

# Introduction

- ❑ Overview
- ❑ Environment Setup



# Overview

# Introduction to Course

- Advanced Programming: CS3360
- Language: Java
- Textbooks:
  - *Core Java - Volume I—Fundamentals, 10<sup>th</sup> Ed.*, Cay S. Horstmann, 2015
  - *Core Java - Volume II—Advanced Features, 10<sup>th</sup> Ed.*, Cay S. Horstmann, 2015

# Java History

- Created in 1991
  - by James Gosling in **Sun Microsystems**
- Initially called Oak
  - in honor of the tree outside Gosling's window
- Its name was changed to Java
  - because there was already a language called Oak
- **Sun Microsystems** released the first public implementation as Java 1.0 in 1995
- Java syntax is similar to C and (a little) C++



# Java Motivation (1)

- The need for a general-purpose and platform-independent language
- To be embedded in various consumer electronic products
  - Like toasters and refrigerators
- General purpose
  - Desktop/embedded apps
  - Data management, communication, processing
  - Scientific, systems, commercial apps
- Platform independence = Portability: Write once, run everywhere (WORA)
  - Hardware
  - Operating system

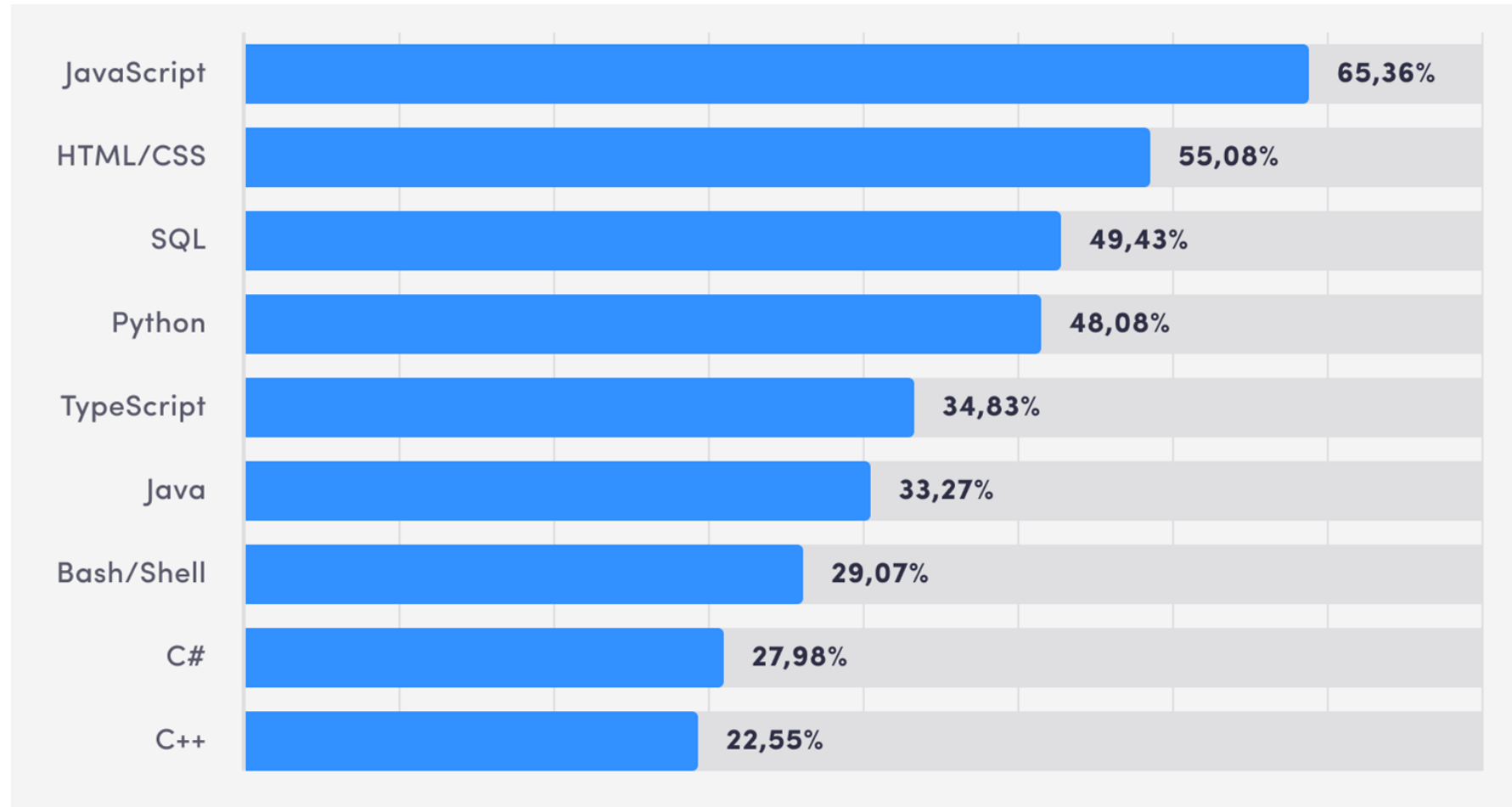
# Java Motivation (2)

