

# Understanding React Hooks

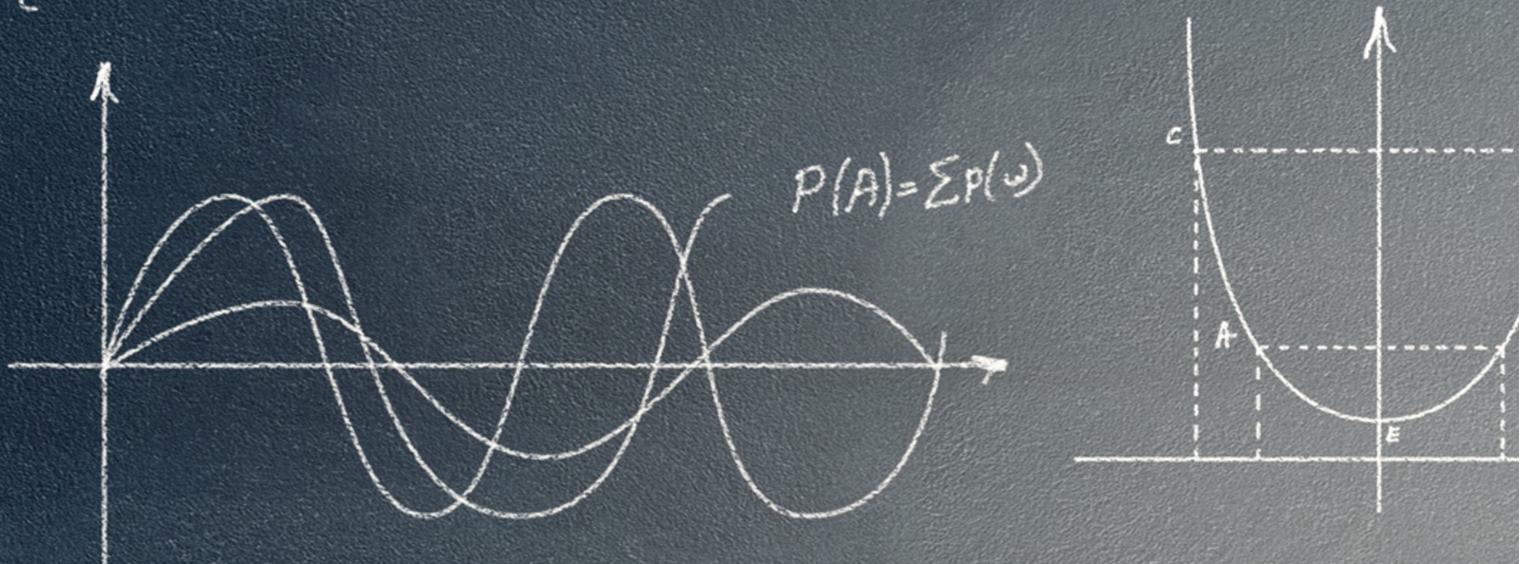


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$$F_{wfd} = - \frac{4\pi f \mu_w K h p M}{3 \left(1 - \frac{\mu_w K}{n\pi}\right)} \left\{ \left(\frac{D_T}{2\pi} - \frac{R}{2\pi}\right)^3 - \left(R - \frac{D_T}{2\pi}\right)^3 \right\} - 4\pi f \mu_w K \frac{\left(\frac{W}{2\pi}\right)^{1+\frac{\mu_w K}{n\pi}} h p M}{\left(1 - \frac{\mu_w K}{n\pi}\right) \left(2 + \frac{\mu_w K}{n\pi}\right)} \left\{ \left(\frac{D_T}{2\pi}\right)^{2+\frac{\mu_w K}{n\pi}} - \left(R - \frac{D_T}{2\pi}\right)^{2+\frac{\mu_w K}{n\pi}} \right\} \left( \frac{W}{2\pi} \right)^{1+\frac{\mu_w K}{n\pi}} \left(1 + \frac{\mu_w K}{n\pi}\right) \left(2 + \frac{\mu_w K}{n\pi}\right) \left\{ \left(\frac{D_T}{2\pi}\right)^{2+\frac{\mu_w K}{n\pi}} - \left(R - \frac{D_T}{2\pi}\right)^{2+\frac{\mu_w K}{n\pi}} \right\} \left[ M - \frac{\alpha D_b D_T}{W} - \frac{\beta D_b^2 D_T^2}{W^2} \right] \left[ 1 - e^{-C(H - \frac{W+D_T}{2\pi})} \right] \left[ \left(\frac{D_T}{2\pi}\right)^{2+\frac{\mu_w K}{n\pi}} - \left(R - \frac{D_T}{2\pi}\right)^{2+\frac{\mu_w K}{n\pi}} \right]$$



