv('../data/kaggle/kaggle.X1.train.txt', header=None)
Y = pd.read_csv('../data/kaggle/kaggle.Y.train.txt', header=None)
       Xtest = pd.read_csv('.../data/kaggle/kaggle.X1.test.txt', header=None)
10
       Xtr, Xte, Ytr, Yte = train_test_split(X, Y, test_size=0.25, ...
11
                                                    random_state=42)
12
       est = GradientBoostingRegressor(n_estimators=2000, max_depth=3, ...
13
                                                    min_samples_leaf = 300)
       est.fit(Xtr, Ytr)
       pred = est.predict(Xtest)
       pd.Series(pred).to_csv('../data/kaggle/pyprediction.csv', ...
17
                                                    header=['Prediction'],
                                                    index=True, index_label='ID')
19 boost()
```

Figure 9: Generating the gradient AdaBooting model using scikit-learn's ensemble package.