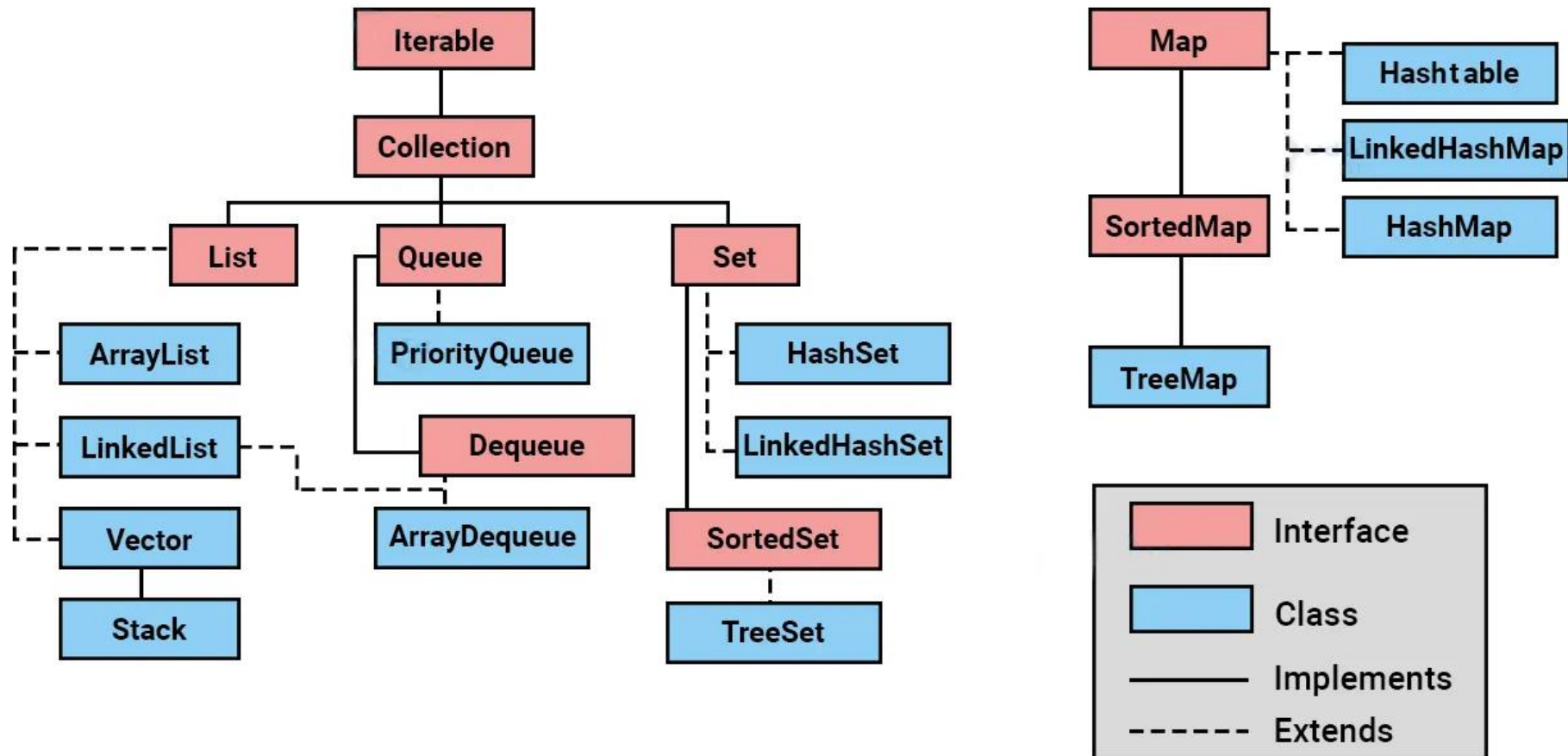


# Collections

- ❑ Collections
- ❑ Lambda expressions
- ❑ Streams

# Overview

- Collection is a framework in the `java.util` package that provides a unified architecture to store and manipulate a group of objects