$$\frac{x^2 - 4y^2}{x - xy} \cdot \frac{x-y}{x^2 + 2xy} = \frac{(x-2y)(x+2y)}{x(x-y)} \cdot \frac{x-y}{x(x+2y)} =$$

$$= \frac{(x+2y)(x-2y)(x-y)}{x(x-y)x(x+2y)} = \frac{x-2y}{x^2};$$

$$\frac{a^2 - b^2}{a^2}, \frac{4a - 4b}{a^2} = \frac{(a-b)(a+b)}{a^2} \cdot \frac{4(a-b)}{3(a+b)} =$$

**The “Theory of Operations” of React Hooks**

**Hooks are just JavaScript functions**

**Only valid when**

**Used in other JavaScript functions**

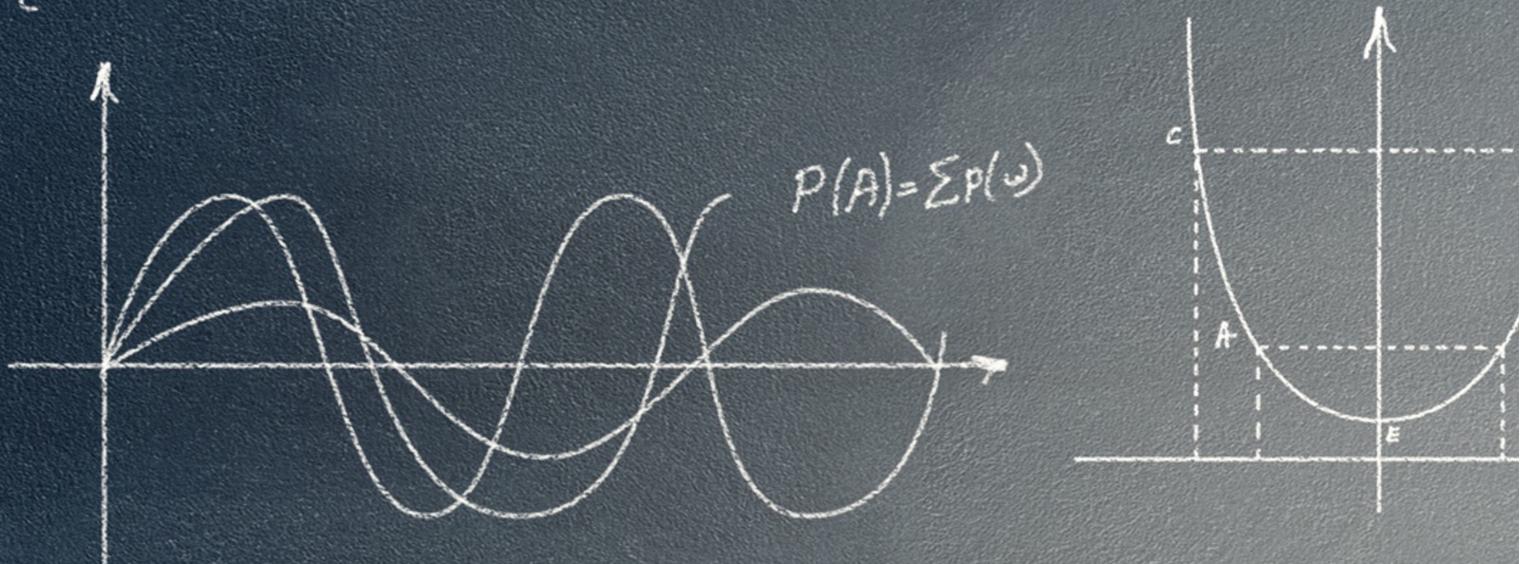
**Only at the top level of a function**



$$F_{wtd} = - \frac{4\pi f \mu_w K h p M}{3 \left(1 - \frac{\mu_w K}{n\pi}\right)} \left\{ \left(R - \frac{D_T}{2\pi}\right)^3 - \left(R - \frac{D_T}{2\pi}\right)^3 \right\} - 4\pi f \mu_w K \frac{\left(\frac{W}{2\pi}\right)^{\frac{1-\mu_w K}{n\pi}} h p M}{\left(1 - \frac{\mu_w K}{n\pi}\right) \left(2 + \frac{\mu_w K}{n\pi}\right)} \left\{ \left(R - \frac{D_T}{2\pi}\right)^{2+\frac{\mu_w K}{n\pi}} - \left(R - \frac{D_T}{2\pi}\right)^{2+\frac{\mu_w K}{n\pi}} \right\}$$

$$\left(\frac{W}{2\pi}\right)^{1+\frac{\mu_w K}{n\pi}} \left(1 + \frac{\mu_w K}{n\pi}\right) \left(2 + \frac{\mu_w K}{n\pi}\right) \left\{ \left(R - \frac{D_T}{2\pi}\right)^{2+\frac{\mu_w K}{n\pi}} - \left(R - \frac{D_T}{2\pi}\right)^{2+\frac{\mu_w K}{n\pi}} \right\}$$

