Designing and Analysis of ML Experiments

Suman Kumar
Department of computer Science
Troy University



Contents

Machine Learning Project: Big Picture



- Data: Feature Scaling
- Algorithms: Sampling, Validation and Evaluation
- Performance: Measuring Errors
- Data: Data Issues
- Algorithms: Bias and Variance

Contents

TROUANS

- Machine Learning Project: Big Picture
- Data: Feature Scaling
- Algorithms: Sampling, Validation and Evaluation
- Performance: Measuring Errors
- Data: Data Issues
- Algorithms: Bias and Variance

Steps of Machine Learning Project



- Look at the big picture
- Get the data
- Discover and visualize the data (to gain insight)
- Prepare the data for machine learning algorithms
- Select a model and train it
 - Explore many models and short-list best ones
- Fine-Tune your model
 - Combine them into great solution
- Present your solution



Effectiveness of Data and Models

 "We may want to reconsider the trade-off between spending time and money on algorithm development versus spending on corpus development"

 No Free Lunch Theorem: If you make absolutely no assumption about the data, there is no reason to prefer one model over any other²

¹F. Pereira, P. Norvig and A. Halevy, "The Unreasonable Effectiveness of Data," in IEEE Intelligent Systems, vol. 24, no., pp. 8-12, 2009

²Wolpert, David, "The Lack of A Priori Distinctions between Learning Algorithms", Neural Computation, 1996

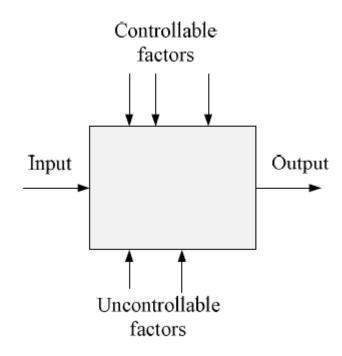




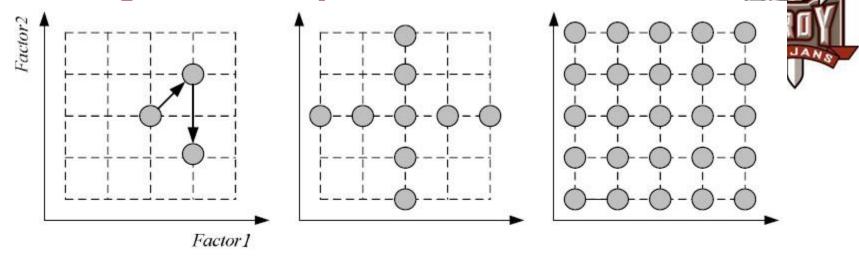
- Criteria (Application-dependent):
 - Misclassification error, or risk (loss functions)
 - Training time/space complexity
 - Testing time/space complexity
 - Interpretability
 - Easy programmability
- Cost-sensitive learning







Strategies of Experimentation



(b) One factor at a time

(c) Factorial design

Response surface design for approximating and maximizing the response function in terms of the controllable factors

Programming Notes:

(a) Best guess

```
from pyDOE2 import ccdesign, fullfact
design = fullfact(levels)
ccd = ccdesign(2, center=(4, 4))
df_ccd = pd.DataFrame(ccd, columns=["X1", "X2"])
df_ccd['Y'] = 3 * df_ccd['X1']**2 + 2 * df_ccd['X2'] +
np.random.normal(0, 1, len(df_ccd))
model_ccd = ols("Y ~ X1 + X2 + I(X1**2) + I(X2**2) + X1:X2",
data=df_ccd).fit()
```





- A. Aim of the study
- B. Selection of the response variable
- c. Choice of factors and levels
- Choice of experimental design
- E. Performing the experiment
- F. Statistical Analysis of the Data
- G. Conclusions and Recommendations

Contents

Machine Learning Project: Big Picture



- Data: Feature Scaling
- Algorithms: Sampling, Validation and Evaluation
- Performance: Measuring Errors
- Data: Data Issues
- Algorithms: Bias and Variance