# Explanation

- **Iterable**: something that one can move along in one direction, and can be the target of the for-each loop
  - **Collection**: represents a group of objects, known as its elements
    - **Set**: a collection that cannot contain duplicate elements
    - **List**: an ordered collection that may contain duplicate elements
    - **Queue**: a collection used to hold multiple elements waiting for processing
- **Map**: an object that maps keys to values, cannot contain duplicate keys, and each key can map to at most one value

# Iterable<T> Interface

- This interface contains only a few abstract methods:

Method	Description
<code>Iterator iterator()</code>	Returns an iterator
<code>void forEach(Consumer&lt;? super T&gt; action)</code>	Performs the given action for each element of the iterable

- An `Iterator` is an object that allows to traverse through a collection and to remove elements from the collection selectively, if desired

# Collection<E> Interface

Method	Description
<code>boolean add(E e)</code>	Inserts an element in this collection
<code>boolean addAll(Collection&lt;? extends E&gt; c)</code>	Inserts the specified collection elements in the invoking collection
<code>boolean remove(Object e)</code>	Deletes an element from the collection
<code>boolean removeAll(Collection&lt;?&gt; c)</code>	Deletes all the elements of the specified collection from the invoking collection
<code>boolean removeIf(Predicate&lt;? super E&gt; filter)</code>	Deletes all the elements of the collection that satisfy the specified predicate
<code>void clear()</code>	Removes the total number of elements from the collection
<code>int size()</code>	Returns the total number of elements in the collection
<code>boolean isEmpty()</code>	Checks if collection is empty
<code>Object[] toArray() &lt;T&gt; T[] toArray(T[] a)</code>	Converts collection into array

# Lists

# List<E> Interface

Method	Description
<code>void sort(Comparator&lt;? super E&gt; c)</code>	Sorts the elements of the list on the basis of specified comparator
<code>int indexOf(Object o)</code> <code>int lastIndexOf(Object o)</code>	Returns the index in this list of the first/last occurrence of the specified element, or -1 if the list does not contain this element
<code>E get(int index)</code>	Returns the element at the specified position in this list
<code>E set(int index, E element)</code>	Replaces the specified element in the list, present at the specified position
<code>List&lt;E&gt; subList(int fromIndex, int toIndex)</code>	Fetches all the elements lies within the given range
<code>ListIterator&lt;E&gt; listIterator([int start])</code>	Returns a list iterator over the elements in this list optionally starting at the specified position

❓ **ListIterator** (which extends **Iterator**) allows traverse the list in either direction, while **Iterator** only allows to go in forward direction

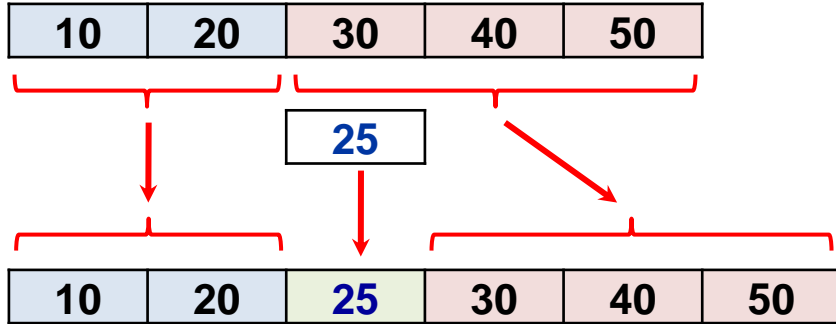
# List Types

- **ArrayList**: uses dynamic arrays to store its elements and maintains insertion order
  - Random access property: fast at finding elements by their index, but slow at adding and removing elements
- **Vector**: is legacy and similar to **ArrayList**, but is synchronized (thread safe), while the other is not
- **LinkedList**: uses linked list data structure as it's internal implementation to store elements
  - Sequential access property: slow at finding elements by their index, but fast at adding and removing elements