$$\left\{ M - \frac{\alpha D_b D_T}{W} - \frac{\beta D_b^2 D_T^2}{W^2} \right\} \left[ 1 - e^{-C(H - \frac{W+D_T}{2\pi})} \right] \left\{ \left(R - \frac{D_T}{2\pi}\right)^{2+\frac{\mu_w K}{n\pi}} - \left(R - \frac{D_T}{2\pi}\right)^{2+\frac{\mu_w K}{n\pi}} \right\}$$



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The “Theory of Operations” of React Hooks

Hooks are just JavaScript functions

Only valid when

Used in other JavaScript functions

Only at the top level of a function



# Two Most Commonly Used Hooks in React

**useState: Manage state**

**useEffect: Manage lifecycle events**



# Two Most Commonly Used Hooks in React

**useState: Manage state**

```
const [value, setValue] = useState("Init")
```

**useEffect: Manage lifecycle events**

```
useEffect(() => {
  // code after render
})
```



# Two Most Commonly Used Hooks in React

**useState: Manage state**

**useEffect: Manage lifecycle events**



# useState()



**useState("Init")**



```
const [ ]  
= useState("Init")
```



```
const [value]  
= useState("Init")
```



```
const [value, setValue]  
= useState("Init")
```



# useEffect()



**useEffect(() => {})**



```
useEffect(() => {  
})
```



```
useEffect(() => {  
  // code after render  
})
```



```
useEffect(() => {  
  // code after render  
})
```



