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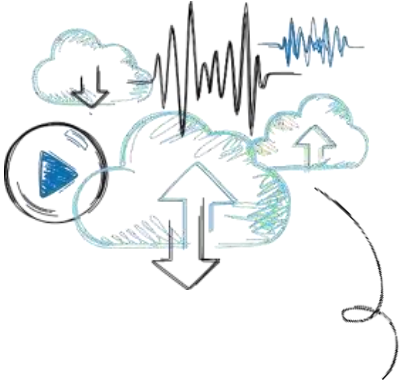
CS4451 – Computer Security

# Malware and Social Engineering Attacks

Dr. Luu Quang Trung  
[trung.luuquang@hust.edu.vn](mailto:trung.luuquang@hust.edu.vn)

ONE LOVE. ONE FUTURE.

# Objectives



1. Define malware
2. List the different types of malware
3. Identify payloads of malware
4. Describe the types of psychological social engineering attacks
5. Explain physical social engineering attacks



# Attacks Using Malware (1 of 2)

- Malicious software (**malware**)
  - Enters a computer system without the owner's knowledge or consent
  - Uses a **threat vector** to deliver a **malicious "payload"** that performs a harmful function once it is invoked
- Malware is a general term that refers to a wide variety of damaging or annoying software

# Attacks Using Malware (2 of 2)

- Malware can be classified by the using the primary trait that the malware possesses:
  - **Circulation (lưu thông)** - spreading rapidly to other systems in order to impact a large number of users
  - **Infection (lây nhiễm)** - how it embeds itself into a system
  - **Concealment (che giấu)** - avoid detection by concealing its presence from scanners
  - **Payload capabilities (năng lực)** - what actions the malware performs

- Two types of malware have the primary traits of circulation:
  - Viruses
  - Worms

# Virus (1 of 6)

- **Computer virus** - malicious computer code that *reproduces itself* on the same computer
- **Program virus** - infects an *executable* program file
- **Macro** - a *series of instructions* that can be grouped together as a single command
  - Common data file virus is a *macro virus* that is written in a script known as a *macro*
- Virus infection method:
  - *Appender infection* - virus *appends* itself to end of a file
    - Easily detected by virus scanners