Feature Scaling

- ML algorithms may not perform well for different features
- Methods
 - ullet Min Max (bring values the range of 0 and 1): $X_{
 m scaled} = rac{X-X_{
 m min}}{X_{
 m max}-X_{
 m min}}$
 - Z-Score Normalization: $X_{
 m scaled} = rac{X \mu}{\sigma}$
 - ullet Max Abs Scaling: $X_{
 m scaled} = rac{X}{|X_{
 m max}|}$
 - ullet Robust Scaling: $X_{
 m scaled} = rac{X {
 m median}(X)}{{
 m IQR}}$
 - Interquartile Range (IQR) = 40 20 = 20
 - Log Transformation: $X_{ ext{scaled}} = \log(X)$
 - Power Transformation (Yeo-Johnson)
 - Aims to stabilize variance and make the data more Gaussian-like.
 - Quantile Transformation
 - Transforms the features to follow a uniform or normal distribution using quantiles

Feature Scaling: Example Calculation



	Input	Min-Max Scaling (0-1)	Z-Score Normalization	Max Abs Scaling	Robust Scaling	Power Transformation (Y	Quantile Transformation	Log Transformation
1	0	0.0	-1.4638501094227998	0.0	-1.0	-1.567836588379048	0.0	0.0
2	1	0.2	-0.8783100656536799	0.2	-0.6	-0.836193515175872	0.2	0.6931471805599453
3	2	0.4	-0.29277002188455997	0.4	-0.2	-0.2100530624428889	0.4	1.0986122886681096
4	3	0.6000000000000001	0.29277002188455997	0.6	0.2	0.3561112817932915	0.6	1.3862943611198906
5	4	0.8	0.8783100656536799	0.8	0.6	0.881485650863418	0.8	1.6094379124341003
6	5	1.0	1.4638501094227998	1.0	1.0	1.3764862333410988	1.0	1.791759469228055

Algorithms Where Feature Scaling Ma

K-Nearest Neighbors (KNN)

Support Vector Machines (SVM)

K-Means Clustering

Neural Networks

Principal Component Analysis (PCA)

Naive Bayes with Gaussian Assumption

Logistic Regression, Neural Networks)

L1/L2 Regularized Models (e.g., Ridge, Lasso, ElasticNet)

Why It Matters

Distance-based algorithm (e.g., Euclidean). Larger scale features dominate distance calculations.

Uses dot products and distance metrics; unscaled features distort the margin.

Also distance-based.

Based on variance; unscaled data leads to biased principal components toward higher-variance features.

Gradient Descent-based Algorithms (e.g., Linear Regression, Scaling helps faster and more stable convergence; unscaled features slow or distort learning.

> The Gaussian formula includes standard deviation; scaling changes the likelihood calculation.

Regularization penalizes large coefficients, and unscaled features can bias the penalty toward some features.

Scaling helps weights converge evenly across features and prevents one feature from dominating the activations. ⁶

Algorithms Where Feature Scaling Does *Not* Matter Much



Algorithm

Decision Trees (e.g., CART, Random Forests)

Gradient Boosting Trees (e.g., XGBoost, LightGBM)

Rule-based Models

Why it does not matter

Based on splits and thresholds, not distances or variances.

Similar to decision trees; inherently scale-invariant.

Don't use numeric optimization or distances.

Feature Scaling: Programming Notes

from sklearn.preprocessing import (MinMaxScaler, StandardScaler, MaxAbsScaler, RobustScaler, PowerTransformer, QuantileTransformer import numpy as np

```
aler
```

```
# X = data set
min max scaler = MinMaxScaler()
X min max = min max scaler.fit transform(X)
standard scaler = StandardScaler()
X standardized = standard scaler.fit transform(X)
max abs scaler = MaxAbsScaler()
X max abs = max abs scaler.fit transform(X)
robust scaler = RobustScaler()
X robust = robust scaler.fit transform(X)
X \log = np.\log p(X)
yeo johnson scaler = PowerTransformer(method='yeo-johnson')
X yeo johnson = yeo johnson scaler.fit transform(X)
quantile scaler = QuantileTransformer(output distribution='uniform',
random state=0)
X quantile = quantile scaler.fit transform(X)
```

Contents

Machine Learning Project: Big Picture



- Data: Feature Scaling
- Algorithms: Sampling, Validation and Evaluation
- Performance: Measuring Errors
- Data: Data Issues
- Algorithms: Bias and Variance





- Training set: train the model using training set
- Test set: test your model on test set
 - Selection: complete random vs stratified sampling
- Error rate: generalization error
- Cross validation: split the training set into smaller training set and a validation test