# Coming up in This Module

**Build an app that calls useState and useEffect**

**Create our own version of the useState hook**

**Confirm our useState hook works in our app**

**Review the “Three Rules of Hooks”**



# The Three Rules of React Hooks



**Hooks can only be called inside of a React function component**



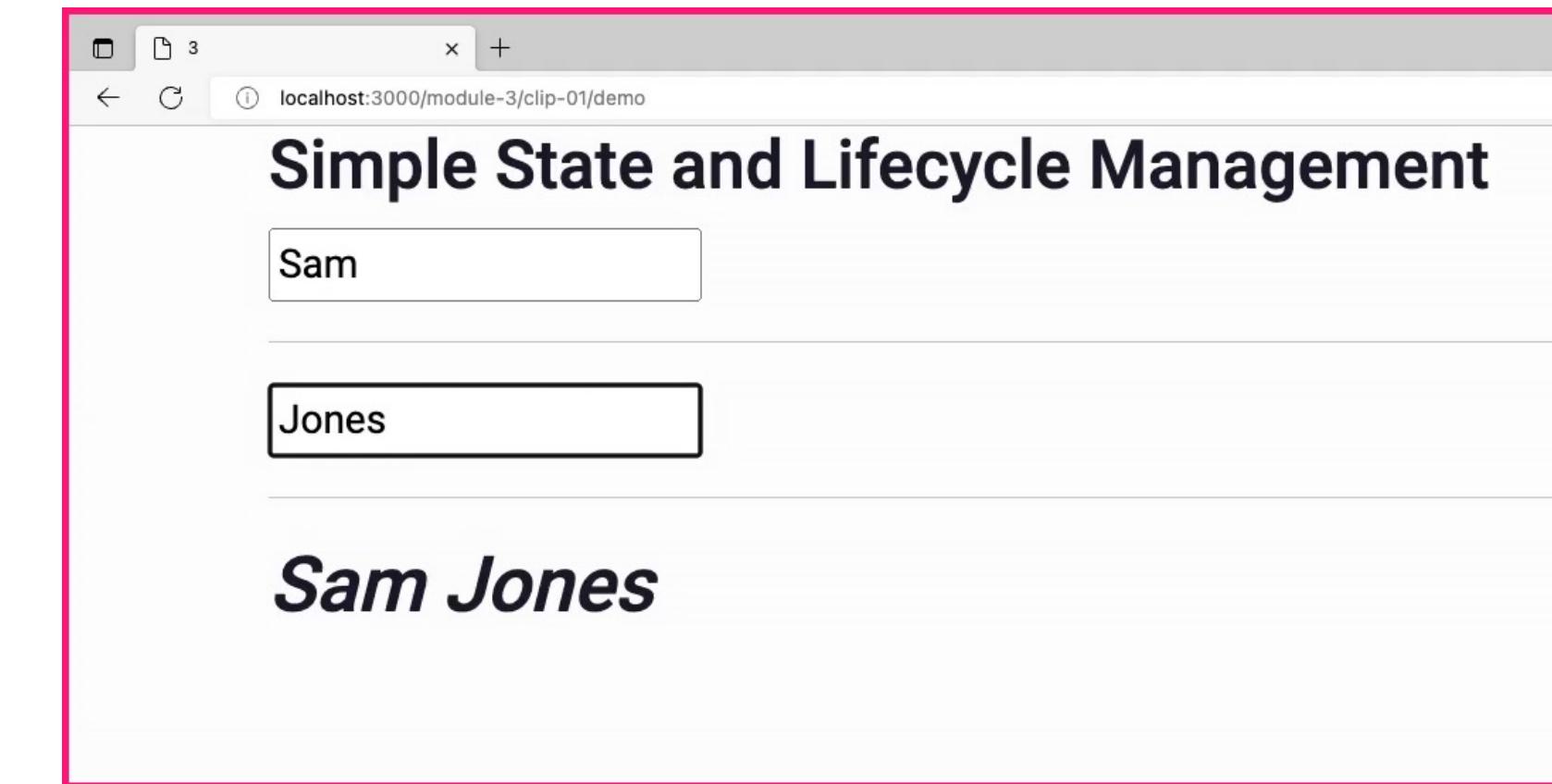
**Hooks can not be called conditionally**



