

Mythic Table is proud to announce our first Kickstarter Campaign. With this, we hope to fund the development of two exciting integrations. A third party marketplace with the Open Gaming Network and content integration with World Anvil. Help spread the word.

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Do you love role playing games? Do you find it difficult to play them online? Do you often wonder why in this era that there is no online platform that truly empowers the way we play? Mythic Table aims to be that platform. We are the world's most ambitious open source virtual tabletop. Led by industry veterans, we are building the role playing platform of the future.



Mythic Table is the VTT of the future and has been our brain child for a couple of years. We've achieved significant milestones without funding to date:

- We launched our first playable to the public in November 2020
- We've grown to over 1500 daily visitors in just 3 months
- Our community come from 94 different countries
- Average 345 people logged in and playing daily
- Growing total of over 11 000 players using our system

The secret to Mythic Table's success is the passion and dedication of our team. We are all tabletop gamers and passionate about providing a next generation gaming experience for new and returning players alike. We are focused on our community of gamers and their experience first and foremost. We listen to you and implement the functionality you request using our industry knowledge. The Kickstarter campaign will enable us to boost development of new functionality.

Kickstarter Goals

Basic Goal - Sharing

The goal of this phase is to get Mythic Table into a position where it can support a marketplace that can sell premade maps. These features change the way users interact with objects they own, enhance the maps, and enable the ability to share them, which is the core of the marketplace functionality. The work required to do this is as follows:

- Tagging System for assets
- Game master only controls
- Token Visibility
- Map improvements
- Object improvements
- Ul layout redesign
- Sharing
- Searching
- Rating

Description

Tiny

0.5 x 0.5

Medium

1 x 1

2 x 2

Icon

Stretch Goal 1 - Marketplace

The first look at the marketplace is a minimal approach to building an application that allows the buying and selling of Mythic Table Maps. To accomplish this, the following steps have been outlined

- Account connection
- Integrate marketplace into search
- Rapid purchase flow
- Digital rights management (DRM)
- Creator workflow
- Admin workflow

Stretch Goal 2 - Content Integration

We will be working closely with World Anvil as our first content partner. In this phase of the Kickstarter, we will build API configuration, authentication, campaign and map integrations. This will include the following:

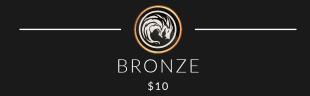
- Account binding
- Import campaigns
- Import maps

Stretch Goal 3 - Gameplay Improvements

In this phase features will be developed with the goal of making the overall experience as well as the experience with maps to be much better. These features will excite contributors with the possibility of more powerful tools and a polished and beautiful user experience. The following is a list of features we hope to deliver during this phase:

- Lighting, walls, and vision
- Dice improvements
- Measurement (ruler)
- Hex grids
- Doors and windows
- Restricted movement
- Multi-level maps
- Improvements to tokens

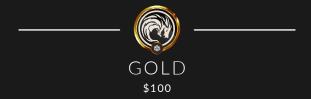
Kickstarter Pledge Levels



This is our entry-level pledge. With this pledge you get access to the Kickstarter Discord channel, an exclusive emoticon for Twitch, and a 5% discount on the Open Gaming Store.



This is our basic pledge. With it you get the Bronze level rewards, plus an additional emoticon for Twitch and the discount on the Open Gaming Store jumps to 10%. You also receive a 20% lifetime discount to World Anvil's Grandmaster Membership and an exclusive Silver Level Mythic Table profile badge.



This is our premium pledge. If you're an advocate of both Open Source and Virtual Tabletops, this is the tier you should choose. If you strongly believe in Mythic Table's values and want to see us succeed, it is a huge boost toward our goal. You will earn access to the Discord channel, three exclusive emoticons for Twitch, exclusive Gold Level Mythic Table profile badge, a 15% discount on the Open Gaming Store, a 20% lifetime discount to World Anvil's Grandmaster Membership and finally early access to new features in our alpha testing program.



Our top level tier. Words can not describe the impact this tier has on this project. You not only believe in Mythic Table, but you want to be a big part of its success. You share our values and like our volunteers, and you want to make a serious commitment. This is your chance. With this, you receive all the benefits of the earlier tiers plus a unique Mythic Table profile badge, an honorable place among the developers, and our eternal thanks!

Open Source. Open books. Open minds. Open hearts.

Mythic Table is fully open.

We are all passionate role players whose lives have been enhanced by the games we love and we feel it's time to give something back. Going open for us is a commitment to build something for the community and to help empower our games and our stories in the future to come. We see this as a long term commitment at the scale of Chromium and Firefox. We hope Mythic Table will become a household name in the community of roleplayers across the world.

Our People



Marc Faulise Founder



James Hatheway
Founder



Sarah Kilby
Director of
Communications

Leadership



Jon Winsley



Jose Bonilla



Lucas Teng



Linda Spencer

Main Developers

Logan McGuire, Keith Valin

How You Can Help

We do need help! This is why we have reached out to you. We need to send people to our Kickstarter Campaign Preview and get them to follow us. Day one pledges are super important. They will help build credibility and might even earn us front page on Kickstarter for a time.

Send your readers and followers here:

kickstarter.com/projects/mythictable/mythic-table



Wolf

Private

Description

Fact Sheet

Developer

Mythic Table Foundation, Burnaby, BC Canada

Founding Date

November 21, 2019

Kickstarter

March 30, 2021

Releases

First Playable

November 21, 2020

Press/Business Contact

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