Practice: 80% training and 20% test

Resampling

 Repeatedly drawing samples from a dataset and refitting to evaluate the model's performance



- Useful when
 - The dataset is small, Assessment of model stability and generalizability needed, and Overfitting is a concern
- Methods
 - Hold-Out (Train/Test Split) (e.g., 80%–20%)
 - Cross-Validation
 - Partition data into several subsets (folds) and systematically train/test on them
 - Reduces variance and gives a better estimate of model performance
 - Bootstrap Sampling
 - Samples the data with replacement to create multiple training datasets
 - Used to estimate the confidence interval of a metric
 - Leave-One-Out Cross-Validation (LOOCV)
 - A special case of K-Fold where K = number of

K-Fold Cross-Validation

- Steps:
 - Dataset is split into K equal-sized folds.
 - The model is trained K times, each time leaving out one fold for validation and using the rest for training.
- The need for multiple training/validation sets{X_i,V_i}_i:
 Training/validation sets of fold i
- *K*-fold cross-validation: Divide X into *k*, X_i, *i*=1,...,*K*

$$\mathcal{V}_1 = \mathcal{X}_1$$
 $\mathcal{T}_1 = \mathcal{X}_2 \cup \mathcal{X}_3 \cup \Lambda \cup \mathcal{X}_K$
 $\mathcal{V}_2 = \mathcal{X}_2$ $\mathcal{T}_2 = \mathcal{X}_1 \cup \mathcal{X}_3 \cup \Lambda \cup \mathcal{X}_K$
 \mathcal{M}
 $\mathcal{V}_K = \mathcal{X}_K$ $\mathcal{T}_K = \mathcal{X}_1 \cup \mathcal{X}_2 \cup \Lambda \cup \mathcal{X}_{K-1}$

• T_i share K-2 parts

Output: Average everyfold results to get the final evaluation score

5×2 Cross-Validation (Dietterich, 1998)



- Used to compare two learning algorithms with better control of variance and correlation between train-test splits.
- 5 rounds of 2-fold cross-validation
- Compared to k-fold CV, it exhibits
 - Low bias & low variance due to random splits
 - independent performance estimates.

$$\mathcal{T}_{1} = \mathcal{X}_{1}^{(1)}$$
 $\mathcal{V}_{1} = \mathcal{X}_{1}^{(2)}$ $\mathcal{T}_{2} = \mathcal{X}_{1}^{(2)}$ $\mathcal{V}_{2} = \mathcal{X}_{1}^{(1)}$ $\mathcal{T}_{3} = \mathcal{X}_{2}^{(1)}$ $\mathcal{V}_{3} = \mathcal{X}_{2}^{(2)}$ $\mathcal{T}_{4} = \mathcal{X}_{2}^{(2)}$ $\mathcal{V}_{4} = \mathcal{X}_{2}^{(1)}$

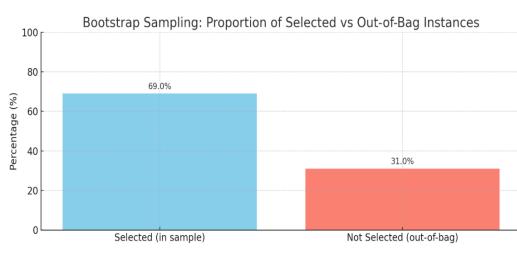
 $\mathcal{T}_9 = \mathcal{X}_5^{(1)}$ $\mathcal{V}_9 = \mathcal{X}_5^{(2)}$

$$\mathcal{I}_{10} = \mathcal{X}_{5}^{(2)} \quad \mathcal{V}_{10} = \mathcal{X}_{5}^{(1)}$$

Bootstrapping

- Used to generate multiple samples from a single sample.
- Draw instances from a dataset with replacement
- Prob that we do not pick an instance after N draws

$$\left(1 - \frac{1}{N}\right)^{N} \approx e^{-1} = 0.368$$
 that is, only 36.8% is new! where $e^{\frac{100}{80}}$ that is, only 36.8% is new!



- When to use it:
 - The dataset is small
 - We want to estimate uncertainty (confidence intervals, model stability)
 - Model evaluation: Especially when cross-validation is computationally expensive.

