

Adapter Pattern



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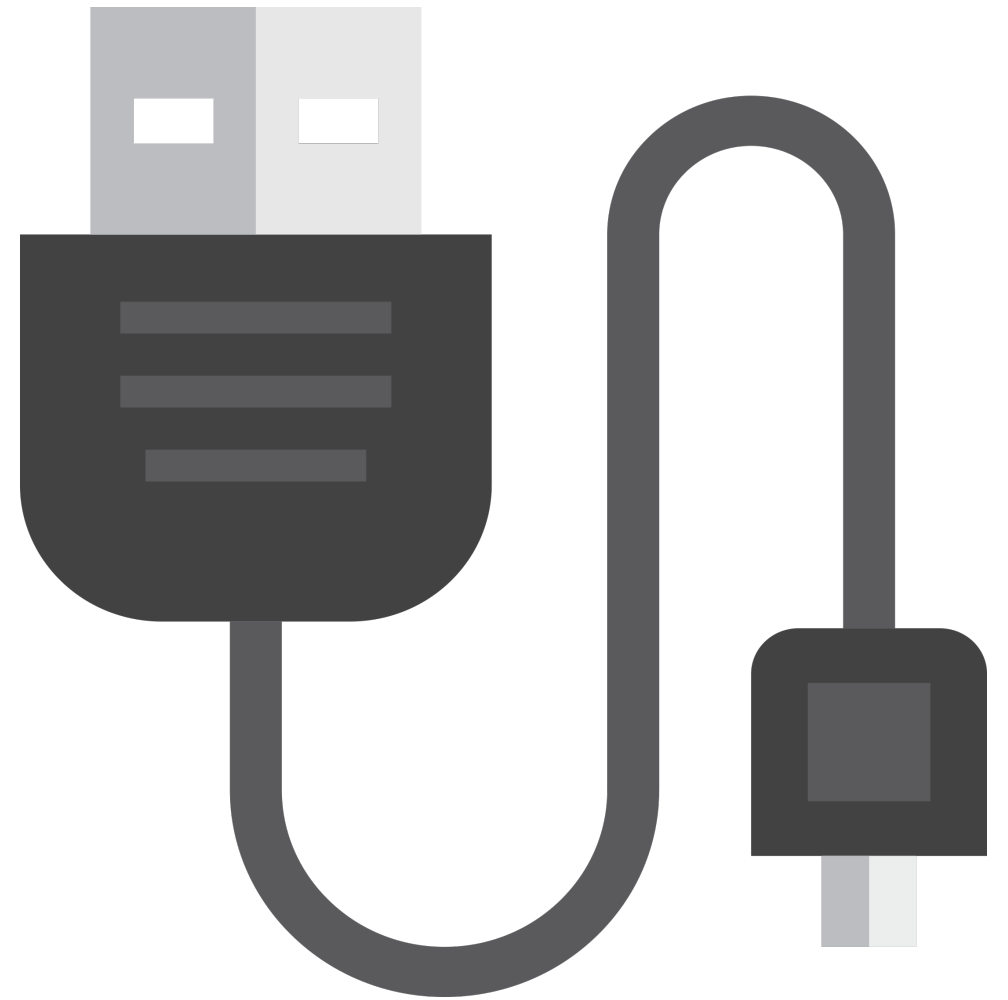
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Adapter