# Virus (2 of 6)

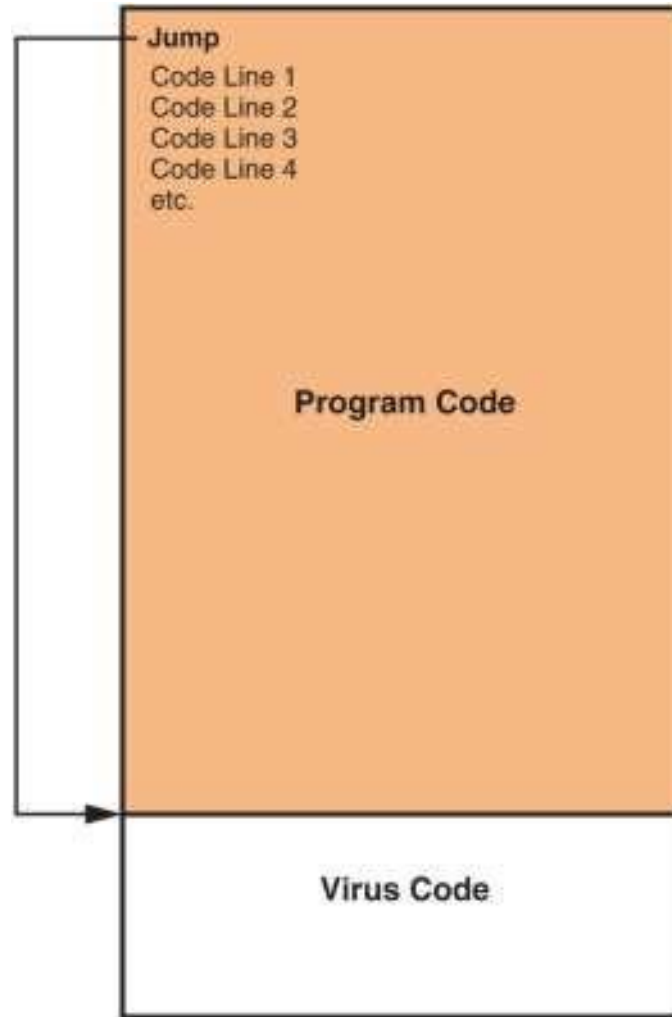


Figure 2-1 Appender infection

# Virus (3 of 6)

- Most viruses today go to great lengths to avoid detection (called an *armored virus* – *virus bọc thép*)
- Some armored virus infection techniques include:
  - **Swiss cheese infection** - viruses inject themselves into executable code
    - Virus code is “scrambled” to make it more difficult to detect
  - **Split infection** - virus splits into several parts
    - Parts placed at random positions in host program
    - The parts may contain unnecessary “garbage” to mask their true purpose
  - **Mutation** – some viruses can *mutate* or *change*
    - An *oligomorphic virus* (*virus bán đa hình*) changes its internal code to one of a set of number of predefined mutations whenever executed
    - A *polymorphic virus* (*virus đa hình*) completely changes from its original form when executed
    - A *metamorphic virus* (*virus siêu đa hình*) can rewrite its own code and appear different each time it is executed



# Virus (4 of 6)

**Swiss cheese infection** - viruses inject themselves into executable code

- Virus code is “scrambled” to make it more difficult to detect

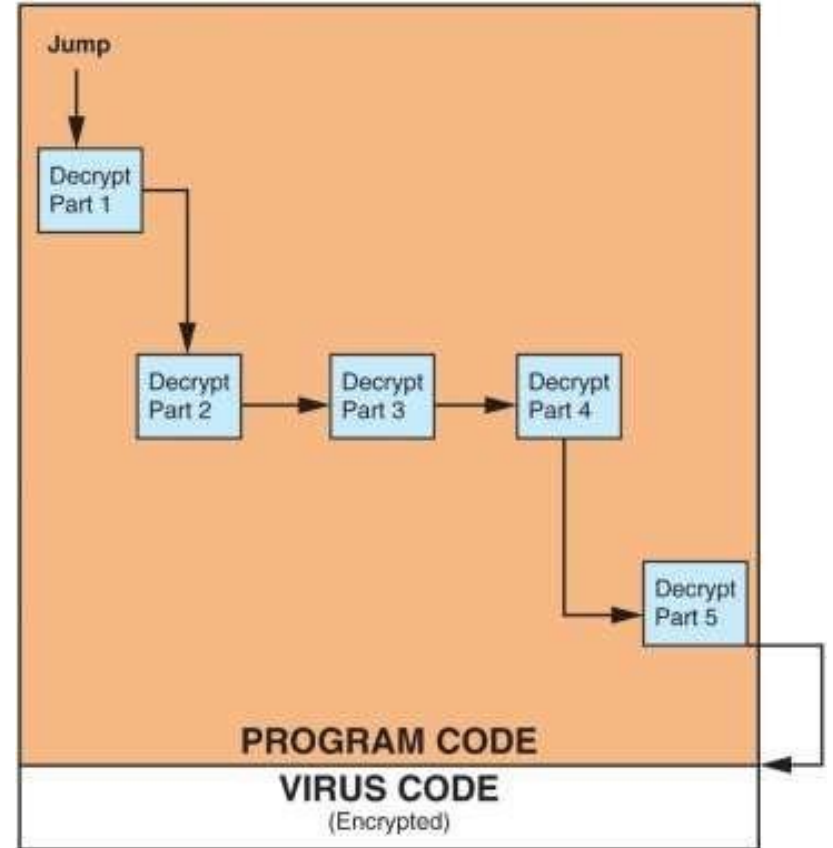


Figure 2-2 Swiss cheese infection

# Virus (5 of 6)

**Split infection** - virus splits into several parts

- Parts placed at random positions in host program
- The parts may contain unnecessary “garbage” due to mask their true purpose

