



MYTHIC
TABLE



Mythic Table is proud to announce the release of our First Playable. Just a little taste of things to come. Try it for free today and help us spread the word. We want to play our way.

fp.mythictable.com

Do you love role playing games? Do you find it difficult to play them online? Do you often wonder why in this era that there is no online platform that truly empowers the way we play? Mythic Table aims to be that platform. We are the world's most ambitious open source virtual tabletop. Led by industry veterans, we are building the role playing platform of the future.



About Us

Mythic Table is fully open. Open Source. Open books. Open minds and open hearts. We are all passionate role players whose lives have been enhanced by the games we love and we feel it's time to give something back. Going open for us is a commitment to build something for the community and to help empower our games and our stories in the future to come. We see this as a long term commitment at the scale of Chromium and Firefox. We hope Mythic Table will become a household name in the community of roleplayers across the world.

What is Mythic Table?

Mythic Table is more than just another Virtual Tabletop.

It is a community. The people that use and make Mythic Table are driven by a need to have better tools. We believe that there is a better way to play and we want to own that experience. Role playing is important to us and we strive to prove that through our support and our effort.

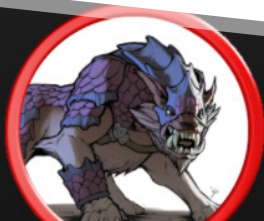
It is a modern platform for modern players. Software development has changed greatly in the last 10 years. The expectations of usability and accessibility have changed the way we interact with our computers and our phones. Mythic Table aims to not only fit into this new environment but to lead it. With a focus on User Experience, ease of use, and accessibility we aim to set a new standard for Virtual Tabletops.

It is a productivity tool. At its heart, Mythic Table is a tool for productivity. We aim to get out of the way of the story and we do that by; minimizing the mundane, empowering content creation and sharing, automating the basics, trusting the players, and enabling the audit.

Mythic Table is 100% Free

Yes, 100% free! No paywalls. No blocked features. No marketplace. No limitations.

How? We give our community the option to support us directly through systems like Patreon and Kickstarters. We do this only to help pay for our infrastructure and help us staff full time developers. All of our finances are public. Every penny we receive is accounted for. We publish our earnings, our expenses, and our plans and we enable the community to support us. Do supporters get special treatment? No. At most they will get an opportunity to help use, test, and QA the product and in the future they might get a special badge that celebrates their contribution and support of the product.



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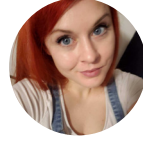
Our People



Marc Faulise
Founder



James Hatheway
Founder



Sarah Kilby
Director of
Communications

Leadership



Jon Winsley



Jose Bonilla



Lucas Teng



Carl Gibson



Adrian Patterson



Tim Newton

Main Developers

Santiago Mainetti, Keith Valin, Tim Cabbage, Ankit Sangwan, Fabiano Alves Duarte

Others

Edward Austin, Nikky Piek, Pete Jones

Call To Action

We do need help! This is why we have reached out to you. You can help in two ways:

- Delay your announcement to the 21st and provide the link <https://fp.mythictable.com>
- Announce early and urge your readers to stay tuned for more news
Follow this up on the 21st with the link
OR
Urge your readers to follow Mythic Table for further news

The drawings will fade
a few seconds after you're done

Notes

Fact Sheet

Developer

Mythic Table Foundation,
Burnaby, BC Canada

Founding Date

November 21, 2019

Releases

First Playable

November 21 2020

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