**Hooks can only be called at the top level of a function component**

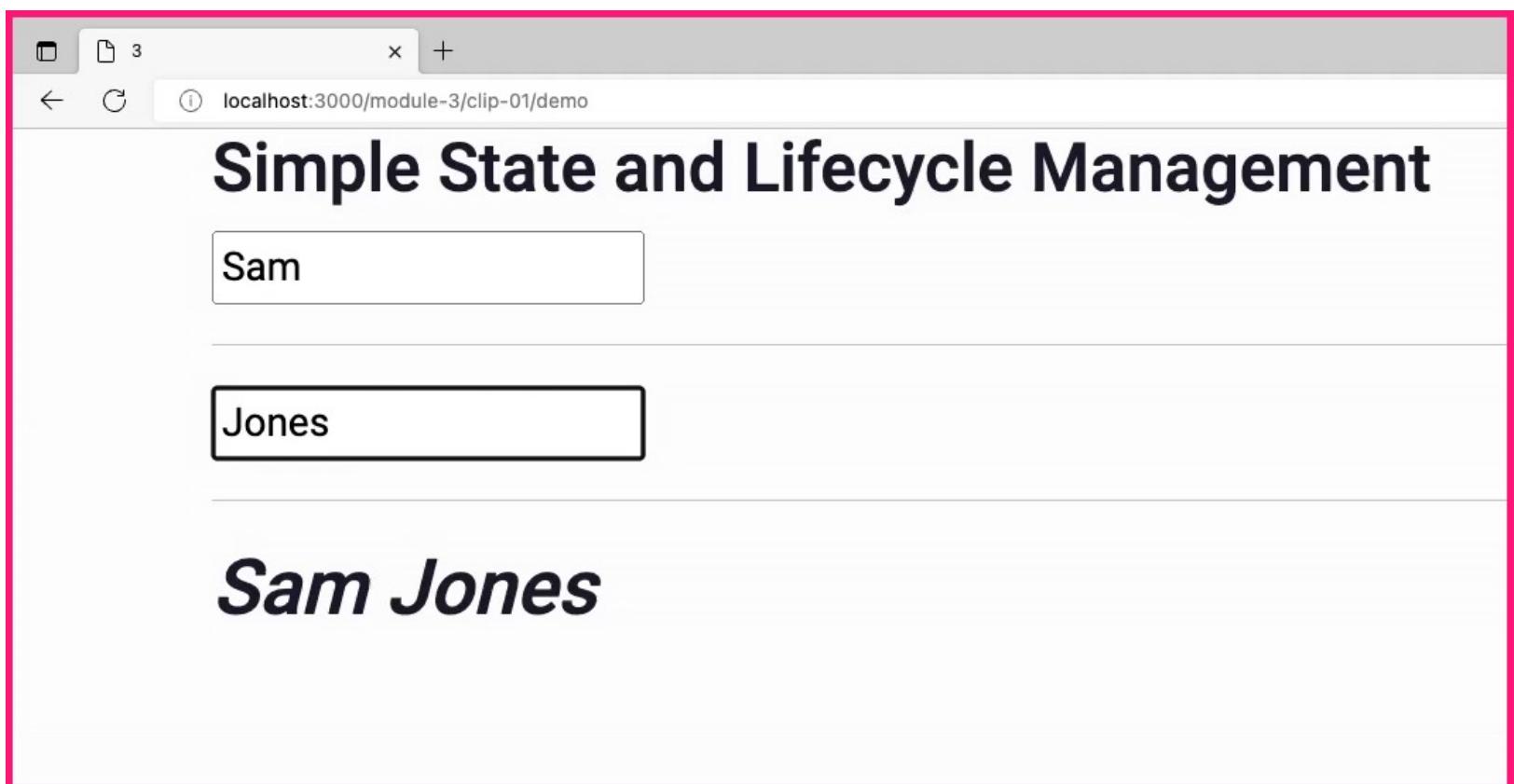


# Demo



Implement useState for our  
input fields





# What's Happening Inside React

React App

**setText1 called**

**A new value of text1 is stored internally in React**

**React notifies component tree to re-render**

**Any component that uses new state gets re-rendered**



# An App With Two-way Data Binding (Not React)

**Two-way data binding is when there is a mechanism around input element that binds the input value to the onChange event**



# An App With Two-way Data Binding (Not React)

**Two-way data binding is when there is a mechanism around input element that binds the input value to the onChange event**