Sampling & Evaluation: Programming Not

• 80-20 Split

```
from sklearn.model_selection import train_test_split
X_train, X_test, y_train, y_test = train_test_split(
        X, y, test_size=0.2, random_state=42, shuffle=True)
```

K-Fold cross validation

```
from sklearn.model_selection import KFold, cross_val_score
kf = KFold(n_splits=5, shuffle=True, random_state=1)
scores = cross_val_score(model, X, y, cv=kf)
```

5x2 cross validation

```
from sklearn.model_selection import ShuffleSplit
# X = data set
rs = ShuffleSplit(n_splits=5, test_size=0.5, random_state=42)

for train_idx, test_idx in rs.split(X):
    # First run
    model.fit(X[train_idx], y[train_idx])
    scores.append(accuracy_score(y[test_idx], model.predict(X[test_idx])))

# Swap train and test
    model.fit(X[test_idx], y[test_idx])
    scores.append(accuracy_score(y[train_idx], model.predict(X[train_idx])))
```

Sample with replacement:

```
sample = np.random.choice(data, size=n_size, replace=True)
```

Contents

Machine Learning Project: Big Picture



- Data: Feature Scaling
- Algorithms: Sampling, Validation and Evaluation
- Performance: Measuring Errors
- Data: Data Issues
- Algorithms: Bias and Variance

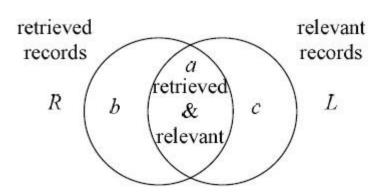
Measuring Error: Classification

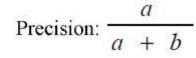
8
TenV
ROJAN
V

	Predicted class			
True Class	Yes	No		
Yes	TP: True Positive	FN: False Negative		
No	FP: False Positive	TN: True Negative		

- Error rate = # of errors / # of instances = (FN+FP) / N
- Recall = # of found positives / # of positives = TP / (TP+FN)= sensitivity = hit rate = True positive rate
- Precision = # of found positives / # of found = TP / (TP+FP)
- Specificity = TN / (TN+FP)
- False alarm rate = FP / (FP+TN) = 1 Specificity

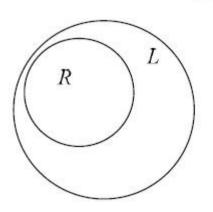
Precision and Recall: Database Example

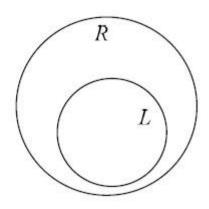




Recall:
$$\frac{a}{a + c}$$

(a) Precision and recall





(c) Recall
$$= 1$$

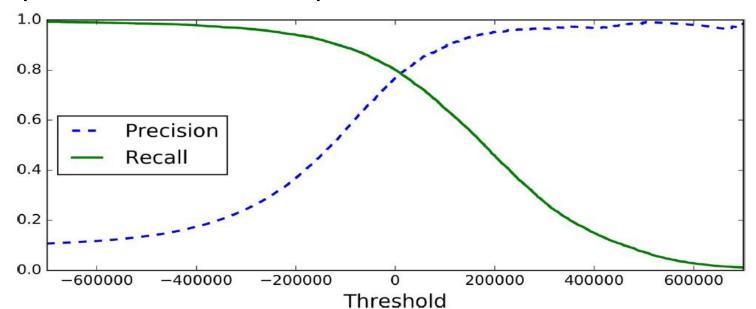
F₁ Score: Combine Precision & Reca

$$\frac{1}{F_1} = \frac{\frac{1}{Precision} + \frac{1}{Recall}}{2}$$

 Classifier will get higher score only when precision and recall both are high.



- TROUGH TO THE TROUGHT TO THE TROUGHT
- F₁: favors classifier with similar precision and recall
- Precision/Recall tradeoff
 - Precision and recall impact each other inversely
- Impact of threshold on precision and recall

