

CHAPTER 3:

Bayesian Decision Theory





Probability and Inference

- Result of tossing a coin is $\in \{\text{Heads}, \text{Tails}\}$
- Random var $X \in \{1, 0\}$

$$\text{Bernoulli: } P\{X=1\} = p_o^X (1 - p_o)^{(1-X)}$$

- Sample: $\mathbf{X} = \{x^t\}_{t=1}^N$

$$\text{Estimation: } p_o = \# \{\text{Heads}\} / \#\{\text{Tosses}\} = \sum_t x^t / N$$

- Prediction of next toss:

Heads if $p_o > \frac{1}{2}$, Tails otherwise



Classification

- Credit scoring: Inputs are income and savings.
Output is low-risk vs high-risk
- Input: $\mathbf{x} = [x_1, x_2]^T$, Output: $C \in \{0, 1\}$
- Prediction:
choose $\begin{cases} C = 1 \text{ if } P(C = 1 | x_1, x_2) > 0.5 \\ C = 0 \text{ otherwise} \end{cases}$
or
choose $\begin{cases} C = 1 \text{ if } P(C = 1 | x_1, x_2) > P(C = 0 | x_1, x_2) \\ C = 0 \text{ otherwise} \end{cases}$



Bayes' Rule

$$\begin{array}{c} \text{posterior} \\ \curvearrowright \\ P(C | \mathbf{x}) = \frac{\overset{\text{prior}}{P(C)} \overset{\text{likelihood}}{p(\mathbf{x} | C)}}{\underset{\text{evidence}}{p(\mathbf{x})}} \end{array}$$

$$P(C = 0) + P(C = 1) = 1$$

$$p(\mathbf{x}) = p(\mathbf{x} | C = 1)P(C = 1) + p(\mathbf{x} | C = 0)P(C = 0)$$

$$p(C = 0 | \mathbf{x}) + p(C = 1 | \mathbf{x}) = 1$$



Bayesian rule: Example

- 1% of women have breast cancer. 80% of mammograms detect breast cancer when it is there. 9.6% of mammograms detect breast cancer when it's **not** there. Now suppose you get a positive test result. What are the chances you have cancer?



Bayes' Rule: $K > 2$ Classes

$$\begin{aligned} P(C_i | \mathbf{x}) &= \frac{p(\mathbf{x} | C_i) P(C_i)}{p(\mathbf{x})} \\ &= \frac{p(\mathbf{x} | C_i) P(C_i)}{\sum_{k=1}^K p(\mathbf{x} | C_k) P(C_k)} \end{aligned}$$

$$P(C_i) \geq 0 \text{ and } \sum_{i=1}^K P(C_i) = 1$$

choose C_i if $P(C_i | \mathbf{x}) = \max_k P(C_k | \mathbf{x})$



Application: Losses and Risks

- Actions: α_i
- Loss of α_i when the state is C_k but assigned C_i : λ_{ik}
- Expected risk

$$R(\alpha_i | \mathbf{x}) = \sum_{k=1}^K \lambda_{ik} P(C_k | \mathbf{x})$$

choose α_i if $R(\alpha_i | \mathbf{x}) = \min_k R(\alpha_k | \mathbf{x})$



Losses and Risks: 0/1 Loss

- K actions α_i , correct decisions have no loss and all errors are equally costly

$$\lambda_{ik} = \begin{cases} 0 & \text{if } i = k \\ 1 & \text{if } i \neq k \end{cases}$$

- Risk of action α_i :
$$\begin{aligned} R(\alpha_i | \mathbf{x}) &= \sum_{k=1}^K \lambda_{ik} P(C_k | \mathbf{x}) \\ &= \sum_{k \neq i} P(C_k | \mathbf{x}) \\ &= 1 - P(C_i | \mathbf{x}) \end{aligned}$$

For minimum risk, choose the most probable class



Losses and Risks: Reject

- In practice, wrong decisions may have high cost, define an additional action of doubt, α_{K+1} with following loss function*

$$\lambda_{ik} = \begin{cases} 0 & \text{if } i = k \\ \lambda & \text{if } i = K + 1, \quad 0 < \lambda < 1 \\ 1 & \text{otherwise} \end{cases}$$

- Risk of action α_i : $R(\alpha_{K+1} | \mathbf{x}) = \sum_{k=1}^K \lambda P(C_k | \mathbf{x}) = \lambda$

$$R(\alpha_i | \mathbf{x}) = \sum_{k \neq i} P(C_k | \mathbf{x}) = 1 - P(C_i | \mathbf{x})$$

choose C_i if $P(C_i | \mathbf{x}) > P(C_k | \mathbf{x}) \quad \forall k \neq i$ and $P(C_i | \mathbf{x}) > 1 - \lambda$

