

# Handling Common Types of Integration

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# Coming Up



## Integrating with an API

- Read (GET)
- Create (POST)
- Update (PUT)
- Delete (DELETE)
- Studying different approaches will lead us to the best practice

## Content Negotiation



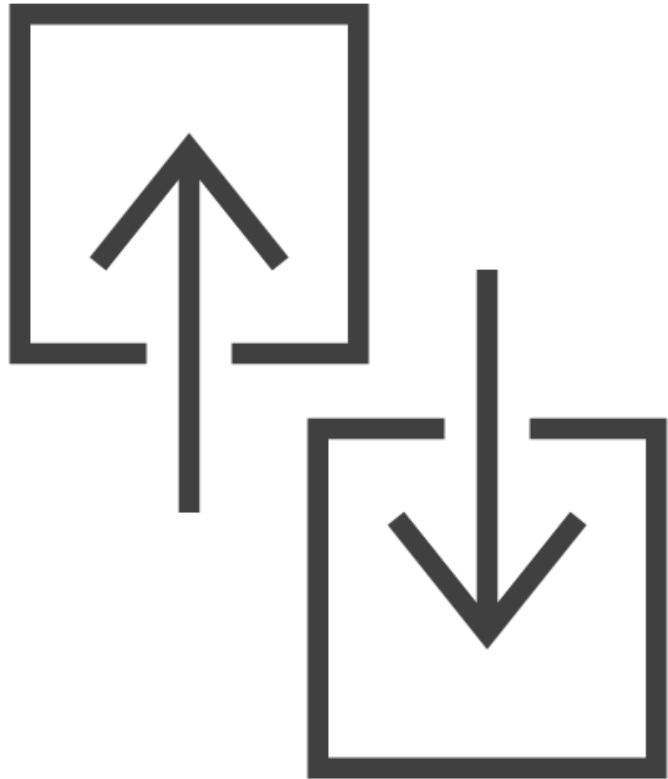
# Demo



## Getting a Resource



# Working with Headers and Content Negotiation



**HTTP headers allow passing additional information with each request or response**

- name : value
- name : partial value1, partial value2

# Working with Headers and Content Negotiation

## Request headers

Contain information on the resource to be fetched, or about the client itself

Are provided by the client

Accept: application/json  
