#### **Counting Sort**

COUNTING-SORT (A, B, n, k)

$$\begin{array}{c} \textbf{for} \ i \leftarrow 0 \ \textbf{to} \ k \\ \textbf{do} \ C[i] \leftarrow 0 \\ \textbf{for} \ j \leftarrow 1 \ \textbf{to} \ n \\ \textbf{do} \ C[A[j]] \leftarrow C[A[j]] + 1 \\ \textbf{for} \ i \leftarrow 1 \ \textbf{to} \ k \\ \textbf{do} \ C[i] \leftarrow C[i] + C[i-1] \\ \textbf{for} \ j \leftarrow n \ \textbf{downto} \ 1 \\ \textbf{do} \ B[C[A[j]]] \leftarrow A[j] \\ \textbf{c} \ [1 \ 2 \ 3 \ 4 \ 5 \ 6 \ 7 \ 8 \\ \hline 1 \ 2 \ 3 \ 4 \ 5 \ 6 \ 7 \ 8 \\ \hline 1 \ 2 \ 3 \ 4 \ 5 \ 6 \ 7 \ 8 \\ \hline 1 \ 2 \ 3 \ 4 \ 5 \ 6 \ 7 \ 8 \\ \hline 1 \ 2 \ 3 \ 4 \ 5 \ 6 \ 7 \ 8 \\ \hline 1 \ 2 \ 3 \ 4 \ 5 \ 6 \ 7 \ 8 \\ \hline 1 \ 2 \ 3 \ 4 \ 5 \ 6 \ 7 \ 8 \\ \hline 1 \ 2 \ 3 \ 4 \ 5 \ 6 \ 7 \ 8 \\ \hline 1 \ 1 \ 3 \ 3 \ 4 \ 4 \ 4 \ 6 \\ \hline 1 \ 2 \ 3 \ 4 \ 5 \ 6 \ 7 \ 8 \\ \hline 1 \ 1 \ 3 \ 3 \ 4 \ 4 \ 4 \ 6 \\ \hline 1 \ 1 \ 3 \ 3 \ 4 \ 4 \ 6 \\ \hline 1 \ 1 \ 3 \ 3 \ 4 \ 4 \ 6 \\ \hline 1 \ 1 \ 3 \ 3 \ 4 \ 4 \ 6 \\ \hline 1 \ 1 \ 1 \ 3 \ 3 \ 4 \ 4 \ 6 \\ \hline 1 \ 1 \ 1 \ 3 \ 3 \ 4 \ 4 \ 6 \\ \hline 1 \ 1 \ 1 \ 3 \ 3 \ 4 \ 4 \ 6 \\ \hline 1 \ 1 \ 1 \ 3 \ 3 \ 4 \ 4 \ 6 \\ \hline 1 \ 1 \ 1 \ 1 \ 3 \ 3 \ 4 \ 3 \ 6 \ 6 \\ \hline 1 \ 1 \ 1 \ 3 \ 3 \ 4 \ 4 \ 6 \ 6 \\ \hline 1 \ 1 \ 1 \ 1 \ 3 \ 4 \ 3 \ 6 \ 4$$

Do an example for  $A = 2_1, 5_1, 3_1, 0_1, 2_2, 3_2, 0_2, 3_3$ 

Counting sort is *stable* (keys with same value appear in same order in output as they did in input) because of how the last loop works.

**Analysis:**  $\Theta(n+k)$ , which is  $\Theta(n)$  if k=O(n).

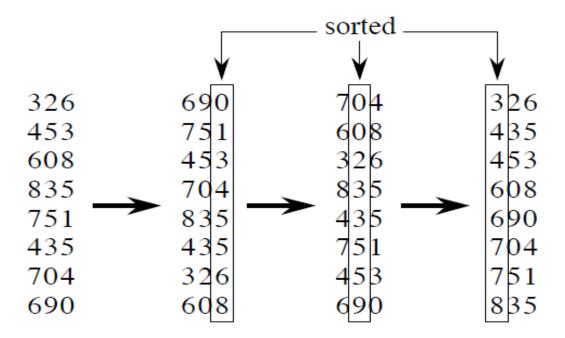
#### Radix Sort

RADIX-SORT(A, d)

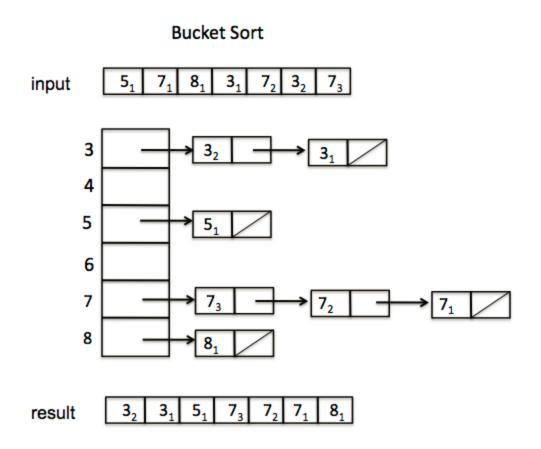
for  $i \leftarrow 1$  to d

**do** use a stable sort to sort array A on digit i

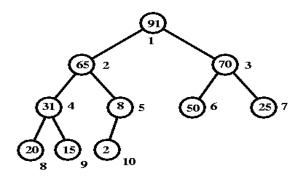
#### Example:



## Bucket Sort (Stable sorting)

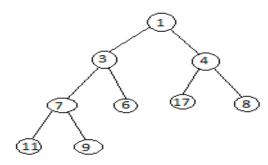


#### Heap (Priority Q, Implementation, max, min)



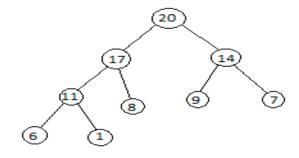
PA	RENT(i)
1	return $\lfloor i/2 \rfloor$
	eft(i) return 2i
R	GHT(i)
1	return 2i +

_										10	
Γ	91	65	70	31	8	50	25	20	15	2	П



#### Min-Heap

In min-heap, first element is the smallest. So when we want to sort a list in ascending order, we create a Min-heap from that list, and picks the first element, as it is the smallest, then we repeat the process with remaining elements.