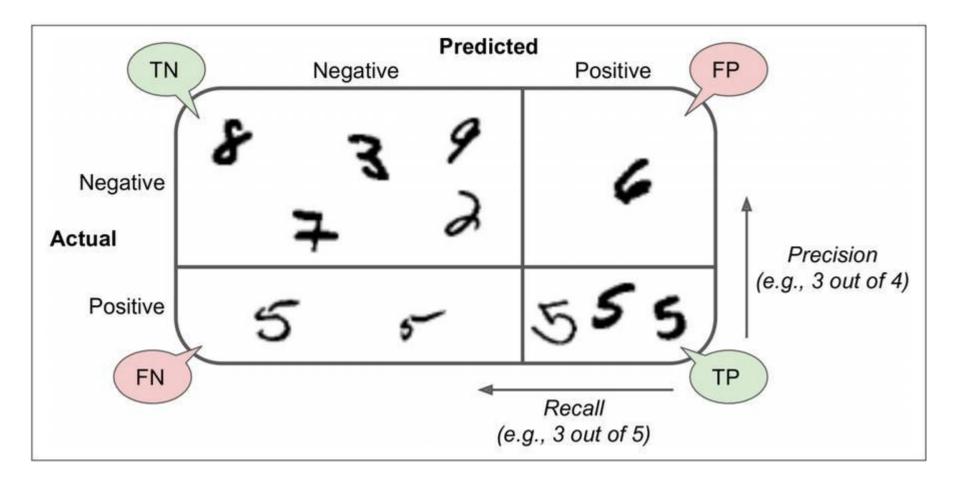


Feasible to create a classifier with high precision but on what recall?



Confusion matrix

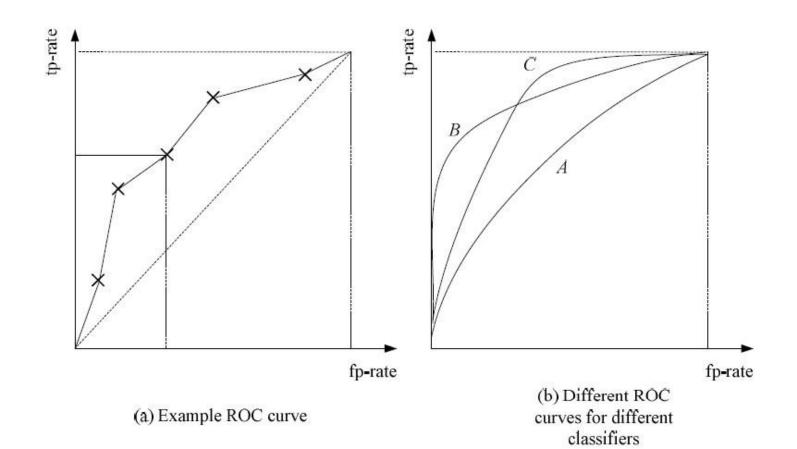
Count the number of times some class A classified as some class B



ROC (Receiver Oprating Characteristics)

Curry

- Defined as True positive rate vs False positive rate
- Typically used with binary classifier
- Perfect classifier: with AUC (Area under the curve) 1





Measuring error: Regression

Root mean square error (RMSE): Std deviation of errors

RMSE(**X**, h) =
$$\sqrt{\frac{1}{m} \sum_{i=1}^{m} \left(h(\mathbf{x}^{(i)}) - y^{(i)}\right)^2}$$

m: number of instances, $x^{(i)}$: vector of all feature values

h: system's prediction function aka hypothesis, X: matrix containing all feature values

• Mean Absolute Error (MAE): MAE(\mathbf{X}, h) = $\frac{1}{m} \sum_{i=1}^{m} \left| h(\mathbf{x}^{(i)}) - y^{(i)} \right|$

Machine Learning: Performance Measures



- Classification: Misclassification error
- Regression : Prediction Error
- Clustering: Spread of the cluster (Will be discussed later in the course)
- Associations: Support/confidence (Will be discussed later in the course)
- Reinforcement Learning: Cost/Reward (Outside of the syllabus)

Measuring Error: Programming Notes

```
from sklearn.metrics import (accuracy score, precision score,
    recall score, confusion matrix, fl_score, mean_absolute_error,
    confusion_matrix,roc_curve, roc_auc_score, mean squared error
fpr, tpr, thresholds = roc curve(y true, y scores)
auc = roc auc score(y true, y scores)
f1 = f1 score(y true, y pred)
cm = confusion matrix(y true, y pred)
accuracy = accuracy score(y true, y pred)
error rate = 1 - accuracy
precision = precision score(y true, y pred)
recall = recall score(y true, y pred)
tn, fp, fn, tp = confusion matrix(y true, y pred).ravel()
specificity = tn / (tn + fp)
false alarm rate = fp / (fp + tn)
rmse = np.sqrt(mean squared error(y true, y pred))
```

mae = mean absolute error(y_true, y_pred)