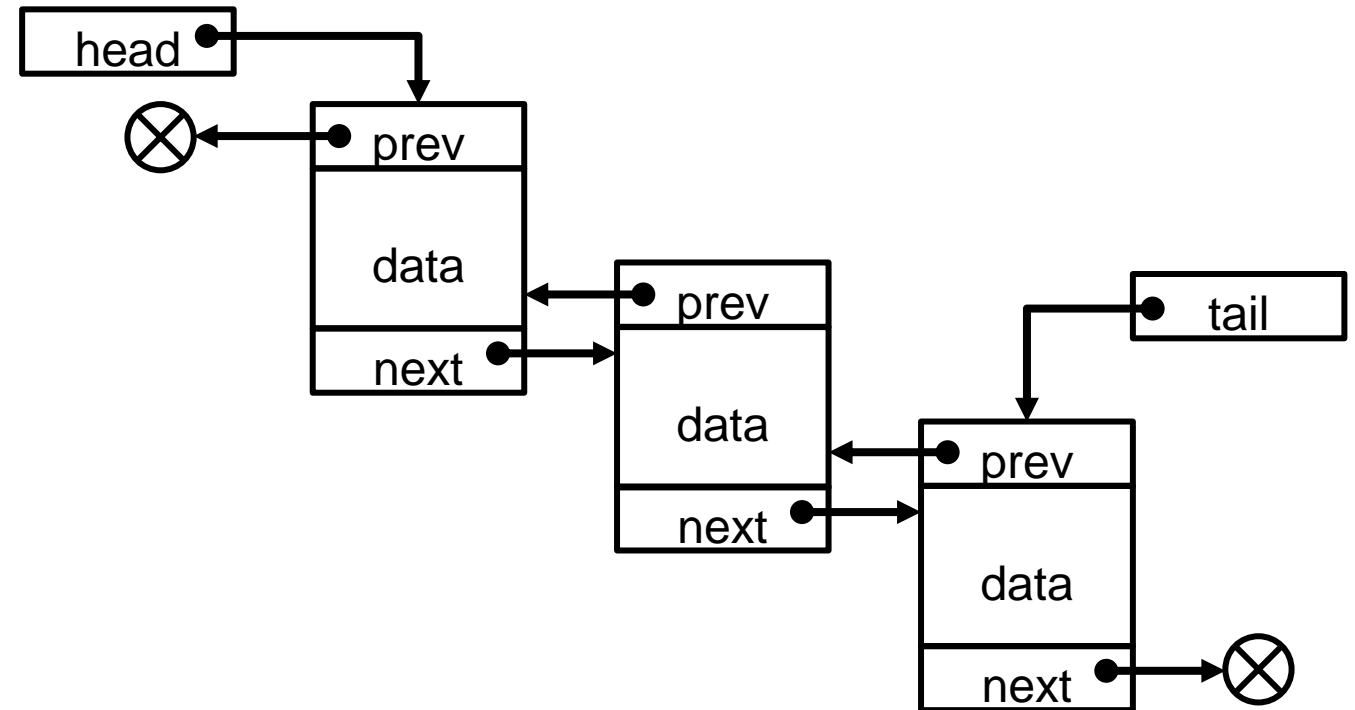


# Random vs Sequential Access

- Random access



- Sequential access



# Example: Create and Iterate a List

```
// create a list of strings
List<String> list = new ArrayList<String>();

// add elements in the list
list.add("Mango");
list.add("Apple");
list.add("Banana");
list.add("Grapes");

// iterate the list element using for-each loop
for (String fruit : list)
    System.out.println(fruit);
```

# Example: Convert Array to List

```
// create an array
```

```
String[] array = { "Java", "Python", "PHP", "C++" };
```

```
// convert the array to list
```

```
List<String> list = new ArrayList<String>();
```

```
for (String lang : array)
```

```
    list.add(lang);
```

```
// print both
```

```
System.out.println("Array: " + Arrays.toString(array));
```

```
System.out.println("List: " + list);
```