- At the same time, the World Wide Web and the Internet were gaining popularity
- Java could be used for Internet programming
- Why?
  - “General purpose”-ness
  - Platform independence
- Web-related Java technologies:
  - Applets (now dead)
  - Servlet
  - Java Server Pages (JSP)
  - Spring Boot

# Oracle, Sun,...



# Popularity (2023)



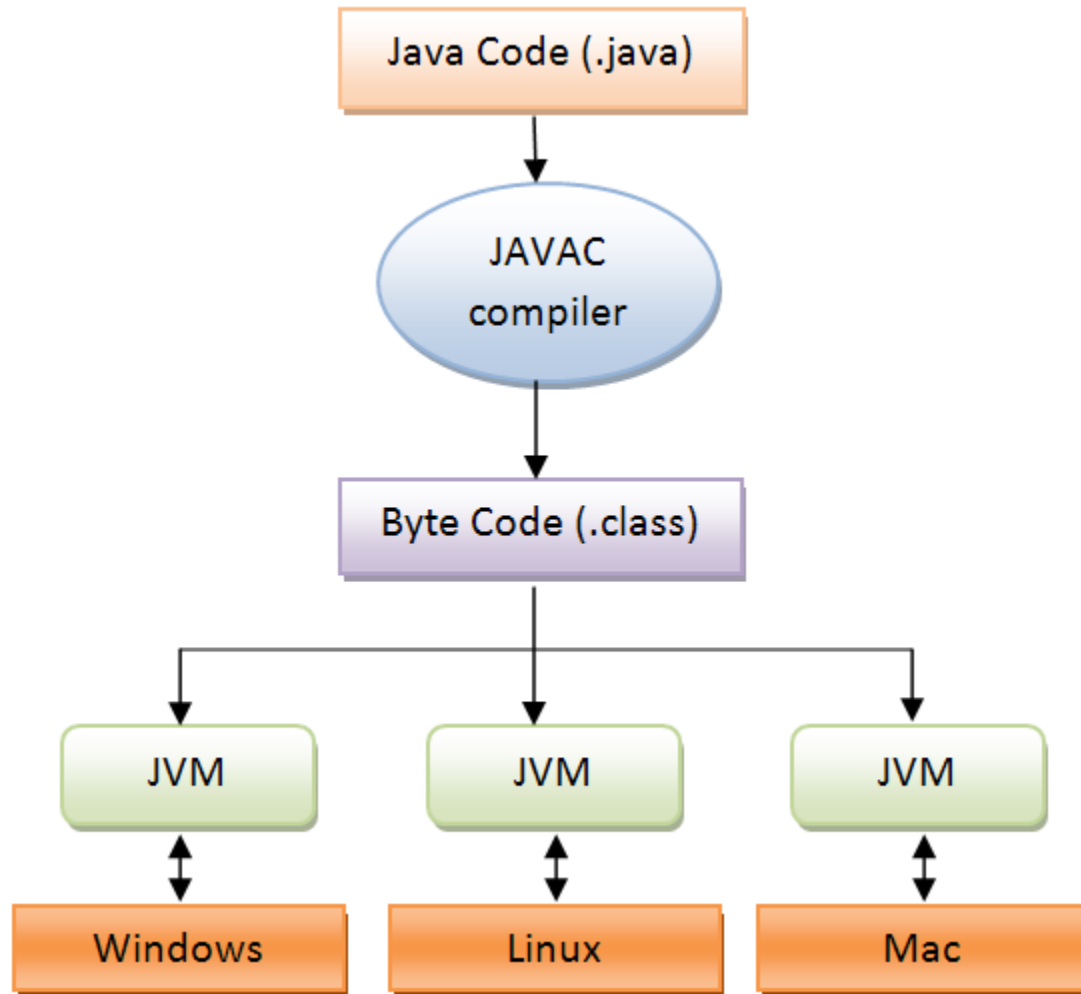
<https://www.statista.com/statistics/793628/worldwide-developer-survey-most-used-languages/>