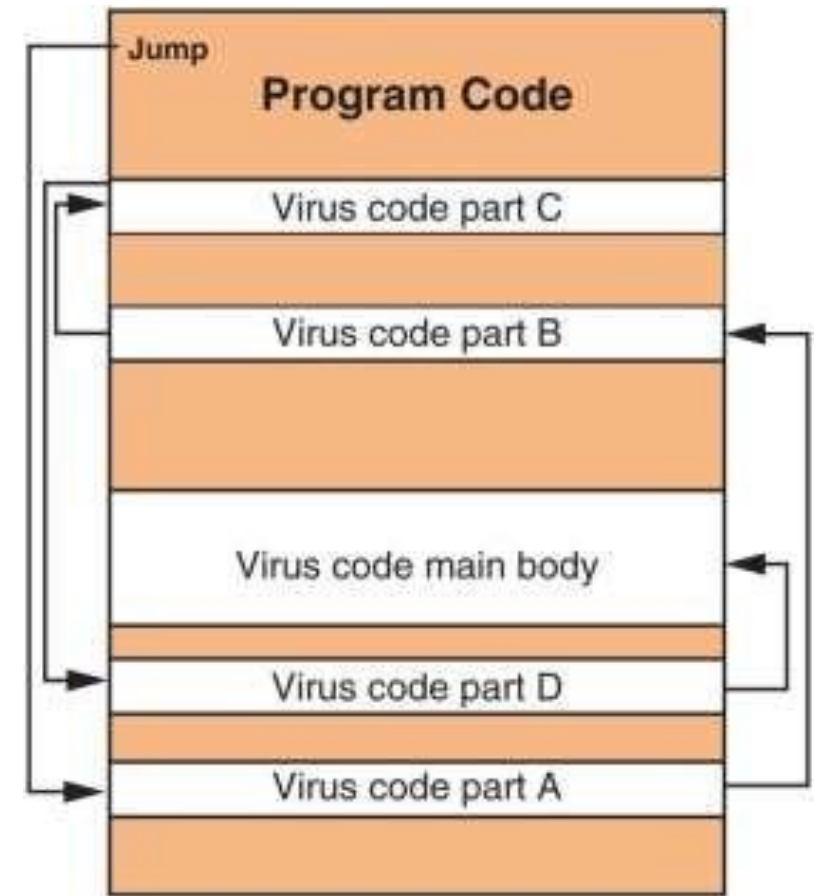


Figure 2-3 Split infection

# Virus (6 of 6)

- Viruses perform two actions:
  - **Unloads** a payload to perform a malicious action
  - **Reproduces itself** by inserting its code into another file on the same computer
- Examples of virus actions
  - Cause a computer to repeatedly crash
  - Erase files from or reformat hard drive
  - Turn off computer's security settings
- Viruses cannot automatically spread to another computer
  - Relies on user action to spread
- Viruses are attached to files
- Viruses are spread by transferring infected files

# Worm (1 of 2)

- **Worm** - malicious program that *uses a computer network to replicate*
  - Sends copies of itself to other network devices
- Worms may:
  - Consume resources **or**
  - Leave behind a payload to harm infected systems
- Examples of worm actions
  - Deleting computer files
  - Allowing remote control of a computer by an attacker

# Worm (2 of 2)

Action	Virus	Worm
What does it do?	Inserts malicious code into a program or data file	Exploits a vulnerability in an application or operating system
How does it spread to other computers?	User transfers infected files to other devices	Uses a network to travel from one computer to another
Does it infect a file?	Yes	No
Does there need to be user action for it to spread?	Yes	No

- Three examples of malware that have the primary trait of infection:
  - Trojans
  - Ransomware
  - Crypto-malware

- **Trojan** - an executable program that does something other than advertised
  - Contain hidden code that launches an attack
  - Sometimes made to appear as data file
- Example
  - User downloads “free calendar program”
    - Program scans system for credit card numbers and passwords
    - Transmits information to attacker through network
- Special type of Trojan:
  - **Remote Access Trojan (RAT)** – gives the threat actor unauthorized remote access to the victim’s computer by using specially configured communication protocols

# Ransomware (1 of 3)

- **Ransomware** - prevents a user's device from properly operating until a fee is paid
  - Is highly profitable
- A variation of ransomware displays a fictitious warning that a software license has expired or there is a problem and users must purchase additional software online to fix the problem





