

<b>DBMovie</b>		
<b>Method</b>	<b>Input</b>	<b>Case</b>
<b>UpdateMovie</b>	valid adminId(is admin), Movie with valid data	success scenario
<b>UpdateMovie</b>	invalid adminId, Movie with valid data	fail scenario
<b>UpdateMovie</b>	"valid" adminId(is not admin), Movie with valid data	fail scenario
<b>UpdateMovie</b>	valid adminId(is admin), Movie with invalid data (i.e. Null in title)	fail scenario
<b>GetMovie</b>	valid movieId	success scenario
<b>GetMovie</b>	invalid movieId	fail scenario
<b>GetMovie</b>	non existing movieId	fail scenario
<b>PurchaseMovie</b>	valid userId, valid movieId, sufficient funds	success scenario
<b>PurchaseMovie</b>	valid userId, valid movieId, insufficient funds	fail scenario
<b>PurchaseMovie</b>	invalid userId, movieId, int	fail scenario
<b>PurchaseMovie</b>	userId, invalid movieId, int	fail scenario
<b>RentMovie</b>	valid userId, valid movieId, sufficient funds	success scenario
<b>RentMovie</b>	valid userId, valid movieId, insufficient funds	fail scenario
<b>RentMovie</b>	invalid userId, movieId, int	fail scenario
<b>RentMovie</b>	userId, invalid movieId, int	fail scenario
<b>DeleteMovie</b>	valid adminId(is admin), valid movieId	success scenario
<b>DeleteMovie</b>	"valid" adminId(is not admin), movieId	fail scenario
<b>DeleteMovie</b>	invalid adminId, movieId	fail scenario
<b>DeleteMovie</b>	adminId, invalid movieId	fail scenario
<b>CreateMovie</b>	valid adminId(is admin), valid tmpId, genre array, Movie with valid data	success scenario
<b>CreateMovie</b>	"valid" adminId(is not admin), tmpId, genre array, Movie	fail scenario
<b>CreateMovie</b>	adminId, valid tmpId, genre array, Movie with invalid data (i.e. Null in title)	fail scenario
<b>CreateMovie</b>	Invalid adminId, valid tmpId, genre array, Movie	fail scenario
<b>CreateMovie</b>	adminId, invalid tmpId, genre array, Movie	fail scenario
<b>FilterMovies</b>	valid filter with matches	success scenario
<b>FilterMovies</b>	valid filter without matches	success scenario
<b>FilterMovies</b>	empty string	success scenario
<b>FilterMovies</b>	null	fail scenario