#### Max-Heap

In max-heap, the first element is the largest, hence it is used when we need to sort a list in descending order.

#### Heapify

```
Max-Heapify(A, i)
 1 \quad l = \text{Left}(i)
 2 r = RIGHT(i)
 3 if l \leq A. heap-size and A[l] > A[i]
         largest = l
 5 else largest = i
    if r \leq A. heap-size and A[r] > A[largest]
         largest = r
    if largest \neq i
         exchange A[i] with A[largest]
         MAX-HEAPIFY (A, largest)
10
```

# Heap Building

```
Build-Max-Heap'(A)
```

- $1 \ \textit{heap-size}[A] = 1$
- 2 for i = 2 to length[A]
- 3 Max-Heap-Insert(A, A[i])

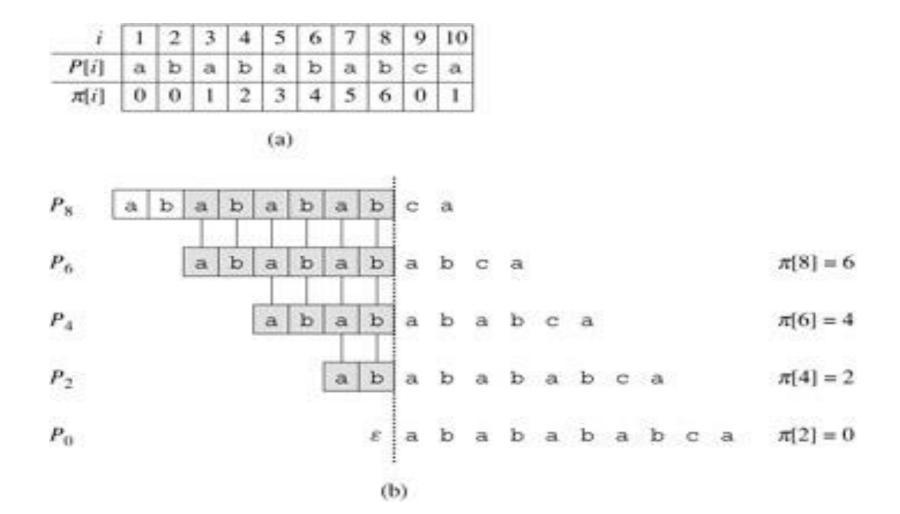
#### Knuth Morris Pratt Pattern Matching.

```
KMP-MATCHER(T, P)
    n = T.length
   m = P.length
 3 \pi = \text{Compute-Prefix-Function}(P)
    q = 0
                                             // number of characters matched
    for i = 1 to n
                                             // scan the text from left to right
         while q > 0 and P[q + 1] \neq T[i]
             q = \pi[q]
                                             // next character does not match
         if P[q + 1] == T[i]
            q = q + 1
                                             // next character matches
         if q == m
                                             // is all of P matched?
10
             print "Pattern occurs with shift" i - m
             q = \pi[q]
                                             // look for the next match
```

#### Knuth Morris Pratt Pattern Matching contd..

```
Compute-Prefix-Function (P)
 1 m = P.length
 2 let \pi[1..m] be a new array
 3 \quad \pi[1] = 0
 4 k = 0
 5 for q = 2 to m
        while k > 0 and P[k+1] \neq P[q]
            k = \pi[k]
        if P[k+1] == P[q]
           k = k + 1
        \pi[q] = k
10
11
    return \pi
```

### Knuth Morris Pratt: (Comp. Prefix)example



#### Median Finding.. Basic idea

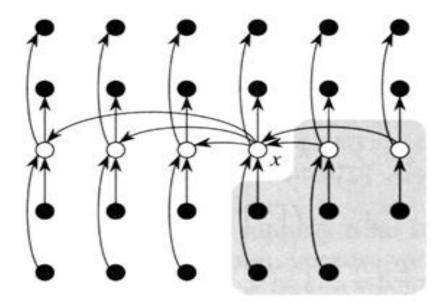


Figure 10.1 Analysis of the algorithm SELECT. The n elements are represented by small circles, and each group occupies a column. The medians of the groups are whitened, and the median-of-medians x is labeled. Arrows are drawn from larger elements to smaller, from which it can be seen that 3 out of every group of 5 elements to the right of x are greater than x, and 3 out of every group of 5 elements to the left of x are less than x. The elements greater than x are shown on a shaded background.

## Median finding contd...

- 1. Divide the n elements of the input array into  $\lfloor n/5 \rfloor$  groups of 5 elements each and at most one group made up of the remaining  $n \mod 5$  elements.
- 2. Find the median of each of the  $\lceil n/5 \rceil$  groups by first insertion-sorting the elements of each group (of which there are at most 5) and then picking the median from the sorted list of group elements.
- 3. Use SELECT recursively to find the median x of the  $\lceil n/5 \rceil$  medians found in step 2. (If there are an even number of medians, then by our convention, x is the lower median.)
- 4. Partition the input array around the median-of-medians x using the modified version of PARTITION. Let k be one more than the number of elements on the low side of the partition, so that x is the kth smallest element and there are n-k elements on the high side of the partition.
- 5. If i = k, then return x. Otherwise, use SELECT recursively to find the ith smallest element on the low side if i < k, or the (i k)th smallest element on the high side if i > k.