# Step-by-Step Guide: Running Your Al Code in Google Colab

With Hugging Face Gated Model Access & Google Drive Setup

## Step 1: Open Google Colab

- 1. Visit https://colab.research.google.com
- 2. Open your project notebook from:
  - 'Recent' if you've used it before
  - 'Google Drive' tab to browse your saved notebooks
  - Or upload it from your computer

### Step 2: Mount Google Drive via GUI

- 1. In the Colab notebook interface, look on the left sidebar (click the small folder icon if it's hidden).
- 2. Click the 'Mount Drive' button at the top.
- 3. Follow the authentication prompt and approve access.
- 4. Your Google Drive will now be accessible at /content/drive/

## **Step 3: Install Required Python Packages**

Use the following command to install required libraries:

!pip install -U transformers accelerate bitsandbytes sentence-transformers chromadb streamlit docx2txt pymupdf mammoth

## Step 4: Get Access to a Gated Model on Hugging Face

- 1. Visit the model page on Hugging Face (e.g., mistralai/Mistral-7B-Instruct-v0.1).
- 2. Click 'Access Repository' or 'Request Access'.
- 3. Accept terms and wait for approval.

#### Step 5: Create Your Hugging Face Access Token

- 1. Go to https://huggingface.co/settings/tokens
- 2. Click 'New Token'
- 3. Name it (e.g., 'colab\_token'), set role to 'Read'
- 4. Click 'Generate' and copy the token

### Step 6: Log in to Hugging Face from Colab

Use this code snippet in a cell:

from huggingface\_hub import login

login(token="your\_token\_here")

## Step 7: Set File Paths and Load ChromaDB

Example path for ChromaDB:

CHROMA\_PATH = "/content/drive/MyDrive/AI Chatbot Data/Glassdoor Chroma Store/chroma.sqlite3" Use PersistentClient from ChromaDB to access your collection.

# Step 8: Run the Model and App Code

Run your Al assistant logic (loading the LLM, running inference, etc.)

Ensure paths and model identifiers are correctly set.

# **Optional: Enable GPU**

- 1. Runtime > Change runtime type
- 2. Set 'Hardware accelerator' to 'GPU'
- 3. Run: import torch; torch.cuda.is\_available()