# Ransomware (2 of 3)



**Figure 2-4** Ransomware message

*Source: Symantec Security Response*

# Ransomware (3 of 3)



**Figure 2-5 Ransomware computer infection**

Source: Microsoft Security Intelligence Report

# Crypto-malware (1 of 2)

- **Crypto-malware** – a more malicious form of ransomware where threat actors *encrypt all files* on the device so that none of them could be opened
- Once infected with crypto-malware:
  - The software connects to the threat actor's Command and Control (C&C) server to receive instructed or updated data
  - A locking key is generated for the encrypted files and that key is encrypted with another key that has been downloaded from the C&C
  - Second key is sent to the victims once they pay the ransom

# Crypto-malware (2 of 2)



Figure 2-6 Crypto-malware message

Source: PC Risk.

# Concealment (1 of 2)

- **Rootkits** - software tools used by an attacker to hide actions or presence of other types of malicious software
  - Hide or remove traces of log-in records, log entries
- May alter or replace operating system files with modified versions that are specifically designed to ignore malicious activity
- Users can no longer trust their computer that contains a rootkit
  - The rootkit is in charge and hides what is occurring on the computer

# Concealment (2 of 2)

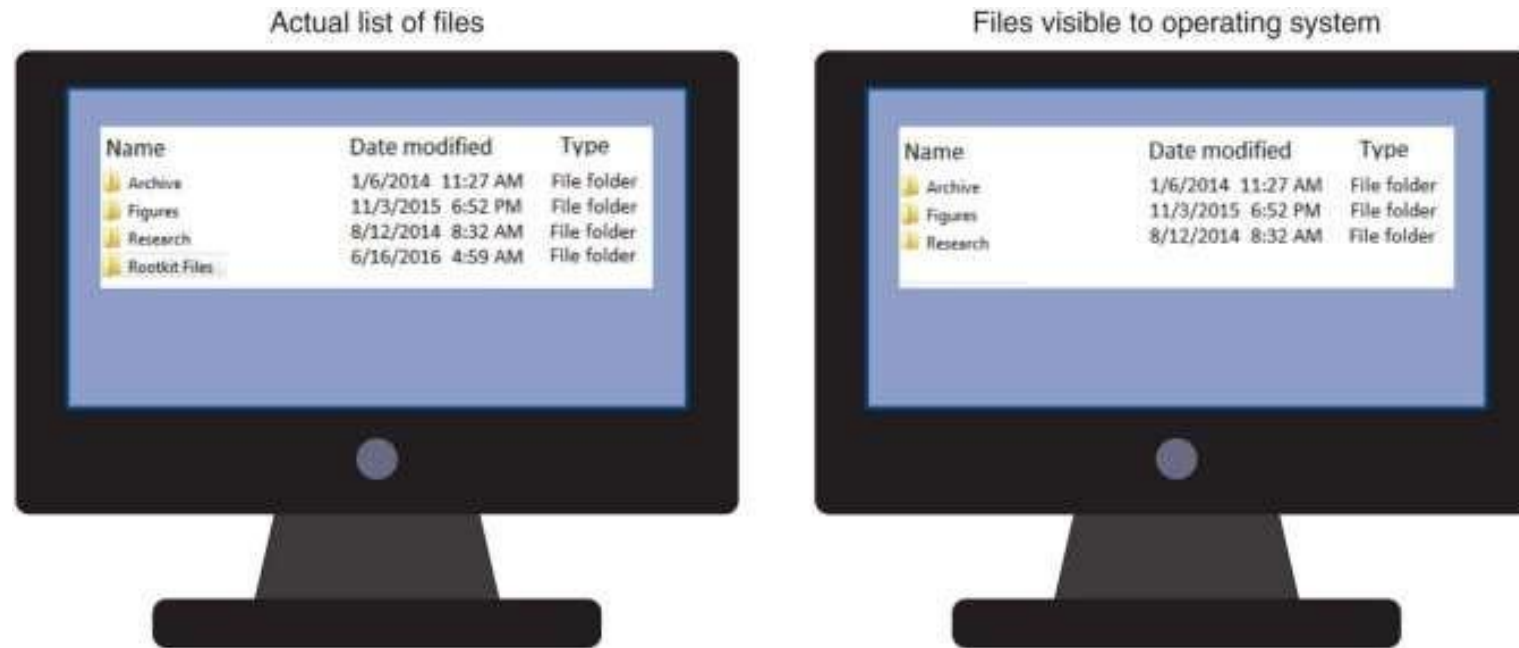


Figure 2-7 Computer infected with rootkit

# Payload Capabilities

- The destructive power of malware can be found in its *payload capabilities*
- Primary payload capabilities are to:
  - Collect data
  - Delete data
  - Modify system security settings
  - Launch attacks

# Collect Data (1 of 6)

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- Different types of malware are designed to collect important data from the user's computer and make it available at the attacker