# Maps

# Introduction

- Maps are usually used to implement:
  - Lookup tables
  - Dictionaries
  - Associative key-value pairs
- Types:
  - `HashMap`: non-synchronized, allowing one null key and values can be null
  - `LinkedHashMap`: similar to `HashMap` but preserve the order of insertion
  - `Hashtable`: synchronized, not allowing null key or value, faster than `HashMap`
  - `TreeMap`: no null key, but allowing null values, keys are ordered

# Map<K, V> Interface

Method	Description
<code>void clear()</code>	Removes all of the mappings
<code>boolean containsKey(Object key)</code> <code>boolean containsValue(Object value)</code>	Returns true if this map contains a mapping for the specified key/value
<code>void forEach(BiConsumer&lt;? super K, ? super V&gt; action)</code>	Performs the given action for each entry in this map until all entries have been processed
<code>V get(Object key)</code> <code>V getOrDefault(Object key, V defaultValue)</code>	Returns the value to which the specified key is mapped, or <code>null/defaultValue</code> if this map contains no mapping for the key
<code>V put(K key, V value)</code>	Associates the specified value with the specified key
<code>V remove(Object key, [Object value])</code>	Removes the mapping for a key if it is present
<code>boolean isEmpty()</code>	Returns true if this map contains no key-value mappings
<code>int size()</code>	Returns the number of key-value mappings

# Example

```
Map<String, Integer> map = new HashMap<String, Integer>();
```

```
String[] keys = {"C++", "Java", "Python", "JavaScript", "Pascal"};
```

```
int[] values = {1985, 1996, 1991, 1997, 1979};
```

```
for (int i = 0; i < keys.length; i++)
```

```
    map.put(keys[i], values[i]);
```

```
System.out.println("Java was released in " + map.get("Java"));
```

```
System.out.print("Languages: " + map.keySet());
```

# Exercises

1. Write a program to manage a list of students, allowing the user to: add, remove, search by name
  - Use the `Student` class from the last exercise
  - Use `HashMap` for the search operation
2. Implement multiple hash tables for a student list so that we can find an item using different properties





# Lambda Expressions

# Introductory Example

- What is not good with this code?

```
class SortExample {  
    static class StringComparator implements Comparator<String> {  
        @Override  
        public int compare(String s1, String s2) {  
            return s1.compareTo(s2);  
        }  
    }  
  
    public static void main(String args[]) {  
        String[] values = {"Java", "C++", "Python", "JavaScript", "PHP"};  
  
        List<String> list = new LinkedList<>();  
        for (int i = 0; i < values.length; i++)  
            list.add(values[i].toUpperCase());  
  
        list.sort(new StringComparator());  
  
        System.out.println(list);  
    }  
}
```

# Lambda Expressions

- Lambda expressions were added in Java 8
  - Short blocks of code which take in parameters and return a value
  - Similar to methods, but they do not need a name and they can be implemented right in the body of a method
  - Make code more readable and maintainable
- Syntax:
  - Simple forms (single statement):
    - *parameter* -> *expression*
    - *(parameter1, parameter2)* -> *expression*
  - Complete form:
    - *(parameter1, parameter2)* -> {  
    *statement1*;  
    *statement2*;  
}

# Rewritten Code

```
import java.util.*;
import java.util.stream.*;

class SortExample {
    public static void main(String args[]) {
        String[] values = {"Java", "C++", "Python", "JavaScript", "PHP"};

        List<String> list = Arrays.stream(values)
            .map(value -> value.toUpperCase())
            .collect(Collectors.toList());

        list.sort((s1, s2) -> s1.compareTo(s2));

        System.out.println(list);
    }
}
```

# Possibility to Access Local Variables from a LE

```
import java.util.*;
import java.util.stream.*;

class SortExample {
    public static void main(String args[]) {
        String[] values = {"Java", "C++", "Python", "JavaScript", "PHP"};

        List<String> list = Arrays.stream(values)
            .map(value -> value.toUpperCase())
            .collect(Collectors.toList());

        boolean ascendant = false;
        list.sort((s1, s2) -> ascendant ? s1.compareTo(s2) : s2.compareTo(s1));

        System.out.println(list);
    }
}
```