Contents

Machine Learning Project: Big Picture

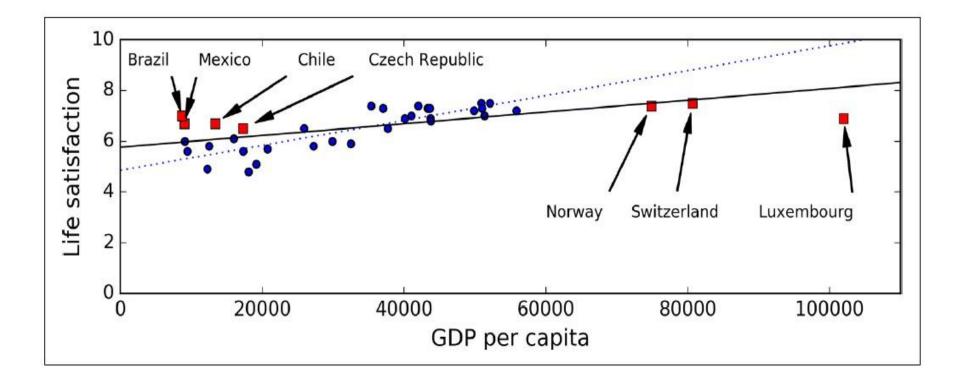


- Data: Feature Scaling
- Algorithms: Sampling, Validation and Evaluation
- Performance: Measuring Errors
- Data: Data Issues
- Algorithms: Bias and Variance



Issues with data: Insufficient Qty

- Must have enough data to be representative of new cases.
- Minimize Sampling Bias







- Errors
- Outliers
- Noise
- Missing features
 - Fix: ignore or fill-up values.

Practice: spend time cleaning up your data

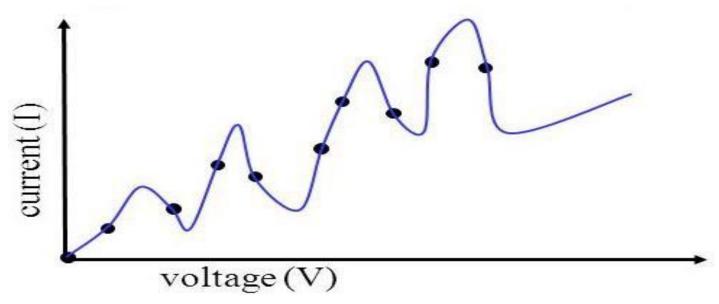
Issues with data: Irrelevant feature

- Must fix good set of features
- Feature Engineering
 - Selection: select the most useful features
 - Extraction: Combine existing features to create more useful ones.
 - Creation of new features by gathering new data



Over-Fitting

- Over-fitting: Over generalization
- When: When model learns the details and noise to the point of negatively impacting the performance on new model
 - When model is too complex



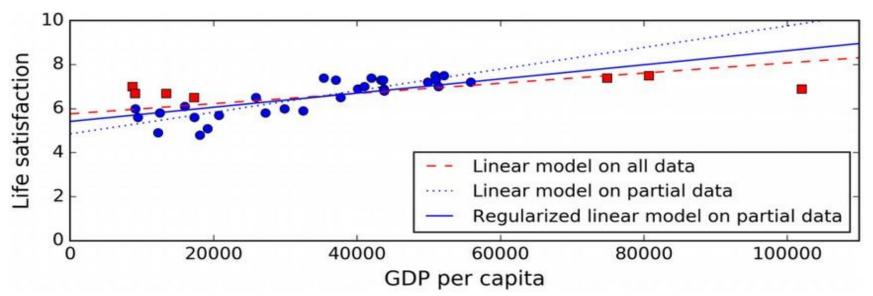
Over -Fitting of Ohm's law





- Regularization: Select models with fewer parameters
 - Hyperparameter: parameters that control the amount of regularization
- Reduce noise: fix data errors
- Gather more training data

Example: Life_satisfaction = $\theta_0 + \theta_1 x$ GDP_per_capita



Underfitting



Too simple model

- Fix
 - Selection more powerful model with more parameters
 - Feeding better features
 - Reduce constraints on the model

Contents

Machine Learning Project: Big Picture



- Data: Feature Scaling
- Algorithms: Sampling, Validation and Evaluation
- Performance: Measuring Errors
- Data: Data Issues
- Algorithms: Bias and Variance