- This type of malware includes:
  - Spyware
  - Adware



# Collect Data (2 of 6)

- **Spyware** - software that gathers information without user consent
  - Uses the computer's resources for the purposes of collecting and distributing personal or sensitive information
- **Keylogger** - captures and stores each keystroke that a user types on the computer's keyboard
  - Attacker searches the captured text for any useful information such as passwords, credit card numbers, or personal information

# Collect Data (3 of 6)

- A keylogger can be a small hardware device or a software program
  - As a hardware device, it is inserted between the computer keyboard connection and USB port
  - Software keyloggers are programs installed on the computer that silently capture information
- An advantage of software keyloggers is that they do not require physical access to the user's computer
  - Often installed as a Trojan or virus, can send captured information back to the attacker via Internet

# Collect Data (4 of 6)



Figure 2-8 Software keylogger

Source: Ecodsoft

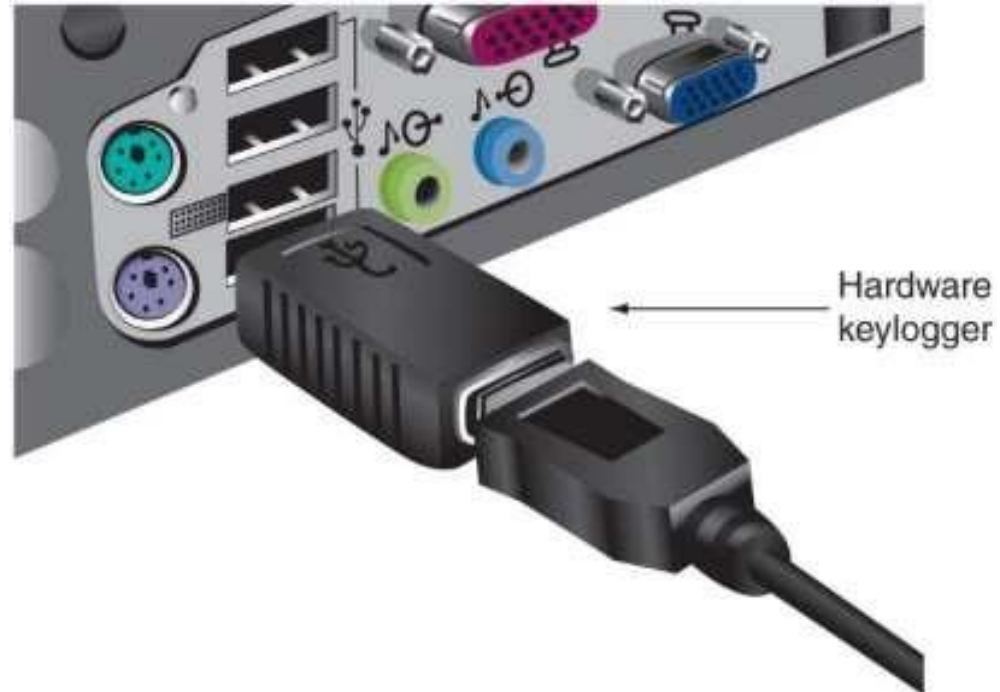


Figure 2-9 Hardware keylogger

# Collect Data (6 of 6)

- **Adware** - program that delivers advertising content in manner unexpected and unwanted by the user
  - Typically displays advertising banners and pop-up ads
  - May open new browser windows randomly
- Users disapprove of adware because:
  - Adware can display objectionable content
  - Frequent popup ads can interfere with a user's productivity
  - Popup ads can slow a computer or even cause crashes and the loss of data
  - Unwanted advertisements can be a nuisance