reject otherwise



Discriminant Functions

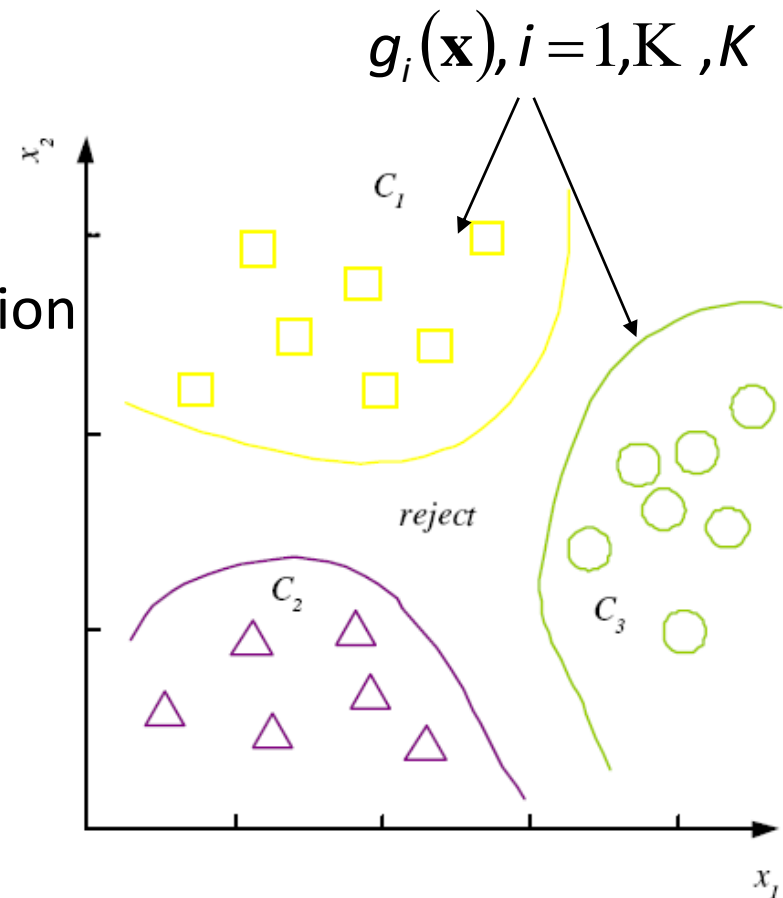
- Classification can be seen as implementing discriminant function

choose C_i if $g_i(\mathbf{x}) = \max_k g_k(\mathbf{x})$

$$g_i(\mathbf{x}) = \begin{cases} -R(\alpha_i | \mathbf{x}) & // \text{minimum risk} \\ P(C_i | \mathbf{x}) & // \text{for 0/1 loss function} \\ p(\mathbf{x} | C_i)P(C_i) & // \text{by ignoring } p(\mathbf{x}) \end{cases}$$

K decision regions $\mathcal{R}_1, \dots, \mathcal{R}_K$

$$\mathcal{R}_i = \{\mathbf{x} | g_i(\mathbf{x}) = \max_k g_k(\mathbf{x})\}$$



Example: Discriminant function, $K=2$

Classes



- Define a single discriminant for $K=2$,

- $g(\mathbf{x}) = g_1(\mathbf{x}) - g_2(\mathbf{x})$

$$\text{choose} \begin{cases} C_1 & \text{if } g(\mathbf{x}) > 0 \\ C_2 & \text{otherwise} \end{cases}$$

- Log odds: $\log \frac{P(C_1 | \mathbf{x})}{P(C_2 | \mathbf{x})}$

- When $K=2$, classification system is called Dichotomizer
- When $K > 2$, classification system is called Polychotomizer



Utility Theory

- Prob of state k given evidence \mathbf{x} : $P(S_k | \mathbf{x})$
- Utility of α_i when state is k : U_{ik}
- Expected utility:

$$EU(\alpha_i | \mathbf{x}) = \sum_k U_{ik} P(S_k | \mathbf{x})$$

Choose α_i if $EU(\alpha_i | \mathbf{x}) = \max_j EU(\alpha_j | \mathbf{x})$





Association Rules

- Association rule: $X \rightarrow Y$
 - X : Antecedent
 - Y : Consequent
- *People who buy/click/visit/enjoy X are also likely to buy/click/visit/enjoy Y .*
- A rule implies association, not necessarily causation.



Association measures

- Support ($X \rightarrow Y$): $P(X, Y) = \frac{\#\{\text{customers who bought } X \text{ and } Y\}}{\#\{\text{customers}\}}$
- Confidence ($X \rightarrow Y$): $P(Y | X) = \frac{P(X, Y)}{P(X)}$
 $= \frac{\#\{\text{customers who bought } X \text{ and } Y\}}{\#\{\text{customers who bought } X\}}$
- Lift ($X \rightarrow Y$): $= \frac{P(X, Y)}{P(X)P(Y)} = \frac{P(Y | X)}{P(Y)}$
 - aka interest of association

Note: there are more than hundred measures



Association rules: Important points

- Support: Maximize
- Confidence: Should be close to 1 and significantly larger than $P(Y)$
- Lift:
 - if X and Y are independent lift is close to 1
 - If the ratio differs
 - If > 1 , X makes Y more likely
 - If < 1 , X makes Y less likely

Typically, minimum support and confidence values are set by the company



Apriority Property

- If (X,Y) is not frequent, none of its supersets can be frequent. **Or** All non-empty subsets of frequent item sets are frequent.
 - For (X,Y,Z) , a 3-item set, to be *frequent* (have enough support), (X,Y) , (X,Z) , and (Y,Z) should be frequent.
- Once we find the frequent k -item sets, we convert them to rules: $X, Y \rightarrow Z, \dots$
and $X \rightarrow Y, Z, \dots$

Apriori Algorithm: steps



- Frequent item set finding:
 - Start by finding the frequent one-item sets and at each step, inductively, from frequent k -items sets, generate candidate $k+1$ -item sets and then do a pass over the data to check if they have enough support.
- Conversion into rules
 - Spit the k -items into two as antecedent and consequent.
 - Start by putting a single consequent and $k-1$ items in the antecedent. Check if the rule has enough confidence if not remove
 - Check weather we can move another item from the antecedent to the consequent.
 - For two items to be in consequent, each of the two rules with single consequent should have enough confidence
- ***Implementation Notes***
 - store the frequent itemsets in a hash table: Faster access
 - Candidate item sets will decrease very rapidly as k increases



Apriori Algorithm: Example

- Data:

1,2,5

2,4

2,3

1,2,4

1,3

2,3

1,3

2,3

1,3

1,2,3,5

1,2,3

- MinSupport and Confidence are given