# Lambda Expression as an Object

- A lambda expression is an object, and can be stored in a variable:
  - `Comparator<String> comparator = (a, b) -> a.compareTo(b);`  
`list1.sort(comparator);`  
`list2.sort(comparator);`

# Your Own Method with LE?

- Use a parameter with a single-method interface as its type:

- `import java.util.stream.*;`

```
class SortExample {
    interface DoubleFunction {
        double eval(double x);
    }

    static double findMax(DoubleFunction func, Double[] xa) {
        return Stream.of(xa).map(func::eval).max(Double::compare).get();
    }

    public static void main(String args[]) {
        double a = 1.3, b = -6.3, c = 4.4;
        DoubleFunction func = x -> a*x*x + b*x + c;

        Double[] xa = {1.2, 5.4, 2.4, 7.1};
        double ymax = findMax(func, xa);
        System.out.println(ymax);
    }
}
```

# How LE Works

- These codes are equivalent:
  - `double a = 1.3, b = -6.3, c = 4.4;`  
`DoubleFunction func = x -> a*x*x + b*x + c;`
  - `double a = 1.3, b = -6.3, c = 4.4;`  
`DoubleFunction func = new DoubleFunction() {`  
    `@Override`  
    `public double eval(double x) {`  
        `return a*x*x + b*x + c;`  
    `}`  
`};`

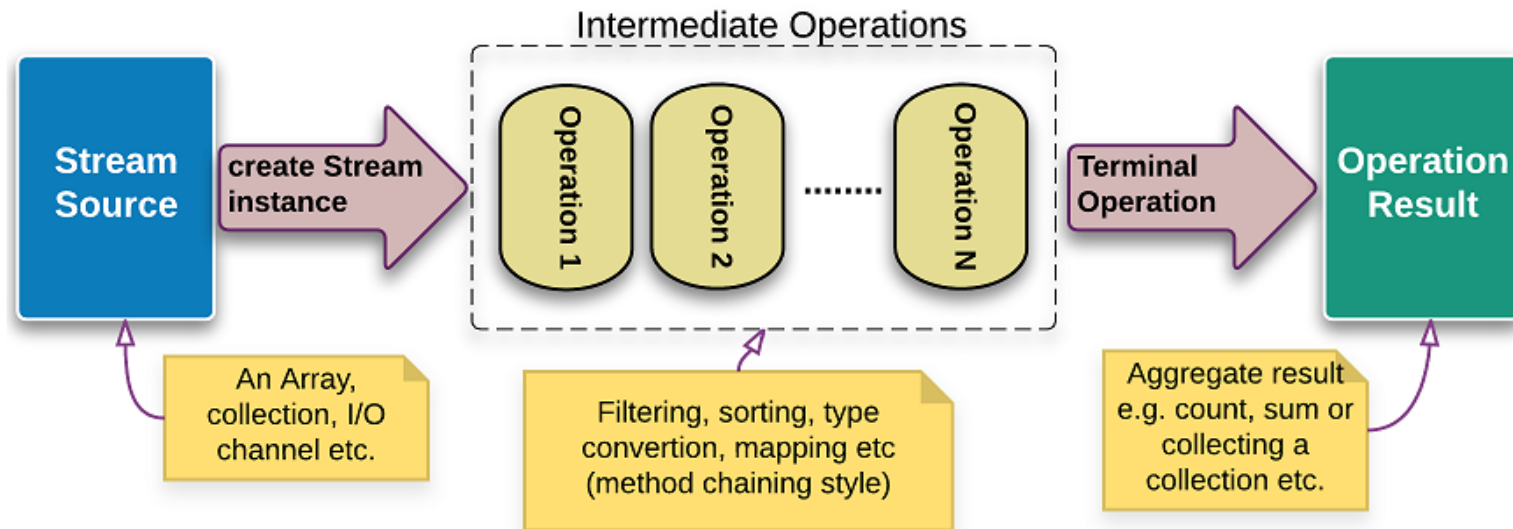




# Streams

# Introduction

- Streams are wrappers around a data source, allowing to operate with that data source and making bulk processing convenient and fast
  - Are from the `java.util.stream` package, and should not be confused with the I/O streams
  - Do not store data and it never modifies the underlying data source
  - Intermediate operations are lazy: computation on the source data is only performed when the terminal operation is initiated, and source elements are consumed only as needed
- Stream pipeline:



# Creating a Stream

- Using `Collection` interface's `stream()` method:
  - ```
List<String> list = ...  
Stream<String> stream = list.stream();
```
- Using `Arrays` class's static `stream()` method:
  - ```
String[] strs = ...  
Stream<String> stream = Arrays.stream(strs);
```
- Using `Stream` class's static `of()` method:
  - ```
String[] strs = ...  
Stream stream = Stream.of(strs);
```
- Using `Stream.builder()`:
  - ```
Stream.Builder<String> streamBuilder = Stream.builder();  
streamBuilder.accept("C++");  
streamBuilder.accept("Java");  
//...  
Stream<String> stream = streamBuilder.build();
```

# Intermediate Operations

- These methods usually accept functional interfaces as parameters and always return a new stream

Method	Description
<code>&lt;R&gt; Stream&lt;R&gt; map(Function&lt;? super T,? extends R&gt; mapper)</code>	Returns a stream consisting of the results of applying the given function to the elements
<code>Stream&lt;T&gt; filter(Predicate&lt;? super T&gt; predicate)</code>	Returns a stream consisting of the elements of this stream that match the given predicate
<code>Stream&lt;T&gt; distinct()</code>	Returns a stream consisting of the distinct elements
<code>Stream&lt;T&gt; limit(long maxSize)</code>	Returns a stream consisting of the elements of this stream, truncated to be no longer than maxSize in length
<code>Stream&lt;T&gt; sorted([Comparator&lt;? super T&gt; comparator])</code>	Returns a stream consisting of the elements of this stream but sorted

# Terminal Operations

- A terminal operation is a method that produces some result, which can be a value or a new collection

Method	Description
<code>long count()</code>	Returns the count of elements
<code>boolean allMatch/anyMatch/noneMatch (Predicate&lt;? super T&gt; predicate)</code>	Returns whether all/any/no elements of this stream match the provided predicate
<code>&lt;R,A&gt; R collect(Collector&lt;? super T,A,R&gt; collector)</code>	Performs a mutable reduction operation on the elements using a <code>Collector</code>
<code>Object[] toArray()</code>	Returns an array containing the elements
<code>void forEach(Consumer&lt;? super T&gt; action)</code>	Performs an action for each element
<code>T reduce(T identity, BinaryOperator&lt;T&gt; accumulator)</code>	Performs a reduction on the elements of this stream, using the provided identity value and an associative accumulation function, and returns the reduced value

# Example

- Find the summation of the 5 smallest distinct even elements of a given array of integers

- `List<Integer> list = List.of(6, 2, 5, 1, 9, 20, 4, 6, 3, 8);`

```
int sum = list.stream()
    .sorted()
    .filter(a -> a % 2 == 0)
    .limit(5)
    .reduce(0, (a, b) -> a + b);
```

```
System.out.println(sum);
```

# Example

- Convert a list of integers to another list consisting of their squared values that smaller than 30, sorted in descendant order

- `List<Integer> list = List.of(6, 2, 5, 1, 9, 20, 4, 6, 3, 8);`

```
List<Integer> result = list.stream()
    .map(a -> a * a)
    .filter(a -> a < 30)
    .sorted((a, b) -> b - a)
    .collect(Collectors.toList());
```

```
System.out.println(result);
```

# Example

- Get a sorted list of all files in a given folder
  - ```
List<String> allFileNames =  
    Arrays.stream(new File("D:\\").listFiles())  
        .filter(File::isFile)  
        .map(File::getName)  
        .sorted()  
        .collect(Collectors.toList());  
  
System.out.println(allFileNames);
```



# Exercise

- Rewrite the student management program to use lambda expressions and streams