# Delete Data

- The payload of other types of malware deletes data on the computer
- **Logic bomb** - computer code that lies dormant (i.e., sleep mode) until it is triggered by a specific logical event
  - Difficult to detect before it is triggered
  - Often embedded in large computer programs that are not routinely scanned

# Modify System Security

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- **Backdoor** - gives access to a computer, program, or service that circumvents normal security to give program access
  - When installed on a computer, they allow the attacker to return at a later time and bypass security settings

# Launch Attacks (1 of 2)

- **Bot or zombie** - an infected computer that is under the remote control of an attacker
- Groups of zombie computers are gathered into a logical computer network called a **botnet** under the control of the attacker (**bot herder**)
- Infected zombie computers wait for instructions through a **command and control (C&C)** structure from bot herders
  - A common C&C mechanism used today is HTTP, which is more difficult to detect and block



# Launch Attacks (2 of 2)

Type of attack	Description
Spamming	Botnets are widely recognized as the primary source of spam email. A botnet consisting of thousands of bots enables an attacker to send massive amounts of spam.
Spreading malware	Botnets can be used to spread malware and create new bots and botnets. Bots can download and execute a file sent by the attacker.
Manipulating online polls	Because each bot has a unique Internet Protocol (IP) address, each “vote” by a bot will have the same credibility as a vote cast by a real person.
Denying services	Botnets can flood a web server with thousands of requests and overwhelm it to the point that it cannot respond to legitimate requests.

# Social Engineering Attacks

- **Social engineering** - a means of gathering information for an attack by relying on the weaknesses of individuals
- Social engineering attacks can involve *psychological approaches* as well as *physical procedures*

# Psychological Approaches

- **Psychological approaches goal:** to persuade the victim to provide information or take action
- Attackers use a variety of techniques to gain trust without moving quickly:
  - Provide a reason
  - Project confidence
  - Use evasion and diversion
  - Make them laugh
- Psychological approaches often involve:
  - Impersonation, phishing, spam, hoaxes, and watering hole attacks