**In React, no such mechanism exists**



# **useEffect Allows for Side Effects in Function Components**

**Function components without side effects are pure**

**Pure means that you are guaranteed that passing same values in will get you same result**



# How Does useEffect Work?



# Working with useEffect

**useEffect()**



# Working with useEffect

```
useEffect(() => {})
```



# Working with useEffect

```
useEffect(() => {  
  // Code that executes after component render  
})
```



# Working with useEffect

```
useEffect(() => {  
  // Code that executes after component render  
})
```

## Function passed into useEffect's first parameter

- Changes environment around the component
- Updates the component state



# Working with useEffect

```
useEffect(() => {  
  // Code that executes after component render  
})
```



# Working with useEffect

```
useEffect(() => {  
  // Code that executes after component render  
  return () => {  
    // code that executes before component leaves screen  
  }  
})
```



# Working with useEffect

```
useEffect(() => {  
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```

## Component cleanup

- **Unsubscribing to events**
- **Cancelling timers**



# Working with useEffect

```
useEffect(() => {  
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How often does useEffect run?



# Working with useEffect

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How often does useEffect run?



# Working with useEffect

```
useEffect(() => {  
  // Code that executes after component render  
  return () => {  
    // code that executes before component leaves screen  
  }  
}, [])
```

How often does useEffect run?

The second parameter to useEffect, called the dependency array determines how often useEffect is run



# Working with useEffect

```
useEffect(() => {  
  // Code that executes after component render  
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How often does useEffect run?



# Working with useEffect

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useEffect(() => {  
  // Code that executes after component render  
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  }  
}, [])
```

How often does useEffect run?

If second parameter is undefined or left out, useEffect renders every execution



# Working with useEffect

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useEffect(() => {  
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  }  
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```

How often does useEffect run?



# Working with useEffect

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useEffect(() => {  
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    // code that executes before component leaves screen  
  }  
}, [])
```

How often does useEffect run?

If second parameter an empty array “[]”, useEffect renders every time the component executes



# Working with useEffect

```
useEffect(() => {  
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How often does useEffect run?



# Working with useEffect

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useEffect(() => {  
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```

How often does useEffect run?

Array items passed into the dependency array (typically state) will cause the component to rerender on any of those values changing



# Working with useEffect

```
useEffect(() => {  
  // Code that executes after component render  
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```



# React Hooks Usage

**Being a React Hook  
is about beginning a  
function name with  
“usr”**

**It’s easy to build  
hooks that don’t  
behave as expected**

**The React team has  
provided us with  
eslint rules for using  
React Hooks called  
“the rules of hooks”**



# The Most Common Hooks, useEffect and useState



## useEffect

Easy to understand and use. Very straight forward

## useState

Clear what it does, but how it works feels magical



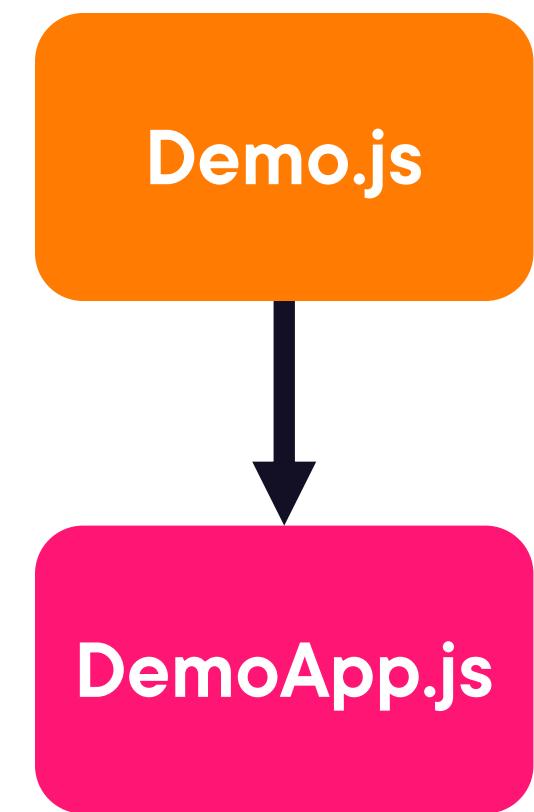


# Creating your own useState hook is advanced

## OK not to follow all the details



Parent



Child



# Takeaways

**What React hooks are**

**React hooks usage in apps**

**Built our own useState hook**

**Coming up, a real-world conference app**