Accept: application/json, text/html

## Response headers

Contain information on the generated response, or about the server

Are provided by the server

Content-Type: application/json



# Working with Headers and Content Negotiation

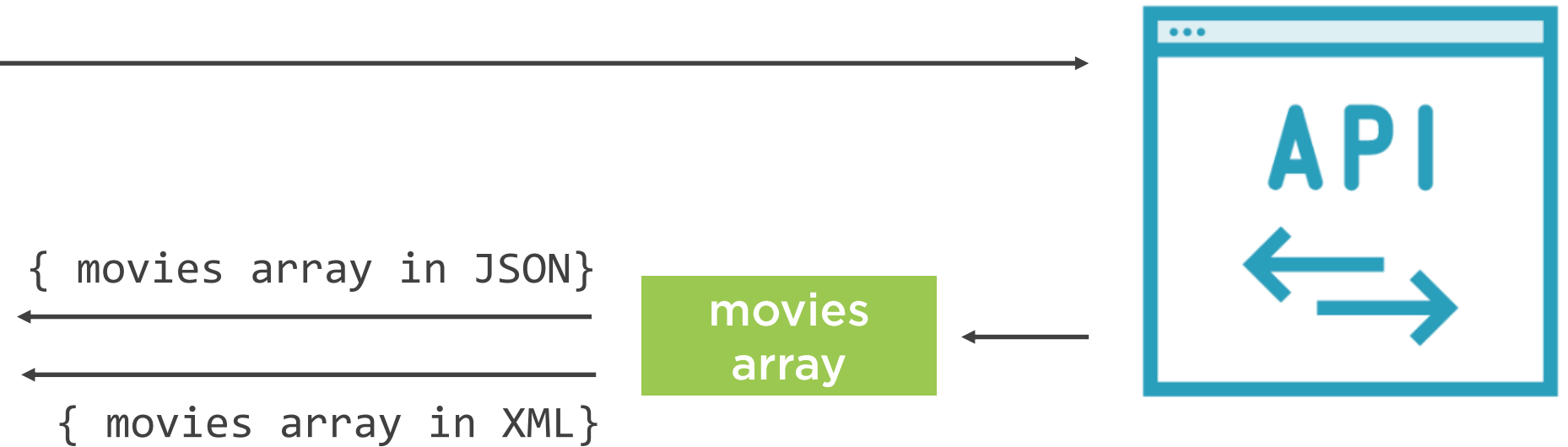


**It's best practice to be as strict as possible**

- For example, setting an Accept header (obligatory in RESTful systems) improves reliability

# Working with Headers and Content Negotiation

GET api/movies



# Working with Headers and Content Negotiation

GET api/movies

Accept: application/json

{ movies array in JSON }

movies  
array

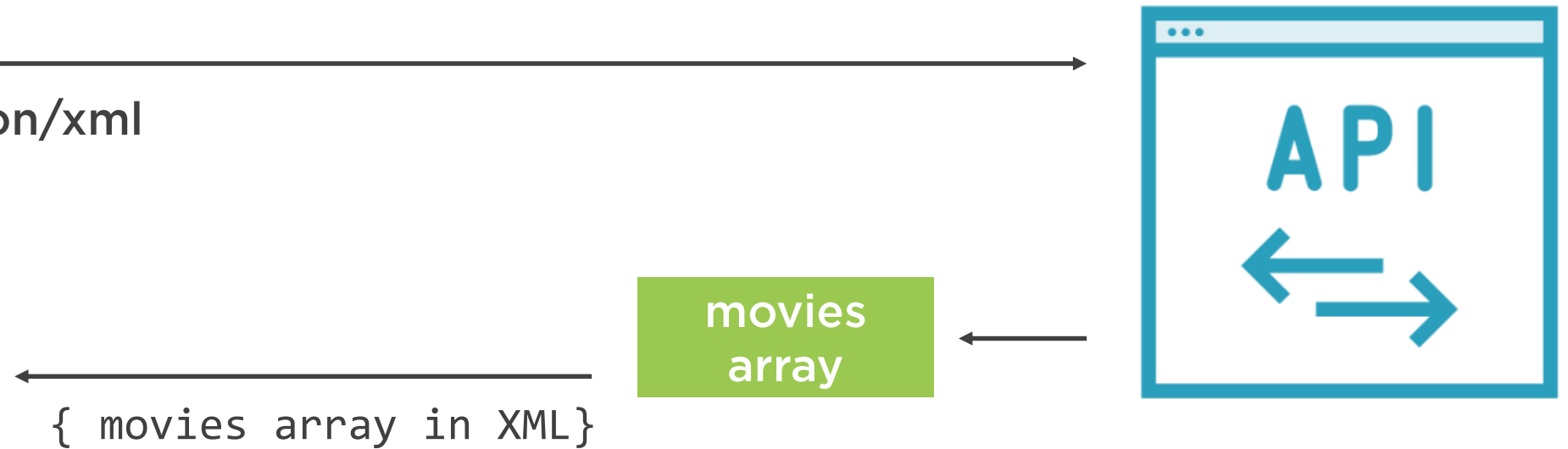




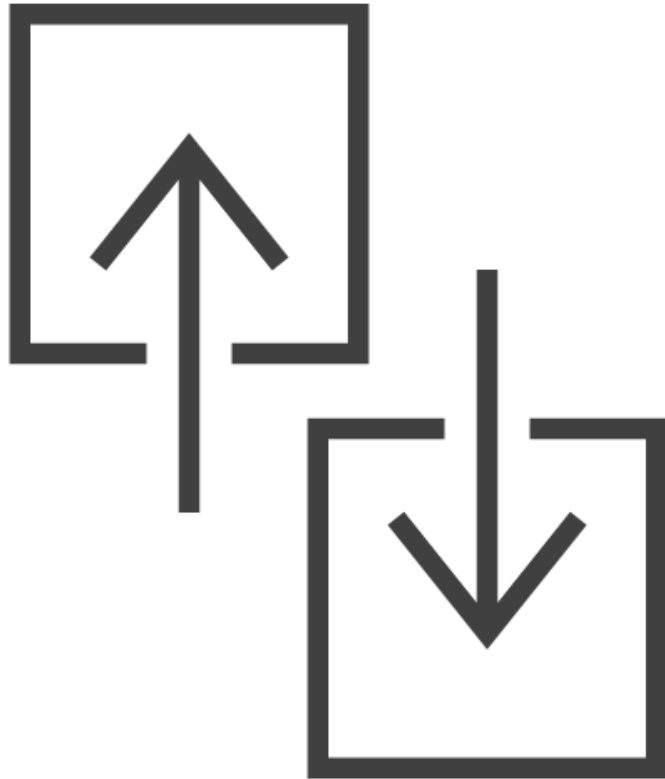
# Working with Headers and Content Negotiation