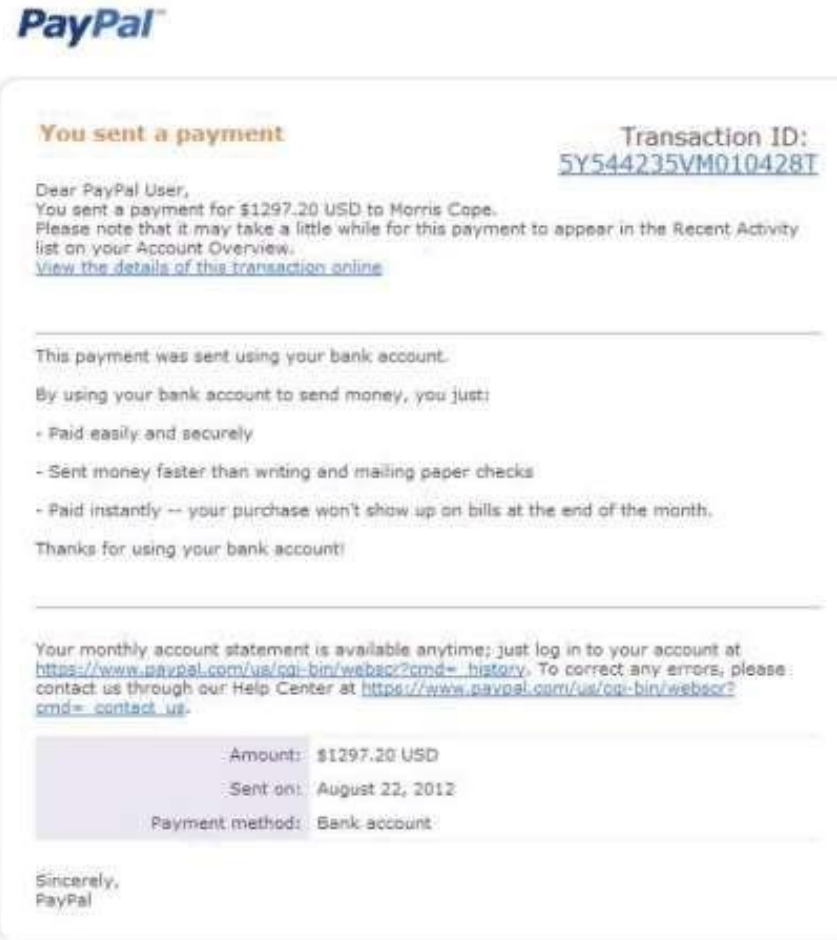
# Impersonation

- **Impersonation (mạo danh)** - attacker pretends to be someone else:
  - Help desk support technician
  - Repairperson
  - IT support
  - Manager
  - Trusted third party
  - Fellow employee
- Attacker will often impersonate a person with authority because victims generally resist saying “no” to anyone in power

# Phishing (1 of 2)

- **Phishing** - sending an email claiming to be from legitimate source
  - Tries to trick user into giving private information
  - The emails and fake websites are difficult to distinguish from those that are legitimate
- Variations on phishing attacks:
  - Spear phishing – targets specific users
  - Whaling – targets the “big fish”
  - Vishing – instead of using email, uses a telephone call instead
- About 97% of all attacks start with phishing

# Phishing (2 of 2)



**Figure 2-10** Phishing email message

Source: Email sent to Dr. Mark Revels

# Spam (1 of 2)

- **Spam** - unsolicited e-mail
  - Primary vehicles for distribution of malware
  - Sending spam is a lucrative business
    - Cost spammers very little to send millions of spam messages
- Filters look for specific words and block the email
- **Image spam** - uses graphical images of text in order to circumvent text-based filters
  - Often contains nonsense text so it appears legitimate