There is a function $y = f(x) + \epsilon$

 $E(\epsilon) = 0$; and variance σ^2

Goal is to find a function $\hat{f}(x)$ that approximates f(x)

Expected error on pont x:

$$ext{E}\left[\left(y-\hat{f}\left(x
ight)
ight)^{2}
ight]=\left(ext{Bias}\left[\hat{f}\left(x
ight)
ight]
ight)^{2}+ ext{Var}\left[\hat{f}\left(x
ight)
ight]+\sigma^{2}$$

- Bias error : $\mathrm{E}\left[\hat{f}\left(x\right)\right] f(x)$
- Variance error: $\mathrm{E}[\hat{f}(x)^2] \mathrm{E}[\hat{f}(x)]^2$
- Irreducible error: σ^2





Assumptions that lead to generalization

Two types

- Language bias: assumption about model (Linear, non linear etc.)
- Search bias: the order in which models are examined
- Low Bias: Decision Trees, k-Nearest Neighbors and Support Vector Machines.
- **High bias:** Linear Regression, Linear Discriminant Analysis and Logistic Regression.



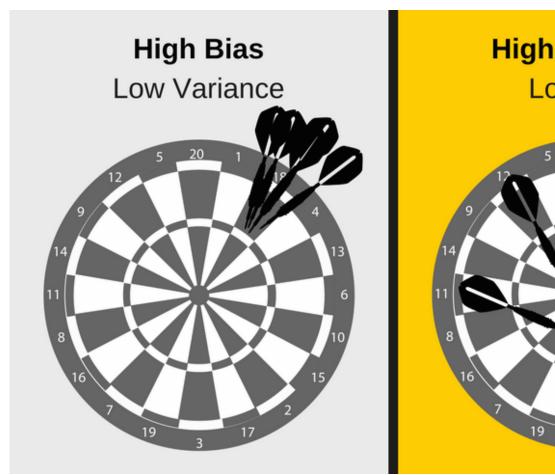


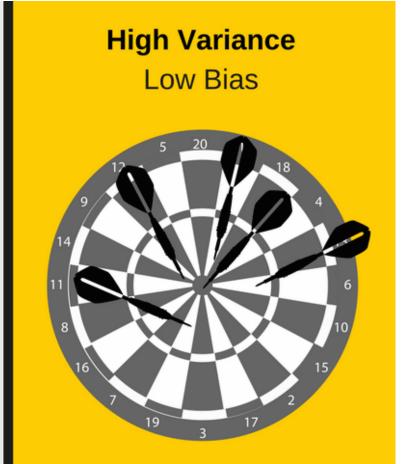
 The estimate of the target function will change given different training data

- Low variance: small changes to the est. of the target function
 - Linear Regression, Linear Discriminant Analysis and Logistic Regression.
- High variance: large changes to the est. of the target function
 - nonparametric ML algorithms, e.g. Decision Trees, k-Nearest Neighbors, SVM



Bias and variance

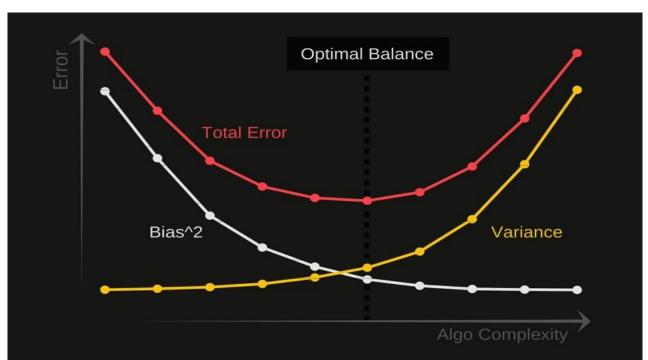




Picture source: https://elitedatascience.com

Bias vs Variance

ML work flow Goal: Low bias and low variance



- Typical Observation
 - High bias/Low variance: Parametric / linear ML algorithms
 - Low bias/high variance: Non-parametric / non-linear machine learning algorithms



Learning from Data: Steps



- Selection performance measure
- Divide into test set and training set
- Visualize
- Look for correlations
- Prepare the data
 - Data cleaning
- Select and train a model
- Evaluate model
- Fine Tune model