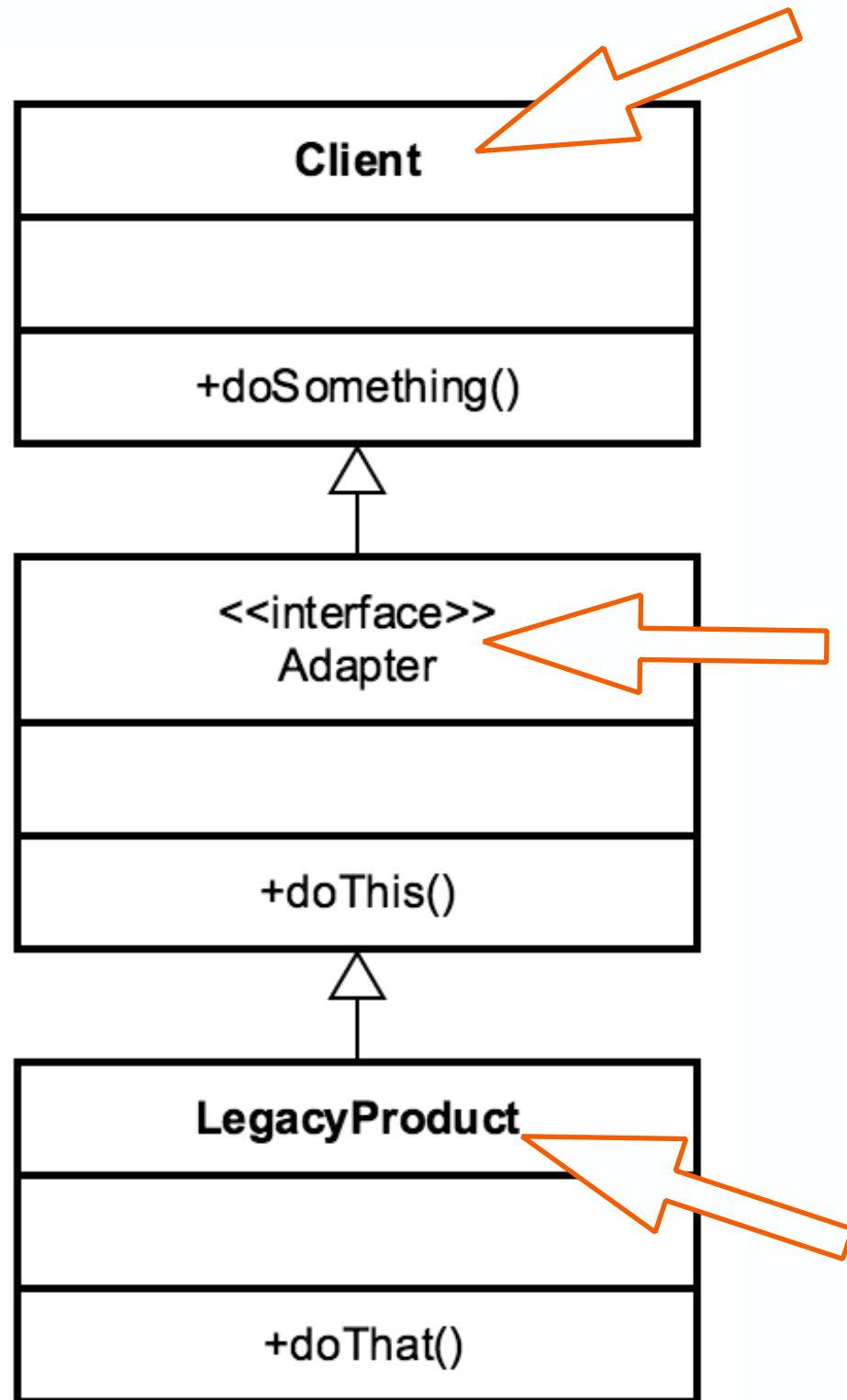


Concepts

- Plug adaptor
- Convert interface into another interface
- Legacy
- Translates requests
- Client, Adapter, Adaptee
- Examples:
 - Arrays -> Lists
 - Streams



Design



Client centric

Integrate new with old

Interface, but not required

Adaptee can be the implementation

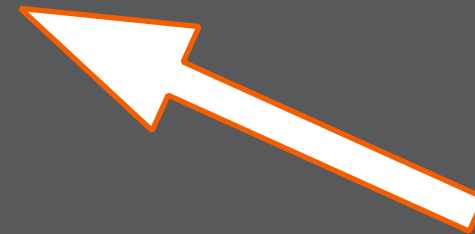
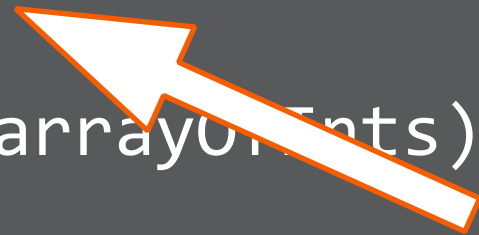
Everyday Example - Arrays.asList

```
Integer[] arrayOfInts = new Integer[] { 42, 43, 44 };
```

```
List<Integer> listOfInts = Arrays.asList(arrayOfInts);
```

```
System.out.println(arrayOfInts);
```

```
System.out.println(listOfInts);
```



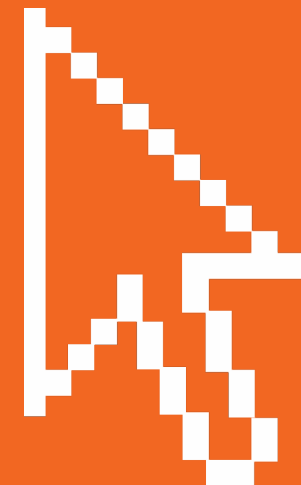
Exercise Adapter

Walkthrough

Create Adapter

Decorator

Another Adapter



Pitfalls

- Not a lot!
- Don't complicate
- Multiple Adapters
- Don't add functionality



Contrast

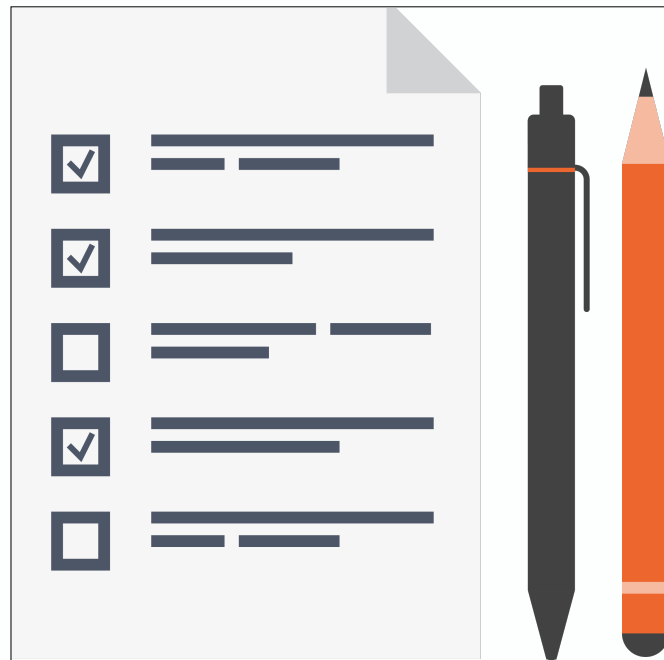
Adapter

- Works after code is designed
- Legacy
- Retrofitted
- Provides different interface

Bridge

- Designed upfront
- Abstraction and implementation vary
- Built in advance
- Both adapt multiple systems

Adapter Summary



- Simple solution
- Easy to implement
- Integrate with Legacy
- Can provide multiple adapters