# Spam (2 of 2)

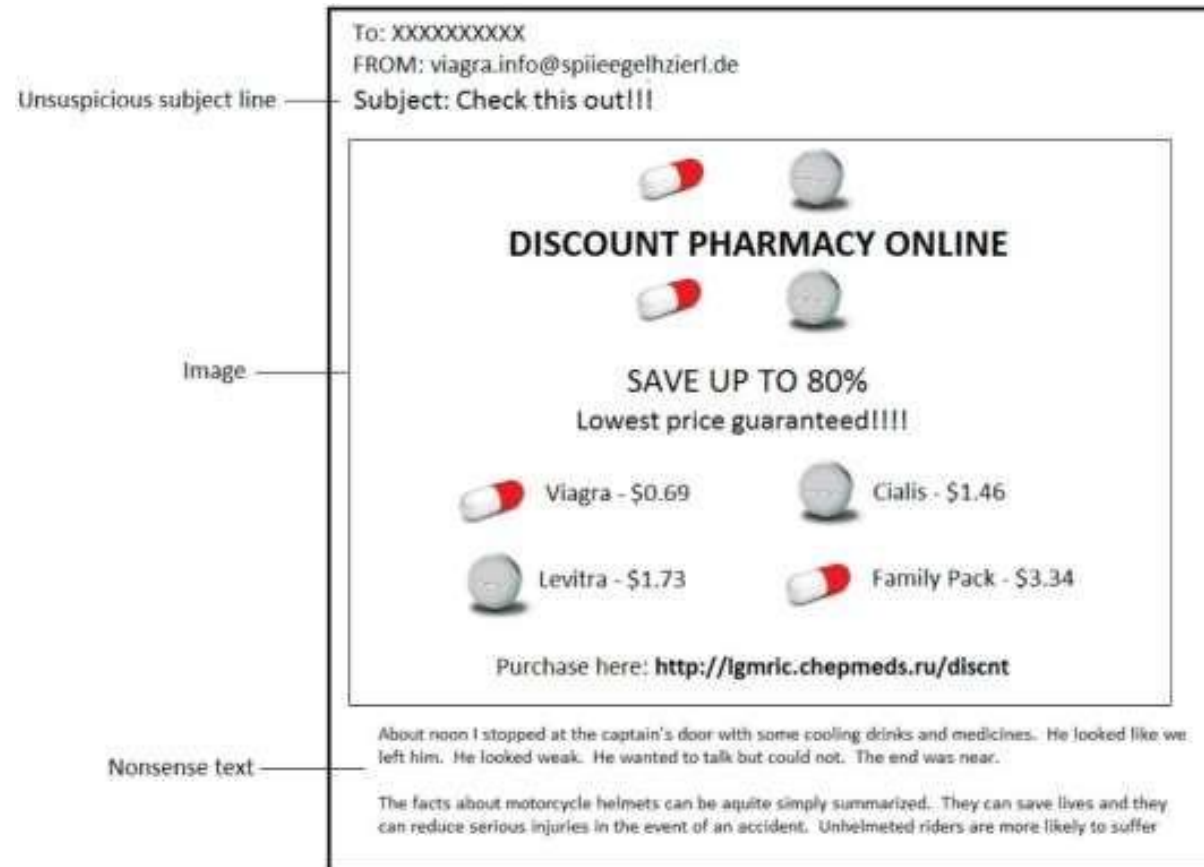


Figure 2-11 Image spam



- **Hoaxes** - a false warning, usually claiming to come from the IT department
  - Attackers try to get victims to change configuration settings on their computers that would allow the attacker to compromise the system
  - Attackers may also provide a telephone number for the victim to call for help, which will put them in direct contact with the attacker

# Watering Hole Attack

- **Watering hole attack** – a form of cyberattack that targets groups of users by infecting websites that they *commonly* visit
- Example:
  - Major executives working for a manufacturing company may visit a common website, such as a parts supplier to the manufacturer

# Physical Procedures

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- Two of the most common physical procedures are:
  - Dumpster diving (lục loại rác)
  - Tailgating (bám đuôi)

# Dumpster Diving (1 of 2)

- **Dumpster diving**
  - Digging through trash to find information that can be useful in an attack
- An electronic variation of dumpster diving is to use Google's search engine to look for documents and data posted online
  - Called **Google dorking**

# Dumpster Diving (2 of 2)

Item retrieved	Why useful
Calendars	A calendar can reveal which employees are out of town at a particular time
Inexpensive computer hardware, such as USB flash drives or portal hard drives	Often improperly disposed of and might contain valuable information
Memos	Seemingly unimportant memos can often provide small bits of useful information for an attacker who is building an impersonation
Organizational charts	These identify individuals within the organization who are in positions of authority
Phone directories	Can provide the names and telephone numbers of individuals in the organization to target or impersonate
Policy manuals	These may reveal the true level of security within the organization
System manuals	Can tell an attacker the type of computer system that is being used so that other research can be conducted to pinpoint vulnerabilities

- **Tailgating**

- Following behind an authorized individual through an access door
- An employee could conspire with an unauthorized person to allow him to walk in with him (called *piggybacking*)
- Watching an authorized user enter a security code on a keypad is known as *shoulder surfing*

# Chapter Summary (1 of 2)

- **Malware** is malicious software that enters a computer system without the owner's knowledge or consent
- Malware that spreads include computer **viruses** and **worms**
- **Ransomware** prevents a user's device from properly and fully functioning until a fee is paid
- A **rootkit** can hide its presence or the presence of other malware on the computer by accessing lower layers of the OS
- Different types of malware are designed to collect data from the user's computer and make it available to the attacker
  - Spyware, keylogger, and adware

# Chapter Summary (2 of 2)

- A *logic bomb* is computer code that is typically added to a legitimate program but lies dormant until triggered by a specific logical event
- A *backdoor* gives access to a computer, program, or service that circumvents any normal security protections
- A *popular payload of malware* is software that will allow the infected computer to be placed under the remote control of an attacker (known as a bot)
  - Multiple bot computers can be used to create a *botnet*
- *Social engineering* is a means of gathering information for an attack from individuals
- Types of social engineering approaches include *phishing*, *dumpster diving*, and *tailgating*