# Java Technology

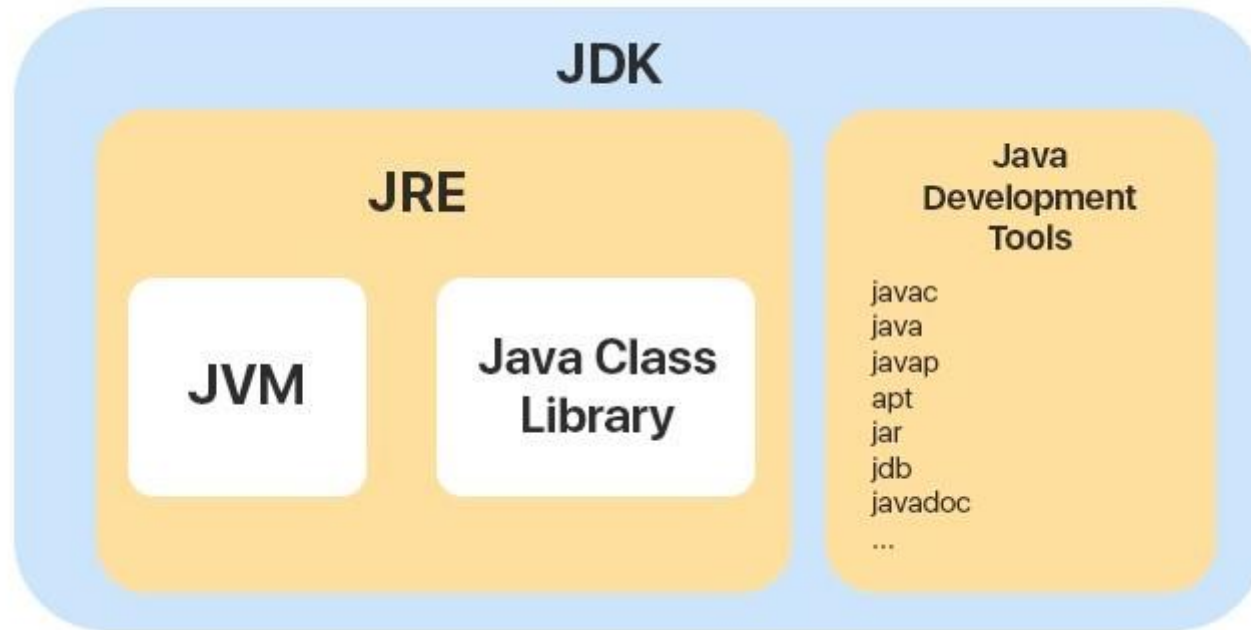
- Includes
  - A programming language
    - Java can create all kinds of applications
  - A development environment
    - A compiler (javac)
    - A documentation generator (javadoc)
  - A runtime environment
    - An interpreter (java)
  - ...
- Compare it to C++

# Compile and Execution Stages



- Compare to:
  - C++ and Assembly
  - .NET Framework
  - Scripting languages

# The Ecology



- **JDK:** Java Development Kit
- **JRE:** Java Runtime Environment
- **JVM:** Java Virtual Machine

# Characteristics of Java

- Java is simple: partially modeled on C but with fewer negative aspects
- Java is object-oriented: provides great flexibility, modularity, clarity, and reusability through encapsulation, inheritance, and polymorphism
- Java is architecture-neutral: write once, run anywhere
- Java is portable: runs on any platform without being recompiled
- Java is interpreted: runs on any machine that has a Java interpreter, which is part of the JVM
- Java is multithreaded: multithreading is smoothly integrated in Java
- Java is secure: eliminated certain types of error-prone programming constructs found in other languages
- Java is robust: exception-handling feature provides support for robustness



# Environment Setup

# JDK

- Go to: <https://www.oracle.com/java/technologies/downloads/>
- Download the right version
  - Operating system
  - LTS (long-term support) release – currently JDK 17 (2023)
- Install
  - Set environment variables:
    - `JAVA_HOME` to `<JDK-folder>`
    - `PATH` to include `<JDK-folder>\bin`

# IDE

- Some options
  - NetBeans: <https://netbeans.apache.org/>
  - Eclipse: <https://www.eclipse.org/>
  - IntelliJ IDEA: <https://www.jetbrains.com/idea/>
  - VS Code: <https://code.visualstudio.com/download>
- For VS Code
  - Install: Extension Pack for Java (preferred option)

# Build Tool

- Needed to manage complex projects
  - May be considered later!
- Options
  - Gradle: <https://gradle.org/>
  - Maven: <https://maven.apache.org/download.cgi>
- Install Maven:
  - Download and unpack to a folder
  - Set environment variable **PATH** to include the target folder
  - Install VS Code extension: Maven for Java



# Exercises

- Setup working environment for Java
- Research and write a hello world application in Java
- Learn how to start a Java application