GET api/movies

Accept: application/xml



# Working with Headers and Content Negotiation



**Content negotiation is the mechanism used for serving different representations of a resource at the same URI**

- Accept, Accept-Encoding, Accept-Language, Accept-Charset

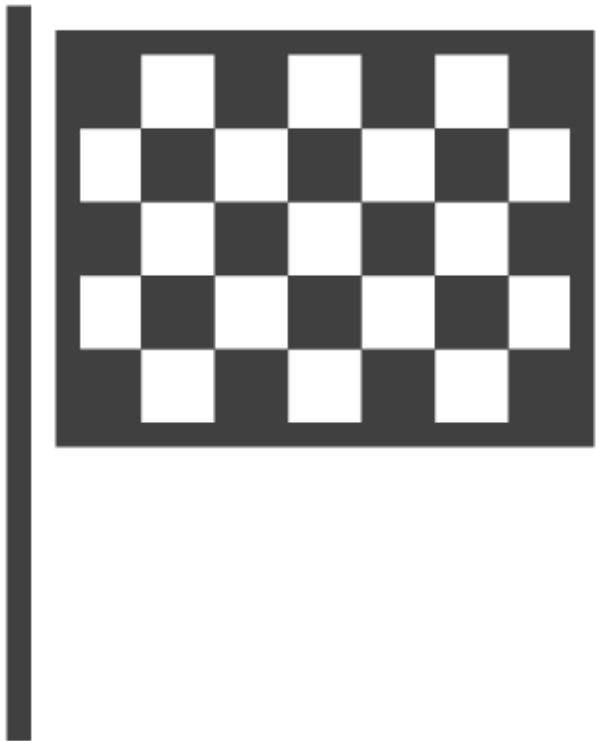
# Demo



## Manipulating Request Headers



# Indicating Preference with the Relative Quality Parameter



## Equal preference

- Accept: application/json, application/xml

## Indicating preference

- Accept: application/json, application/xml;q=0.9

# Demo



Indicating Preference with the Relative  
Quality Parameter



# Demo



## Working With HttpResponseMessage Directly



# Demo



## Creating a Resource



# Setting Request Headers

**HttpClient  
.DefaultRequest  
Headers**

For defaults across  
requests

**HttpRequest  
Message  
.Headers**

Headers applicable  
whether or not a  
request has a body

**HttpRequest  
Message  
.Content  
.Headers**

Headers related to the  
body of a request





# Inspecting Content Types



**HttpRequestMessage.Content is of type  
HttpContent**

**Use a derived class that matches the  
content of the message**

- StringContent, ObjectContent, ByteArrayContent, StreamContent, ...
  - Optimized for their type of content

# Demo



## Updating a Resource



# Demo



## Deleting a Resource



# Demo



## Using Shortcuts



# Summary



**Request headers contain more information on the resource to be fetched, or about the client itself**

- We are responsible for setting these

**The headers of a response contain information on the generated response or server**

- We are responsible for reading these and acting accordingly

# Summary



**Default values that remain the same across requests**

- `HttpClient.DefaultRequestHeaders`

**Headers that apply to requests regardless of it having a request body**

- `HttpRequestMessage.Headers`

**Headers related to the request body**

- `HttpRequestMessage.Content.Headers`

# Summary



Shortcuts can come in handy, but if you need full control it's best to use `HttpRequestMessage` directly

